

Touchscreen

The Touchscreen class operates in main-frame CSS pixels relative to the top-left corner of the viewport. Methods on the touchscreen can only be used in browser contexts that have been initialized with `hasTouch` set to true.

Methods

tap

Added in: v1.8

Dispatches a `touchstart` and `touchend` event with a single touch at the position (`x`,`y`).

NOTE

`page.tap()` the method will throw if `has_touch` option of the browser context is false.

Usage

```
touchscreen.tap(x, y)
```

Arguments

- `x` `float`
- `y` `float`