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Monitor.java

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/*****
/
/      filename:  Monitor.java
/
/      description: This program creates a monitor class that takes 3 different
/                   thread types and executes them accordingly.
/
/      author:    Paladino, Zac
/      login id:  cps346-01.16
/
/      class:     CPS 346
/      instructor: Perugini
/      assignment: Homework #5
/
/      assigned:  March 10, 2009
/      due:       March 17, 2009
/
/*****/

import java.util.concurrent.*;
import java.util.concurrent.locks.*;

// ME among A's.
// ME between B's and C's.
// ME between A's and C's.
// Priority to A's.

class Monitor {

    Lock lock = new ReentrantLock();
    Condition ConA = lock.newCondition();
    Condition ConB = lock.newCondition();
    Condition ConC = lock.newCondition();
    boolean ain, bin, cin;
    int as,bs,cs;

    Monitor() {
        ain = false;
        bin = false;
        cin = false;
        as = 0;
        bs = 0;
        cs = 0;
    }

    public void Aentry() {
        lock.lock();

        as++;
        if(ain || cin){
            try{ConA.await();}catch(InterruptedException e){}
        }

        ain = true;
        lock.unlock();
    }

    public void Aexit() {
        lock.lock();
        ain = false;
        as--;
        if(as > 0){
            ConA.signal();
        }
        else if(bs > 0){
            ConB.signal();
        }
        else if(cs > 0){
            ConC.signal();
        }
    }
}

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    }
    lock.unlock();
}

public void Bentry() {
    lock.lock();

    bs++;
    if(as > 0 || cin){
        try{ConB.await();}catch(InterruptedException e){}
    }

    bin = true;
    lock.unlock();
}

public void Bexit() {
    lock.lock();
    bs--;
    bin = false;
    if(as > 0){
        ConA.signal();
    }
    else if(bs > 0){
        ConB.signal();
    }
    else if(cs > 0){
        ConC.signal();
    }
    lock.unlock();
}

public void Centry() {
    lock.lock();

    cs++;
    if(as > 0 || ain || bin){
        try{ConC.await();}catch(InterruptedException e){}
    }

    cin = true;
    lock.unlock();
}

public void Cexit() {
    lock.lock();
    cs--;
    cin = false;
    if(as > 0){
        ConA.signal();
    }
    else if(bs > 0){
        ConB.signal();
    }
    else if(cs > 0){
        ConC.signal();
    }
    lock.unlock();
}
}

```