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#include <iostream>
#include <stack>
#include <cstring>
using namespace std;
int precedence(char op)
  if (op == '+' || op == '-')
  return 1;
  else if (op == '*' || op == '/')
  return 2;
  else if (op == '^{\prime})
  return 3;
  else
  return 0;
}
bool isOperator(char c)
  return (c == '+' || c == '-' || c == '*' || c == '/' || c == '^');
string infixToPostfix(string infix)
  stack<char> s;
  string postfix = "";
  for (int i = 0; i < infix.length(); i++)
     char c = infix[i];
     // If the character is an operand, add it to the postfix expression
     if (isalnum(c))
     {
        postfix += c;
     // If the character is '(', push it to stack
     else if (c == '(')
     {
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s.push(c);
     }
     // If the character is ')', pop and output from the stack
     // until an '(' is encountered
     else if (c == ')')
        while (!s.empty() && s.top() != '(')
        {
          postfix += s.top();
          s.pop();
        }
        s.pop(); // Remove '(' from the stack
     // An operator is encountered
     else if (isOperator(c))
        while (!s.empty() && precedence(s.top()) >= precedence(c))
          postfix += s.top();
          s.pop();
        s.push(c);
  }
  // Pop all the operators from the stack
  while (!s.empty())
     postfix += s.top();
     s.pop();
  }
  return postfix;
int main()
  string infix;
  cout << "Enter the Infix Expression: ";
  cin >> infix;
  string postfix = infixToPostfix(infix);
```

}

```
cout << "Postfix Expression: " << postfix << endl;
return 0;
}</pre>
```