CHAPTER Chapter systems

Data and Process Modeling

Chapter 5 is the second of four chapters in the systems analysis phase of the SDLC. This chapter discusses data and process modeling techniques that analysts use to show how the system transforms data into useful information. The deliverable, or end product, of data and process modeling is a logical model that will support business operations and meet user needs.

INTRODUCTION

OBJECTIVES

When you finish this chapter, you will be able to:

- Describe data and process modeling concepts and tools, including data flow diagrams, a data dictionary, and process descriptions
- Describe the symbols used in data flow diagrams and explain the rules for their use
- Draw data flow diagrams in a sequence, from general to specific
- Explain how to level and balance a set of data flow diagrams
- Describe how a data dictionary is used and what it contains
- Use process description tools, including structured English, decision tables, and decision trees
- Describe the relationship between logical and physical models

During the requirements modeling process described in Chapter 4, you used fact-finding techniques to investigate the current system and identify user requirements. Now, in Chapters 5 and 6 you will use that information to develop a logical model of the proposed system and document the system requirements. A logical model shows what the system must do, regardless of how it will be implemented physically. Later, in the systems design phase, you build a physical model that describes how the system will be constructed. Data and process modeling involves three main tools: data flow diagrams, a data dictionary, and process descriptions.

Chapter 5 includes four Video Learning Sessions that show you how to work with DFD symbols and diagrams, how to create a context diagram, how to create a diagram 0 DFD, and how to use a decision table.

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CHAPTER INTRODUCTION CASE: Mountain View College Bookstore

Background: Wendy Lee, manager of college services at Mountain View College, wants a new information system that will improve efficiency and customer service at the three college bookstores.

In this part of the case, Tina Allen (systems analyst) and David Conroe (student intern) are talking about data and process modeling tasks and concepts.

Participants: Tina and David

Location: Tina's office, Monday afternoon, October 17, 2011.

Project status: Tina and David have completed fact-finding for the new system and are ready to develop

a requirements model using various diagrams and a data dictionary that will describe and

document the proposed system.

Discussion topics: Data flow diagrams, data dictionaries, and process description tools

Tina: Hi, David. Any questions about the fact-finding we did?

David: Well, I found out that fact-finding is hard work.

Tina: Yes, but it was worth it. Look at what we learned — now we understand how the current system operates,

and we know what users expect in the new system. This information will help us build a requirements

model that we can present to Wendy and her staff.

David: What's the next step?

Tina: We need to draw a set of data flow diagrams, or DFDs for short.

David: Do we use a CASE tool to draw the DFDs?

Tina: We can draw the initial versions by hand. We'll use a CASE tool to prepare the final version of the

diagrams.

David: What goes into a DFD?

Tina: DFDs use four basic symbols that represent processes, data flows, data stores, and entities. You'll learn

about these as we go along. I'll also show you how we use techniques called leveling and balancing to

develop accurate, consistent DFDs.

David: Apart from the diagrams, do we need to develop any other documentation?

Tina: Yes, we need to create a data dictionary and process descriptions. The data dictionary is an overall storehouse

of information about the system, and serves as a central clearinghouse for all documentation. We use process descriptions to explain the logical steps that each process performs. To create these descriptions, we use three

tools: structured English statements, decision tables, and decision trees.

David: Sounds like a lot to do. Where do we begin?

Tina: Here's a task list to get us started:

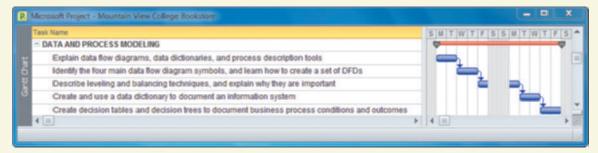


FIGURE 5-1 Typical data and process modeling task list.

OVERVIEW OF DATA AND PROCESS MODELING TOOLS

TOOLKIT TIME

The CASE Tools in Part B of the Systems Analyst's Toolkit can help you document business functions and processes, develop graphical models, and provide an overall framework for information system development. To learn more about these tools, turn to Part B of the fourpart Toolkit that follows Chapter 12.

Systems analysts use many graphical techniques to describe an information system. One popular method is to draw a set of data flow diagrams. A data flow diagram (DFD) uses various symbols to show how the system transforms input data into useful information. Other graphical tools include object models, which are explained in Chapter 6 (Object Modeling), and entity-relationship diagrams, which are described in Chapter 9 (Data Design).

DATA FLOW DIAGRAMS

In Part A of the Systems Analyst's Toolkit, you learn how to use visual aids to help explain a concept, as shown in Figure 5-2. Similarly, during the systems analysis phase,

you learn how to create a visual model of the information system using a set of data flow diagrams.

A data flow diagram (DFD) shows how data moves through an information system but does not show program logic or processing steps. A set of DFDs provides a logical model that shows *what* the system does, not *how* it does it. That distinction is important because focusing on implementation issues at this point would restrict your search for the most effective system design.



FIGURE 5-2 Systems analysts often use visual aids during presentations.

VIDEO LEARNING SESSION: DFD Symbols and Diagrams

Video Learning Sessions can help you understand key concepts, practice your skills, and check your work. To access the sessions, visit the Management Information Systems CourseMate Web site at **www.cengagebrain.com** and navigate to the **Video Learning Sessions** for this book. This session is about DFD symbols and diagrams. You'll learn why DFDs are important modeling tools, how to use DFD symbols, and how you can use a CASE tool to create DFDs.



DFD Symbols

DFDs use four basic symbols that represent processes, data flows, data stores, and entities. Several different versions of DFD symbols exist, but they all serve the same purpose. DFD examples in this textbook use the **Gane and Sarson** symbol set. Another popular symbol set is the **Yourdon** symbol set. Figure 5-3 shows examples of both versions. Symbols are referenced by using all capital letters for the symbol name.

PROCESS SYMBOL A process receives input data and produces output that has a different content, form, or both. For instance, the process for calculating pay uses two inputs

(pay rate and hours worked) to produce one output (total pay). Processes can be very simple or quite complex. In a typical company, processes might include calculating sales trends, filing online insurance claims, ordering inventory from a supplier's system, or verifying e-mail addresses for Web customers. Processes contain the **business logic**, also called **business rules**, that transform the data and produce the required results.

The symbol for a process is a rectangle with rounded corners. The name of the process appears inside the rectangle. The process name identifies a specific function and consists of a verb (and an adjective, if necessary) followed by a singular noun. Examples of process names are APPLY RENT PAYMENT, CALCULATE COMMISSION, ASSIGN FINAL GRADE, VERIFY ORDER, and FILL ORDER.

Processing details are not shown in a DFD. For example, you might have a process named DEPOSIT PAYMENT. The process symbol does not reveal the business logic for the DEPOSIT PAYMENT process. To document the logic, you create a process description, which is explained later in this chapter.

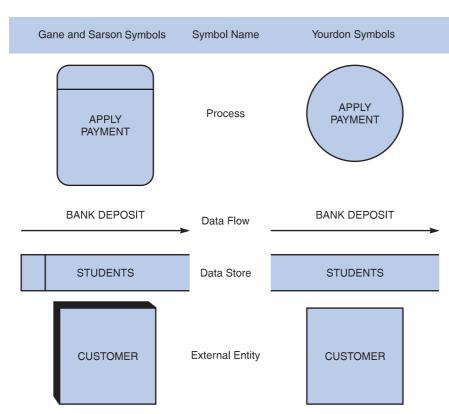


FIGURE 5-3 Data flow diagram symbols, symbol names, and examples of the Gane and Sarson and Yourdon symbol sets.

In DFDs, a process symbol can be referred to as a **black box**, because the inputs, outputs, and general functions of the process are known, but the underlying details and logic of the process are hidden. By showing processes as black boxes, an analyst can create DFDs that show how the system functions, but avoid unnecessary detail and clutter. When the analyst wishes to show additional levels of detail, he or she can zoom in on a process symbol and create a more in-depth DFD that shows the process's internal workings — which might reveal even more processes, data flows, and data stores. In this manner, the information system can be modeled as a series of increasingly detailed pictures.



To learn more about Yourdon symbols, visit the Management Information Systems CourseMate Web site at www.cengagebrain.com, navigate to On the Web Links for this chapter, and locate the Yourdon Symbols link.



FIGURE 5-4 Networks use various devices that act like *black boxes*. Cables carry data in and out, but internal operations are hidden inside the case.

The network router shown in Figure 5-4 is an example of a black box. An observer can see cables that carry data into and out of the router, but the router's internal operations are not revealed — only the results are apparent.

DATA FLOW SYMBOL A data flow is a path for data to move from one part of the information system to another. A data flow in a DFD represents one or more data items. For example, a data flow could consist of a single data item (such as a student ID number) or it could include a set of data (such as a class roster with student ID numbers, names, and registration dates for a specific class). Although the DFD does not show the detailed contents of a data flow, that information is included in the data dictionary, which is described later in this chapter.

The symbol for a data flow is a line with a single or double arrowhead. The data flow name appears above, below, or alongside the line. A data flow name consists of a singular noun and an adjective, if needed. Examples of data flow names are DEPOSIT, INVOICE PAYMENT, STUDENT GRADE, ORDER, and COMMISSION. Exceptions to the singular name rule are data flow names, such as GRADING PARAMETERS, where a singular name could mislead you into thinking a single parameter or single item of data exists.

Figure 5-5 shows correct examples of data flow and process symbol connections. Because a process changes the data's content or form, at least one data flow must enter and one data flow must exit each process symbol, as they do in the CREATE INVOICE process. A process symbol

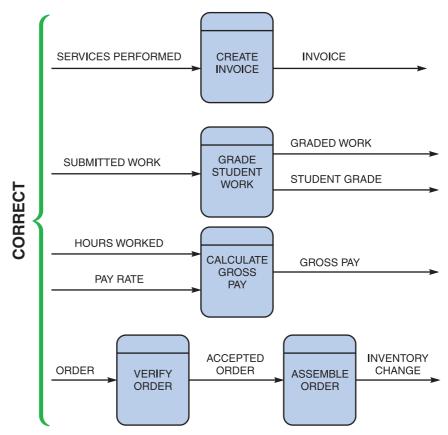


FIGURE 5-5 Examples of correct combinations of data flow and process symbols.

can have more than one outgoing data flow, as shown in the GRADE STUDENT WORK process, or more than one incoming data flow, as shown in the CALCULATE GROSS PAY process. A process also can connect to any other symbol, including another process symbol, as shown by the connection between VERIFY ORDER and ASSEMBLE ORDER in Figure 5-5. A data flow, therefore, *must* have a process symbol on at least one end.

Figure 5-6 shows three data flow and process combinations that you must avoid:

- Spontaneous generation. The APPLY INSURANCE PREMIUM process, for instance, produces output, but has no input data flow. Because it has no input, the process is called a spontaneous generation process.
- Black hole. The CALCULATE GROSS PAY is called a black hole process, which is a process that has input, but produces no output.
- Gray hole. A gray hole is a process that has at least one input and one output, but the input obviously is insufficient to generate the output shown. For example, a date of birth input is not sufficient to produce a final grade output in the CALCULATE GRADE process.

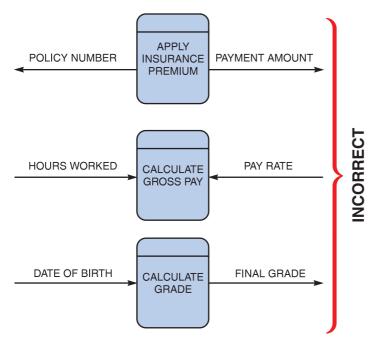


FIGURE 5-6 Examples of incorrect combinations of data flow and process symbols. APPLY INSURANCE PREMIUM has no input and is called a spontaneous generation process. CALCULATE GROSS PAY has no outputs and is called a black hole process. CALCULATE GRADE has an input that is obviously unable to produce the output. This process is called a gray hole.

Spontaneous generation, black holes, and gray holes are impossible logically in a DFD because a process must act on input, shown by an incoming data flow, and produce output, represented by an outgoing data flow.

DATA STORE SYMBOL A data store is used in a DFD to represent data that the system stores because one or more processes need to use the data at a later time. For instance, instructors need to store student scores on tests and assignments during the semester so they can assign final grades at the end of the term. Similarly, a company stores employee salary and deduction data during the year in order to print W-2 forms with

total earnings and deductions at the end of the year. A DFD does not show the detailed contents of a data store — the specific structure and data elements are defined in the data dictionary, which is discussed later in this chapter.

The physical characteristics of a data store are unimportant because you are concerned only with a logical model. Also, the length of time that the data is stored is unimportant — it can be a matter of seconds while a transaction is processed or a period of months while data is accumulated for year-end processing. What is important is that a process needs access to the data at some later time.

In a DFD, the Gane and Sarson symbol for a data store is a flat rectangle that is open on the right side and closed on the left side. The name of the data store appears between the lines and identifies the data it contains. A data store name is a plural name consisting of a noun and adjectives, if needed. Examples of data store names are STUDENTS, ACCOUNTS RECEIVABLE, PRODUCTS, DAILY PAYMENTS,

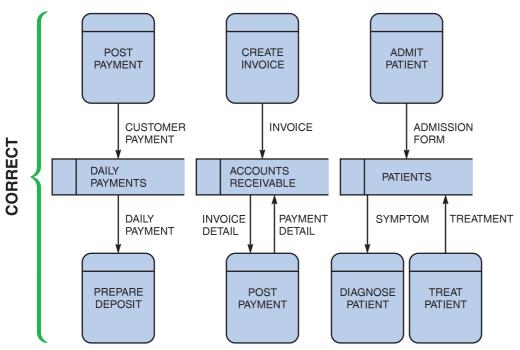


FIGURE 5-7 Examples of correct uses of data store symbols in a data flow diagram.

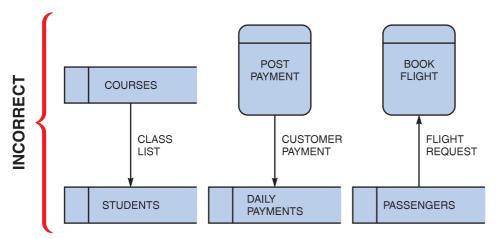


FIGURE 5-8 Examples of incorrect uses of data store symbols: Two data stores cannot be connected by a data flow without an intervening process, and each data store should have an outgoing and incoming data flow.

PURCHASE ORDERS, OUTSTANDING CHECKS, INSURANCE POLICIES, and EMPLOYEES. Exceptions to the plural name rule are collective nouns that represent multiple occurrences of objects. For example, GRADEBOOK represents a group of students and their scores.

A data store must be connected to a process with a data flow. Figure 5-7 illustrates typical examples of data stores. In each case, the data store has at least one incoming and one outgoing data flow and is connected to a process symbol with a data flow.

Violations of the rule that a data store must have at least one incoming and one outgoing data flow are shown in Figure 5-8. In the first example, two data stores are connected incorrectly because no process is between them. Also, COURSES has no incoming data flow and STUDENTS has no outgoing data flow. In the second and third examples, the data stores lack either an outgoing or incoming data flow.

There is an exception to the requirement that a data store must have at least one incoming and one outgoing data flow. In some situations, a data store has no input data flow because it contains fixed reference data that is not updated by the system. For example, consider a data store called TAX TABLE, which contains withholding tax data that a company downloads from the Internal Revenue Service. When the company runs its payroll, the CALCULATE WITHHOLDING process accesses data from this data store. On a DFD, this would be represented as a one-way outgoing data flow from the TAX TABLE data store into the CALCULATE WITHHOLDING process.

ENTITY SYMBOL The symbol for an **entity** is a rectangle, which may be shaded to make it look three-dimensional. The name of the entity appears inside the symbol.

A DFD shows only external entities that provide data to the system or receive output from the system. A DFD shows the boundaries of the system and how the system interfaces with the outside world. For example, a customer entity submits an order to an order processing system. Other examples of entities include a patient who supplies data to a medical records system, a homeowner

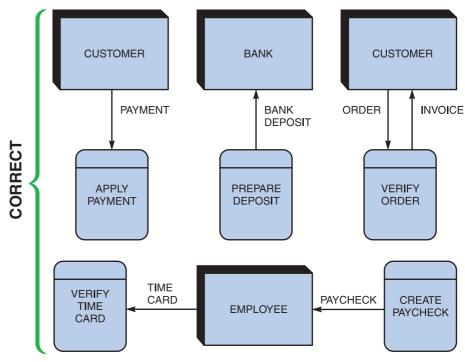


FIGURE 5-9 Examples of correct uses of external entities in a data flow diagram.

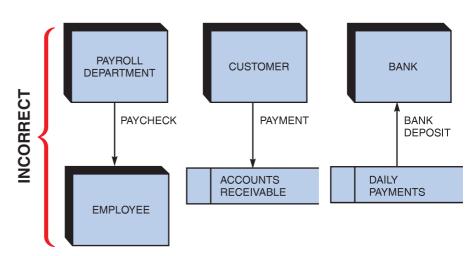


FIGURE 5-10 Examples of incorrect uses of external entities. An external entity must be connected by a data flow to a process, and not directly to a data store or to another external entity.

who receives a bill from a city property tax system, or an accounts payable system that receives data from the company's purchasing system.

DFD entities also are called **terminators**, because they are data origins or final destinations. Systems analysts call an entity that supplies data to the system a **source**, and an entity that receives data from the system a **sink**. An entity name is the singular form of a department, outside organization, other information system, or person. An external entity can be a source or a sink or both, but each entity must be connected to a process by a data flow. Figures 5-9 and 5-10 show correct and incorrect examples of this rule.

With an understanding of the proper use of DFD symbols, you are ready to construct diagrams that use these symbols. Figure 5-11 on the next page shows a summary of the rules for using DFD symbols.

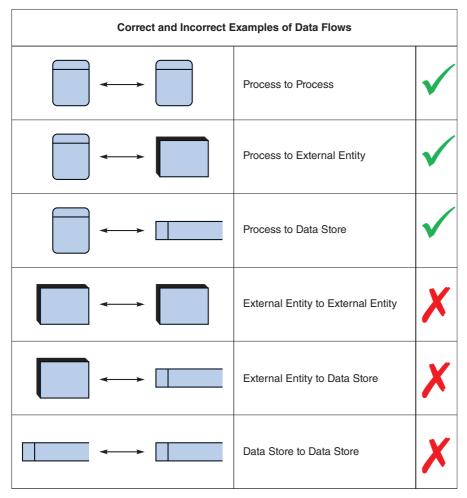


FIGURE 5-11 Examples of correct and incorrect uses of data flows.

CREATING A SET OF DFDs

During requirements modeling, you used interviews, questionnaires, and other techniques to gather facts about the system, and you learned how the various people, departments, data, and processes fit together to support business operations. Now you are ready to create a graphical model of the information system based on your fact-finding results.

To learn how to construct DFDs, you will use examples of two information systems. The first example is a grading system that instructors use to assign final grades based on the scores that students receive during the term. The second example is an order system that a company uses to enter orders and apply payments against a customer's balance. First, you will review a set of guidelines for drawing DFDs. Then you will learn how to apply these guidelines and create a set of DFDs using a three-step process.

VIDEO LEARNING SESSION: DFD CONTEXT DIAGRAMS

Video Learning Sessions can help you understand key concepts, practice your skills, and check your work. To access the sessions, visit the Management Information Systems CourseMate Web site at **www.cengagebrain.com** and navigate to the **Video Learning Sessions** for this book. This session is about DFD context diagrams, why they are important, how to construct a context diagram, and how you can use a CASE tool to create a context diagram.



Guidelines for Drawing DFDs

When you draw a context diagram and other DFDs, you should follow several guidelines:

- Draw the context diagram so it fits on one page.
- Use the name of the information system as the process name in the context diagram. For example, the process name in Figure 5-12 is GRADING SYSTEM. Notice that the process name is the same as the system name. This is because the

context diagram shows the entire information system as if it were a single process. For processes in lower-level DFDs, you would use a verb followed by a descriptive noun, such as ESTABLISH GRADEBOOK, ASSIGN FINAL GRADE, or PRODUCE GRADE REPORT.

- Use unique names within each set of symbols. For instance, the diagram in Figure 5-12 shows only one entity named STUDENT and only one data flow named FINAL GRADE. Whenever you see the entity STUDENT on any other DFD in the grading system, you know that you are dealing with the same entity. Whenever the FINAL GRADE data flow appears, you know that you are dealing with the same data flow. The naming convention also applies to data stores.
- Do not cross lines. One way to achieve that goal is to restrict the number of symbols in any DFD. On lower-level diagrams with multiple processes, you should not have more than nine process symbols. Including more than nine symbols usually is a signal that your diagram is too complex and that you should reconsider your analysis. Another way to avoid crossing lines is to duplicate an entity or data store. When duplicating a symbol on a diagram, make sure to document the duplication to avoid possible confusion. A special notation, such as an asterisk, next to the symbol name and inside the duplicated symbols signifies that they are duplicated on the diagram.
- Provide a unique name and reference number for each process. Because it is the highest-level DFD, the context diagram contains process 0, which represents the entire information system, but does not show the internal workings. To describe the next level of detail inside process 0, you must create a DFD named diagram 0, which will reveal additional processes that must be named and numbered. As you continue to create lower-level DFDs, you assign unique names and reference numbers to all processes, until you complete the logical model.
- Obtain as much user input and feedback as possible. Your main objective is to ensure that the model is accurate, easy to understand, and meets the needs of its users.

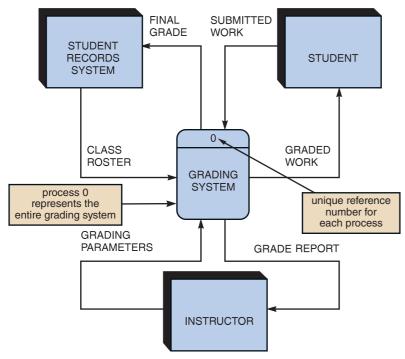


FIGURE 5-12 Context diagram DFD for a grading system.

Step I: Draw a Context Diagram

The first step in constructing a set of DFDs is to draw a context diagram. A **context** diagram is a top-level view of an information system that shows the system's boundaries and scope. To draw a context diagram, you start by placing a single process symbol in the center of the page. The symbol represents the entire information system, and you identify it as **process** 0 (the numeral zero, and not the letter O). Then you place the system entities around the perimeter of the page and use data flows to connect the entities to the central process. Data stores are not shown in the context diagram because they are contained within the system and remain hidden until more detailed diagrams are created.

How do you know which entities and data flows to place in the context diagram? You begin by reviewing the system requirements to identify all external data sources and destinations. During that process, you identify the entities, the name and content of the data flows, and the direction of the data flows. If you do that carefully, and you did a good job of fact-finding in the previous stage, you should have no difficulty drawing the context diagram. Now review the following context diagram examples.

EXAMPLE: CONTEXT DIAGRAM FOR A GRADING SYSTEM The context diagram for a grading system is shown in Figure 5-12 on the previous page. The GRADING SYSTEM process is at the center of the diagram. The three entities (STUDENT RECORDS SYSTEM, STUDENT, and INSTRUCTOR) are placed around the central process. Interaction among the central process and the entities involves six different data flows. The STUDENT RECORDS SYSTEM entity supplies data through the CLASS ROSTER data flow and receives data through the FINAL GRADE data flow. The STUDENT entity supplies data through the SUBMITTED WORK data flow and receives data through the GRADED WORK data flow. Finally, the INSTRUCTOR entity supplies data through the GRADING PARAMETERS data flow and receives data through the GRADE REPORT data flow.

EXAMPLE: CONTEXT DIAGRAM FOR AN ORDER SYSTEM The context diagram for an order system is shown in Figure 5-13. Notice that the ORDER SYSTEM process is at the center of the diagram and five entities surround the process. Three of the entities, SALES REP, BANK, and ACCOUNTING, have single incoming data flows for

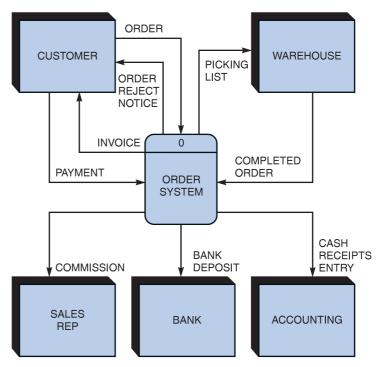


FIGURE 5-13 Context diagram DFD for an order system.

COMMISSION, BANK DEPOSIT, and CASH RECEIPTS ENTRY, respectively. The WAREHOUSE entity has one incoming data flow — PICKING LIST — that is, a report that shows the items ordered and their quantity, location, and sequence to pick from the warehouse. The WAREHOUSE entity has one outgoing data flow, COMPLETED ORDER. Finally, the CUSTOMER entity has two outgoing data flows, ORDER and PAYMENT, and two incoming data flows, ORDER REJECT NOTICE and INVOICE.

The context diagram for the order system appears more complex than the grading system because it has two more entities and three more data flows. What makes one system more complex than another is the number of components, the number of levels, and the degree of interaction among its processes, entities, data stores, and data flows.

VIDEO LEARNING SESSION: DFD DIAGRAM 0

Video Learning Sessions can help you understand key concepts, practice your skills, and check your work. To access the sessions, visit the Management Information Systems CourseMate Web site at **www.cengagebrain.com** and navigate to the **Video Learning Sessions** for this book. This session is about DFD diagram 0. You'll learn what a DFD diagram 0 is, how to create a diagram 0, and how you can use a CASE tool to create a DFD diagram 0.



Step 2: Draw a Diagram 0 DFD

In the previous step, you learned that a context diagram provides the most general view of an information system and contains a single process symbol, which is like a black box. To show the detail inside the black box, you create DFD diagram 0. Diagram 0 (the numeral zero, and not the letter O) zooms in on the system and shows major internal processes, data flows, and data stores. Diagram 0 also repeats the entities and data flows that appear in the context diagram. When you expand the context diagram into DFD diagram 0, you must retain all the connections that flow into and out of process 0.

The real-life scene in Figure 5-14 represents a complex manufacturing system with many interactive processes and data. In a large system such as this, each process in



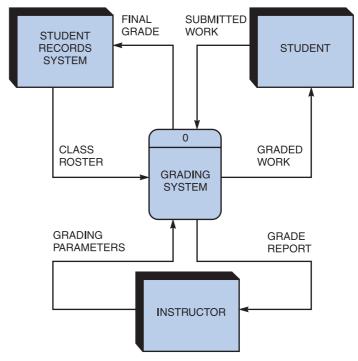
FIGURE 5-14 Complex manufacturing systems require many interactive processes and data sources.

diagram 0 could represent a separate system such as inventory, production control, and scheduling. Diagram 0 provides an overview of all the components that interact to form the overall system. Now review the following diagram 0 examples.

EXAMPLE: DIAGRAM 0 DFD FOR A GRADING SYSTEM

Figure 5-15 on the next page shows a context diagram at the top and diagram 0 beneath it. Notice that diagram 0 is an expansion of process 0. Also notice that the three same entities (STUDENT RECORDS SYSTEM, STUDENT, and INSTRUCTOR) and the same six data flows (FINAL GRADE, CLASS ROSTER, SUBMITTED WORK, GRADED WORK, GRADING PARAMETERS, and GRADE REPORT) appear in both diagrams. In addition, diagram 0 expands process 0 to reveal four internal processes, one data store, and five additional data flows.





CONTEXT DIAGRAM FOR GRADING SYSTEM

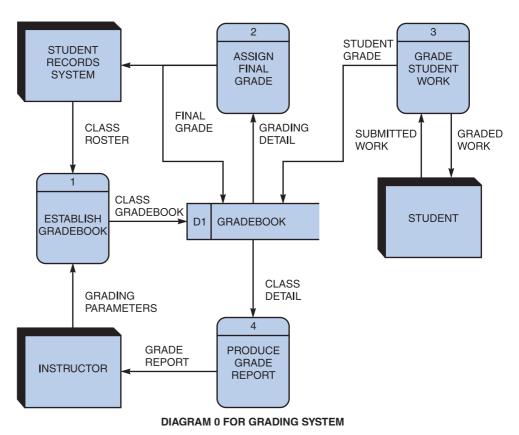


FIGURE 5-15 Context diagram and diagram 0 for the grading system.

Notice that each process in diagram 0 has a reference number: ESTABLISH GRADEBOOK is 1, ASSIGN FINAL GRADE is 2, GRADE STUDENT WORK is 3, and PRODUCE GRADE REPORT is 4. These reference numbers are important because they identify a series of DFDs. If more detail were needed for ESTABLISH GRADEBOOK, for example, you would draw a diagram 1, because ESTABLISH GRADEBOOK is process 1.

The process numbers do not suggest that the processes are accomplished in a sequential order. Each process always is considered to be available, active, and awaiting data to be processed. If processes must be performed in a specific sequence, you document the information in the process descriptions (discussed later in this chapter), not in the DFD.

The FINAL GRADE data flow output from the ASSIGN FINAL GRADE process is a diverging data flow that becomes an input to the STUDENT RECORDS SYSTEM entity and to the GRADEBOOK data store. A diverging data flow is a data flow in which the same data travels to two or more different locations. In that situation, a diverging data flow is the best way to show the flow rather than showing two identical data flows, which could be misleading.

If the same data flows in both directions, you can use a double-headed arrow to connect the symbols. To identify specific data flows into and out of a symbol, however, you use separate data flow symbols with single arrowheads. For example, in Figure 5-15, the separate data flows (SUBMITTED WORK and GRADED WORK) go into and out of the GRADE STUDENT WORK process.

Because diagram 0 is an exploded version of process 0, it shows considerably more detail than the context diagram. You also can refer to diagram 0 as a partitioned or decomposed view of process 0. When you explode a DFD, the higher-level diagram is called the **parent diagram**, and the lower-level diagram is referred to as the **child diagram**. The grading system is simple enough that you do not need any additional DFDs to model the system. At that point, the four processes, the one data store, and the 10 data flows can be documented in the data dictionary.

When you create a set of DFDs for a system, you break the processing logic down into smaller units, called functional primitives, that programmers will use to develop code. A functional primitive is a process that consists of a single function that is not exploded further. For example, each of the four processes shown in the lower portion of Figure 5-15 is a functional primitive. You document the logic for a functional primitive by writing a process description in the data dictionary. Later, when the logical design is implemented as a physical system, programmers will transform each functional primitive into program code and modules that carry out the required steps. Deciding whether to explode a process further or determine that it is a functional primitive is a matter of experience, judgment, and interaction with programmers who must translate the logical design into code.

EXAMPLE: DIAGRAM 0 DFD FOR AN ORDER SYSTEM Figure 5-16 on the next page shows the diagram 0 for an order system. Process 0 on the order system's context diagram is exploded to reveal three processes (FILL ORDER, CREATE INVOICE, and APPLY PAYMENT), one data store (ACCOUNTS RECEIVABLE), two additional data flows (INVOICE DETAIL and PAYMENT DETAIL), and one diverging data flow (INVOICE).

The following walkthrough explains the DFD shown in Figure 5-16:

- 1. A CUSTOMER submits an ORDER. Depending on the processing logic, the FILL ORDER process either sends an ORDER REJECT NOTICE back to the customer or sends a PICKING LIST to the WAREHOUSE.
- 2. A COMPLETED ORDER from the WAREHOUSE is input to the CREATE INVOICE process, which outputs an INVOICE to both the CUSTOMER process and the ACCOUNTS RECEIVABLE data store.
- 3. A CUSTOMER makes a PAYMENT that is processed by APPLY PAYMENT. APPLY PAYMENT requires INVOICE DETAIL input from the ACCOUNTS

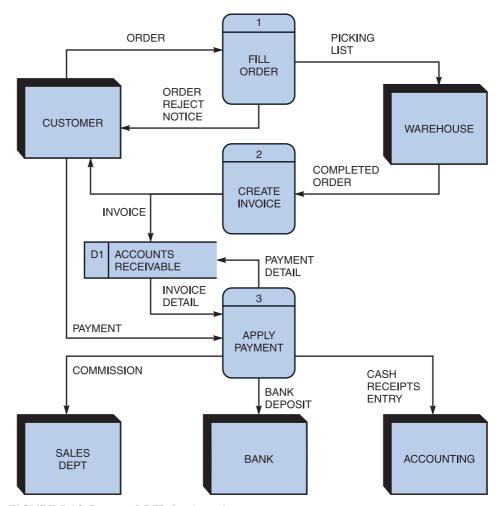


FIGURE 5-16 Diagram 0 DFD for the order system.

RECEIVABLE data store along with the PAYMENT. APPLY PAYMENT also outputs PAYMENT DETAIL back to the ACCOUNTS RECEIVABLE data store and outputs COMMISSION to the SALES DEPT, BANK DEPOSIT to the BANK, and CASH RECEIPTS ENTRY to ACCOUNTING.

The walkthrough of diagram 0 illustrates the basic requirements of the order system. To learn more, you would examine the detailed description of each separate process.

Step 3: Draw the Lower-Level Diagrams

This set of lower-level DFDs is based on the order system. To create lower-level diagrams, you must use leveling and balancing techniques. Leveling is the process of drawing a series of increasingly detailed diagrams, until all functional primitives are identified. Balancing maintains consistency among a set of DFDs by ensuring that input and output data flows align properly. Leveling and balancing are described in more detail in the following sections.

LEVELING EXAMPLES Leveling uses a series of increasingly detailed DFDs to describe an information system. For example, a system might consist of dozens, or even hundreds, of separate processes. Using leveling, an analyst starts with an overall view, which is a context diagram with a single process symbol. Next, the analyst creates diagram 0, which shows more detail. The analyst continues to create lower-level DFDs

until all processes are identified as functional primitives, which represent single processing functions. More complex systems have more processes, and analysts must work through many levels to identify the functional primitives. Leveling also is called **exploding**, partitioning, or decomposing.

Figures 5-16 and 5-17 provide an example of leveling. Figure 5-16 shows diagram 0 for an order system, with the FILL ORDER process labeled as process 1. Now consider Figure 5-17, which provides an exploded view of the FILL ORDER process. Notice that FILL ORDER (process 1) actually consists of three processes: VERIFY ORDER (process 1.1), PREPARE REJECT NOTICE (process 1.2), and ASSEMBLE ORDER (process 1.3).

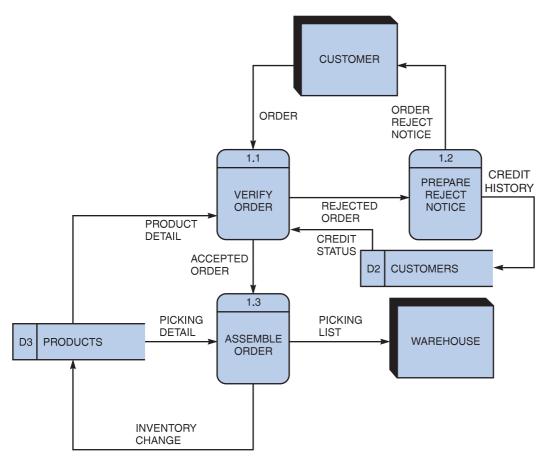


FIGURE 5-17 Diagram I DFD shows details of the FILL ORDER process in the order system.

As Figure 5-17 shows, all processes are numbered using a decimal notation consisting of the parent's reference number, a decimal point, and a sequence number within the new diagram. In Figure 5-17, the parent process of diagram 1 is process 1, so the processes in diagram 1 have reference numbers of 1.1, 1.2, and 1.3. If process 1.3, ASSEMBLE ORDER, is decomposed further, then it would appear in diagram 1.3 and the processes in diagram 1.3 would be numbered as 1.3.1, 1.3.2, 1.3.3, and so on. This numbering technique makes it easy to integrate and identify all DFDs.

When you compare Figures 5-16 and 5-17, you will notice that Figure 5-17 (the exploded FILL ORDER process) shows two data stores (CUSTOMERS and PRODUCTS) that do not appear on Figure 5-16, which is the parent DFD. Why not? The answer is based on a simple rule: When drawing DFDs, you show a data store only when two or more processes use that data store. The CUSTOMERS and PRODUCTS data stores were internal to the FILL ORDER process, so the analyst did not show them on diagram 0,

which is the parent. When you explode the FILL ORDER process into diagram 1 DFD, however, you see that three processes (1.1, 1.2, and 1.3) interact with the two data stores, which now are shown.

Now compare Figure 5-17 (on the previous page) and Figure 5-18. Notice that Figure 5-18 shows the same data flows as Figure 5-17, but does not show the CUSTOMER and WAREHOUSE entities. Analysts often use this technique to simplify a DFD and reduce unnecessary clutter. Because the missing symbols appear on the parent DFD, you can refer to that diagram to identify the source or destination of the data flows.

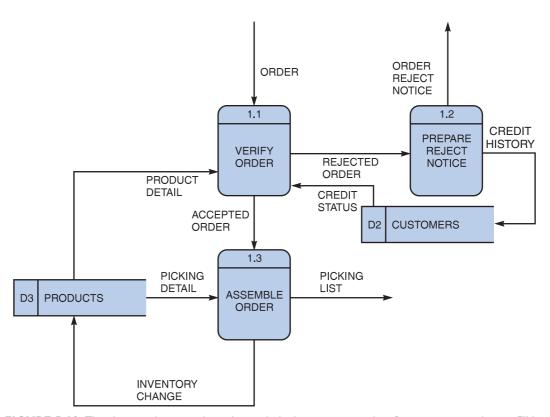


FIGURE 5-18 This diagram does not show the symbols that connect to data flows entering or leaving FILL ORDER on the context diagram.

BALANCING EXAMPLES Balancing ensures that the input and output data flows of the parent DFD are maintained on the child DFD. For example, Figure 5-19 shows two DFDs: The order system diagram 0 is shown at the top of the figure, and the exploded diagram 3 DFD is shown at the bottom.

The two DFDs are balanced, because the child diagram at the bottom has the same input and output flows as the parent process 3 shown at the top. To verify the balancing, notice that the parent process 3, APPLY PAYMENT, has one incoming data flow from an external entity, and three outgoing data flows to external entities. Now examine the child DFD, which is diagram 3. Now, ignore the internal data flows and count the data flows to and from external entities. You will see that the three processes maintain the same one incoming and three outgoing data flows as the parent process.

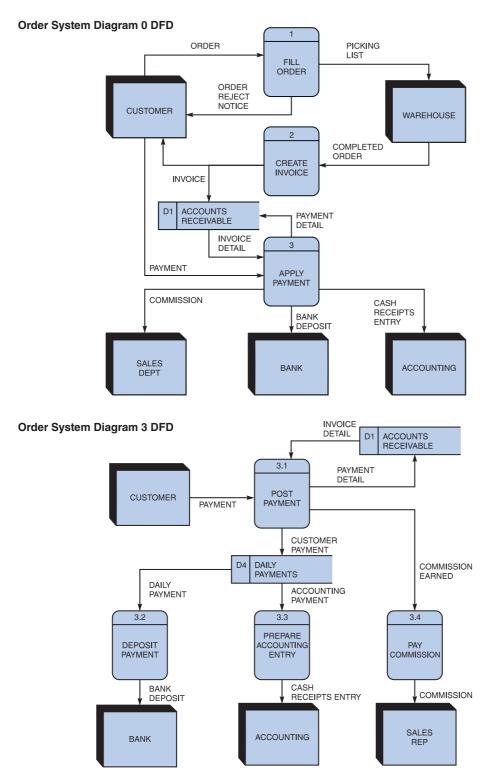


FIGURE 5-19 The order system diagram 0 is shown at the top of the figure, and exploded diagram 3 DFD (for the APPLY PAYMENT process) is shown at the bottom. The two DFDs are balanced, because the child diagram at the bottom has the same input and output flows as the parent process 3 shown at the top.

Another example of balancing is shown in Figures 5-20 and 5-21 on the next page. The DFDs in these figures were created using Visible Analyst, a popular CASE tool.

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Figure 5-20 shows a sample context diagram. The process 0 symbol has two input flows and two output flows. Notice that process 0 can be considered as a black box, with no internal detail shown. In Figure 5-21, process 0 (the parent DFD) is exploded into the next level of detail. Now three processes, two data stores, and four internal data flows are visible. Notice that the details of process 0 are shown inside a dashed line, just as if you could see inside the process.

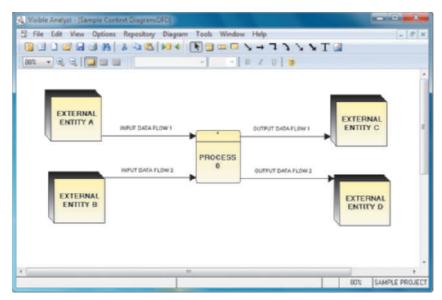


FIGURE 5-20 Example of a parent DFD diagram, showing process 0 as a black box.

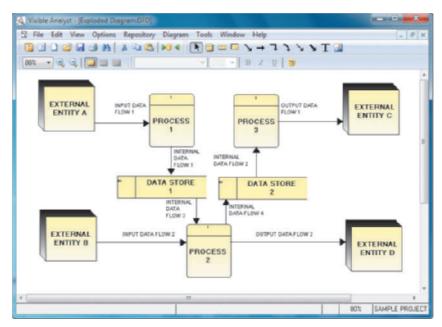


FIGURE 5-21 In the next level of detail, the process 0 black box reveals three processes, two data stores, and four internal data flows — all of which are shown inside the dashed line.

The DFDs in Figures 5-20 and 5-21 are balanced, because the four data flows into and out of process 0 are maintained on the child DFD. The DFDs also are leveled, because each internal process is numbered to show that it is a child of the parent process.

CASE IN POINT 5.1: BIG TEN UNIVERSITY

You are the IT director at Big Ten University. As part of a training program, you decide to draw a DFD that includes some obvious mistakes to see whether your newly hired junior analysts can find them. You came up with the diagram 0 DFD shown in Figure 5-22. Based on the rules explained in this chapter, how many problems should the analysts find?

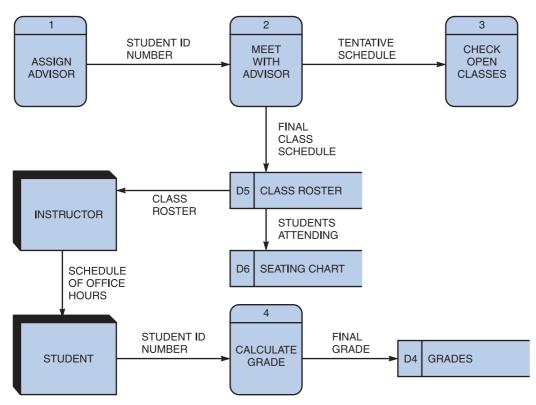


FIGURE 5-22 What are the mistakes in this diagram 0 DFD?

DATA DICTIONARY

A set of DFDs produces a logical model of the system, but the details within those DFDs are documented separately in a data dictionary, which is the second component of structured analysis.

A data dictionary, or data repository, is a central storehouse of information about the system's data. An analyst uses the data dictionary to collect, document, and organize specific facts about the system, including the contents of data flows, data stores, entities, and processes. The data dictionary also defines and describes all data elements and meaningful combinations of data elements. A data element, also called a data item or field, is the smallest piece of data that has meaning within an information system. Examples of data elements are student grade, salary, Social Security number, account balance, and company name. Data elements are combined into records, also called data structures. A record is a meaningful combination of related data elements that is included in a data flow or retained in a data store. For example, an auto parts store inventory record might include part number, description, supplier code, minimum and maximum stock levels, cost, and list price.



To learn more about data dictionaries, visit the Management Information Systems CourseMate Web site at www. cengagebrain.com, navigate to On the Web Links for this chapter, and locate the Data Dictionaries link.

Significant relationships exist among the items in a data dictionary. For example, data stores and data flows are based on data structures, which in turn are composed of data elements. Data flows are connected to data stores, entities, and processes. Accurately documenting these relationships is essential so the data dictionary is consistent with the DFDs. You can use CASE software to help you document the design.

TOOLKIT TIME

The CASE tools in Part B of the Systems Analyst's Toolkit can help you document business functions and processes. To learn more about these tools, turn to Part B of the four-part Toolkit that follows Chapter 12.

Using CASE Tools for Documentation

The more complex the system, the more difficult it is to maintain full and accurate documentation. Fortunately, modern CASE tools simplify the task. For example, in the Visible Analyst CASE tool, documentation automatically flows from the modeling diagrams into the central repository, along with information entered by the user. This section contains several examples of Visible Analyst screens that show the data repository and its contents.

A CASE repository ensures data consistency, which is especially important where multiple systems require the same data. In a large company, for example, the sales, accounting, and shipping systems all might use a data element called CUSTOMER NUMBER. Once the CUSTOMER NUMBER element has been defined in the repository, it can be accessed by other processes, data flows, and data stores. The result is that all systems across the enterprise can share data that is up to date and consistent. You will learn more about CASE tools in Part B of the Systems Analyst's Toolkit.

Documenting the Data Elements

You must document every data element in the data dictionary. Some analysts like to record their notes on online or manual forms. Others prefer to enter the information directly into a CASE tool. Several of the DFDs and data dictionary entries that appear in this chapter were created using a popular CASE tool called Visible Analyst. Although other CASE tools might use other terms or display the information differently, the objective is the same: to provide clear, comprehensive information about the data and processes that make up the system.

Figure 5-23 shows how the analyst used an online documentation form to record information for the SOCIAL SECURITY NUMBER data element. Notice that the figure caption identifies eight specific characteristics for this data element.

- Online or manual documentation entries often indicate which system is involved. This is not necessary with a CASE tool because all information is stored in one file that is named for the system.
- The data element has a standard label that provides consistency throughout the data dictionary.
- 3. The data element can have an alternative name, or alias.
- This entry indicates that the data element consists of nine numeric characters.
- Depending on the data element, strict limits might be placed on acceptable values
- The data comes from the employee's job application.
- This entry indicates that only the payroll department has authority to update or change this data.
- This entry indicates the individual or department responsible for entering and changing data.

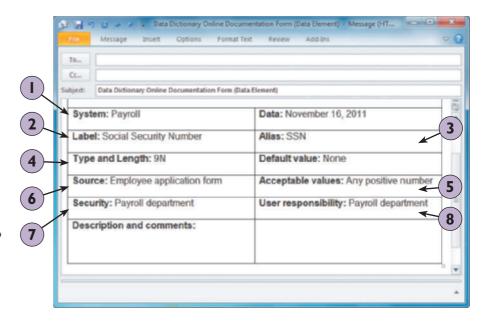


FIGURE 5-23 Using an online documentation form, the analyst has recorded information for a data element named SOCIAL SECURITY NUMBER. Later, the analyst will create a data dictionary entry using a CASE tool.

Figure 5-24 shows a sample screen that illustrates how the SOCIAL SECURITY NUMBER data element might be recorded in the Visible Analyst data dictionary.

Regardless of the terminology or method, the following attributes usually are recorded and described in the data dictionary:

Data element name or label. The data element's standard name, which should be meaningful to users.

Alias. Any name(s) other than the standard data element name; this alternate name is called an alias. For example, if you have a data element named CURRENT BALANCE, various users might refer to it by alternate names such as OUTSTANDING BALANCE, CUSTOMER BALANCE, RECEIVABLE BALANCE, or AMOUNT OWED.

Type and length. Type refers to whether the data element contains numeric, alphabetic, or character values. Length is the maximum number of characters for an alphabetic or character data element or the maximum number of digits and number of decimal positions for a numeric data element. In addition to text and numeric data, sounds and images also can be stored in digital form. In some systems, these binary data objects are managed and processed just as traditional data elements are. For example, an employee record might include a digitized photo image of the person.

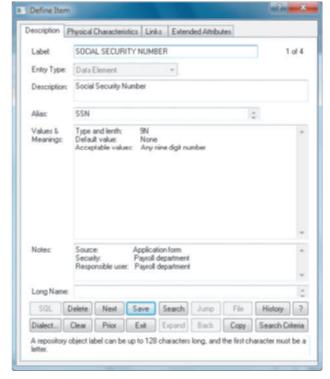


FIGURE 5-24 A Visible Analyst screen describes the data element named SOCIAL SECURITY NUMBER. Notice that many of the items were entered from the online form shown in Figure 5-23.

Default value. The value for the data element if a value otherwise is not entered for it. For example, all new customers might have a default value of \$500 for the CREDIT LIMIT data element.

Acceptable values. Specification of the data element's domain, which is the set of values permitted for the data element; these values either can be specifically listed or referenced in a table, or can be selected from a specified range of values. You also would indicate if a value for the data element is optional. Some data elements have additional validity rules. For example, an employee's salary must be within the range defined for the employee's job classification.

Source. The specification for the origination point for the data element's values. The source could be a specific form, a department or outside organization, another information system, or the result of a calculation.

Security. Identification for the individual or department that has access or update privileges for each data element. For example, only a credit manager has the authority to change a credit limit, while sales reps are authorized to access data in a read-only mode.

Responsible user(s). Identification of the user(s) responsible for entering and changing values for the data element.

Description and comments. This part of the documentation allows you to enter additional notes.

Documenting the Data Flows

In addition to documenting each data element, you must document all data flows in the data dictionary. Figure 5-25 shows a definition for a data flow named COMMISSION. The information on the manual form at the top was entered into the CASE tool data dictionary at the bottom of Figure 5-25.

Although terms can vary, the typical attributes are as follows:

Data flow name or label. The data flow name as it appears on the DFDs.

Description. Describes the data flow and its purpose.

Alternate name(s). Aliases for the DFD data flow name(s).

Origin. The DFD beginning, or source, for the data flow; the origin can be a process, a data store, or an entity.

Destination. The DFD ending point(s) for the data flow; the destination can be a process, a data store, or an entity.

Record. Each data flow represents a group of related data elements called a record or data structure. In most data dictionaries, records are defined separately from the data flows and data stores. When records are defined, more than one data flow or data store can use the same record, if necessary.

Volume and frequency. Describes the expected number of occurrences for the data flow per unit of time. For example, if a company has 300 employees, a TIME CARD data flow would involve 300 transactions and records each week, as employees submit their work hour data.

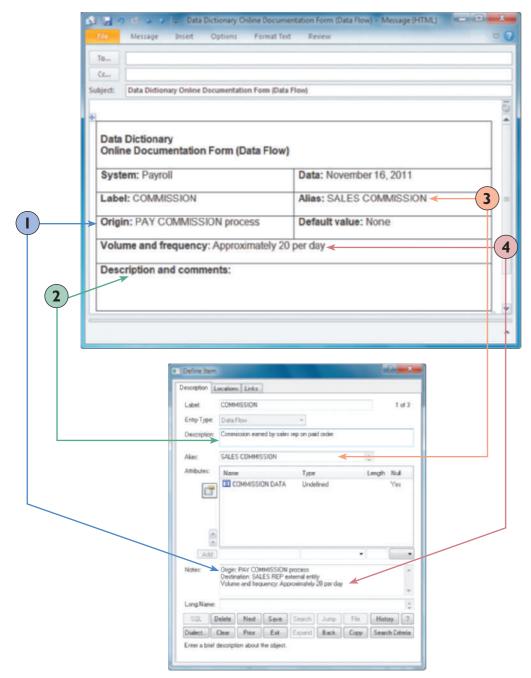


FIGURE 5-25 In the upper screen, an analyst has entered four items of information in an online documentation form. The lower screen shows the same four items entered into a Visible Analyst data dictionary form.

Documenting the Data Stores

You must document every DFD data store in the data dictionary. Figure 5-26 on the next page shows the definition of a data store named IN STOCK.

- This data store has an alternative name, or alias.
- For consistency, data flow names are standardized throughout the data dictionary.
- 3. It is important to document these estimates, because they will affect design decisions in subsequent SDLC phases.

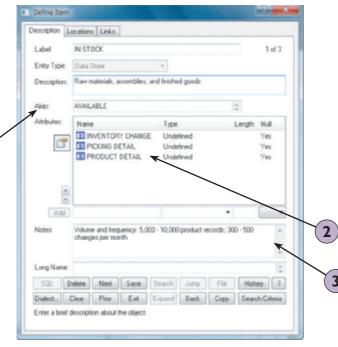


FIGURE 5-26 Visible Analyst screen that documents a data store named IN STOCK.

- I. The process number identifies this process. Any subprocesses are numbered 1.1, 1.2, 1.3, and so on.
- 2. These data flows will be described specifically elsewhere in the data dictionary.

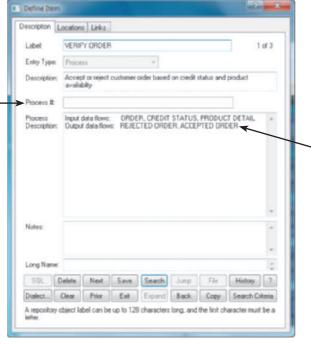


FIGURE 5-27 Visible Analyst screen that describes a process named VERIFY ORDER.

Typical characteristics of a data store are as follows:

Data store name or label. The data store name as it appears on the DFDs.

Description. Describes the data store and its purpose.

Alternate name(s). Aliases for the DFD data store name.

Attributes. Standard DFD names that enter or leave the data store.

Volume and frequency. Describes the estimated number of records in the data store and how frequently they are updated.

Documenting the **Processes**

You must document every process, as shown in Figure 5-27. Your documentation includes a description of the process's characteristics and, for functional primitives, a process description, which is a model that documents the processing steps and business logic.

The following are typical characteristics of a process:

Process name or label. The process name as it appears on the DFDs.

Description. A brief statement of the process's purpose.

2

Process number. A reference number that identifies the process and indicates relationships among various levels in the system.

Process description. This section includes the input and output data flows. For functional primitives, the process description also documents the processing steps and business logic. You will learn how to write process descriptions in the next section.

Documenting the Entities

By documenting all entities, the data dictionary can describe all external entities that interact with the system. Figure 5-28 shows a definition for an external entity named

WAREHOUSE.

Typical characteristics of an entity include the following:

Entity name. The entity name as it appears on the DFDs.

Description. Describe the entity and its purpose.

Alternate name(s). Any aliases for the entity name.

Input data flows. The standard DFD names for the input data flows to the entity.

Output data flows. The standard DFD names for the data flows leaving the entity.

Description Locations Links WAREHOUSE External Entity Products currently available for shipmen INVENTORY Input data flov Output data flo Notes: Long Name SOL Delete Next Save Seach Jump File History 2 Dislect. Clear Prior Exit Expand Back Capy Search Criteria Enter a brief description about the object

FIGURE 5-28 Visible Analyst screen that documents an external entity named WAREHOUSE.

- I. The external entity also can have an alternative name, or alias, if properly documented.
- 2. For consistency, these data flow names are standardized throughout the data dictionary.

Documenting the Records

A record is a data structure that contains a set of related data elements that are stored and processed together. Data flows and data stores consist of records that you must document in the data dictionary. You define characteristics of each record, as shown in Figure 5-29.

Typical characteristics of a record include the following:

Record or data structure name. The record name as it appears in the related data flow and data store entries in the data dictionary.

Definition or description. A brief definition of the record.

Alternate name(s). Any aliases for the record name.

Attributes. A list of all the data elements included in the record. The data element names must match exactly what you entered in the data dictionary.

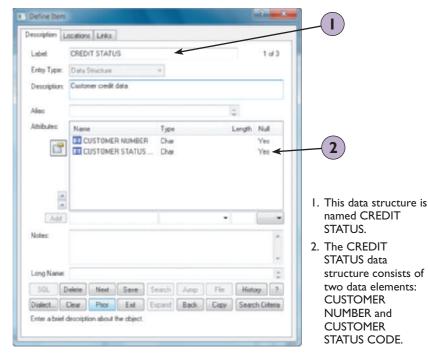


FIGURE 5-29 Visible Analyst screen that documents a record, or data structure named CREDIT STATUS.

Data Dictionary Reports

The data dictionary serves as a central storehouse of documentation for an information system. A data dictionary is created when the system is developed, and is updated constantly as the system is implemented, operated, and maintained. In addition to describing each data element, data flow, data store, record, entity, and process, the data dictionary

documents the relationships among these components. You can obtain many valuable reports from a data dictionary, including the following:

- An alphabetized list of all data elements by name
- A report describing each data element and indicating the user or department that is responsible for data entry, updating, or deletion
- A report of all data flows and data stores that use a particular data element
- Detailed reports showing all characteristics of data elements, records, data flows, processes, or any other selected item stored in the data dictionary

PROCESS DESCRIPTION TOOLS

A process description documents the details of a functional primitive, and represents a specific set of processing steps and business logic. Using a set of process description tools, you create a model that is accurate, complete, and concise. Typical process description tools include structured English, decision tables, and decision trees. When you analyze a functional primitive, you break the processing steps down into smaller units in a process called modular design.

It should be noted that this chapter deals with structured analysis, but the process description tools also can be used in object-oriented development, which is described in Chapter 6. You learned in Chapter 1 that O-O analysis combines data and the processes that act on the data into things called objects, that similar objects can be grouped together into classes, and that O-O processes are called methods. Although O-O programmers use different terminology, they create the same kind of modular coding structures, except that the processes, or methods, are stored inside the objects, rather than as separate components.



FIGURE 5-30 Sequence structure.

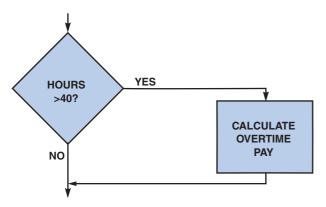


FIGURE 5-31 Selection structure.

Modular Design

Modular design is based on combinations of three logical structures, sometimes called control structures, which serve as building blocks for the process. Each logical structure must have a single entry and exit point. The three structures are called sequence, selection, and iteration. A rectangle represents a step or process, a diamond shape represents a condition or decision, and the logic follows

resents a condition or decision, and the logic follows the lines in the direction indicated by the arrows.

- 1. Sequence. The completion of steps in sequential order, one after another, as shown in Figure 5-30. One or more of the steps might represent a subprocess that contains additional logical structures.
- 2. Selection. The completion of one of two or more process steps based on the results of a test or condition. In the example shown in Figure 5-31, the system tests the input, and if the hours are greater than 40, it performs the CALCULATE OVERTIME PAY process.

3. **Iteration.** The completion of a process step that is repeated until a specific condition changes, as shown in Figure 5-32. An example of iteration is a process that continues to print paychecks until it reaches the end of the payroll file. Iteration also is called **looping**.

Sequence, selection, and iteration structures can be combined in various ways to describe processing logic.

Structured English

Structured English is a subset of standard English that describes logical processes clearly and accurately. When you use structured English, you must conform to the following rules:

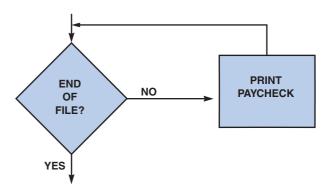


FIGURE 5-32 Iteration structure.

- Use only the three building blocks of sequence, selection, and iteration.
- Use indentation for readability.
- Use a limited vocabulary, including standard terms used in the data dictionary and specific words that describe the processing rules.

An example of structured English appears in Figure 5-33, which shows the VERIFY ORDER process that was illustrated earlier. Notice that the structured English version documents the actual logic that will be coded into the system. Structured English can help make your process descriptions accurate and understandable to users and system developers.

Structured English might look familiar to programming students because it resembles **pseudocode**, which is used in program design. Although the techniques are similar, the primary purpose of structured English is to describe the underlying business logic, while programmers, who are concerned with coding, mainly use pseudocode as a shorthand notation for the actual code.

Figure 5-34 shows another example of structured English. After you study the sales promotion policy, notice that the structured English version describes the processing logic that the system must apply. Following structured English rules ensures that your process descriptions are

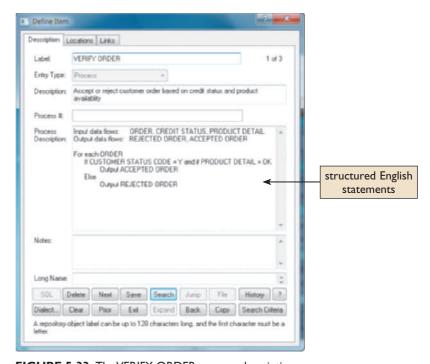


FIGURE 5-33 The VERIFY ORDER process description includes logical rules and a structured English version of the policy. Notice the alignment and indentation of the logic statements.

understandable to users who must confirm that the process is correct, as well as to other analysts and programmers who must design the information system from your descriptions.

VIDEO LEARNING SESSION: Decision Tables

Video Learning Sessions can help you understand key concepts, practice your skills, and check your work. To access the sessions, visit the Management Information Systems CourseMate Web site at www.cengagebrain.com and navigate to the Video Learning Sessions for this book. This session is about decision tables, why they are important process description tools, how to create decision tables, and how to analyze conditions and outcomes in a decision table.





To learn more about structured English, visit the Management Information Systems CourseMate Web site at www. cengagebrain.com, navigate to On the Web Links for this chapter, and locate the Structured English link.

- Place the name of the process in a heading at the top left.
- Enter the conditions under the heading, with one condition per line, to represent the customer status and availability of products.
- 3. Enter all potential combinations of Y/N (for yes and no) for the conditions. Each column represents a numbered possibility

Decision Tables

A decision table is a logical structure that shows every combination of conditions and outcomes. Analysts often use decision tables to describe a process and ensure that they have considered all possible situations. You can create decision tables using Microsoft PowerPoint, Word, or Excel.

TABLES WITH ONE CONDITION If a process has a single condition, there only are two possibilities – *yes* or *no*. Either the condition is present or it is not, so there are only two rules. For example, to trigger an overtime calculation, the process condition might be: *Are the hours greater than 40?* If so, the calculation is made. Otherwise, it is not.

TABLES WITH TWO CONDITIONS Suppose you want to create a decision table based on the Verify Order business process shown in Figure 5-34. When documenting a process, it is important to ensure that you list every possibility. In this example, the process description contains two conditions: product stock status and customer credit status. If *both* conditions are met, the order is accepted. Otherwise the order is rejected.

VERIFY ORDER Business Process with Two Conditions

- An order will be accepted only if the product is in stock and the customer's credit status is OK.
- All other orders will be rejected.

FIGURE 5-34 The Verify Order business process has two conditions. For an order to be accepted, the product must be in stock and the customer must have an acceptable credit status.

After you identify all the conditions and outcomes, you are ready to create a decision table similar to the one shown in Figure 5-35. To create the table, follow the four steps listed in the margin.

VERIFY ORDER Process

	1	2	3	4
Credit status is OK Product is in stock	Y Y	Y N	N Y	N
Accept order Reject order	X	×	×	x }4

FIGURE 5-35 Example of a simple decision table showing the processing logic of the VERIFY ORDER process.

Notice that each condition has two possible values, so the number of rules doubles each time you add another condition. For example, one condition creates two rules, two conditions create four rules, three conditions create eight rules, and so on. In the two-condition example in Figure 5-35, four possibilities exist, but Rule 1 is the *only* combination that will accept an order.

TABLES WITH THREE CONDITIONS Suppose the company now decides that the credit manager can waive the customer credit requirement, as shown in Figure 5-36. That creates a third condition, so there will be eight possible rules. The new decision table might resemble the one shown in Figure 5-37.



To learn more about decision tables, visit the Management Information Systems CourseMate Web site at www. cengagebrain. com, navigate to On the Web Links for this chapter, and locate the Decision Tables link.

VERIFY ORDER Business Process with Three Conditions

- · An order will be accepted only if the product is in stock and the customer's credit status is OK.
- The credit manager can waive the credit status requirement.
- All other orders will be rejected.

FIGURE 5-36 A third condition has been added to the Verify Order business process. For an order to be accepted, the product must be in stock and the customer must have an acceptable credit status. However, the credit manager now has the authority to waive the credit status requirement.

VERIFY ORDER Process with Credit Waiver (initial version)

	- 1	2	3	4	5	6	7	8	
Credit status is OK Product is in stock Waiver from credit manager	Y	Υ	N	N	Υ	N Y N		N N N	
Accept order Reject order	X	X	X	X	X	X	X	X	

FIGURE 5-37 This table is based on the Verify Order conditions shown in Figure 5-36. With three conditions, there are eight possible combinations, or rules.

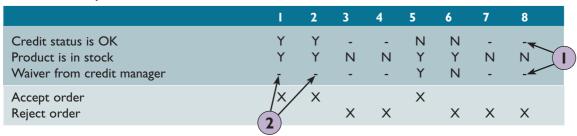
First, you must fill in the Y-N patterns, as shown in Figure 5-37. The best way to assure that all combinations appear is to use patterns like these. The first condition uses a pattern of Y-Y-Y-Y followed by N-N-N-N; the second condition uses a repeating Y-Y-N-N pattern; and the pattern in the third condition is a series of Y-Ns.

The next step is very important, regardless of the number of conditions. Each numbered column, or rule, represents a different set of conditions. You must analyze the logic carefully and show the outcome for each rule. Before going further, study the table in Figure 5-37 and be sure you understand the logical outcome for each of the eight rules.

When all the outcomes have been determined, you are ready to simplify the table. In a multi-condition table, some rules might be duplicates, redundant, or unrealistic. To simplify the table, follow these steps:

- 1. Study each combination of conditions and outcomes. When you have rules with three conditions, only one or two of them may control the outcome, and the other conditions simply do not matter.
- 2. If you identify conditions that do not affect the outcome, mark them with dashes (-) as shown in the first table in Figure 5-38.
- 3. Now combine and renumber the rules, as shown in the second table in Figure 5-38.

VERIFY ORDER Process with Credit Waiver (with rules marked for combination)



- I. Because the product is not in stock, the other conditions do not matter.
- 2. Because the other conditions are met, the waiver does not matter.

VERIFY ORDER Process with Credit Waiver (after rule combination and simplification)

	(COMBINES PREVIOUS 1, 2)	2 (PREVIOUS 5)	3 (PREVIOUS 6)	4 (COMBINES PREVIOUS 3, 4, 7, 8)
Credit status is OK Product is in stock Waiver from credit manager	Y Y -	N Y Y	N Y N	- N -
Accept order Reject order	X	X	X	X

FIGURE 5-38 In the first table, dashes have been added to indicate that a condition is not relevant. In the second version, rules have been combined. Notice that in final version, only four rules remain. These rules document the logic, and will be transformed into program code when the system is developed.

If you follow these steps, you will see that Rules 1 and 2 can be combined because credit status is OK in both rules, so the waiver would not matter. Rules 3, 4, 7, and 8 also can be combined because the product is not in stock, so other conditions do not matter. The result is that instead of eight possibilities, only four logical rules control the Verify Order process.

MULTIPLE OUTCOMES In addition to multiple conditions, decision tables can have more than two possible outcomes. For example, the sales promotion policy shown in Figure 5-39 includes three conditions: Was the customer a preferred customer, did the customer order \$1,000 or more, and did the customer use our company charge card? Based on these conditions, four possible actions can occur, as shown in the decision table in Figure 5-40.

SALES PROMOTION POLICY - Holiday Season, 2011

- Preferred customers who order \$1,000 or more are entitled to a 5% discount, and an additional 5% discount if they use our charge card.
- Preferred customers who do not order \$1,000 or more will receive a \$25 bonus coupon.
- All other customers will receive a \$5 bonus coupon.

FIGURE 5-39 A sales promotion policy with three conditions. Notice that the first statement contains two separate conditions – one for the 5% discount, and another for the additional discount.

Sales Promotion Policy (initial version)

	ı	2	3	4	5	6	7	8
Preferred customer Ordered \$1,000 or more Used our charge card	Y Y Y	Υ	Ν			N Y N	N N Y	N N N
5% discount Additional 5% discount \$25 bonus coupon \$5 bonus coupon	X X	X	×	×	×	X	X	×

FIGURE 5-40 This decision table is based on the sales promotion policy in Figure 5-39. This is the initial version of the table, before simplification.

As explained in the preceding section, most tables can be simplified, and this one is no exception. When you study the conditions and outcomes, you realize that:

- In Rule 1, all three conditions are met, so *both* 5% discounts apply.
- In Rule 2, a preferred customer orders \$1,000 or more, but does not use our charge card, so only *one* 5% discount applies.
- Rules 3 and 4 can be combined into a single rule. Why? If preferred customers do not order \$1,000 or more, it does not matter whether they use our charge card either way, they only earn a \$25 bonus coupon. Therefore, Rules 3 and 4 really are a single rule.
- Rules 5, 6, 7, and 8 also can be combined into a single rule because if the person is *not* a preferred customer, he or she can *only* receive a \$5 bonus coupon, and the other conditions simply do not matter. So, you insert a dash if a condition is irrelevant, as shown in Figure 5-41.

If you add dashes for rules that are not relevant, your table should resemble the one shown in Figure 5-41. When you combine and simplify the results, only four rules remain: Rule 1, Rule 2, Rule 3 (a combination of initial Rules 3 and 4), and Rule 4 (a combination of initial Rules 5, 6, 7, and 8).

Sales Promotion Policy (final version)

	I	2	3	4	5	6	7	8
Preferred customer	Υ	Υ	Υ	Υ	Ν	Ν	Ν	Ν
Ordered \$1,000 or more	Υ	Υ	Ν	Ν	-	-	-	-
Used our charge card	Υ	Ν	-	-	-	-	-	-
5% discount	X	Χ						
Additional 5% discount	X							
\$25 bonus coupon			Χ	X				
\$5 bonus coupon					Χ	Χ	X	X

FIGURE 5-41 In this version, dashes have been added to indicate that a condition is not relevant. At this point, it appears that several rules can be combined.

Decision tables often are the best way to describe a complex set of conditions. Many analysts use decision tables because they are easy to construct and understand, and programmers find it easy to work from a decision table when developing code.

CASE IN POINT 5.2: Rock Solid Outfitters (Part 1)

Leah Jones is the IT manager at Rock Solid Outfitters, a medium-sized supplier of outdoor climbing and camping gear. Steve Allen, the marketing director, has asked Leah to develop a special Web-based promotion. As Steve described it to Leah, Rock Solid will provide free shipping for any customer who either completes an online survey form or signs up for the Rock Solid online newsletter. Additionally, if a customer completes the survey *and* signs up for the newsletter, Rock Solid will provide a \$10 merchandise credit for orders of \$100 or more. Leah has asked you to develop a decision table that will reflect the promotional rules that a programmer will use. She wants you to show all possibilities, then to simplify the results to eliminate any combinations that would be unrealistic or redundant.

Decision Trees

A decision tree is a graphical representation of the conditions, actions, and rules found in a decision table. Decision trees show the logic structure in a horizontal form that resembles a tree with the roots at the left and the branches to the right. Like flowcharts, decision trees are useful ways to present the system to management. Decision trees and decision tables provide the same results, but in different forms. In many situations, a graphic is the most effective means of communication.

Figure 5-42 is based on the sales promotion policy shown in Figure 5-39 on page 228. A decision tree is read from left to right, with the conditions along the various branches and the actions at the far right. Because the example has two conditions with four resulting sets of actions, the example has four terminating branches at the right side of the tree.

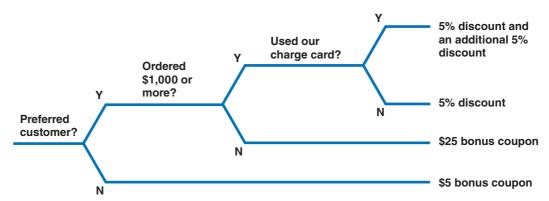


FIGURE 5-42 This example is based on the same Sales Promotion Policy shown in the decision tables in Figures 5-40 and 5-41 on the previous page. Like a decision table, a decision tree shows all combinations of conditions and outcomes. The main difference is the graphical format, which many viewers find easier to interpret.

Whether to use a decision table or a decision tree often is a matter of personal preference. A decision table might be a better way to handle complex combinations of conditions. On the other hand, a decision tree is an effective way to describe a relatively simple process.

CASE IN POINT 5.3: Rock Solid Outfitters (Part 2)

Leah Jones, the IT manager at Rock Solid Outfitters, thinks you did a good job on the decision table task she assigned to you. Now she wants you to use the same data to develop a decision tree that will show all the possibilities for the Web-based promotion described in Part I of the case. She also wants you to discuss the pros and cons of decisions tables versus decision trees.

LOGICAL VERSUS PHYSICAL MODELS

While structured analysis tools are used to develop a logical model for a new information system, such tools also can be used to develop physical models of an information system. A physical model shows how the system's requirements are implemented. During the systems design phase, you create a physical model of the new information system that follows from the logical model and involves operational tasks and techniques.

Sequence of Models

What is the relationship between logical and physical models? Think back to the beginning of the systems analysis phase, when you were trying to understand the existing system. Rather than starting with a logical model, you first studied the physical operations of the existing system to understand how the current tasks were carried out. Many systems analysts create a physical model of the current system and then develop a logical model of the current system before tackling a logical model of the new system. Performing that extra step allows them to understand the current system better.

Four-Model Approach

Many analysts follow a **four-model approach**, which means that they develop a physical model of the current system, a logical model of the current system, a logical model of the new system, and a physical model of the new system. The major benefit of the four-model approach is that it gives you a clear picture of current system functions before you make any modifications or improvements. That is important because mistakes made early in systems development will affect later SDLC phases and can result in unhappy users and additional costs. Taking additional steps to avoid these potentially costly mistakes can prove to be well worth the effort. Another advantage is that the requirements of a new information system often are quite similar to those of the current information system, especially where the proposal is based on new computer technology rather than a large number of new requirements. Adapting the current system logical model to the new system logical model in these cases is a straightforward process.

The only disadvantage of the four-model approach is the added time and cost needed to develop a logical and physical model of the current system. Most projects have very tight schedules that might not allow time to create the current system models. Additionally, users and managers want to see progress on the new system — they are much less concerned about documenting the current system. As a systems analyst, you must stress the importance of careful documentation and resist the pressure to hurry the development process at the risk of creating serious problems later.

CASE IN POINT 5.4: TIP TOP STAFFING

Tip Top Staffing supplies employees to hundreds of IT firms that require specialized skills for specific projects. Systems analysts Lisa Nuevo and Bill Goodman are working on the logical model of Tip Top's billing and records system, using DFDs, a data dictionary, and process descriptions. At some point while working on the logical model of the system, Lisa felt that some improvements should be made in the data forms that Tip Top uses to obtain information about job applicants. Was the subject of improving the forms a physical implementation issue? Is Lisa going off on a tangent by considering how something will be done, instead of sticking to what will be done?

232 Chapter Summary

A QUESTION OF ETHICS



This is your first week in your new job at Safety Zone, a leading producer of IT modeling software. Your prior experience with a smaller competitor gave you an edge in landing the job, and you are excited about joining a larger company in the same field.

So far, all is going well and you are getting used to the new routine. However, you are concerned about one issue. In your initial meeting with the IT manager, she seemed very interested in the details of your prior position, and some of her questions made you a little uncomfortable. She did not actually ask you to reveal any proprietary information, but she made it clear that Safety Zone likes to know as much as possible about its competitors.

Thinking about it some more, you try to draw a line between information that is OK to discuss, and topics such as software specifics or strategy that should be considered private. This is the first time you have ever been in a situation like this. How will you handle it?

CHAPTER SUMMARY

During data and process modeling, a systems analyst develops graphical models to show how the system transforms data into useful information. The end product of data and process modeling is a logical model that will support business operations and meet user needs. Data and process modeling involves three main tools: data flow diagrams, a data dictionary, and process descriptions.

Data flow diagrams (DFDs) graphically show the movement and transformation of data in the information system. DFDs use four symbols: The process symbol transforms data; the data flow symbol shows data movement; the data store symbol shows data at rest; and the external entity symbol represents someone or something connected to the information system. Various rules and techniques are used to name, number, arrange, and annotate the set of DFDs to make them consistent and understandable.

A set of DFDs is like a pyramid with the context diagram at the top. The context diagram represents the information system's scope and its external connections but not its internal workings. Diagram 0 displays the information system's major processes, data stores, and data flows and is the exploded version of the context diagram's process symbol, which represents the entire information system. Lower-level DFDs show additional detail of the information system through the leveling technique of numbering and partitioning. Leveling continues until you reach the functional primitive processes, which are not decomposed further and are documented with process descriptions. All diagrams must be balanced to ensure their consistency and accuracy.

The data dictionary is the central documentation tool for structured analysis. All data elements, data flows, data stores, processes, entities, and records are documented in the data dictionary. Consolidating documentation in one location allows you to verify the information system's accuracy and consistency more easily and generate a variety of useful reports.

Each functional primitive process is documented using structured English, decision tables, and decision trees. Structured English uses a subset of standard English that defines each process with combinations of the basic building blocks of sequence, selection, and iteration. You also can document the logic by using decision tables or decision trees.

Structured analysis tools can be used to develop a logical model during one systems analysis phase, and a physical model during the systems design phase. Many analysts use a four-model approach, which involves a physical model of the current system, a logical model of the current system, a logical model of the new system, and a physical model of the new system.

Key Terms and Phrases 233

Key Terms and Phrases

alias 219 balancing 212 black box 201 black hole 203 business logic 201 business rules 201 child diagram 211 context diagram 208 control structures 224 data dictionary 217 data element 217 data flow 202

data flow diagram (DFD) 200

data item 217 data repository 217 data store 203 data structures 217 decision table 226 decision tree 230 decomposing 213 diagram 0 209 diverging data flow 211

domain 220 entity 205 exploding 213 field 217

four-model approach 231 functional primitive 211

Gane and Sarson 200

gray hole 203 iteration 225 length 219 leveling 212 logical model 198 logical structures 224 looping 225 modular design 224 parent diagram 211 partitioning 213 physical model 198

process 200 process 0 208

process description 224 pseudocode 225 records 217 selection 224 sequence 224 sink 205 source 205

spontaneous generation 203 structured English 225 terminators 205 type 219

validity rules 220 Yourdon 200

234 Learn It Online

Learn It Online

Instructions: To complete the Learn It Online exercises, visit the Management Information Systems CourseMate Web site at **www.cengagebrain.com**, navigate to the resources for this chapter, and click the link for the exercise you want to complete.

Chapter Reinforcement

TF, MC, and SA

Click one of the Chapter Reinforcement links for Multiple Choice, True/False, or Short Answer. Answer each question and submit to your instructor.

7 Flash Cards

Click the Flash Cards link and read the instructions. Type 20 (or a number specified by your instructor) in the Number of playing cards text box, type your name in the Enter your Name text box, and then click the Flip Card button. When the flash card is displayed, read the question and then click the ANSWER box arrow to select an answer. Flip through the Flash Cards. If your score is 15 (75%) correct or greater, click Print on the File menu to print your results. If your score is less than 15 (75%) correct, then redo this exercise by clicking the Replay button.

Practice Test

Click the Practice Test link. Answer each question, enter your first and last name at the bottom of the page, and then click the Grade Test button. When the graded practice test is displayed on your screen, click Print on the File menu to print a hard copy. Continue to take practice tests until you score 80% or better.

4 Who Wants To Be a Computer Genius?

Click the Computer Genius link. Read the instructions, enter your first and last name at the bottom of the page, and then click the Play button. When your score is displayed, click the PRINT RESULTS link to print a hard copy.

Wheel of Terms

Click the Wheel of Terms link. Read the instructions, and then enter your first and last name and your school name. Click the PLAY button. When your score is displayed on the screen, right-click the score and then click Print on the shortcut menu to print a hard copy.

Crossword Puzzle Challenge

Click the Crossword Puzzle Challenge link. Read the instructions, and then click the Continue button. Work the crossword puzzle. When you are finished, click the Submit button. When the crossword puzzle is redisplayed, submit it to your instructor.

Case-Sim: SCR Associates 235

SCR Associates Case Simulation Session 5: Data and Process Modeling

Overview

The SCR Associates case study is a Webbased simulation that allows you to practice your skills in a real-world environment. The



case study transports you to SCR's intranet, where you complete 12 work sessions, each aligning with a chapter. As you work on the case, you will receive e-mail and voice mail messages, obtain information from SCR's online libraries, and perform various tasks.

How do I use the case?

- Review the SCR background material in Chapter 1.
- Read the Preview for this session and study the Task List.
- Visit the Management Information Systems CourseMate Web site at www.cengagebrain. com, navigate to the SCR Case Simulation, and locate the intranet link.
- Enter your name and the password sad9e. An opening screen will display the 12 sessions.
- Select this session. Check your e-mail and voice mail carefully, and then work on the tasks.

Preview: Session 5

You recently completed requirements modeling tasks for the new Training Information Management System (TIMS). Now you are ready to begin data and process modeling, which will produce a logical model of the new system. You will create DFDs, develop a data dictionary, and use decision tables and trees.

Task List

Jesse wants to see a context diagram and a diagram O DFD for TIMS.
 Need to review the JAD session summary again! Try to identify four main TIMS functions and draw a lower-level DFD for each process.
 Prepare a reply to Jesse's message about CASE tools. Search the Internet to find two more alternatives.
 Prepare a decision table and a decision tree that show the logical rules described in Jesse's message about fees and discounts.

FIGURE 5-43 Task list: Session 5.

236 Chapter Exercises

Chapter Exercises

Review Questions

- 1. Describe data and process modeling, and name the main data and process modeling techniques.
- 2. Describe the Gane and Sarson symbols used for processes, data flows, data stores, and entities. Give four examples of typical names for processes, data flows, data stores, and entities.
- 3. What is the relationship between a context diagram and diagram 0, and which symbol is not used in a context diagram?
- 4. What is meant by an exploded DFD?
- 5. Describe a data dictionary and give examples of how and when it is used.
- 6. Explain the DFD leveling technique.
- 7. What is a balanced DFD?
- 8. Describe the steps in creating a decision table.
- 9. Discuss the pros and cons of decision tables versus decision trees.
- 10. What is structured English?

Discussion Topics

- 1. Suppose you were assigned to develop a logical model of the registration system at a school or college. Would you be better off using a top-down approach, or would a bottom-up strategy be better? What would influence your decision?
- 2. Some systems analysts find it better to start with a decision table, then construct a decision tree. Others believe it is easier to do it in the reverse order. Which do you prefer? Why?
- 3. A systems analyst attended a weeklong workshop on structured analysis. When she returned to her job, she told her boss that structured analysis was not worth the time to learn and use on the job. Her view was that it was too academic and had too much new terminology to be useful in a practical setting. Do you agree or disagree? Defend your position.
- 4. This chapter describes a black box concept that allows more detail to be shown as a process is exploded. Can the concept be applied in business management generally, or is it limited to information systems design? Provide reasons and examples with your answer.

Projects

- 1. Draw a context diagram and a diagram 0 DFD that represent the registration system at your school or an imaginary school.
- 2. On the Internet, locate at least three firms that offer CASE tools. Write e-mail messages to the companies to find out whether they offer demonstration copies or student versions of their products.
- 3. Suppose that you want to demonstrate a decision table to someone who has never seen one. Think of an example, with two or three conditions, from everyday life. Draw a decision table that captures all possible outcomes.
- 4. The data flow symbols shown on page 201 were designed by Ed Yourdon, a well-known IT author, lecturer, and consultant. Many IT professionals consider him to be among the most influential men and women in the software field. Learn more about Mr. Yourdon by visiting his Web site at www.yourdon.com, and write a brief review of his accomplishments.

Apply Your Knowledge 237

Apply Your Knowledge

The Apply Your Knowledge section contains four mini-cases. Each case describes a situation, explains your role in the case, and asks you to respond to questions. You can answer the questions by applying knowledge you learned in the chapter.



Digital Consulting

Situation:

You are a senior systems analyst at Digital Consulting, a growing IT consulting firm. You are leading the development team for a major client. You need to explain structured analysis to your two newly hired junior analysts (Sara and Mike) before meeting with the client tomorrow afternoon.

- 1. Describe the rules for creating a context diagram.
- 2. Make a basic list of dos and don'ts when developing DFDs.
- 3. Explain the importance of leveling and balancing.
- 4. Ask Sara and Mike to review the order system context diagram on page 208, and compare it with the order system diagram 0 DFD on page 212. Then ask them to answer the following questions: (a) How many external entities are shown in each diagram? (b) In each diagram, how many data flows connect to the external entities? (c) How many subprocesses are identified in the diagram 0 DFD? (d) Could the data store have been shown in the context diagram? Why or why not?

2

Precision Tools

Situation:

Precision Tools sells a line of high-quality woodworking tools. When customers place orders on the company's Web site, the system checks to see if the items are in stock, issues a status message to the customer, and generates a shipping order to the warehouse, which fills the order. When the order is shipped, the customer is billed. The system also produces various reports.

- 1. Draw a context diagram for the order system.
- 2. Draw a diagram 0 DFD for the order system.
- 3. Name four attributes that you can use to define a process in the order system.
- 4. Name four attributes that you can use to define an entity in the order system.

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3

Claremont School

Situation:

The Claremont School course catalog reads as follows: "To enroll in CIS 288, which is an advanced course, a student must complete two prerequisites: CIS 110 and CIS 286. A student who completes either one of these prerequisites and obtains the instructor's permission, however, will be allowed to take CIS 288."

- 1. Create a decision table that describes the Claremont School course catalog regarding eligibility for CIS 288. Show all possible rules.
- 2. Simplify the table you just created. Describe the results.
- 3. Draw a simplified decision tree to represent the Claremont School catalog. Describe the results.
- 4. Why might you use a decision tree rather than a decision table?



City Bus Lines

Situation:

City Bus Lines is developing an information system that will monitor passenger traffic, peak travel hours, and equipment requirements. The IT manager wants you to document a process called BALANCE that determines whether extra buses currently are needed on a particular route. The BALANCE process automatically assigns additional buses to that route, but *only* if all other routes are operating on schedule. In any case, a supervisor can override the automatic BALANCE process if he or she so desires.

- 1. Create a decision table that describes the bus transfer process.
- 2. Draw a decision tree that describes the bus transfer process.
- 3. Name four attributes that you can use to define a data flow in the bus information system.
- 4. Name four attributes that you can use to define a data store in the bus information system.

Case Studies 239

Case Studies

Case studies allow you to practice specific skills learned in the chapter. Each chapter contains several case studies that continue throughout the textbook, and a chapter capstone case.

New Century Health Clinic

New Century Health Clinic offers preventive medicine and traditional medical care. In your role as an IT consultant, you will help New Century develop a new information system.

Background

You began the systems analysis phase at New Century Health Clinic by completing a series of interviews, reviewing existing reports, and observing office operations. (Your instructor may provide you with a sample set of interview summaries.)

As you learned, the doctors, nurses, and physical therapists provide services and perform various medical procedures. All procedures are coded according to Current Procedure Terminology, which is published by the American Medical Association. The procedure codes consist of five numeric digits and a two-digit suffix, and are used for all billing and insurance claims.

From your fact-finding, you determined that seven reports are required at the clinic. The first report is the daily appointment list for each provider. The list shows all scheduled appointment times, patient names, and services to be performed, including the procedure code and description. A second daily report is the call list, which shows the patients who are to be reminded of their next day's appointments. The call list includes the patient name, telephone number, appointment time, and provider name. The third report is the weekly provider report that lists each of the providers and the weekly charges generated, plus a month-to-date (MTD) and a year-to-date (YTD) summary.

The fourth report is the statement — a preprinted form that is produced monthly and mailed in a window envelope. Statement header information includes the statement date, head of household name and address, the previous month's balance, the total household charges MTD, the total payments MTD, and the current balance. The bottom section of the statement lists all activity for the month in date order. For each service performed, a line shows the patient's name, the service date, the procedure code and description, and the charge. The statement also shows the date and amount of all payments and insurance claims. When an insurance payment is received, the source and amount are noted on the form. If the claim is denied or only partially paid, a code is used to explain the reason. A running balance appears at the far right of each activity line.

The associates also require two insurance reports: the weekly Insurance Company Report and the monthly Claim Status Summary. In addition to these six reports, the office staff would like to have mailing labels and computer-generated postcards for sending reminders to patients when it is time to schedule their next appointment. Reminders usually are mailed twice monthly. Now you are ready to organize the facts you gathered and prepare a system requirements document that represents a logical model of the proposed system. Your tools will include DFDs, a data dictionary, and process descriptions.

Assignments

- 1. Prepare a context diagram for New Century's information system.
- 2. Prepare a diagram 0 DFD for New Century. Be sure to show numbered processes for handling appointment processing, payment and insurance processing, report processing, and records maintenance. Also, prepare lower-level DFDs for each numbered process.

240 Case Studies

3. Prepare a list of data stores and data flows needed for the system. Under each data store, list the data elements required.

4. Prepare a data dictionary entry and process description for one of the system's functional primitives.

PERSONAL TRAINER, INC.

Personal Trainer, Inc., owns and operates fitness centers in a dozen Midwestern cities. The centers have done well, and the company is planning an international expansion by opening a new "supercenter" in the Toronto area. Personal Trainer's president, Cassia Umi, hired an IT consultant, Susan Park, to help develop an information system for the new facility. During the project, Susan will work closely with Gray Lewis, who will manage the new operation.

Background

Susan Park has completed a preliminary investigation and performed the fact-finding tasks that were described in Chapters 2 and 4. Now, she will use the results to develop a logical model of the proposed information system.

Assignments

Before you perform the following tasks, you should review the information provided in Chapters 2 and 4 of the case.

- 1. Prepare a context diagram for the new system.
- 2. Prepare a diagram 0 DFD for the new system.
- 3. Write a brief memo that explains the importance of leveling a set of DFDs.
- 4. Write a brief memo that explains the importance of balancing a set of DFDs.

CHAPTER CAPSTONE CASE: SoftWear, Limited



SoftWear, Limited (SWL), is a continuing case study that illustrates the knowledge and skills described in each chapter. In this case study, the student acts as a member of the SWL systems development team and performs various tasks.

Background

Rick Williams, a systems analyst, and Carla Moore, a programmer/analyst, continued their work on the SWL payroll system project. After completing detailed interviews and other fact-finding activities, Rick and Carla now understand how the current system operates and the new requirements desired by users. They are ready to organize and document their findings by preparing a logical model of the payroll system.

Data Flow Diagrams

After they completed the preliminary investigation, Rick and Carla felt that they knew more about the system entities and how they interacted.

The two analysts knew that the payroll department issues paychecks based on timesheet data submitted by department heads, and that each employee receives a W-2 form at the end of the year. They also knew that the human resources department prepares employee status changes, and the payroll department enters the pay data. The diagram also noted the output of state and federal government reports and internal reports to SWL's finance and payroll departments. The credit union and the SWL stock transfer department reports and fund transfers also were included.

Using this information, Rick and Carla prepared a sketch of a context diagram and scheduled a meeting for the next day with Amy Calico, director of the payroll department, to discuss the diagram. At the meeting, Amy made several comments:

- The human resources department would be setting up additional ESIP deduction choices for employees under a new 401(k) plan. Human resources also would receive ESIP reports from the payroll system.
- The payroll department enters timesheet data received from department heads, who do not interact directly with the system. Rather than showing the department head entity symbol on the context diagram, the input data flow from the payroll department should be expanded and called PAY DETAIL.
- State and federal reporting requirements differ, so they should be treated as two separate entities. Also, periodic changes in government tax rates should be shown as inputs to the payroll system.
- All accounting reports, except for an overall financial summary, should be distributed to the accounting department instead of to the finance department. The accounting department also should receive a copy of the payroll report.
- The bank returns cleared payroll checks to the payroll department once a month. Amy reminded the analysts that the payroll system handles the reconciliation of payroll checks.



After discussing Amy's comments, Rick and Carla prepared the final version of the payroll system context diagram shown in Figure 5-44.

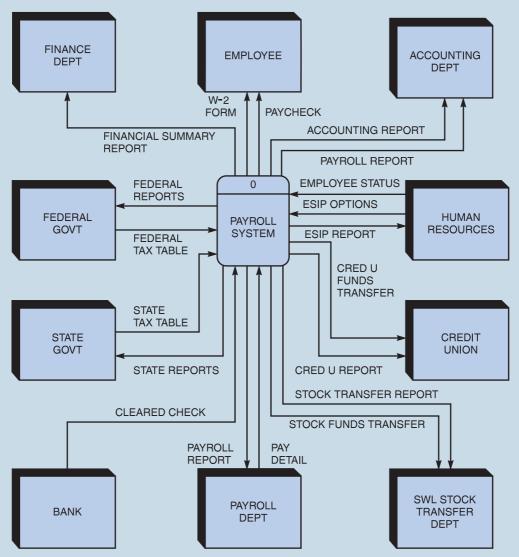


FIGURE 5-44 Final context diagram for SoftWear, Limited's payroll system.

While their conversation with Amy Calico still was fresh in her mind, Carla proposed that they construct the diagram 0 DFD. After going through several draft versions, they completed the diagram 0 shown in Figure 5-45. They identified four processes: the check reconciliation subsystem, the pay employee subsystem, the payroll accounting subsystem, and a subsystem that would handle all voluntary deductions, which they called the ESIP deduction subsystem.

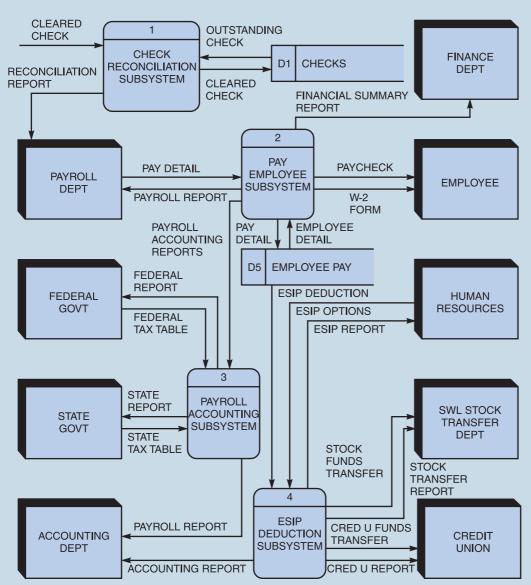


FIGURE 5-45 Diagram 0 DFD for SoftWear, Limited's payroll system.

SYVL

Over the next few days, Rick concentrated on partitioning the pay employee subsystem and the ESIP subsystem, while Carla developed the lower-level diagrams for the other two subsystems.

At that point, Rick considered the problem of applying certain deductions on a monthly cycle, even though the deductions were made weekly. To provide flexibility, he decided to use two separate processes, as shown in Figure 5-46. When he finished, his diagram 4 DFD contained the two processes EXTRACT DEDUCTION and APPLY DEDUCTION, as well as a local data store, UNAPPLIED DEDUCTIONS. Several local data flows also were included. The first process, EXTRACT DEDUCTION, would deduct the proper amount in each pay period. The deductions would be held in the temporary data store

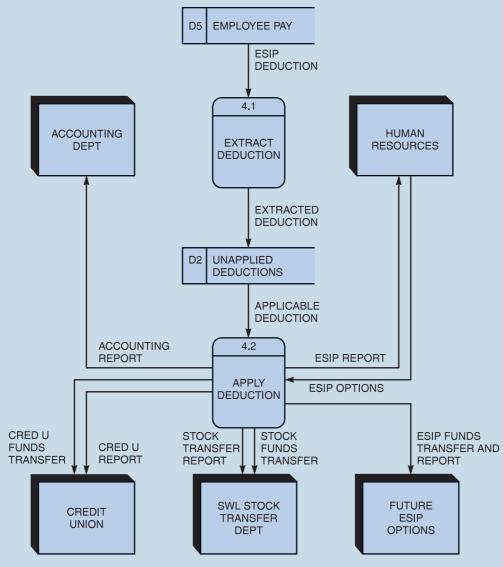


FIGURE 5-46 Diagram 4 DFD for SoftWear, Limited's payroll system shows the detail of process 4, the ESIP DEDUCTION SUBSYSTEM.

and then applied in the APPLY DEDUCTION process on a weekly or monthly basis, depending on the type of deduction. Rick decided that those processes were functional primitives and he did not need to partition them further. That task completed the logical model of the new SWL payroll system.

Rick and Carla also considered the physical design of the ESIP deduction subsystem that would be completed later. They knew that it would be necessary to add some new forms and to redesign others. They saw that the human resources department would need a new form for enrollments or deduction changes for the credit union, SWL stock purchase plan, or any new ESIP choices that might be offered in the future. The payroll department then could use the form as its official notification. To provide for future expansion and add flexibility, the human resources department also would need a form to notify payroll of any new type of deduction, with a deduction code, the name of the deduction, and the payroll cycle involved. Rick anticipated that the new system would eliminate problems with improper deductions, while adding flexibility and reducing maintenance costs.

Data Dictionary and Process Descriptions

As they constructed the DFDs for the payroll system, Rick and Carla also developed the data dictionary entries with supporting process descriptions. After completing the documentation of the ESIP deduction subsystem, Carla and Rick met with Amy to review the logical model for the subsystem. After a thorough discussion of all proposed changes and processing, Amy approved the model.

Rick and Carla continued their analysis and documentation of the payroll system over the next several days. As they completed a model of a portion of the information system, they would meet with the appropriate users at SWL to review the model, obtain user input, make necessary adjustments to the model, and obtain the users' approval. After Rick and Carla finished the complete payroll information system logical model, they turned their attention to completing the rest of the system requirements document.

SWL Team Tasks

Suppose that you are working with Rick and Carla when a new systems request comes in. SWL's vice president of marketing, Amy Neal, wants to change the catalog mailing program and provide a reward for customers who use the Internet.

Amy's plan specifies that customers will remain on SWL's mailing list if they either requested a catalog, ordered from SWL in the last two years, or signed the guest register on SWL's new Web site. To encourage Internet visitors, customers who register on the Web site also will receive a special discount certificate.

To document the requirements, Rick wants you to design a decision table. Initially, it appears to have eight rules, but you notice that some of those rules are duplicates, or might not be realistic combinations.

- 1. Design the decision table with all possibilities.
- 2. Simplify the table by combining rules where appropriate.
- 3. Draw a decision tree that reflects Amy Neal's policy.
- 4. Create a set of structured English statements that accurately describes the policy.



Manage the SWL Project

You have been asked to manage SWL's new information system project. One of your most important activities will be to identify project tasks and determine when they will be performed. Before you begin, you should review the SWL case in this chapter. Then list and analyze the tasks, as follows:

LIST THE TASKS Start by listing and numbering at least 10 tasks that the SWL team needs to perform to fulfill the objectives of this chapter. Your list can include SWL Team Tasks and any other tasks that are described in this chapter. For example, Task 3 might be to Identify the system entities, and Task 6 might be to Draw a context diagram.

ANALYZE THE TASKS Now study the tasks to determine the order in which they should be performed. First identify all concurrent tasks, which are not dependent on other tasks. In the example shown in Figure 5-47, Tasks 1, 2, 3, 4, and 5 are concurrent tasks, and could begin at the same time if resources were available.

Other tasks are called dependent tasks, because they cannot be performed until one or more earlier tasks have been completed. For each dependent task, you must identify specific tasks that need to be completed before this task can begin. For example, you would want to identify the system entities before you could draw a context diagram, so Task 6 cannot begin until Task 3 is completed, as Figure 5-47 shows.

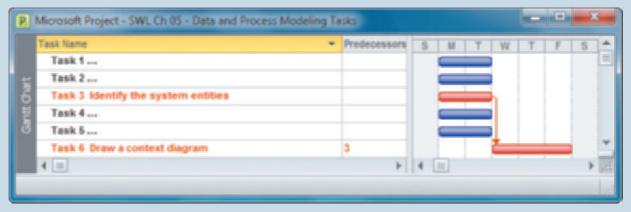


FIGURE 5-47 Tasks 1, 2, 3, 4, and 5 are concurrent tasks that could be performed at the same time. Task 6 is a dependent task that cannot be performed until Task 3 has been completed.

Chapter 3 describes project management tools, techniques, and software. To learn more, you can use the Features section on your Student Study Tool CD-ROM, or visit the Management Information Systems CourseMate Web site at www.cengagebrain.com and locate the project management resources library for this book. On the Web, Microsoft offers demo versions, training, and tips for using Project 2010. You also can visit the OpenWorkbench.org site to learn more about this free, open-source software.

Ready for a Challenge?

Ready for a Challenge?

In additional to technical skills, IT professionals need critical thinking skills such as perception, organization, analysis, problem-solving, and decision-making. The Ready for a Challenge feature can help you learn, practice, and apply critical thinking skills that you can take to the workplace.

The IT team at Game Technology is moving forward with the new Customer Contact Care information system, or \mathbb{C}^3 .

Your next assignment is to develop a set of data flow diagrams (DFDs). To be sure you can handle the tasks, you decide to review Chapter 5 of your systems analysis textbook. Based on previous requirements modeling, you know that the new C³ system will have three external entities, with the following data flows:

Entity	Data Flow from the Entity	Data Flow to the Entity
Customer	Contact Information	Sales Specials
Sales Records System	Customer Sales History	None
Marketing Rep	Suggested Contact Plan	Sales Feedback

You also know that the C³ system will have three subsystems: Analyze Customer Data, Analyze Sales History, and Manage Contact Plan, and a data store called Customer Profile. The data flows are as follows:

Data Flow	From	То
Contact Information	Customer entity	Analyze Customer Data process
Sales Specials	Manage Contact Plan process	Customer entity
Customer Sales History	Sales Records System entity	Analyze Sales History process
Suggested Contact Plan	Marketing Rep entity	Develop Contact Plan process
Sales Feedback	Analyze Sales History process	Marketing Rep entity
Customer Data	Analyze Customer Data	Customer Profile data store
(two-way)	process	
Customer Data	Customer Profile data store	Analyze Customer Data process
(two-way)		
Profile Data	Customer Profile data store	Manage Contact Plan process
Sales Data	Analyze Sales History process	Customer Profile data store

Practice Tasks

- A. Draw a context diagram for the new C^3 system.
- B. Draw a DFD diagram 0 that shows the three processes, the data store, and the data flows.

After you complete the Practice Tasks, to check your work and view sample answers, visit the Management Information Systems CourseMate Web site at www.cengagebrain.com, navigate to the resources for this chapter, and locate Ready for a Challenge?.

The Challenge

Your context diagram and DFD diagram 0 were accurate, but there have been some design changes. Management has decided to connect the external Accounts Receivable System directly to the C³ system as a fourth entity. A two-way data flow called AR Data will connect this entity to the C³ system. Inside the C³ system, AR Data will connect to the Analyze Sales History process.

Also, another new two-way data flow called Billing Data will connect to the Analyze Sales History process and the Customer Profile data store.

Challenge Tasks

- A. Draw a context diagram for the new C^3 system that shows the revised design.
- B. Draw a DFD diagram 0 that shows the revised design.

