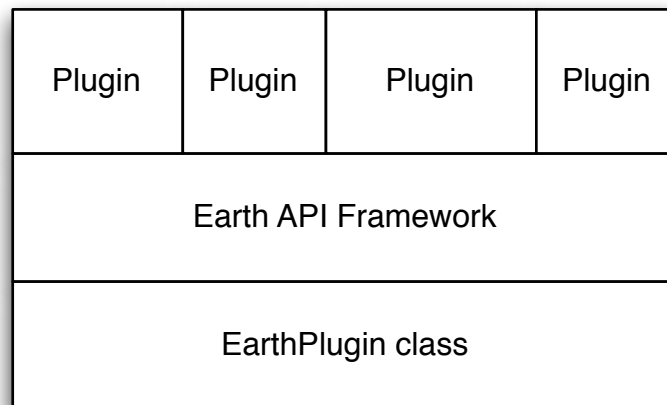


## **Earth Plugin Layers**



### **Introduction**

The diagram above shows the simplistic view of how will the new Earth plugins be stacked on Earth's own EarthPlugin class.

### **EarthPlugin Class**

This class is provided by Earth itself, which is the parent class of file\_monitor.

### **Earth API Framework**

This is the layer where all the APIs are stored and partitioned. It will be a framework for all the plugins to be developed on top of. This layer is the intermediary layer between the plugins and the EarthPlugin class. The following are what this layer is responsible of:

- Open up hooking methods for any plugins to use.
- Robust enough to be updated to allow new plugins to be integrated into Earth.
- Verify and authenticate plugins to be used.

Currently, the hooking methods are being explored and will be listed once file\_monitor has been surveyed. As of now, most of the methods will be to get and post data into the database.

### **Plugins**

This layer is where all the plugins are. They will only communicate with the Earth API Framework to get what they want done.

As of now, it has been agreed that the plugins can be either stored in the database, for convenience of portability, or run as a file, like any other plugins on the market.