

# **DATA STRUCTURES LAB**

**LAB -10**

***Submitted by***

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**1. Write a menu driven program to implement linear queue using array and switch-case with following options :**

**1.Insert**

**2.Delete**

**3.Display element at the front**

**4.Display all elements of the queue**

**5.Quit**

```
#include <conio.h>
```

```
#include <iostream>
```

```
using namespace std;
```

```
#define SIZE 10
```

```
void enQueue(int);
```

```
void deQueue();
```

```
void display();
```

```
int queue[SIZE], front = -1, rear = -1;
```

```
int main()
```

```
{
```

```
    int value, choice;
```

```
    system("cls");
```

```
    while (1)
```

```
    {
```

```
        cout<<"\n\n* MENU *\n";
```

```
        cout<<"1. Insertion\n2. Deletion\n3. Front Element\n4. Display\n5. Exit";
```

```
        cout<<"\nEnter your choice: ";
```

```
        cin>>choice;
```

```
        switch (choice)
```

```
        {
```

**case 1:**

**cout<<"Enter the value to be insert: ";**

**scanf("%d", &value);**

**enQueue(value);**

**break;**

**case 2:**

**deQueue();**

**break;**

**case 3:**

**cout << queue[front];**

**break;**

**case 4:**

**display();**

**break;**

**case 5:**

**exit(0);**

**default:**

**cout<<"\nInvalid Choice";**

**}**

**}**

**}**

**void enQueue(int value)**

**{**

**if (rear == SIZE - 1)**

**cout<<"\nQueue is Full!";**

**else**

**{**

**if (front == -1)**

**front = 0;**

**rear++;**

```

        queue[rear] = value;
        cout<<"\nInserted!";
    }
}
void deQueue()
{
    if (front == rear)
        cout<<"\nQueue is Empty";
    else
    {
        cout<<"\nDeleted : %d", queue[front];
        front++;
        if (front == rear)
            front = rear = -1;
    }
}
void display()
{
    if (rear == -1)
        cout<<"\nQueue is Empty!";
    else
    {
        int i;
        cout<<"\nQueue elements are:\n";
        for (i = front; i <= rear; i++)
            cout<<"%d\t", queue[i];
    }
}

```

**2. Write a menu driven program to implement circular queue using array and switch-case with following options :**

**1.Insert**

**2.Delete**

**3.Display element at the front**

**4.Display all elements of the queue**

**5.Quit**

**[Note: Output Test cases are same as in Que. 1]**

```
#include <iostream>
```

```
using namespace std;
```

```
#define MAX 10
```

```
int cqueue_arr[MAX];
```

```
int front = -1;
```

```
int rear = -1;
```

```
void display();
```

```
void insert(int item);
```

```
int del();
```

```
int First_element();
```

```
int isEmpty();
```

```
int isFull();
```

```
int main()
```

```
{
```

```
    int choice, item;
```

```
    while (1)
```

```
    {
```

```
        cout << "\n1.Insert\n";
```

```
        cout << "2.Delete\n";
```

```
        cout << "3.First Element\n";
```

```
cout << "4.Display\n";
cout << "5.Quit\n";
cout << "\nEnter your choice : ";
cin >> choice;

switch (choice)
{
case 1:
    cout << "\nInput the element for insertion : ";
    scanf("%d", &item);
    insert(item);
    break;
case 2:
    cout << "\nElement deleted is : %d\n"
        << del();
    break;
case 3:
    cout << "\nElement at the front is : %d\n"
        << First_element();
    break;
case 4:
    display();
    break;
case 5:
    exit(1);
default:
    cout << "\nWrong choice\n";
}
}
```

```
    return 0;
}

void insert(int item)
{
    if (isFull())
    {
        cout << "\nQueue Overflow\n";
        return;
    }
    if (front == -1)
        front = 0;

    if (rear == MAX - 1)
        rear = 0;
    else
        rear = rear + 1;
    cqueue_arr[rear] = item;
}

int del()
{
    int item;
    if (isEmpty())
    {
        cout << "\nQueue Underflow\n";
        exit(1);
    }
    item = cqueue_arr[front];
    if (front == rear)
```

```
{  
    front = -1;  
    rear = -1;  
}  
else if (front == MAX - 1)  
    front = 0;  
else  
    front = front + 1;  
return item;  
}
```

**int isEmpty()**

```
{  
    if (front == -1)  
        return 1;  
    else  
        return 0;  
}
```

**int isFull()**

```
{  
    if ((front == 0 && rear == MAX - 1) || (front == rear + 1))  
        return 1;  
    else  
        return 0;  
}
```

**int First\_element()**

```
{  
    if (isEmpty())
```



```
{  
    cout << "\nQueue Underflow\n";  
    exit(1);  
}  
return cqueue_arr[front];  
}
```

```
void display()  
{  
    int i;  
    if (isEmpty())  
    {  
        cout << "\nQueue is empty\n";  
        return;  
    }  
    cout << "\nQueue elements :\n";  
    i = front;  
    if (front <= rear)  
    {  
        while (i <= rear)  
            cout << cqueue_arr[i++] << " ";  
    }  
    else  
    {  
        while (i <= MAX - 1)  
            cout << cqueue_arr[i++] << " ";  
        i = 0;  
        while (i <= rear)  
            cout << cqueue_arr[i++] << " ";  
    }  
}
```

```
    cout << "\n";  
}
```

**3. Write a menu driven program to implement linear queue using linked list and switch-case with following options :**

**1.Insert**

**2.Delete**

**3.Display element at the front**

**4.Display all elements of the queue**

**5.Quit**

**[Note: Output Test cases are same as in Que. 1]**

```
#include <iostream>  
#include <conio.h>  
#define size 20  
using namespace std;  
struct Node  
{  
    int data;  
    Node *next;  
};  
struct Node *front = NULL, *rear = NULL;  
void enqueue(int val)  
{  
    struct Node *newNode = new struct Node;  
    newNode->data = val;  
    newNode->next = NULL;  
    if (front == NULL && rear == NULL)  
        front = rear = newNode;  
    else  
{
```

```

        rear->next = newNode;
        rear = newNode;
    }
}

void dequeue()
{
    struct Node *Temp;
    Temp = front;
    if (front == NULL)
        cout << "Queue Is Empty\n";
    else
    {
        cout << "Dequeued Element is : " << front->data;
        front = front->next;
        if (front == NULL)
            rear = NULL;
        delete (Temp);
    }
}

void display()
{
    struct Node *temp = front;
    while (temp != NULL)
    {
        cout << temp->data << " ";
        temp = temp->next;
    }
}

int main()
{

```

```
int ch;

xx:

system("cls");

cout << "1.Insert\n";

cout << "2.Delete\n";

cout << "3.Display element at the front\n";

cout << "4.Display all elements of the queue\n";

cout << "5.Quit\n";

cout<<"Enter Your Choice\n";

cin>>ch;

switch (ch)
{
case 1:

    int value;

    cout<<"\nInput the element for adding in queue : ";

    cin>>value;

    enqueue(value);

    break;

case 2:

    dequeue();

    getch();

    break;

case 3:

    cout<<front->data;

    getch();

    break;

case 4:

    display();

    getch();

    break;
```

```

    case 5:
        exit(0);
    default:
        cout<<"\nOOPS! Enter the correct choice : ";
        break;
    }
    goto xx;
    return 0;
}

```

**4. WAP to implement priority queue with its basic operations.**

```

#include <iostream>
using namespace std;
#define MAX 5
void insert(int);
void Delete(int);
void create();
void check(int);
void display_pqueue();

int pri_que[MAX];
int front, rear;

int main()
{
    int n, ch;

    cout<<"\n1 - Insert an element into queue";
    cout<<"\n2 - Delete an element from queue";
    cout<<"\n3 - Display queue elements";
    cout<<"\n4 - Exit";
}

```

```
create();

while (1)
{
    cout("\nEnter your choice : ");
    scanf("%d", &ch);

    switch (ch)
    {
        case 1:
            cout("\nEnter value to be inserted : ");
            scanf("%d",&n);
            insert(n);
            break;
        case 2:
            cout("\nEnter value to delete : ");
            scanf("%d",&n);
            Delete(n);
            break;
        case 3:
            display_pqueue();
            break;
        case 4:
            exit(0);
        default:
            cout("\nChoice is incorrect");
    }
}
}
```

```

void create()
{
    front = rear = -1;
}
void insert(int data)
{
    if (rear >= MAX - 1)
    {
        cout("\nQueue overflow");
        return;
    }
    if ((front == -1) && (rear == -1))
    {
        front++;
        rear++;
        pri_que[rear] = data;
        return;
    }
    else
        check(data);
        rear++;
}
void check(int data)
{
    int i,j;

    for (i = 0; i <= rear; i++)
    {
        if (data >= pri_que[i])
        {

```

```

        for (j = rear + 1; j > i; j--)
        {
            pri_que[j] = pri_que[j - 1];
        }
        pri_que[i] = data;
        return;
    }
}
pri_que[i] = data;
}
void Delete(int data)
{
    int i;

    if ((front==-1) && (rear==-1))
    {
        cout("\nQueue is empty");
        return;
    }

    for (i = 0; i <= rear; i++)
    {
        if (data == pri_que[i])
        {
            for (; i < rear; i++)
            {
                pri_que[i] = pri_que[i + 1];
            }

            pri_que[i] = -99;

```



```
    rear--;

    if (rear == -1)
        front = -1;
    return;
}

cout("\n%d not found in queue to delete", data);
}

void display_pqueue()
{
    if ((front == -1) && (rear == -1))
    {
        cout("\nQueue is empty");
        return;
    }

    for (; front <= rear; front++)
    {
        cout(" %d ", pri_que[front]);
    }

    front = 0;
}
```