Network Security Project Design Overview

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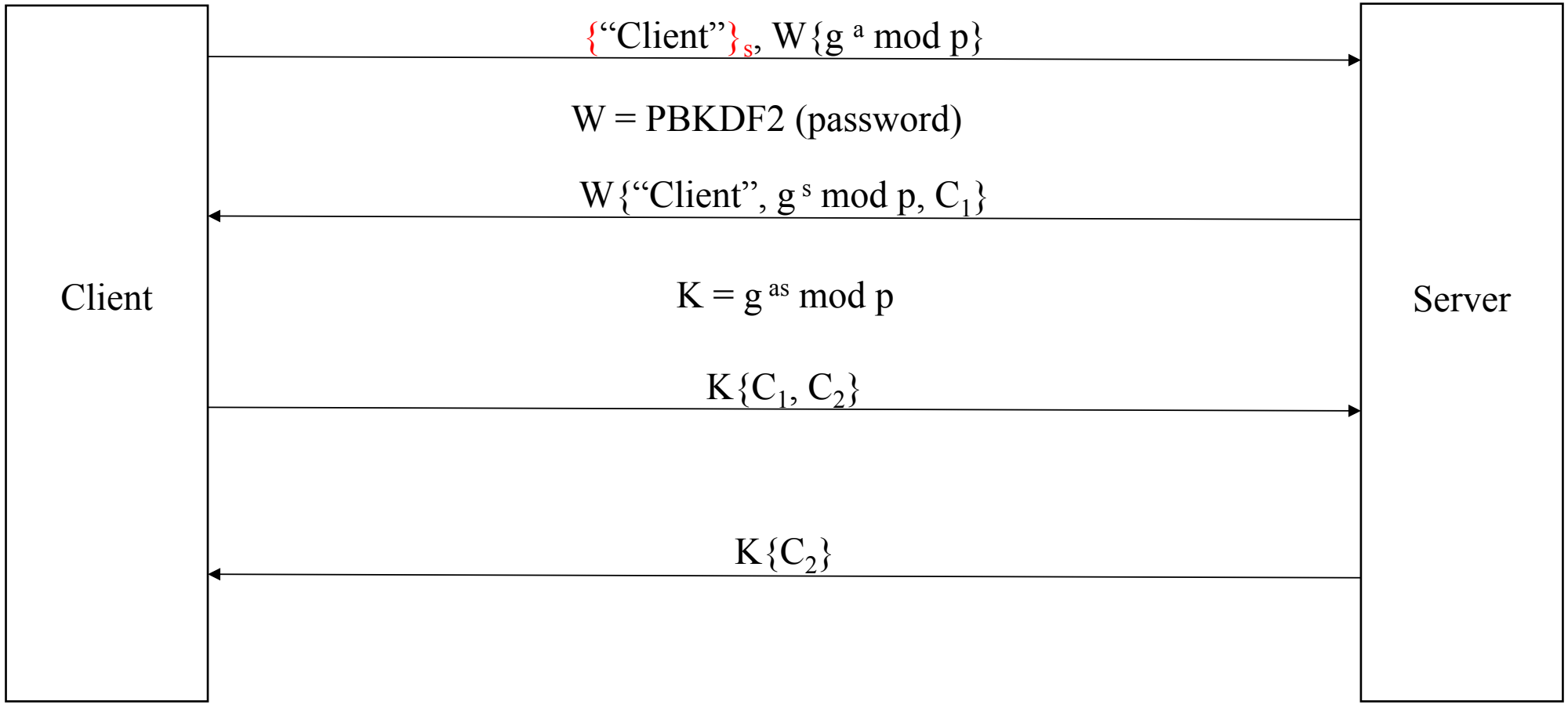
Assumptions

- Server is trusted and available
- Users are pre-registered

Architecture

- One server-multiple client architecture
- Client is authenticated with server
- Messages are communicated between clients

Login Protocol

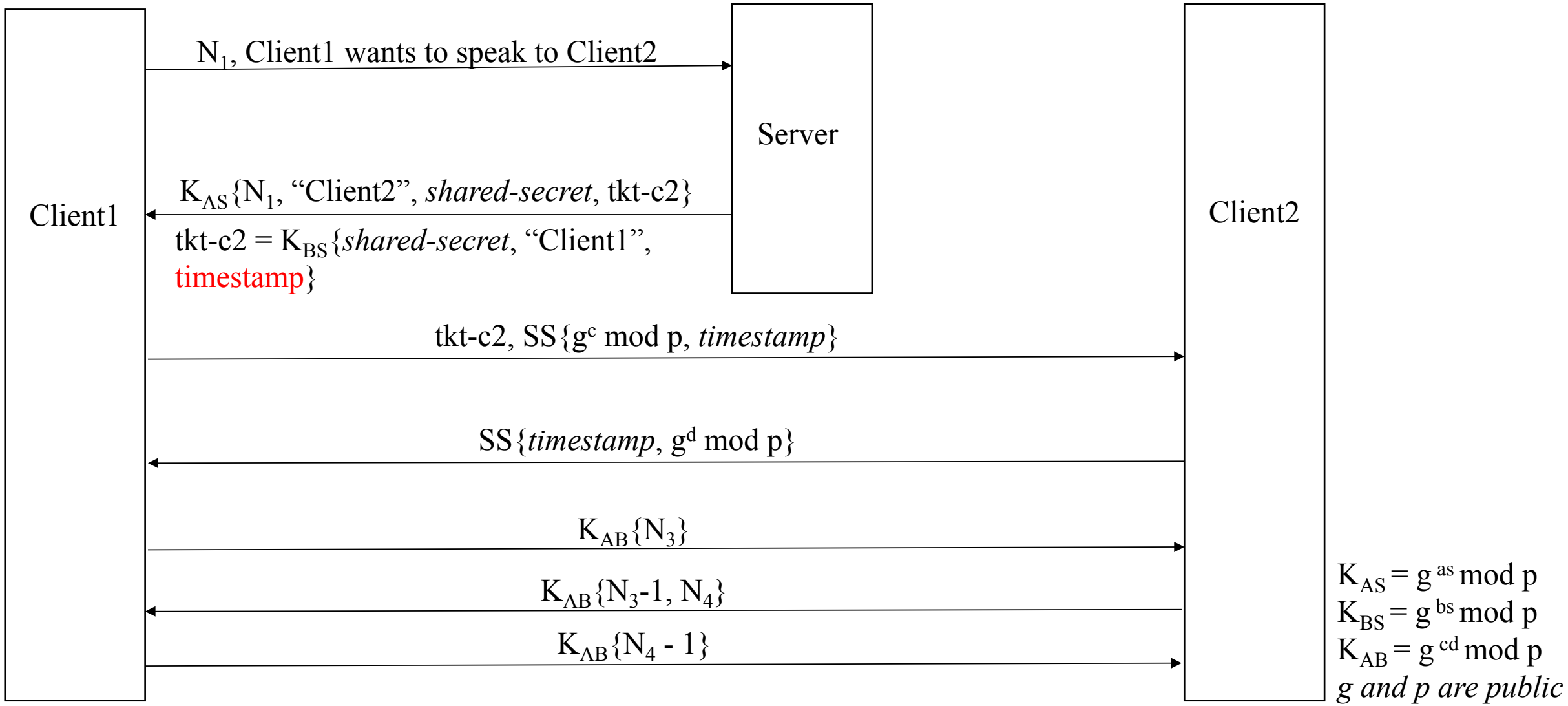


g and p are public

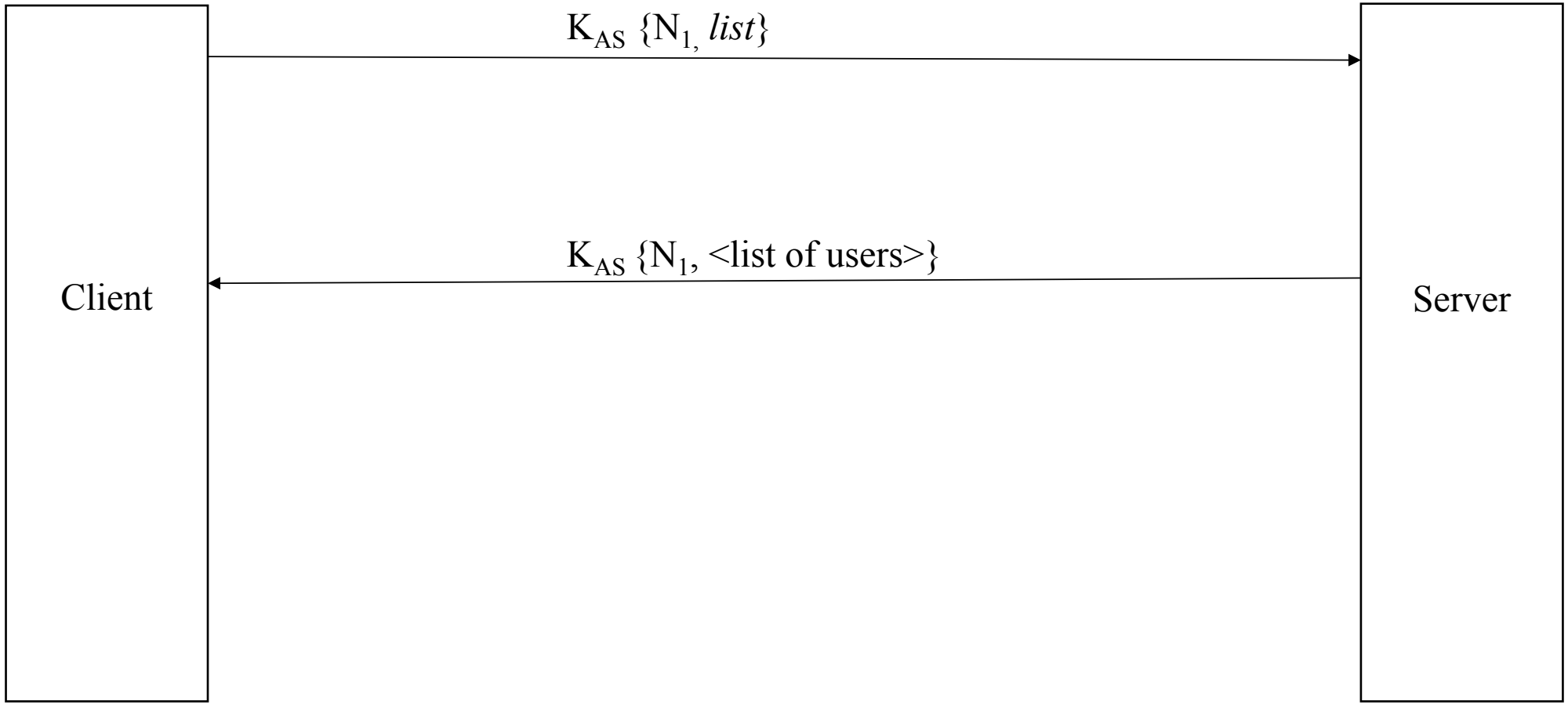
- Based on EKE protocol
- When implementing, we will be choosing p in order to eliminate the offline attack vulnerability.

Key establishment & Messaging Protocol

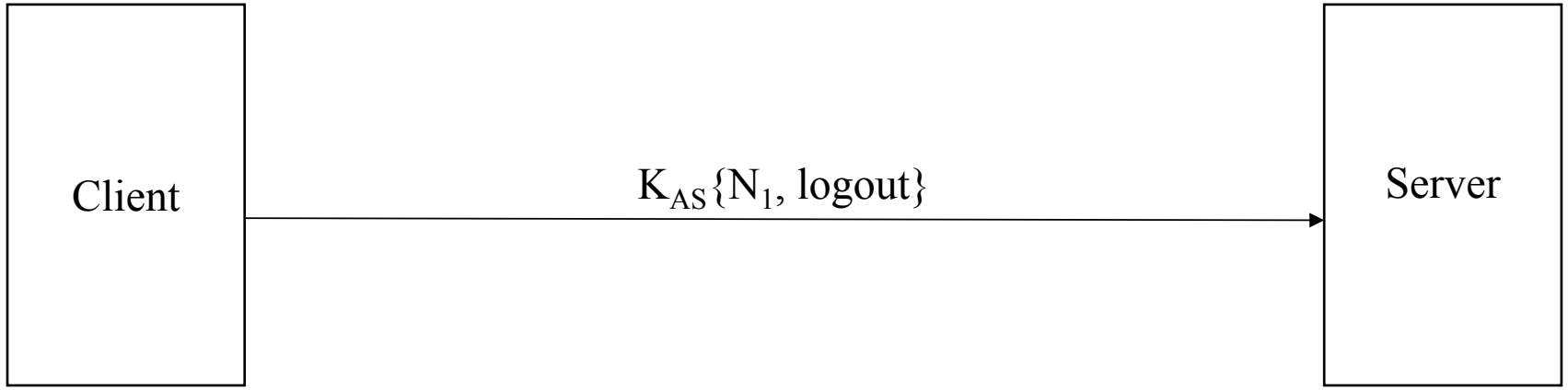
Based on Needham-Schroeder



List Command



Logout protocol



$K_{AS} = g^{as} \bmod p$

Algorithms used

- PBKDF2 used to derive W from password
- Symmetric encryption AES in GCM mode.
- RSA

Services

- Perfect forward secrecy – Diffie-Hellman key exchange
- Confidentiality – Encryption using AES
- Integrity – AES in GCM mode
- Mutual authentication – Challenge response
- Identity hiding
- Weak password protection