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Output.cpp

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```

/*****
/
/      filename:  Output.cpp
/
/      description:  Implements Event D for the simulator
/
/      author:  Paladino, Zac
/      login id:  cps346-n1.16
/
/      class:  CPS 346
/      instructor:  Perugini
/      assignment:  PJ #2
/
/      assigned:  February 18, 2009
/      due:  March 11, 2009
/
/*****/

#include <iostream>
#include <iomanip>
#include <queue>
#include <list>
#include <vector>
#include <string>
#include <fstream>
using namespace std;
#include "Functions.h"

struct Process
{
    string Event;
    string RQ;
    int Time, Job, Memory, RT, RTM, RQT, FTime, STime, IOBurst, IOS, IOB;
    bool started, IOClean;
};

struct Semaphore
{
    int value;
    list < Process > SemList;
};

void
EventD (vector < string > tokens, list < Process > JobQ, list < Process > RQ1,
        list < Process > RQ2, list < Process > CPU,
        vector < Process > Finished, vector < Process > IO, int memory,
        Semaphore Semaphores[], bool & getcm, int time, ofstream & out,
        int CPURQ1, int CPURQ2)
{
    if (tokens[0] == "D") {
        if (time == StringToInt (tokens[1])) {

            out << "Event: D " << "Time: " << time << endl;
            out << endl;
            out << "*****" << endl;
            out << endl;
            out << "The status of the simulator at time " << time << "." << endl;
            out << endl;
            out << "The contents of the JOB SCHEDULING QUEUE" << endl;
            out << "-----" << endl;
            out << endl;
            out << "Job # Arr. Time Mem. Req. Run Time" << endl;
            out << "-----" << endl;
            out << endl;
            if (!JobQ.empty ()) {
                list < Process >::iterator i = JobQ.begin (), j = JobQ.end ();
                for (; i != j; i++) {
                    out << setw (5) << (*i).Job << " " << setw (9) << (*i).

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        Time << " " << setw (9) << (*i).
        Memory << " " << setw (8) << (*i).RT << endl;
    }
}
else {
    out << "The Job Scheduling Queue is empty." << endl;
}
out << endl;
out << "The contents of the FIRST LEVEL READY QUEUE" << endl;
out << "-----" << endl;
out << endl;
if (!RQ1.empty ()) {
    list < Process >::iterator i = RQ1.begin (), j = RQ1.end ();
    for (; i != j; i++) {
        out << setw (5) << (*i).Job << " " << setw (9) << (*i).
        Time << " " << setw (9) << (*i).
        Memory << " " << setw (8) << (*i).RT << endl;
    }
}
else {
    out << "The First Level Ready Queue is empty." << endl;
}
out << endl;
out << endl;
out << "The contents of the SECOND LEVEL READY QUEUE" << endl;
out << "-----" << endl;
out << endl;
if (!RQ2.empty ()) {
    list < Process >::iterator i = RQ2.begin (), j = RQ2.end ();
    for (; i != j; i++) {
        out << setw (5) << (*i).Job << " " << setw (9) << (*i).
        Time << " " << setw (9) << (*i).
        Memory << " " << setw (8) << (*i).RT << endl;
    }
}
else {
    out << "The Second Level Ready Queue is empty." << endl;
}
out << endl;
out << endl;
out << "The contents of the I/O WAIT QUEUE" << endl;
out << "-----" << endl;
out << endl;
if (!IO.empty ()) {
    out <<
        "Job # Arr. Time Mem. Req. Run Time IO Start Time IO Burst Comp. Time"
        << endl;
    out <<
        "-----"
        << endl;
    out << endl;
    for (int i = 0; i < (static_cast < int > (IO.size ())); i++) {
        out << setw (5) << IO[i].Job << " " << setw (9) << IO[i].
        Time << " " << setw (9) << IO[i].
        Memory << " " << setw (8) << IO[i].
        RT << " " << setw (13) << IO[i].
        IOS << " " << setw (9) << IO[i].IOB << " " << setw (10) << (IO[i].
            IOB +
            IO[i].
            IOS)
        << endl;
    }
}
else {
    out << "The I/O Waiting Queue is empty." << endl;
}
out << endl;
out << endl;
out << "The contents of the SEMAPHORE ZERO" << endl;
out << "-----" << endl;

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out << endl;
out << "The value of semaphore 0 is " << Semephores[0].
    value << "." << endl;
out << endl;
if (!Semephores[0].SemList.empty ()) {
    list < Process >::iterator i = Semephores[0].SemList.begin (), j =
        Semephores[0].SemList.end ();
    for (; i != j; i++) {
        out << (*i).Job << endl;
    }
}
else {
    out << "The waiting list for semaphore 0 is empty." << endl;
}
out << endl;
out << endl;
out << "The contents of the SEMAPHORE ONE" << endl;
out << "-----" << endl;
out << endl;
out << "The value of semaphore 1 is " << Semephores[1].
    value << "." << endl;
out << endl;
if (!Semephores[1].SemList.empty ()) {
    list < Process >::iterator i = Semephores[1].SemList.begin (), j =
        Semephores[1].SemList.end ();
    for (; i != j; i++) {
        out << (*i).Job << endl;
    }
}
else {
    out << "The waiting list for semaphore 1 is empty." << endl;
}
out << endl;
out << endl;
out << "The contents of the SEMAPHORE TWO" << endl;
out << "-----" << endl;
out << endl;
out << "The value of semaphore 2 is " << Semephores[2].
    value << "." << endl;
out << endl;
if (!Semephores[2].SemList.empty ()) {
    list < Process >::iterator i = Semephores[2].SemList.begin (), j =
        Semephores[2].SemList.end ();
    for (; i != j; i++) {
        out << (*i).Job << endl;
    }
}
else {
    out << "The waiting list for semaphore 2 is empty." << endl;
}
out << endl;
out << endl;
out << "The contents of the SEMAPHORE THREE" << endl;
out << "-----" << endl;
out << endl;
out << "The value of semaphore 3 is " << Semephores[3].
    value << "." << endl;
out << endl;
if (!Semephores[3].SemList.empty ()) {
    list < Process >::iterator i = Semephores[3].SemList.begin (), j =
        Semephores[3].SemList.end ();
    for (; i != j; i++) {
        out << (*i).Job << endl;
    }
}
else {
    out << "The waiting list for semaphore 3 is empty." << endl;
}
out << endl;

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out << endl;
out << "The contents of the SEMAPHORE FOUR" << endl;
out << "-----" << endl;
out << endl;
out << "The value of semaphore 4 is " << Semephores[4].
    value << "." << endl;
out << endl;
if (!Semephores[4].SemList.empty ()) {
    list < Process >::iterator i = Semephores[4].SemList.begin (), j =
        Semephores[4].SemList.end ();
    for (; i != j; i++) {
        out << (*i).Job << endl;
    }
}
else {
    out << "The waiting list for semaphore 4 is empty." << endl;
}
out << endl;
out << endl;
out << "The CPU Start Time CPU burst time left" << endl;
out << "-----" << endl;
out << endl;
if (!CPU.empty ()) {
    out << setw (7) << CPU.front ().Job << setw (10) << " " << CPU.
        front ().STime << setw (19) << " " << CPU.front ().RTM << endl;
    //if (CPU.front ().RQ == "RQ1") {
    //out << setw (19) << CPURQ1 << endl;
    //}
    //else {
    //out << setw (19) << CPURQ2 << endl;
    //}
}
else {
    out << "The CPU is idle." << endl;
}
out << endl;
out << endl;
out << "The contents of the FINISHED LIST" << endl;
out << "-----" << endl;
out << endl;
out << "Job# Arr. Time Mem. Req. Run Time Start Time Com. Time"
    << endl;
out << "-----" << endl;
out << endl;
for (int i = 0; i < (static_cast < int >(Finished.size ()); i++) {
    out << setw (5) << Finished[i].Job << " " << setw (9) << Finished[i].
        Time << " " << setw (9) << Finished[i].
        Memory << " " << setw (8) << Finished[i].
        RT << " " << setw (10) << Finished[i].
        STime << " " << setw (9) << Finished[i].FTIME << endl;
}
out << endl;
out << endl;
out << "There are " << memory <<
    " blocks of main memory available in the system." << endl;
out << endl;
getcm = true;
}
else {
    getcm = false;
}
}

```