



Lecture 8

Heaps, Heapsort, Optimality of Heapsort/Mergesort (revisited)

CS 161 Design and Analysis of Algorithms

Ioannis Panageas

Heapsort

Consider the following version of Selection Sort (sometimes called **Max sort**)

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def maxSort(A,n):  
    for k = n-1 downto 1  
        find j such that  $A[j] == \max(A[0], A[1], \dots, A[k])$   
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But we can speed this up by using a **binary heap**.

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 - ▶ Most urgent priority may correspond to the lowest key value or to the highest key value, depending on the application.

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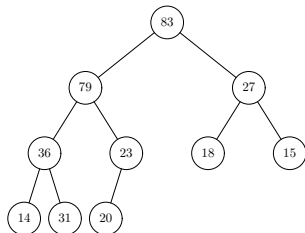
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- ▶ In our examples, items are integers, key is the integer value

Viewing the array as a binary tree

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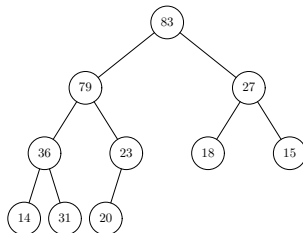
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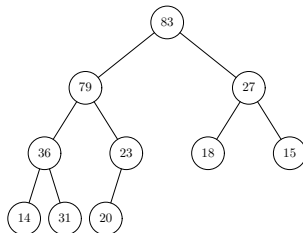
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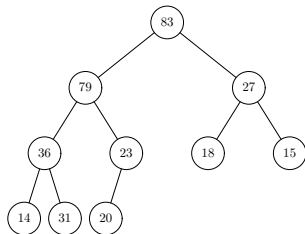
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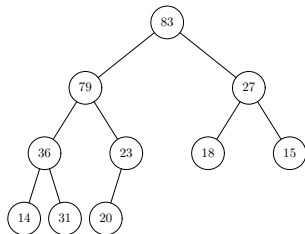
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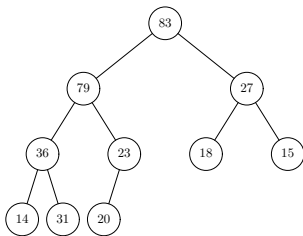
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- ▶ **Parent** of $H[i]$ is $H[\lfloor (i - 1)/2 \rfloor]$ (provided $i > 0$)

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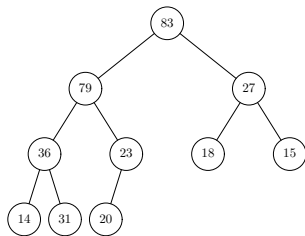
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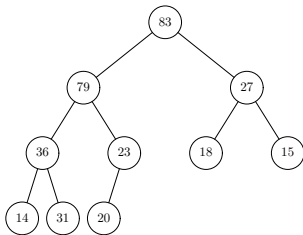
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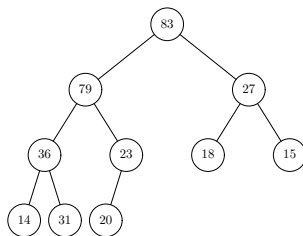
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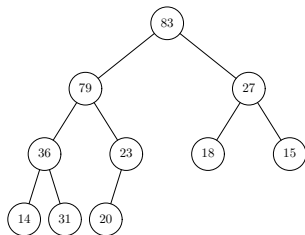
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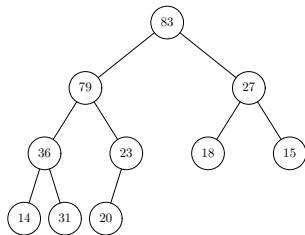
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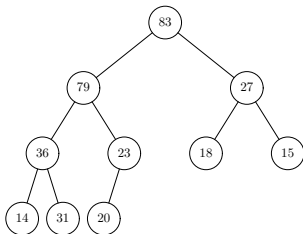
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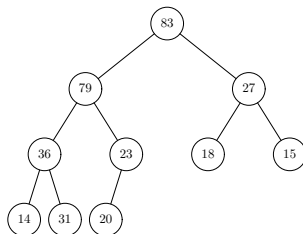
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def FindMax(H):  
    return H[0]
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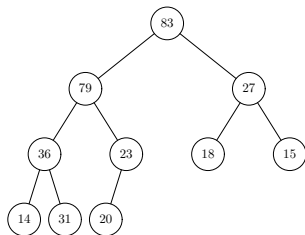
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[GT] calls these "up-heap bubbling" and "down-heap bubbling"

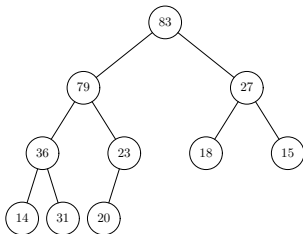
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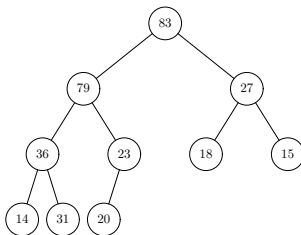
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def SiftUp(H,i):  
    parent = (i-1)/2;  
    if (i > 0) and (H[parent].key < H[i].key):  
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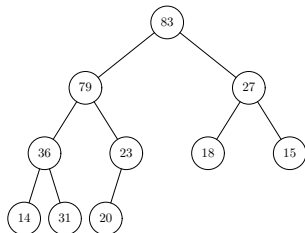
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Analysis: at most 1 comparison at each level, so total time is $O(\log n)$



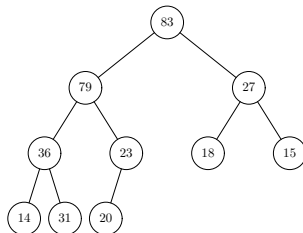
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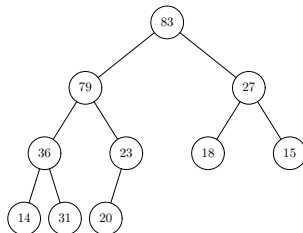
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    left = 2i+1; right = 2i+2  
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        largerChild = right  
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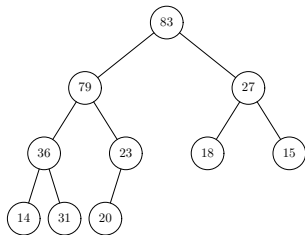
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Analysis: at most 2 comparisons at each level, so total time is $O(\log n)$



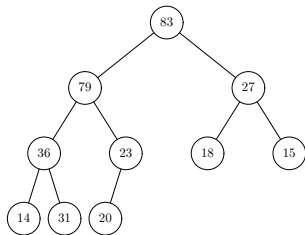
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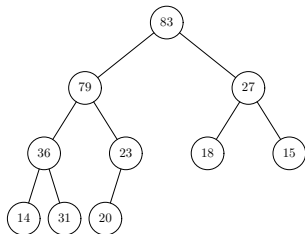
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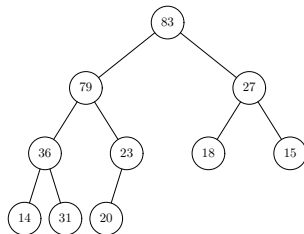
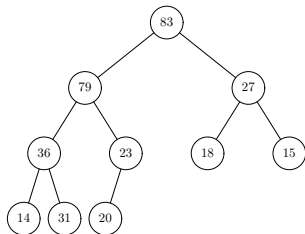


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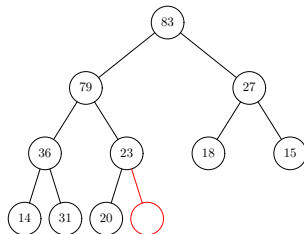
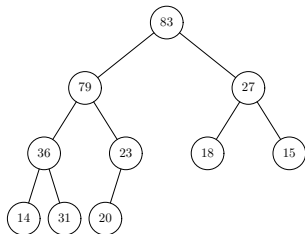


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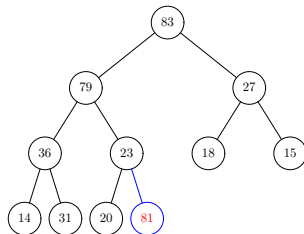
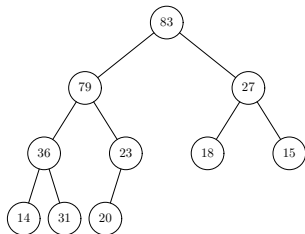


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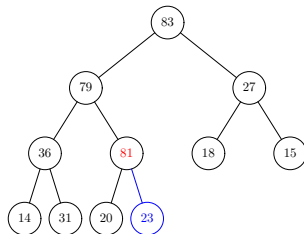
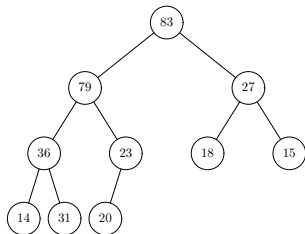


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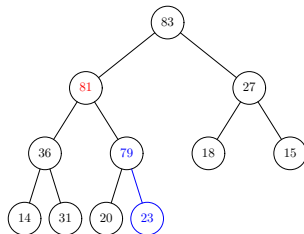
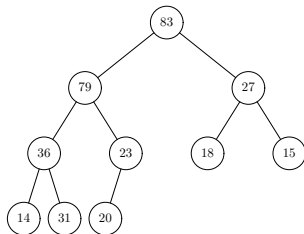


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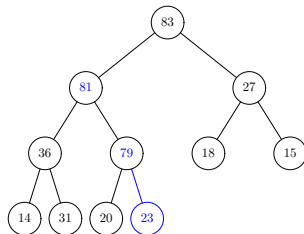
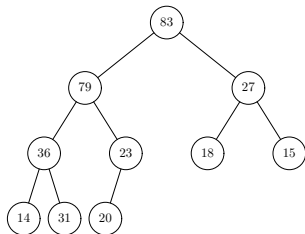


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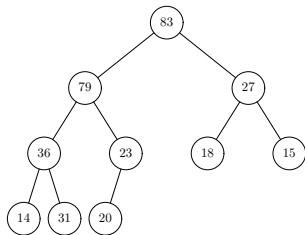
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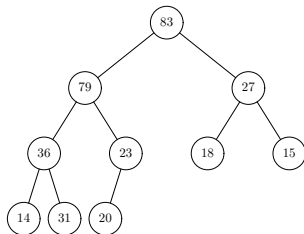
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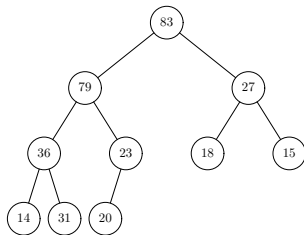
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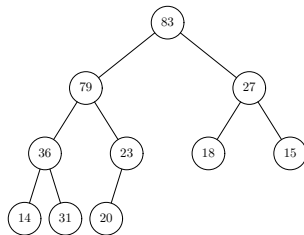
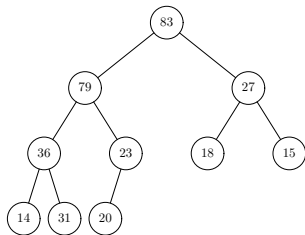


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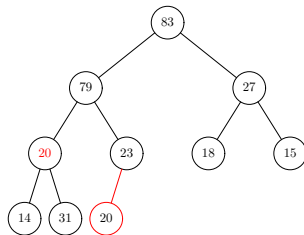
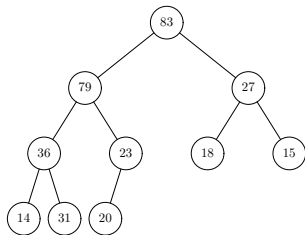


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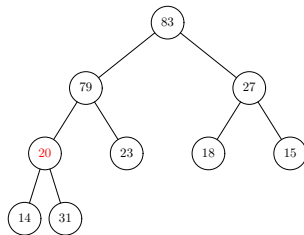
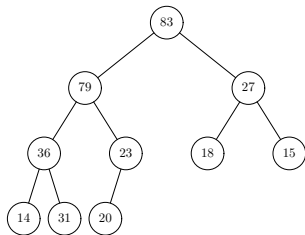


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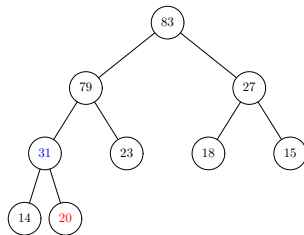
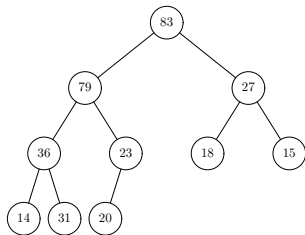


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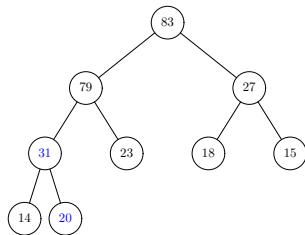
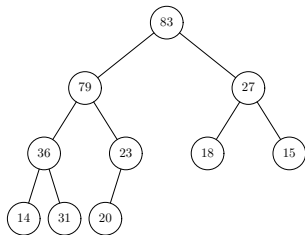


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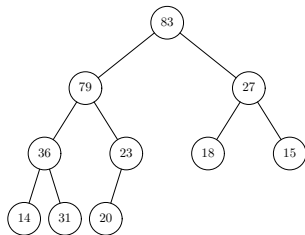
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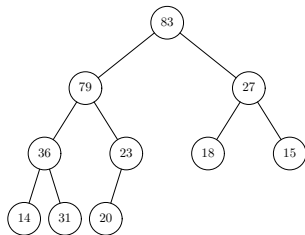
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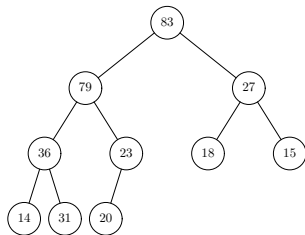
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There is a better way that only requires $O(n)$ time...

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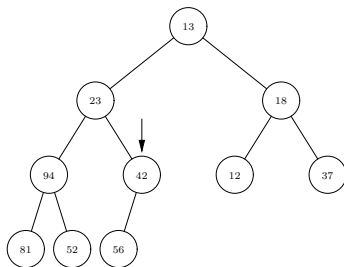
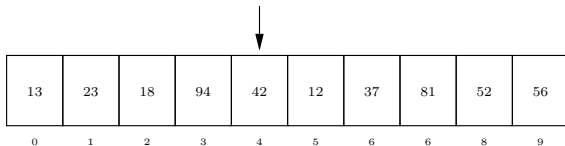
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The code given above can be improved: We can start at $i = \lfloor (n-2)/2 \rfloor$ (or equivalently, $i = \lfloor n/2 \rfloor - 1$), rather than $i = n - 1$.

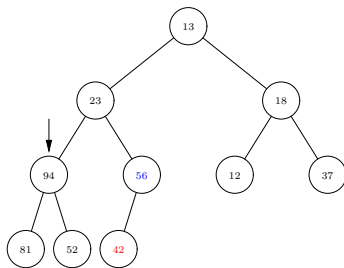
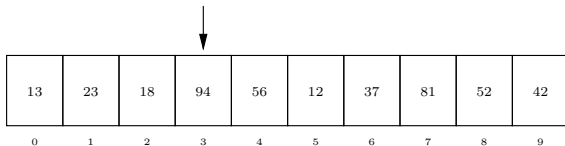
Heapify example

13 23 18 94 42 12 37 81 52 56



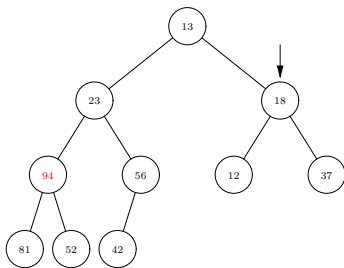
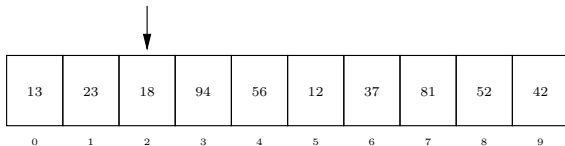
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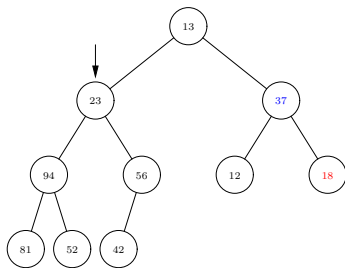
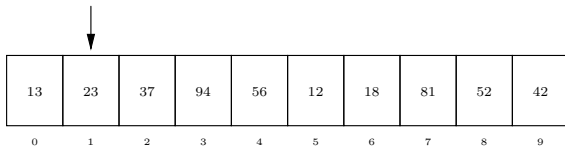
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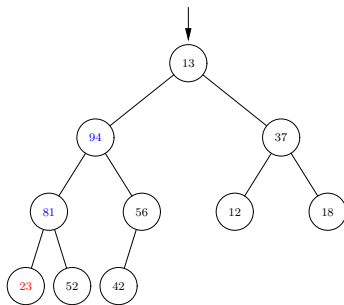
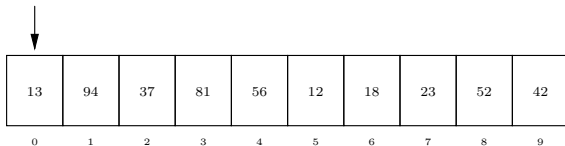
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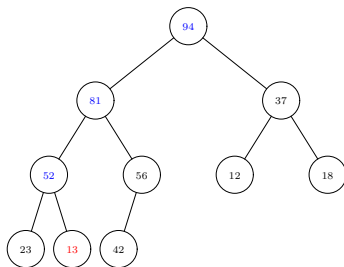
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- ▶ **Correctness:** After `SiftDown(H,i)` is executed, subtree rooted at node i satisfies heap invariant. (Can show by induction).
- ▶ **Running time:** `Heapify` runs in $O(n)$ time. We will prove this on the next slide.

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So heap can be constructed using $O(n)$ comparisons.

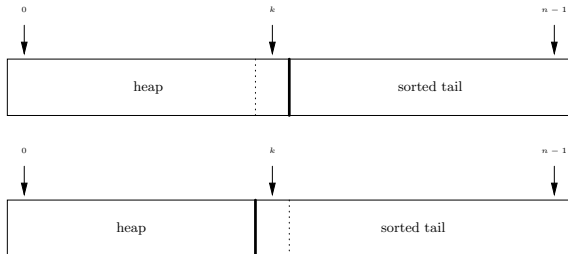
Heapsort: version based on Max Sort

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Heapsort: version based on Max Sort

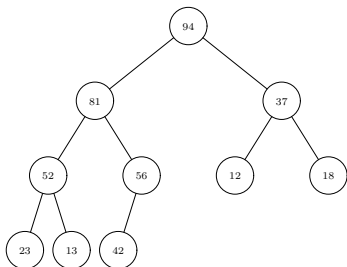
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Heapsort example

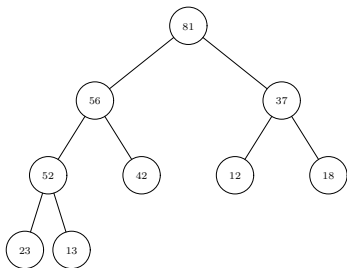
Sort: 13 23 18 94 42 12 37 81 52 56

Heapify:



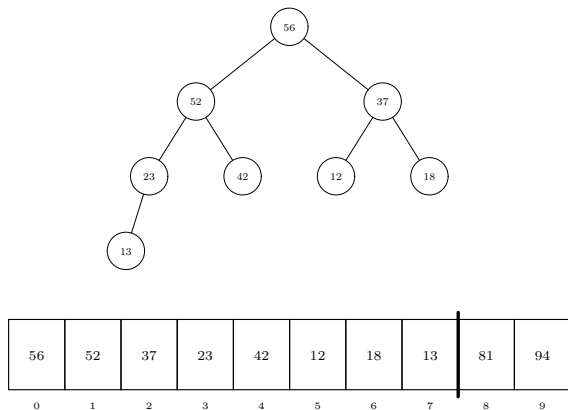
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|----|----|----|----|----|----|----|----|----|----|
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Heapsort example, continued

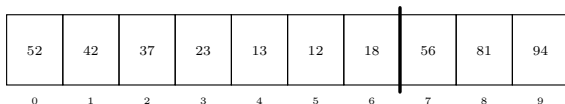
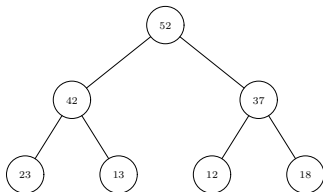


| | | | | | | | | | |
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Exercise: Finish this example.

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- ▶ Hence total time is $O(n \log n)$.

Comparison-based sorts: Summary/Comparison

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| Sort | Worst-case Time | Storage Requirement | Remarks |
|----------------|-----------------|-----------------------------|--------------------------------------------------------------------|
| Insertion Sort | $O(n^2)$ | In-place | Good if input is almost sorted. |
| QuickSort | $O(n^2)$ | $O(\log n)$ extra for stack | $O(n \log n)$ expected time. |
| Mergesort | $O(n \log n)$ | $O(n)$ extra for merge | |
| Heapsort | $O(n \log n)$ | In-place | Can output k smallest in sorted order in $O(n + k \log n)$ time. |

Lower bound on comparison-based sorting

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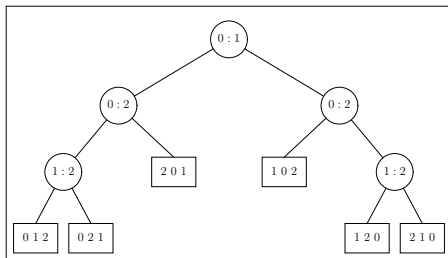
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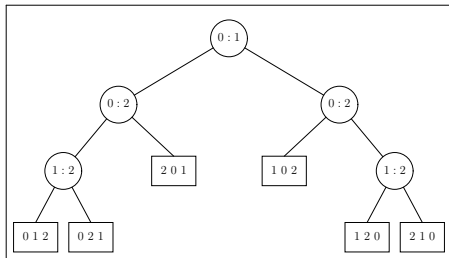
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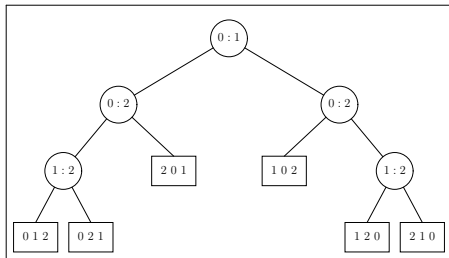
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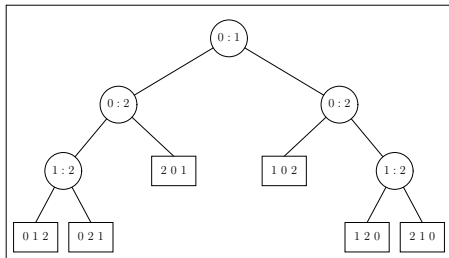
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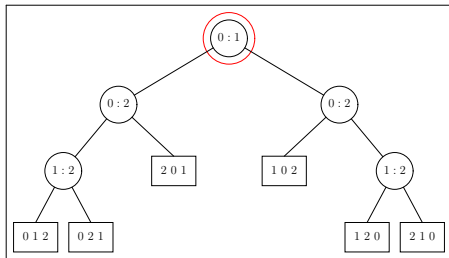
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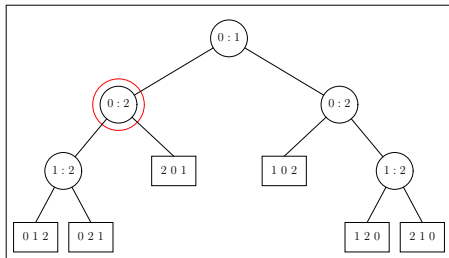
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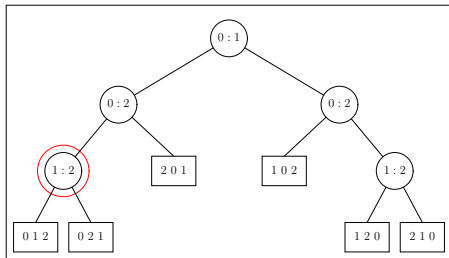
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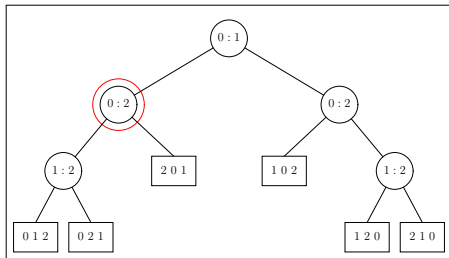
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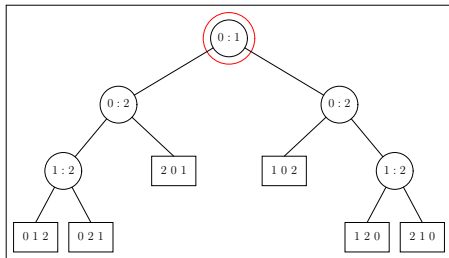
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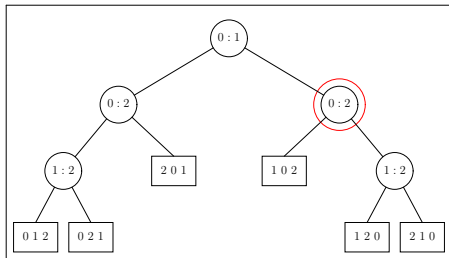
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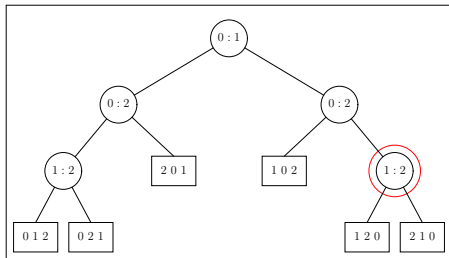
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