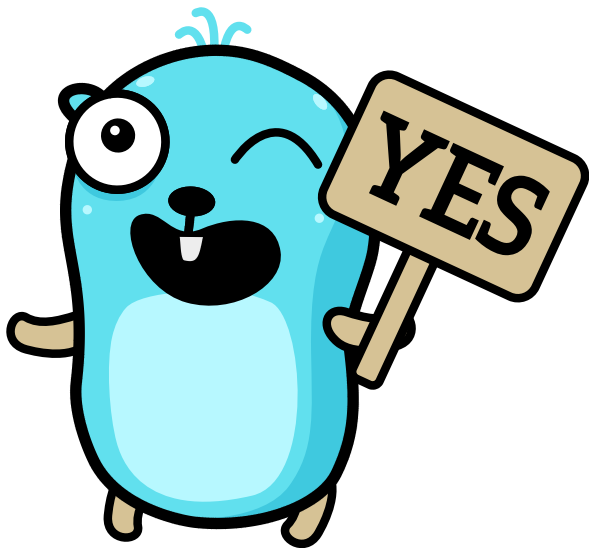


It's time to Go

JUG Łódź, Bartosz Paluszkiewicz





DOCAPOSTE

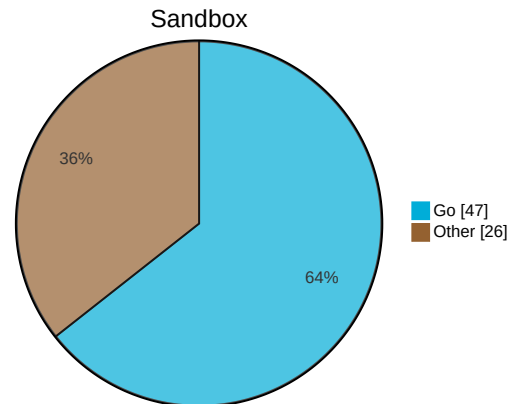
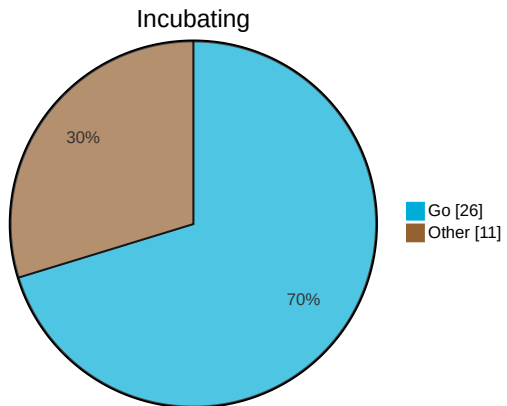
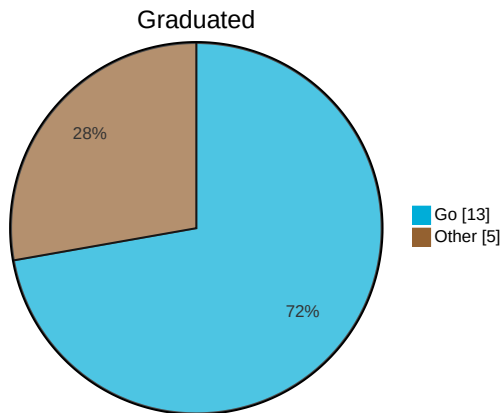
Gaming Secure Vault - international presence

- Germany (2 regulations)
- France
- Colombia
- Bulgaria
- Portugal
- Switzerland
- Denmark
- Greece
- Netherlands
- Romania
- Argentina
- Spain

Did you Go there?

Is it used though?

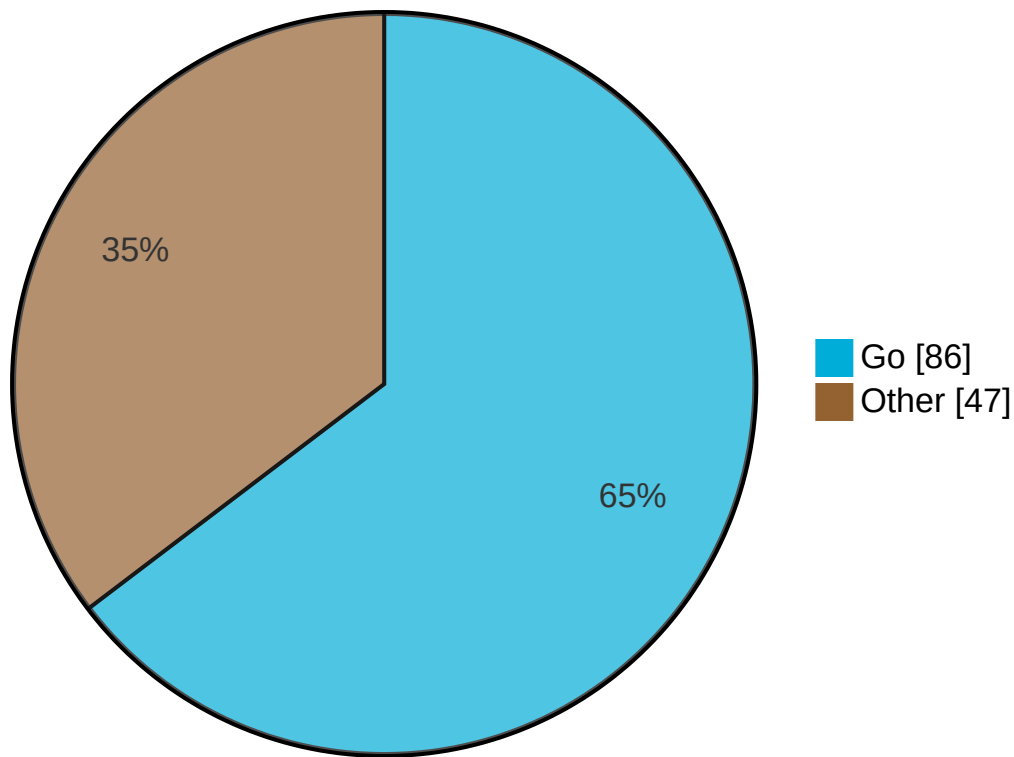
28.08.2022, source: <https://gloutnikov.com/post/cncf-language-stats/>



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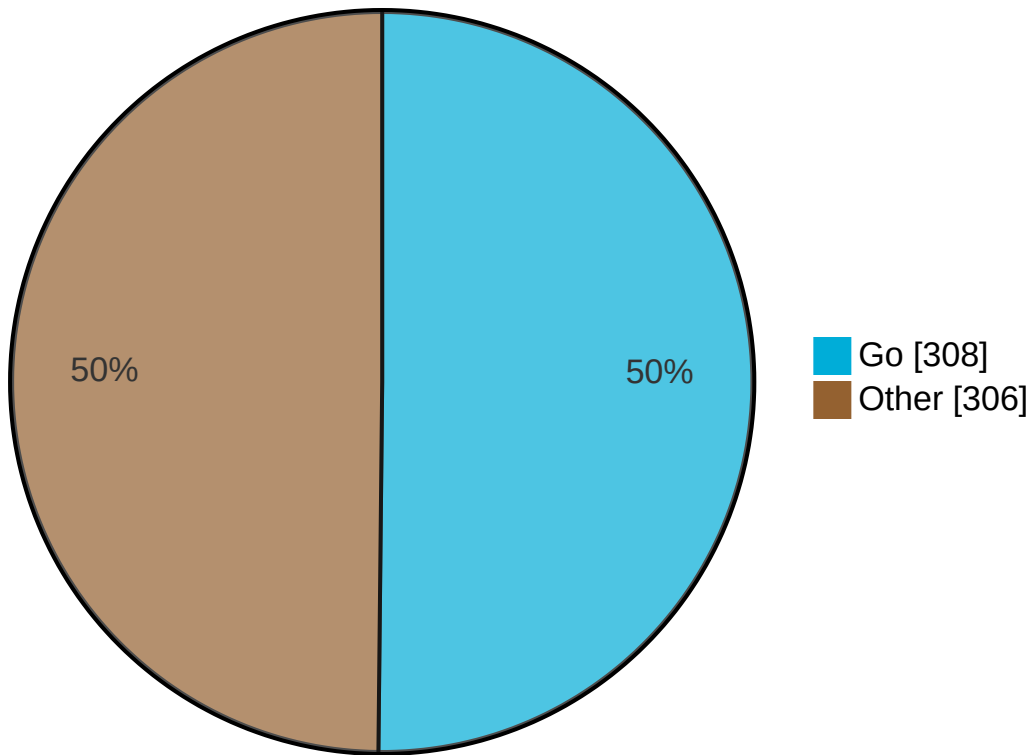
Graduated + Incubating + Sandbox



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16.07.2023, source: <https://jonathonhenderson.co.uk/2023/07/16/cncf-projects-by-language>

CNCF Landscape

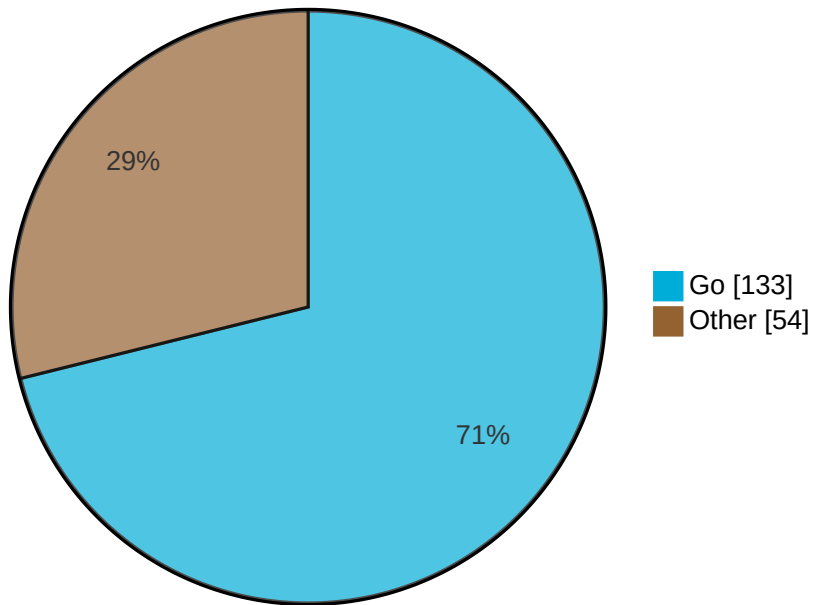


Is it used though?

CNCF contributors

```
curl "https://raw.githubusercontent.com/cncf/tag-contributor-strategy/main/website/data/projects.json" \
| jq '[.[] | select(.language != null)] | group_by(.language)[0] | {key:.[0].language, count: length}'
```

Graduated + Incubating + Sandbox



What is Go?

1. Statically typed
2. Compiled (AOT)
3. Garbage collected
4. Highly concurrent
5. Simple (not always easy)
6. Fast
7. Open Source
8. Backed by Google

Go simple

break	default	func	interface	select
case	defer	go	map	struct
chan	else	goto	package	switch
const	fallthrough	if	range	type
continue	for	import	return	var

abstract	continue	for	new	switch
assert	default	if	package	synchronized
boolean	do	goto	private	this
break	double	implements	protected	throw
byte	else	import	public	throws
case	enum	instanceof	return	transient
catch	extends	int	short	try
char	final	interface	static	void
class	finally	long	strictfp	volatile
const	float	native	super	while

_ (underscore)

exports	opens	requires	uses	yield
module	permits	sealed	var	
non-sealed	provides	to	when	
open	record	transitive	with	

Go vs Java (tooling)

Go SDK

- `go build`
- `go generate`
- `go test`
- `go tool cover`
- `go fmt`
- `go vet`
- `go get github.com/google/uuid`
- `go mod tidy`

Go vs Java (tooling)

Experimental

- tools
 - godoc
 - gopls
 - imports
- vulncheck

Go vs Java (tooling)

External build tools

- make
- task

Let's Go see the code

```
1  package main
2
3  func main() {
4      println("Hello, World!")
5  }
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```
$ Hello, World!
```

Syntax 101

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var go1 string = "gopher"  
go2 := "gopher"
```

```
type User struct {  
    login string  
}
```

```
func login(login, password string) (User, error) {  
    if login != "admin" {  
        err := fmt.Errorf("unknown user: %s", login)  
        return User{}, err  
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    if password != "admin" {  
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    u := User{login:login}  
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var int16 i16 = 1
var int32 i32 = 1
var int64 i64 = 1
var uint ui = 1
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var byte b = 1 // alias for uint8
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var rune r = 'a' // alias for int32
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var float32 f32 = 1.0
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```

```
var complex64 c64 = 9 + 11i
var complex128 c128 = complex(21, 37)
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```
var bool b = true
var string s = "gopher" // alias for []byte
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Syntax 103

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people := map[string]Person{
    "admin": Person{"Gopher"},
}

for k, v := range people {
    fmt.Printf("%s: %s\n", k, v.Name)
}
```

```
switch os := runtime.GOOS; os {
    case "darwin":
        fmt.Println("Apple")
    case "linux":
        fmt.Println("Penguin")
    default:
        fmt.Println("Nobody cares")
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} else {
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type Reader interface {
    Read(b []byte) (n int, err error)
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```
type HandlerFunc func (r ResponseWriter, w *Request)
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Syntax 104

```
const admin = "admin"
people := map[string]Person{
    admin: Person{"Gopher"},
}

if adm, ok := people[admin]; ok {
    fmt.Printf("Admin is here, %s\n", adm.Name)
} else {
    people[admin] = Person{"default"}
}
```

```
type Reader interface {
    Read(b []byte) (n int, err error)
}
```

```
type HandlerFunc func (r ResponseWriter, w *Request)
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Syntax 104

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Let's Go see some REAL code

Go proverbs

<https://go-proverbs.github.io/>

- Don't communicate by sharing memory, share memory by communicating.
- Concurrency is not parallelism.
- Channels orchestrate; mutexes serialize.
- The bigger the interface, the weaker the abstraction.
- Make the zero value useful.
- `interface{}` says nothing.
- Gofmt's style is no one's favorite, yet gofmt is everyone's favorite.
- A little copying is better than a little dependency.
- Syscall must always be guarded with build tags.
- Cgo must always be guarded with build tags.
- Cgo is not Go.
- With the unsafe package there are no guarantees.
- Clear is better than clever.
- Reflection is never clear.
- Errors are values.
- Don't just check errors, handle them gracefully.
- Design the architecture, name the components, document the details.
- Documentation is for users.
- Don't panic.

Don't communicate by sharing memory, share memory by communicating.



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```
c := make(chan string)
go func () {
  c ← "ping"
}()
println(←c)
```



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The bigger the interface, the weaker the abstraction.

```
type Reader interface {  
    Read(p []byte) (n int, err error)  
}  
  
type Closer interface {  
    Close() error  
}  
  
type ReadCloser interface {  
    Reader  
    Closer  
}
```

Credits

- Gophers illustrations by MariaLetta
- Copilot by GitHub

Further reading

- A tour of Go
- Effective Go
- The Go blog
- YouTube Go Class by Matt Holiday
- 100 Go mistakes and how to avoid them
- Uber Go guide
- Go style guide
- Three Dots Tech blog