Outline of these notes

- Review of basic data structures
- Searching in a sorted array/binary search: the algorithm, analysis, proof of optimality
- ▶ Sorting, part 1: insertion sort, selection sort

Basic Data structures

Prerequisite material. Review [GT Chapters 2-4, 6] as necessary)

- Arrays, dynamic arrays
- Linked lists
- Stacks, queues
- Dictionaries, hash tables
- Binary trees

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Disadvantages on next slide.

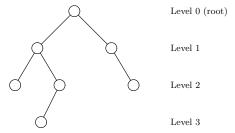
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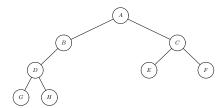
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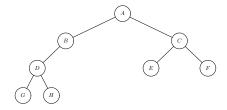
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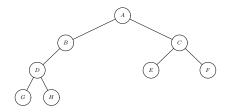


The depth of a binary tree is the maximum of the levels of all its leaves.

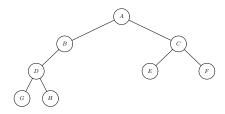




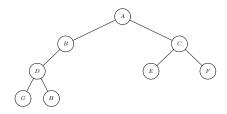
Preorder: root, left subtree (in preorder), right subtree (in preorder): ABDGHCEF



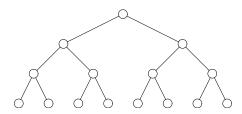
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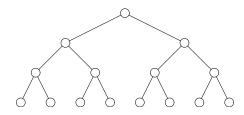


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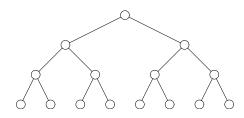


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- Postorder: left subtree (in postorder), right subtree (in postorder), root: GHDBEFCA
- ► Breadth-first order (level order): level 0 left-to-right, then level 1 left-to-right, . . . : ABCDEFGH

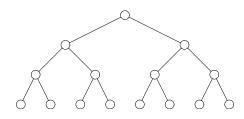




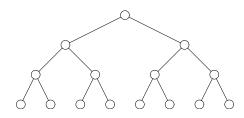
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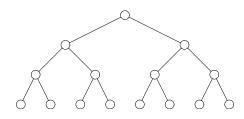
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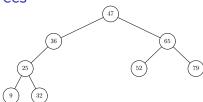
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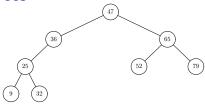


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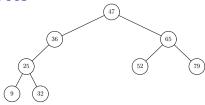


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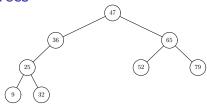




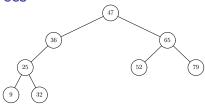
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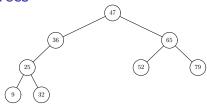
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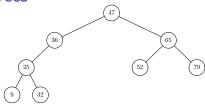
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- ► [GT] Chapters 3–4 for details

Binary Search: Searching in a sorted array

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We will show that binary search is an optimal algorithm for solving this problem.

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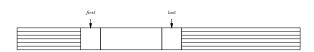
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def binarySearch(A,x,first,last)
if first > last:
  return (-1)
else:
  mid = |(first+last)/2|
  if x == A[mid]:
    return mid
  else if x < A[mid]:</pre>
    return binarySearch(A,x,first,mid-1)
  else:
    return binarySearch(A,x,mid+1,last)
binarySearch(A,x,0,n-1)
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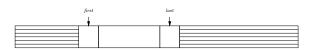


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2. On each recursive call, the difference *last* – *first* gets strictly smaller.



To prove that the invariant continues to hold, we need to consider three cases.

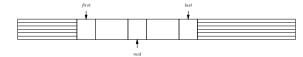
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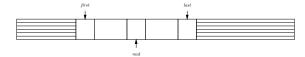


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 - 1. This is the essentially the same as the number of recursive calls. Every recursive call, except for possibly the very last one, results in a 3-way comparison.
 - 2. Gives us a way to compare binary search against other algorithms that solve the same problem: searching for an item in an array by comparing the item against array entries.

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So binary search does $\lfloor \lg n \rfloor + 1$ 3-way comparisons on an array of size n, in the worst case.

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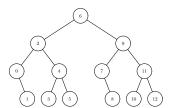
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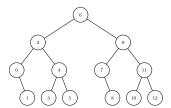
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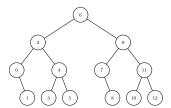
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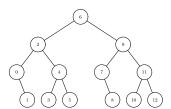
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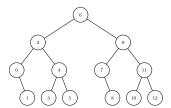
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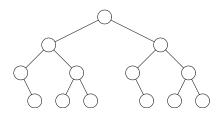
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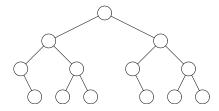


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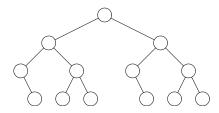
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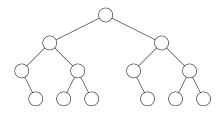




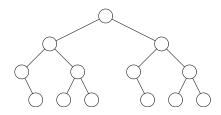
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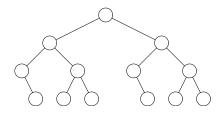


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So binary search is optimal with respect to worst-case performance.

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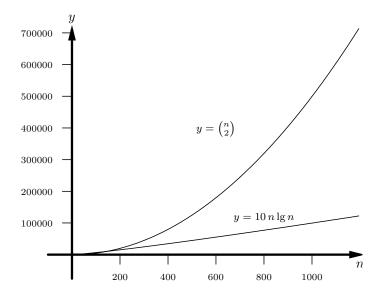
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- ► Comparison-based sorting has lower bound of $\Omega(n \log n)$ comparisons. (We will prove this.)

$\Theta(n \log n)$ work vs. quadratic $(\Theta(n^2))$ work



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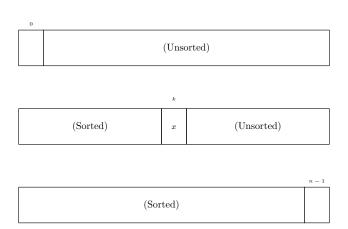
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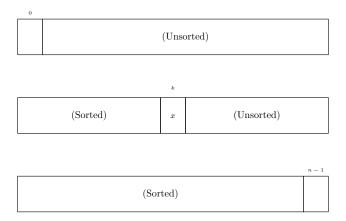
Example: The list

18 29 12 15 32 10

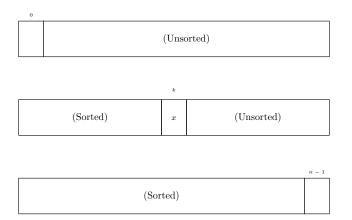
has 9 inversions:



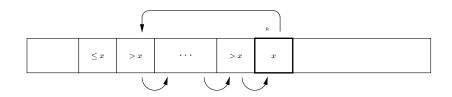
▶ Work from left to right across array



- Work from left to right across array
- Insert each item in correct position with respect to (sorted)
 elements to its left

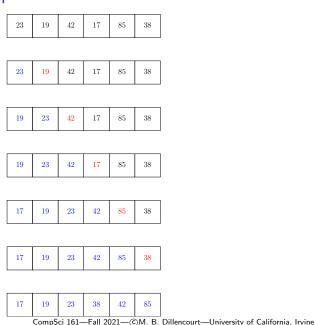


Insertion sort pseudocode



```
def insertionSort(n, A):
    for k = 1 to n-1:
        x = A[k]
        j = k-1
        while (j >= 0) and (A[j] > x):
        A[j+1] = A[j]
        j = j-1
        A[j+1] = x
```

Insertion sort example



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