**Palina Kolas**

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| UX Designer  Sweden | [palinakolas@](mailto:palinakolas@gmail.com)gmail.com  +46 730 74 70 01 |

# SUMMARY

In my work I emphasize a user-centered approach to get a deeper understanding of the user needs and the problems at hand. With the help of interviews, workshops, user flows, interactive prototypes and usability testing I make sure the product is solving my user’s problems and desires.

I am a self-motivated individual with excellent teamwork skills. With my “out of the box” thinking, great analytical and social skills, I bring enthusiasm, creativity and productivity to a workplace.

# WORK EXPERIENCE

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| **Knowit - Stockholm, Sweden** | | **Feb/2020 - Present** |
| Project | Skolverket | |
| Role | UX Designer & Front end developer | |
| Description | Design of application tracking system. Implementation of frontend. | |
| Skills | Adobe XD, UX research, Angular 8, Sass | |
| **Telia Sverige - Stockholm, Sweden** | | **Jan/2019 - Jan/2020** |
| Project | Halebop | |
| Role | UX Designer & Front end developer | |
| Description | Relocated to Stockholm to work at new Halebop development team. Leading the setup of software development process and agile process, as well as backlog prioritizing and refinement. Mentorship of new employees. Responsible for UX design of logged in pages on web and both IOS and Android apps. Maintaining existing frontend code. | |
| Skills | Vue.js, Sass, Sketch, Invision, Usability testing, User research | |
| **Knowit - Gothenburg, Sweden** | | **Jan/2017 - Dec/2018** |
| Project | Telia Sverige - Halebop team | |
| Role | UX Designer & Front end developer | |
| Description | Maintenance and further development of website features. Also responsible for redesign of website and apps. Created and maintained a style guide. Took a UX Designer role to improve logged in pages of Halebop. | |
| Skills | AngularJS, Sass, Grunt, Sketch, Invision, Usability testing, UX research | |
| Project | Nelly.com | |
| Role | UX Designer & Front end developer | |
| Description | Responsible for design and implementation of new features and campaigns. | |
| Skills | Sass, Twitter Bootstrap, Sketch | |
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| **Sigma IT Consulting - Gothenburg, Sweden** | | **Jun/2015 - Dec/2016** |
| Project | MinPension Beta | |
| Role | UX Designer & Front end developer | |
| Description | Implementation and maintenance front end code. Participated in beta site user testing, fixed UI bugs and worked on overall user experience of the website. | |
| Skills | AngularJS, Bootstrap, Less | |
| Project | Sigma Care | |
| Role | UX/UI Designer & Front end developer | |
| Description | Sigma Care is a bug tracking and customer service tool. Created design and led the development of an Angular dashboard app. | |
| Skills | AngularJS, Bootstrap, Less, Webpack, Sketch | |
| Project | Stena Recycling | |
| Role | Front end developer | |
| Description | Implemented front end design with Zurb Foundation. The website is fully responsive and is built on Episerver CMS 9. Created a pattern library based on atomic design, which serves as a frontend style guide for a follow up projects at Stena Metal. | |
| Skills | AngularJS, Zurb Foundation, Sass, EpiServer CMS, Wordpress | |
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| **DesignIT - Copenhagen, Denmark** | | **Sep/2013 - Feb/2014** |
| Role | Graphic Design Intern | |
| Description | Assisting Lead Product designer in research, low and high fidelity prototyping. Creating visual concepts for client presentations. | |
| Skills | Adobe Illustrator, Adobe Photoshop | |

# EDUCATION

# **2014 B.Sc. in Software Engineering, University of Gothenburg**

## International programme, focused on project- and problem-based learning. Conducted a thesis project on comparative analysis of various cross platform development tools.

# LANGUAGE SKILLS

English, Swedish, Russian (all fluent).