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#### Concepts

# **Transports**

Learn about MCP's communication mechanisms

Transports in the Model Context Protocol (MCP) provide the foundation for communication between clients and servers. A transport handles the underlying mechanics of how messages are sent and received.

# **Message Format**

MCP uses JSON-RPC 2.0 as its wire format. The transport layer is responsible for converting MCP protocol messages into JSON-RPC format for transmission and converting received JSON-RPC messages back into MCP protocol messages.

There are three types of JSON-RPC messages used:

### Requests

```
jsonrpc: "2.0",
 id: number | string,
 method: string,
  params?: object
}
```

### Responses

```
jsonrpc: "2.0",
id: number | string,
Transports
    result?: object,
    error?: {
        code: number,
        message: string,
        data?: unknown
    }
}
```

#### **Notifications**

```
{
  jsonrpc: "2.0",
  method: string,
  params?: object
}
```

# **Built-in Transport Types**

MCP includes two standard transport implementations:

### **Standard Input/Output (stdio)**

The stdio transport enables communication through standard input and output streams. This is particularly useful for local integrations and command-line tools.

Use stdio when:

Building command-line tools

Implementing local integrations

Needing simple process communication

Working with shell scripts

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```
const server = new Server({
 name: "example-server",
 version: "1.0.0"
}, {
 capabilities: {}
});
const transport = new StdioServerTransport();
await server.connect(transport);
```

## Server-Sent Events (SSE)

SSE transport enables server-to-client streaming with HTTP POST requests for client-to-server communication.

Use SSE when:

Only server-to-client streaming is needed

Working with restricted networks

Implementing simple updates

TypeScript (Server) TypeScript (Client)

Python (Server)

Python (Client)

```
import express from "express";
const app = express();
const server = new Server({
 name: "example-server",
 version: "1.0.0"
}, {
  capabilities: {}
```

```
});

Model Context Protocol
```

```
let transport: SSEServerTransport | null = null;

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    app.get("/sse", (req, res) => {
        transport = new SSEServerTransport("/messages", res);
        server.connect(transport);
    });

app.post("/messages", (req, res) => {
        if (transport) {
            transport.handlePostMessage(req, res);
        }
    });

app.listen(3000);
```

# **Custom Transports**

MCP makes it easy to implement custom transports for specific needs. Any transport implementation just needs to conform to the Transport interface:

You can implement custom transports for:

Custom network protocols

Specialized communication channels

Integration with existing systems

Performance optimization

#### TypeScript Python

```
interface Transport {
   // Start processing messages
   start(): Promise<void>;

   // Send a JSON-RPC message
```

```
onclose?: () => void;
onerror?: (error: Error) => void;
onmessage?: (message: JSONRPCMessage) => void;
}
```

# **Error Handling**

Transport implementations should handle various error scenarios:

- 1. Connection errors
- 2. Message parsing errors
- 3. Protocol errors
- 4. Network timeouts
- 5. Resource cleanup

Example error handling:

#### TypeScript Python

```
class ExampleTransport implements Transport {
    async start() {
        try {
            // Connection logic
        } catch (error) {
            this.onerror?.(new Error(`Failed to connect: ${error}`));
            throw error;
        }
    }
    async send(message: JSONRPCMessage) {
```

### **Best Practices**

When implementing or using MCP transport:

- 1. Handle connection lifecycle properly
- 2. Implement proper error handling
- 3. Clean up resources on connection close
- 4. Use appropriate timeouts
- 5. Validate messages before sending
- 6. Log transport events for debugging
- 7. Implement reconnection logic when appropriate
- 8. Handle backpressure in message queues
- 9. Monitor connection health
- 10. Implement proper security measures

# **Security Considerations**

When implementing transport:

### **Authentication and Authorization**

Implement proper authentication mechanisms

Validate client credentials

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# **Data Security**

Use TLS for network transport

Encrypt sensitive data

Validate message integrity

Implement message size limits

Sanitize input data

## **Network Security**

Implement rate limiting

Use appropriate timeouts

Handle denial of service scenarios

Monitor for unusual patterns

Implement proper firewall rules

# **Debugging Transport**

Tips for debugging transport issues:

- 1. Enable debug logging
- 2. Monitor message flow
- 3. Check connection states
- 4. Validate message formats
- 5. Test error scenarios
- 6. Use network analysis tools
- 7. Implement health checks
- 8. Monitor resource usage
- 9. Test edge cases

# 10. Use proper error tracking Model Context Protocol

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