



# Palina Dolbik

FRONTEND-DEVELOPER/DATA  
ANALYST/GAME DESIGNER

## Contacts:

+37067683921  
polinapuzik7@gmail.com

LinkedIn:  
[https://www.linkedin.com/  
in/palina-dolbik-  
471243320](https://www.linkedin.com/in/palina-dolbik-471243320)

## Skills:

JavaScript/TypeScript  
HTML/CSS/SCSS  
React  
Redux  
Angular  
A11y  
SQL (PostgreSQL)  
ML  
Data Analysis  
NoSQL (MongoDB, Neo4j)  
UX/UI  
Game Design  
GIT

## General:

Third-year student at the School of Digital Engineering (SDC), specializing in Frontend Development and Data Engineering.

I have a strong technical foundation in JavaScript/TypeScript, React, Redux, HTML, CSS/SCSS, and practical experience with SQL (PostgreSQL) and NoSQL (MongoDB, Neo4j). My growing interest in data systems led me to explore data modeling, ETL processes, and machine learning applications.

## Mentoring experience

- Intern – EPAM Systems  
(UAB “EPAM SISTEMOS”)

Mentorship Program: Web  
Accessibility for Angular  
Applications

## Languages

- Russian:native
- English:B2
- Lithuanian:A1

## Hackathons and projects

-“Junction 2024”International hackathon  
,Finland,2nd place from Peikko

-“Distortion” - Game Project  
[https://palina-  
dolbik.itch.io/distortion](https://palina-dolbik.itch.io/distortion)

-IDream  
<https://idre.me/>

## Education

EUROPEAN  
HUMANITIES  
UNIVERSITY

EPAM School of Digital  
Competencies