

PRACTICAL 2

AIM: Develop web service in java that returns complex data types (e.g. as List of friends).

INPUT:

//Player.java

```
package Shiv21.team;
public class Player {
    private String name;
    private String nickname;
    public Player() { }
    public Player(String name, String nickname) {
        setName(name);
        setNickname(nickname);
    }
    public void setName(String name) { this.name = name; }
    public String getName() { return name; }
    public void setNickname(String nickname) { this.nickname = nickname; }
    public String getNickname() { return nickname; }
}
```

//Team.java

```
package Shiv21.team;
import java.util.List;
public class Team
{
    private List<Player> players;
    private String name;
    public Team() { }
    public Team(String name, List<Player> players)
    {
        setName(name);
        setPlayers(players);
    }
    public void setName(String name)
    {
        this.name = name;
    }
    public String getName()
    {
        return name;
    }
    public void setPlayers(List<Player> players)
    {
        this.players = players;
    }
}
```

```

    }
    public List<Player> getPlayers()
    {
        return players;
    }
    public void setRosterCount(int n) { }
    public int getRosterCount()
    {
        return (players == null) ? 0 : players.size();
    }
}

```

```

//TeamsPublisher.java
package Shiv21.team;
import javax.xml.ws.Endpoint;
class TeamsPublisher {
    public static void main(String[ ] args) {
        int port = 8888;
        String url = "http://localhost:" + port + "/teams";
        System.out.println("Publishing Teams on port " + port);
        Endpoint.publish(url, new Teams());
    }
}

```

```

//Teams.java
package Shiv21.team;
import java.util.List;
import javax.jws.WebService;
import javax.jws.WebMethod;
@WebService
public class Teams {
    private TeamsUtility utils;
    public Teams() {
        utils = new TeamsUtility();
        utils.make_test_teams();
    }
    @WebMethod
    public Team getTeam(String name) { return utils.getTeam(name); }
    @WebMethod
    public List<Team> getTeams() { return utils.getTeams(); }
}

```

```

//TeamsUtility.java
package Shiv21.team;
import java.util.Set;
import java.util.List;

```

```

import java.util.ArrayList;
import java.util.Map;
import java.util.HashMap;
public class TeamsUtility {
    private Map<String, Team> team_map;
    public TeamsUtility() {
        team_map = new HashMap<String, Team>();
    }
    public Team getTeam(String name) { return team_map.get(name); }
    public List<Team> getTeams() {
        List<Team> list = new ArrayList<Team>();
        Set<String> keys = team_map.keySet();
        for (String key : keys)
            list.add(team_map.get(key));
        return list;
    }
    public void make_test_teams() {
        List<Team> teams = new ArrayList<Team>();
        Player chico = new Player("Leonard Marx", "Chico");
        Player groucho = new Player("Julius Marx", "Groucho");
        Player harpo = new Player("Adolph Marx", "Harpo");
        List<Player> mb = new ArrayList<Player>();
        mb.add(chico); mb.add(groucho); mb.add(harpo);
        Team marx_brothers = new Team("Marx Brothers", mb);
        teams.add(marx_brothers);
        store_teams(teams);
    }
    private void store_teams(List<Team> teams) {
        for (Team team : teams)
            team_map.put(team.getName(), team);
    }
}

```

//TeamClient.java

```

import teamsC.TeamsService;
import teamsC.Teams;
import teamsC.Team;
import teamsC.Player;
import java.util.List;
class TeamClient {
    public static void main(String[] args) {
        TeamsService service = new TeamsService();
        Teams port = service.getTeamsPort();
        List<Team> teams = port.getTeams();
        for (Team team : teams) {
            System.out.println("Team name: " + team.getName() +

```

```
" (roster count: " + team.getRosterCount() + ")");  
for (Player player : team.getPlayers())  
System.out.println(" Player: " + player.getNickname());  
}  
}  
}System.out.println(" Player: " + player.getNickname());    }    }
```

OUTPUT:

1st CMD: Compile all files except TeamClient

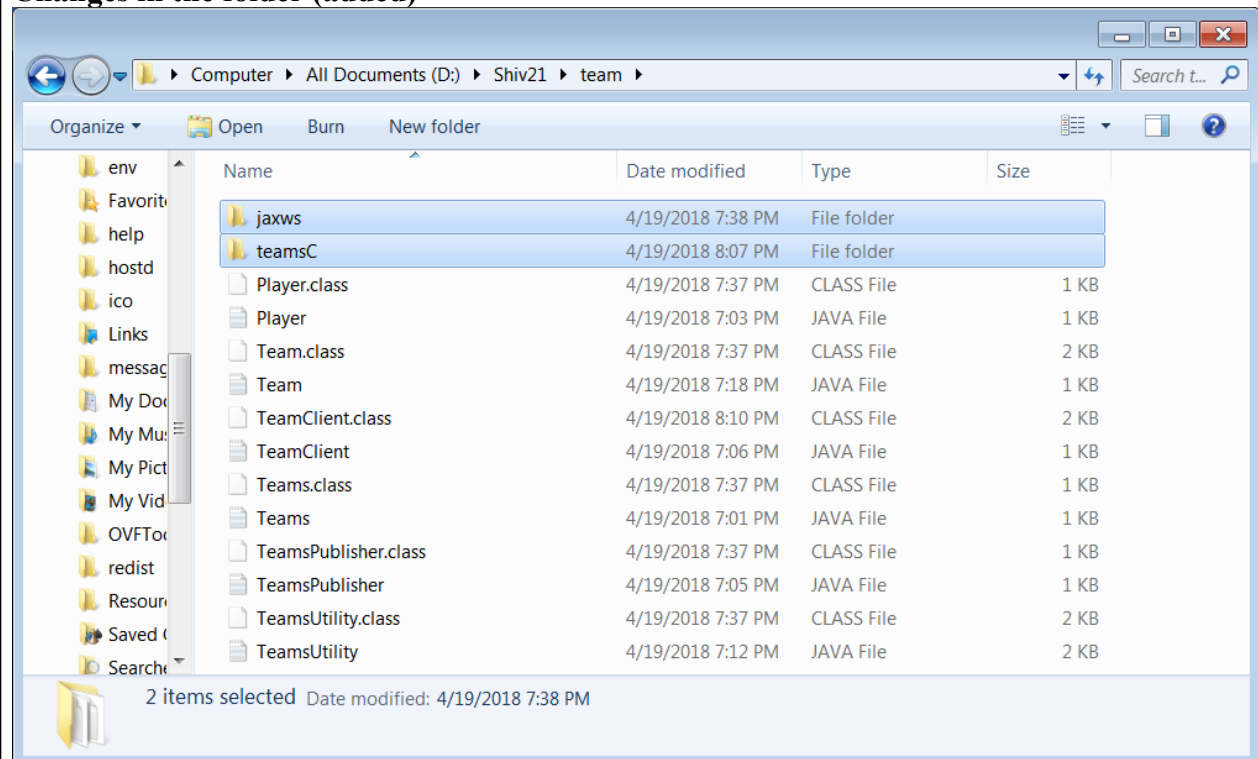
C:\Windows\system32\cmd.exe - java Shiv21.team.TeamsPublisher

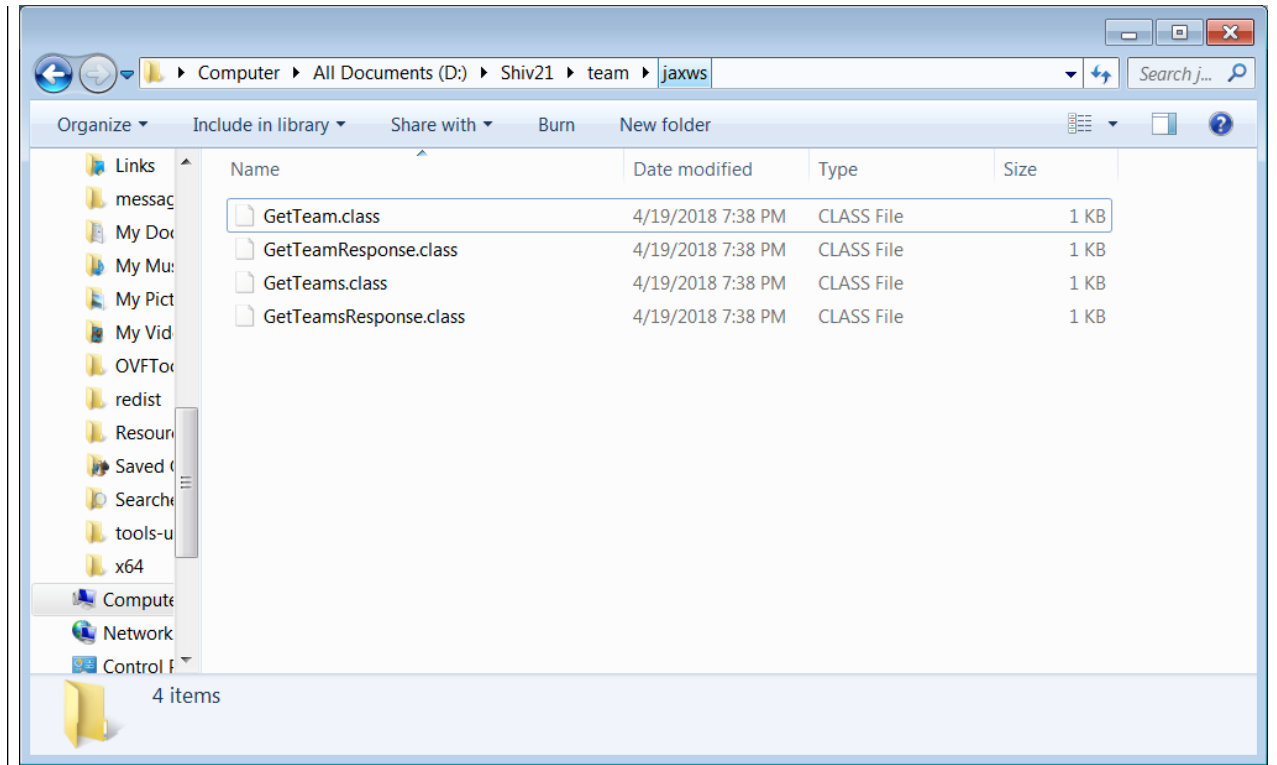
```
D:\>javac Shiv21/team/*.java
```

```
D:\>wsngen -cp . Shiv21.team.Teams
```

```
D:\>java Shiv21.team.TeamsPublisher  
Publishing Teams on port 8888
```

Changes in the folder (added)





2nd CMD:

```
C:\Windows\system32\cmd.exe

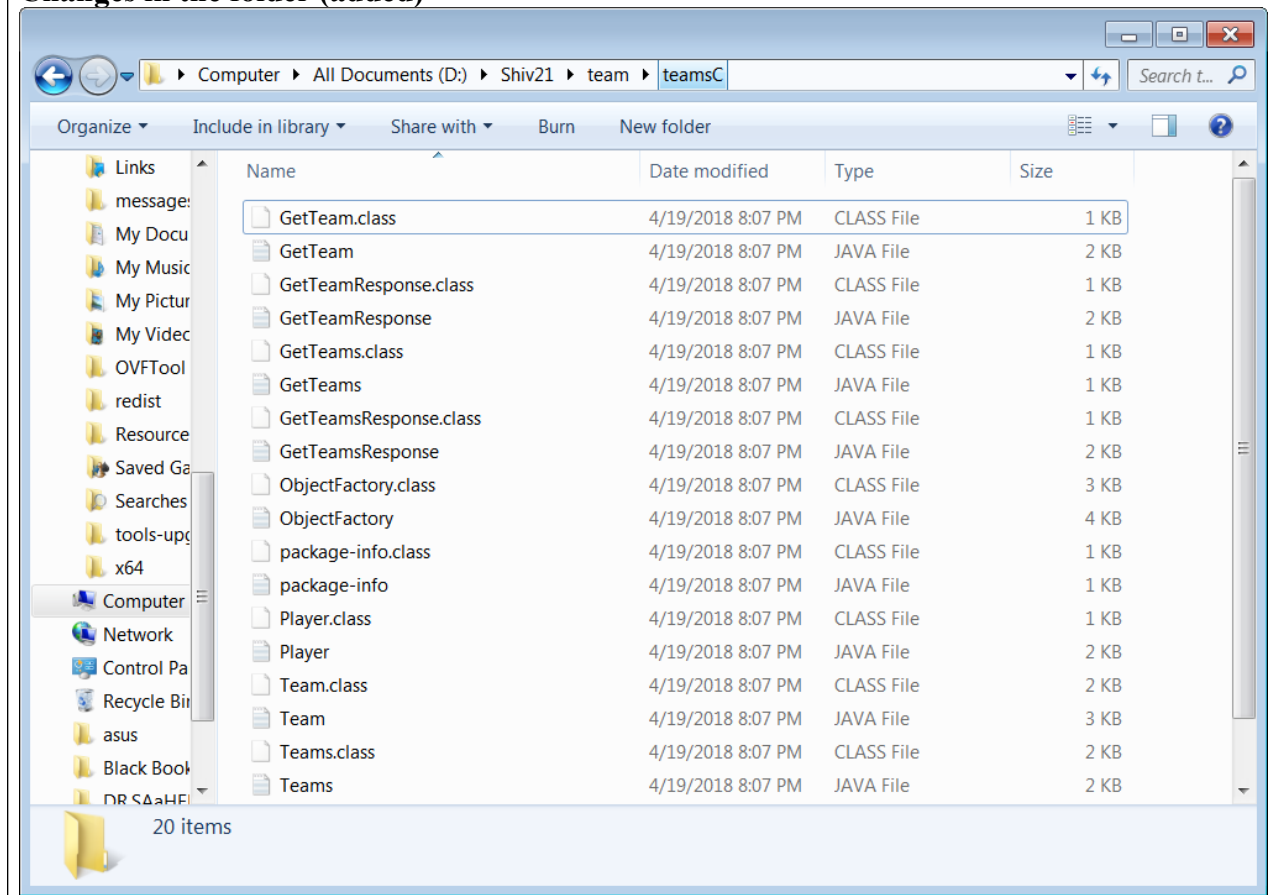
D:\Shiv21\team>wsimport -p teamsC -keep http://localhost:8888/teams?wsdl
parsing WSDL...

Generating code...

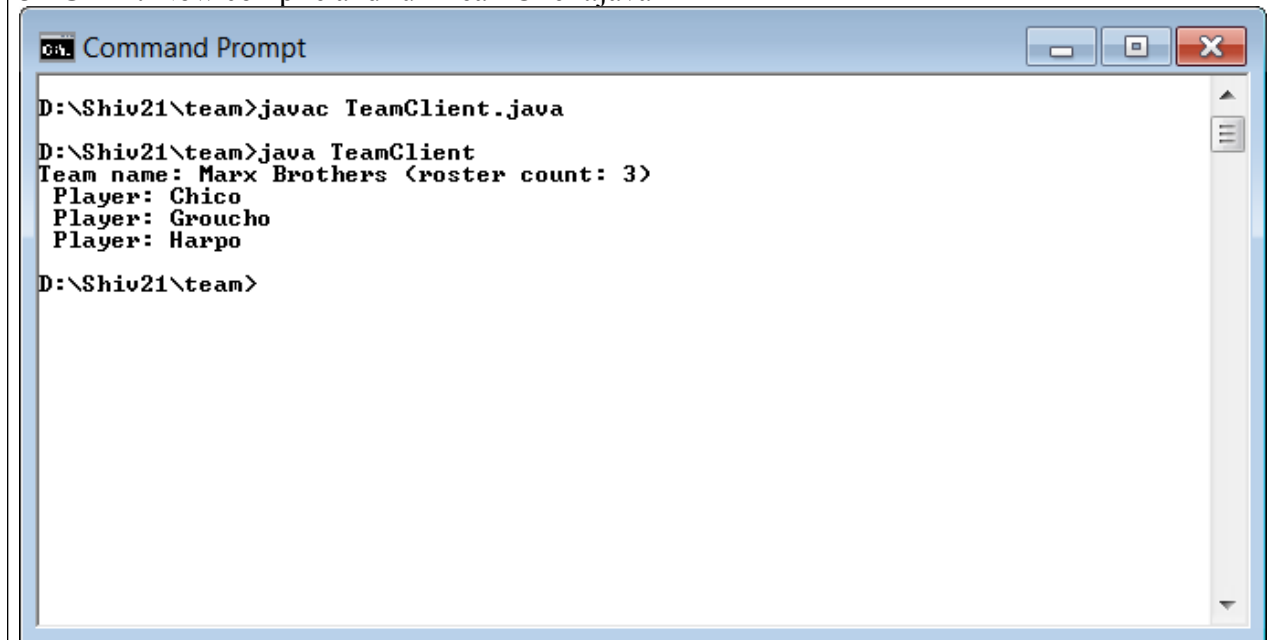
Compiling code...

D:\Shiv21\team>_
```

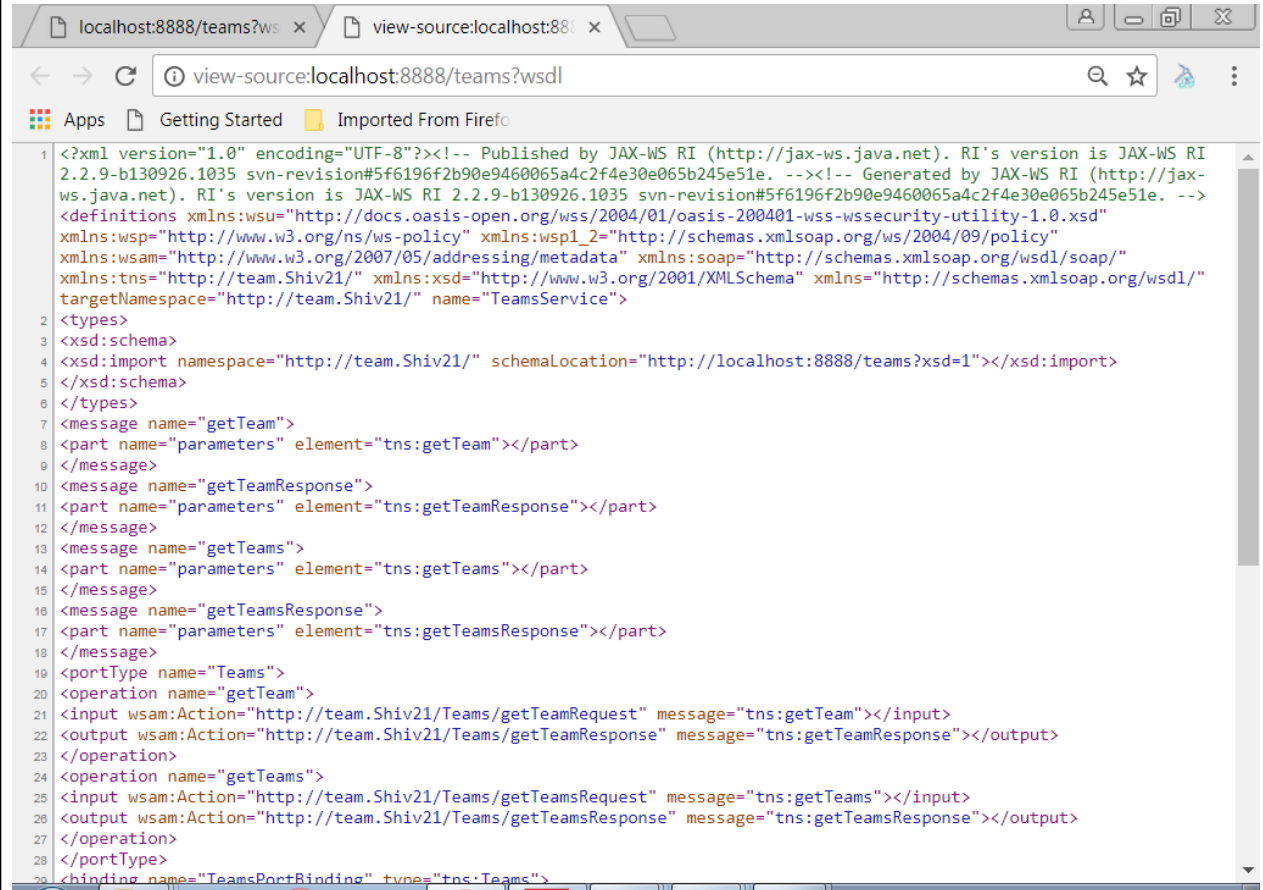
Changes in the folder (added)



3rd CMD: Now compile and run TeamClient.java

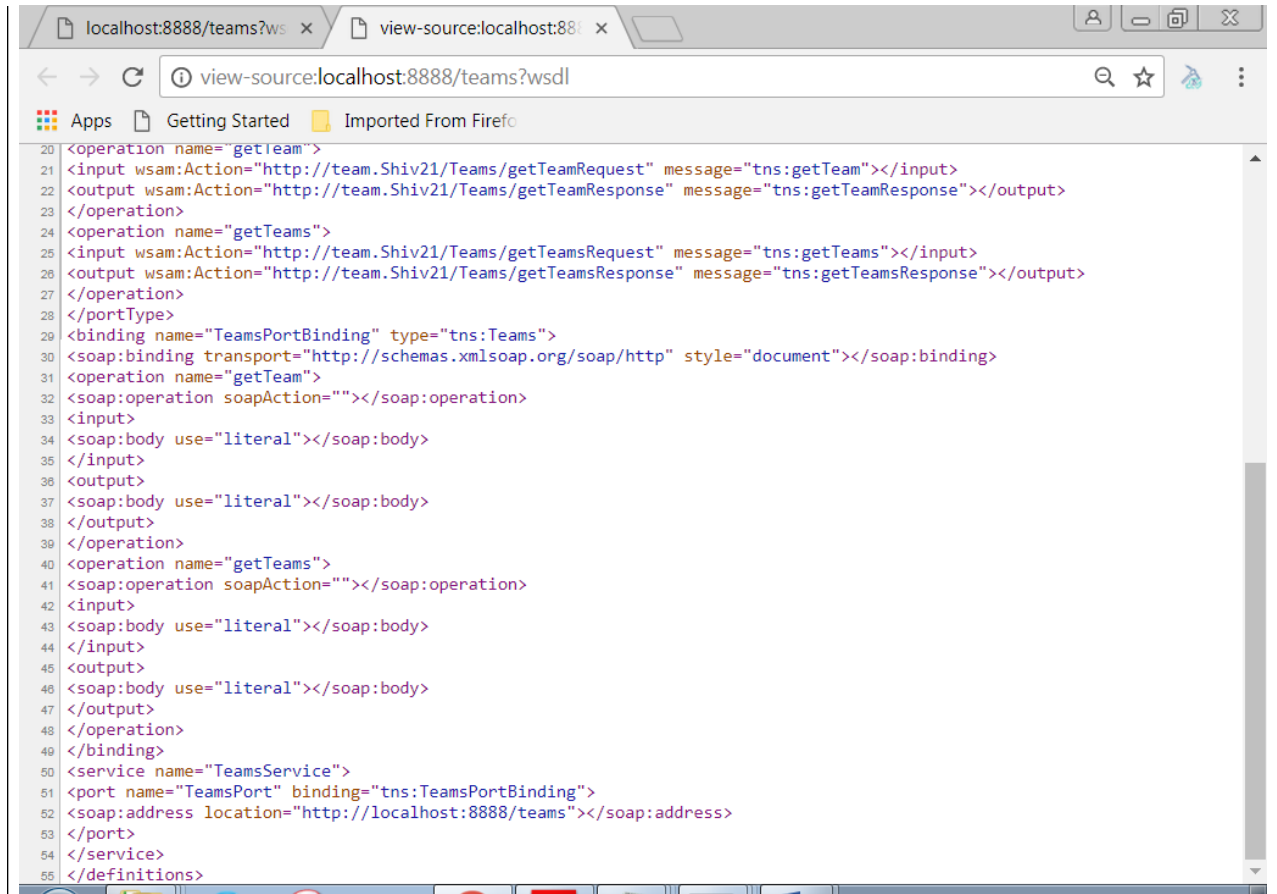


WSDL:



The screenshot shows a web browser window with the address bar displaying 'view-source:localhost:8888/teams?wsdl'. The page content is the source code of a WSDL file, which is an XML document describing a web service. The code is color-coded and includes line numbers on the left. It defines a service named 'TeamsService' with two operations: 'getTeam' and 'getTeams'. The 'getTeam' operation has a single input parameter 'id' and a single output parameter 'team'. The 'getTeams' operation has a single input parameter 'page' and a single output parameter 'teams'. The WSDL also includes a 'TeamsPortBinding' element that binds the service to a specific endpoint.

```
1 <?xml version="1.0" encoding="UTF-8"?><!-- Published by JAX-WS RI (http://jax-ws.java.net). RI's version is JAX-WS RI
2 2.2.9-b130926.1035 svn-revision#5f6196f2b90e9460065a4c2f4e30e065b245e51e. --><!-- Generated by JAX-WS RI (http://jax-
3 ws.java.net). RI's version is JAX-WS RI 2.2.9-b130926.1035 svn-revision#5f6196f2b90e9460065a4c2f4e30e065b245e51e. -->
4 <definitions xmlns:wsu="http://docs.oasis-open.org/wss/2004/01/oasis-200401-wss-wssecurity-utility-1.0.xsd"
5 xmlns:wsp="http://www.w3.org/ns/ws-policy" xmlns:wsp1_2="http://schemas.xmlsoap.org/ws/2004/09/policy"
6 xmlns:wsam="http://www.w3.org/2007/05/addressing/metadata" xmlns:soap="http://schemas.xmlsoap.org/wsdl/soap/"
7 xmlns:tns="http://team.Shiv21/" xmlns:xsd="http://www.w3.org/2001/XMLSchema" xmlns="http://schemas.xmlsoap.org/wsdl/"
8 targetNamespace="http://team.Shiv21/" name="TeamsService">
9 <types>
10 <xsd:schema
11 <xsd:import namespace="http://team.Shiv21/" schemaLocation="http://localhost:8888/teams?xsd=1"></xsd:import>
12 </xsd:schema>
13 </types>
14 <message name="getTeam">
15 <part name="parameters" element="tns:getTeam"></part>
16 </message>
17 <message name="getTeamResponse">
18 <part name="parameters" element="tns:getTeamResponse"></part>
19 </message>
20 <message name="getTeams">
21 <part name="parameters" element="tns:getTeams"></part>
22 </message>
23 <message name="getTeamsResponse">
24 <part name="parameters" element="tns:getTeamsResponse"></part>
25 </message>
26 <portType name="Teams">
27 <operation name="getTeam">
28 <input wsam:Action="http://team.Shiv21/Teams/getTeamRequest" message="tns:getTeam"></input>
29 <output wsam:Action="http://team.Shiv21/Teams/getTeamResponse" message="tns:getTeamResponse"></output>
30 </operation>
31 <operation name="getTeams">
32 <input wsam:Action="http://team.Shiv21/Teams/getTeamsRequest" message="tns:getTeams"></input>
33 <output wsam:Action="http://team.Shiv21/Teams/getTeamsResponse" message="tns:getTeamsResponse"></output>
34 </operation>
35 </portType>
36 <binding name="TeamsPortBinding" type="tns:Teams">
```

```
20 <operation name="getTeam">
21 <input wsam:Action="http://team.Shiv21/Teams/getTeamRequest" message="tns:getTeam"></input>
22 <output wsam:Action="http://team.Shiv21/Teams/getTeamResponse" message="tns:getTeamResponse"></output>
23 </operation>
24 <operation name="getTeams">
25 <input wsam:Action="http://team.Shiv21/Teams/getTeamsRequest" message="tns:getTeams"></input>
26 <output wsam:Action="http://team.Shiv21/Teams/getTeamsResponse" message="tns:getTeamsResponse"></output>
27 </operation>
28 </portType>
29 <binding name="TeamsPortBinding" type="tns:Teams">
30 <soap:binding transport="http://schemas.xmlsoap.org/soap/http" style="document"></soap:binding>
31 <operation name="getTeam">
32 <soap:operation soapAction=""></soap:operation>
33 <input>
34 <soap:body use="literal"></soap:body>
35 </input>
36 <output>
37 <soap:body use="literal"></soap:body>
38 </output>
39 </operation>
40 <operation name="getTeams">
41 <soap:operation soapAction=""></soap:operation>
42 <input>
43 <soap:body use="literal"></soap:body>
44 </input>
45 <output>
46 <soap:body use="literal"></soap:body>
47 </output>
48 </operation>
49 </binding>
50 <service name="TeamsService">
51 <port name="TeamsPort" binding="tns:TeamsPortBinding">
52 <soap:address location="http://localhost:8888/teams"></soap:address>
53 </port>
54 </service>
55 </definitions>
```

