

# Adventure Concept, vQ2-2020

This document is used during the first stages of the adventure design phase. All elements are required unless otherwise specified.

**Adventure Code:**

**Adventure Name:**

**Adventure Tier:**

**Adventure Duration:**

**Adventure Description:**

**Unlocked Magic Item (limit 1):**

magic item table	rarity	item to unlock
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**Magic Item Description:**

**Special Requirements & Story Awards (max 2):**

# Adventure Outline

This document is used during the first stages of the adventure design phase. All elements are required unless otherwise specified.

**Adventure Code:**

**Adventure Name:**

**Level Range:**

**Adventure Designer:**

**Pillars of Play:**

**Location:**

**Adventure Highlights:**

**Story Awards:**