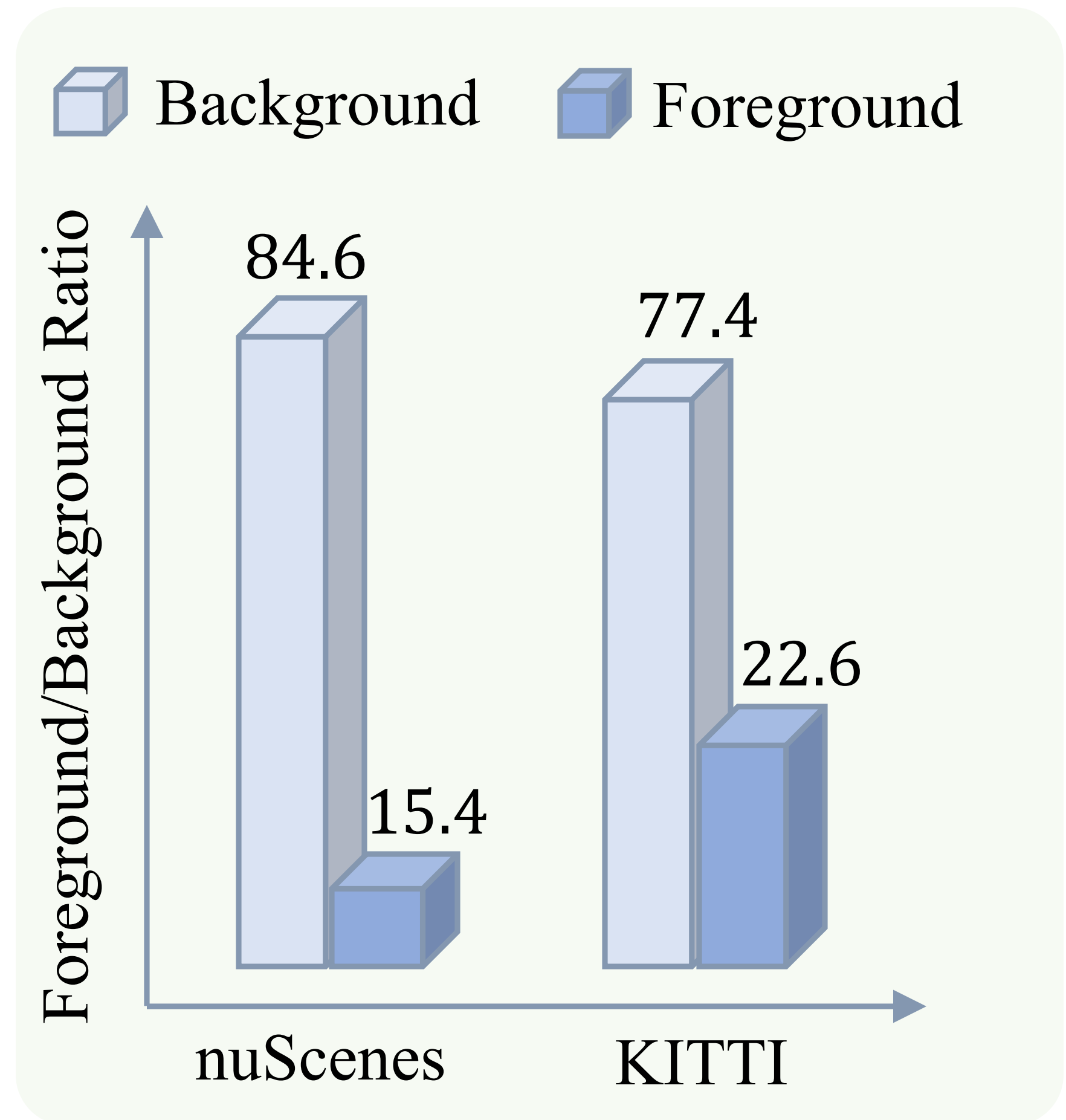
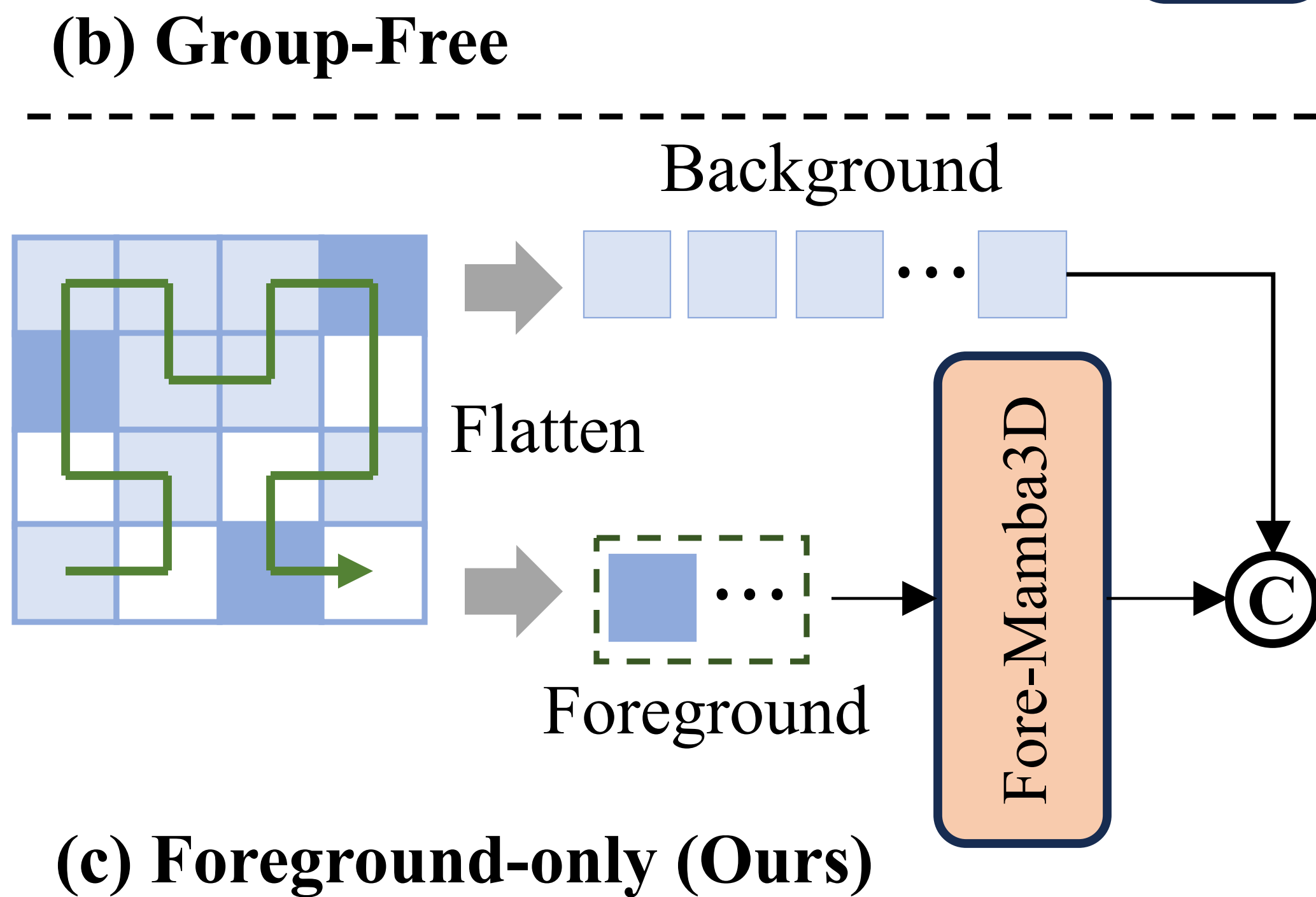
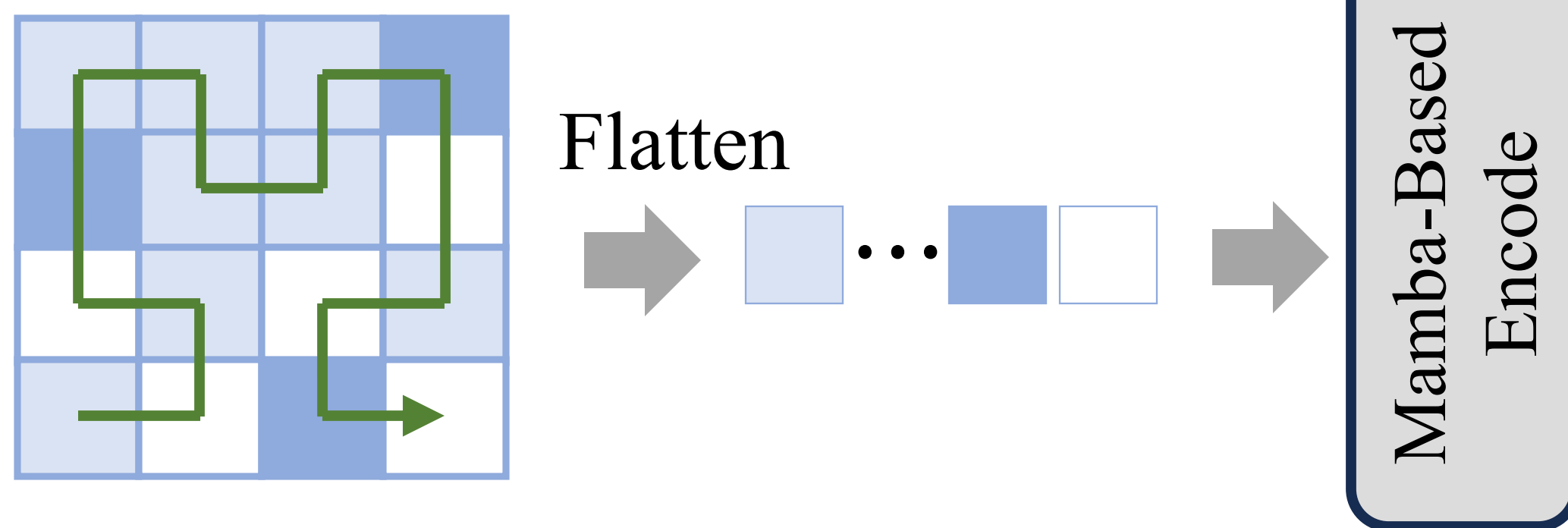
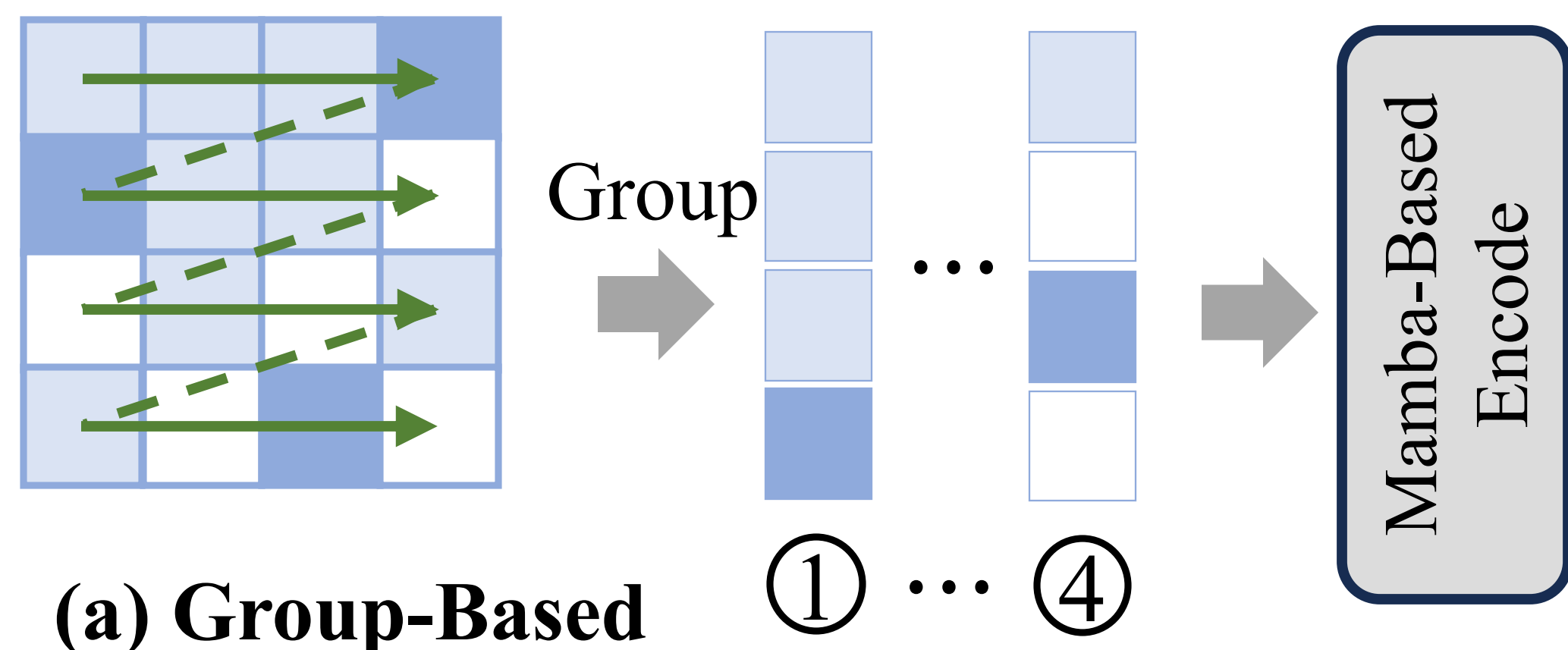


Empty Voxel
 Background Voxel
 Foreground Voxel



Comparison on the GPU Usage and mAP

