Game Design Document

Fill up the following document

1. Write the title of your project.

Fight for your self.

1. What is the goal of the game?

You have escape from the area.

1. Write a brief story of your game.

A 12 years old girl named (“your name”) .she trape in a dangerous area. where dirty people live. and she has to get out of there at all costs. and her journey begains. she has to do a lot of things for that.like disguise,killing people ,search for weapons and vehicle.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The girl | Fight,run, disguise |
| 2 | peoples | Killing,harming good people. |
| 3 | Car | Escapeing from the area. |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | market | Background of game. |
| 2 | brenches | To keep the weopens of the market. |
| 3 | houses | For hte people of the area. |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

I use good animations and grafic effects to make my game engaging.most important thing is story and goals.