# L12 Monotone Allocations and Myerson's Lemma

CS 280 Algorithmic Game Theory Ioannis Panageas

Inspired and some figures by Tim Roughgarden notes

#### Recap

#### Three desirable guarantees

1. DSIC: Truthful bidding is a dominant strategy.

Easy to play for bidders, Predict outcome.

2. Social surplus maximization:

$$\sum_{i=1}^{n} x_i v_i$$

where  $x_i$  is the amount allocated to i.

3. The auction can be implemented in polynomial time.

## An Example: Sponsored Search Auctions

Every time you type a query into a search engine, an auction is run to decide which advertisers' links are shown, the order of the links, and how advertisers are charged.

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Items for sale are k "slots"

Probability to get a click

- Bidders are the advertisers.
- Each slot j has CTR (click-through-rate)  $a_j$ .
- Each bidder i has private valuation  $v_i$  and gets value  $a_i \cdot v_i$ . Note  $a_1 \geq ... \geq a_k$

#### **Definitions**

**Definition** (Single parameter environments). A single parameter environment is defined:

- n bidders with private v<sub>i</sub>,
- Feasible set X, each element of which is a n-dimensional vector  $(x_1, ..., x_n)$  in which  $x_i$  is the amount of "stuff" given to i.

#### Examples:

- 1. Single-item auctions:  $\mathcal{X}$  is 0-1 vectors with at most one 1, i.e.,  $\sum x_i \leq 1$ .
- 2. k identical goods, each bidder gets at most one:  $\mathcal{X}$  is 0-1 vectors with  $\sum x_i \leq k$ .
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#### **More Definitions**

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**Definition** (Allocation and Payments). A sealed-bid auction is defined:

- 1. Bidders report bids  $b = (b_1, ..., b_n)$ ,
- 2. Auctioneer chooses feasible allocation  $x(b) \in \mathcal{X}$ .
- 3. Auctioneer chooses payments  $p(b) \in \mathbb{R}^n$ .
- 4. Bidder i gets utility  $u_i = v_i \cdot x_i(b) p_i(b)$ .

## Monotone Allocations and Myerson's Lemma

**Definition** (Monotone Allocations). An allocation rule x for a single-parameter environment is monotone if for every bidder i and bids  $b_{-i}$  by rest of bidders, the allocation

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**Theorem** (Myerson's Lemma). Let (x, p) be a mechanism. We assume that  $p_i(b) = 0$  whenever  $b_i = 0$ , for all bidders i.

- 1. It holds that if (x, p) is DSIC mechanism then x is monotone.
- 2. If x is a monotone allocation, then there is a unique payment rule such that (x, p) is DSIC.

*Proof.* Suppose (x, p) is a DSIC and let  $0 \le y \le z$ .

If bidder i has **private valuation** z, to avoid reporting y, DSIC demands

$$z \cdot x_i(z) - p_i(z) \ge z \cdot x_i(y) - p_i(y)$$
 for all i.

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$$z \cdot (x_i(y) - x_i(z)) \le p(y) - p(z) \le y \cdot (x_i(y) - x_i(z))$$

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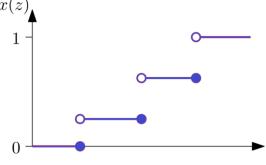
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*Proof cont.* Assume x is monotone for the rest of the proof and x is piecewise constant (simple function). if there is a jump at z (say of magnitude h) then as  $y \to z$  from left we get

$$z \cdot h \le p(y) - p(z) \le y \cdot h.$$



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We conclude that (given  $p_i(0) = 0$ )

$$p_i(b_i, b_{-i}) = \sum_{j=1}^l z_j \cdot \text{jump in } x_i(., b_{-i}) \text{ at } z_j,$$

where  $z_1, ..., z_l$  are the breakpoints of  $x_i(., b_{-i})$  in  $[0, b_i]$ .

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If we devide both sides on the top inequality and let  $y \to z$  we get

$$p_i'(z) \le z \cdot x_i'(z)$$

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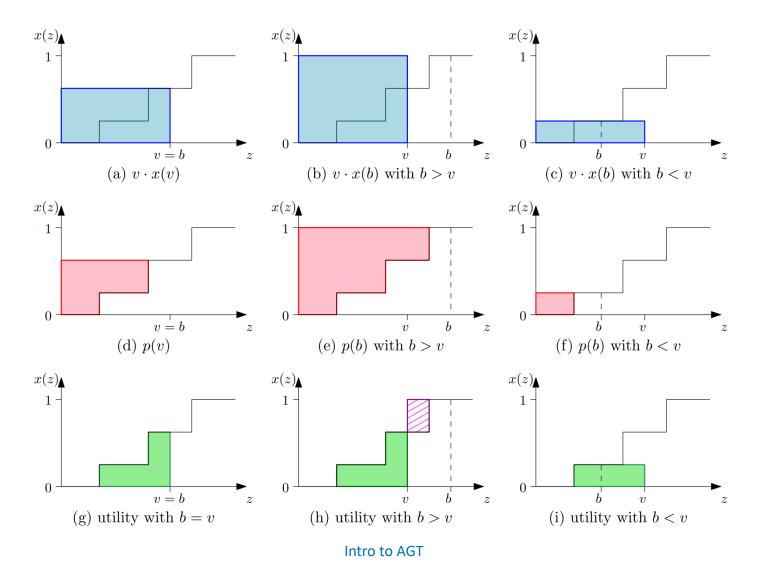
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$$p_i(b_i, b_{-i}) = \int_0^{b_i} z \cdot \frac{dx_i(z, b_{-i})}{dz} dz.$$

#### Myerson's Lemma: DSIC

*Proof cont.* By picture.



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- Step 1: Assume, without justification, that bidders bid truthfully. How should we assign bidders to slots so that we can maximize surplus?
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$$p_i(b) = \sum_{j=i}^k b_{j+1}(a_j - a_{j+1})$$