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EDUCATION

Tecnológico de Monterrey (ITESM)

B.S. in Computer Science and Technology | GPA: 96/100

Aug. 2022 – June 2026 (expected)

Guadalajara, Mexico

SKILLS

Programming Languages: JavaScript, TypeScript, C++, Python

Developer Tools: Git, GitHub, VS Code

Frameworks: Node.js (React JS, React Native), Remix

Spoken Languages: Spanish, English, German (Basic)

EXPERIENCE

Web developer Leader

Neotech-e

Feb. 2024 – Ongoing

Guadalajara, Mexico

- **Leading cross-functional collaboration** with designers, researchers, and engineers to **built a website**, enhancing team presence at the **2024 iGem Grand Jamboree**, the world's largest synthetic biology competition
- **Developing and designing a responsive website** using React and TypeScript, prioritizing user-friendly interface elements to effectively communicate the team's background, goals, and experimental results

Cybersecurity Intern

Echelon Risk + Cyber

June 2024 – Ongoing

Remote

- Collaborating with the **Defensive Security team** and learning **security best practices** such as vulnerability assessments and remediation strategies, improving security posture and reducing client risks
- **Assisting in delivering client and internal reports**, ensuring documentation aligned with security standards and accurately reflected assessment outcomes utilizing **strong attention to detail** and **technical writing skills**
- **Shadowing client** and **partner discussions**, contributing to operational efficiency and deepening understanding of client engagements

PROJECTS

Archetypes – Web & Mobile App (Hackathon winner) | Oracle APEX

Sept. 2024

- **Developed a habit-tracking application** using Oracle APEX, incorporating automated task progression and real-time data tracking with Oracle Cloud to facilitate gradual habit formation and enhance user experience at HackMty
- **Designed a role model feature** to **boost user engagement** by aligning habit tracking with admired traits

Pawlice – Simulation Platform | Python

Aug. 2024 – Sept. 2024

- **Architected and integrated intelligent agents** for a multi-agent prison simulator, using AgentPy to simulate autonomous decision-making and interactions within an interactive Unity interface
- **Leveraged Flask-SocketIO** to establish real-time communication between Python scripts and Unity 3D models

Learn-IA – Web App | JavaScript, Remix

March 2024 – June 2024

- Integrated university course content into a **structured web application**, providing essential topics, recommendations, and **personalized roadmaps**, enabling students to **track progress** and advance their learning
- **Leveraged OpenAI** to dynamically generate and grade quizzes, offering students personalized feedback to identify areas of improvement and optimize their learning experience

RamenAI – Web Application | Python, Flask

June 2024

- Built an OpenAI-powered ramen specialist **chatbot** that tailors recipes based on individual users' preferences
- Implemented OAuth for **secure user authentication** and leveraged a MySQL database for user management

Trust - iOS app (Hackathon winner) | JavaScript, React Native

Sept. 2023

- Developed an investment coach **iOS application** in less than **24 hours** that aims to make **investment opportunities** and **access more equitable** which can be seamlessly integrated with *Banorte's* existing mobile application
- Adapted OpenAI and a real-time database to generate a chatbot and provide **personalized investment counseling**

LEADERSHIP

GitHub Campus Expert

April 2024 - Ongoing

- Student leadership initiative cultivating a strong **technical community** and **inclusive learning spaces** on campus