Magic i	item r	orices

Adamantine Chain Uncommon No 5610 Adamantine Chain Uncommon No 5033 Shirt Adamantine Hal Plate Adamantine Hal Plate Adamantine Plate Uncommon No 618.8 Adamantine Sale Uncommon No 5000 Adamantine Sale Uncommon No 5000 Adamantine Sale Uncommon No 5003 Mail Mail Uncommon No 5000 Adamantine Sale Uncommon No 5003 Adamantine Sale Uncommon No 5003 Mail Uncommon No 5003 Adamantine Splint Uncommon No 4950 Adamantine Splint Uncommon No 4950 Adamantine Splint Uncommon No 4950 Ammunition, +1 Uncommon No 297 Ammunition, +2 Rare No 990 Ammunition, +3 Very Rare No 990 Ammunition, +3 Very Rare No 2772 Amulet of Proof Location Amulet of Proof Against Detect and Location Amulet of the Plane Very Rare Yes 32400 Against Detect and Location Ammunition of Incommon of Legendary No 137500 Apparatus of Kvalish Ammor of Resistance, Rare Yes 9000 Apparatus of Kvalish Armor of Resistance, Rare Yes 9800 Amor of Resistance, Rare Yes 9800 Amor of Resistance, Rare Yes 9900 Amor of Resistance, Rare Yes 9900 Amor of Resistance, Rare Yes 9000 Amor o	ITEM NAME	RARITY	ATTUNEMENT	Cost (cp)	Nоте
Adamantine Chain Uncommon No 5033 Mail Uncommon No 6188 Adamantine Plate Luncommon No 6188 Adamantine Plate Uncommon No 7425 Adamantine Splint Uncommon No 5000 Alchemy lyg Uncommon No 4950 Adamantine Splint Uncommon No 4950 Adamantine Splint Uncommon No 4950 Alchemy lyg Uncommon No 4950 Ammunition, +1 Uncommon No 297 Ammunition, +2 Rare No 990 Ammunition, +3 Very Rare No 2772 Amulet of Health Rare Yes 112600 Amulet of Proof Against Detect and Location Amulet of the Planes Amilet of the Planes Amilet of the Planes Amilet of Splint Very Rare Yes 32400 Amilet of Splint Very Rare Yes 32400 Amilet of the Planes Amilet of the Pla	Adamantine			Cost (GP) 5610	NOTE
Adamantine Chain	Adamantine Chain	Uncommon	No	5074	
Adamantine Half Plate	Adamantine Chain	Uncommon	No	5033	
Adamantine Stale Uncommon No 5033 Mail Scale Uncommon No 5280 Mail Uncommon No 5280 Alchemy Jug Uncommon No 4950 Alchemy Jug Uncommon No 297 Armunition, +2 Rare No 990 Armunition, +2 Rare No 2772 Armulet of Proof Uncommon Yes 12600 Amulet of Proof Uncommon Yes 2700 Against Detect and Location Armulet of He Planes Very Rare Yes 32400 Armulet of He Planes Very Rare Yes 2700 Apparatus of kwalish Armor of Legendary Yes 69300 Armor of Resistance Rare Yes 9000 Add armor cost for total; based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9100 Armor of Resistance, Rare Yes 920 Add armor cost for total Rarmor, +2 Very Rare Yes 920 Armor of Ye		Uncommon	No	6188	
Adamatrine Scale Wincommon No 5280 Adamatrine Splint Uncommon No 5280 Alchemy Jug Uncommon No 4950 Ammunition, +1 Uncommon No 297 Ammunition, +2 Rare No 990 Ammunition, +3 Very Rare No 2772 Amulet of Health Rare Yes 12600 Amulet of Proof Against Detect and Location Amulet of the Planes Aministed Shield Very Rare Yes 32400 Almard of Health Armor of Resistance Amulet of the Planes Armor of Resistance Armor of Resistance Breastplate Armor of Resistance, Rare Yes 9000 Add armor cost for total: based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9100 Armor of Resistance, Rare Yes 9020 Armor of Resistance, Plate Yes 12000 Armor of Resistance, Rare Yes 9020 Armor of Resistance, Rare Yes 9020 Based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Plate Yes 12000 Armor of Resistance, Rare Yes 9020 Based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 9020 Based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Plate Yes 9020 Based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 9020 Based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 12000 Based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 12000 Based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 12000 Based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 12000 Based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 7200 Based: Greating Sesistance, Rare Yes 7200 Based: Greating Sesistance, Rare Yes 8460 Rare Yes 7200 Based: Gr		Uncommon	No	7425	
Mail Adamantine Splint Uncommon No Alchemy Jug Ammunition, +1 Uncommon No Ammunition, +2 Ammunition, +3 Are No Ammunition, +3 Are No Amulet of Proof Armulet of Proof Armulet of Proof Armulet of Proof Armulet of Health Armulet of Proof Uncommon Ves Armulet of Proof Armulet of Health Armor of Resistance Rare Yes 9000 Add armor cost for total Level, no concentration) Armor of Resistance, Rare Yes 9800 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9100 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Sesistance, Rare Yes 9020 based: protection	Adamantine Ring Mail	Uncommon	No	5000	
Alchemy Jug Uncommon No 4950 based: create food and water Ammunition, +1 Uncommon No 297 Ammunition, +2 Rare No 990 Ammunition, +3 Very Rare No 2772 Amulet of Proof Uncommon Yes 12600 Amulet of Proof Uncommon Yes 2700 Against Detect and Location Amulet of the Planes Very Rare Yes 32400 Annulet of Health Very Rare Yes 2700 Apparatus of Kwalish Very Rare Yes 9000 Add armor cost for total Invulnerability Armor of Resistance Rare Yes 9000 Add armor cost for total protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9100 Armor of Resistance, Rare Yes 9200 Armor of Vulnerability Pull Pull Pull Pull Pull Pull Pull Pul	Mail				
Ammunition, +1 Uncommon No 990 Ammunition, +2 Rare No 990 Ammunition, +2 Rare No 990 Ammunition, +3 Very Rare No 2772 Amulet of Health Rare Yes 12600 Amulet of Proof Against Detect and Location Amulet of the Planes Very Rare Yes 32400 Animated Shield Very Rare Yes 2700 Apparatus of Kwalish Legendary No 137500 Armor of Resistance Rare Yes 9000 Add armor cost for total Ammor of Resistance, Rare Yes 9800 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9100 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9100 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus 1 level, no concentration) Armor, +1 Rare No 1980 Add armor cost for total Armor, +2 Very Rare No 90 Cursed, not priced Outsed to the same as Armor of Resistance) Armor, +2 Very Rare No 90 Cursed, not priced Outsed Data Armor, +2 Very Rare No 90 Cursed, not priced Outsed Data Armor, +3 Legendary No 90 Cursed, not priced Outsed Da					
Ammunition, +2 Rare No 990 Ammunition, +3 Very Rare No 2772 Amulet of Health Rare Yes 12600 Amulet of Proof Uncommon Yes 2700 Amulet of the Planes Very Rare Yes 32400 Amulet of the Planes Very Rare Yes 2700 Apparatus of Kwalish Armor of Legendary No 137500 Aprox of Resistance Rare Yes 9000 Add armor cost for total protection from energy (plus I level, no concentration) Armor of Resistance, Rare Yes 9800 based: protection from energy (plus I level, no concentration) Armor of Resistance, Rare Yes 9100 based: protection from energy (plus I level, no concentration) Armor of Resistance, Rare Yes 9100 based: protection from energy (plus I level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus I level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus I level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus I level, no concentration) Armor of Resistance, Rare Yes 9200 based: protection from energy (plus I level, no concentration) Armor of Vulnerability Rare Yes 12000 based: protection from energy (plus I level, no concentration) Armor, +1 Rare No 1980 Add armor cost for total Armor, +2 Very Rare No 1980 Add armor cost for total Armor, +2 Very Rare No 8910 Add armor cost for total Armor, +2 Very Rare No 8910 Add armor cost for total Armor, 42 Very Rare No 90 Random, not priced Bag of Beans Rare No 0 Random, not priced Bag of Beans Rare No 0 Random, not priced Bag of Holding Uncommon No 1485 based: conjure animals (plus I level, no concentration), add charges per level in proceed Polymore Per Rare No 13933 based: resilient sphere (plus I level, no concentration), add charges per bead not included: advantage on CHA, dwarven language					based: create food and water
Amulet of Health Rare Yes 12600 Amulet of Proof Against Detect and Location Amulet of the Planes Very Rare Yes 32400 Animated Shield Very Rare Yes 2700 Apparatus of Kwalish Legendary No 137500 Armor of Resistance Rare Yes 9000 Add armor cost for total protection from energy (plus 1 level, no concentration) Armor of Resistance, Breastplate Armor of Resistance, Chain Shirt Armor of Resistance, Chain Shirt Armor of Resistance, Rare Yes 9100 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Chain Shirt Armor of Resistance, Rare Yes 9000 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Chain Shirt Armor of Resistance, Rare Yes 9100 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Vulnerability Armor, are Yes 12000 based: protection from energy (plus 1 level, no concentration) Armor of Vulnerability Armor, are Yes 0 Cursed, not priced (would be the same as Armor of Resistance) Armor, are No 1980 Add armor cost for total Armor, are No 1980 Add armor cost for total Armor, are No 1980 Add armor cost for total Armor, are No 1980 Add armor cost for total Armor, are No 0 Random, not priced Bag of Beans Rare No 0 Cursed, not priced Bag of Beovouring Very Rare Yes 7200 Bag of Holding Uncommon No 1485 based: floating disk Bag of Tricks Uncommon No 1485 based: floating disk Bag of Tricks Uncommon No 1485 based: floating disk Belt of Giant Strength, Very Rare Yes 113400 Cloud Belt of Giant Strength, Very Rare Yes 52920 Fire Belt of Giant Strength, Very Rare Yes 39690					
Amulet of Health Rare Yes 2700 Against Detect and Location Amulet of the Planes Annuel of the	-				
Against Detect and Location Against Detect and Location Amulet of the Planes Armor of Repairs Stance, Breastplate Armor of Resistance, Chain Shirt Armor of Stance, Chain Shirt Armor of S		•			
Animated Shield Very Rare Yes 2700 Apparatus of Kwalish Legendary No 137500 Armor of Legendary Yes 69300 Add armor cost for total protection from energy (plus 1 level, no concentration) Armor of Resistance, Brastplate Armor of Resistance, Chain Shirt Armor of Resistance, Chain Shirt Rare Yes 9000 Based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Chain Shirt Rare Yes 9000 Based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Chain Shirt Rare Yes 9020 Based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 Based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 Based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 12000 Based: protection from energy (plus 1 level, no concentration) Armor of Vulnerability Rare Yes 0 Cursed, not priced (would be the same as Armor of Resistance) Armor, +1 Rare No 1980 Add armor cost for total Armor, +2 Very Rare No 8910 Add armor cost for total Armor, +3 Legendary No 29700 Add armor cost for total Armor, 4 Legendary No 29700 Add armor cost for total Armor of Slaying Very Rare Yes 267 Arrow-Catching Shield Rare Yes 7200 Bag of Beans Rare No 0 Random, not priced Bag of Boeouring Very Rare No 0 Random, not priced Bag of Flotding Uncommon No 1485 based: floating disk Bag of Tricks Uncommon No 1485 based: conjure animals (plus 1 level, no concentration), add charges per bead Belt of Giant Strength, Fire Belt of Giant Strength, Fire Yes 39690	Amulet of Proof Against Detect and Location	Uncommon		2700	
Apparatus of Kwalish Armor of Legendary Yes 69300 Add armor cost for total Invulnerability Armor of Resistance Rare Yes 9000 Add armor cost for total; based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9800 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Chain Shirit Sarae Yes 9100 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Chain Shirit Sarae Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 9020 based: protection from energy (plus 1 level, no concentration) Armor of Resistance, Rare Yes 12000 based: protection from energy (plus 1 level, no concentration) Armor of Vulnerability Rare Yes 0 Cursed, not priced (would be the same as Armor of Resistance) Armor, +1 Rare No 1980 Add armor cost for total Armor, +2 Very Rare No 8910 Add armor cost for total Armor, +3 Legendary No 29700 Add armor cost for total Armov-Catching Shield Rare Yes 7200 Bag of Devouring Nery Rare Yes 267 Arrow-Catching Shield Rare Yes 7200 Bag of Devouring Very Rare No 0 Cursed, not priced Bag of Beans Rare No 0 Cursed, not priced Desago of Holding Uncommon No 1485 based: floating disk Dased: conjure animals (plus 1 level, no concentration), in the level no concentration, in development in the level no concentration, add charges per bead not included: advantage on CHA, dwarven language Belt of Giant Strength, Fire Selto Giant Strength, Fire Selto Giant Strength, Fire Selto Giant Strength, Very Rare Yes 39690					
Armor of Resistance Rare Yes 9000 Add armor cost for total					
Invulnerability Armor of Resistance Armor of Resistance, Breastplate Armor of Resistance, Breastplate Armor of Resistance, Breastplate Armor of Resistance, Breastplate Armor of Resistance, Chain Shirt Armor of Resistance, Chain Shirt Armor of Resistance, Chain Shirt Breastplate Armor of Resistance, Chain Shirt Armor of Resistance, Chain Shirt Armor of Resistance, Leather Breastplate Armor of Resistance, Rare Breastplate Armor of Resistance, Rare Breastplate Breastplate Armor of Resistance, Rare Breastplate Br					Add awas a sast far tatal
Armor of Resistance, Breastplate Armor of Resistance, Breastplate Armor of Resistance, Chain Shirt Armor, +1 Armor of Resistance, Chain Shirt Armor, +2 Armor, +2 Armor, +2 Armor, +2 Armor, +2 Armor, +2 Armor, +3 Aregendary No 29700 Add Add Armor cost for total Armor, +3 Arrow-Catching Shield Arrow-Catching Shield Arrow-Catching Shield Arrow-Catching Shield Arrow-Catching Shield Arrow-Catching Shield Bag of Beans Rare No 0 Random, not priced Chain Stare Chain Shirt Arable Chain Shirt Arbor Chain Shirt Arable Chai	Invulnerability				
Breastplate Armor of Resistance, Chain Shirt Armor of Resistance, Chain Shirt Armor of Resistance, Leather Armor of Resistance, Leather Armor of Resistance, Leather Armor of Resistance, Leather Armor of Resistance, Plate Armor of Resistance, Leather Armor of Resistance, Leather Armor of Resistance, Plate Armor of Vulnerability Rare Yes 12000 Dassed: protection from energy (plus 1 level, no concentration) Armor of Vulnerability Rare Yes 0 Cursed, not priced (would be the same as Armor of Resistance) Armor, +1 Rare No 1980 Add armor cost for total Armor, +2 Very Rare No 8910 Add armor cost for total Armor, +3 Legendary No 29700 Add armor cost for total Armor, -3 Legendary No 29700 Add armor cost for total Armor-Catching Shield Rare Yes 7200 Bag of Beans Rare No 0 Random, not priced Bag of Devouring Very Rare No 0 Random, not priced Bag of Holding Uncommon No 1485 Dassed: Roating disk Bag of Tricks Uncommon No 4455 Dassed: Roating disk Bag of Tricks Uncommon No 1485 Dassed: Roating disk Bag of Force Rare No 13933 Dassed: resilient sphere (plus 1 level, no concentration), add charges per bead Rare Pes Belt of Giant Strength, Cloud Belt of Giant Strength, Hill Belt of Giant Strength, Very Rare Yes 39690	Affilor of Resistance	Raie	165	9000	protection from energy (plus 1
Chain Shirt Armor of Resistance, Leather Armor of Resistance, Plate Armor of Resistance, Plate Armor of Resistance, Plate Rare Yes 12000 Armor of Resistance, Plate Armor of Vulnerability Armor of Vulnerability Rare Yes 0 Cursed, not priced (would be the same as Armor of Resistance) Armor, +1 Rare No 1980 Add armor cost for total Armor, +2 Very Rare No 8910 Add armor cost for total Arrow of Slaying Very Rare Yes 267 Arrow-Catching Shield Rare Yes 7200 Bag of Beans Rare No 0 Random, not priced Bag of Holding Uncommon No 1485 Bag of Jevouring Very Rare No 0 Cursed, not priced Bag of Tricks Uncommon No 1485 Based: floating disk Bag of Force Rare No 13933 Belt of Dwarvenkind Rare Yes 8460 To Charled advantage on CHA, dwarven language Belt of Giant Strength, Cloud Belt of Giant Strength, Very Rare Yes 1890 Fire Belt of Giant Strength, No Very Rare Yes 39690	Breastplate		Yes		(plus 1 level, no concentration)
Leather Armor of Resistance, Pare Piate Armor of Resistance, Pare Piate Plate Rare Pes Double Service	Chain Shirt				(plus 1 level, no concentration)
Plate Armor of Vulnerability Armor of Vulnerability Armor of Vulnerability Armor of Vulnerability Armor, +1 Rare No 1980 Add armor cost for total Armor, +2 Very Rare No 8910 Add armor cost for total Armor, +3 Legendary No 29700 Add armor cost for total Arrow of Slaying Arrow-Catching Shield Rare Yes 7200 Bag of Beans Rare No 0 Random, not priced Bag of Holding Uncommon No 1485 Bag of Tricks Uncommon No 4455 Based: floating disk Bag of Force Rare No 0 13933 Bead of Force Rare No 13933 Bead of Force Rare Yes 8460 Rare Yes 113400 Cloud Belt of Giant Strength, Cloud Belt of Giant Strength, Fire Belt of Giant Strength, Fire Belt of Giant Strength, Hill Belt of Giant Strength, Very Rare Yes Yes 39690	Leather				(plus 1 level, no concentration)
Armor, +1 Rare No 1980 Add armor cost for total Armor, +2 Very Rare No 8910 Add armor cost for total Armor, +3 Legendary No 29700 Add armor cost for total Armor, +3 Legendary No 29700 Add armor cost for total Armov, of Slaying Very Rare Yes 267 Arrow-Catching Shield Rare Yes 7200 Bag of Beans Rare No 0 Random, not priced Bag of Devouring Very Rare No 0 Cursed, not priced Bag of Holding Uncommon No 1485 based: floating disk Bag of Tricks Uncommon No 4455 based: conjure animals (plus 1 level, no concentration, highest level monster is CR 2) Bead of Force Rare No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead Not included: advantage on CHA, dwarven language Belt of Giant Strength, Legendary Yes 113400 Belt of Giant Strength, Very Rare Yes 52920 Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690	Plate				(plus 1 level, no concentration)
Armor, +2 Very Rare No 8910 Add armor cost for total Armor, +3 Legendary No 29700 Add armor cost for total Arrow of Slaying Very Rare Yes 267 Arrow-Catching Shield Rare Yes 7200 Bag of Beans Rare No 0 Random, not priced Bag of Devouring Very Rare No 0 Cursed, not priced Bag of Holding Uncommon No 1485 based: floating disk Bag of Tricks Uncommon No 4455 based: conjure animals (plus 1 level, no concentration, highest level monster is CR 2) Bead of Force Rare No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead Belt of Dwarvenkind Rare Yes 8460 not included: advantage on CHA, dwarven language Belt of Giant Strength, Cloud Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690					same as Armor of Resistance)
Armor, +3	,				
Arrow of Slaying Very Rare Yes 267 Arrow-Catching Shield Rare Yes 7200 Bag of Beans Rare No 0 Random, not priced Bag of Devouring Very Rare No 0 Cursed, not priced Bag of Holding Uncommon No 1485 based: floating disk Bag of Tricks Uncommon No 4455 based: conjure animals (plus 1 level, no concentration, highest level monster is CR 2) Bead of Force Rare No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead Belt of Dwarvenkind Rare Yes 8460 not included: advantage on CHA, dwarven language Belt of Giant Strength, Very Rare Yes 52920 Fire Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690					
Arrow-Catching Shield Rare Yes 7200 Bag of Beans Rare No 0 Random, not priced Bag of Devouring Very Rare No 0 Cursed, not priced Bag of Holding Uncommon No 1485 based: floating disk Bag of Tricks Uncommon No 4455 based: conjure animals (plus 1 level, no concentration, highest level monster is CR 2) Bead of Force Rare No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead Belt of Dwarvenkind Rare Yes 8460 not included: advantage on CHA, dwarven language Belt of Giant Strength, Legendary Yes 113400 Cloud Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690					Add airiioi cost ioi totai
Bag of Beans Rare No 0 Random, not priced Bag of Devouring Very Rare No 0 Cursed, not priced Bag of Holding Uncommon No 1485 based: floating disk Bag of Tricks Uncommon No 4455 based: conjure animals (plus 1 level, no concentraiton, highest level monster is CR 2) Bead of Force Rare No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead Belt of Dwarvenkind Rare Yes 8460 not included: advantage on CHA, dwarven language Belt of Giant Strength, Very Rare Yes 52920 Fire Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690	Arrow-Catching Shield				
Bag of Holding Uncommon No 1485 based: floating disk Bag of Tricks Uncommon No 4455 based: conjure animals (plus 1 level, no concentration, highest level monster is CR 2) Bead of Force Rare No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead Belt of Dwarvenkind Rare Yes 8460 not included: advantage on CHA, dwarven language Belt of Giant Strength, Legendary Yes 113400 Cloud Belt of Giant Strength, Very Rare Yes 52920 Fire Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690					Random, not priced
Bag of Tricks Uncommon No 4455 based: conjure animals (plus 1 level, no concentraiton, highest level monster is CR 2) Bead of Force Rare No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead Belt of Dwarvenkind Rare Yes 8460 not included: advantage on CHA, dwarven language Belt of Giant Strength, Legendary Cloud Belt of Giant Strength, Very Rare Yes 52920 Fire Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690					
Bead of Force Rare No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead Belt of Dwarvenkind Rare Yes 8460 not included: advantage on CHA, dwarven language Belt of Giant Strength, Legendary Yes 113400 Cloud Belt of Giant Strength, Very Rare Yes 52920 Fire Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690					
Bead of Force Rare No 13933 based: resilient sphere (plus 1 level, no concentration), add charges per bead Belt of Dwarvenkind Rare Yes 8460 not included: advantage on CHA, dwarven language Belt of Giant Strength, Legendary Yes 113400 Cloud Belt of Giant Strength, Very Rare Yes 52920 Fire Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690	Bag of Tricks	Uncommon	No	4455	level, no concentraiton, highest
Belt of Dwarvenkind Rare Yes 8460 not included: advantage on CHA, dwarven language Belt of Giant Strength, Legendary Yes 113400 Cloud Belt of Giant Strength, Very Rare Yes 52920 Fire Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690	Bead of Force	Rare	No	13933	based: resilient sphere (plus 1 level, no concentration), add
Cloud Belt of Giant Strength, Very Rare Yes 52920 Fire Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690	Belt of Dwarvenkind		Yes	8460	
Fire Belt of Giant Strength, Rare Yes 18900 Hill Belt of Giant Strength, Very Rare Yes 39690					
Hill Belt of Giant Strength, Very Rare Yes 39690	Fire	·			
	Hill				
	Stone/Frost	,			
Belt of Giant Strength, Legendary Yes 141750 Storm	Storm				Curred met mined
Berserker Axe Rare Yes 0 Cursed, not priced Boots of Elvenkind Uncommon No 2970 based: enhance ability					
Boots of Levitation Rare Yes 3600 based: enhance ability					
Boots of Speed Rare Yes 1800 based: revitate based: zephyr strike					
Boots of Striding and Uncommon Yes 1350 based: jump Springing	Boots of Striding and				
Boots of the Uncommon Yes 4050 based: freedom of movement winterlands a based: freedom of movement minus 2 levels	Boots of the	Uncommon	Yes	4050	

Bowl of Commanding Water Elementals	Rare	No	7392	based: conjure elemental (plus level, no cocentration)
Bracers of Archery	Uncommon	Yes	4050	
Bracers of Defense	Rare	Yes	5400	
Brazier of	Rare	No	7392	based: conjure elemental (plus 1
Commanding Fire Elementals				level, no cocentration)
Brooch of Shielding	Uncommon	Yes	2700	based: shield for immunity
Broom of Flying	Uncommon	No	4950	based: fly
Candle of Invocation				
	Very Rare	Yes	28350	based: gate & unlimited guardian of nature
Cap of Water Breathing	Uncommon	No	4950	based: water breathing
Cape of the Mountebank	Rare	No	3960	based: dimension door
Carpet of Flying, 3x5	Very Rare	No	14850	based: fly, 1 creature (plus 1 level no concentration)
Carpet of Flying, 4x6	Very Rare	No	29700	based: fly, 2 creatures (plus level, no concentration)
Carpet of Flying, 5x7	Very Rare	No	44550	based: fly, 3 creatures (plus level, no concentration)
Carpet of Flying, 6x9	Very Rare	No	59400	based: fly, 4 creatures (plus level, no concentration)
Censer of Controlling Air Elementals	Rare	No	7392	based: conjure elemental (plus level, no cocentration)
Chime of Opening	Rare	Yes	4320	based: knock
Circlet of Blasting	Uncommon	No	1188	based: scorching ray
Cloak of Arachnida	Very Rare	Yes	12780	based: spider climb (plus 1 leve
Cloak of	Dara	Voc	6000	no concentration), web
Displacement	Rare	Yes		based: blur (plus 1 level, no concentration)
Cloak of Elvenkind	Uncommon	Yes	9000	based: enhance ability x2 (plus level, no concentration)
Cloak of Invisibility	Legendary	Yes	42000	based: greater invisibility (plus level, no concentration), 2 hour effective permanent
Cloak of Protection	Uncommon	Yes	2700	<u>'</u>
Cloak of the Bat	Rare	Yes	15600	based: enhance ability (plus level, no concentration), fly (no change in level due to requirments), polymorph
Cloak of the Manta Ray	Uncommon	No	9900	based: water breathing & alte self (plus 1 level, n concentration)
Crystal Ball	Very Rare	Yes	18900	based: scrying
Crystal Ball of Mind Reading	Legendary	Yes	36000	based: scrying & detect thought
Crystal Ball of Telepathy	Legendary	Yes	33300	based: scrying & suggestion
Crystal Ball of True Seeing	Legendary	Yes	73500	based: scrying & truesight
Cube of Force	Rare	Yes	12600	based: resilient sphere (plus level, no concentration)
Cubic Gate	Legendary	No	60390	based: gate & planeshift (charge based on highest level spell)
Daern's Instant Fortress	Rare	No	18480	based: magnificent mansio (minus 1 level)
Dagger of Venom	Rare	No	3230	,
Dancing Sword	Very Rare	Yes	5400	based: spiritual weapon
Decanter of Endless Water	Uncommon	No	1570	based: create or destroy water
Deck of Illusions	Uncommon	Yes	16200	based: major image, add charge based on cards
Deck of Many Things	Legendary	No	0	haha
Defender	Legendary	Yes	27000	TIGITA
Denon Armor	Very Rare	Yes	14400	
				booods or weter and full of the
Dimensional Shackles Dragon Scale Mail	Rare Very Rare	No Yes	9900 21900	based: counterspell (plus 1 level based: locate creature, protectio from energy (plus 1 level, n concentration)
Dragon Slayer	Rare	No	2766	2322
Driftglobe	Uncommon	No	2475	based: light & daylight
Dust of	Uncommon	No	2970	based: invisible (plus 1 level, no
Disappearance Dust of Dryness	Uncommon	No	156	concentration), x4 for AoE multiply total based on charges

Dust of Sneezing and	Uncommon	No	0	Cursed, not priced
Choking	Very Rare	No	10010	
Dwarven Plate Dwarven Thrower			18810	
	Very Rare	Yes	17164	h d : - + - O + -
Efreeti Bottle	Very Rare	No	32670	based: conjure elemental at 9th level
Efreeti Chain	Legendary	Yes	81750	based: primordial ward (plus 1 level, no concentration)
Elemental Gem	Uncommon	No	1386	based: conjure elemental (plus 1 level, no concentration)
Elixir of Health	Rare	No	396	based: lesser restoration
Elven Chain	Rare	No	2200	Dased. lessel lestolation
Eversmoking Bottle	Uncommon	No	2970	based: fog cloud (plus 1 level, no
				concentration)
Eyes of Charming	Uncommon	Yes	810	based: charm person
Eyes of Minute Seeing	Uncommon	No	4950	based: enhance ability (plus 1 level, no concentration)
Eyes of the Eagle	Uncommon	Yes	4500	based: enhance ability (plus 1 level, no concentration)
Figurine of Wondrous Power, Dog	Rare	No	1584	based: conjure animals (minus 1 level)
Figurine of Wondrous Power, Elephant	Rare	No	7392	based: conjure animals (plus 3
Figurine of Wondrous	Rare	No	1584	levels) based: conjure animals (minus 1
Power, Fly	Dava	NI-	2276	level)
Figurine of Wondrous Power, Goats	Rare	No	2376	price for all 3; based: conjure animals (minus 1 level)
Figurine of Wondrous Power, Griffon	Rare	No	3960	based: conjure animals (plus 1 level, no concentration)
Figurine of Wondrous Power, Lions	Rare	No	3300	price for all 2; based: conjure animals
Figurine of Wondrous	Rare	No	1584	based: conjure animals (minus 1
Power, Owl Figurine of Wondrous	Uncommon	No	1188	level) based: conjure animals (minus 1
Power, Raven Figurine of Wondrous	Very Rare	No	8316	level) based: conjure animals (plus 2
Power, Steed Flame Tongue	Rare	Yes	1600	levels) based: light
Folding Boat	Rare	No	8800	based on ships in DMG
Frost Brand	Very Rare	Yes	3343	based on ships in bivid
Gauntlets of Ogre	Uncommon	Yes	9450	
Gem of Brightness	Uncommon	No	4851	based: light & solar spray
Gem of Seeing		Yes	10080	based: light & color spray based: true seeing
	Rare	No	2596	based: true seeing
Giant Slayer	Rare			basadı disavias salf
Glamoured Studded Leather	Rare	No	4158	based: disguise self
Claa af M::la				
Gloves of Missile Snaring	Uncommon	Yes	2700	based: 2nd-level spell power as monks get it at 3rd level
Snaring Gloves of Swimming	Uncommon Uncommon	Yes Yes	2700 9000	monks get it at 3rd level based: alter self and spider climb
Snaring				monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1
Snaring Gloves of Swimming and Climbing Gloves of Thievery	Uncommon	Yes No	9000 4950	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration)
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night	Uncommon Uncommon	Yes No No	9000 4950 2970	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision
Snaring Gloves of Swimming and Climbing Gloves of Thievery	Uncommon	Yes No	9000 4950	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of	Uncommon Uncommon	Yes No No	9000 4950 2970	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR based: disguise self (plus 1 level,
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of Thunderbolts Hat of Disguise	Uncommon Uncommon Legendary Uncommon	Yes No No No Yes	9000 4950 2970 74745 2700	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of Thunderbolts Hat of Disguise Headband of Intellect	Uncommon Uncommon Legendary Uncommon Uncommon	Yes No No No Yes Yes	9000 4950 2970 74745 2700 9450	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR based: disguise self (plus 1 level, no concentration)
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of Thunderbolts Hat of Disguise	Uncommon Uncommon Legendary Uncommon	Yes No No No Yes	9000 4950 2970 74745 2700	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR based: disguise self (plus 1 level, no concentration) calculated with max jewels (Misc: 21,000 for x70 lv3 spells, 9,000
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of Thunderbolts Hat of Disguise Headband of Intellect Helm of Brilliance Helm of Comprehending	Uncommon Uncommon Legendary Uncommon Uncommon	Yes No No No Yes Yes	9000 4950 2970 74745 2700 9450	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR based: disguise self (plus 1 level, no concentration) calculated with max jewels (Misc:
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of Thunderbolts Hat of Disguise Headband of Intellect Helm of Brilliance	Uncommon Uncommon Legendary Uncommon Uncommon Very Rare	Yes No No No Yes Yes Yes	9000 4950 2970 74745 2700 9450 125850	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR based: disguise self (plus 1 level, no concentration) calculated with max jewels (Misc: 21,000 for x70 lv3 spells, 9,000 for x20 lv4 spells) based: comprehend languages
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of Thunderbolts Hat of Disguise Headband of Intellect Helm of Brilliance Helm of Comprehending Languages Helm of Telepathy	Uncommon Uncommon Legendary Uncommon Uncommon Very Rare Uncommon Uncommon	Yes No No No Yes Yes Yes Yes Yes	9000 4950 2970 74745 2700 9450 125850 1485	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR based: disguise self (plus 1 level, no concentration) calculated with max jewels (Misc: 21,000 for x70 lv3 spells, 9,000 for x20 lv4 spells) based: comprehend languages based: detect thoughts & suggestion
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of Thunderbolts Hat of Disguise Headband of Intellect Helm of Brilliance Helm of Comprehending Languages Helm of Telepathy Helm of Teleportation Heward's Handy	Uncommon Uncommon Legendary Uncommon Uncommon Very Rare Uncommon	Yes No No No Yes Yes Yes Yes No	9000 4950 2970 74745 2700 9450 125850	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR based: disguise self (plus 1 level, no concentration) calculated with max jewels (Misc: 21,000 for x70 lv3 spells, 9,000 for x20 lv4 spells) based: comprehend languages based: detect thoughts & suggestion based: floating disk (minus 1
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of Thunderbolts Hat of Disguise Headband of Intellect Helm of Brilliance Helm of Comprehending Languages Helm of Telepathy Helm of Teleportation	Uncommon Uncommon Legendary Uncommon Uncommon Very Rare Uncommon Uncommon Rare	Yes No No No Yes Yes Yes Yes Yes Yes Yes	9000 4950 2970 74745 2700 9450 125850 1485 2430 12960	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR based: disguise self (plus 1 level, no concentration) calculated with max jewels (Misc: 21,000 for x70 lv3 spells, 9,000 for x20 lv4 spells) based: comprehend languages based: detect thoughts & suggestion based: teleport based: floating disk (minus 1 level, carries less) aura: similar auras at paladin 7th
Snaring Gloves of Swimming and Climbing Gloves of Thievery Goggles of Night Hammer of Thunderbolts Hat of Disguise Headband of Intellect Helm of Brilliance Helm of Comprehending Languages Helm of Telepathy Helm of Teleportation Heward's Handy Haversack	Uncommon Uncommon Legendary Uncommon Uncommon Very Rare Uncommon Uncommon Rare Rare	Yes No No No No Yes Yes Yes Yes Yes No	9000 4950 2970 74745 2700 9450 125850 1485 2430 12960 660	monks get it at 3rd level based: alter self and spider climb (plus 1 level, no concentration) based: enhanced ability (plus 1 level, no concentration) based: darkvision based: power word stun, additional 1260 gp for extra boost to STR based: disguise self (plus 1 level, no concentration) calculated with max jewels (Misc: 21,000 for x70 lv3 spells, 9,000 for x20 lv4 spells) based: comprehend languages based: detect thoughts & suggestion based: floating disk (minus 1 level, carries less)

Horn of Valhalla, Brass	Rare	No	21780	based: conjure animals, avg
Horn of Valhalla,	Very Rare	No	38115	summoned 10 based: conjure animals, avg
Bronze Horn of Valhalla, Iron	Legendary	No	72600	summoned 14 based: conjure animals, avg
Horn of Valhalla, Silver	Rare	No	14520	summoned 17 based: conjure animals, avg
Horseshoes of a	Very Rare	No	5940	summoned 7 based: freedom of movement
Zephyr	·			minus 2 levels
Horseshoes of Speed	Rare	No	3960	based: longstrider (plus 1 level)
Immovable Rod Instrument of the	Uncommon	No	7425 42840	based: lock (plus 2 levels)
Instrument of the Bards, Anstruth Harp	Very Rare	Yes	42840	Misc: 3000 for fly, invisibility, levitate, protection from evil and good
Instrument of the Bards, Canaith Mandolin	Rare	Yes	13200	Misc: 3000 for fly, invisibility, levitate, protection from evil and good
Instrument of the Bards, Cli Lyre	Rare	Yes	15600	Misc: 3000 for fly, invisibility, levitate, protection from evil and
Instrument of the Bards, Doss Lute	Uncommon	Yes	7920	good Misc: 3000 for fly, invisibility, levitate, protection from evil and
Instrument of the	Uncommon	Yes	6300	good Misc: 3360 for fly, invisibility,
Bards, Fochlucan Bandore	Officontinion	ies	0,00	levitate, protection from evil and good, speak with animals
Instrument of the Bards, Mac-Fuirmidh Cittern	Uncommon	Yes	6660	Misc: 3000 for fly, invisibility, levitate, protection from evil and good
Instrument of the Bards, Ollamh Harp	Legendary	Yes	72600	Misc: 3000 for fly, invisibility, levitate, protection from evil and good
Ioun Stone, Absorption	Very Rare	Yes	6750	based: counterspell (plus 1 level), charges based on highest level
Ioun Stone, Agility	Very Rare	Yes	1890	<u> </u>
Ioun Stone, Awareness	Rare	Yes	1800	based: alarm
Ioun Stone, Fortitude	Very Rare	Yes	1890	
Ioun Stone, Greater Absorption	Legendary	Yes	47250	based: counterspell (plus 5 levels), charges based on highest level
Ioun Stone, Insight	Very Rare	Yes	1890	
Ioun Stone, Intellect	Very Rare	Yes	1890	
Ioun Stone, Leadership	Very Rare	Yes	1890	
Ioun Stone, Mastery	Legendary	Yes	82500	based: wish
	Legendary Rare	Yes Yes	82500 1800	based: wish
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration	Rare Legendary	Yes Yes	1800	based: cure wounds (plus 2 levels), 24 charges a day
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve	Rare Legendary Rare	Yes Yes Yes	1800 15000 9000	based: cure wounds (plus 2
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength	Rare Legendary Rare Very Rare	Yes Yes Yes Yes	1800 15000 9000 1890	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength Ioun Stone,	Rare Legendary Rare	Yes Yes Yes	1800 15000 9000	based: cure wounds (plus 2 levels), 24 charges a day
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength	Rare Legendary Rare Very Rare	Yes Yes Yes Yes	1800 15000 9000 1890	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength Ioun Stone, Sustenance	Rare Legendary Rare Very Rare Rare	Yes Yes Yes Yes Yes Yes	1800 15000 9000 1890 1800	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry based on restrained multiplied by 10 based: charm monster for an empty flask
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength Ioun Stone, Sustenance Iron Bands of Bilarro	Rare Legendary Rare Very Rare Rare	Yes Yes Yes Yes Yes Yes No	1800 15000 9000 1890 1800	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry based on restrained multiplied by 10 based: charm monster for an empty flask based: lightning bolt (minus 1 level) and permanent cantrip for
loun Stone, Mastery loun Stone, Protection loun Stone, Regeneration loun Stone, Reserve loun Stone, Strength loun Stone, Sustenance Iron Bands of Bilarro loun Flask	Rare Legendary Rare Very Rare Rare Rare Legendary	Yes Yes Yes Yes Yes Yes No	1800 15000 9000 1890 1800 1980 24750	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry based on restrained multiplied by 10 based: charm monster for an empty flask based: lightning bolt (minus 1
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength Ioun Stone, Sustenance Iron Bands of Bilarro Iron Flask Javelin of Lightning Keoghtom's Ointment Lantern of Revealing	Rare Legendary Rare Very Rare Rare Rare Uncommon Uncommon	Yes Yes Yes Yes Yes Yes No No No No	1800 15000 9000 1890 1800 1980 24750 1683 1391 4950	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry based on restrained multiplied by 10 based: charm monster for an empty flask based: lightning bolt (minus 1 level) and permanent cantrip for magic weapon for 5 doses based: see invisibility (plus 1 level)
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength Ioun Stone, Sustenance Iron Bands of Bilarro Iron Flask Javelin of Lightning Keoghtom's Ointment	Rare Legendary Rare Very Rare Rare Rare Uncommon Uncommon	Yes Yes Yes Yes Yes Yes No No No	1800 15000 9000 1890 1800 1980 24750 1683	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry based on restrained multiplied by 10 based: charm monster for an empty flask based: lightning bolt (minus 1 level) and permanent cantrip for magic weapon for 5 doses based: see invisibility (plus 1
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength Ioun Stone, Sustenance Iron Bands of Bilarro Iron Flask Javelin of Lightning Keoghtom's Ointment Lantern of Revealing	Rare Legendary Rare Very Rare Rare Rare Uncommon Uncommon	Yes Yes Yes Yes Yes Yes No No No No	1800 15000 9000 1890 1800 1980 24750 1683 1391 4950	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry based on restrained multiplied by 10 based: charm monster for an empty flask based: lightning bolt (minus 1 level) and permanent cantrip for magic weapon for 5 doses based: see invisibility (plus 1 level) based: x3 wishes & enhance ability (plus 1 level, no concentration)
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength Ioun Stone, Sustenance Iron Bands of Bilarro Iron Flask Javelin of Lightning Keoghtom's Ointment Lantern of Revealing Luck Blade Mace of Disruption Mace of Smiting	Rare Legendary Rare Very Rare Rare Rare Uncommon Uncommon Uncommon Legendary	Yes Yes Yes Yes Yes Yes No No No No No Yes	1800 15000 9000 1890 1800 1980 24750 1683 1391 4950 39750	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry based on restrained multiplied by 10 based: charm monster for an empty flask based: lightning bolt (minus 1 level) and permanent cantrip for magic weapon for 5 doses based: see invisibility (plus 1 level) based: x3 wishes & enhance ability (plus 1 level, no concentration) cantrip magic weapon and light misc: halved cost of +3 weapon that deals 14
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength Ioun Stone, Sustenance Iron Bands of Bilarro Iron Flask Javelin of Lightning Keoghtom's Ointment Lantern of Revealing Luck Blade Mace of Disruption Mace of Smiting Mace of Terror	Rare Legendary Rare Very Rare Rare Rare Legendary Uncommon Uncommon Legendary Rare Rare Rare Rare	Yes Yes Yes Yes Yes Yes No No No No Yes Yes Yes	1800 15000 9000 1890 1800 1980 24750 1683 1391 4950 39750 1880 9020 4200	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry based on restrained multiplied by 10 based: charm monster for an empty flask based: lightning bolt (minus 1 level) and permanent cantrip for magic weapon for 5 doses based: see invisibility (plus 1 level) based: x3 wishes & enhance ability (plus 1 level, no concentration) cantrip magic weapon and light misc: halved cost of +3 weapon that deals 14 based: fear & cantrip for magic weapon
Ioun Stone, Mastery Ioun Stone, Protection Ioun Stone, Regeneration Ioun Stone, Reserve Ioun Stone, Strength Ioun Stone, Sustenance Iron Bands of Bilarro Iron Flask Javelin of Lightning Keoghtom's Ointment Lantern of Revealing Luck Blade Mace of Disruption Mace of Smiting	Rare Legendary Rare Very Rare Rare Rare Legendary Uncommon Uncommon Uncommon Legendary Rare Rare	Yes Yes Yes Yes Yes Yes Yes No	1800 15000 9000 1890 1800 1980 24750 1683 1391 4950 39750 1880 9020	based: cure wounds (plus 2 levels), 24 charges a day based on 4th level spell power based: goodberry based on restrained multiplied by 10 based: charm monster for an empty flask based: lightning bolt (minus 1 level) and permanent cantrip for magic weapon for 5 doses based: see invisibility (plus 1 level) based: x3 wishes & enhance ability (plus 1 level, no concentration) cantrip magic weapon and light misc: halved cost of +3 weapon that deals 14 based: fear & cantrip for magic

Manual of Bodily Health	Very Rare	No	43659	due to max increase, uses se score
Manual of Gainful Exercise	Very Rare	No	43659	due to max increase, uses se score
Manual of Golems, Clay	Very Rare	No	16335	based: conjure elemental (9th level)
Manual of Golems, Flesh	Very Rare	No	6237	based: conjure elemental
Manual of Golems,	Very Rare	No	27225	based: conjure elemental (x3 9t level)
Manual of Golems, Stone	Very Rare	No	21780	based: conjure elemental (x2 9t level)
Manual of Quickness of Action	Very Rare	No	43659	due to max increase, uses se score
Mariner's Armor	Uncommon	No	2970	based: alter self
Medallion of	Uncommon	Yes	1620	based: detect thoughts
Thoughts	V. D.	NI.	20700	h d. h d
Mirror of Life Trapping	Very Rare	No	20790	based: banishment x12
Mithral Breastplate	Uncommon	No	2310	
Mithral Chain Mail	Uncommon	No	1774	
Mithral Chain Shirt	Uncommon	No	1733	
Mithral Half Plate	Uncommon	No	2888	
Mithral Plate	Uncommon	No	4125	
Mithral Ring Mail	Uncommon	No	1700	
Mithral Scale Mail	Uncommon	No	1733	
Mithral Splint	Uncommon	No	1980	
Necklace of Adaption	Uncommon	Yes	9000	based: water breathing 8
Maaldaaa af F:balla	D	NI-	5040	protection from poison
Necklace of Fireballs Necklace of Prayer	Rare Rare	No Yes	5940 1440	based on 9 beads based: bless (plus 1 level for B
Beads, Blessing Bead	D	V	2.100	cast) based: cure wounds & lesse
Necklace of Prayer Beads, Curing Bead	Rare	Yes	2400	restoration (plus 1 level for B
Necklace of Prayer Beads, Favor Bead	Rare	Yes	6720	cast) based: greater restoration (plus level for BA cast)
Necklace of Prayer Beads, Smiting Bead	Rare	Yes	2400	based: branding smite (plus level for BA cast)
Necklace of Prayer Beads, Summons	Rare	Yes	8640	based: planar ally (plus 1 level for BA cast)
Bead Necklace of Prayer Beads, Wind Walking	Rare	Yes	8640	based: wind walk (plus 1 level fo BA cast)
B <mark>ead</mark> Nine Lives Stealer	Very Rare	Yes	44550	9 charges, based: power word ki
Nolzur's Marvelous	Very Rare	No	14850	(minus 1 level due to save) per pot; based: fabricat
Pigments Oathbow	Very Rare	Yes	6471	(permanent) based: invisibility (for constan
0:1 (5:1			0.276	advantage)
Oil of Etherealness	Rare	No	2376	
Oil of Sharpness	Very Rare	No	2772	based: magic weapon
Oil of Slipperiness	Uncommon	No	743	based: freedom of movement
Pearl of Power	Uncommon	Yes	2700	based: 4th level spells
Periapt of Health	Uncommon	No	2970	based: lesser restoration
Periapt of Proof against Poison	Rare	No	6600	based: protection from poiso (plus 1 level)
Periapt of Wound Closure	Uncommon	Yes	2700	based: stabilize (plus 2 levels)
Philter of Love	Uncommon	No	1040	based: charm monster (plus level)
Pipes of Haunting	Uncommon	No	2970	based: cause fear (3rd level)
Pipes of the Sewers	Uncommon	Yes	1620	based: conjure animals (minus level)
Plate Armor of Etherealness	Legendary	Yes	24300	based: etherealness (minus level due to short duration)
Portable Hole	Rare	No	3960	based: floating disk (plus 1 leve carries more)
Potion of Animal Friendship	Uncommon	No	149	based: animal friendship
Potion of Clairvoyance	Rare	No	990	based: clairvoyance (plus 1 leve
Potion of Climbing	Common	No	693	based: spider climb, enhanc ability (plus 1 level, n

Potion of Diminution	Rare	No	660	based: enlarge/reduce (plus 1 level, longer duration)
Potion of Fire Breath	Uncommon	No	297	based: dragon's breath
Potion of Flying	Very Rare	No	1485	based: fly (plus 1 level, no concentration)
Potion of Gaseous Form	Rare	No	990	based: gaseous form (plus 1 level no concentration)
Potion of Giant Strength, Cloud	Very Rare	No	37422	misc: belt of cloud, divided by 10
Potion of Giant Strength, Fire	Rare	No	11643	misc: belt of fire, divided by 10
Potion of Giant Strength, Frost/Stone	Rare	No	8732	misc: belt of frost/storm, divided by 10
Potion of Giant Strength, Hill	Uncommon	No	3119	misc: belt of hill, divided by 10
Potion of Giant Strength, Storm	Legendary	No	77963	misc: belt of storm, divided by 10
Potion of Greater Healing	Uncommon	No	165	
Potion of Growth	Uncommon	No	495	based: enlarge/reduce (plus 1 level, longer duration)
Potion of Healing	Common	No	55	, 8
Potion of Heroism	Rare	No	792	based: heroism & bless (plus 1 level, no concentration)
Potion of Invisibility	Very Rare	No	990	based: invisibility (plus 1 level, no concentration)
Potion of Invulnerability	Rare	No	3630	based: invulnerability
Potion of Longevity	Very Rare	No	5445	based: wish
Potion of Mind Reading	Rare	No	660	based: detect thoughts (plus 1 level, no concentration)
Potion of Poison	Uncommon	No	3758	added magic aura for disguising it
Potion of Resistance	Uncommon	No	743	based: protection from energy (plus 1 level, no concentration)
Potion of Speed	Very Rare	No	1485	based: haste (plus 1 level, no concentration)
Potion of Superior Healing	Rare	No	440	
Potion of Supreme Healing	Very Rare	No	1061	
Potion of Vitality	Very Rare	No	2772	based: greater restoration (plus 1 level for increased effect)
Potion of Water Breathing	Uncommon	No	297	based: water breathing (minus 1 level for duration)
Quaal's Feather Token, Anchor	Rare	No	2376	based: hold monster (plus 2 levels for duration, no concentration)
Quaal's Feather Token, Bird	Rare	No	3630	based: conjure elemental (9th-
Quaal's Feather Token, Fan	Rare	No	660	based: gust of wind (plus 1 level no concentration)
Quaal's Feather Token, Swan Boat	Rare	No	660	based on similar boats
Quaal's Feather Token, Tree	Rare	No	660	based: druidcraft (permanent)
Quaal's Feather Token, Whip	Rare	No	660	based: spiritual weapon (plus 1 level)
Quiver of Ehlonna	Uncommon	No	495	based: floating disk (minus level, carries less)
Ring of Air Elemental Command	Legendary	Yes	67050	based: protection from evil and good, dominate monster featherfall; misc: protection from energy
Ring of Animal Influence	Rare	No	4290	charges based on highest spel level, spell share charge sum of al available spells
Ring of Djinni Summoning	Legendary	Yes	33000	based: conjure elemental (9th level)
Ring of Earth Elemental Command	Legendary	Yes	67650	based: protection from evil and good, dominate monster freedom of movement (minus 3 levels); misc: protection from energy
Ring of Evasion	Rare	Yes	7560	based on 5th level spells
Ring of Feather Falling	Rare	Yes	1800	based: featherfall

Ring of Fire Elemental Command	Legendary	Yes	104400	based: protection from evil and good, dominate monster, investiture (immunity); misc: protection from energy resistance
D' (F A . l'	Deve	V	0000	
Ring of Free Action	Rare	Yes	9000	based: freedom of movement
Ring of Invisibility	Legendary	Yes	9000	based: invisibility
Ring of Jumping	Uncommon	Yes	1350	based: jump
Ring of Mind Shielding	Uncommon	Yes	20250	based: mind blank
	Dava	Vos	2600	
Ring of Protection	Rare	Yes	3600	
Ring of Regeneration	Very Rare	Yes	32400	based: regenerate
Ring of Resistance	Rare	Yes	9000	based: protection from energy (plus 1 level, no concentration)
Ring of Shooting Stars	Very Rare	Yes	5276	based: fearie fire charges; misc: permanent dancing lights and light
Ring of Spell Storing	Rare	Yes	12600	5th level spell
Ring of Spell Turning	Legendary	Yes	31500	based: circle of power
Ring of Swimming	Uncommon	No	4950	based: alter self (plus 1 level, no concentration)
Ring of Telekinesis	Very Rare	Yes	18900	based: telekinesis (no change to level due to restriction, even with no concentration)
Ring of the Ram	Rare	Yes	708	•
Ring of Three Wishes	Legendary	No	27225	based: wish x3
Ring of Warmth	Uncommon	Yes	6750	based: protection from energy
D: ()V/ .	Lawrender	V	70.450	(plus 1 level, no concentration)
Ring of Water Elemental Command	Legendary	Yes	72450	based: protection from evil and good, dominate monster, water walk (minus 1 level); misc: water breathing (minus 1 level)
Ring of Water Walking	Uncommon	No	7425	based: water walking (plus 1 level, no concentration)
Ring of X-Ray Vision	Rare	Yes	3600	based: arcane eye (minus 2 levels)
Robe of Eyes	Rare	Yes	20400	based: enhance ability, true
Robe of Scintillating	Very Rare	Yes	6750	seeing based: invisibility
Colors	\		70770	
Robe of Stars	Very Rare	Yes	19710	
Robe of the Archmagi	Legendary	Yes	49500	based: circle of power (minus 1 level); AC bonus is based on AC of 15 + Dex (difference between mage armor and 15)
Robe of Useful Items	Uncommon	No	0	raw materials of the cloak times 1.65 (rarity & attunement tax)
Rod of Absorption	Very Rare	Yes	43650	10 charges of 5th level spells, 6 uses of counterspell at 9th level
Rod of Alertness	Very Rare	Yes	16200	based: enhance ability, similar
Rod of Alerthess	very Kare	163	10200	auras at paladin 7th level, about
D 6/		N/	2 5 2 5 -	4th level spell power
Rod of Lordly Might	Legendary	Yes	36893	based on flame tongue; misc is frightened
Rod of Resurrection	Legendary	Yes	27150	based: heal x5
Rod of Rulership	Rare	Yes	6720	based: charm monster (plus 2 levels)
Rod of Security	Very Rare	No	22275	based: magnificent mansion (plus
Rod of the Pact Keeper, +1	Uncommon	Yes	2700	1 level) x2 Spell Save DC = AC bonus, spell attack = weapon bonus
Rod of the Pact	Rare	Yes	10800	Spell Save DC = AC bonus, spell attack = weapon bonus
Keeper, +2 Rod of the Pact	Very Rare	Yes	32400	Spell Save DC = AC bonus, spell
Keeper, +3			15-	attack = weapon bonus
Rope of Climbing	Uncommon	No	495	based: mage hand
Rope of Entanglement	Rare	No	198	
Saddle of the Cavalier	Uncommon	No	4950	based: protection from evil and good (plus 2 levels, no concentration and can't be dismounted)
Scarab of Protection	Legendary	Yes	60300	based: circle of power (minus 1 level), additional effect based on x12 5 level spells
Scimitar of Speed	Very Rare	Yes	13500	based: haste (minus 1 level)

Scroll of Protection	Rare	No	198	based: protection from evil and good
Sending Stones	Uncommon	No	1188	based: sending (minus 1 level, limitations)
Sentinel Shield	Uncommon	No	2970	based: enhanced ability
Shield of Missile	Rare	Yes	6000	based: protection from energy
Attraction		N.1	3530	
Shield, +1	Uncommon	No	1518	
Shield, +2	Rare	No	5984	
Shield, +3	Very Rare	No	17886	
Shortsword, +1	Uncommon	No	1502	
Slippers of Spider Climbing	Uncommon	Yes	4500	based: spider climb (plus 1 level, no concentration)
Sovereign Glue	Legendary	No	17325	price is 7 uses; based: fabricate
Spell Scroll, 1st	Common	No	99	
Spell Scroll, 2nd	Uncommon	No	297	
Spell Scroll, 3rd	Uncommon	No	495	
Spell Scroll, 4th	Rare	No	990	
Spell Scroll, 5th	Rare	No	1386	
Spell Scroll, 6th	Very Rare	No	2772	
Spell Scroll, 7th	Very Rare	No	3564	
Spell Scroll, 8th	Very Rare	No	4455	
Spell Scroll, 9th	Legendary	No	9075	
Spell Scroll, Cantrip	Common	No	33	
Spellguard Shield	Very Rare	Yes	25200	based: circle of power (plus 1
-ponguara officia	, c. , ruic	.03	2,200	level, no concentration)
Sphere of Annihilation	Legendary	No	46200	based: disintegrate
Staff of Charming	Rare	Yes	7020	based: on 1st level spell with 10
Stall of Charming	Kare	les	7020	charges, 7 use per day of 5th level
Staff of Fire	Very Rare	Yes	20970	based: wall of fire x2, protection from energy (plus 1 level, no concentration)
Staff of Frost	Very Rare	Yes	27540	based: wall of ice x2, protection from energy (plus 1 level, no
				concentration)
Staff of Healing	Rare	Yes	6780	based: mass cure wounds x2
Staff of Power	Very Rare	Yes	42660	based: globe of invulnerability x3
Staff of Striking	Very Rare	Yes	16629	
Staff of Swarming Insects	Rare	Yes	6840	based: insect plague x2
Staff of the Adder	Uncommon	Yes	282	
Staff of the Magi	Legendary	Yes	110250	based: circle of power, 7th-level spell x7 charges; misc: spells that don't take charges to cast
Staff of the Python	Uncommon	Yes	4500	based: conjure animals
Staff of the Woodlands	Rare	Yes	22800	based: pass without trace, wall of thorns x2, tree form is 1st level
Staff of Thunder and	Very Rare	Yes	16230	appropriate power based: lightning bolt (plus 1
Lightning	, , , , ,			level), thunderclap based on 1st level
Staff of Withering	Rare	Yes	12960	based: eyebite (plus 1 level)
Stone of Controlling Earth Elementals	Rare	No	7392	based: conjure elemental (plus 1 level, no cocentration)
Stone of Good Luck	Uncommon	Yes	2700	ability bonus = weapon bonus
Sun Blade	Rare	Yes	6286	
Sword of Answering	Legendary	Yes	42000	based: haste
Sword of Answering Sword of Life Stealing	Rare	Yes	857	Dascu, Haste
Sword of Sharpness	Very Rare	Yes	2785	extra damage based on
Sward of Vancana	l Incomme : :	Vaa	1250	greatsword max minus avg
Sword of Vengeance	Uncommon	Yes	1350	Cursed, not priced
Sword of Wounding	Rare	Yes	1715	treat bleeding comparable to poison; misc: difficult healing
Talisman of Pure Good	Legendary	Yes	71250	fissure equal to 9th level spell
Talisman of the Sphere	Legendary	Yes	15000	based: enhance ability (plus 1 level)
Talisman of Ultimate Evil	Legendary	Yes	63000	fissure equal to 9th level spell
Tentacle Rod	Rare Vary Dare	Yes	3228	due to many imparts of the second
Tome of Clear Thought	Very Rare	No	43659	due to max increase, uses set score
Tome of Leadership and Influence	Very Rare	No	43659	due to max increase, uses set score

Tome of the Stilled Tongue	Legendary	Yes	33000	treat as 9th level for bonus action casting
Tome of Understanding	Very Rare	No	43659	due to max increase, uses set score
Trident of Fish Command	Uncommon	Yes	4050	based: dominate beast
Universal Solvent	Legendary	No	4620	based: disintegrate
Vicious Weapon	Rare	No	550	<i>U</i>
Vorpal Sword	Legendary	Yes	63320	based: protection from energy (plus 2 levels, no concentration, ignore resist)
Wand of Binding	Rare	Yes	9300	based: hold monster x1, hold person x1, freedom of movement (minus 1 level)
Wand of Enemy Detection	Rare	Yes	9000	based: locate creature
Wand of Fear	Rare	Yes	4320	based: fear x3, command x1
Wand of Fireballs	Rare	Yes	6000	based: fireball x7
Wand of Lightning Bolts	Rare	Yes	6000	based: lightning bolts x7
Wand of Magic Detection	Uncommon	No	891	based: detect magic x3
Wand of Magic Missiles	Uncommon	No	1485	based: magic missile x7
Wand of Paralysis	Rare	Yes	16800	based: hold monster (plus 1 level, no concentration) x7
Wand of Polymorph	Very Rare	Yes	13500	based: polymorph x7
Wand of Secrets	Uncommon	No	1782	based: find traps x3
Wand of War Mage, +1	Uncommon	Yes	1500	misc: 100 for ignore cover
Wand of War Mage, +2	Rare	Yes	5600	misc: 100 for ignore cover
Wand of War Mage, +3	Very Rare	Yes	16500	misc: 100 for ignore cover
Wand of Web	Uncommon	Yes	2700	based: web x7
Wand of Wonder	Rare	Yes	20400	based: 6th level spell x7 charges
Weapon of Warning	Uncommon	Yes	25200	based: foresight; cantrip for magic weapn
Weapon, +1	Uncommon	No	1485	add cost of weapon
Weapon, +2	Rare	No	5940	add cost of weapon
Weapon, +3	Very Rare	No	17820	add cost of weapon
Well of Many Worlds	Legendary	No	47520	based: planeshift x5
Wind Fan	Uncommon	No	1188	based: gust of wind
Winged Boots	Uncommon	Yes	6750	based: fly (plus 1 level, no concentration; 2 hours = permanent)
Wings of Flying	Rare	Yes	6300	based: fly (plus 1 level, no concentration) x4