

# **Arithmetic Operators**

# **Operator Types**

### Unary

A *unary* operator requires a single operand, either before or after the operator, following this format:

operand operator operator operand

For example, in the expression a++, ++ is a unary operator.

#### Binary

A *binary* operator requires two operands, one before the operator and one after the operator, following this format:

operand1 operator operand2

For example, in the expression a + b = c, + is a binary operator.

### Ternary

There is one *ternary* operator, the conditional operator. For example, in the expression a ? b : c, the use of ? and : in this manner constitutes the ternary operator. We'll discuss this operator more in the *Conditional Statements* tutorial.

# **Arithmetic Operators**

An arithmetic operator takes numeric values (either literals or variables) as its operands and returns a single numeric value. The standard arithmetic operators are addition (+), subtraction (-), multiplication (\*), and division (/). Other arithmetic operators are remainder (%), unary negation (-), unary plus (+), increment (++), decrement (--), and exponentiation (\*\*).

### 1. Addition (+)

We use this operator in the form operand1 + operand\_2. For example:

```
2 + 3 // evaluates to 5
4 + 10 // evaluates to 14
```

# 2. Subtraction (-)

We use this operator in the form operand1 - operand2. For example:

```
3 - 2 // evaluates to 1
4 - 10 // evaluates to -6
```

# 3. Multiplication (\*)

We use this operator in the form operand1 \* operand2. For example:

```
3 * 2 // evaluates to 6
4 * 10 // evaluates to 40
```

# 4. Division (/)

We use this operator in the form operand1 / operand2. For example:

```
6 / 3 // evaluates to 2
3 / 2 // evaluates to 1.5
4 / 10 // evaluates to 0.4
```

# 5. Remainder (%)

We use this operator in the form operand1 % operand2. For example:

```
6 % 3 // evaluates to 0
3 % 2 // evaluates to 1
4 % 10 // evaluates to 4
```

### 6. Exponentiation (\*\*)

We use this operator in the form operand1 \*\* operand2. This operator is a part of ECMAScript2016 feature set. For example:

```
2 ** 3 // evaluates to 8
3 ** 2 // evaluates to 9
5 ** 4 // evaluates to 625
```

# 7. Unary Negation ( - )

We use this operator in the form -operand. For example:

```
-4 // evaluates to -4
-(-5) // evaluates to 5 (not --5)
```

### 8. Unary Plus (+)

We use this operator in the form +operand. For example:

```
+4 // evaluates to 4
+(-4) // evaluates to -4
```

# 9. Increment (++)

We use this operator in the prefix and postfix forms, forms ++ operand and operand++. The prefix form, ++ operand, increments the operand by  $\mathbf{1}$  and then returns the value of the operand. The postfix form, operand++, returns the value of the operand and then increments the operand's value by  $\mathbf{1}$ . For example:

```
process.stdin.on('data', function (data) {
   main(+(data));
```

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```
3 });
4 /**** Ignore above this line. ****/
5 function main(input) {
      var a = input;
      // Print the value of 'a' and the preincremented value of 'a':
      console.log("a(" + a + "), ++a(" + ++a + ")");
8
9
      // Assign the current value of 'a' to 'b' and then postincrement
10
      var b = a++;
      // Print the values of 'a' once and 'b' twice, then postincremen
11
      console.log("a(" + a + "), b(" + b + "), b++(" + b++ + ")");
12
      // Print the final values of 'a' and 'b':
13
      console.log("a(" + a + "), b(" + b + ")");
14
15 }
 Input
  4
  Output
 Solution
 The code above produces this output:
   a(4), ++a(5)
   a(6), b(5), b++(5)
   a(6), b(6)
```

# 10. Decrement ( -- )

We use this operator in the prefix and postfix forms, forms --operand and operand--. The prefix form, --operand, decrements the operand by  $\mathbf{1}$  and then returns the value of the operand. The postfix form, operand--, returns the value of the operand and *then* decrements the operand's value by  $\mathbf{1}$ . For example:

```
EXAMPLE
1 process.stdin.on('data', function (data) {
      main(+(data));
3 });
4 /**** Ignore above this line. ****/
5 function main(input) {
     var a = input;
      // Print the value of 'a' and the predecremented value of 'a':
      console.log("a(" + a + "), --a(" + --a + ")");
8
      // Assign the current value of 'a' to 'b' and then postdecrement
10
      var b = a--;
      // Print the values of 'a' once and 'b' twice, then postdecremen
11
      console.log("a(" + a + "), b(" + b + "), b--(" + b-- + ")");
12
      // Print the final values of 'a' and 'b':
13
14
      console.log("a(" + a + "), b(" + b + ")");
15 }
  Input
  4
  Output
```

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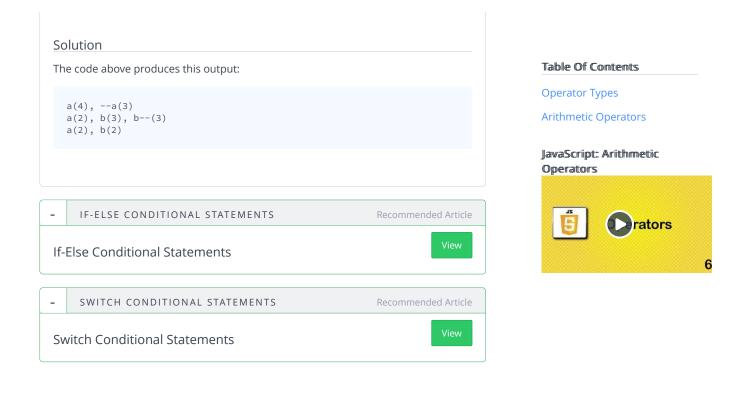
**Operator Types** 

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