Documenting the first test for Kivy
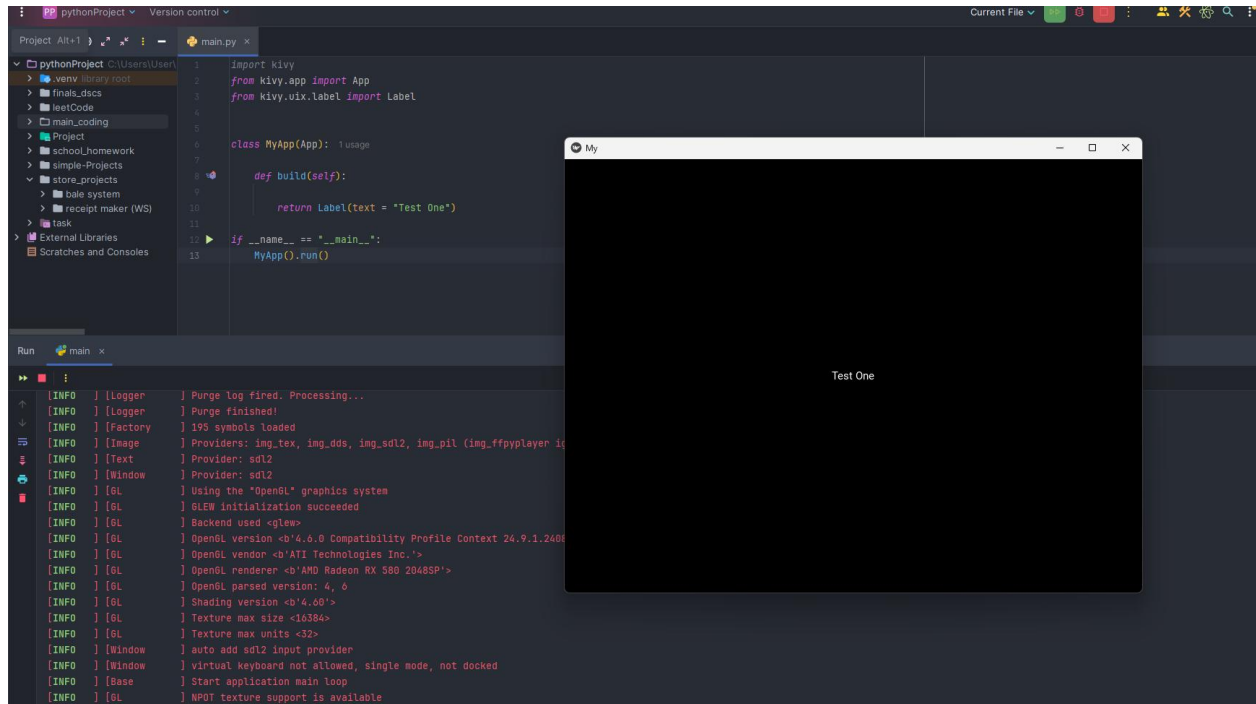
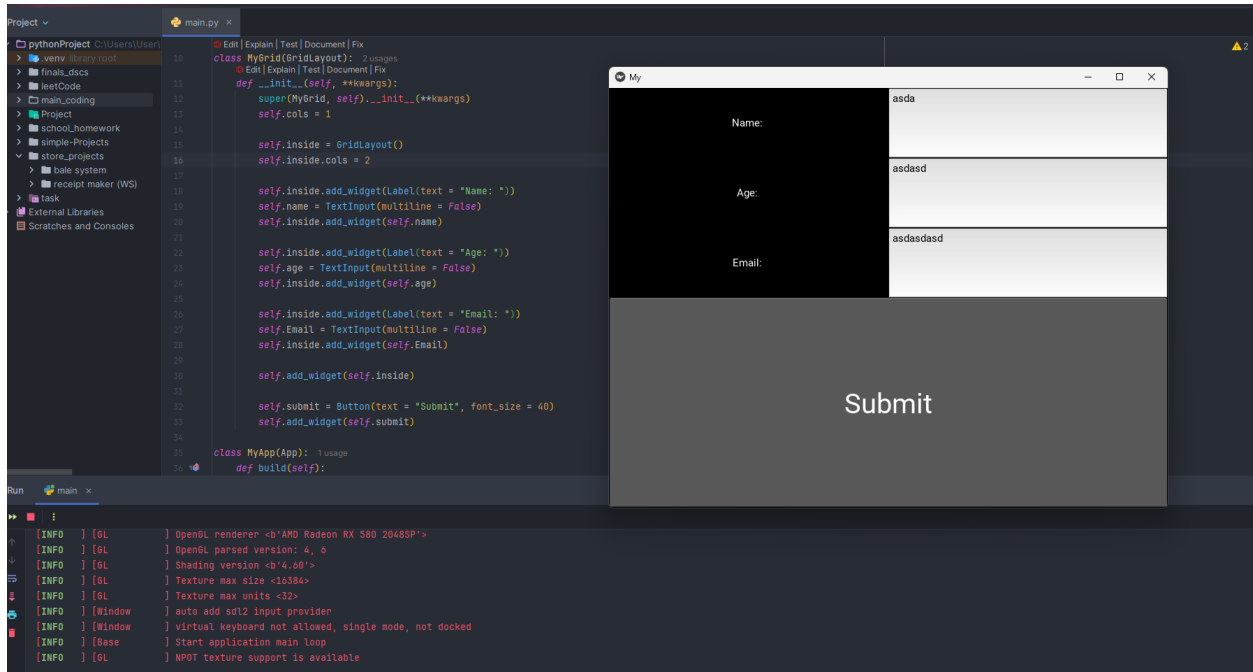# Playing around with label and input texts
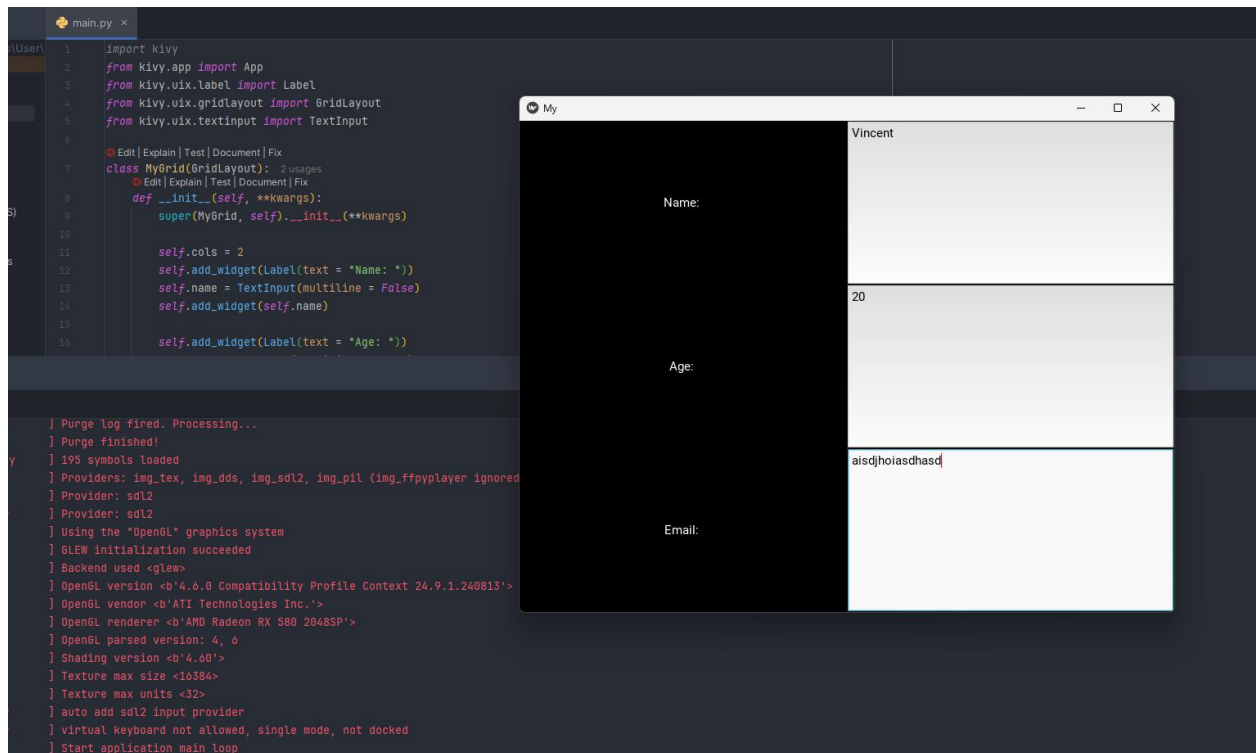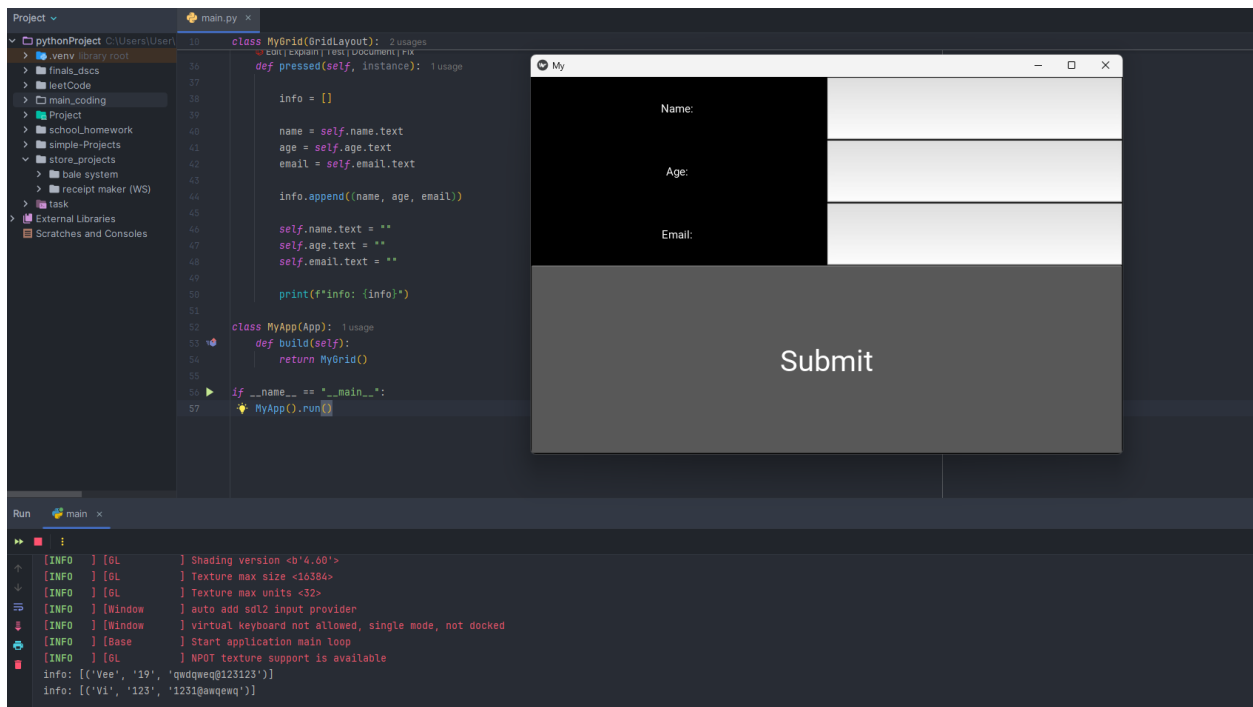
Just added a button

Added thee function of a button and also binded it so that once the user pressed it the computer stores that data in a variable or list

[SOURCE CODE]:

```python
from kivy.app import App
from kivy.uix.label import Label
from kivy.uix.gridlayout import GridLayout
from kivy.uix.textinput import TextInput
from kivy.uix.button import Button


class MyGrid(GridLayout):
    def __init__(self, **kwargs):
        super(MyGrid, self).__init__(**kwargs)
        self.cols = 1

        self.inside = GridLayout()
        self.inside.cols = 2

        self.inside.add_widget(Label(text = "Name: "))
        self.name = TextInput(multiline = False)
        self.inside.add_widget(self.name)

        self.inside.add_widget(Label(text = "Age: "))
        self.age = TextInput(multiline = False)
        self.inside.add_widget(self.age)

        self.inside.add_widget(Label(text = "Email: "))
        self.email = TextInput(multiline = False)
        self.inside.add_widget(self.email)

        self.add_widget(self.inside)

        self.submit = Button(text = "Submit", font_size = 40)
        self.submit.bind(on_press = self.pressed)
        self.add_widget(self.submit)

    def pressed(self, instance):

        info = []

        name = self.name.text
        age = self.age.text
        email = self.email.text

        info.append((name, age, email))

        self.name.text = ""
        self.age.text = ""
        self.email.text = ""

        print(f"info: {info}")

class MyApp(App):
    def build(self):
        return MyGrid()

if __name__ == "__main__":
    MyApp().run()
```