# FINAL PROJECT

Design

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# Parallel Programming

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#### 1 The Code to Parallelize

#### 1.1 Algorithm Code

In the following subsections you can see the main functions of the application to be worked on.

#### 1.1.1 Make Segments

```
vector<QrSegment> QrSegment::makeSegments(const char *text) {
     // Select the most efficient segment encoding automatically
     vector<QrSegment> result;
     if (*text == '\0'); // Leave result empty
     else if (isNumeric(text))
      result.push\_back(makeNumeric(text));
     else if (isAlphanumeric(text))
      result.push_back(makeAlphanumeric(text));
      vector<uint8_t> bytes;
      for (; *text != '\0'; text++)
        bytes.push_back(static_cast < uint8_t > (*text));
12
      result.push_back(makeBytes(bytes));
13
15
    return result;
```

#### 1.1.2 Encode Text

```
QrCode QrCode::encodeText(const char *text, Ecc ecl) {
    vector<QrSegment> segs = QrSegment::makeSegments(text);
    return encodeSegments(segs, ecl);
}

QrCode QrCode::encodeBinary(const vector<uint8_t> &data, Ecc ecl) {
    vector<QrSegment> segs{QrSegment::makeBytes(data)};
    return encodeSegments(segs, ecl);
}
```

The encode method that the before functions are calling is the following:

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```
QrCode QrCode::encodeSegments(const vector<QrSegment> &segs, Ecc ecl,
       int minVersion, int maxVersion, int mask, bool boostEcl) {
     if (!(MIN_VERSION <= minVersion && minVersion <= maxVersion && maxVersion
        \langle = MAX_VERSION \mid | mask < -1 \mid | mask > 7 \rangle
       throw std::invalid_argument("Invalid value");
     //Find the minimal version number to use
     int version, dataUsedBits;
     for (version = minVersion; ; version++) {
       int dataCapacityBits = getNumDataCodewords(version, ecl) * 8; // Number of data
        bits available
       dataUsedBits = QrSegment::getTotalBits(segs, version);
11
       if (dataUsedBits!= −1 && dataUsedBits <= dataCapacityBits)
         break; // This version number is found to be suitable
13
       if (version >= maxVersion) { // All versions in the range could not fit the given
14
         std::ostringstream sb;
         if (dataUsedBits == -1)
16
           sb << "Segment too long";
17
1.8
         else {
           sb << "Data length = " << dataUsedBits << " bits, ";
19
           sb << "Max capacity = " << dataCapacityBits << " bits";
20
21
22
         throw data_too_long(sb.str());
23
24
     if (dataUsedBits == -1)
25
       throw std:: logic_error ("Assertion error");
26
27
     //Increase the error correction level while the data still fits in the current version
28
     for (Ecc newEcl : vector<Ecc>{Ecc::MEDIUM, Ecc::QUARTILE, Ecc::HIGH}) { //
29
        From low to high
       if (boostEcl && dataUsedBits <= getNumDataCodewords(version, newEcl) *~8)
30
         ecl = newEcl;
31
32
34
     // Concatenate all segments to create the data bit string
     BitBuffer bb;
35
     for (const QrSegment &seg : segs) {
36
       bb.appendBits(\underline{static\_cast} < uint32\_t > (seg.getMode().getModeBits()),\ 4);\\
37
       bb.appendBits(static_cast<uint32_t>(seg.getNumChars()), seg.getMode().
38
        numCharCountBits(version));
       bb.insert(bb.end(), seg.getData().begin(), seg.getData().end());
39
40
     if (bb.size() != static_cast < unsigned int>(dataUsedBits))
41
       throw std:: logic_error ("Assertion error");
42
43
     // Add terminator and pad up to a byte if applicable
44
     size_t dataCapacityBits = static_cast < size_t > (getNumDataCodewords(version, ecl)) * 8;
45
     if (bb.size() > dataCapacityBits)
46
47
       throw std:: logic_error ("Assertion error");
     bb.appendBits(0, std::min(4, static_cast <int>(dataCapacityBits - bb.size())));
48
     bb.appendBits(0, (8 - \text{static\_cast} < \text{int} > (\text{bb.size}() \% 8)) \% 8);
49
     if (bb.size() \% 8 != 0)
       throw std:: logic_error ("Assertion error");
```

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```
52
      // Pad with alternating bytes until data capacity is reached
53
     for (uint8_t padByte = 0xEC; bb.size() < dataCapacityBits; padByte ^= 0xEC ^ 0x11)
54
55
       bb.appendBits(padByte, 8);
56
     // Pack bits into bytes in big endian
57
     vector<uint8_t> dataCodewords(bb.size() / 8);
58
     for (size_t i = 0; i < bb.size(); i++) dataCodewords[i >> 3] |= (bb.at(i) ? 1 : 0) << (7 - (i & 7));
59
60
61
     // Create the QR Code object
62
     return QrCode(version, ecl, dataCodewords, mask);
63
64 }
```

#### 1.1.3 Create QR

```
QrCode::QrCode(int ver, Ecc ecl, const vector<uint8_t> &dataCodewords, int msk):
       // Initialize fields and check arguments
       version (ver),
       errorCorrectionLevel(ecl) {
     if (ver < MIN_VERSION || ver > MAX_VERSION)
  throw std::domain_error("Version value out of range");
     if (msk < -1 \mid\mid msk > 7)
       throw std::domain_error("Mask value out of range");
     size = \operatorname{ver} * 4 + 17;
     size_t sz = static_cast < size_t > (size);
     modules = vector<vector<bool>>(sz, vector<bool>(sz)); // Initially all white
     isFunction = vector<vector<bool> >(sz, vector<bool>(sz));
12
13
     // Compute ECC, draw modules
14
     drawFunctionPatterns();
     const vector<uint8_t> allCodewords = addEccAndInterleave(dataCodewords);
16
     drawCodewords(allCodewords);
18
19
     // Do masking
     if (msk == -1) { // Automatically choose best mask long minPenalty = LONG_MAX;
20
21
       for (int i = 0; i < 8; i++) {
23
         applyMask(i);
         drawFormatBits(i);
24
25
         long penalty = getPenaltyScore();
         if (penalty < minPenalty) {
26
           msk = i;
27
           minPenalty = penalty;
29
30
         applyMask(i); // Undoes the mask due to XOR
31
     if (msk < 0 \mid | msk > 7)
33
       throw std:: logic_error ("Assertion error");
34
     this -> mask = msk;
35
     applyMask(msk); // Apply the final choice of mask
36
37
     drawFormatBits(msk); // Overwrite old format bits
38
     isFunction.clear();
39
40
     isFunction. shrink_to_fit ();
```

#### 1.2 Algorithm

The project is a QR code generator, in different languages, such as: C, C++, Python, Rust, and JavaScript. It has different ways to generate the QR code, either by using numeric characters, or by creating in characters the code to create a SVG/XML (less in the C code). In the Parallel Programming project, the focus will be on the code made in C++, where a namespace is created, to work with the QR creator, where we could find different parts that can potentially be parallelizable.

#### Input:

- *text:* is the text string that will be encoded for the QR code. Its maximum length must be 2600 characters, since for larger values a Segmentation Fault error occurs.
- n: is the length of the text or the number of characters.
- errCorLvl:

#### **Output:**

• svgString: is the text string describing the SVG image of the QR code.

#### Description:

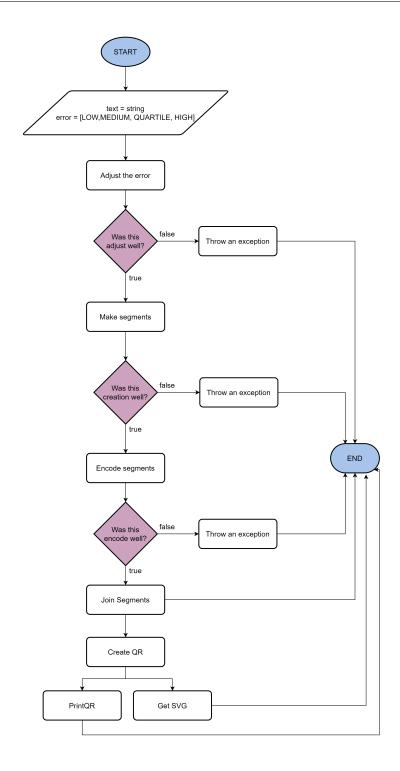
The algorithm basically what it does is, based on a size for the error (which can be corrected as it increases) and a text, to see if the text fits in the respective error, and adjusts it. After this, it goes to the encoding process where the segments are created according to the type of values that were entered according to whether it has alphanumeric or numeric values and the size of the text that was sent. Once it has been transformed, each segment is encoded, where it is checked if the size is adequate and each segment is joined together.

If there is no error when joining the segments it creates the QR code and after that you can use the method to print the QR code found in the demo or we can also create a file in SVG format with functional QR code.

This creation of the QR code in an SVG file is done as follows: it is sent to have 4 edges, the format of an SVG/XML file is copied and in the path we proceed to go transforming module by module to what goes in the path of the SVG files and so on until there are no more modules, this could be sent as an output to a single file with .svg format, to obtain the desired file or simply printed in console what goes inside the SVG file. There is also the option to print in console a representation of the QR code with # where black cells would go in the SVG.

#### Flowchart:

The operation of the algorithm can be better understood in the following flowchart:



### 1.3 Complexity

### 1.4 Time Analysis

The experimental environment where the tests were taken are as follows:

Configuration	Value
System Version	Ubuntu 18.04.5
Compiler	GCC 7.5.0
CPU	Intel Core i5-7200U 2.50GHz x4
GPU	Intel HD Graphics 620
Memory Capacity	11,5 GiB
OpenMP Version	OpenMP 4.5
MPI Version	MPICH 3.4.1

Configuration (CPU)	Value		
Model Name	Intel(R) Core(TM) i5-7200U @ 2.50GHz		
Architecture	x86_64		
CPU(s)	4		
Thread(s) per Core	2		
Core(s) per Socket	2		
Socket(s)	1		
CPU Max MHz	3100,0000		
CPU Min MHz	400,0000		
BogoMIPS	5399.81		
Virtualization	VT-x		
L1d Cache	32K		
L1i Cache	32K		
L2 Cache	$256\mathrm{K}$		
L3 Cache	3072K		

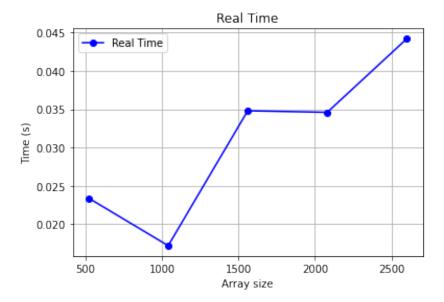
Configuration (RAM)	Value (RAM 1)	Value (RAM 2)	
Total Width	64 bits	64 bits	
Data Width	64 bits	64 bits	
Size	4GB	8GB	
Type	DDR4	DDR4	
Type Detail	Sync. Unbuffered	Sync. Unbuffered	
Speed	$2133 \mathrm{\ MT/s}$	$2133 \mathrm{\ MT/s}$	
Manufacturer	Samsung	Kingston	
Configured Clock Speed	$2133 \mathrm{\ MT/s}$	$2133 \mathrm{\ MT/s}$	

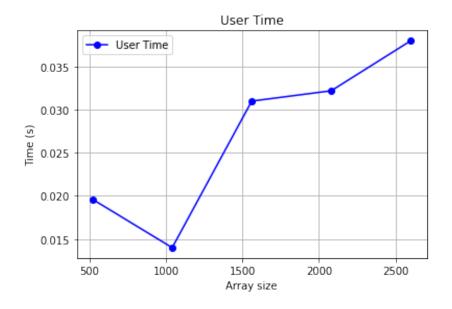
Configuration (Disk)	Value
Model Name	ST2000LM007
Capacity	2 TB
Width	32 bits
Speed	66MHz
Buffer size	128 MB
Average Seek Time	$13 \mathrm{\ ms}$
Data Transfer Rate	600  MBps
Internal Data Rate	100  MBps

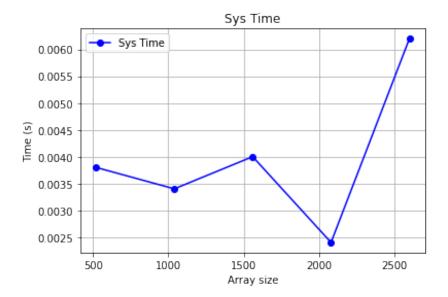
Measuring the execution time with the time tool for different values of  $\mathfrak n$ , the following result was obtained:

n	Real ē	Real $\sigma_e$	User ē	User $\sigma_e$	Sys ē	Sys $\sigma_e$
520	0.023	0.007	0.020	0.005	0.004	0.002
1040	0.017	0.009	0.014	0.007	0.003	0.003
1560	0.035	0.011	0.031	0.011	0.004	0.003
2080	0.035	0.010	0.032	0.009	0.002	0.002
2600	0.044	0.008	0.038	0.006	0.006	0.006

The time averages can best be seen in the following graphs:



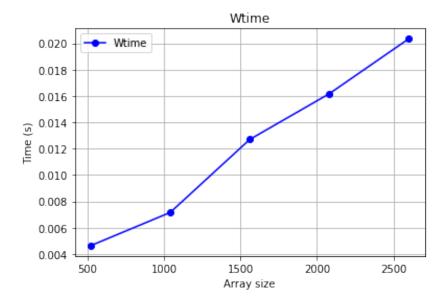




Using the wtime tool to measure the execution time of the doBasicDemo() function at the same input sizes, the following results are obtained:

n	Wtime $\bar{e}$	Wtime $\sigma_e$
520	0.00463	0.00040
1040	0.00715	0.00157
1560	0.01270	0.00126
2080	0.01617	0.00236
2600	0.02035	0.00156

The average times can best be seen in the following graph:



The application was analyzed using the tool gprof. Because the result was too long to fit in the document, only a part of it is shown, its full version can be seen in the file gprof\_analysis.txt in the folder where this report is located.

Each sample counts as 0.01 seconds.							
ı		umulative	self	seconds.	self	total	
	time	seconds	seconds	calls	ms/call	ms/call	name
ı	50.01	0.01	0.01	81990	0.00	0.00	<pre>qrcodegen::QrCode::reedSolomonMultipl</pre>
ı	50.01	0.02	0.01	8	1.25	1.25	<pre>qrcodegen::QrCode::getPenaltyScore()</pre>
	0.00	0.02	0.00	1337072	0.00	0.00	<pre>qrcodegen::QrCode::module(int, int) </pre>
ı	0.00	0.02	0.00	237738	0.00	0.00	qrcodegen::QrCode::finderPenaltyAddHi
ı	0.00	0.02	0.00	120221	0.00	0.00	qrcodegen::QrCode::finderPenaltyCount
ı	0.00	0.02	0.00	28561	0.00	0.00	<pre>qrcodegen::QrCode::getModule(int, int</pre>
ı	0.00	0.02	0.00	5307	0.00	0.00	<pre>void std::vector<unsigned char,="" pre="" std::<=""></unsigned></pre>
ı	0.00	0.02	0.00	2704	0.00	0.00	<pre>qrcodegen::QrCode::finderPenaltyTerm;</pre>
	0.00	0.02	0.00	2703	0.00	0.00	qrcodegen::BitBuffer::appendBits(unsi
	0.00	0.02	0.00	2026	0.00	0.00	<pre>qrcodegen::QrCode::setFunctionModule</pre>
ı	0.00	0.02	0.00	46	0.00	0.00	<pre>qrcodegen::QrCode::drawAlignmentPatte</pre>

- 2 How to Parallelize the Algorithm
- 2.1 Proposal for Parallelization

# 2.2 Data Independence

## 3 References

- Course material, available on Blackboard
- $\bullet$  Nayuki. 2020. Taken from this Github Repo: cpp-QR-Code-generator