

javax::swing::JFrame



```
classDiagram
    class JFrame["javax::swing::JFrame"]
    class MainFrame["gui.MainFrame"]
    MainFrame --|> JFrame
```

The diagram illustrates a class hierarchy. At the top is the superclass 'javax::swing::JFrame', represented by a white box with two empty compartments below its name. Below it is the subclass 'gui.MainFrame', represented by a grey box with three compartments. The first compartment of 'gui.MainFrame' contains its name. The third compartment lists its methods: '+MainFrame()', '+refreshProgramTable()', '+refreshPanelTable()', '+addToLog()', '+main()', and '#initTimer()'. A blue arrow with an open triangular head points from the 'gui.MainFrame' box up to the 'javax::swing::JFrame' box, indicating that 'gui.MainFrame' inherits from 'javax::swing::JFrame'.

gui.MainFrame

+ MainFrame()
+ refreshProgramTable()
+ refreshPanelTable()
+ addToLog()
+ main()
initTimer()