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in palak-kayare-aaa00022b

Education

•National Institute of Technology, Warangal

August 2023* CGPA: 6.36*

Master Of Computer Application

•Sanskar College Of Professional Studies, Indore (M.P) August 2017 - June 2020 Bachelor Of Computer Application

Percentage: 71.19

•Patra Gurukul International School, Barwaha (M.P)

June 2016 - May 2017

Higher Secondary Certificate, M.P.

Percentage: 61.4

•Patra Gurukul International School, Barwaha (M.P)

June 2014 - May 2015

Secondary School Certificate, M.P.

CGPA: 8.0

Technical Skills and Interests

Languages: C, C++, Java, HTML/CSS, Javascript, SQL

Developer Tools: Visual Studio, VS Code, Android Studio, Eclipse, Github

Frameworks: Spring boot, Django

Operating System: Windows, MacOS, Ubuntu.

Cloud/Databases: AWS, Oracle

Coursework: Data Structure and Algorithm, Database Management System, Object

Oriented Programming, Operating System

Areas of Interest:Programming, Full Stack Development

Personal Projects

•Car Analysis — Django

Github Repo

- It is a web app developed using the Django framework.
- It uses NumPy, Pandas, Matplotlib, and other libraries to perform mathematical analysis and display the results in the form of graphs in the UI.
- The main objective of this project is to be able to identify the strategic group of Toyota Corolla which is known as Corolla Altis in India.
- It follows a mathematical approach using clustering to identify the strategic groups.
- The dataset used in this report is having the latest information till 4th June 2020 about different car models in the Indian market.

Snake Game

- Created the evergreen Snake Game Using C sharp Language.
- In this Snake Game we can control movement of snake by using keyboard and learn how to add movement with Invoke Repeating.

Achievements

Secured All India Rank of 225 in NIMCET 2021 National Level MCA Entrance Examination.