



Lecture 3

Recap of basic data
structures, binary search,
insertion/selection sort

CS 161 Design and Analysis of Algorithms

Ioannis Panageas

Outline of these notes

- ▶ Review of basic data structures
- ▶ Searching in a sorted array/binary search: the algorithm, analysis, proof of optimality
- ▶ Sorting, part 1: insertion sort, selection sort

Basic Data structures

Prerequisite material. Review [GT Chapters 2–4, 6] as necessary)

- ▶ Arrays, dynamic arrays
- ▶ Linked lists
- ▶ Stacks, queues
- ▶ Dictionaries, hash tables
- ▶ Binary trees

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 - ▶ Accessing a cell given its index (i.e., finding the k th item in the list) is slow.

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 - ▶ Elements are inserted at the **rear** of the queue and are removed from the **front**

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Disadvantages on next slide.

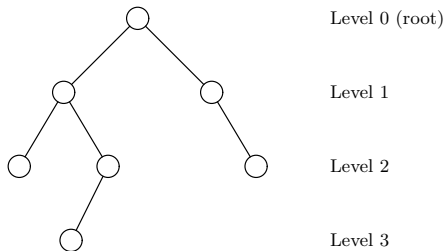
Binary Trees: a quick review

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We will use as a data structure and as a tool for analyzing algorithms.

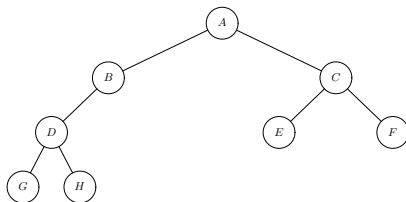
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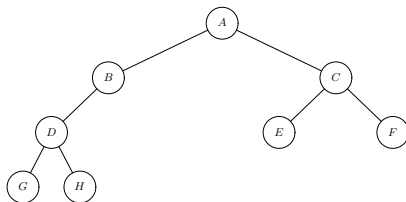


The **depth** of a binary tree is the maximum of the levels of all its leaves.

Traversing binary trees

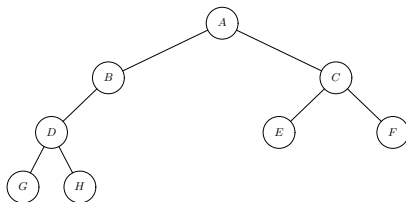


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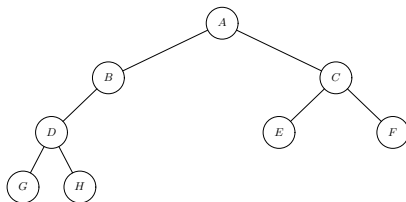
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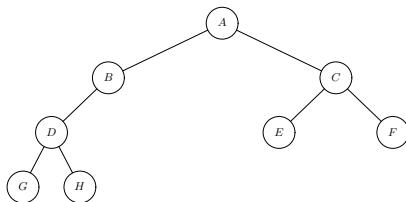
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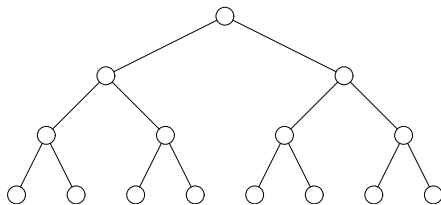
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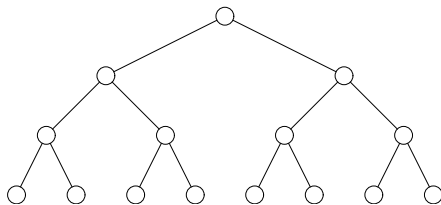


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- ▶ **Breadth-first order (level order)**: level 0 left-to-right, then level 1 left-to-right, ...: *ABCDEFGH*

Facts about binary trees

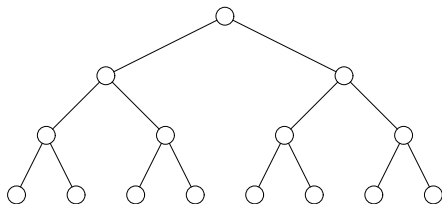


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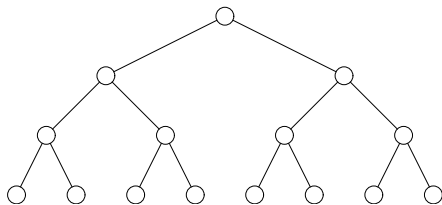
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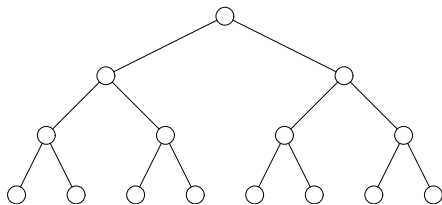
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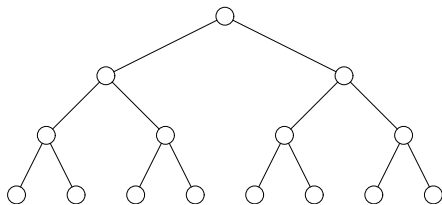
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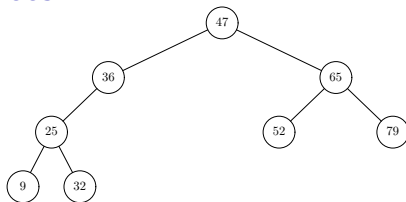
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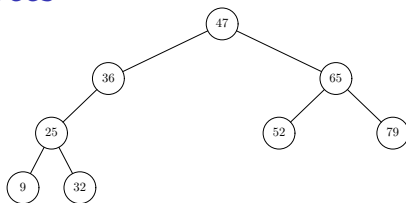


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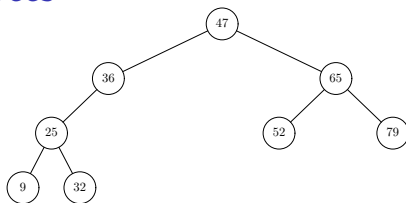


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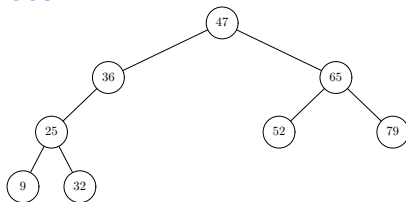
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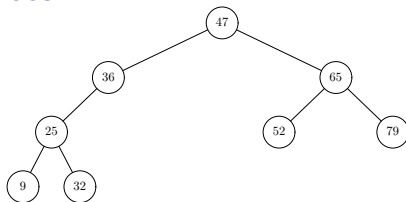
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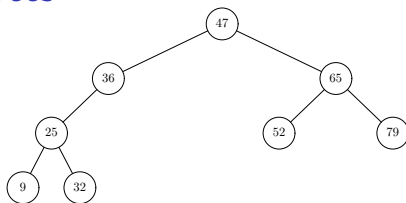
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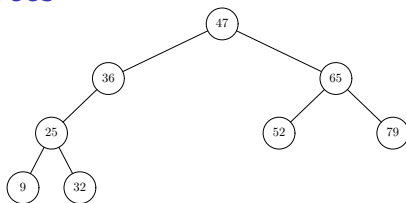
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- ▶ [GT] Chapters 3–4 for details

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- ▶ We will show that binary search is an **optimal** algorithm for solving this problem.

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```
def binarySearch(A,x,first,last)
if first > last:
    return (-1)
else:
    mid =  $\lfloor (first+last)/2 \rfloor$ 
    if x == A[mid]:
        return mid
    else if x < A[mid]:
        return binarySearch(A,x,first,mid-1)
    else:
        return binarySearch(A,x,mid+1,last)

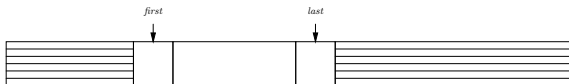
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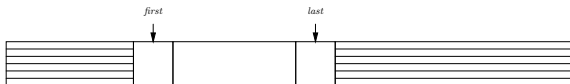
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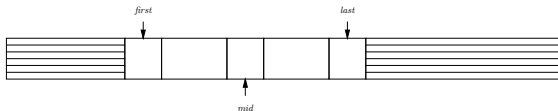
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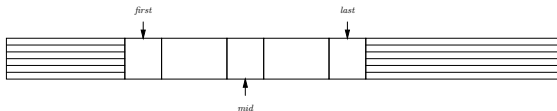
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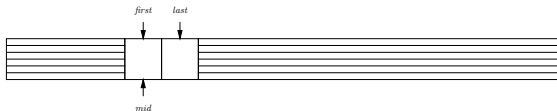
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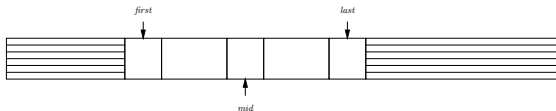
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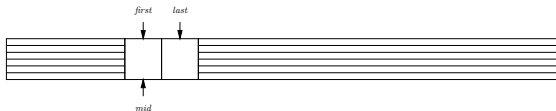
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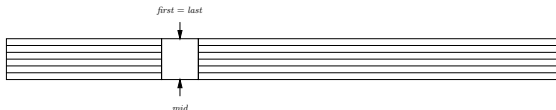
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 1. This is the essentially the same as the number of recursive calls. Every recursive call, except for possibly the very last one, results in a 3-way comparison.
 2. Gives us a way to compare binary search against other algorithms that solve the same problem: searching for an item in an array by comparing the item against array entries.

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- ▶ So binary search does $\lfloor \lg n \rfloor + 1$ 3-way comparisons on an array of size n , in the worst case.

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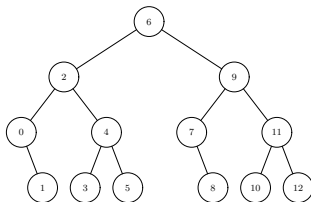
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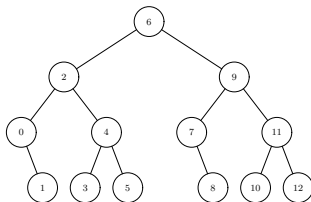


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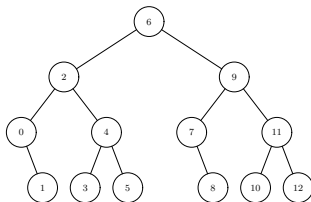


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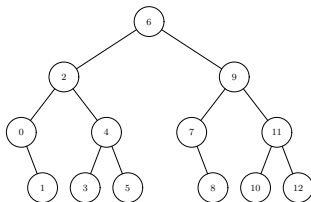


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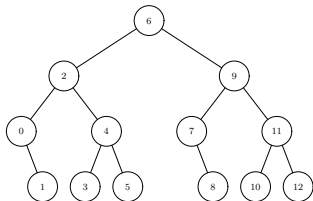


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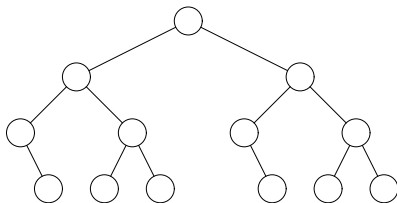
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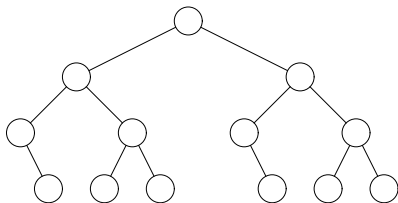
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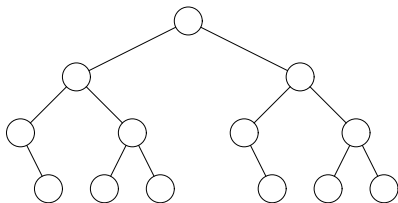


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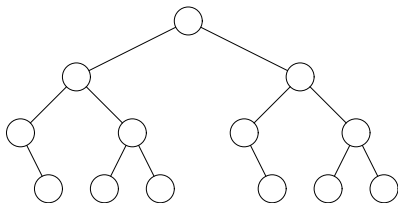
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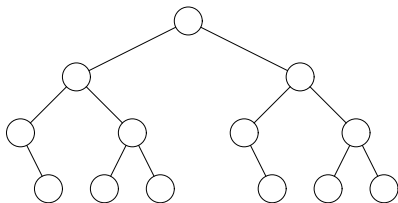
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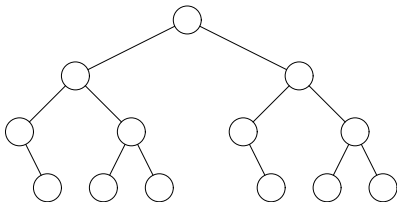
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So binary search is optimal with respect to worst-case performance.

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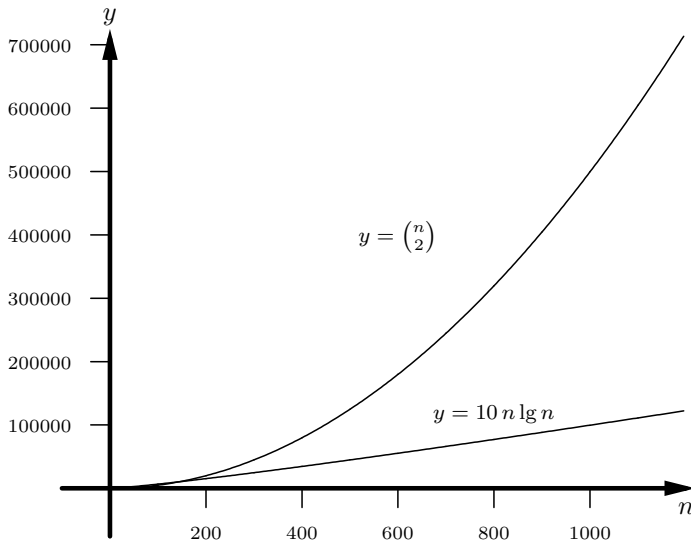
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- ▶ Comparison-based sorting has lower bound of **$\Omega(n \log n)$** comparisons. (We will prove this.)

$\Theta(n \log n)$ work vs. quadratic ($\Theta(n^2)$) work



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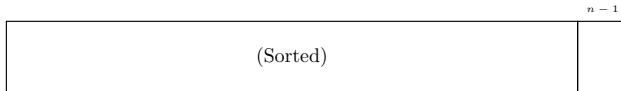
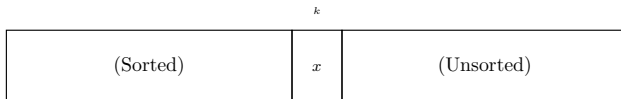
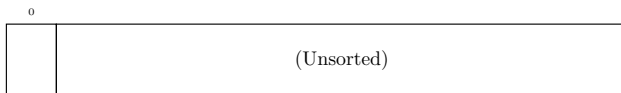
18 29 12 15 32 10

has 9 inversions:

$\{(18,12), (18,15), (18,10), (29,12), (29,15),$
 $(29,10), (12,10), (15,10), (32,10)\}$

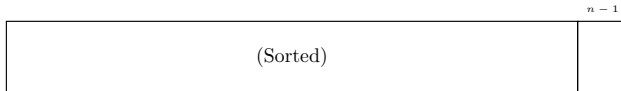
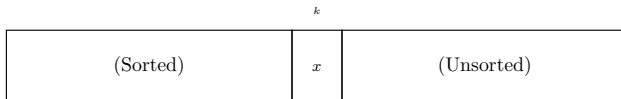
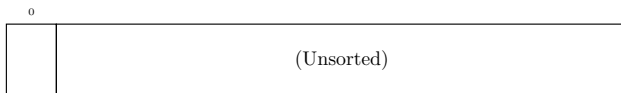
Insertion sort

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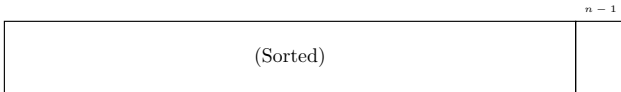
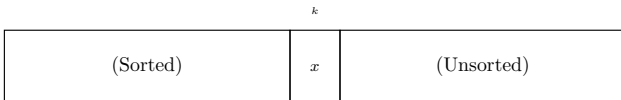
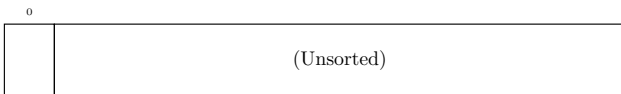
Insertion sort

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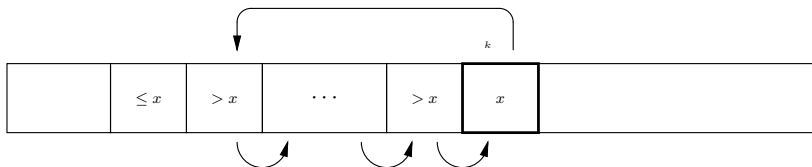


Insertion sort

- ▶ Work from left to right across array
- ▶ Insert each item in correct position with respect to (sorted) elements to its left



Insertion sort pseudocode



```
def insertionSort(n, A):
    for k = 1 to n-1:
        x = A[k]
        j = k-1
        while (j >= 0) and (A[j] > x):
            A[j+1] = A[j]
            j = j-1
        A[j+1] = x
```

Insertion sort example

| | | | | | |
|----|----|----|----|----|----|
| 23 | 19 | 42 | 17 | 85 | 38 |
|----|----|----|----|----|----|

| | | | | | |
|----|----|----|----|----|----|
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- Storage: **in place**: $O(1)$ extra storage

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