



PERCEPTRON

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Study map



- 1. Basic programming

- R-programming

- 2. Perceptron

- Activity function

- 3. Feed Forward NN

- Logistic function

- 4. Multi-layer Perceptron

- XOR gate

- 5. Deep Feed Forward

- 6. Apply DFF

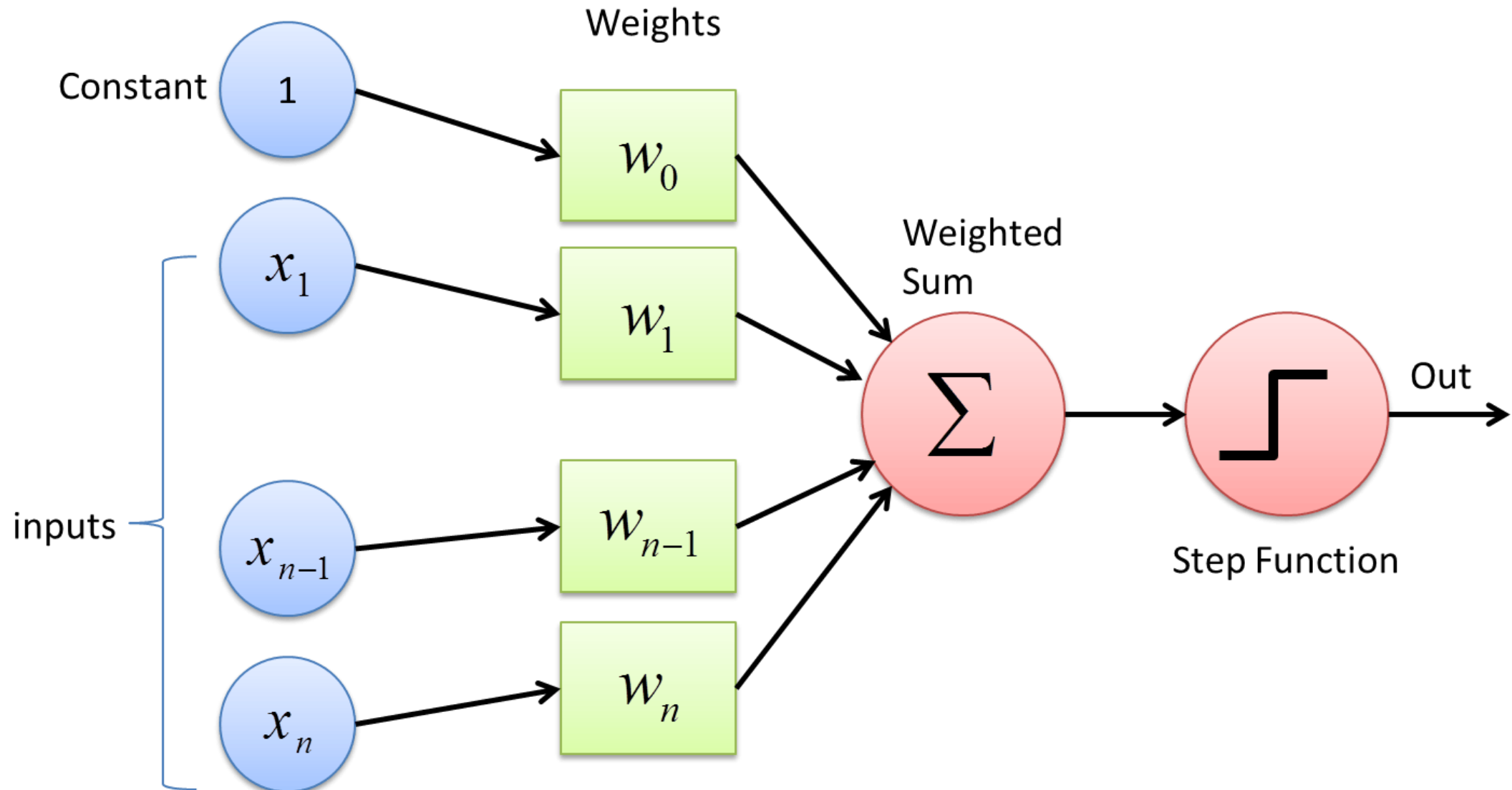
- 7. Recurrent Neural Network

- 8. Apply RNN

- 9. Long / Short Term Memory

- 10. Apply LSTM

- 11. Evolutionary Computation



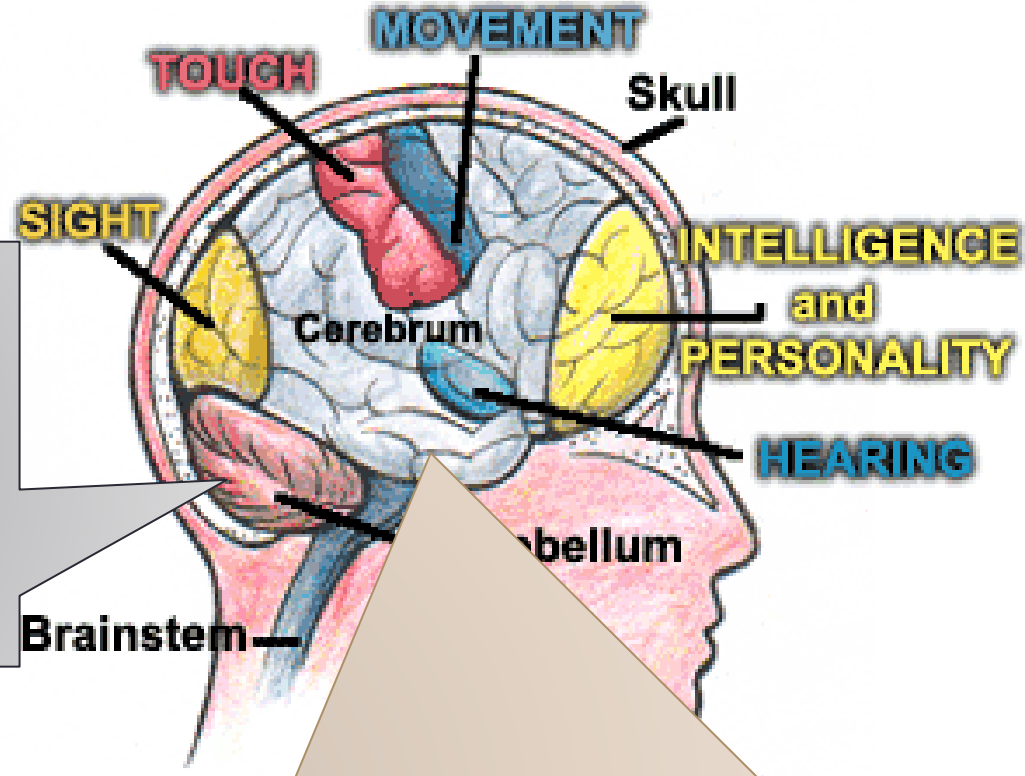
Learning Objective

- To understand mechanism calculation in perceptron.
- To know binary classification with perceptron.
- To implement a perceptron solving a small problem.

2.1 Brain

AI

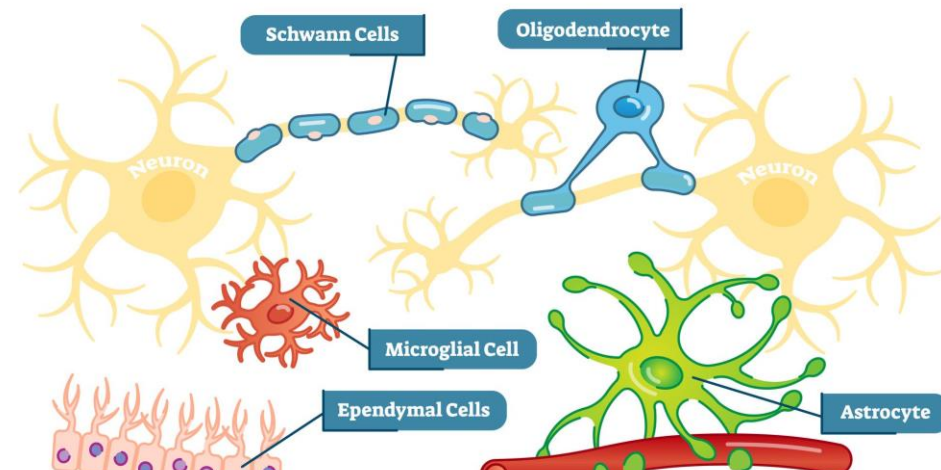
Cerebellum is located under the cerebrum. Its function is to coordinate muscle movements, maintain posture, and balance.



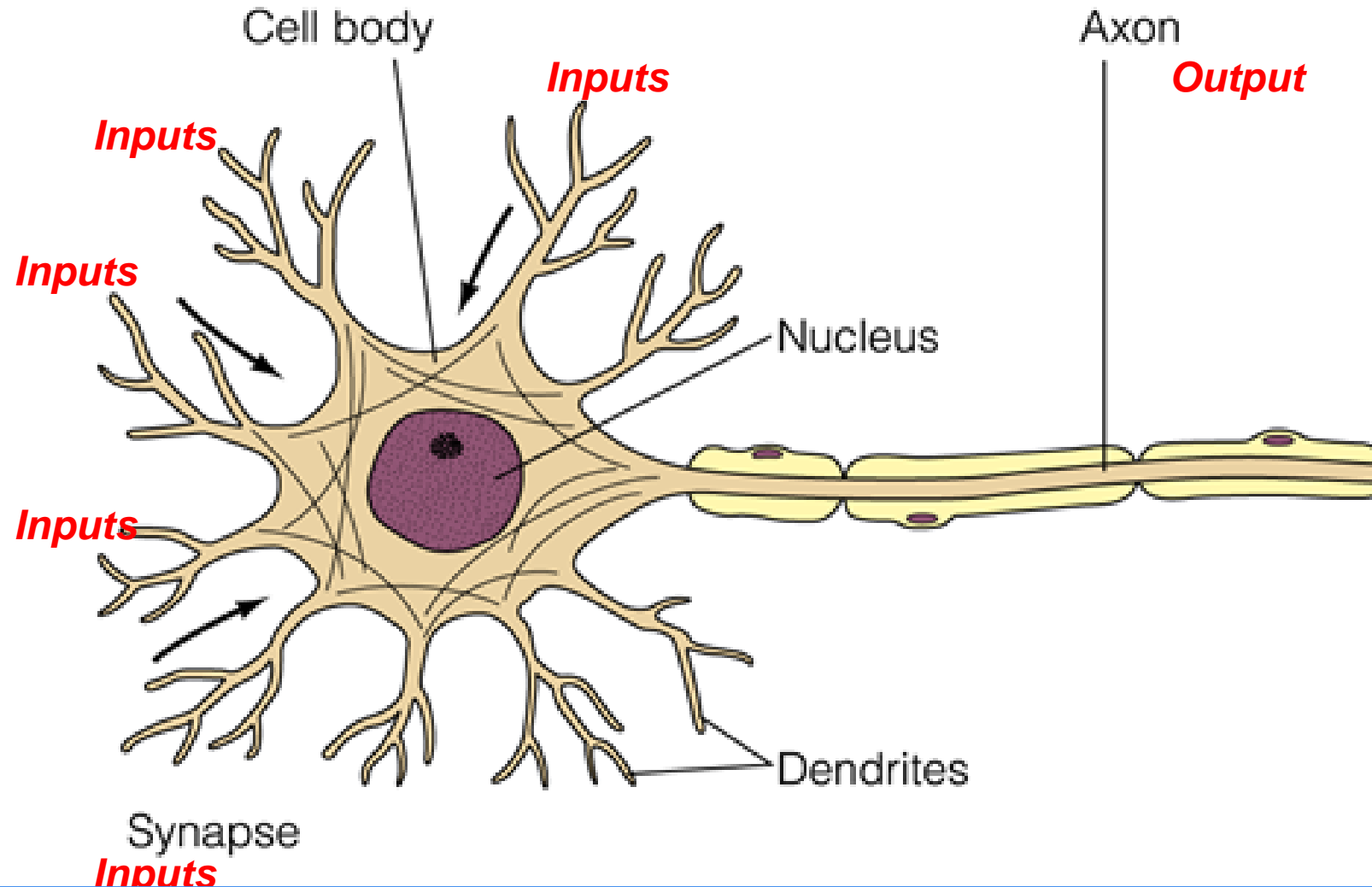
Cerebrum is the largest part of the brain and is composed of right and left hemispheres. It performs higher functions like interpreting touch, vision and hearing, as well as speech, reasoning, emotions, learning, and fine control of movement.

2.2 Cells of the brain

- The brain is made up of two types of cells: nerve cells and glia cells
 - **Nerve cells** There are many sizes and shapes of neurons, but all consist of a cell body, dendrites and an axon. The neuron conveys information through electrical and chemical signals.
 - **Glial cells** provide support for the neurons



2.3 Biological Neuron



2.4 Brain vs Computers



aw

- 200 billion neurons, 32 trillion synapses
- Element size: 10^{-6} m
- Energy use: 25W
- Processing speed: 100 Hz
- Parallel, Distributed
- Fault Tolerant
- Learns: Yes
- Intelligent/Conscious: Usually

computer

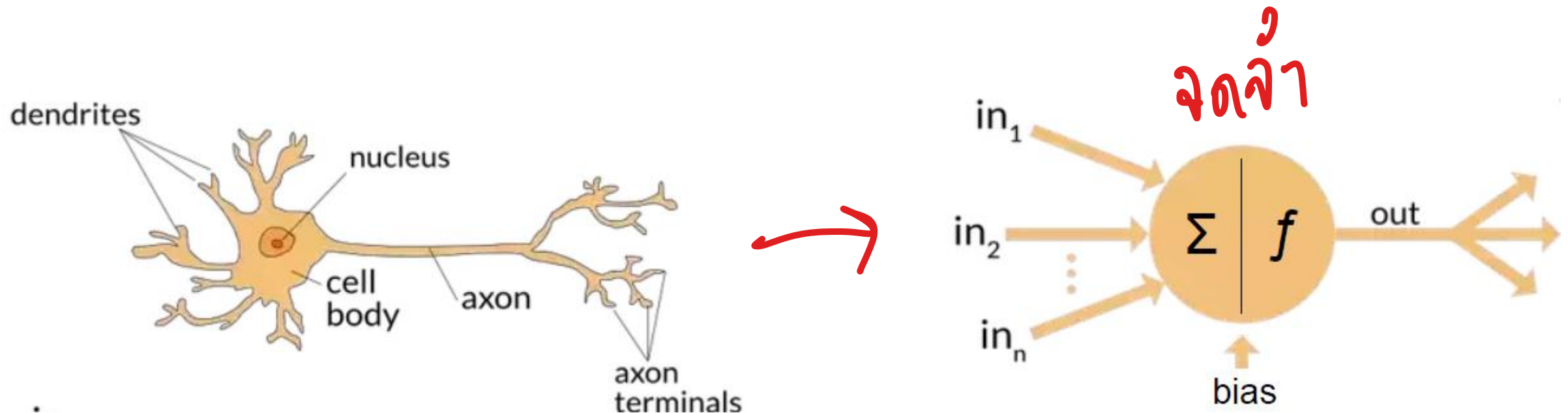


- 1 billion bytes RAM but trillions of bytes on disk
- Element size: 10^{-9} m
- Energy watt: 30-90W (CPU)
- Processing speed: >1GHz
- Serial, Centralized
- Generally, not Fault Tolerant
- Learns: Some
- Intelligent/Conscious: Generally, No

2.5 Artificial Neural Networks

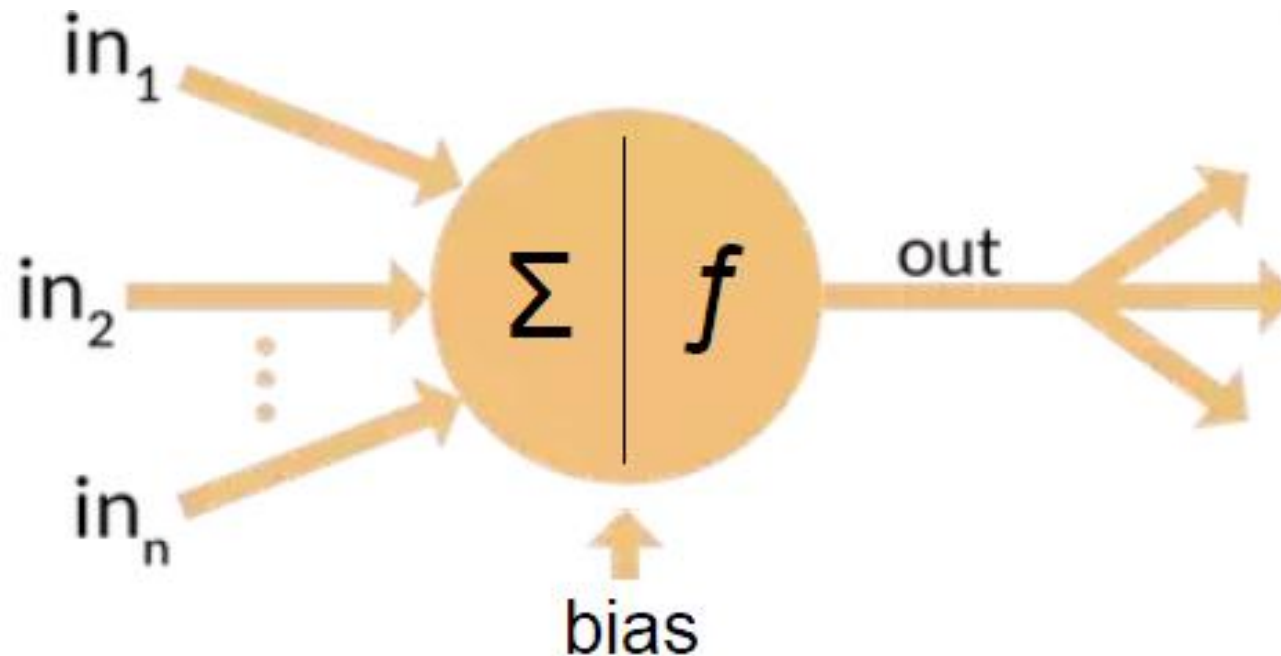
ANN or Neural Network (NN) is analogous to a biological neuron

- **I**nput cells = "dendrites"
- a single **o**utput value = "axon" produced either 0 or 1.



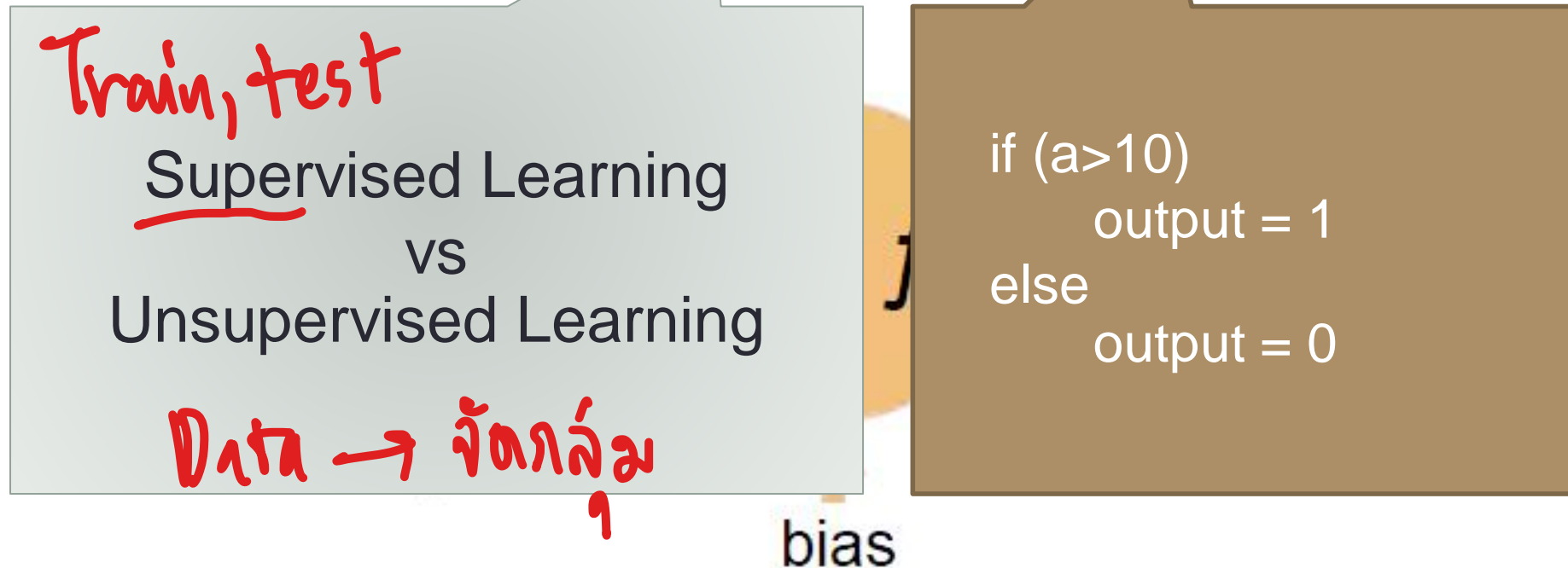
2.6 Perceptron

- Frank Rosenblatt conducted Perceptron in 1950.
- Perceptron is supervised learning of binary classifiers. 1/0, T/F



2.6 Perceptron

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2.7 Create Perceptron

สร้าง perceptron
จาก input layer

zicmaid
Softmax

#R

$x = c(1, 2, 3, 4)$

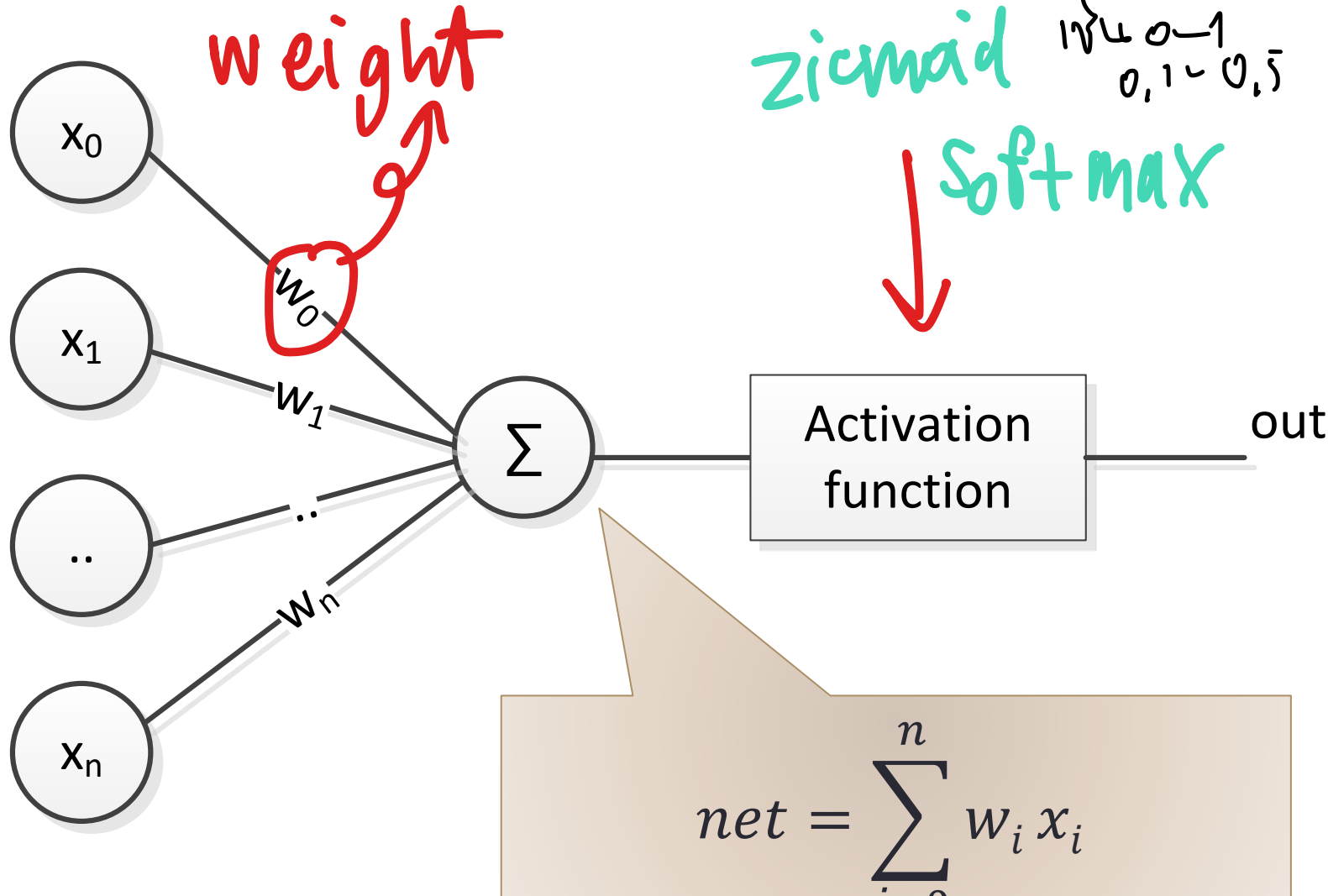
$w = c(0.1, 0.2, 0.3, 0.4)$

$\text{print}(w * x)$

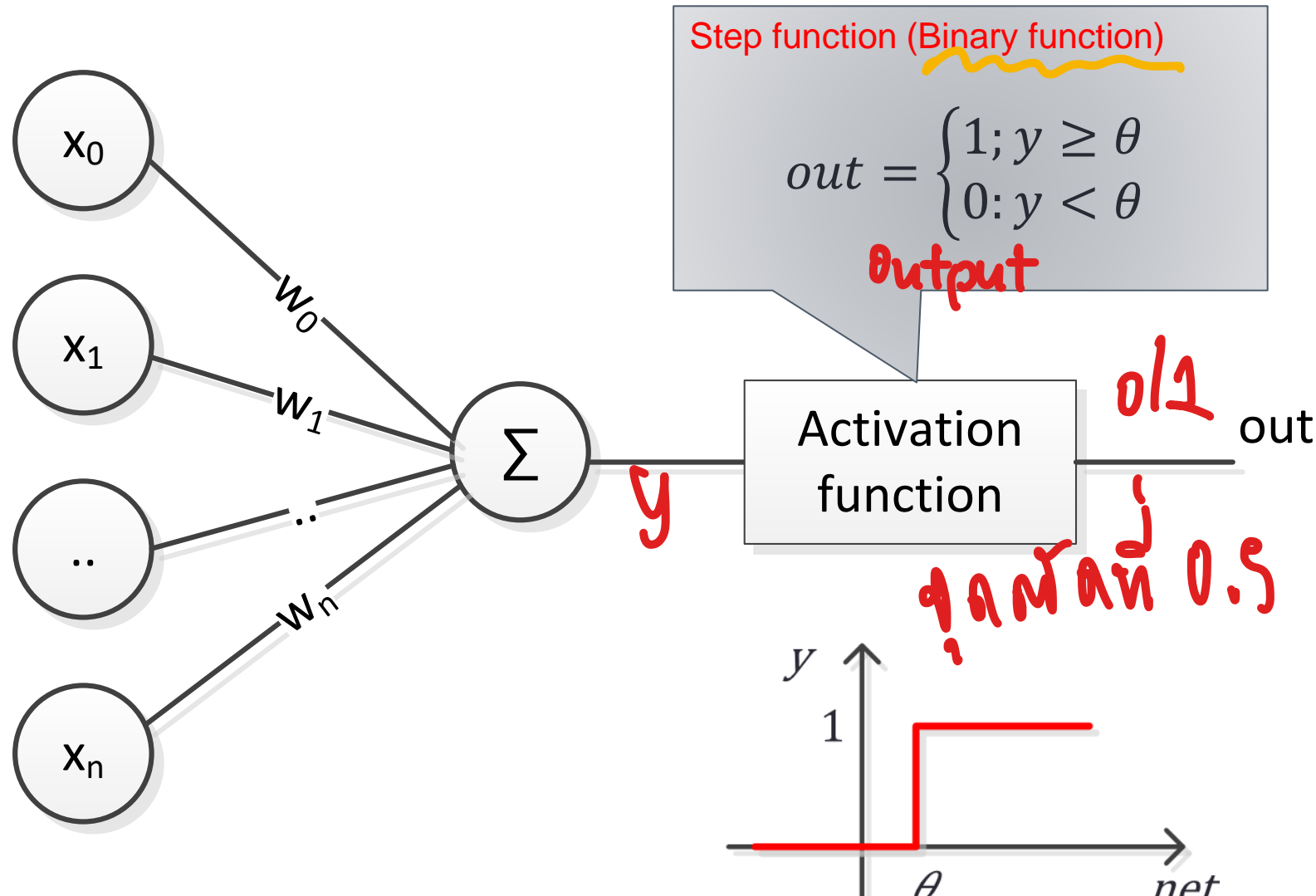
$\text{net} = \text{sum}(w * x)$

$\text{print}(\text{net})$

```
> x = c(1, 2, 3, 4)
> w = c(0.1, 0.2, 0.3, 0.4)
> print(w * x)
[1] 0.1 0.4 0.9 1.6
> net = sum(w * x)
> print(net)
[1] 3
```



2.7 Create Perceptron



#R

$x = c(1,2,3,4)$

$w = c(0.1,0.2,0.3,0.4)$

`print(w*x)`

`net = sum(w*x)`

`print(net)`

`threshold = 1`

`if(net > 1)`

`{`

`out = 1`

`}else`

`{`

`out = 0`

`}`

`print(out)`

2.8 Perceptron training

This is sequence of training perceptron

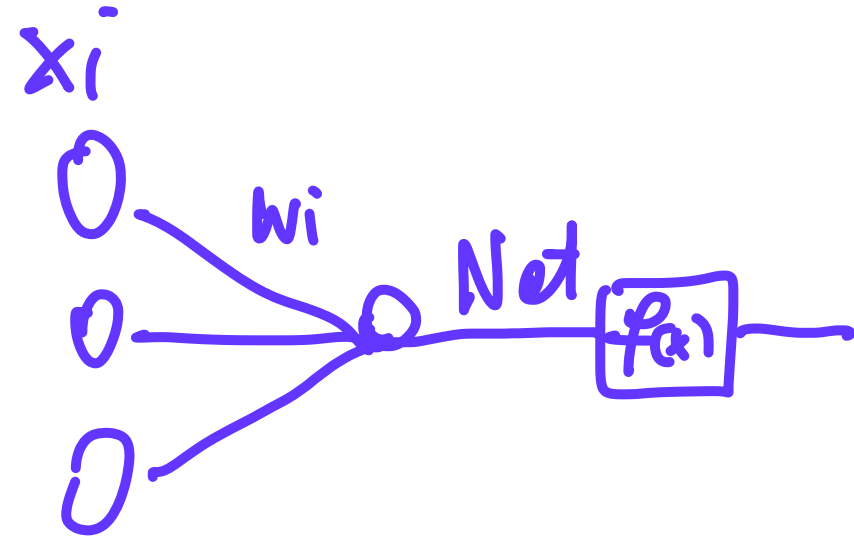
1) $net = \sum_{i=0}^n w_i x_i$

2) $out = \begin{cases} 1; y \geq \theta \\ 0; y < \theta \end{cases}$ or $out = \frac{1}{1+e^{-net}}$

3) Set the desired output that is out' at 0 and applies an equation below for updating w_i

4) $w'_i = w_i r(out' - out)x_i$ Slope

5) Uses eq.(1) and (2) to calculate a new out , when the new out is "0", stop the process and keeps the new weight. In the case of a new out does not be "0", the process moves to do step 3, until getting "0" at out .



$out' = out \vee \eta \Delta$ $out' = \text{target}$

Algorithm 5 PERCEPTRONTRAIN(\mathbf{D} , $MaxIter$)

1: $w_d \leftarrow 0$, for all $d = 1 \dots D$ // initialize weights
 2: $b \leftarrow 0$ // initialize bias
 3: **for** $iter = 1 \dots MaxIter$ **do**
 4: **for all** $(x, y) \in \mathbf{D}$ **do**
 5: $a \leftarrow \sum_{d=1}^D w_d x_d + b$ // compute activation for this example
 6: **if** $ya \leq 0$ **then**
 7: $w_d \leftarrow w_d + yx_d$, for all $d = 1 \dots D$ // update weights
 8: $b \leftarrow b + y$ // update bias
 9: **end if**
 10: **end for**
 11: **end for**
 12: **return** w_0, w_1, \dots, w_D, b

Algorithm 6 PERCEPTRONTEST($w_0, w_1, \dots, w_D, b, \hat{x}$)

1: $a \leftarrow \sum_{d=1}^D w_d \hat{x}_d + b$ // compute activation for the test example
 2: **return** SIGN(a)

test
 bias
 input
 train

train

output

↓
 algorithm

↓
 can fly

bias input

weight

Activity 2.1 Checking data before classification

- Load 2D data group_a.txt and group_b.txt

- Plot the data in R

- Consider classification point

#LOAD DATA

```
ga = read.csv("group_a.txt", header=T, sep="\t")
```

```
gb = read.csv("group_b.txt", header=T, sep="\t")
```

#PLOT DATA

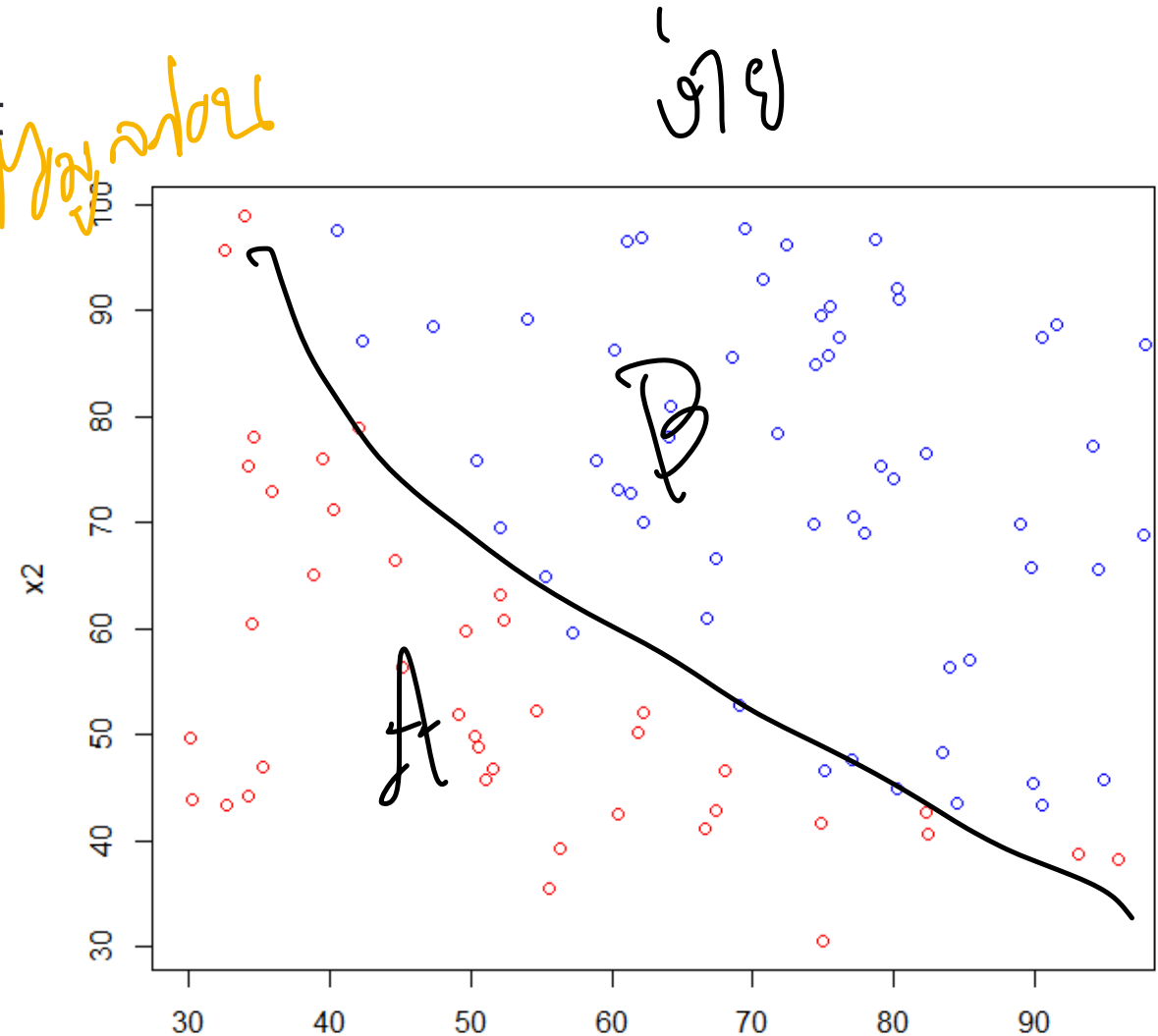
```
plot.new()
```

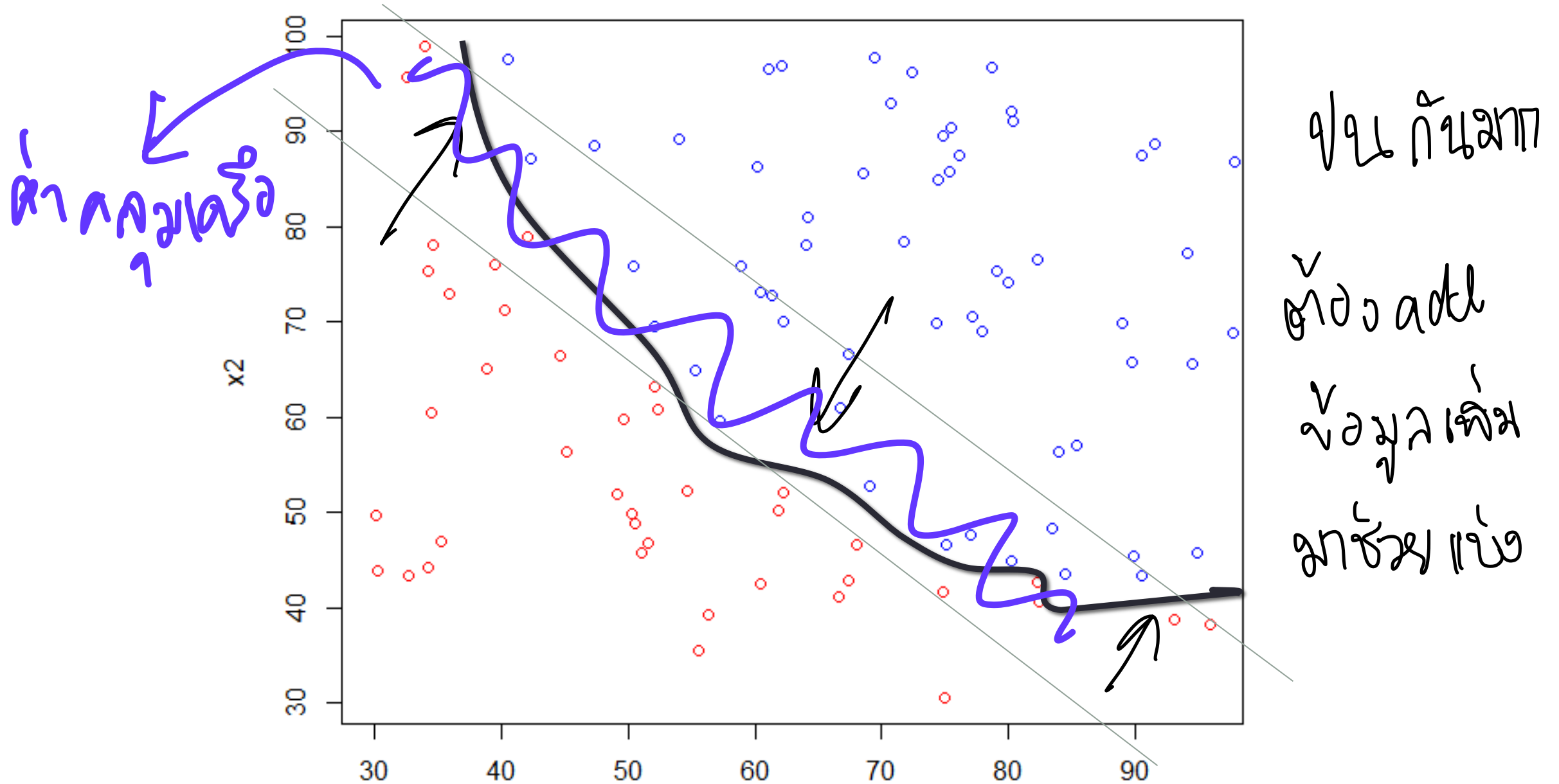
```
plot(ga[,1:2],col="red")
```

```
lines(gb[,1:2],type="p",col="blue")
```

#CHECK RANGE OF DATA

```
summary(ga)
```





Activity 2.2 Training perceptron

```
perceptron = function(x)
```

```
{
  err = 1
```

```
  iter = 0
```

```
  maxi = length(x$x1)
```

```
  while(err>0.01 && iter<5000)
```

```
  {
```

```
    w1 = runif(1)
```

```
    #RANDOM VALUE
```

```
    w2 = runif(1)
```

```
    #RANDOM VALUE
```

```
    err = 0
```

```
    for(i in 1:maxi)
```

```
    {
```

```
      #print(x[i,1])
```

```
      x1 = x[i,1]
```

```
      x2 = x[i,2]
```

```
      sum = x1*w1 + x2*w2
```

```
      #print(sum)
```

အကုန် 5,000
stop

အကုန် 1 weight

```
      yh = step_func(sum,100)
```

```
      yt = x[i,3]
```

```
      if(yh==yt)
```

```
      {
```

```
        #print("pass")
```

```
      }else
```

```
      {
```

```
        #print("not pass")
```

```
        err = err+1
```

```
      }
```

```
    }
```

```
    err = err/maxi
```

```
    #print(err)
```

```
    iter = iter+1
```

```
    #print(iter)
```

```
  }
```

```
  #print(iter)
```

```
  #print(c(w1,w2))
```

```
  listReturn = list("weight" = c(w1,w2), "error" = err)
```

```
  return(listReturn)
```

```
gc = rbind(ga,gb)
perceptron(gc)
```

```
> gc = rbind(ga,gb)
> z = perceptron(gc)
> z
$weight
[1] 0.7991308 0.5591042

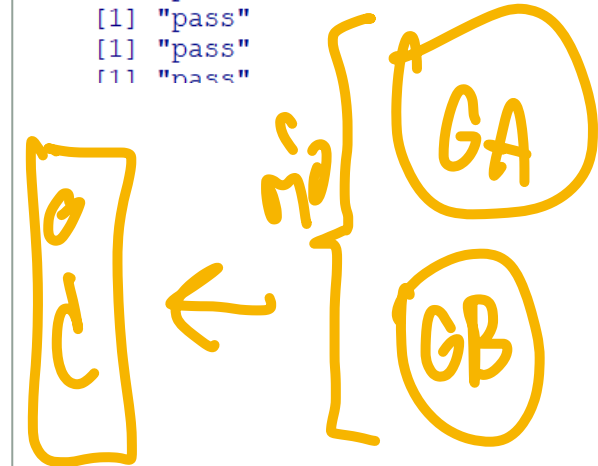
$error
[1] 0.27
```

นี่คือ code ที่ใช้
สำหรับทดสอบ

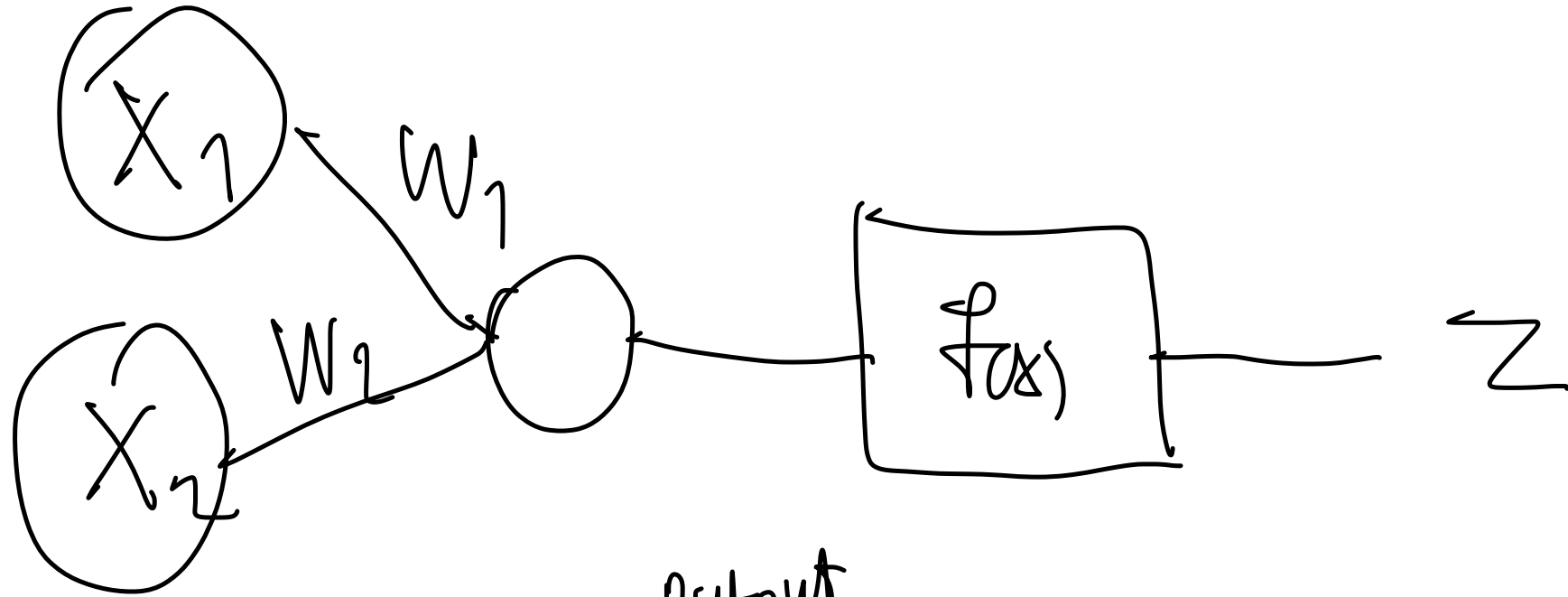
```
test_perceptron = function(x,w1,w2)
{
    err = 1
    iter = 0
    maxi = length(x$x1)
    err = 0
    for(i in 1:maxi)
    {
        x1 = x[i,1]
        x2 = x[i,2]
        sum = x1*w1 + x2*w2
        yh = step_func(sum,100)
        yt = x[i,3]
        if(yh==yt)
        {
            print("pass")
        }else
        {
            print("not pass")
            err = err+1
        }
    }
    print(err/maxi)
}
```

```
gc = rbind(ga,gb)
perceptron(gc)
```

```
> test_perceptron(gc,z$weight[1],z$weight[2])
[1] "pass"
[1] "pass"
[1] "pass"
[1] "pass"
[1] "pass"
[1] "pass"
[1] "pass"
[1] "pass"
[1] "pass"
[1] "pass"
```



Activity 2.2 all code



pass = 0

output
0 \leftrightarrow 0

not pass

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