

Loops

JavaScript Loops

Loops are a quick and easy way to repeatedly perform a series of instructions, and they are typically run a finite number of times. JavaScript has the following types of loops:

- for
- while
- · do-while
- for-in
- for-of

for

The *for* statement creates a loop that consists of three optional expressions, enclosed in parentheses and separated by semicolons, followed by one or more statements that will be executed in the loop.

Basic Syntax

```
for (initialization; condition; finalExpression) {
    statement(s);
}
```

Components

- *initialization*: An expression or variable declaration that is typically used to initialize a counter variable.
- *condition*: This is the *termination condition*, which is an expression that's evaluated before each pass through the loop. If this expression evaluates to *true*, then *statement* is executed. If the expression evaluates to *false*, execution jumps to the first line of code after the end of the loop. If this statement is omitted, then *condition* always evaluates to *true*.
- *finalExpression*: An expression to be evaluated at the end of each loop iteration. This occurs before the next evaluation of *condition*.
- **statement**: The statement (or statements) that is executed each time **condition** evaluates to *true*.

It's important to note that:

• The *initialization*, *condition*, and *finalExpression* in the head of the *for* loop

are optional, but are generally always used.

for (var i = 1;; i++) {

if (i > input) {

The head of a for loop typically looks like for (var i = 0; i < maxValue; i++),
 where maxValue is the maximum value you wish to iterate until.

EXAMPLE Print all the integers in the range from **1** to some number given as input. 1 process.stdin.on('data', function (data) { main(+(data)); 3 }); 4 /**** Ignore above this line. ****/ 6 function main(input) { for (var i = 1; i <= input; i++) { process.stdout.write(i + " "); 8 9 Input 10 Output Initialize In this example, we omit the *initialization* expression and instead initialize the variable used in *condition* and *finalExpression* before our loop: 1 process.stdin.on('data', function (data) { main(+(data)); 3 }); 4 /**** Ignore above this line. ****/ 6 function main(input) { 7 var **i** = 1; 8 for (; i <= input; i++) { 9 10 process.stdout.write(i + " "); 11 Input 10 Output Condition In this example, we omit the *condition* expression and instead add an *if* statement inside the loop that terminates the loop once a the condition i > input is satisfied: process.stdin.on('data', function (data) { main(+(data)); /**** Ignore above this line. ****/ function main(input) {

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for-in

10 11	break;
12 13	<pre>process.stdout.write(i + " ");</pre>
14 }	process.stdout.write(1 + ~ ~);
Input	
10	Run
Output	
Infinite Lo	оор
	all three blocks, our loop will run infinitely or until such a time as we call om inside the loop. In this example, we do just that:
2 mai	<pre>.stdin.on('data', function (data) { n(+(data));</pre>
4 /**** I	gnore above this line. ****/
6 function	n main(input) { i = 1;
9 for	(;;) {
10 11	<pre>if (i > input) { break;</pre>
12 13	}
14	<pre>process.stdout.write(i + " ");</pre>
15 16 }	i++;
Input	
10	Run
Output	

while

The *while* statement creates a loop that executes its internal statement(s) as long as the specified *condition* evaluates to *true*. The condition is evaluated before executing the statement.

Basic Syntax

```
while (condition) {
    statement(s);
}
```

- *condition*: This is the *termination condition*, which is an expression that's evaluated before each pass through the loop. If this expression evaluates to *true*, then *statement* is executed; if it evaluates to *false*, execution jumps to the first line of code after the end of the loop.
- **statement**: The statement (or statements) that is executed each time **condition** evaluates to *true*.

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```
EXAMPLE
 Print all the integers from 1 to 10.
 1 process.stdin.on('data', function (data) {
 2
      main(+(data));
 4 /**** Ignore above this line. ****/
6 function main(input) {
      var i = 1;
8
      while (i <= input) {</pre>
9
10
           process.stdout.write(i + " ");
11
12
13
  Input
  10
  Output
```

do-while

The *do-while* statement creates a loop that executes its internal statement(s) until the specified *condition* evaluates to false. The condition is evaluated after executing the internal statement(s), so the contents of the loop always execute *at least* once.

Basic Syntax

```
do {
    statement(s);
} while (condition);
```

- condition: This is the termination condition, and it's evaluated after each pass through the loop (meaning the loop will always run at least once). Once the statement(s) inside the loop is executed, condition is evaluated. If this expression evaluates to true, then statement is executed again; if it evaluates to false, execution jumps to the first line of code after the end of the loop.
- **statement**: The statement (or statements) that is executed each time **condition** evaluates to *true*.

```
Print all the integers in the range from 1 to some number given as input.

process.stdin.on('data', function (data) {
    main(+(data));
});

/**** Ignore above this line. ****/

function main(input) {
    var i = 1;

    do {
        process.stdout.write(i + " ");
        i++;
    } while (i <= input);</pre>
```

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for-in

This loop iterates (in an arbitrary order) over the *name* of each enumerable property in an object, allowing statements to be executed for each distinct property.

Basic Syntax

```
for (var variable in object) {
    // insert code that uses variable here
}
```

- *variable*: A variable that refers to a different property *name* during each iteration of the loop. You can declare this with var or let.
- *object*: The object whose enumerable properties are being iterated through.

```
EXAMPLE
In the code below, we create an object (referenced by the \it actress variable) and
iterate over its enumerable properties:
1 var actress = {
     firstName: "Julia",
2
      lastName: "Roberts",
3
4
      dateOfBirth: "October 28, 1967",
      nationality: "American",
      firstMovie: "Satisfaction"
7 };
9 for (var property in actress) {
      console.log("actress." + property + " = " + actress[property]);
 Output
The code above produces the following output:
  actress.firstName = Julia
  actress.lastName = Roberts
  actress.dateOfBirth = October 28, 1967
  actress.nationality = American
  actress.firstMovie = Satisfaction
In this code, we create a Monster object named monster, then print the object
followed by its individual properties.
```

Input Format

The first line contains a string, *name*, denoting the type of monster.

The second line contains a string, *home*, denoting the location where the monster lives.

The third line contains a string, *description*, describing the monster.

'use strict';

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```
2 process.stdin.on('data', function (data) {
 3
      main(String(data).trim().split(new RegExp("[\n]+")));
 4 });
 5 /**** Ignore above this line. ****/
7 class Monster {
8
      constructor(name, home, description) {
9
           this.name = name;
10
           this.home = home;
11
           this.description = description;
12
13 }
14
15 function main(input) {
      var monster = new Monster(input[0], input[1], input[2]);
16
17
18
      // Print array
19
      console.log(monster);
20
      // Print each of its elements on a new line
21
22
      for (let property in monster) {
           console.log(property + ": " + monster[property]);
23
24
  Input
  Minotaur
  Labyrinth
  Output
 The code above produces the following output for the given input:
   Monster {
     name: 'Minotaur',
     home: 'Labyrinth'
     description: 'Bull head, man body.' }
   name: Minotaur
   home: Labyrinth
   description: Bull head, man body.
```

for-of

This loop iterates over iterable objects such as an *Array, Map, Set, String, TypedArray, arguments object*, etc. It essentially iterates over the *value* of each distinct property in the structure, such as each letter in a word or each element in an array.

Basic Syntax

```
for (let variable of iterable) {
    statement(s);
}
```

- *variable*: A variable that refers to a different property *value* during each iteration of the loop. You can declare this with var or let.
- *object*: The object whose enumerable properties are being iterated through.

Space and/or newline-separated words.

The code below splits the input into an array and prints it. It then iterates over each element of the array and prints it on a new line. Input Format

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```
1 'use strict';
 2 process.stdin.on('data', function (data) {
       main(String(data).trim());
4 });
5 /**** Ignore above this line. ****/
 7 function main(input) {
        // Split the words read as input into an array of words
        var array = input.split(new RegExp("[ \n]+"));
9
10
       // Print array
11
12
       console.log(array);
13
       // Print each of its elements on a new line
14
15
       for (let value of array) {
             console.log(value);
16
17
  Input
  hi bye
  hello goodbye
  Output
 The code above produces the following output:
    [ 'hi', 'bye', 'hello', 'goodbye' ]
   hi
   bye
    hello
    goodbye
 In this code, we iterate over the set of Key-Value pairs in a Map, first printing each
 Key-Value pair and then printing each individual Key and its paired Value.
 1 'use strict';
 2
 3 let actress = new Map([
      ["firstName", "Julia"],
["lastName", "Roberts"],
        ["dateOfBirth", "October 28, 1967"],
["nationality", "American"],
["firstMovie", "Satisfaction"]
8
9]);
11 // Print each Key-Value pair in the map
12 for (let info of actress) {
13
        console.log(info);
14 }
15
16 // Print each Key and Value as "Key: Value"
17 console.log();
18 for (let info of actress) {
        console.log(info[0] + ": " + info[1]);
  Output
 The code above produces the following output:
    [ 'firstName', 'Julia' ]
[ 'lastName', 'Roberts' ]
   [ 'dateOfBirth', 'October 28, 1967' ]
[ 'nationality', 'American' ]
[ 'firstMovie', 'Satisfaction' ]
```

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firstName: Julia lastName: Roberts dateOfBirth: October 28, 1967 nationality: American firstMovie: Satisfaction

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