The big Oh for each operation:

1. The complexity of this set of code is o(1), since cout is a constant.

```
int Menu()
{
   int choice;
   cout << " == PHONE DIRECTORY ==" << endl;
   cout << "1. Add " << endl;
   cout << "2. Search" << endl;
   cout << "3. Delete" << endl;
   cout << "4. Print List" << endl;
   cout << "5. Exit" << endl;
   cout << "Enter your choice (1-5): " << "\n" << endl;
   cin >> choice;
   return choice;
}
```

2. The complexity of this add function is O(n). Since memory allocation complexity is o(n) in single linked list and the rest of the code in the function is constant.

```
⊟void Add()
      node * ptr, *prev;
     temp = (node*)malloc(sizeof(node));
     cout << "First name followed by last name" << endl;</pre>
     cin >> temp->fname >> temp->lname;
     cout << "Address: ";</pre>
     cin >> temp->address;
     cout << "Phone Number: ";</pre>
     cin >> temp->telp;
     cout << "Email:
     cin >> temp->email;
     temp->next = NULL;
if (start == NULL) start = temp;
     else
          prev = ptr = start;
          while (strcmp(temp->fname, ptr->fname) > 0)
              prev = ptr;
              ptr = ptr->next;
if (ptr == NULL) break;
          if (ptr == prev)
              temp->next = start;
              start=temp;
          else if (ptr == NULL) prev->next = temp;
          else
              temp->next = ptr;
              prev->next = temp;
      system("cls");
```

3. The complexity of this set of code is o(n) from the while loop.

```
□void Search()
     node* ptr;
     char str[30];
     if (start == NULL)
          cout << "Telephone directory is empty" << endl;</pre>
          return;
     cout << "First name to search : " << endl;</pre>
     cin >> str;
      ptr = start;
     while (strcmp(ptr->fname, str)!=0)
          ptr = ptr->next;
          if (ptr == NULL) break;
     if (ptr != NULL)
         cout << "Name: " << temp->fname << " " << temp->lname << endl;</pre>
          cout << "Phone Number: " << temp->telp << endl;</pre>
          cout << "Address: " << temp->address << endl;</pre>
          cout << "Email: " << temp->email << endl;</pre>
     else
          cout << "No matching records found" << "\n" << endl;</pre>
```

4. The complexity of the code below is o(n) which is a worst case scenario, single linked list usually has o(1) as it complexity

```
⊡void Delete()
      node* ptr, * prev;
      char str[30], confirm = 'n';
      if (start == NULL)
           cout << "Telephone directory is empty" << endl;</pre>
      cout << "Enter the first name you wish to delete" << endl;</pre>
      cin >> str;
      prev = ptr = start;
      while (strcmp(ptr->fname, str) != 0)
           prev = ptr;
           ptr = ptr->next;
           if (ptr == NULL) break;
      if (ptr != NULL)
           cout << "Name: " << temp->fname << " " << temp->lname << endl;</pre>
           cout << "Phone Number: " << temp->telp << endl;
cout << "Address: " << temp->address << endl;
cout << "Email: " << temp->email << endl;</pre>
           cout << "Deleting record..." << "\nConfirm (y/n): " << endl;</pre>
           cin >> confirm;
           if (confirm == 'y')
                if (ptr = start)
                    temp = start->next;
                     free(start);
                     start = temp;
                     else
```

```
else
{
    temp = ptr->next;
    free(ptr);
    prev->next = temp;
}

system("cls");
    cout << "Record has been deleted" << endl;
}
else if (confirm == 'n')
{
    system("cls");
    cout << "Record not deleted" << endl;
}
else cout << "No matching record found" << endl;
}
</pre>
```

5. The complexity of this is o(1) since everything here is constant, even though it has a for loop inside of it.

6. The complexity of the main function is o(n)

```
∃int main()
     int choice;
    start = (node*)malloc(sizeof(node));
     start = NULL;
     do
         choice = Menu();
         switch (choice)
         case 1: system("cls");
             Add();
             break;
         case 2: system("cls");
            Search();
             break;
         case 3: system("cls");
             Delete();
             break;
         case 4: system("cls");
             PrintList();
             break;
     } while (choice != 5);
```