Chapter 4:

Asset Management & Check In/Out

Objectives

After completing this section, you will be able to:

- Add / Update / View / Delete Assets
- Manage Asset Information and Statuses
- □ Check In/Out Assets
- Reconcile Assets



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Asset Management

In the Asset Management module, users are able to add, edit, and delete Assets. This module can be accessed via Go To from the Task Bar or the appropriate Menu Group.

It consists of three submodules: Assets, Reservation Approval, and Asset Reconciliation.

The Assets submodule maintains a complete database of all assets including production equipment, computers, tools, vehicles, HVAC, pumps and any user defined fixed assets. Assets are manually or automatically assigned an Asset ID and can have additional information listed such as asset description, asset model, group, subgroup, and serial number, as well as an unlimited number of user defined attributes. Assets can be organized by model, vendor, manufacturer or group, such as a cost center or department. Other items can be tracked for each asset, including purchase date, purchase price and warranty information. Documents such as manuals or photos can be linked directly to an asset to be readily available.

Each asset can be assigned a locale in a site. Locales can be configured to include campus or site, building, floor, room, and area.

Asset Management can also be used to assign a Category and SubCategory to equipment via drop-down lists set up by the TME Administrator. The category/subcategory types can be broken down further into modules, which represent individual parts or production assets of the equipment. Each module can have failures assigned with the corresponding corrective actions. A detailed analysis can then be done on the failures and corrective actions of the modules, allowing for cost-effective repair or replacement of an individual part rather than the entire asset.

The Reservation Approval submodule is where Users with appropriate permissions can approve or reject asset reservation requests by other Users.

The Asset Reconciliation submodule is where Users can set up a reconciliation session (known as a Collection) and therefore conduct an inventory of Assets and their locales.

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Adding/Editing an Asset

Exercise 1:



Add an Asset to TME.

1. Go to Asset Management > Assets

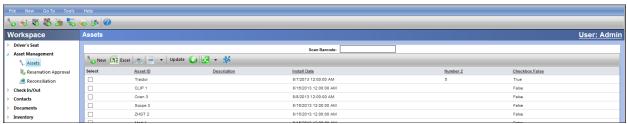


Figure 1 Asset Viewer

2. Click New.

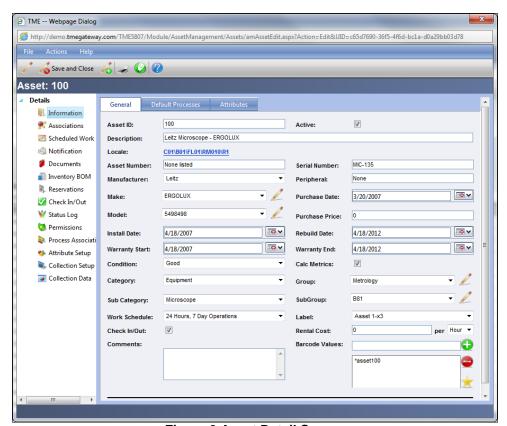


Figure 2 Asset Detail Screen

- Enter/select the information for each field.
 - a. The Asset ID must be a unique combination of letters and/or number.
 (If the Auto ID function has been enabled, the field will have "-Auto ID

- Enabled—" inserted and the field will be grayed out. It can be edited to add a prefix and or suffix after saving the record for the first time.)
- Select the Active checkbox if Asset is to be immediately available for tracking within the system. If not selected, the Asset will not be available in Operations or Work Tracking.
- c. Click on the Locale link to select the Locale string for the Asset.
- d. If a drop-down list does not contain a needed entry and there is a ∠icon, click on it to add to the list. If the icon is not available, then the drop-down is populated by a drop-down management tool that can be edited by the TME Administrator.
- e. Make sure to check the Calc Metrics checkbox if the metrics based on uptime/downtime statuses are to be calculated by the runtime engine each night for this Asset.
- Category and Sub Category selections are critical if tracking Failures and Corrective Actions. See TME Administrator if clarification is needed.
- g. If metrics are to be calculated, it is essential that the correct work schedule for the asset is selected. TME needs to know what hours each day the Asset is expected to be available for operation.
- h. For the Asset to be made available for checking out and in via the Check In/Out module, select the Check In/Out checkbox and supply the rental cost if applicable.
- i. Type or scan in the Barcode value (there are many opportunities within TME for scanning the barcode to open up records easily and quickly) into the Barcode Values field and then click on ♣. Repeat for additional Barcode values if there are multiple values attributed to the Asset. To remove a value, select it and then click on ♣. If there is more than one value, select the value that is to be used as the default for the purpose of printing the Asset label and click on ★.
- Save/Close. The additional links will now be available when opening this record.
- 5. Check the Asset Viewer to confirm addition.





Editing an Asset

Assets can be edited individually by opening the Asset's Detail screen, making the edit and saving the record.

Alternatively, Assets can be mass edited. Select the Assets via the checkboxes in the Select column. Click on the Update button on the Viewer Toolbar.

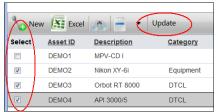


Figure 3 Asset Multi-Edit Feature

The Properties screen will appear with the selected objects on the left. <u>Click on the checkboxes for the fields to be edited</u>. Enter the value for the fields accordingly and click OK. If the checkbox for the field is not selected, TME will not know to edit that field. This is in place to prevent blanks getting inserted for fields that are not to be edited.

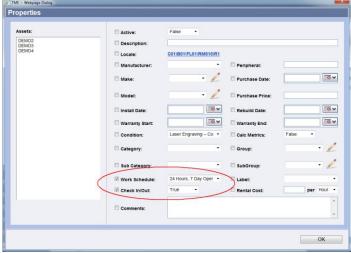


Figure 4 Multi-Edit Properties Screen

Exercise 2:



Change an Asset Number by +1 and print label.

- 1. Double click on the row of the Asset in the Asset Viewer screen.
- 2. Make the change.
- 3. Save.
- 4. Print the Label.
- 5. Close.

Collecting Data

Numerous pieces of data can be collected on an Asset. The data can be meter readings, documents, inspection results, etc. To collect data, click on on the Viewer Toolbar (will need to scan or select the Asset ID) or the Asset Detail Screen Toolbar (Asset ID will be prepopulated). The Asset Data Collection screen will appear.



Figure 5 Asset Data Collection Screen

Choose the appropriate Collection from the drop down screen and click on The Collection screen will open with the fields for which data is to be collected. If a variable onscreen is required, it may have a default entry already applied. If the default entry applies, changes are not needed. If the default entry is incorrect for the record, then change the value accordingly. Click Submit when finished entering data.

For more information on the entry of data for the different data types, see the Collecting Data portion of Chapter 2: Driver's Seat.

Additional Links/Tab for Asset Detail Screen

Default Processes

Default Repair Request and Service Request processes can be set up for an Asset. In essence, the Process is a Work Order template and can be created based on the specific needs of an Asset or group of Assets. By setting up the Default Processes for an Asset, any Repair or Service Request Work Order generated from the Dashboard will be tailored to the Asset. This can include Lock Down Tag Out steps and documentation, customized Bills of Materials (list of inventory items) for different steps within the work order (to distinguish the different spare parts based on the type of work), ability to pre-assign steps within the work order to different Users of Groups, etc.

If no Processes are selected as defaults for the Asset, then the Repair and Service Requests will automatically be set to the Defaults set for the system.





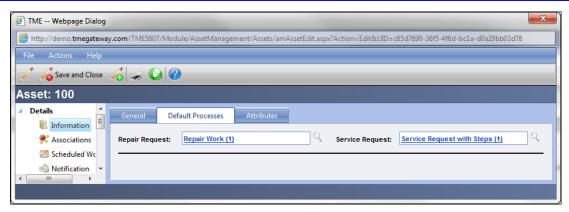


Figure 6 Default Processes Screen

Attributes

Assets have an unlimited number of Attribute fields available accessed via the Attributes tab on the Detail Screen. These fields can be Text, Date, Number, Drop-Down, Check Box, Document, and Formula data types. Many of them can have ranges and default values as appropriate. These attributes can be global or restricted to assets within certain Categories or SubCategories. They can also be set up as required or non-required fields. To supply, edit or view the attributes of an Asset, click on the Attributes link on the Asset's Detail Screen.

To enter an Attribute into a text field, click in the field and type the entry. For an Attribute that requires a date, click on the Open the Calendar Popup icon and select the date. Some Attributes require the entry of a number, click in the field and type in the number. For those Attributes with a drop-down list, click on the arrow on the right side of the drop-down field and select the appropriate entry. If an Attribute has a checkbox, click the checkbox if the Attribute is to be applied to the Asset. For further detail, see the Collecting Data section of Chapter 2).

If the Attribute is required, it may have a default entry already applied. If the default entry applies, then the User does not need to make any changes. If the default entry is incorrect for the Asset, then the User will need to change the Attribute accordingly.

The Attributes may have been set up with run rules for which consequences take place should an entry be made that violates one of those rules. A message may pop up, an email might be sent out, the status of the Asset may change automatically and/or a work order can be generated. It is all dependent on how the rule was set up. A rule may consist of a value not falling within a specified range (i.e., a number value that is not between -25 and 25, selecting a predetermined value from a list, a data that is not within a certain range, etc.). If a violation takes place, make the correction accordingly.

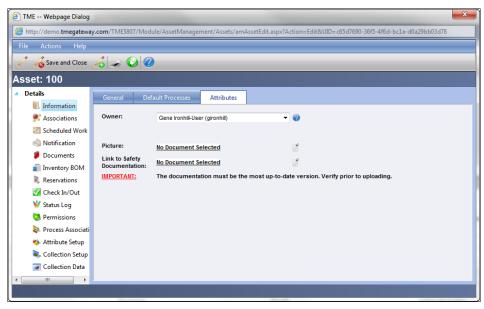


Figure 7 Asset - Attributes Tab

Associations

Assets can be Associated with other Assets within a child or parent relationship. To access, click on the Associations link on the Asset's Detail screen.

Exercise 3:



Set up a Meter and add a Child Association.

- 1. Click on the Meter Set Up tab and enter information accordingly, include an Increase and Roll Back Limit.
- 2. Go to the Associations screen.
- 3. Click on New



Figure 8 Association Detail Screen





- 4. Type in a name and Description for the Association. Keep the Asset ID that is to be the parent.
- 5. Save and activate the Child Members link.
- 6. Click the Child Members link.



Figure 9 Association - Child Members Screen

- 7. Select the Asset(s) which are to be the children in the relationship
 - a. Click inside the Other Assets field, type a portion of the Asset ID, click on the Find button and the list will filter accordingly
 - b. To select multiple Assets, hold the Ctrl key on the keyboard while making the selections (or select an Asset, hold the shift key and select another Asset--all Assets in between and including those two will be selected.
- 8. Click 5. The Asset(s) will move to the Child Assets field.
 - a. To view the detail screen of an asset, select it and then click on \(\lambda \) for the column it is contained in.
 - b. To add a new asset directly from this screen, click on Add New Asset. A blank Asset detail screen will appear. Once Saved/Closed, you will return to the Child Members screen.
 - c. To remove a Child Member Asset from the list, select the Asset and click on ...
- 9. Save/Close.

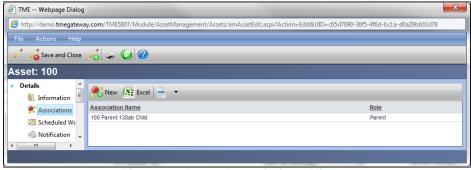


Figure 10 Asset Associations Viewer

Review the Association viewer for the Child Asset.

Scheduled Work

Click on the Scheduled Work link to view the Scheduled Work set up for the Asset.

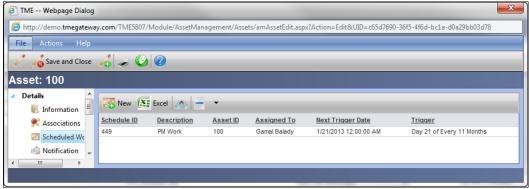


Figure 11 Asset Scheduled Work Viewer

Additional Scheduled WO's can be added by clicking . Further discussion on Scheduled Work may be found in the Work Tracking chapter.

Notifications

Specific Users can receive email/text notifications for the following events as soon as they occur: Asset Downtime - Initial Event, Asset Downtime Event (all events, not just the initial), Repair Request Created, Service Request Created, Manual Work Order Created, Reservation Request, and Return to Uptime. Let's say you have been assigned to be in charge of an Asset. If you put yourself in the notification list for Asset Downtime Event, you will receive an e-mail every time an Asset changes its Major Status to Downtime or if the Minor Status changes within the Downtime state.

Make sure your User information (Contact Detail screen in Contacts module) contains a valid e-mail address.

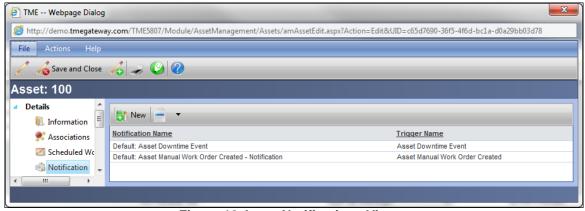


Figure 12 Asset Notifications Viewer





Exercise 4:



Add and Delete yourself and a Group to each Notification trigger available.

1. Click New to add a new Notification.

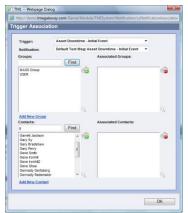


Figure 13 Trigger Notifications Screen

- 2. Select the first Trigger and the Notification.
- 3. Select an Available Group (click on) and move it to the Associated Groups column.
- 4. Select your name from the Contacts list and move it to the Associated Contacts column.
- 5. Repeat for each Trigger.
- 6. Click OK

Documents

Documents such as manuals and warranty information can be attached to an Asset. These documents were added to the system per the process in the Contacts and Documents chapter.



Figure 14 Asset Documents Viewer

Exercise 5:



Attach a previously saved Document to an Asset.

- 1. Select the Cabinet, Drawer, Folder and Document from the drop-down lists
- Click Preview to open the document prior to attaching (make sure it's the document you want).
- 3. Click on Add Document to attach. Document information will appear in the viewer under the drop-down lists.
 - a. To view a document attached to an Asset, click on lin the appropriate row.
 - b. To delete an attachment, click on
 in the appropriate row.

Inventory BOM

A Bill of Materials (BOM) is used to group inventory items with a specific quantity onto a list that is then attached to an Asset, Kit, Work Order, Scheduled Work or WIP Product. BOM's may be set up with Inventory Items that are typically consumed for a specific preventive maintenance, type of repair or within an Inventory Kit that is used to make a product. It can also be set up to simply be a list of the spare parts and the quantities used for an Asset overall. To link an Asset to a BOM from within the Asset's detail screen, click on the Inventory BOM link on the Asset's Detail Screen.





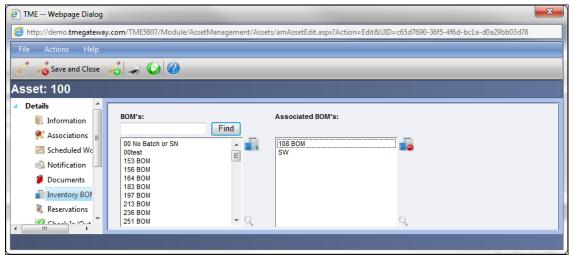


Figure 15 Asset Inventory BOM List

Exercise 6:



Attach a BOM to an Asset.

- Select the BOM (click Ctrl on the keyboard and select additional BOM's to make multiple selections)
- 2. Click at to move to the Associated BOM's column

To search for a BOM, type in the name (or partial) of the BOM in the blank field and click on Find. The list of BOM's will populate with the BOMs accordingly. To add a new BOM, click on Add New BOM and the blank detail screen will appear. However, adding a new BOM is discussed in the upcoming BOM section. To view the detail screen of a BOM, select the BOM and click on (for the appropriate column).

Reservations

To view upcoming reservations for an Asset via the Asset detail screen, click on the Reservations link on the Asset's Detail screen. The Reservations tab lists the upcoming reservations in a viewer format in order of start date.

To view or edit a reservation, double click anywhere within the row or right click within the row and select "View." The Reservation Details screen appears set to the Information Link. Make any edits as necessary on the General tab (save using the Detail Toolbar or Taskbar prior to moving onto the Additional links). As previously indicated, see the Asset Reservations portion of the Driver's Seat chapter for assistance with editing a reservation.

To delete a reservation, double click anywhere within the row, delete the record via Actions on the Details Taskbar or right click on that row and select "Delete".

To access the Reservation Calendar, click on . Adding Reservations is done the same way as indicated in the Driver's Seat chapter.

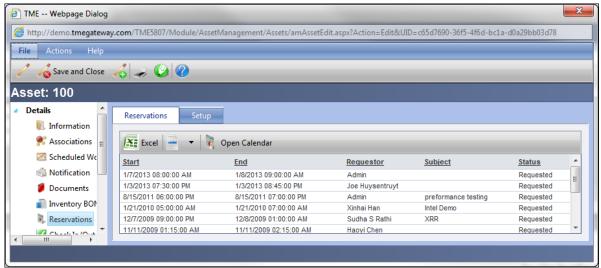


Figure 16 Asset Reservations Viewer

Reservation Approval Setup

To set up an Asset to require approval of reservation requests, click on the Setup tab. Click on the checkbox for "Reservations for this asset require approval."

Select a Group (hold the Ctrl key if making multiple selections) from the Other Groups field within that section and click on . The Group(s) selected is now visible in the Approval Groups field. Do the opposite to remove a Group.

An Email Group can be selected to receive notification any time a reservation request for this Asset is made. Select the Email Group from the drop-down list.

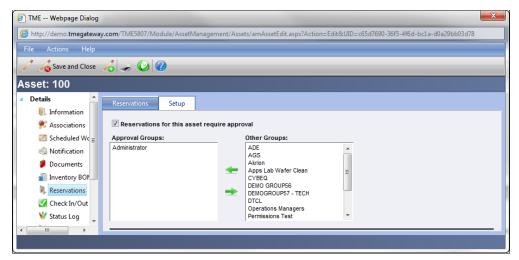


Figure 17 Asset Reservation Setup Screen





Exercise 7:



Set up approvals for Asset Reservations.

- 1. Select your Access Group.
- 2. Select your Email Group.
- 3. Save.

Check In/Out

The Check In/Out module keeps track of assets that are checked out by Users. RFID tags can be associated to critical assets. When users take an asset, the asset tag will be saved (or the Asset ID can be typed in if tags are not being used) and the item will be "checked out" to them. When the user returns the item, it is scanned (or the Asset ID is typed) and "checked in". This module is particularly useful for tracking mobile assets that are moved from a locale (such as an equipment cage) to the possession of a User for any period of time. Further discussion on how to check in / out will be in the Check In/Out section of this chapter.

The Check In/Out additional link lists the transactions that have taken place for the Asset. This screen provides information only and does not provide the means by which to check an Asset in or out.

Reminder: to set up an Asset as available for Check In/Out, select the Check In/Out checkbox available on the General Tab of the Information link of the Detail Screen for that Asset.

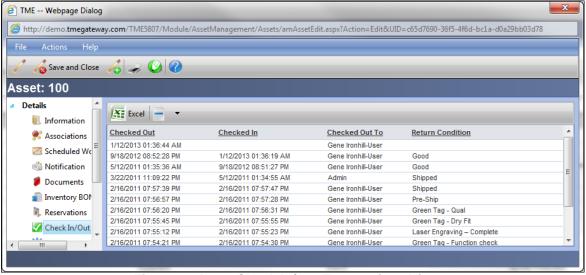


Figure 18 Asset Check In/Out Transactions Viewer

Status Log

Knowing the Major and Minor status of an Asset is the key to tracking down all the events that will be used to compute the Reliability, Availability and Maintainability (RAM) of each Asset. **TME follows the standard formula of the Semi E10**. Please see **Appendix 6 - "SEMI E10-0304"** Specification for Definition and Measurement of Equipment Reliability, Availability, and Maintainability (RAM)" for a complete list of Major Status and Minor Status, its formula, and its definition.

Let's say a Supervisor needs to know the reliability of each Asset. In TME, you will be able to log all the statuses that ever took place with that Asset, so that when you view a report, it will give you the Total Downtime hours and Uptime hours in a month. In this case you will be able to determine whether that piece of equipment was in operation more often than it was broken. Broken down further, a report can show Scheduled versus Unscheduled Downtime, Uptime Production versus Uptime Engineering/ Standby, etc.

To view and/or update a status and the reason for the status, click on the Status Log link on the Asset's Detail Screen.

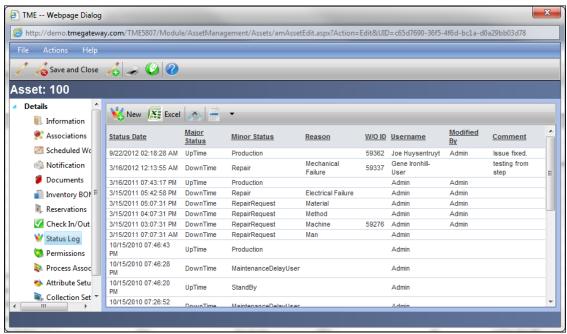


Figure 19 Asset Status Log

Statuses cannot be deleted. To "remove" a status, make it the same status as one that is adjacent to it. This, in effect, makes the status "invisible."



Exercise 8:



Add a status to an Asset.

1. Click on 💥

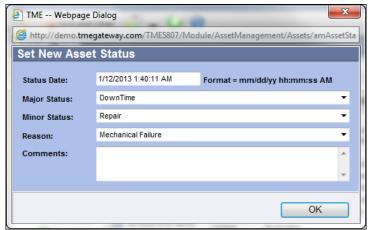


Figure 20 Asset Update Status Screen

- 2. Use the drop-down menus to change the Major Status to Downtime, the Minor Status to Repair and an applicable Reason if drop-down list is provided.
- 3. Click OK

Exercise 9:

Change the status just added to Uptime Production with time adjusted to five minutes earlier.

If you have an Asset that is ready to be used but isn't doing any actual work, it is important to put it on "Standby" first for Statistical purposes. Let's say a supervisor wants to know the total hours an Asset has done work for a particular month. In this case he's only concerned about the time the equipment is doing work, and not the time that it was available but just sitting still. The only time that you should put an Asset into "Uptime Production" is when it's being operated and doing work. This is an example of why it is important to put in the most appropriate status of an Asset, because to get a true and accurate report, you need to add in true and accurate information.

Permissions

Even though you've given permission to Groups to have access to the Asset Management Module, restricted permission may be provided for individual Assets. The default is set to allow all Groups with permission to the Module to have access to every

Asset. However, your business model might need to restrict certain Groups from certain Assets.

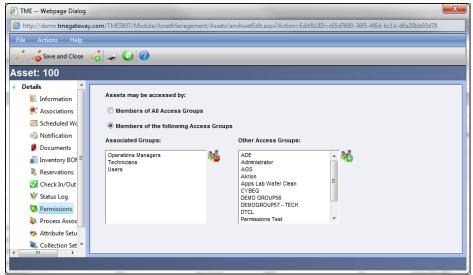


Figure 21 Asset - Permissions Detail Screen

Exercise 8:

Provide/remove permission for a Group to have access to an Asset (same method as setting permissions for Drawers in the Documents module).

Process Associations

The Notification system within TME can be kept simple or made as complex as needed. In addition to being able to setup overall notifications for Repair Requests, Service Requests, Manual Work Orders (via Notifications link on Asset Detail Screen) and Scheduled Work (via the Notifications link on the Scheduled Work Detail Screen), the Asset can have different Notifications set up for certain or even every Process that is defined in TME and/or for different steps within a Process To set up these types of Notifications, click on the Process Associations link on the Asset's Detail screen.



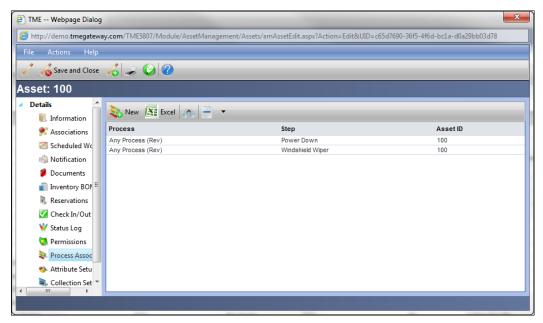


Figure 22 Process Association Viewer

Start by clicking on the New icon New. The Association: Add screen appears. The default setting is Any Process and Any Step. To have all notifications go to the same Users and/or Groups for All Processes and All Steps for which the Asset is specifically associated, Save the record and activate the Notification link. Set up the applicable Triggers and Save.

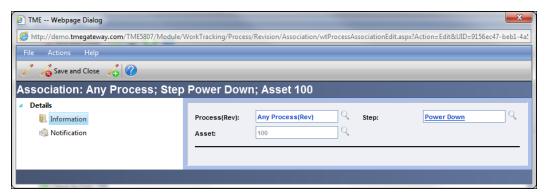


Figure 23 Asset Process Association Detail Screen

To instead specify a Process for which the Association is to be set up, click on the corresponding icon. The Process Revision LookUp screen will appear. Only those Processes that are active will be available. To drill into the detail screen of a Process, double-click on the row.

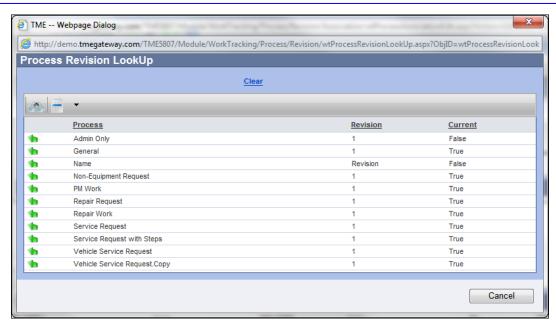


Figure 24 Process Revision LookUp Screen

To select the Process, click on its icon. Save the record and activate the Notification link. Set up the applicable Triggers and Save.

To go beyond associating to a specific Process but also to a specific Step within the

Process (or even choose a Step for Any Process), click on the corresponding to bring up the LookUp screens and make the selections. There is no filtering of the Steps based on the selected Process, so you will have to know in advance which Step to select. If not sure, set up the Association within the Processes Module itself (See the Processes section of Work Tracking for more details). Save the record and activate the Notification link. Set up the applicable Triggers and Save.



Attribute Setup

If an Attribute(s) is to be applied to a single Asset, the attribute is set up on the detail screen via the Attribute Setup link. The variable groups can be selected and the attribute fields will appear on the Attributes tab on the Information portion of the detail screen.

Select the Variable Group from the drop-down list. Check the Active box to have the Attributes appear onscreen for the Asset. Select the Required Option:

- User Variable Settings: TME will follow the rules set up for the individual variables in the Variable Group; for example, if one or more of the Variables are set up as Required, then entry is required. If they have limits set up, then the entry must be within those limits.
- Data Is Not Required: entry of Attributes is not necessary; for example, if one or more of the Variables are set up as Required, entry is will not required for this Asset. If they have limits set up, the entry can still remain blank and the limits ignored.

Run Rules and Notification

Please see the Run Rules Violations Setup portion of Chapter 10: Settings for details.

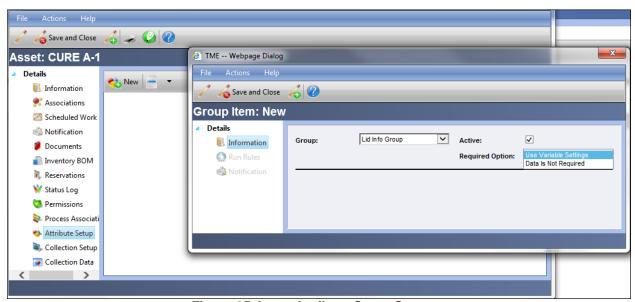


Figure 25 Asset Attribute Setup Screens

Collection Setup

If a Data Collection(s) is to be applied to a single Asset, the attribute is set up on the detail screen via the Collection Setup link. The variable groups can be selected and the Data Collections will be available for selection for that particular Asset. See Chapter 10: Settings for more details.



Collection Data

To view the data that has been collected, click on the Collection Data link on the detail screen of the Asset. The viewer of all data collection records for that Asset will appear. Double-click on the record in question to open the detail screen and review/edit the data. If the data is edited, the Modified By and Modified Date fields will update accordingly. The original data will not be stored.

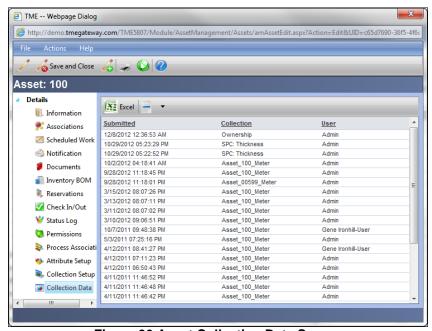


Figure 26 Asset Collection Data Screen

Copying an Asset

Assets can be copied individually by opening the Asset's Detail screen, clicking on Actions on the Toolbar and selecting Generate Copy. The screen will refresh and the Asset ID will have the addition of ".copy" at the end. The screen is now open to the new Asset. The identifying information is copied over: General Information, Associations, Scheduled Work (newly created for the Asset), Notification, Documents, Inventory BOM, Permissions, Attribute Setup, and Collection Setup. Transactional or distinguishing information is not: Barcode Values, Attributes, Data Collections, Default Processes, Statuses (will only have the New Asset status with the current date), Reservations, and Check In/Out transactions.



Figure 27 Generate Copy Link





Reservation Approval

The Reservation Approval Viewer lists the Asset Reservations that need approval by Users with the appropriate permissions. Reservations that are recurring will still have each reservation listed individually for approval

To approve a Reservation, select the checkbox to the left of the Reservation. Note that Recurring Reservations are listed individually, not as a group. Approval that can't be granted to a single reservation won't affect the entire group. Click on . The Reservations that have been approved will no longer be visible in the Viewer. An email will be sent to the requestor(s) of the reservations that they have been approved.

To reject a Reservation, click Reject to the right of the Reservation. The Reservation Rejection screen will appear. Select a reason for the rejection from the Code dropdown list. The full rejection reason will appear in the Message field. To provide a reason not listed, type in the reason in the Message field. Click on reverse the rejection, click on Reject again and click on reason that is just under the Asset ID). A will appear to the right Click on to complete the rejection. An email will be sent to the requestor of the Reservation that it had been rejected.

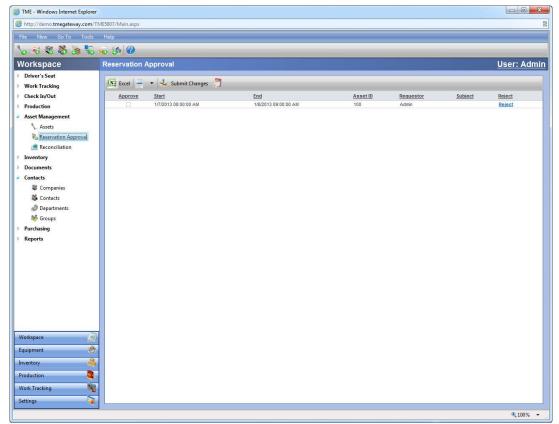


Figure 28 Reservation Approval Screen

Exercise 9:

Create two reservations that require approval. Approve one and reject the other. Check the Reservation Calendar to view the status changes.

Asset Reconciliation

The Asset Reconciliation submodule allows Users to conduct an inventory of Assets and update locales accordingly. The database keeps a record of the locales for easy reporting on locale history.

Adding/Editing a Collection

The inventory of an Asset is conducted by setting up a Collection. It can be added by clicking on at the left side of the Viewer Toolbar. The New Collection screen appears. Type in the Name of the Collection and click on the Active checkbox to activate. Select the Start and End dates of the inventory timeframe as well as the Owner (User requesting the reconciliation) as well as the checkbox for Limit Locales if applicable (this will provide an additional link for Locales by which to select which locales are to be inventoried). Type in applicable Comments and click OK to Save.

The new Collection is added as a record to the Collection viewer. Save using the Detail Toolbar or Taskbar, close by clicking on File on the Detail Taskbar and then Close or click on the X at the top right corner of the Details Screen window, or continue viewing the record by clicking on the Information link or another Additional Link.

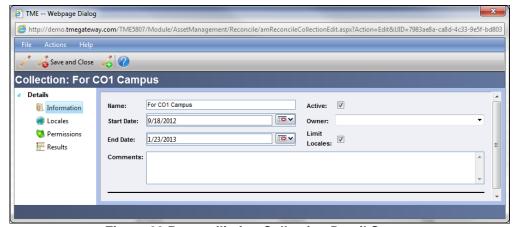


Figure 29 Reconciliation Collection Detail Screen



Locales

Asset Reconciliations can take place anywhere or for specific locales. To specify Locales, click on the Location link on the Collection's Detail Screen.

Locales can be added by clicking on . A blank Details popup screen will appear and will as a default be set to the General tab of the Information link. Click on the Location link and the Select Locale popup will appear.

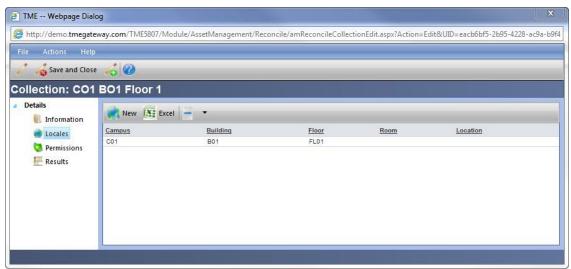


Figure 30 Reconciliation Collection - Locations Detail Screen

Permissions

Permissions to conduct the Asset Reconciliation are based on Access Groups and/or Users. To set up the Permissions, click on the Permissions link on the Collection's Detail screen.

To allow any TME User permission to conduct the reconciliation, select the Everyone checkbox. To restrict permission, select the checkbox for "Members of the following." Select the Access Groups and/or Users.

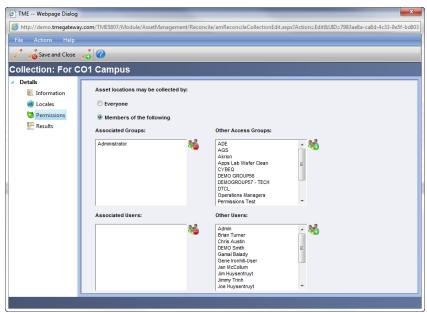


Figure 31 Reconciliation Collection - Permissions Screen

Exercise 10:

Create three collections—one that is for a single locale at the location level, one at the floor level, and another at the building level (all must be locales for the Assets you entered in previous exercises).

Exercise 11:

Edit the collection at the location level so that only you have permission to conduct the reconciliation and delete the Collection for the floor level.

Data Collection for Reconciliation

To conduct the Asset Reconciliation, click on the for the appropriate Collection. The Collection's screen will appear set to the Scan tab. Verify that the Locale listed is correct. If not correct, click on the Location link and select an alternate locale. If the alternate locale is not within the area of the Collection, you will not be able to select that locale.





Figure 32 Reconciliation Data Collection Screen - Scan

Click within the Barcode field and scan (or type in the barcode value and hit Enter) the barcode of the first Asset. If the Asset is set within the TME system regardless of locale, it will be listed on the Scanned tab.

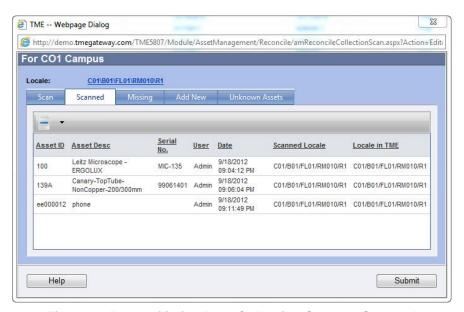


Figure 33 Reconciliation Data Collection Screen - Scanned

If it is not in the system, a popup message will appear stating that the barcode could not be found. Click OK and the system will direct you to the Add New screen for input of Asset ID, Description and Serial Number. Click Add to add the Asset into the System.

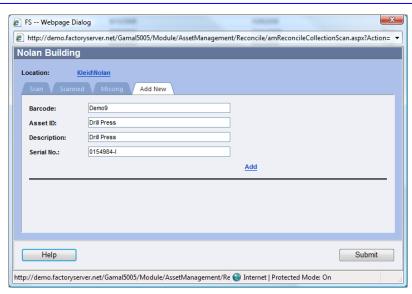


Figure 34 Reconciliation Data Collection Screen - Add New

Click on the Scan tab to continue scanning until finished. Assets that weren't scanned but should have been included in the Collection will be listed in the Missing tab.

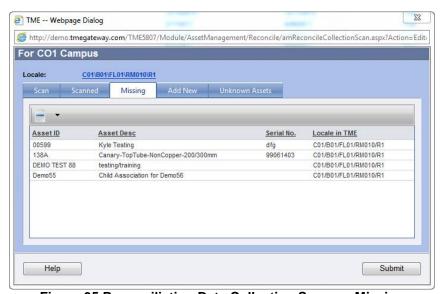


Figure 35 Reconciliation Data Collection Screen - Missing

If multiple Locales are included in the Collection, change the Location link and scan the Assets for that Location. Repeat until all Locales have been scanned. Click on the Submit button when finished. Scanning does not need to take place all at once. You can go into a locale on different occasions over a period of time--the System will save the scans. However, the Collection does have an expiration date. If you click on the after the expiration date, a popup message will indicate that the Collection has expired. Click OK and you are returned to the Collection viewer.



Exercise 12:

Conduct reconciliation for your Collections. Include three scanned assets and add two found ones. Make sure there are a few missing Assets remaining as well.

Results

Results of the Asset Reconciliation are available via the Collection's Details screen. Click on the Results link.

There are four tabs--Matching Assets, Missing Assets, Found Assets and Unknown Assets.

 The Matching Assets tab lists the Assets that were scanned and are in the locale as set up in the system. This list can be Exported to Excel and Searched and Sorted on. There are no action links available.

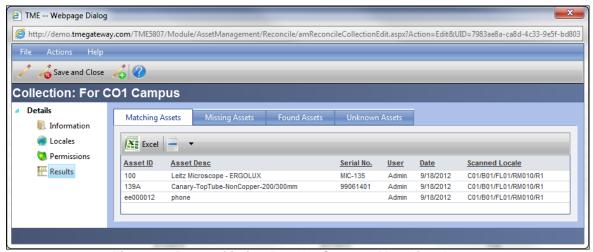


Figure 36 Reconciliation Results Screen - Matching Assets

• The Missing Assets tab lists those Assets that per the System should have been located in the locale specified for the Collection. In addition to the standard toolbar icons, there is a Move link for each Asset. To move the Asset to another locale from what it's listed in the system, click on Move to Location: Click here to select a location. at the bottom of the screen. Select the locale accordingly. Click on Move for the Asset and the system will transfer the Asset to the alternate locale and the Asset will no longer be listed under the Missing Assets tab.

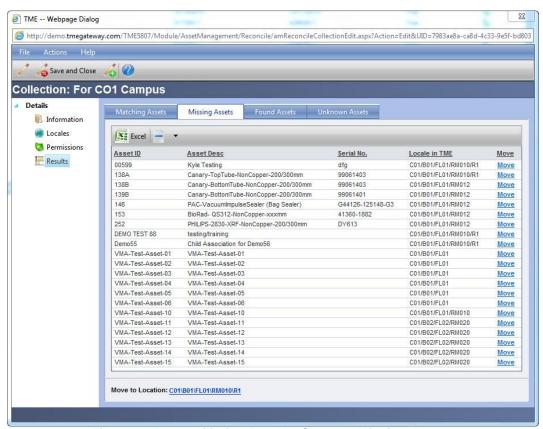


Figure 37 Reconciliation Results Screen - Missing Assets

• The Found Assets tab lists those Assets that had not been set for the locale scanned in the System (current locale per the System is in the Locale in TME column). If the Asset is not to be included in the Locale scanned (Scanned Locale column), then nothing needs to be done other than physically moving the Asset to the locale set in the System. If the Asset is to be reset for the scanned Locale, click Update for that Asset. The system will transfer the Asset to the Scanned locale and the Asset will no longer be listed in the Found Assets tab.

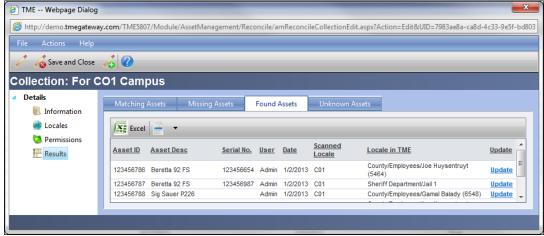


Figure 38 Reconciliation Results Screen - Found Assets



The Unknown Assets tab lists those Assets that were scanned but are not set up
in the TME system. To add to the System, click <u>Convert</u>. The Asset will be
removed from the list and added to the System (it will now be included in the
Assets Viewer). To not add the Asset to the System, click <u>Reject</u>. The Asset will
simply be removed from the list.

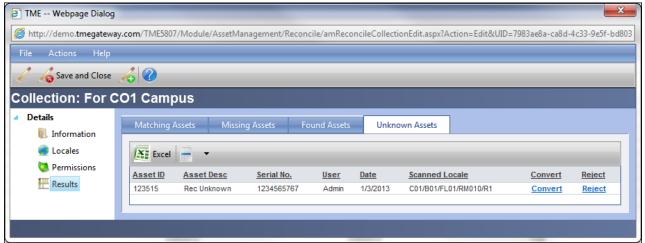


Figure 39 Reconciliation Results Screen - Unknown Assets

Exercise 13:

Move a missing Asset to an alternate locale, update a Found Asset, reject an Unknown Asset and convert one as well.

Check In/Out

This module allows for the tracking of Assets that have been assigned to specific Users. Provided the appropriate permission has been set up, Users can do their own Check In/Out as well as for other Users.

Checking Out an Asset

To check out an Asset, log in to the Register screen with the User ID of the User who is to receive the Asset.



Figure 40 Register - Scan Contact Barcode Portion

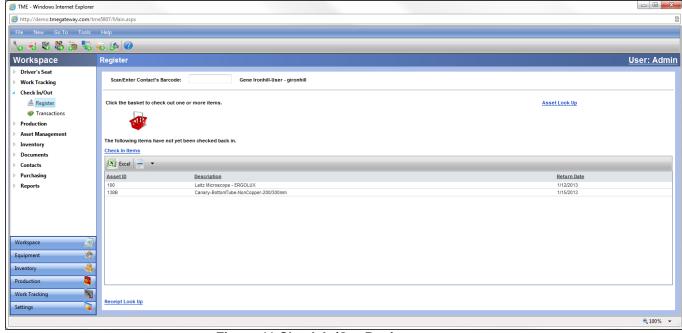


Figure 41 Check In/Out Register

Click on the . Type in the Asset barcode value and hit the Enter button (or scan the barcode). Multiple Assets may be checked out at one time.







Figure 42 Check Out Items List

Double-click on the Asset ID in order to change the Condition of the asset, select a new return date or enter comments. Click Submit to save the selections and return to the Check Out Screen. If there is a rental fee associated with the Asset, an estimated cost based on the expected return date will be listed.

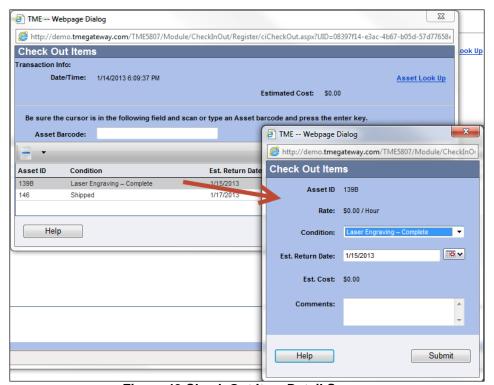


Figure 43 Check Out Item Detail Screen

To remove an Asset from the Check Out List, click to the right of the Asset. When ready to complete the Check Out, click submit to complete the transaction. A receipt will immediately appear for printing. The Assets will also be listed on the viewer on the



Register screen.



Figure 44 Check Out Receipt

Exercise 14:



Check out an Asset you have entered into the system for two days.

Checking In an Asset

To check an asset back in, click on Check In Items.



Figure 45 Check In Items List

Click the checkbox in the Return column corresponding to the item to be checked in or to select all of the items. The actual costs and return dates are filled in.





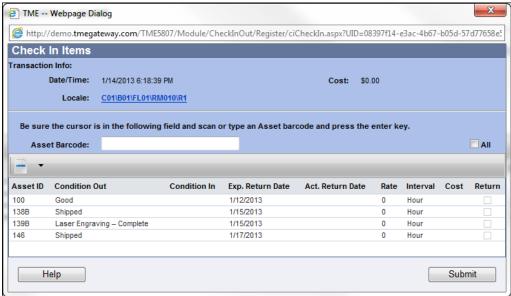


Figure 46 Check In Items List with Selections

Double-click on the Asset ID in order to change the return date or condition. The Check In Details screen appears.

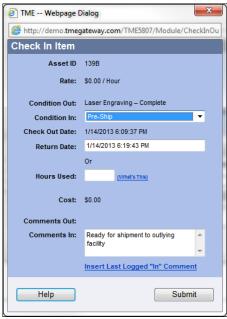


Figure 47 Check In Item Detail Screen

If appropriate, change the Condition In of the asset using the drop-down menu. The return date/time can be revised provided permission has been granted for that action or the number of Hours Used can be inserted to calculate the Return Date. Add comments as necessary. To view the last comment made upon Checking In this Asset, Click on Insert Last Logged "In" Comment. The comment will populate the Comments In field and can be re-used for this Check In transaction, edited, or deleted. Click Submit to return to the Asset Check In screen. Verify changes made.

Click Submit to complete the Check In. The Check In Transaction Receipt will appear for printing. Close the receipt window and the Item is removed from the Register viewer.

Exercise 15:



Check in the Asset you've just checked out.

Exercise 16:



View the transactions on the Asset Detail screen.

How to View Transaction Receipts

To view either a Check Out or Check In receipt, click on Receipt Look Up and double-click on the transaction. The receipt will popup.

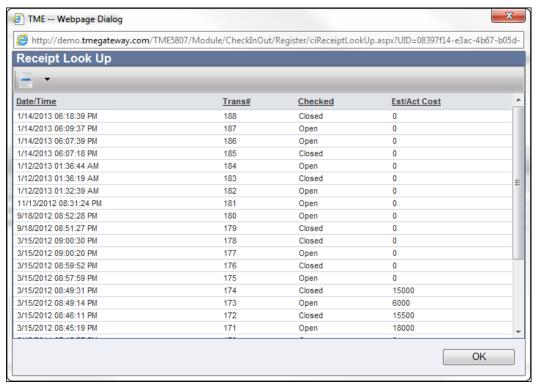


Figure 48 Check In/Out Transactions Receipt LookUp Screen



Transactions

The Transactions Viewer lists the completed Check In/Out entries made into TME. Only those transactions where the Check In has been completed are listed. If the Asset is still checked out, check it back in to have it appear in the viewer. Also, only certain fields can be edited. If the Check In Condition for an Asset is changed in the most current transaction, the User will need to update the Condition on the Asset Detail screen as it will not automatically adjust.

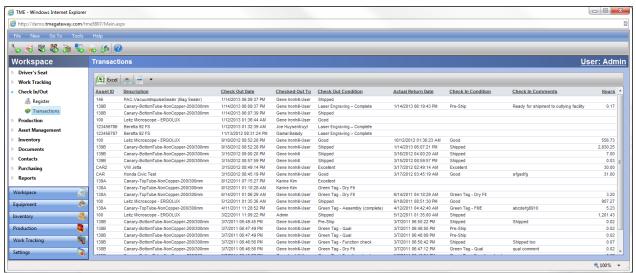


Figure 49 Check In/Out Transactions Data Viewer

Editing a Transaction

Exercise 17:



Edit the Return Date, Condition and Comments of last transaction.

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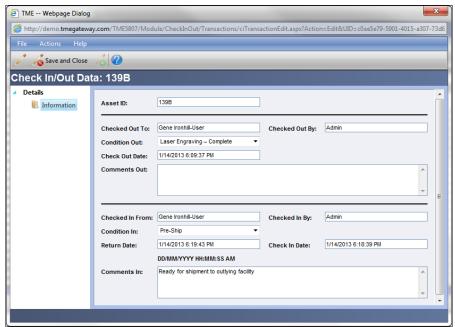


Figure 50 Check In/Out Transaction Data Detail Screen

Transactions cannot be deleted. To "remove" a transaction, make the Return Date identical to the check out date making the hours checked out zero. Ensure that the Conditions are identical to the previous transaction.



