

Mini Compiler – Language Specification

Version: 1.0

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Implementation Language: C++

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1. Introduction

This document defines the language rules for our Mini Compiler project. The language is a small C-style language supporting:

- Integer variables
- Assignment statements
- Arithmetic expressions
- Print statements
- If statements (without else)
- While loops (with equality check)

The goal is to keep the language simple and minimal, so that the compiler frontend (Lexer + Parser) and backend can be implemented clearly in C++, using basic standard libraries.

Note: The keyword `print` is a custom built-in function of our mini language (different from C's `printf` and C++'s `cout`).

2. Lexical Elements (Tokens):

2.1 Keywords

- Text
- int
- print

-if
-while

These words are reserved and cannot be used as variable names.

2.2 Identifiers (ID)

- Begin with a letter (a-z or A-Z)
- May contain letters or digits
- No spaces, no symbols

Examples:

a, x, num1, total

2.3 Numbers (NUM)

- Only integer constants allowed
- No decimal points
- No negative literals (use x = x - 1 instead)

Examples:

0, 4, 99, 1000

2.4 Operators:

-Arithmetic Operators:

+
-
*
/

-Assignment Operator:

=

-Comparison Operator:

==

These operators will be recognized by the Lexer and validated by the Parser.

2.5 Symbols:

```
;  
(  
)  
{  
}
```

These symbols mark statement boundaries and program structure.

2.6 Whitespace:

- Spaces, tabs, and newlines are allowed.
- They are ignored except to separate tokens.
- Extra whitespace does not affect the meaning of the program.

3. Supported Statements

3.1 Variable Declaration

Syntax:

Cpp
int <identifier>;

Examples:

Cpp
int a;
int value;
int num1;

3.2 Assignment Statement

Syntax:

Cpp
<identifier> = <expression>;

Examples:

```
Cpp  
a = 5;  
x = a + 3;  
total = value * 2;
```

3.3 Print Statement

Syntax:

```
Cpp  
print(<identifier>);
```

Example:

```
Cpp  
print(a);
```

(Remember: print is our own language keyword, not actual C++.)

3.4 If Statement (without else)

Syntax:

```
Cpp  
if (<identifier> == <expression>) {  
<statements>  
}
```

Example:

```
Cpp  
if (a == 5) {  
print(a);  
}
```

3.5 While Loop

Syntax:

```
Cpp  
while (<identifier> == <expression>) {
```

```
<statements>
}
```

Example:

```
Cpp
while (x == 0) {
    x = x + 1;
}
```

4. Expressions

Expressions may include:

- Numbers
- Identifiers
- Arithmetic combinations

Examples:

```
Cpp
5
a
a + 3
a * (b + 2)
```

5. Sample Programs

★ Program 1 — Basic Declaration, Assignment & Print:

```
Cpp
int a;
a = 5;
print(a);
```

★ Program 2 — Arithmetic with Two Variables:

```
Cpp
int a;
```

```
int b;  
a = 5;  
b = a + 3;  
print(b);
```

★ Program 3 — While Loop:

Cpp

```
int x;  
x = 0;  
while (x == 0) {  
    x = x + 1;  
}  
print(x);
```

★ Program 4 — Invalid Program (for Error Testing)

Cpp

```
a = 5; // Error: 'a' not declared  
print(a); // Error: cannot print undeclared variable
```

6. End of Specification

This document defines the complete lexical and syntactic rules of the Mini Language.

The compiler frontend (Lexer + Parser) and backend will strictly follow this specification while being implemented in C++.