Text Generator Project

What we're going to do today:

- 1 Welcome
- 2 Text generation
- 3 Coding a chain
- 4 Get started!
- 5 Next steps

Text generation

Ways to generate text

Nonsensical

- Concatenate random words from a dictionary
- Use a Markov chain to generate text based on the probabilities found in some source text
- Train a neural network on large datasets of text from books, and ask the neural network to generate text based on prediction.
- Store the parse trees for a large number of sentences and generate text based on possible sentence structures and possible words that can fill each grammatical role

Grammatical

Markov chain

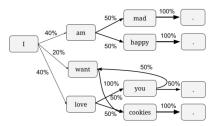
A way to model a sequence of events based on probabilities.

If the events are words, and the probabilities are the likelihood of one word following another word, then a Markov chain can model human language.

A toddler language:

- I am mad.
- I am happy.
- I love you.
- I want cookies.
- I love cookies.
- You want cookies.

Chain:



Possible output from chain:

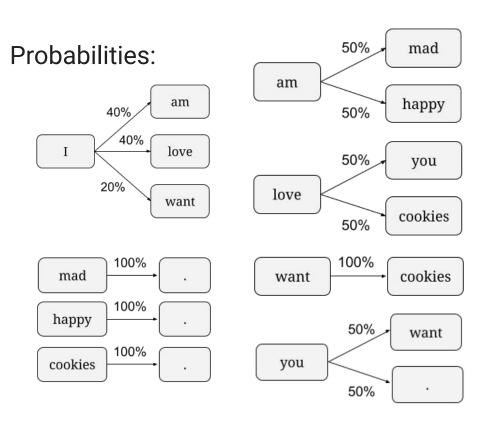


Building a Markov chain

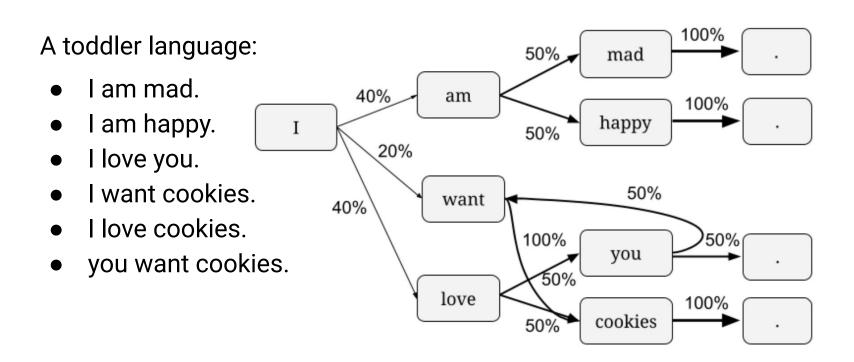
A toddler language:

- I am mad.
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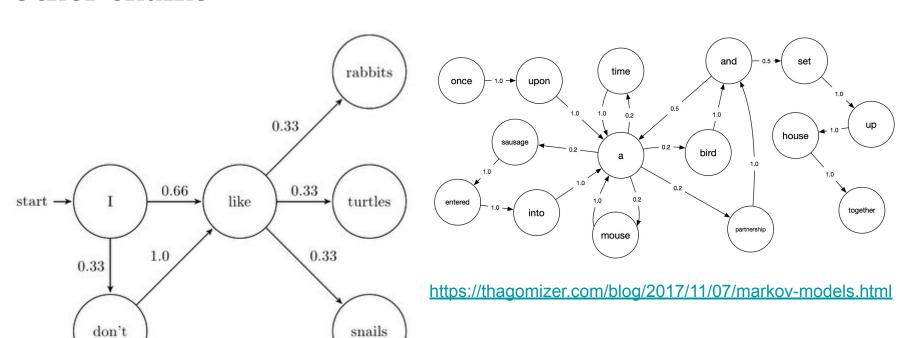
Words: I, am, mad, happy, love, you, want, cookies, .



The full chain



Other chains

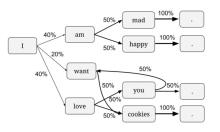


https://www.awalsh128.com/text-generation-using-markov-chains/

Coding a chain

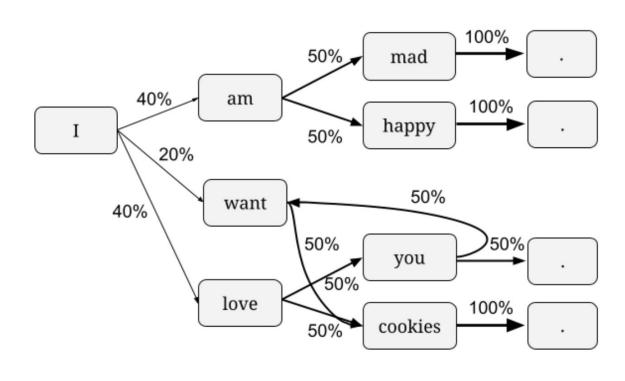
Generating text from a chain

- 1. Find input text and parse into sentences (or phrases)
- 2. Store sentences as lists of words
- 3. Based on the sentences, build a chain of words and the probabilities of the next word
- 4. Generate text by picking words probabilistically based on what words can show up after the current word



Representing a chain in code: Option # 1

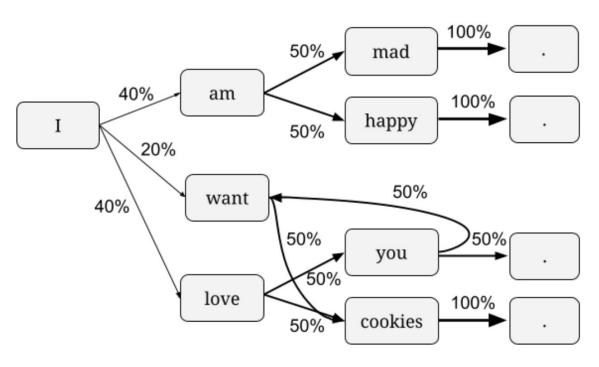
```
{"START": {"I":0.8, "you": 0.2},
"I": {"am": 0.4,
      "want": 0.2,
      "love": 0.4},
"am": {"mad": 0.5,
       "happy": 0.5},
 "want": {"cookies": 1.0},
 "love": {"you": 0.5,
         "cookies": 0.5},
 "you": {"want": 0.5,
        ".": 0.5},
 "mad": {".": 1.0},
"happy": {".": 1.0},
"cookies": {".": 1.0}
```



Representing a chain in code: Option # 2



```
{"START": ["I", "I", "I", "I",
"I", "you"],
"I": ["am", "am", "want",
       "love", "love"],
"am": ["mad", "happy"],
"want": ["cookies"],
"love": ["you", "cookies"],
"you": ["want", "."],
"mad": ["."],
 "happy": ["."],
"cookies": [".", "."]
```



Generating next word in a chain

If current word is "I", next word has historically been:

```
next_words = ["am", "am", "want", "love", "love"]
```

How could we select a next word in a way that reflects

how often a next word has shown up historically?

```
random.choice(next_words)
```

```
The chain:
{"START": ["I"],
 "I": ["am", "am", "want",
       "love", "love"],
"am": ["mad", "happy"],
"want": ["cookies"],
"love": ["you", "cookies"],
"you": ["want", "."],
"mad": ["."],
"happy": ["."],
"cookies": [".", "."]
```

Get Started!

Possible input sources

- <u>sayings.txt</u>: ~2400 wise (or not so wise) sayings.
- <u>titles.txt</u>: 6800 movie titles (which are on the shorter side, so your generated "sentences" will be quite short)
- <u>composingprograms.txt</u>: 3800 sentences from composingprograms.com, a textbook about Python, Scheme, and SQL.
- Project Gutenberg: An archive of public domain books. Find a book, then select "Plain Text UTF-8" link and copy the URL.

Breakout: Find text

- 1. Make a copy of the <u>project notebook</u> and change the sharing settings
- 2. Find an input source that you want to work with
- 3. Change the first code block to bring in that text source
- 4. Change the split() separator to work for your source text
- 5. Inspect the first few sentences to make sure they look as expected
- 6. If you have time, see if you can start on wordify_sentences
- 7. Ask any questions you run into!

Next Steps

• Next steps

- Attend Office hours on Friday
- Use Slack for support
- Submit projects by end of day Sunday
- Send peer review by end of day Monday

Any questions?