

TFTP and FTP Basics

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- File transfer and access
- TFTP (Trivial File Transfer Protocol)
- FTP (File Transfer Protocol)
- NFS (Network File System)



File Transfer And Access

File Transfer And Access

- Providing computers with the ability to access files on remote machines
- Different goals
 - To lower overall cost
 - To archive data
 - To share data across multiple programs, multiple users, or multiple sites
- Two forms
 - On-line access: NFS
 - Whole-file copying: FTP, TFTP



TFTP (Trivial File Transfer Protocol)

TFTP

- TFTP Features
- TFTP Protocols
- TFTP Operations
- TFTP Example

TFTP Features

- Read and write files from / to remote computers
- Minimal overhead (no security)
- Designed for UDP, although could be used with other transport protocols
- Easy to implement
- Small possible to include in firmware
- Often uses to bootstrap workstations and network devices
- No Access Control / No Directory Retrieval

TFTP Protocols – RFCs

- RFC 1350 The TFTP Protocol (Revision 2)
- RFC 906 Bootstrap loading using TFTP
- RFC 1785 TFTP Option Negotiation Analysis
- RFC 1986 Experiments with a Simple File Transfer Protocol for Radio Links using Enhanced Trivial File Transfer Protocol (ETFTP)
- RFC 2090 TFTP Multicast Option
- RFC 2347 TFTP Option Extension
- RFC 2348 TFTP Blocksize Option
- RFC 2349 TFTP Timeout Interval and Transfer Size Options
- RFC 3617 Uniform Resource Identifier (URI) Scheme and Applicability Statement for the Trivial File Transfer Protocol (TFTP)

TFTP Protocols – Packet Format (1)

Order of headers

TFTP Packet

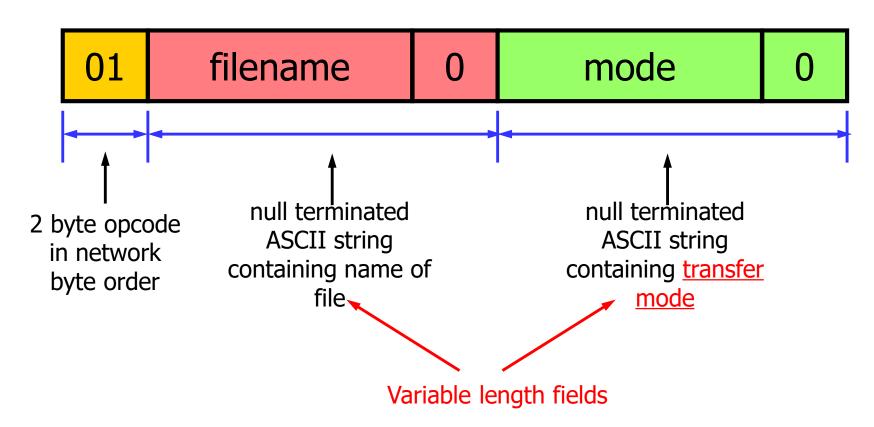
TFTP header Consists of a 2 byte opcode field indicating the packet's type:

1 Read request (RRQ)
2 Write request (WRQ)
3 Data (DATA)
4 Acknowledgment (ACK)
5 Error (ERROR)



TFTP Protocols – Packet Format (2)

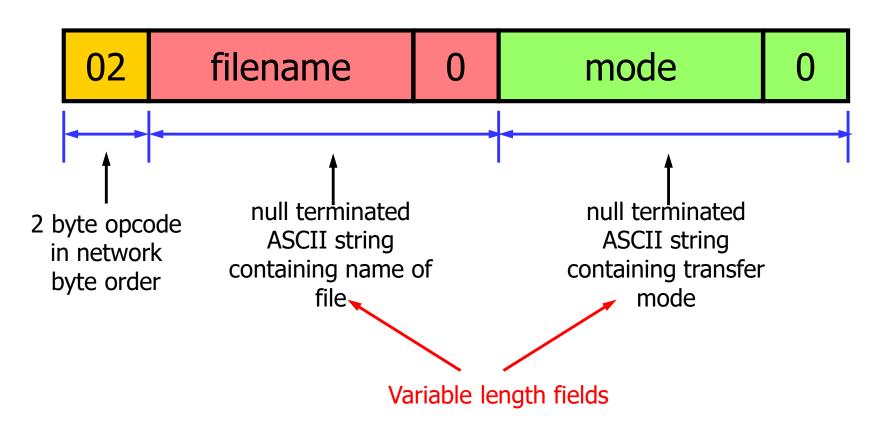
Read request (RRQ)





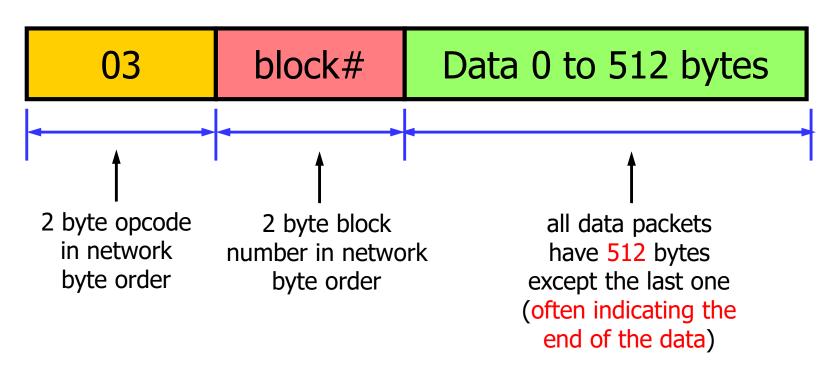
TFTP Protocols – Packet Format (3)

Write request (WRQ)



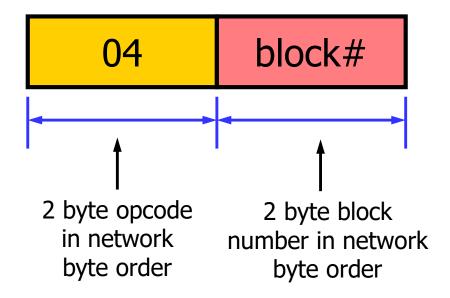
TFTP Protocols – Packet Format (4)

Data (DATA)



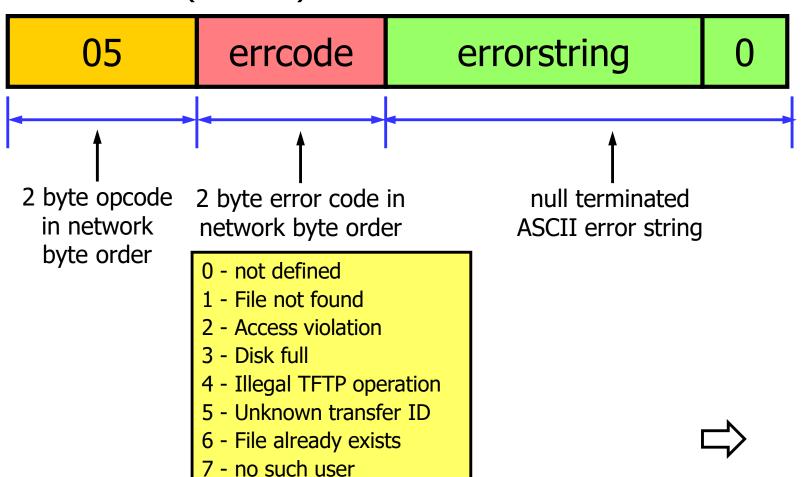
TFTP Protocols – Packet Format (5)

Acknowledgment (ACK)



TFTP Protocols – Packet Format (6)

Error (ERROR)





TFTP Operations – Transfer Mode

- Netascii for transferring text files
 - all lines end with \r\n
 - provides standard format for transferring text files
 - both ends responsible for converting to/from netascii format
- Octet for transferring binary files
 - no translation done



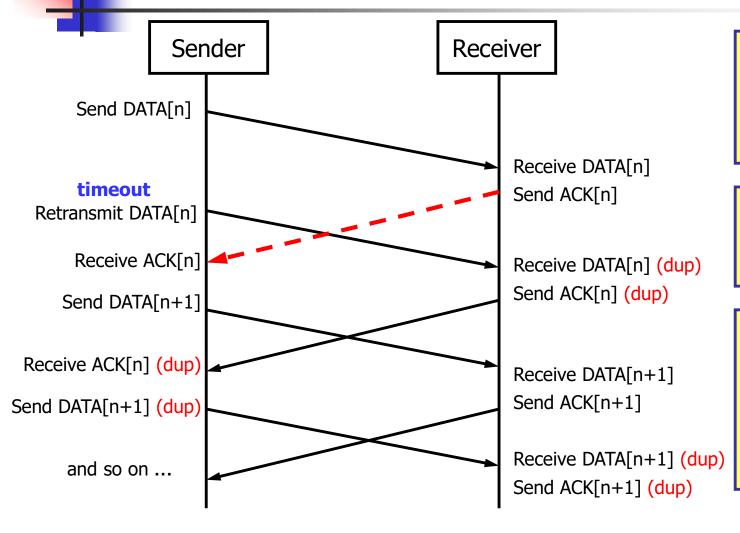
TFTP Operations – Retransmission

Symmetric

- Both machines involved in a transfer are considered senders and receivers.
 - One sends data and receives acknowledgments
 - The other receives data and sends acknowledgments
- Each side implement the timeout and retransmission
 - If a data packet gets lost in the network, the data sender times out and retransmits the last data packet
 - If an acknowledgment is lost, the acknowledgment sender retransmits the last acknowledgment
- The sender has to keep just one packet on hand for retransmission, since the stop and wait mechanism guarantees that all older packets have been received
- Duplicate data packets must be recognized (ignored) and acknowledgment retransmitted
- This original protocol suffers from the sorcerer's apprentice syndrome (SAS)

TFTP Operations

Sorcerer's Apprentice Syndrome

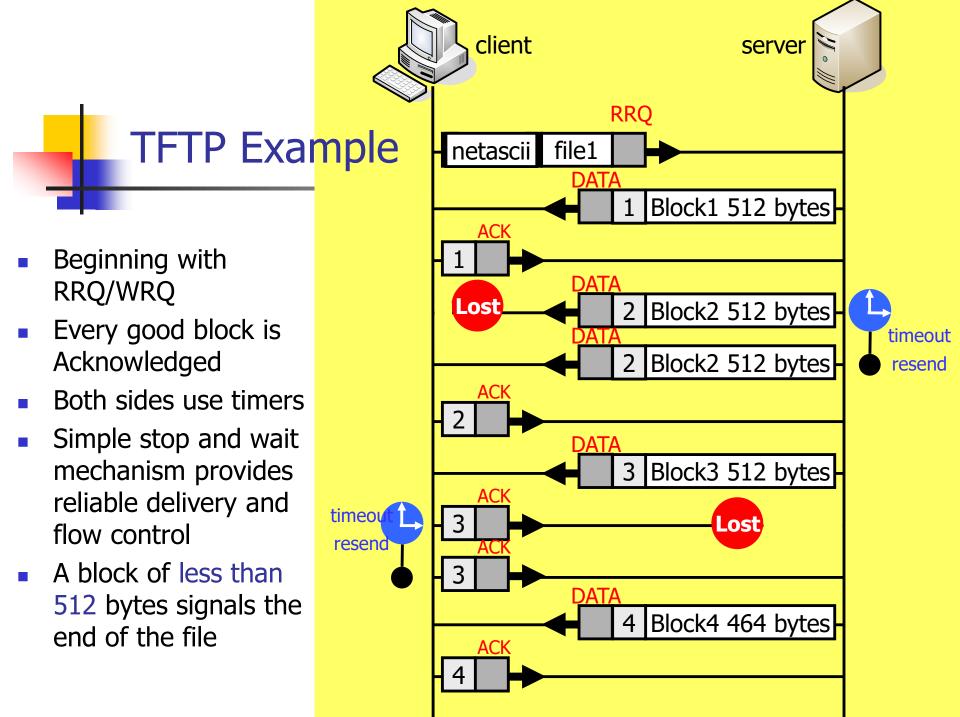


- Arising when an acknowledgment for a data packet is delayed, but not lost
- Leading to excessive retransmissions
- Once started, the cycle continues indefinitely with each data packet being transmitted exactly twice



TFTP Operations – How to fix SAS

- Principle: break the retransmission loop
 - Sender should not resend a data packet in response to a duplicate ACK
 - If sender receives ACK[n] don't send DATA[n+1] if the ACK was a duplicate
- See details in RFC 1123





- Used to move files between machines on different networks implementing UDP, TFTP server waits for Read/Write request on port 69
- The protocol is very restrictive, in order to simplify implementation
- Used with BOOTP and DHCP Configuration applications (RFC 906, "Bootstrap loading using TFTP")
- The fixed length blocks make allocation straight forward, and the stop and wait mechanism provides reliable delivery, flow control and eliminates the need to reorder incoming data packets



FTP (File Transfer Protocol)

FTP

- FTP Features
- FTP Protocols
- FTP Operations
- FTP Model
- FTP Control Commands and Replies
- FTP Example



- Used to transfer files between hosts
- Used to manipulate files, for example:
 - List directories
 - Delete files
 - Rename files
- Uses TCP for reliable transfers
- Official Internet protocol

FTP Protocols

- RFC 959 File Transfer Protocol
- RFC 5797 FTP Command and Extension Registry
- RFC 4823 FTP Transport for Secure Peer-to-Peer Business
 Data Interchange over the Internet
- RFC 4217 Securing FTP with TLS
- RFC 3659 Extensions to FTP
- RFC 2577 FTP Security Considerations
- RFC 2428 FTP Extensions for IPv6 and NATs
- RFC 2389 Feature negotiation mechanism for the File Transfer Protocol
- RFC 2228 FTP Security Extensions
- RFC 1635 How to Use Anonymous FTP
- RFC 1579 Firewall-Friendly FTP
- RFC 0913 Simple File Transfer Protocol
-

FTP Operation Sequences (user commands)

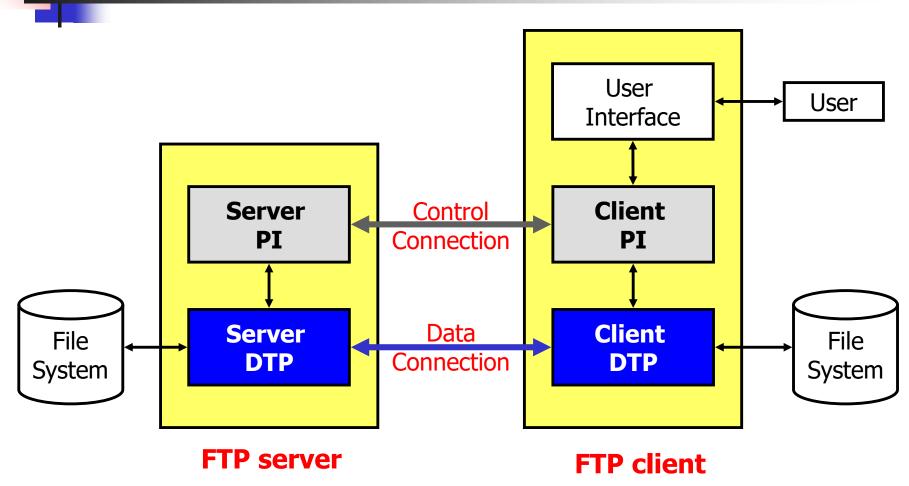
- Open connection to remote host
 - ftp hostname
 - open hostname
- Log into server (provide username and password)
 - user [username [password]]
- Set file transfer mode (such as ASCII or image)
 - type type-code
 - **stru** and **mode** commands used to alter transfer
- Transfer files (using get or put commands)
 - get remote-file [local-file]
 - put local-file [remote-file]
 - mget and mput commands used to transfer multiple files (such as * to transfer all of a directory)
- Perform other file operations
 - delete, rename, mkdir, rmdir, ls, dir, ...
- Exit client (quit) or close connection (close)

Example of FTP user commands

```
abc@BUPTIA:~$ ftp 192.168.56.101
 Connected to 192.168.56.101.
 220 (vsFTPd 3.0.2)
Name (192.168.56.101:abc): student
 331 Please specify the password.
 Password:
 230 Login successful.
 Remote system type is UNIX.
 Using binary mode to transfer files.
 ftp> pwd
 257 "/home/student"
 ftp> ls
 200 PORT command successful. Consider using PASV.
 150 Here comes the directory listing.
                                    4096 Apr 22 12:11 lab
 drwxrwxr-x 2 1000
                        1000
 -rwxrwxr-x 1 1000 1000
                                    7957 Apr 19 23:29 tcpc
 -rwxrwxr-x 1 1000 1000
                                    7860 Apr 19 23:17 tcps
 -rw-r--r-- 1 1000 1000
                                    502 Apr 19 23:18 test
 -rwxrwxr-x 1 1000 1000
                              7722 Apr 06 09:43 udpc
                                    7720 Apr 06 09:44 udps
 -rwxrwxr-x 1 1000 1000
 226 Directory send OK.
 ftp> quit
```

221 Goodbye.

FTP Model (1)



FTP Model (2)

FTP Client

- Users interact with Client directly
- Active open of control connection
- Control connection uses ASCII plain-text
- Sends commands (over control connection)
- Receives replies (over control connection)
- Data connection used to transfer file data

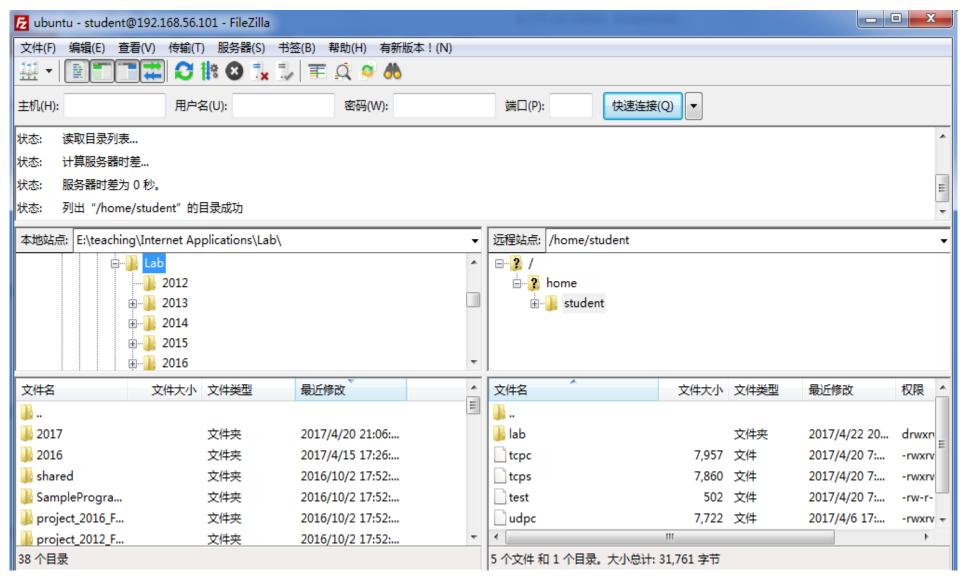
FTP Server

- System process
- "Listens" for connection on well-known port 21
- Receives commands
- Sends replies



- PI (Protocol Interpreter): The user and server sides of the protocol have distinct roles implemented in a user-PI and a server-PI.
- DTP (Data Transfer Process): The data transfer process establishes and manages the data connection. The DTP can be passive or active.
- Control Connection: The communication path between the client-PI and server-PI for the exchange of commands and replies. This connection follows the Telnet Protocol.
- Data Connection: A full duplex connection over which data is transferred, in a specified mode and type. The data transferred may be a part of a file, an entire file or a number of files. The path may be between a server-DTP and a client-DTP, or between two server-DTPs.

FTP Model (4) - User interface (UI)





FTP Model (5) - Protocol Interpreter (PI)

Interprets the user's commands

Table 6-1 FTP PI Interpretation

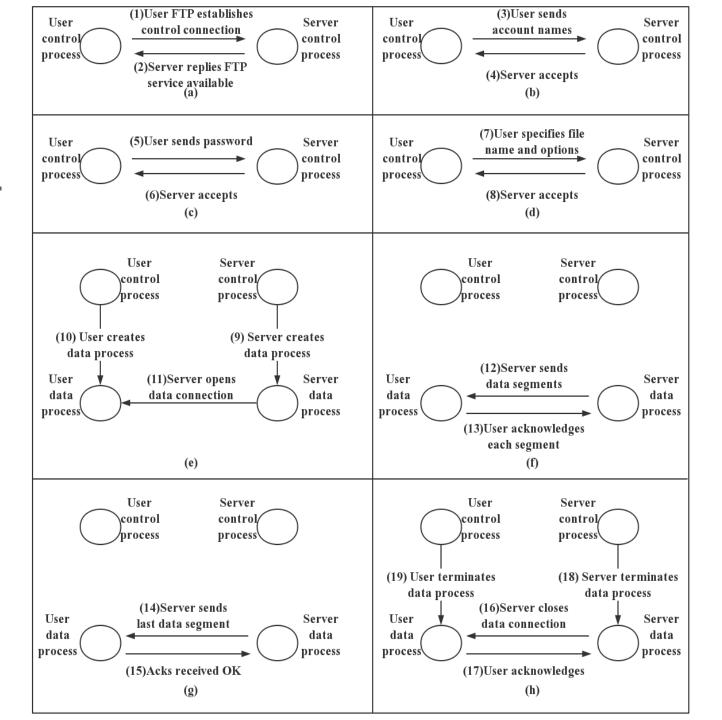
User Command	FTP Command
CD mystuff	CWD mystuff
GET resume.doc —	RETR resume.doc
PUT timecard.doc	STOR timecard.doc
DIR	NLST

Overview of an FTP Transfer



a file in

Active Mode





FTP Control Connection & Data Connection

Control connection

- Remain alive as long as the user keeps the FTP session active
- Passing commands and replies
- Used to coordinate the ports used for data connection and establish data connection

Data connection

- Be created dynamically when needed
- One data connection persists for one file transfer
- Used for data transmission



FTP Control Commands

- Usage
 - Usually four (4) characters (such as RETR)
 - Arguments separated by spaces
 - Terminated by CR/LF sequence
 - Sent from client-PI to server-PI
 - The client program translates your requests into the necessary commands and responses
- Three command groups
 - Access control
 - Transfer parameter
 - Service



FTP Control Commands: Access control group

- Specify user name: USER username
- Specify password: PASS password
- Specify account: ACCT account
- Change directory: CWD directory
 - CDUP: Change to parent directory
- Reinitialize: REIN
- Terminate session: QUIT



- Define data connection port:
 - PORT h1,h2,h3,h4,p1,p2
 - --used in *active mode*, telling FTP server the port number of client to accept data connection
 - Example of port number calculation

PORT 210,25,137,230,23,189

1

IP: 210.25.137.230

Port: 23*256+189=6077

- PASV
 - --used in *passive mode*, informs server that client will contact to set up data connections



FTP Control Commands: Transfer parameter group(2)

- The 2 systems may use different ways to represent text and data.
- Command: TYPE type-code
 - typical type-code can be:
 - A for ASCII (initial default), used for text files
 - I for image, used for binary files



FTP Control Commands: Transfer parameter group(3)

- The 2 systems may store files in different directory structures.
- Define file structure: STRU structure-code
 - F for file (contiguous bytes terminated by EOF, default)
 - R for record (terminated by EOR)
 - P for page (indexed pages)
- Define file mode: MODE mode-code
 - S for stream (default)
 - B for block
 - C for compressed



FTP Control Commands: Service group

- Retrieve (get) file: RETR file
- Store (put) file: STOR file
- Append to file: APPE file
- Delete a file: DELE file
- Create a directory: MKD directory
- Delete a directory: RMD directory
- Rename a file: RNFR file and RNTO file
- List a directory: LIST spec and NLST spec
- Others such as HELP, SITE, SYST, ...

FTP Control Replies (1)

- Every command must generate at least one reply
- Sent from server-PI to client-PI
- 3 digit code followed by delimiter and text message
 - Delimiter is space if last line of text message
 - Delimiter is hyphen if not last line of text message 220-*****Welcome to the Network Information Center****** 220-*****Login with username *anonymous* and password *guest* 220 And more!
 - Numeric code for client program, text for humans

FTP Control Replies (2)

Reply code meanings

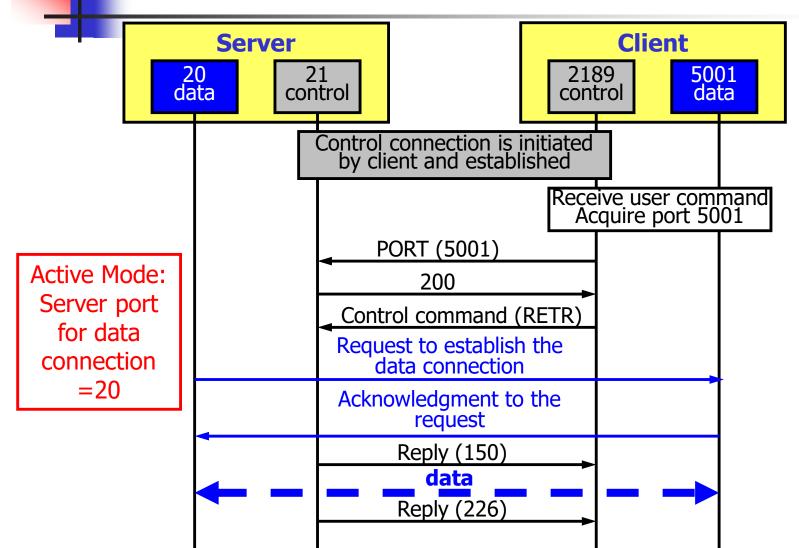
Reply Code	Meaning	Reply Code	Meaning
1nn	Positive preliminary reply	n0n	Syntax
2nn	Positive completion	n1n	Information
3nn	Positive intermediate	n2n	Connection information
4nn	Transient negative (try again)	n3n	Authentication / accounting
5nn	Permanent negative (no such file)	n5n	File System

FTP Control Replies (3)

Reply code examples (see RFC959 for more details)

```
[shiyan@localhost ~]$ftp 192.168.1.253
                           Connected to 192.168.1.253.
  Service ready for new user \(\phi_{220}\) (vsFTPd 2.0.1)
              Not logged in \(\phi \frac{1}{530}\) Please login with USER and PASS.
                           530 Please login with USER and PASS.
                           KERBEROS V4 rejected as an authentication type
                           Name (192.168.1.253:shiyan): shiyan
User name ok, need password
                          †331 Please specify the password.
                           Password:
     User logged in, proceed
                          †230 Login successful.
                           Remote system type is UNIX.
                           Using binary mode to transfer files.
                           ftp> pwd
       "PATHNAME" created +257 "/home/shiyan"
                           ftp> cdup
  Requested file action okay, 4250 Directory successfully changed.
                completed
```

FTP Control Connection & Data Connection (1)



FTP Control Connection & Data Connection (2)

Typical data connection handling sequence (in active mode)

- Client sets up to "listen" on a unique port
- Client uses local socket information to send PORT command to server
- Server responds with "200" reply to acknowledge the port number
- Client sends RETR, STOR, or other transfer command
- Server sends preliminary reply
- Server does active open ("connect")
- File data sent over connection
- Server sends "226" or other reply
- Server/client closes data connection
- Another mode: passive mode
 - Client sends command PASV
 - server listens to a specific port and client should access that port

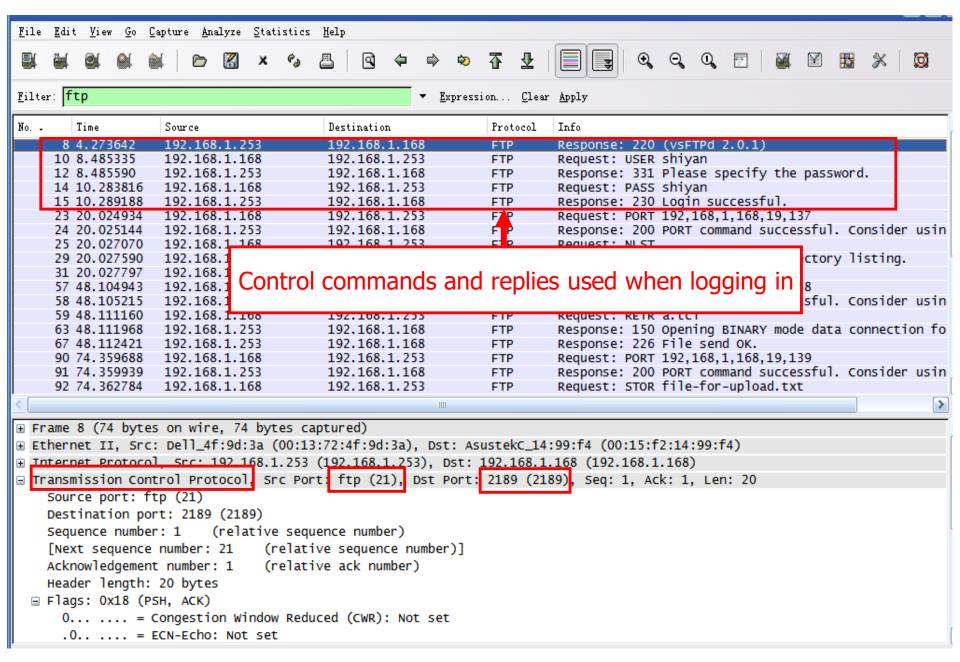
FTP Control Connection & Data Connection (3) Server Client 6077 2189 5001 21 data data control control Control connection is initiated by client and established Receive user command Acquire port 5001 **PASV** Passive Mode: 227 (6077) Server port for data Control command (RETR) connection Request to establish the data connection >1024 Acknowledgment to the request Reply (150) data

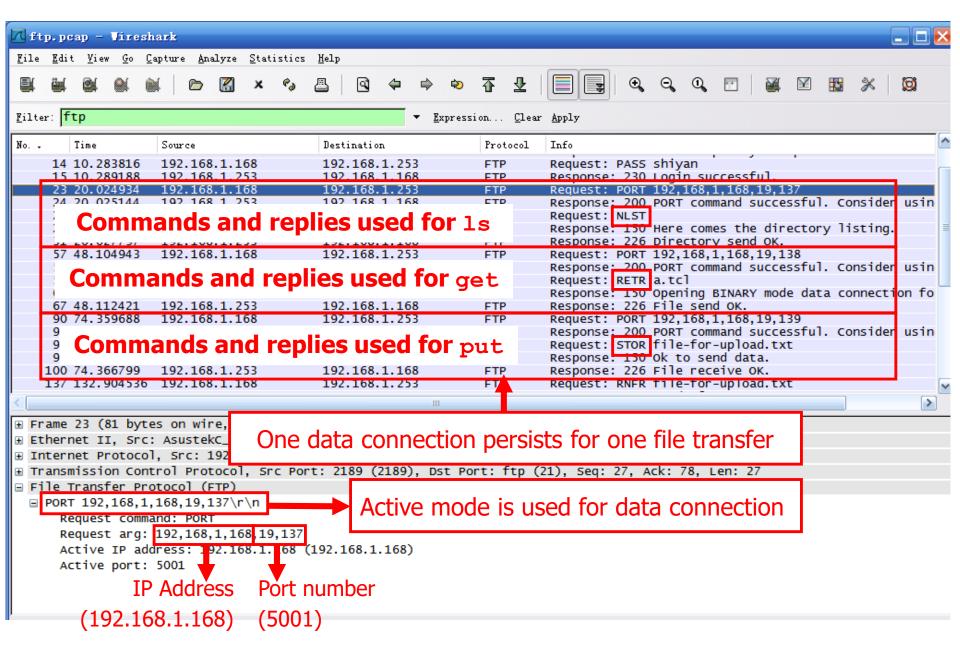
Reply (226)

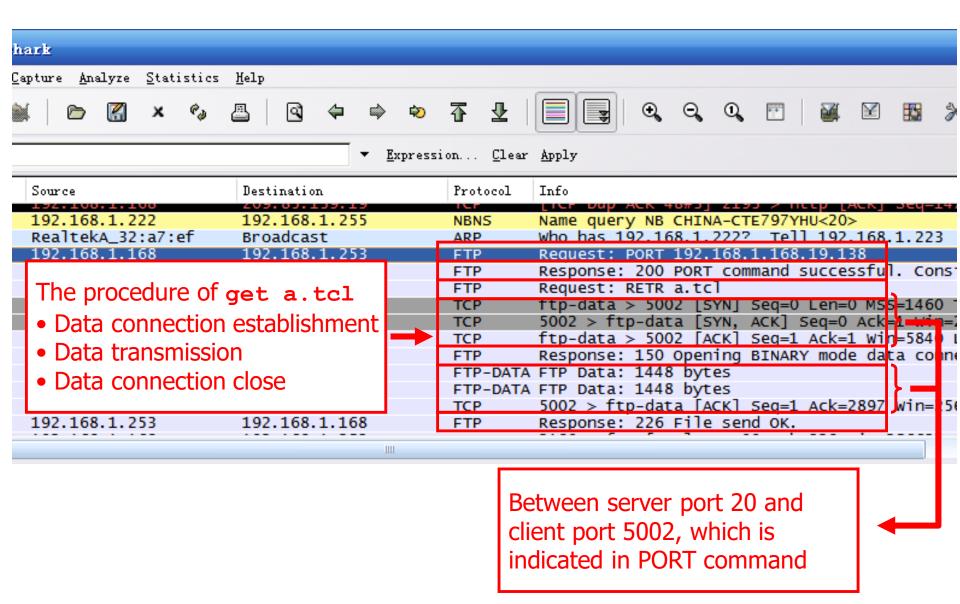
FTP Session Example

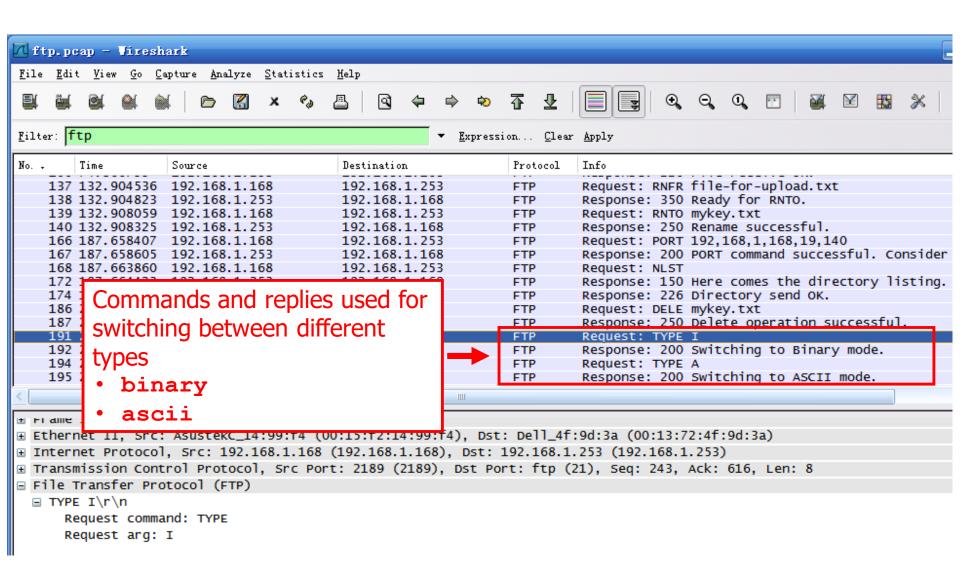
User command sequence

```
d:\temp> ftp 192.168.1.253
ftp> ls
ftp> get a.tcl
ftp> put file-for-upload.txt
ftp> rename file-for-upload.txt mykey.txt
ftp> ls
ftp> delete mykey.txt
ftp> binary
ftp> ascii
```











Traditional FTP

- Must log in to FTP server before transfers
- You log into a specific account with a password
 - i.e. your own user account
- You can transfer to and from directories accessible to that account

Anonymous FTP

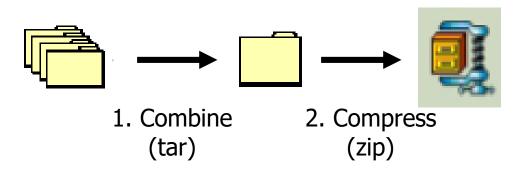
- You log in with "anonymous" as the account name
- Give your e-mail address as password
- Host gives you access to public directories
- Usually for downloading only
- Not truly anonymous: your computer's IP address is known



- Downloading Files
 - In the browser, type the URL: ftp://hostname
 - Note that the URL begins with "ftp", not "http"
 - This will log you into that host (anonymous FTP) and show you a list of files and directories
 - Go down the directory path to the directory you want
 - Click on the filename to start the downloading
 - Uses binary file transfer

FTP Archiving

- Many FTP files are archived
- Two-step process
 - First, several files are combined into one archive to avoid having to make multiple downloads
 - Second, the combined files are compressed to reduce download times
 - Receiver must unarchive the files to read them





NFS (Network File System)



Brief Introduction To NFS

- The Network File System (NFS) is a client/server application that lets a computer user view and optionally store and update file on a remote computer as though they were on the user's own computer
- The user's system needs to have an NFS client and the other computer needs the NFS server
- Earlier versions of NFS use UDP
- NFS was developed by Sun Microsystems

Comparing FTP/NFS

FTP	NFS
FTP just provides file transfer	NFS provides transparent file access for clients to files and file-systems on a server
With FTP a complete copy of the file is made	NFS accesses portions of a file
FTP uses TCP	NFS usually uses UDP on port 2049



- SSL-FTP (Secure Socket Layer FTP)
- SFTP (Secure File Transfer Program)
- SCP (Secure Copy)



Summary

Summary Of Key Points

TFTP

- TFTP packet format
- TFTP transfer mode
- Sorcerer's Apprentice Syndrome
- Typical communication procedure

FTP

- FTP model
- FTP control commands and replies
- Control connection vs. Data connection
- Active FTP vs. Passive FTP
- Traditional FTP vs. Anonymous FTP

Abbreviations

EOF	End Of File	
EOR	End Of Record	
FTP	File Transfer Protocol	
NFS	Network File System	
SAS	Sorcerer's Apprentice Syndrome	
TFTP	Trivial File Transfer Protocol	