Data Dictionary

# Pokemon.csv

* **#**: ID for each Pokémon
* **Name**: Name of each Pokémon
* **Type 1**: Each Pokémon has a type, this determines weakness/resistance to attacks
* **Type 2**: Some Pokémon are dual type and have 2
* **HP**: hit points, or health, defines how much damage a Pokémon can withstand before fainting
* **Attack**: the base modifier for normal attacks (eg. Scratch, Punch)
* **Defense**: the base damage resistance against normal attacks
* **SP Atk**: special attack, the base modifier for special attacks (e.g. fire blast, bubble beam)
* **SP Def**: the base damage resistance against special attacks
* **Speed**: determines which Pokémon attacks first each round
* **Generation**: the season of the tv show when the Pokémon was introduced
* **Legendary**: flag to indicate whether the Pokémon is legendary

# Combats.csv

* **First\_Pokémon**: # of the first Pokémon in the battle
* **Second\_Pokémon**: # of the second Pokémon in the battle
* **Winner**: # of the Pokémon that won the battle