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Write clearly and legibly.

## Instructions

## Before the start of the examination

- 1) Place your BUPT and QM student cards on the corner of your desk so that your picture is visible.
- 2) Put all bags, coats and other belongings at the back/front of the room. All small items in your pockets, including wallets, mobile phones and other electronic devices must be placed in your bag in advance. Possession of mobile phones, electronic devices and unauthorised materials is an offence.
- 3) Please ensure your mobile phone is switched off and that no alarm will sound during the exam. A mobile phone causing a disruption is also an assessment offence.
- 4) Do not turn over your question paper or begin writing until told to do.

## **During the examination**

- 1) You must not communicate with or copy from another student.
- 2) If you require any assistance or wish to leave the examination room for any reason, please raise your hand to attract the attention of the invigilator.
- 3) If you finish the examination early you may leave, but not in the first 30 minutes or the last 10 minutes.
- 4) For 2 hour examinations you may **not** leave temporarily.
- 5) For examinations longer than 2 hours you **may** leave temporarily but not in the first 2 hours or the last 30 minutes.

## At the end of the examination

- 1) You must stop writing immediately if you continue writing after being told to stop, that is an assessment offence.
- 2) Remain in your seat until you are told you may leave.

Question 1 [25 marks]

a)	In tl	ne context	of	IEEE	802	.11	networl	ζS,	answer	the	fol	low	ing	question	ıs.
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i) Explain the principle operation of CSMA/CA access method.

[6 marks]

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ii) Explain how frame bursting in IEEE802.11 medium access control (MAC) layer can reduce the probability of damaged frame.

[8 marks]

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	8 marks
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iv) Why is the collision avoidance method more feasible than the collision detection wireless medium?	4 marks  Method in  [2 marks  Do not write in this column
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Explain what is "fragmentation" and its purpose. With reference to the appropriate for IPv4 header, describe how it operates.	
12 · · · · · · · · · · · · · · · · · · ·	[5 mark

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	5 marks
	3 marks

Question 2 [25 marks]

a) Explain the format of IPv4 classful addressing and why different classes exist. Also explain what is special about the address ranges 10.0.0.0-10.255.255.255 and 192.168.0.0-192.168.255.255.

[7 marks]

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b) What is subnetting and why is it important? Assuming a company has a classful IP address 178.43.5.0, describe how 6 departments can be accommodated using subnetting, clearly showing the value of the subnet mask (it is assumed the same subnet mask is applied throughout the organisation). Indicate how many hosts can be supported in each subnet and also explain why the "all 0s" subnet is usually not used.

[7 marks]

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c) Describe the operation of the Open Shortest Path First (OSPF) routing protocol drawing particular attention to how it improves upon Distance-Vector routing schemes.

[6 marks]

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d) How does least-cost hop-by-hop and source routing differ? Describe the problem relating to least-cost hop-by-hop routing that source-routing can avoid. Explain why source-routing isn't used more generally.

[5 marks]

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Question 3 [25 marks]

a) Compare the two transport-layer protocols User Datagram Protocol (UDP) and Transmission Control Protocol (TCP) in terms of their features and performance.

[8 marks]

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b) Describe the operation of a Continuous Request Automatic Repeat Request (ARQ) w N strategy and why the sequence number modulus (SN) must be strictly greater than transmission window size. Illustrate your answer with a diagram where SN range is 0	the
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c) Flow Control

i) Brief d	erme me	: term	LIOM	Control.
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ii) Describe the operation of the Stop & Go and Sliding Window flow control mechanisms using diagrams where appropriate. Identify which of the two flow control mechanisms is superior and explain why.

[8 marks]

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Question 4 [25 marks]

	a)	With regard	d to	Transm	ission	Control	Protocol (	(TCP)	):
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i) Explain how TCP is able to operate satisfactorily over communication networks with a wide variety of the round-trip times. How is the variance of the round-trip times taken into account?

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ii) Explain what is meant by Silly Window Syndrome and how it can be avoided.

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	4 marks
b) What can be deduced from the reception of duplicate acknowledgements in TCP? Wi how is this information used in to maintain channel utilisation and why is a duplicate acknowledgement threshold set?	th TCP Reno [5 marks]
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c) With reference to the IP version 4 header, shown in Figure 1, indicate which fields have been changed or removed in the IP version 6 (IPv6) header.

0	4 8 16 24 31					
Ver	Ver IHL Service Type Total Length					
Identifier Flags Fragment Offset						
Time to Live Protocol Header Checksum						
32 bit Source Address						
32 bit Destination Address						
Options and Padding						

IHL - Internet Header Length (32bit units)

Figure 1:- IP Version 4 Header

In each case explain how the function associated with the given IPv4 header field is now achieved with IPv6.

[7 marks]

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