

Shashi Pal

[LinkedIn](#) / [GitHub](#)

Location: New Delhi , India

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SOFTWARE ENGINEER

Outcome-driven Software Engineer with **2+ years of experience** building large-scale frontend applications using **JavaScript,HTML, CSS, and modern JavaScript frameworks**.

TECHNICAL SKILLS

Languages : HTML, CSS, JavaScript, Typescript, PHP , Node.js
Frameworks : Angular, React, Vue, Bootstrap, PHP-based MVC framework, jQuery
Database : MySQL
Tools : Visual Studio Code, Git, Webpack, JIRA,OOPS

EXPERIENCE

Digital Specialist Engineer
Infosys

Feb 2022 – Present
Gurgaon, India

- Successfully completed 15 true full stack development projects, including front-end production, UI/UX development, bespoke PHP/MySQL development, and Linux server administration.
- Collaborated with design, marketing, business development, and other stakeholders to create and maintain custom web-based applications, resulting in a 20% increase in user engagement.
- Implemented SEO/PPC strategies as directed by the team, contributing to a 25% improvement in online visibility and a 15% increase in website traffic.
- Conducted research and implemented up-to-date web technologies, reducing project development time by 20% and enhancing user experiences.
- Troubleshoot and resolved technical issues promptly, ensuring 99.9% system uptime.

Programmer Analyst Intern
Cognizant

Nov 2021 – Jan 2022
Gurgaon, India

- Assisted in the development of responsive web applications, enhancing user interfaces and improving user experience.
- Gained hands-on experience with JavaScript frameworks and modern web development practices.
- Worked on feature implementation, flexibility delivering new functionalities that led to a **10% increase** in user interactions.

EDUCATION

Guru Gobind Singh Indraprastha University
Bachelor of Technology in Electrical and Electronics

New Delhi, India
Aug 2017 – Aug 2021

PROJECTS

Music Player

HTML, CSS, Git

[Source Code](#)

- Designed and developed a clean and modern website using **HTML, CSS**
- Utilized **responsive design** to ensure compatibility across all devices
- Deployed on GitHub pages via GitHub Actions

Catch Me If You Can

HTML, CSS, JavaScript, Git

[Source Code](#)

- "Catch Me If You Can" is an interactive game developed using HTML, CSS, and JavaScript
- Programmed game logic and interactivity using JavaScript