

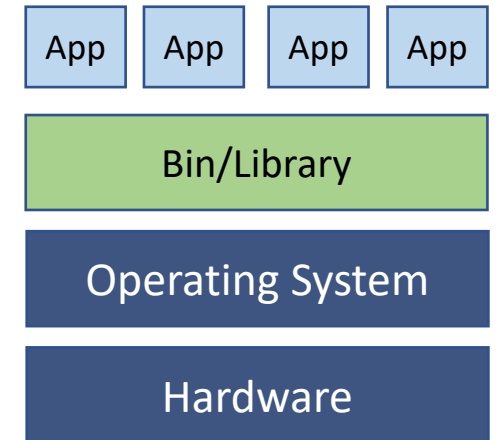
What is Kubernetes ?

- Portable, extensible, open-source platform for managing containerized workloads and services
- Facilitates both declarative configuration and automation
- It has a large, rapidly growing ecosystem
- Kubernetes services, support, and tools are widely available
- The name Kubernetes originates from Greek, meaning helmsman or pilot
- Google open-sourced the Kubernetes project in 2014



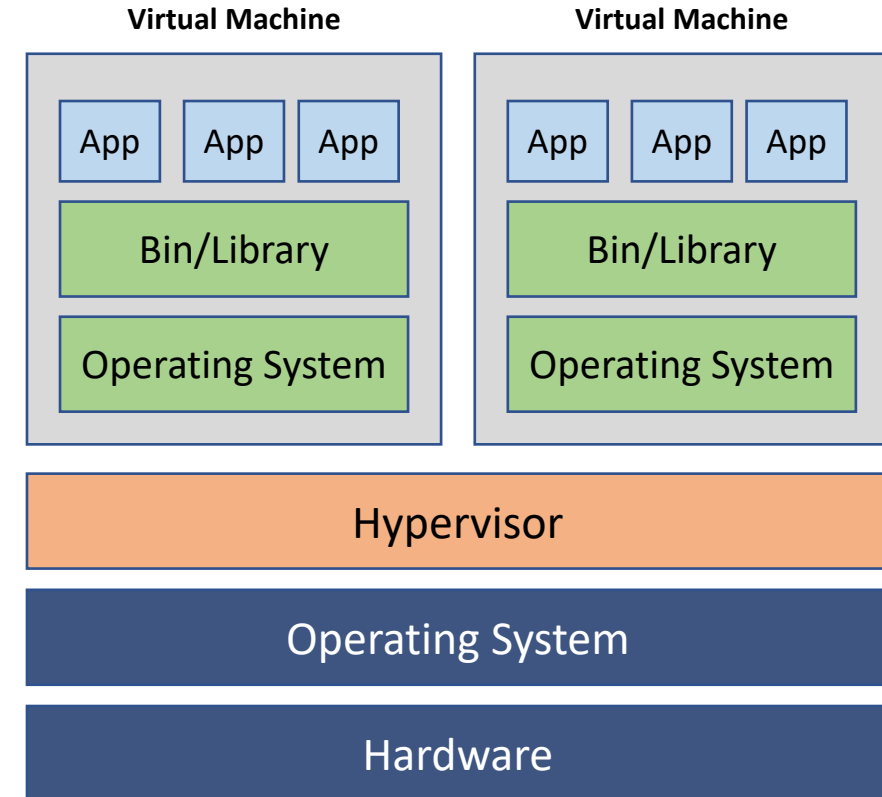
Traditional Deployment

- Early on, organizations ran applications on physical servers
- There was no way to define resource boundaries for applications in a physical server, and this caused resource allocation issues
- For example, if multiple applications run on a physical server, there can be instances where one application would take up most of the resources, and as a result, the other applications would underperform
- A solution for this would be to run each application on a different physical server
- But this did not scale as resources were underutilized, and it was expensive for organizations to maintain many physical servers



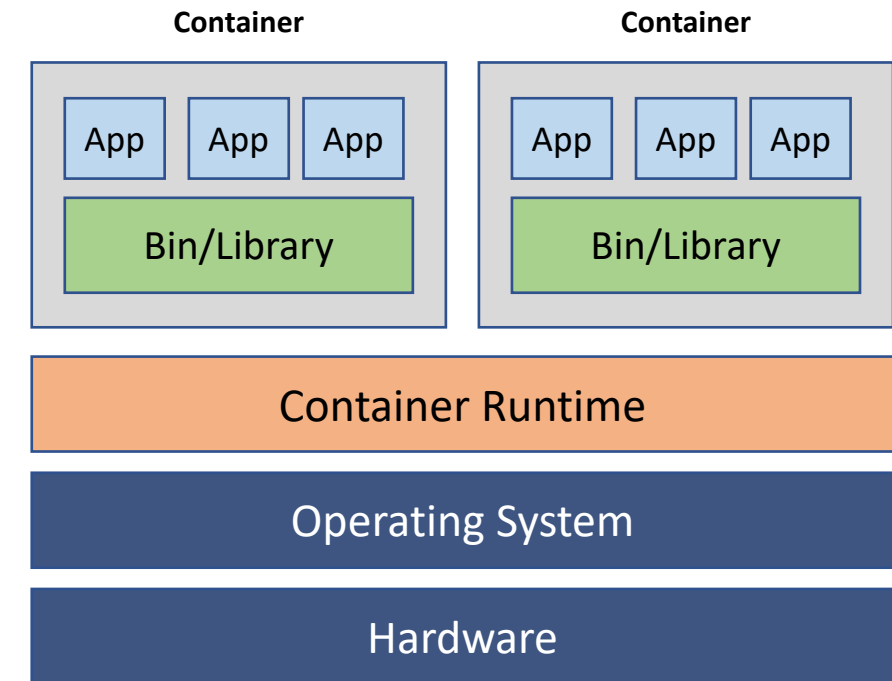
Virtualized Deployment

- It allows you to run multiple Virtual Machines (VMs) on a single physical server's CPU
- Virtualization allows applications to be isolated between VMs and provides a level of security as the information of one application cannot be freely accessed by another application
- Virtualization allows better utilization of resources in a physical server and allows better scalability because
 - an application can be added or updated easily
 - reduces hardware costs
- With virtualization you can present a set of physical resources as a cluster of disposable virtual machines
- Each VM is a full machine running all the components, including its own operating system, on top of the virtualized hardware



Container deployment

- Containers are similar to VMs, but they have relaxed isolation properties to share the Operating System (OS) among the applications
- Therefore, containers are considered lightweight
- Similar to a VM, a container has its own filesystem, CPU, memory, process space, and more
- As they are decoupled from the underlying infrastructure, they are portable across clouds and OS distributions



Container benefits

- Increased ease and efficiency of container image creation compared to VM image use
- Continuous development, integration, and deployment
- Dev and Ops separation of concerns
- Observability not only surfaces OS-level information and metrics, but also application health and other signals
- Cloud and OS distribution portability
- Application-centric management:
- Loosely coupled, distributed, elastic, liberated micro-services
- Resource isolation: predictable application performance



What Kubernetes provide?

▪ Service discovery and load balancing

- Kubernetes can expose a container using the DNS name or using their own IP address
- If traffic to a container is high, Kubernetes is able to load balance and distribute the network traffic so that the deployment is stable

▪ Storage orchestration

- Kubernetes allows you to automatically mount a storage system of your choice, such as local storages, public cloud providers, and more

▪ Automated rollouts and rollbacks

- You can describe the desired state for your deployed containers using Kubernetes, and it can change the actual state to the desired state at a controlled rate



▪ Automatic bin packing

- You provide Kubernetes with a cluster of nodes that it can use to run containerized tasks
- You tell Kubernetes how much CPU and memory (RAM) each container needs *g definition in yaml*
- Kubernetes can fit containers onto your nodes to make the best use of your resources



What Kubernetes provide?

■ Self-healing

 ✓ restarted, killed, recreated

- Kubernetes restarts containers that fail, replaces containers, kills containers that don't respond to your user-defined health check, and doesn't advertise them to clients until they are ready to serve

■ Secret and configuration management

- Kubernetes lets you store and manage sensitive information, such as passwords, OAuth tokens, and ssh keys
- You can deploy and update secrets and application configuration without rebuilding your container images, and without exposing secrets in your stack configuration



What Kubernetes is not

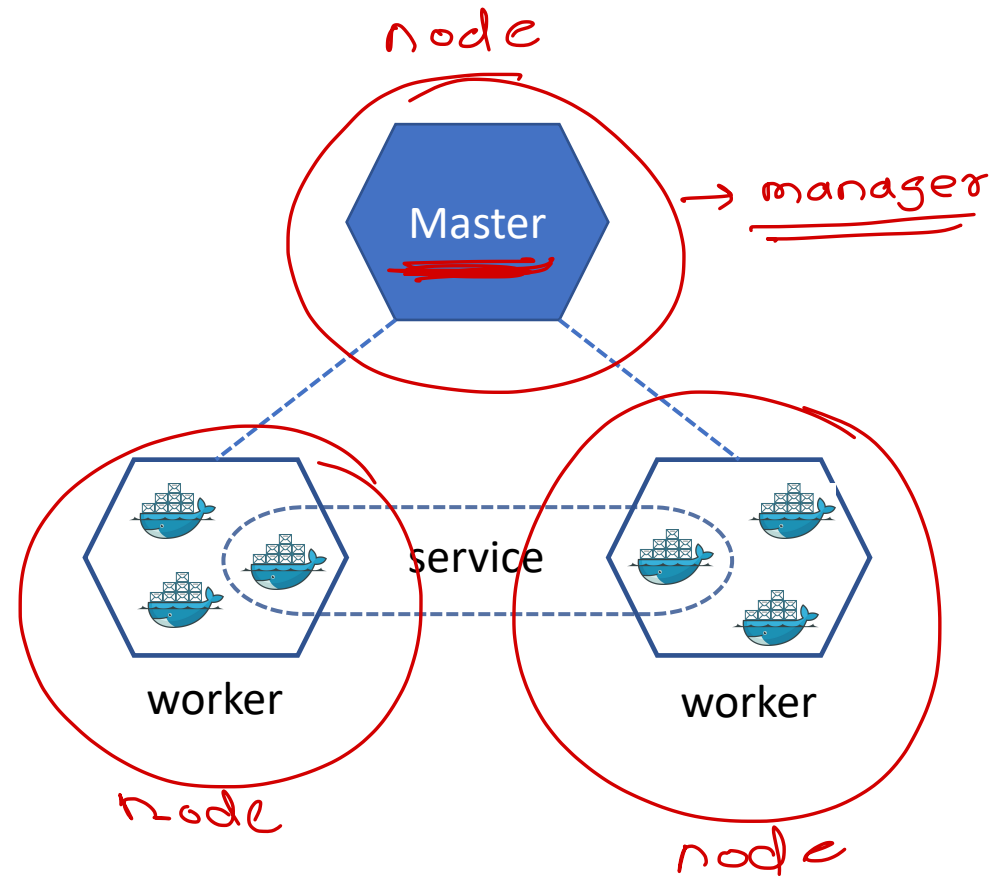
- Does not limit the ^{jenkins} types of applications supported
- Does not deploy source code and does not build ^{gradle/maven} your application
- Does not provide application-level services as built-in services
- Does not dictate logging, monitoring, or alerting solutions
- Does not provide nor mandate a configuration language/system
- Does not provide nor adopt any comprehensive machine configuration, maintenance, management, or self-healing systems



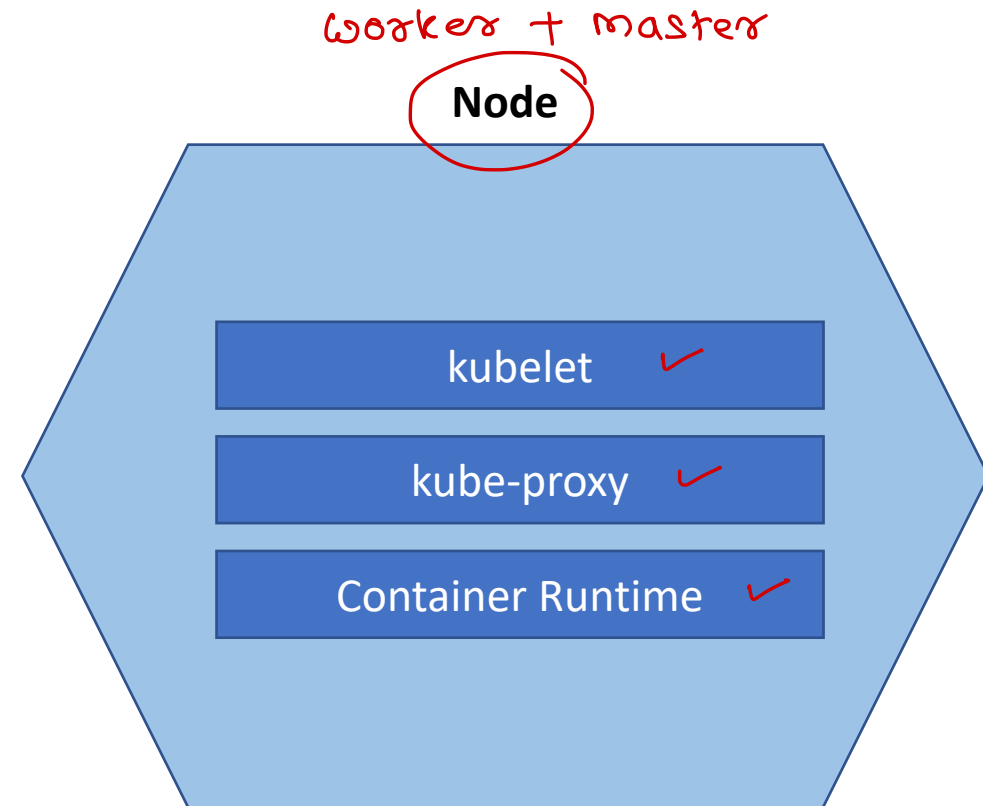
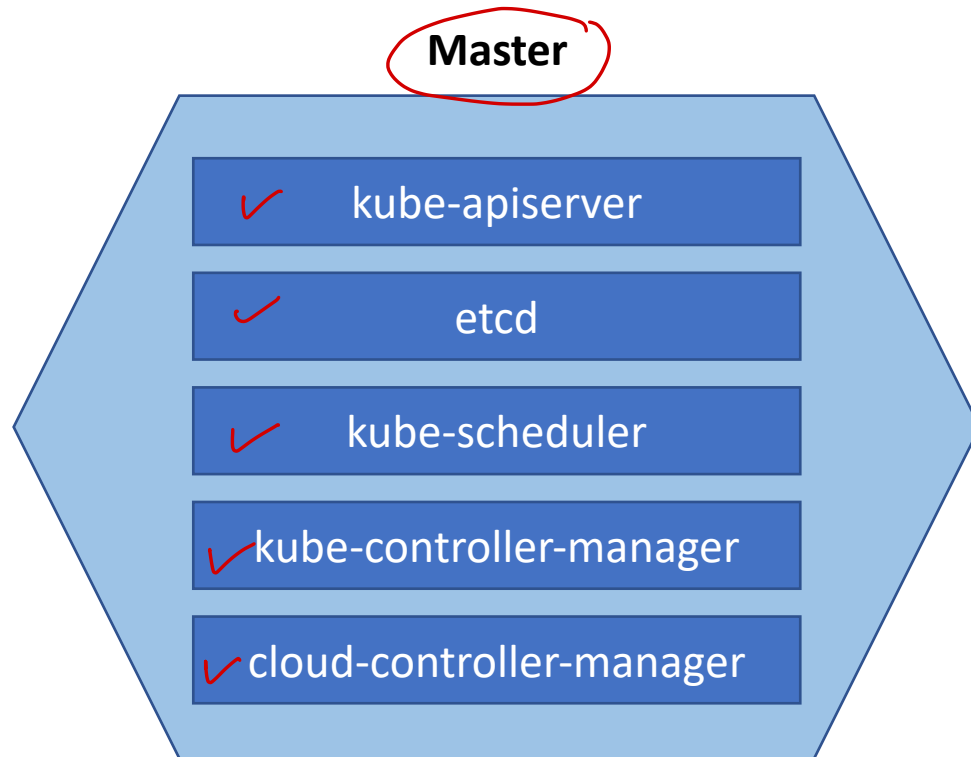
Kubernetes Cluster

minikube

- When you deploy Kubernetes, you get a cluster.
- A cluster is a set of machines (nodes), that run containerized applications managed by Kubernetes
- A cluster has at least one worker node and at least one master node
- The worker node(s) host the pods that are the components of the application
- The master node(s) manages the worker nodes and the pods in the cluster
- Multiple master nodes are used to provide a cluster with failover and high availability



Kubernetes Components



Master Components

- Master components make **global decisions** about the and they detect and respond to cluster events
- Master components can be run on any machine in the cluster
- **kube-apiserver**
 - The API server is a component that exposes the Kubernetes API
 - The API server is the **front end** for the Kubernetes
- **etcd**
 - Consistent and highly-available key value store used as Kubernetes' backing store for all cluster data
- **kube-scheduler**
 - Component on the master that watches newly created pods that have no node assigned, and selects a node for them to run on



Master Components

▪ kube-controller-manager

- Component on the master that runs controllers
- Logically, each controller is a separate process, but to reduce complexity, they are all compiled into a single binary and run in a single process
- Types
 - Node Controller: Responsible for noticing and responding when nodes go down.
 - Replication Controller: Responsible for maintaining the correct number of pods for every replication controller object in the system
 - Endpoints Controller: Populates the Endpoints object (that is, joins Services & Pods)
 - Service Account & Token Controllers: Create default accounts and API access tokens for new namespaces

▪ cloud-controller-manager

- Runs controllers that interact with the underlying cloud providers
- The cloud-controller-manager binary is an alpha feature introduced in Kubernetes release 1.6



Node Components

worker + master

- Node components run on every node, maintaining running pods and providing the Kubernetes runtime environment
- kubelet
 - An agent that runs on each node in the cluster
 - It makes sure that containers are running in a pod
- kube-proxy
 - Network proxy that runs on each node in your cluster, implementing part of the Kubernetes service concept
 - kube-proxy maintains network rules on nodes
 - These network rules allow network communication to your Pods from network sessions inside or outside of your cluster
- Container Runtime
 - The container runtime is the software that is responsible for running containers
 - Kubernetes supports several container runtimes: Docker, containerd, rktlet, cri-o etc.



Create Cluster

- Use following commands on both master and worker nodes

```
> sudo apt-get update && sudo apt-get install -y apt-transport-https curl
```

```
> curl -s https://packages.cloud.google.com/apt/doc/apt-key.gpg | sudo apt-key add -
```

```
> cat <<EOF | sudo tee /etc/apt/sources.list.d/kubernetes.list deb https://apt.kubernetes.io/kubernetes-xenial main EOF
```

```
> sudo apt-get update
```

```
> sudo apt-get install -y kubelet kubeadm kubectl
```

```
> sudo apt-mark hold kubelet kubeadm kubectl
```



Initialize Cluster Master Node

- Execute following commands on master node

```
> kubeadm init --apiserver-advertise-address=<ip-address> --pod-network-cidr=10.244.0.0/16
```

```
> mkdir -p $HOME/.kube
```

```
> sudo cp -i /etc/kubernetes/admin.conf $HOME/.kube/config
```

```
> sudo chown $(id -u):$(id -g) $HOME/.kube/config
```

- Install pod network add-on

```
> kubectl apply -f
```

```
https://raw.githubusercontent.com/coreos/flannel/2140ac876ef134e0ed5af15c65e414cf26827915/Documentation/kube-flannel.yml
```



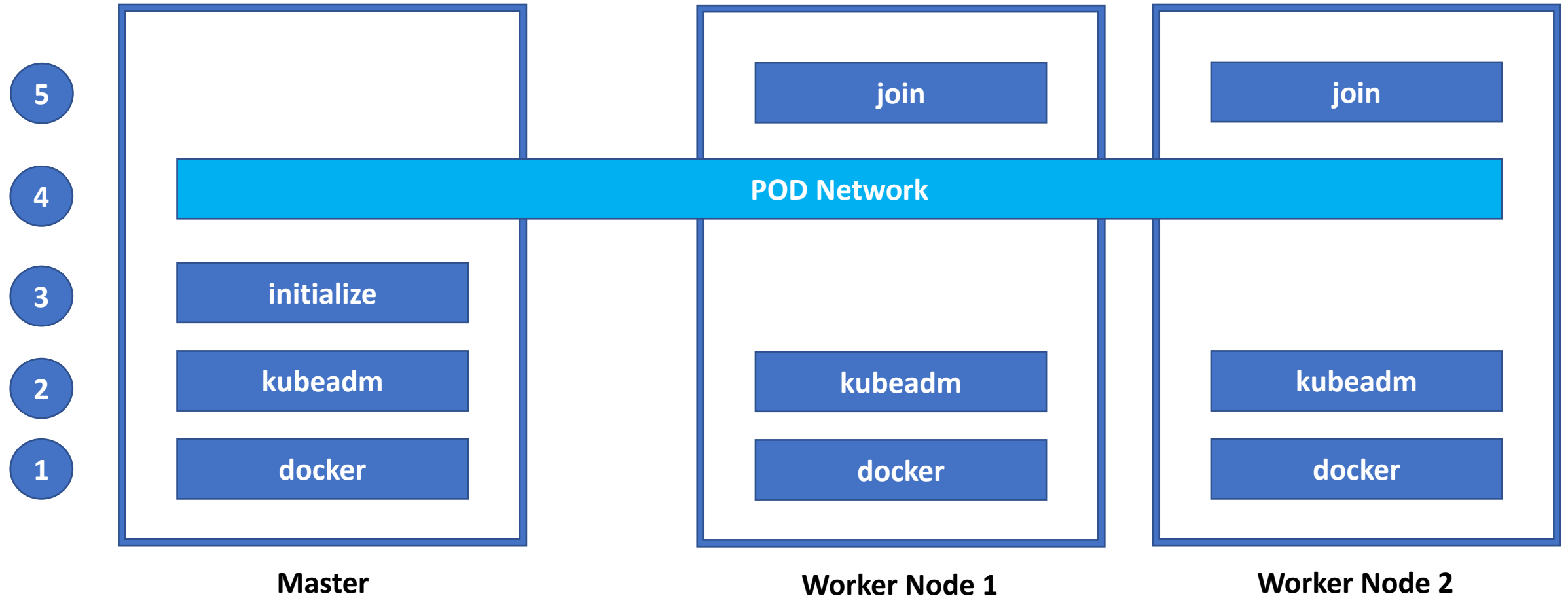
Add worker nodes

- Execute following command on every worker node

```
> kubeadm join --token <token> <control-plane-host>:<control-plane-port> --discovery-token-ca-cert-hash sha256:<hash>
```



Steps to install Kubernetes



Kubernetes Objects

- The basic Kubernetes objects include
 - Pod
 - Service
 - Volume
 - Namespace
- Kubernetes also contains higher-level abstractions build upon the basic objects
 - Deployment
 - DaemonSet
 - StatefulSet
 - ReplicaSet
 - Job



Pod

- A Pod is the basic execution unit of a Kubernetes application
- The smallest and simplest unit in the Kubernetes object model that you create or deploy
- A Pod represents processes running on your Cluster
- Pod represents a unit of deployment
- A Pod encapsulates
 - application's container (or, in some cases, multiple containers)
 - storage resources
 - a unique network IP
 - options that govern how the container(s) should run



YAML to create Pod

```
apiVersion: v1
kind: Pod
metadata:
  name: myapp-pod
  labels:
    app: myapp
spec:
  containers:
  - name: myapp-container
    image: httpd
```



Service

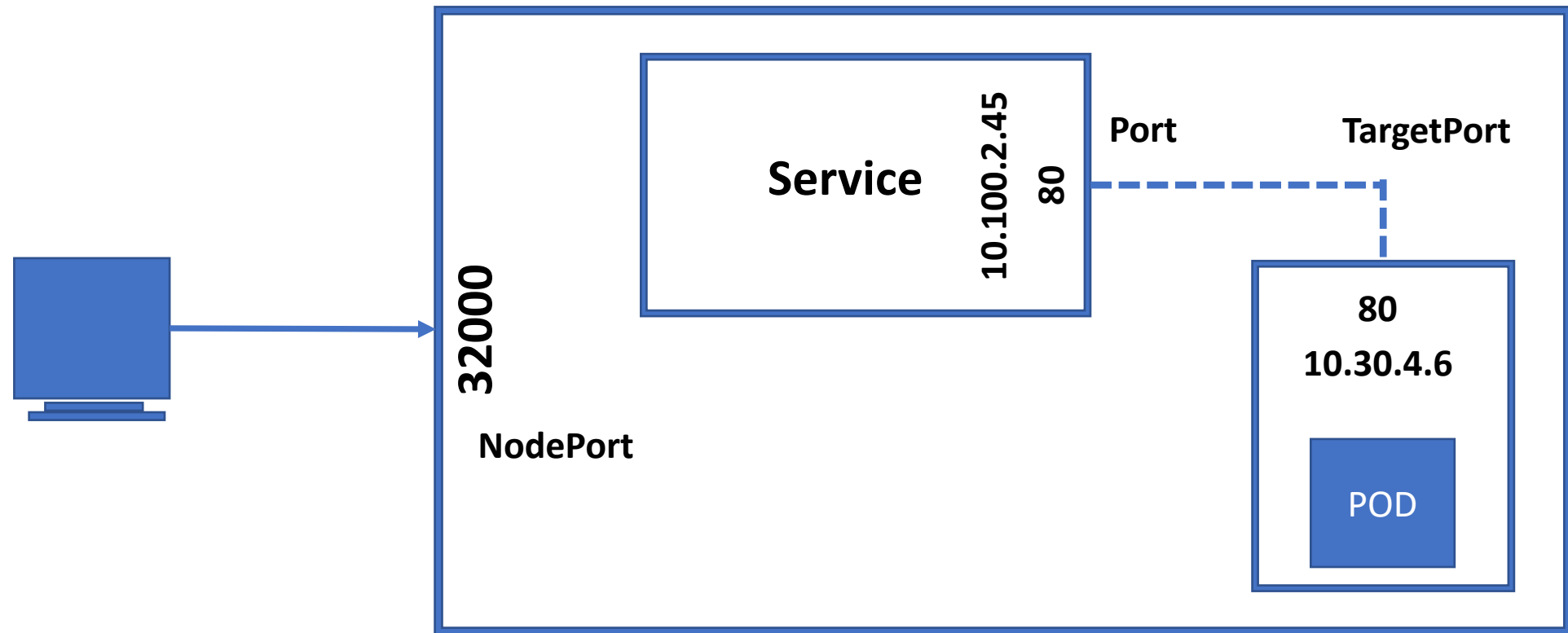
- An abstract way to expose an application running on a set of Pods as a network service
- Service is an abstraction which defines a logical set of Pods and a policy by which to access them (sometimes this pattern is called a micro-service)
- Service Types
 - ClusterIP
 - Exposes the Service on a cluster-internal IP
 - Choosing this value makes the Service only reachable from within the cluster
 - LoadBalancer
 - Used for load balancing the containers
 - NodePort

```
apiVersion: v1
kind: Service
metadata:
  name: my-service
spec:
  selector:
    app: MyApp
  ports:
    - protocol: TCP
      port: 80
      targetPort: 9376
```



Service Type: NodePort

- Exposes the Service on each Node's IP at a static port (the NodePort)
- You'll be able to contact the NodePort Service, from outside the cluster, by requesting <NodeIP>:<NodePort>



Replication Controller

- A *ReplicationController* ensures that a specified number of pod replicas are running at any one time
- In other words, a ReplicationController makes sure that a pod or a homogeneous set of pods is always up and available
- If there are too many pods, the ReplicationController terminates the extra pods
- If there are too few, the ReplicationController starts more pods
- Unlike manually created pods, the pods maintained by a ReplicationController are automatically replaced if they fail, are deleted, or are terminated

```
apiVersion: v1
kind: ReplicationController
metadata:
  name: nginx
spec:
  replicas: 3
  selector:
    app: nginx
  template:
    metadata:
      name: nginx
    labels:
      app: nginx
    spec:
      containers:
        - name: nginx
          image: nginx
          ports:
            - containerPort: 80
```



Deployment

- A Deployment provides declarative updates for Pods and ReplicaSets
- You describe a *desired state* in a Deployment, and the Deployment Controller changes the actual state to the desired state at a controlled rate
- You can use deployment for
 - Rolling out ReplicaSet
 - Declaring new state of Pods
 - Rolling back to earlier deployment version
 - Scaling up deployment policies
 - Cleaning up existing ReplicaSet

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: website-deployment
spec:
  selector:
    matchLabels:
      app: website
  replicas: 10
  template:
    metadata:
      name: website-pod
    labels:
      app: website
    spec:
      containers:
        - name: website-container
          image: pythoncpp/test_website
          ports:
            - containerPort: 80
```



Volume

- On-disk files in a Container are ephemeral, which presents some problems for non-trivial applications when running in Containers
- Problems
 - When a Container crashes, kubelet will restart it, but the files will be lost
 - When running Containers together in a Pod it is often necessary to share files between those Containers
- The Kubernetes Volume abstraction solves both of these problems
- A volume outlives any Containers that run within the Pod, and data is preserved across Container restarts



Namespace

- Namespaces are intended for use in environments with many users spread across multiple teams, or projects
- Namespaces provide a scope for names
- Names of resources need to be unique within a namespace, but not across namespaces
- Namespaces can not be nested inside one another and each Kubernetes resource can only be in one namespace
- Namespaces are a way to divide cluster resources between multiple users

