

# Palina Dolbik

FRONTEND - DEVELOPER / DATA ANALYST / GAME DESIGNER



## Contacts:

+37067683921

polinapuzik7@gmail.com

LinkedIn:

<https://www.linkedin.com/in/polina-dolbik-471243320>

## Skills:

JavaScript/TypeScript

HTML/CSS/SCSS

React

Redux

Angular

A11y

SQL(PostgreSQL)

ML

Data Analysis

NoSQL(MongoDB, Neo4j)

UX/UI

Game Design

GIT

## General:

Third-year student at the School of Digital Engineering (SDC), specializing in Frontend Development and Data Engineering.

I have a strong technical foundation in JavaScript/TypeScript, React, Redux, HTML, CSS/SCSS, and practical experience with SQL (PostgreSQL) and NoSQL (MongoDB, Neo4j). My growing interest in data systems led me to explore data modeling, ETL processes, and machine learning applications.

## Mentoring experience

- Intern – EPAM Systems (UAB “EPAM SISTEMOS”)  
Mentorship Program: Web Accessibility for Angular Applications

## Languages

- Russian:native
- English:B2
- Lithuanian:A1

## Hackathons and projects

- “Junction 2024” International hackathon, Finland, 2nd place from Peikko

- “Distortion” - Game Project  
<https://palina-dolbik.itch.io/distortion>

- IDream  
<https://idre.me/>

## Education

EUROPEAN  
HUMANITIES  
UNIVERSITY

EPAM School of Digital Competencies