

Theory of lasso and beyond linear regression (classification/collaborative filtering)

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MSc Data Science

Recap on regularised linear regression

Basic lasso theory

Sparse modelling beyond linear regression

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Good old (centered) linear regression

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If we mainly want to do prediction, we're mostly interested in estimating $\boldsymbol{\beta}$ (and the noise term is not too important to estimate).

OLS for linear regression

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In this course, we're concerned by **cases where the number of features p is very large**. Which leads $\mathbf{X}^T \mathbf{X}$ to be ill-conditioned or non-invertible. **This renders OLS impractical.**

OLS fails in high dimensions

We have $\text{rank}(\mathbf{X}^T \mathbf{X}) \leq n$, so if $p > n$, the matrix $\mathbf{X}^T \mathbf{X}$ is not invertible!
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- replacing $(\mathbf{X}^T \mathbf{X})^{-1}$ by $(\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I}_p)^{-1}$ with $\lambda > 0$ ("ridge regression", "Tikhonov regularisation", " ℓ_2 regularisation")

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- adding an ℓ_0 penalty to the sum of squared errors ("lasso", "basis pursuit").

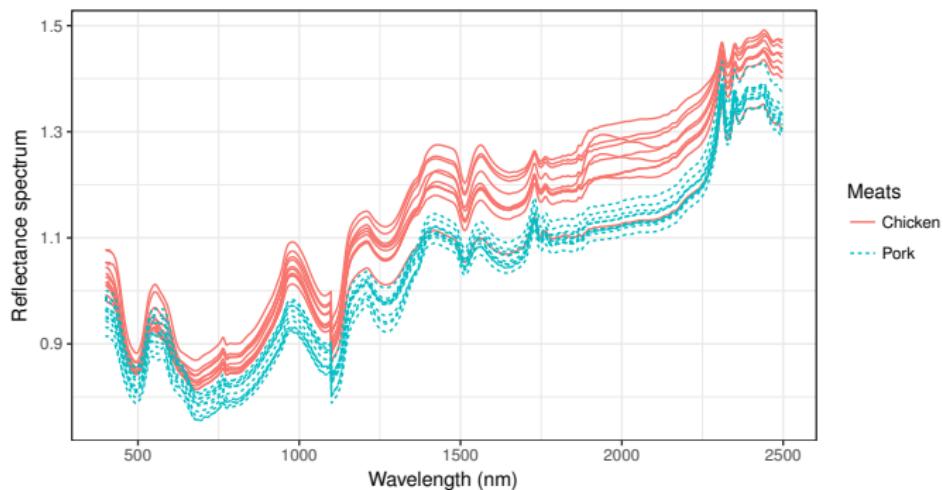
Exercise: What are the advantages/drawbacks of the three methods?

Betting on sparsity

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We say that $\beta \in \mathbb{R}^p$ is k -sparse when it contains only k coefficients different from zero. In other words, $\beta \in \mathbb{R}^p$ is k -sparse when $\|\beta\|_0 = k$. Of course, we need to have $k \in \{0, \dots, p\}$. The **sparsity pattern** of β is the subset of $\{1, \dots, p\}$ corresponding to nonzero coefficients.

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There are 2^p possible sparsity patterns. This means that, for 20 features, we'll already have more than one million patterns... Trying all of them will be impossible in "large p " cases!

Sparsity through ℓ_0 penalisation

Since we have a measure of non-sparsity (the ℓ_0 pseudonorm), we could just use that to obtain sparse solutions!

$$\hat{\boldsymbol{\beta}}_{\ell_0, \lambda} \in \operatorname{argmin}_{\boldsymbol{\beta} \in \mathbb{R}^p} \|\mathbf{Y} - \mathbf{X}\boldsymbol{\beta}\|_2^2 + \lambda \|\boldsymbol{\beta}\|_0.$$

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If we use a large enough λ , this will give us sparse solutions. However, the loss function is **non-differentiable**, if we wanted to solve the problem exactly, we would basically need to try all possible 2^p sparsity patterns and compute OLS on them. **This is impossible when p becomes bigger than around 50...**

Since we can't do ℓ_0 regularisation, what can we do?

Another way of seeing the ℓ_0 regularised problem is as an ℓ_0 constrained problem

$$\operatorname{argmin}_{\beta \in \mathbb{R}^p, \|\beta\|_0 \leq k} \|\mathbf{Y} - \mathbf{X}\beta\|_2^2.$$

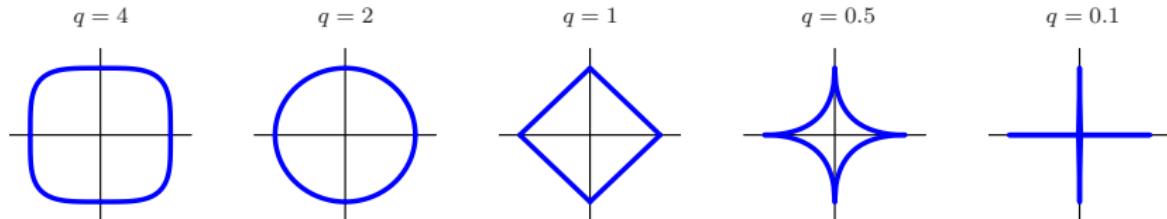
What does the ℓ_0 ball $\{\beta \in \mathbb{R}^p, \|\beta\|_0 \leq k\}$ look like?

The ℓ_q pseudonorms

One neat way of gaining insight on the ℓ_0 ball is to see it as a **limit of ℓ_q balls**. For all $q > 0$, let us define

$$\|\beta\|_q = \left(\sum_{j=1}^p \beta_j^q \right)^{1/q}.$$

Note that this measure is not a proper norm unless $q \geq 1$. The ℓ_0 case corresponds to $q \rightarrow 0$. Here are various ℓ_q balls (figure from Hastie, Tibshirani & Wainwright, 2015).

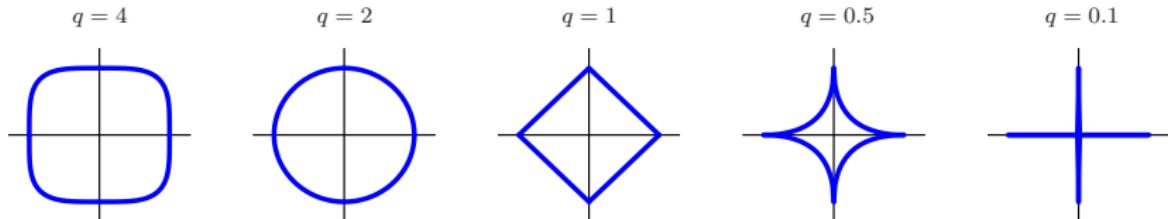


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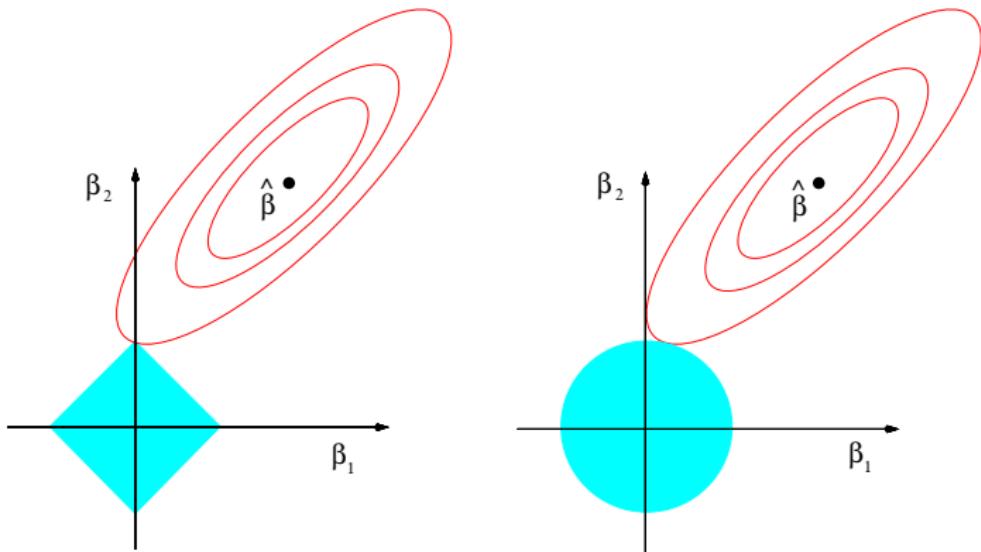
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Key idea of the lasso: replace the discrete, non-differentiable, non-convex ℓ_0 ball by a more regular object, like an ℓ_q ball.

From ridge to lasso

We already studied the ℓ_2 case, it's just ridge! But ridge does not give sparsity.... To get sparsity, we need sharp edges on the ball (figure from Hastie, Tibshirani & Wainwright, 2015).



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The only convex ℓ_q ball is the ℓ_1 ball, which justifies the choice of $q = 1$. This leads to the **lasso estimate**

$$\hat{\beta}_{\text{lasso}, \lambda} \in \operatorname{argmin}_{\beta \in \mathbb{R}^p} \|\mathbf{Y} - \mathbf{X}\beta\|_2^2 + \lambda \|\beta\|_1.$$

Recap on regularised linear regression

Basic lasso theory

Sparse modelling beyond linear regression

What does it mean to do lasso theory?

There are many goals one could have in mind. Here are a few examples, on the **fundamental side...**

- **estimation:** assuming the "true model" is really sparse, does the lasso solution recover the true sparsity pattern

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- **predictive performance:** does the lasso solution give better predictions than other (linear) predictions?

An important question is whether or not one has to make **asymptotic assumptions** (i.e. n , p , or both go to infinity) in order to have theoretical results. **Non-asymptotic results** are usually more realistic and useful, but they are harder to derive and sometimes uglier/more cryptic. All these results can be useful to know **under which assumptions the lasso "works"**, and when it is relevant to practically use it.

What does it mean to do lasso theory?

... and on a more practical side...

- **optimisation:** is the lasso solution unique? what are the guarantees that we will find it in reasonable time?
- **degrees of freedom:** can we derive AIC/BIC-type criteria for the lasso?
- **properties of $\hat{\beta}_{\text{lasso}}$:** are we sure that some coefficients will be zero? how many of them?
- can we use theoretical insight to **improve the lasso**, or design **faster algorithms** for it?

Brief history of lasso theory

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One of the first important papers that started it was *Asymptotics for lasso-type estimators*, by Knight & Fu (*Annals of Statistics*, 2000).

Then, **many prominent researchers from stats/proba/optim communities tackled the issues of the previous slides**, even including "famous outsiders" like Terence Tao (*Candès & Tao, Annals of Statistics*, 2007).

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A good overview of these results is provided in Chapter 11 of Hastie, Tibshirani & Wainwright (2015).

The kind of theory we'll study today

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We will state without proof a few interesting (and usually much harder to prove) results. Some more fundamental, some more practical.

Tibshirani's simple theorem

Theorem (Tibshirani, 1996). If $\mathbf{X}^T \mathbf{X} = \mathbf{I}_p$, then

$$\hat{\boldsymbol{\beta}}_{\text{lasso}, \lambda} = \text{sign}(\hat{\boldsymbol{\beta}}_{\text{OLS}})(|\hat{\boldsymbol{\beta}}_{\text{OLS}}| - \lambda)^+,$$

where $x^+ = \max(x, 0) = \text{ReLU}(x)$.

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A proof can be found on stats stackexchange!¹

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The function $S : x \mapsto \text{sign}(x)(|x| - \lambda)^+$ is called the **soft-thresholding operator**, and is present a lot in sparse contexts.

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A few more complex results

There are a lot of results that show that, under some (unfortunately strong) assumptions on \mathbf{X} , we can have consistency of $\hat{\beta}_{\text{lasso}, \lambda}$ or of its support when both n and p are large but the model is assumed to be truly sparse. See chapter 11 of Hastie, Tibshirani & Wainwright (2015) for more on this.

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There are also results that pretty much do not need any assumption. One of these is the one we will see in the next slide, that in particular does not assume that the "true model" is linear.

An "assumption-free" result

We just assume that x and y are two random variables, and that all features are bounded by some constant C . We **do not assume that $x \mapsto \mathbb{E}[y|x]$ is linear.**

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$$R(\beta) = \mathbb{E}_{x,y} [(y - x^T \beta)^2].$$

Note that computing $R(\beta)$ is impossible because we only have a finite data set. Let us consider

$$\beta^* \in \operatorname{argmin}_{\|\beta\|_1 \leq L} R(\beta).$$

The parameter β^* does not correspond to a "true model", but is the best sparse linear predictor that we could have computed with an infinite data set. Theorem.² The lasso does almost as good as β^* :

$$R(\hat{\beta}_{\text{lasso},L}) \leq R(\beta^*) + \sqrt{\frac{8C^2L^4}{n} \log \left(\frac{2p^2}{\delta} \right)}.$$

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A few "useful in the real-world" results

- convex problem, with very fast possible optimisation
- essentially, the problem has a unique solution
- $\hat{\beta}_{\text{lasso}, \lambda}$ is sparse (the larger the λ , the sparser)
- $\hat{\beta}_{\text{lasso}, \lambda}$ will contain at most $\min(n, p)$ nonzero coefficients

Exercise: Why are these useful?

The elastic net

One potential issue of the lasso is that the solution has at most $\min(n, p)$ nonzero coefficients. **That feels quite arbitrary**, and a bit weird and unwanted.

A solution was proposed by Zou and Hastie (JRSSB, 2005), it's a simple extension of the lasso called the **elastic net**.

$$\hat{\beta}_{\text{enet}, \lambda_1, \lambda_2} \in \operatorname{argmin}_{\beta \in \mathbb{R}^p} \|\mathbf{Y} - \mathbf{X}\beta\|_2^2 + \lambda_1 \|\beta\|_1 + \lambda_2 \|\beta\|_2^2.$$

Exercise: For which values of λ_1, λ_2 do we recover ridge, or lasso?

A few (appealing) properties of the elastic net

$$\hat{\beta}_{\text{enet}, \lambda_1, \lambda_2} \in \operatorname{argmin}_{\beta \in \mathbb{R}^p} \|\mathbf{Y} - \mathbf{X}\beta\|_2^2 + \lambda_1 \|\beta\|_1 + \lambda_2 \|\beta\|_2^2.$$

- The solution can be sparse, but can also have **as many nonzero as it wants**
- The problem is **strictly convex**
- There is a **grouping effect**: if two features are very similar the elastic net is quite likely to select them both, not the lasso

Exercise: Any apparent drawback?

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Beyond linear regression

Let's say we have a loss function $\ell(\beta)$ that we want to minimise, and we want to find **sparse solutions**. A simple way to borrow the elastic-net/lasso ideas is to look at

$$\hat{\beta}_{\text{enet}, \lambda_1, \lambda_2} \in \operatorname{argmin}_{\beta \in \mathbb{R}^p} \ell(\beta) + \lambda_1 \|\beta\|_1 + \lambda_2 \|\beta\|_2^2.$$

Exercise: Can you think of few examples?

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Exercise: Can you think of few examples?

- classification: $\ell(\beta)$ is the cross-entropy, or the negative likelihood
- clustering: $\ell(\beta)$ is k-means loss, or the negative likelihood of a Gaussian mixture model

We will now see another quite different example where the ideas of sparse modelling are very useful: **collaborative filtering, aka recommender systems**.

Collaborative filtering



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Collaborative filtering

Problem: We partly observe a user-product matrix $\mathbf{X} \in \mathbb{R}^{m \times n}$. Specifically, we only know the value of x_{ij} (e.g. the score of the movie) for a set of indices Ω .

We assume that there exist an (unknown) matrix $\mathbf{Z} \in \mathbb{R}^{m \times n}$, which is the "true user-product matrix", that we want to recover given our observations. We therefore have

$$\forall (i, j) \in \Omega, x_{ij} = z_{ij},$$

or more realistically

$$\forall (i, j) \in \Omega, x_{ij} \approx z_{ij}.$$

Exercise: How could we model $x_{ij} \approx z_{ij}$?

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$$\forall (i, j) \in \Omega, x_{ij} = z_{ij} + \varepsilon_{ij}, \text{ with } \varepsilon_{ij} \sim \mathcal{N}(0, \sigma).$$

Collaborative filtering with low-rank matrices

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A way to have a well posed problem: add the assumption that the "true matrix" should have low-rank k ! This makes sense because it means that there are **just a few factors of variation**. In particular, we recover the naive solutions of the previous slides (rank 0 and 1).

$$\hat{\mathbf{Z}} \in \operatorname{argmin}_{\mathbf{Z} \in \mathbb{R}^{m \times n}} \sum_{(i,j) \in \Omega} (z_{ij} - x_{ij})^2 + \lambda \operatorname{rank}(\mathbf{Z}).$$

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is unfortunately a super hard combinatorial problem to solve, because the rank is the **number of non-zero singular values of Z**.

Exercise: Can we replace this number of nonzero by something smooth and convex?

Collaborative filtering with low-rank matrices

$$\hat{\mathbf{Z}} \in \operatorname{argmin}_{\mathbf{Z} \in \mathbb{R}^{m \times n}} \sum_{(i,j) \in \Omega} (z_{ij} - x_{ij})^2 + \lambda \operatorname{rank}(\mathbf{Z}),$$

is unfortunately a super hard combinatorial problem to solve, because the rank is the **number of non-zero singular values of Z**.

Exercise: Can we replace this number of nonzero by something smooth and convex?

Yes! The ℓ_1 norm of the singular values, it's called the **nuclear norm**:

$$\|\mathbf{Z}\|_* = \sum_{i=1}^{\min(n,m)} \lambda(Z)_i.$$

Collaborative filtering with the nuclear norm

The new problem is then:

$$\hat{\mathbf{Z}} \in \operatorname{argmin}_{\mathbf{Z} \in \mathbb{R}^{m \times n}} \sum_{(i,j) \in \Omega} (z_{ij} - x_{ij})^2 + \lambda \|\mathbf{Z}\|_*$$

It's convex and **very fast algorithms** exist!