## Connected to Python 3.11.7

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In [ ]:
        Final Project: Pet Matcher Driver
        STUDENT: Pamela Alvarez
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        import constants
        def validate input(prompt: str) -> int:
            Ensures that the user provides a valid answer: 1, 2 or 3. If an invalid answer
            is entered, a custom message prints to the user and prompts them to provide an
            Args:
                prompt (str): a string containing the message to be printed to the user.
                The user will respond to this message with a 1, 2 or 3. If anything else is
                the user is prompted to choose a valid answer.
            Returns:
                int: the integer value 1, 2 or 3 based on the user's answer
            user_answer = input(prompt)
            if user_answer.isnumeric():
                number = int(user_answer)
                if number > 0 and number < 4:
                    return number
                else:
                    print("Your answer must be 1, 2, or 3.")
                    # provide the same prompt to user until a valid input is entered
                    return validate_input(prompt)
                print("Your answer cannot contain letters. It must be the whole number '1',
                # provide the same prompt to user until a valid input is entered
                return validate_input(prompt)
        def get_prompt_answers() -> list:
            Obtains the user's response to each prompt. Asks the prompts in a rotating
            order, starting with a prompt for Pet A, then a prompt for Pet B, and so on
            until all prompts have been asked. Stores the ordered answers in a list. Return
            Args:
                None
            Returns:
                list [int]: a list of integers. Each integer is the user's response to a pr
                    The order of the elements in this list is [answer_A, answer_B, answer_C
                    in this pattern until an answer for all prompts is obtained.
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list = []
   # the loop iterations must line up with the number of prompts for each pet cate
   for i in range(0, constants.NUMBER OF PROMPTS):
        # rotate through the prompts so that all the prompts for
        # a pet category are not asked all at the same time, all in a row.
        answer_A = validate_input(constants.PET_A_PROMPTS[i])
        answer_B = validate_input(constants.PET_B_PROMPTS[i])
        answer_C = validate_input(constants.PET_C_PROMPTS[i])
        answer D = validate input(constants.PET D PROMPTS[i])
        # keep the list in a clear order to make finding the total sums
        list.extend([answer_A, answer_B, answer_C, answer_D])
   return list # for each pet category easier
def sum results(list: [int], index: int) -> int:
   Takes a list of integers and sums the every 4th element, starting with the
   first element at the index value provided.
   Example:
   >>> sum_results([1, 2, 2, 3, 1, 2, 2, 1, 3, 1, 3, 3], 2)
   Args:
       list [int]: a list consisting of integers.
       index (int): the index of the first element in the list to be added to the t
   Returns:
        int: the sum of every 4th element in the list, starting at the index provid
   final score = list[index]
   while index < (len(list) - 4): # subtract 4 because there are 4 total pet cate
        # add 4 because there are 4 pet categories. Every 4th element after
        index += 4
        # the starting index will correspond to the same pet category
        final_score += list[index]
   return final score
def log_scores(list: [int]) -> dict:
   0.00
   Takes a list of integers containing the user answers and returns a
   dictionary where each key is a pet type and each value is the corresponding
   sum of the user's answers.
   Example:
   constants.PET_A = Cat
   constants.PET_B = Reptile
   constants.PET_C = Hamster
   constants.PET D = Rabbit
   >>> log_scores([2, 3, 1, 1, 2, 2, 1, 3])
   {'Cat': 4, 'Reptile': 5, 'Hamster': 2, 'Rabbit': 4}
   Args:
      list [int]: a list consisting of integers. These are the user's answers to o
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Returns:
        dict {str: int}: a dictionary where each key is a pet type, and each value
            of the user's responses to this pet type's prompts.
   results = {}
   # we know the exact starting index where each pet category
   # has its first value stored in the list
   # according to the list order built in get_prompt_answers()
   results[constants.PET A] = sum results(list, 0)
   results[constants.PET_B] = sum_results(list, 1)
   results[constants.PET_C] = sum_results(list, 2)
   results[constants.PET_D] = sum_results(list, 3)
   return results
def find_pet_match(dict: {str: int}) -> list:
   Takes a dictionary and finds the highest value in the dictionary. Returns a lis
   where each element is a key corresponding to the highest value in the dictionar
   If the highest score is 10, and only one pet type has that value, only that pet
   is returned in the list. If there is a tie, then all the pet types with the tie
   score are returned in the list.
   Example:
   sample = {'Cat': 4, 'Reptile': 5, 'Hamster': 2, 'Rabbit': 4}
   >>> find_pet_match(sample)
   ['Reptile']
   Args:
         dict {str: int}: a dictionary where each key is a pet type, and each value
            of the user's responses to this pet type's prompts.
   Returns:
       list [str]: a list containing the key(s) in the dictionary with the highest
            is a tie for the highest value, all the keys with that value are return
   max score = max(dict.values())
   match = [] # build a list to store the keys in because there may be ties for h
   for key in dict:
        if dict[key] == max_score:
            match.append(key)
    return match
def print_pet_match(list) -> None:
   0.00
   Takes a list and prints the contents to the user. If only one element is in the
   message for one pet match is printed. If more than one element is in the list,
   for multiple pet matches is printed.
   Example:
   sample = [Cat]
   >>> print_pet_match(sample)
    'Hooray! Your pet match is:
   Cat'
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Args:
         list [str]: a list of one or more strings, representing the user's pet mat
   Returns:
       None. Prints a message to let the user know their pet matches.
    if len(list) > 1:
                           # if the list built in find_pet_match() has more than
        separator = " and " # more than one pet matches, so our printout message m
        matches = separator.join(list)
        print("Wow! You matched with the following pet types:")
        print(matches)
   else:
        print("Hooray! Your pet match is:")
        print(list[0])
def print_pet_info(list: [str]) -> None:
   Takes a list containing the user's pet matches and prints corresponding
   information to the terminal based on the pet match.
   Args:
       list [str]: a list of one or more strings, representing the user's pet match
   Returns:
        None. If a pet type is in the list, prints information about that pet type
   print("Here is some information about your pet match:")
   if constants.PET_A in list: # go through each if statement sequentially because
        # any combination of pet matches
        print(constants.PET A INFO)
   if constants.PET_B in list:
        print(constants.PET B INFO)
   if constants.PET_C in list:
        print(constants.PET_C_INFO)
   if constants.PET D in list:
        print(constants.PET D INFO)
def main() -> None:
   Runs pet matching program. A welcome message introduces the program
   to the user. A series of prompts will then print to terminal. After each prompt
   user must enter a number: 1, 2 or 3 in order to receive the next prompt.
   If an invalid value is entered, message to user regarding answer requirements p
   and user is provided the same prompt until a valid answer is provided.
   Each prompt corresponds to one of four possible pet categories. The answers to
   logged. Once all prompts have been answered the total sums for each pet categor
   The pet category with the highest final score is printed to the terminal. It is
   than one pet category if there is a tie for the highest score. Information about
   is printed to the terminal.
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Args:
       None.
   Returns:
       None. Prints a series of messages to the terminal for the user.
   # introduce program and provide instructions
   print(constants.WELCOME MESSAGE)
   # collect user answers to each prompt, one-by-one
   user_answers = get_prompt_answers()
   results = log_scores(user_answers) # store the results in a dictionary
   # compare the total scores for each pet category
   pet_match = find_pet_match(results)
   print pet match(pet match) # share results with the user
   # share additional information about the user's pet match(es)
   print_pet_info(pet_match)
   print(constants.GOODBYE_MESSAGE) # goodbye message for user
if __name__ == "__main__":
   main()
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Welcome to the Pet Matcher!

You will receive a series of prompts that will determine the best pet for you! Answer each prompt with a 1, 2, or 3, using the guide below.

1 -- I don't agree with this at all

2 -- I'm not sure how I feel about this

3 -- I totally agree with this

Hooray! Your pet match is:

Dog

Here is some information about your pet match:

Dog Info

You can take responsibility for a variety of care tasks for a pet dog. Younger kids can give fresh food and water and wash towels and bedding, and tweens and teens can take dogs out on walks, and even help out with teeth brushing.

Dogs can live to be well over 10 years old (some for 20 years or even more), so they are long-term commitments.

Thank you for using the Pet Matcher!