

The cox PH model has the form:

$$\frac{h(t)}{h_0(t)} = \prod_{i=1}^m \exp(\beta^T x_i)$$

$\beta^T$ : importance score

$x_i$ : feature vector for instance  $i$

cox regression models will solve for the  $\beta$  coefficients by maximizing the partial likelihood function

$$L(\beta) = \prod_{i, t_i=1} \frac{\exp\{\beta^T x_i\}}{\sum_{j \in R(t_i)} \exp\{\beta^T x_j\}}$$

where the product is over all event times

$\hat{=}$  the sum includes all individuals in the risk set  $R(t_i)$  (individuals for which the event has not occurred)

Note: the numerator does not include censored individuals while the denominator does

$L(\beta)$  can be linearized by taking the log of both sides

$$\Rightarrow \ell(\beta) = \sum_{i, t_i=1} \left[ \underbrace{\beta^T x_i}_{\text{"hits"}} - \underbrace{\ln\left(\sum_{j \in R(t_i)} \exp(\beta^T x_j)\right)}_{\text{"misses" or normalization factor}} \right]$$

Relief handles approximating feature importance differently..

1. Find the neighborhood

$$\begin{bmatrix} R_1 & NN_1 \\ R_1 & NN_2 \\ \vdots & \vdots \\ R_n & NN_1 \\ R_n & NN_2 \\ R_n & NN_3 \end{bmatrix}$$

2. Calculate distance between  $R_i$  & each of its neighbor hits  $\Delta_{+}$  & each of its neighbor misses  $\Delta_{-}$

3. we end up with the updr matrix with rows representing each  $R_i, NN$  pair

$$\begin{matrix} NN_1 & \Delta_{att} & \Delta_{phen} \\ NN_2 & \Delta_{att} & \Delta_{phen} \\ NN_3 & \cdot & \cdot \\ \vdots & \cdot & \cdot \\ \vdots & \cdot & \cdot \end{matrix}$$

4. If the output is binomial (1: hit, 0: miss)  
then we perform binomial regression

$$\log\left(\frac{p}{1-p}\right) = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_n X_n$$

∴ the loss function is the following:

$$L(\beta) = \prod_{i=1}^m p(X_i)^{Y_i} (1-p(X_i))^{(1-Y_i)}$$

where in our case

$$X_i: \Delta_{att_i}$$

$$Y_i: \Delta_{phen_i}$$

$$l(\beta) = \sum_{i=1}^m \left[ Y_i \log(p(X_i)) + (1-Y_i) \log(1-p(X_i)) \right]$$

$$\text{where } p(X_i) = \frac{1}{1 + \exp(-( \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots ))}$$

So to sum it up ... cox regression tries to maximize

$$l(\beta) = \sum_{i, \delta_i=1} \left[ \underbrace{\beta^T x_i}_{\text{"hits"}} - \underbrace{\ln \left( \sum_{j \in R(t_i)} \exp(\beta^T x_j) \right)}_{\text{"misses" or normalization factor}} \right]$$

where the summation takes place over the entire "at risk" set  
 ↳ "hits" are only individuals for which the event has happened

while updr tries to minimize

$$l(\beta) = \sum_{i=1}^m \left[ Y_i \log(p(x_i)) + (1 - Y_i) \log(1 - p(x_i)) \right]$$

$$\text{where } p(x_i) = \frac{1}{1 + \exp(-(\beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots))}$$

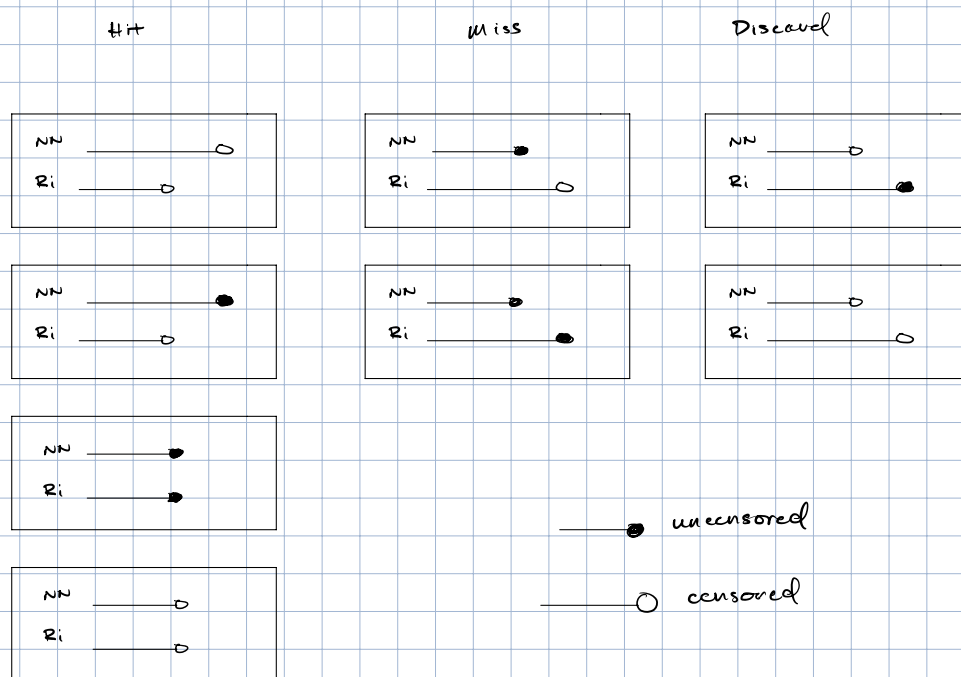
where the summation takes place over the neighborhoods.

Hits & misses are defined uniquely for each neighborhood

To adapt relief to survival data, we can apply a filter to the data to classify instances as hits or misses for each neighborhood where each neighborhood uses its  $T(R_i)$  as a reference.

The neighborhood in relief is analogous to one of the partial likelihood function terms in cox regression.

## Baretta et al. reclassification scheme



notice that in this classification scheme, even censored  $R_i$ s can be used whereas in Cox regression, they cannot.

Weight update Rule: selfief versus updr

Baretta et al uses the following weight update rule

for  $A := 1$  to  $A$  do

$$\begin{aligned}
 w[A] := w[A] &- \sum_{j=1}^{k(z_i)} \text{Diff}(A, R_i, H_j) / k(z_i) \cdot m \\
 &+ \sum_{j=1}^{k(z_i)} \text{Diff}(A, R_i, M_j) / k(z_i) \cdot m
 \end{aligned}$$

where hits are instances which share a phenotype as determined by the filtering scheme detailed earlier

∴ This is simply the rowsum of the design matrix

∴ convert  $\Delta_{\text{phr}} = 0$  (hits) to -1

$$\text{then } W[A] = \text{rowsum}(\Delta_{\text{phr}} \cdot \Delta_{\text{att}})$$

weighting neighbor distances:

Barvata et al.

$$\text{Diff}(A, R_i, R_i^-) = \text{Diff}(A, R_i, R_i^-) / \check{S}(T(R_i))$$

we want to increase attribute differences for instances which have different survival time and outcome (this also helps to account for information loss due to censoring)

I have chosen to make this effect exponential. Neighbors in attribute space are exponentially further away if they have different survival estimates

$$k_i = \exp\left(\frac{S(\check{T}(R_i)) - S(\check{T}(NN_i))}{2\sigma^2}\right)$$

↑  
user input

Then

$$\Delta_{\text{att}_i} = \Delta_{\text{att}_i} - k_i$$