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**“LAB -1 REPORT”**

**Submitted for the course**

*Of*

**DISTRIBUTED SYSTEMS**

Under the guidance of

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Submitted by

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## IMPLEMENTATION DETAILS

I implement this project into python language and used PyCharm for the Programming.

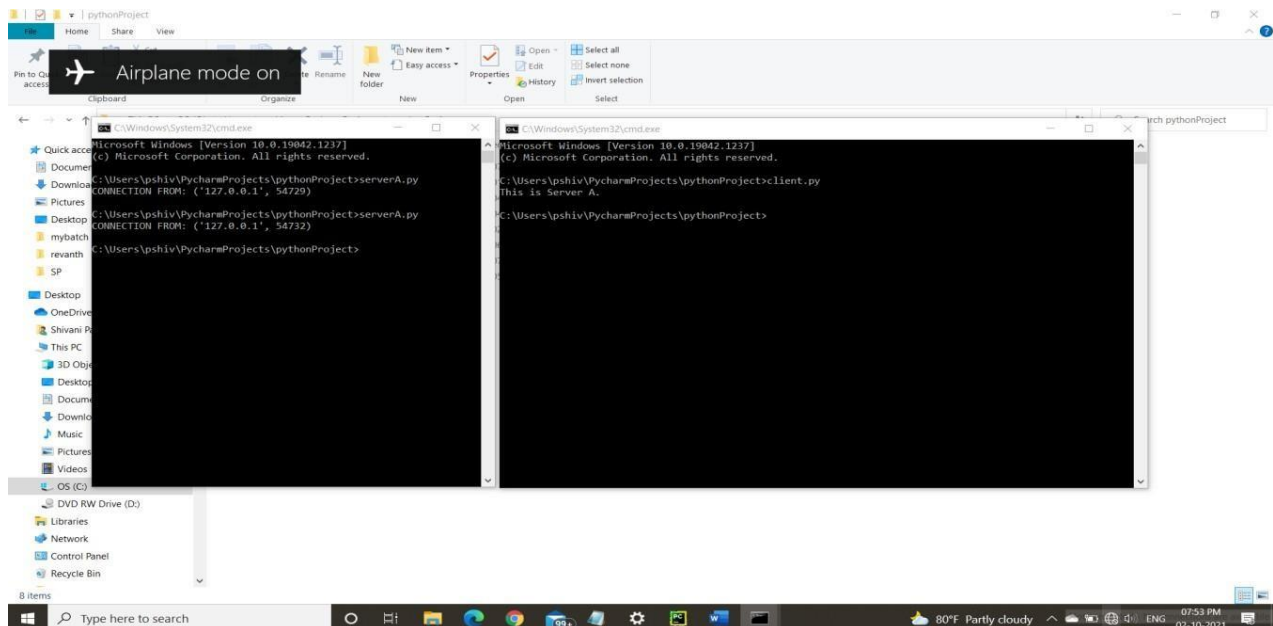
In this project, first I was trying to simple basic establish the connection between client to server. For establish the connection I import the socket and OS module. And then write the server code and client code for as per below from the given reference.  
<https://stackoverflow.com/questions/47539028/transfer-contents-of-a-folder-over-network-by-python>

```
# SERVER CODE
sock = socket()          # Build Socket Object
sock.bind(('', 5000))    # bind the socket with server and port number
sock.listen(2)          #allow maximum 2 connection to the socket
client, addr = sock.accept() #wait till a client accept and establish the connection
print("CONNECTION FROM:", str(addr)) # display client address
```

```
# Client Code
# Make a directory for the received files.
os.makedirs('client',exist_ok=True)

sock = socket()          # Build Socket Object
sock.connect(('localhost',5000)) #bind host address and port together and connect to the server A
with sock,sock.makefile('rb') as clientfile:
    while True:
        raw = clientfile.readline()    # read the file
        if not raw: break # no more files, server closed connection.
        print(raw.decode()) # print and decode the serverA file
        break # no more files, server closed connection
```

Then I got the output like this.



Then I write the same client & server code for server B and establish the connection. After, Establish the connection between Server B to Server A to Client, In Server A, I give the path of directory of my folder and list out the files from directory.

```
dir_name = 'C:\\Users\\pshiv\\PycharmProjects\\pythonProject\\MP' # path of the folder
arr = os.listdir(dir_name) # list out the files from directory
```

After that I create the for loop and join the file path with directory and display the last modification of date of file from the given reference.

<https://thispointer.com/python-get-list-of-files-in-directory-sorted-by-date-and-time/>

```
file_path = os.path.join(dir_name, file_name) # join the file path with directory
timestamp_str = time.strftime( '%m/%d/%Y', # last modification date of file
                               time.gmtime(os.path.getmtime(file_path)))
```

After that I display the size into byte using `os.stat().st_size` as per given reference.

<https://stackoverflow.com/questions/40783029/os-stat-st-size-gives-me-incorrect-size-in-python> and <https://www.journaldev.com/32067/how-to-get-file-size-in-python>

```
files with size = (os.stat(file path).st_size) # Get file Size in bytes
```

In Output, I got Filename, Size, and Date as per below.

```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.19042.1237]
(c) Microsoft Corporation. All rights reserved.

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 54729)

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 54732)

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
File "C:\Users\pshiv\PycharmProjects\pythonProject\serverA.py", line 77
^
SyntaxError: EOF while scanning triple-quoted string literal

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 61062)
661
131992

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 55907)
661 b.txt
131992 d.gif

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 49852)
b.txt 661 09/27/2021
d.gif 131992 09/26/2021

C:\Users\pshiv\PycharmProjects\pythonProject>

C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.19042.1237]
(c) Microsoft Corporation. All rights reserved.

C:\Users\pshiv\PycharmProjects\pythonProject>client.py
This is Server A.

C:\Users\pshiv\PycharmProjects\pythonProject>client.py
This is Server A.

C:\Users\pshiv\PycharmProjects\pythonProject>client.py
This is Server A.

C:\Users\pshiv\PycharmProjects\pythonProject>client.py
This is Server A.

C:\Users\pshiv\PycharmProjects\pythonProject>
```

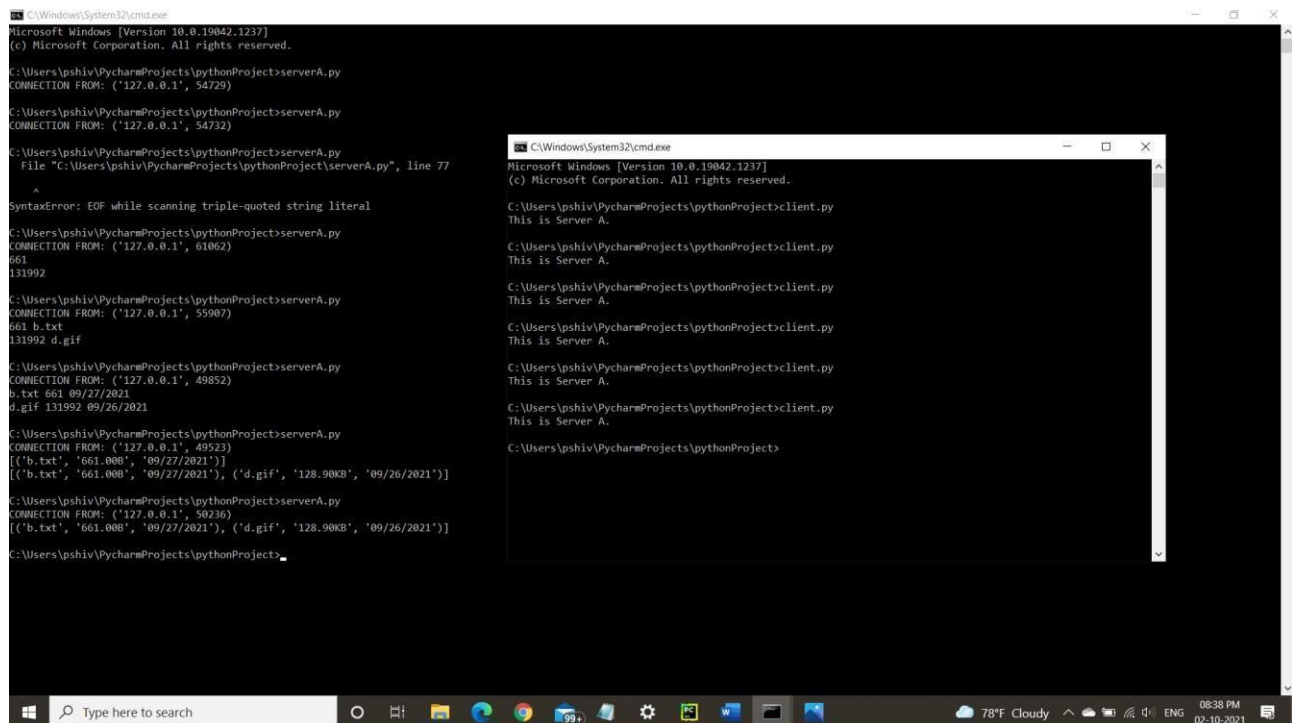
After got the size, I converted that size into Human readable size and convert into 'KB', 'MB', 'GB' etc. using given reference.

<https://stackoverflow.com/questions/1094841/get-human-readable-version-of-file-size>

```
def human_readable_size(size, decimal_places=2):    # Get human readable version
of file size
    for unit in ['B', 'KB', 'MB', 'GB', 'TB']:
        if size < 1024.0:
            break
        size /= 1024.0
    return f"{size:.{decimal_places}f}{unit}"
human_size = (human_readable_size(files with size))
```

After applying above code, I append the data and got the output like this,

```
data1 = (file_name, human_size, timestamp_str)    # Get filename, human readable
size, date into data
d.append(data1)    # append all three file into d
```



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.19042.1237]
(c) Microsoft Corporation. All rights reserved.

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 54729)

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 54732)

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
File "C:\Users\pshiv\PycharmProjects\pythonProject\serverA.py", line 77
^
SyntaxError: EOF while scanning triple-quoted string literal

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 61062)
661
131992

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 55907)
661 b.txt
131992 d.gif

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 49852)
b.txt 661 09/27/2021
d.gif 131992 09/26/2021

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 49523)
[('b.txt', '661.00B', '09/27/2021')]
[('b.txt', '661.00B', '09/27/2021'), ('d.gif', '128.90KB', '09/26/2021')]

C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 50236)
[('b.txt', '661.00B', '09/27/2021'), ('d.gif', '128.90KB', '09/26/2021')]

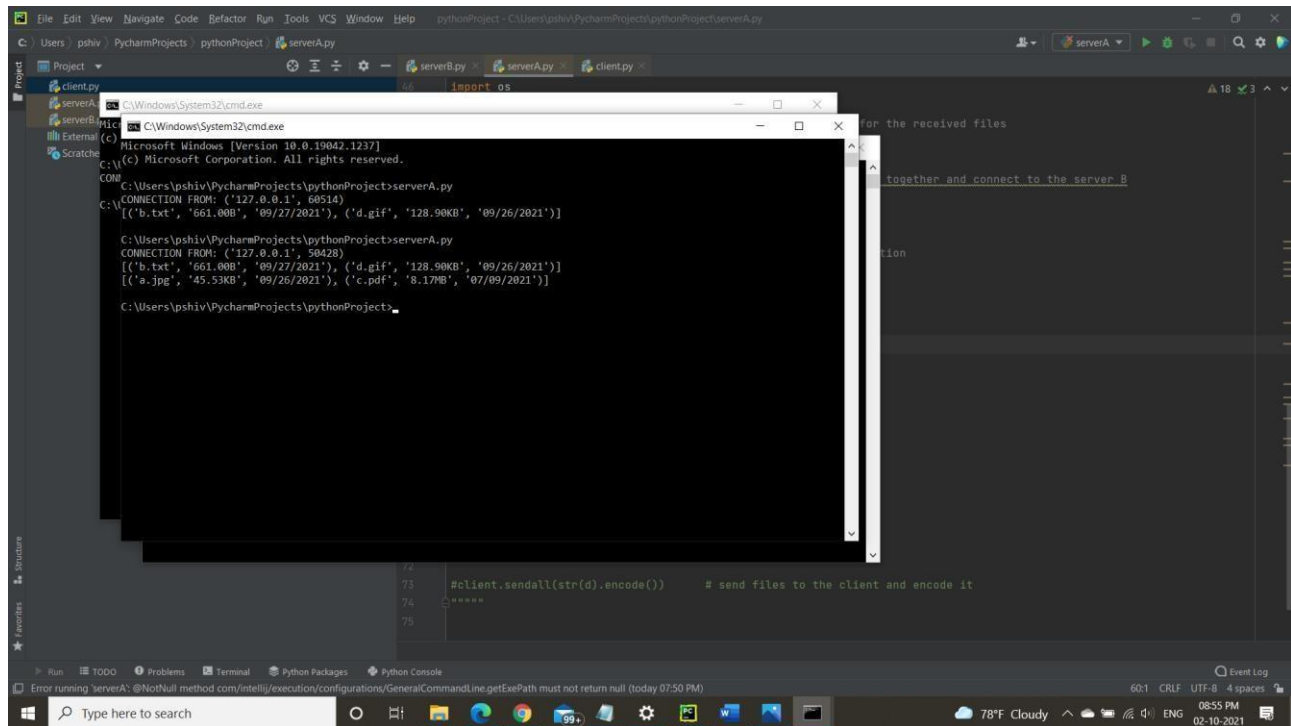
C:\Users\pshiv\PycharmProjects\pythonProject>
```

After get the list of files with files metadata then I used same server A code for server B using different directory of folder and also write same client code for server B into the server A file.

After getting server B file I send that server B file to the client and encode it.

```
client.sendall(str(sending).encode())    # send files to the client and encode
it
```

Now, Server A has both server files.



The screenshot shows an IDE with a terminal window displaying network logs. The logs show connections from 127.0.0.1 to serverA.py, with data being sent and received. The data is in a dictionary format, containing file names and their sizes. The IDE also shows a Python file editor with code for sending files to the client.

```
C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
C:\Users\pshiv\PycharmProjects\pythonProject>
CONNECTION FROM: ('127.0.0.1', 60514)
[{'b.txt', '661.00B', '09/27/2021'}, {'d.gif', '128.90KB', '09/26/2021'}]
C:\Users\pshiv\PycharmProjects\pythonProject>serverA.py
CONNECTION FROM: ('127.0.0.1', 50428)
[{'b.txt', '661.00B', '09/27/2021'}, {'d.gif', '128.90KB', '09/26/2021'}]
[{'a.jpg', '45.53KB', '09/26/2021'}, {'c.pdf', '8.17MB', '07/09/2021'}]
C:\Users\pshiv\PycharmProjects\pythonProject>
```

```
72
73 #client.sendall(str(d).encode()) # send files to the client and encode it
74
75
```

After get the both server files on server A, I append both server files and sort the files by file name.

```
# Merge Server A and Server B file

type(raw) # show the type of raw which contain server B files
raw = raw.decode("utf-8") # decode the raw
#print("---")
raw = ast.literal_eval(raw) # convert a string to dictionary
for i in raw:
    d.append(i)

# Sort the files by file name
d = sorted(d, key=lambda x: x[0])
```

For convert a string to dictionary format I used `ast.literal_eval()` using given reference.

[https://www.kite.com/python/docs/ast.literal\\_eval](https://www.kite.com/python/docs/ast.literal_eval)

Then I got the output like this

The screenshot shows the PyCharm IDE with the file `serverA.py` open. The code defines a server that receives raw data, decodes it, converts it to a dictionary, sorts it by file name, and sends it to the client. The Run window shows the output of the server, including a connection from '127.0.0.1' and a list of files: `[('a.jpg', '45.53KB', '09/26/2021'), ('b.txt', '661.00B', '09/27/2021'), ('c.pdf', '8.17MB', '07/09/2021'), ('d.gif', '128.90KB', '09/26/2021')]`. The process finished with exit code 0.

```
58 type(raw) # show the type of raw which contain server B files
59 raw = raw.decode("utf-8") # decode the raw
60 #print("-----")
61 raw = ast.literal_eval(raw) # convert a string to dictionary
62 for i in raw:
63     d.append(i)
64
65 # Sort the files by file name
66 d = sorted(d_, key=lambda x: x[0])
67 print(d)
68
69 client.sendall(str(d).encode()) # send files to the client and encode it
70
71 # disconnect the server
72 client.close()
73
```

Run: serverB, serverA, client  
C:\Users\pshiv\virtualenvs\lab#\_panchiwala\_smp2478\Scripts\python.exe C:\Users\pshiv\PycharmProjects\lab#\_panchiwala\_smp2478\serverA.py  
CONNECTION FROM: ('127.0.0.1', 55594)  
[('a.jpg', '45.53KB', '09/26/2021'), ('b.txt', '661.00B', '09/27/2021'), ('c.pdf', '8.17MB', '07/09/2021'), ('d.gif', '128.90KB', '09/26/2021')]  
Process finished with exit code 0

After that I send all the data from Server A to Client and encode it.

```
client.sendall(str(d).encode()) # send files to the client and encode it
```

The screenshot shows the PyCharm IDE with the file `client.py` open. The code defines a client that receives data from the server, decodes it, converts it to a dictionary, and prints it. The Run window shows the output of the client, including a connection from '127.0.0.1' and a list of files: `[('a.jpg', '45.53KB', '09/26/2021'), ('b.txt', '661.00B', '09/27/2021'), ('c.pdf', '8.17MB', '07/09/2021'), ('d.gif', '128.90KB', '09/26/2021')]`. The process finished with exit code 0.

```
58 type(raw) # show the type of raw which contain server B files
59 raw = raw.decode("utf-8") # decode the raw
60 #print("-----")
61 raw = ast.literal_eval(raw) # convert a string to dictionary
62 for i in raw:
63     d.append(i)
64
65 # Sort the files by file name
66 d = sorted(d_, key=lambda x: x[0])
67 #print(d)
68
69 client.sendall(str(d).encode()) # send files to the client and encode it
70
71 # disconnect the server
72 client.close()
73
```

Run: serverB, serverA, client  
C:\Users\pshiv\virtualenvs\lab#\_panchiwala\_smp2478\Scripts\python.exe C:\Users\pshiv\PycharmProjects\lab#\_panchiwala\_smp2478\client.py  
[('a.jpg', '45.53KB', '09/26/2021'), ('b.txt', '661.00B', '09/27/2021'), ('c.pdf', '8.17MB', '07/09/2021'), ('d.gif', '128.90KB', '09/26/2021')]  
Process finished with exit code 0

After sending files from Server A to the client, I got the all the files on Client.

In this Lab2, I modified the code based on lab 2. I need some functions which is required simultaneously. So, I created helper.py file and add that function in that file and given the reference in the code.

After that I used multithreading and create the function for sync the files from both server and list function for listing the files. Using the given reference.

<https://analyticsindiamag.com/how-to-run-python-code-concurrently-using-multithreading/>

<https://docs.python.org/2/library/socketserver.html#module-socketserver>

For Sync the files, I give the directory path and used lambda and set function for syncing the files from Server B to A and A to B. Then I create a for loop to find the common files from both server. Reference from <https://www.journaldev.com/37089/how-to-compare-two-lists-in-python>

Then I checked that which one is latest file from both server's file.

I also write the function for that both server is alive and continuously work and syncing the files until if users manually closed it.

Reference from <https://stackoverflow.com/questions/8627986/how-to-keep-a-socket-open-until-client-closes-it>

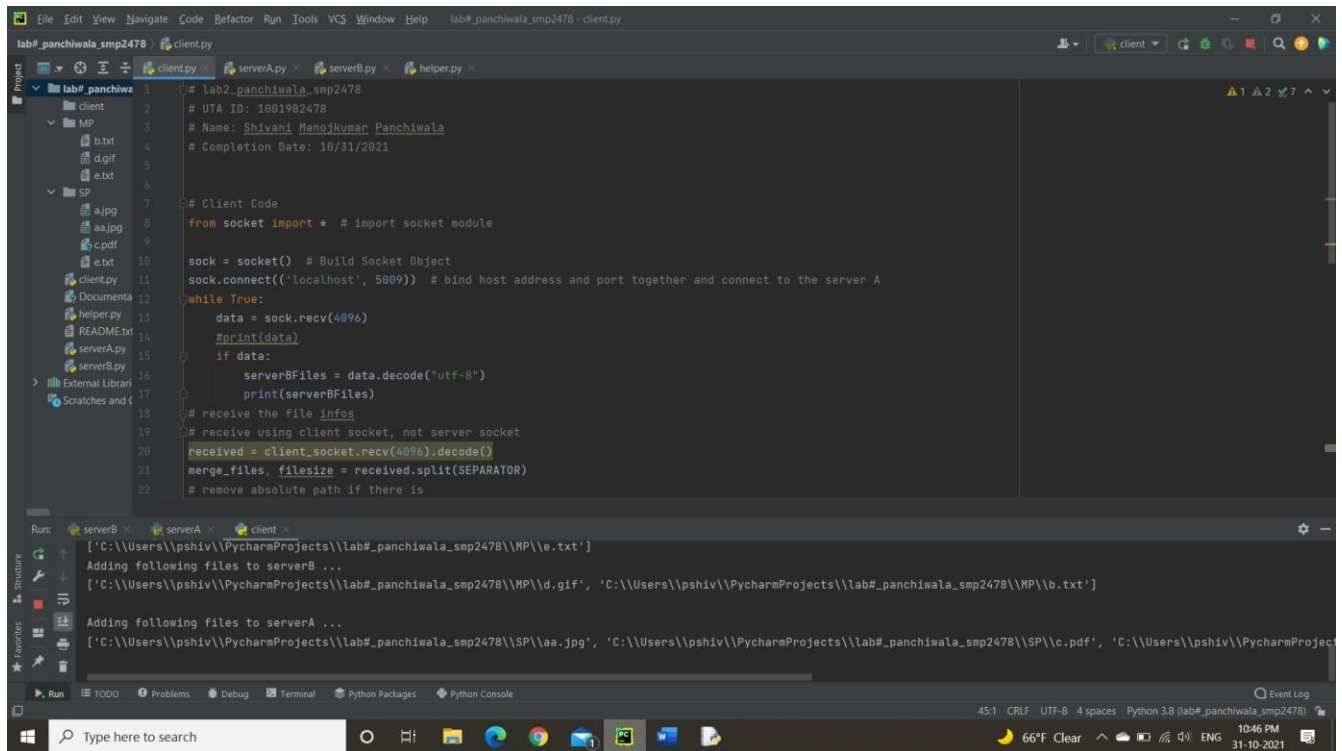
For keep the latest file to create function and check date and which one is latest file.

<https://stackoverflow.com/questions/41635547/convert-python-datetime-to-timestamp-in-milliseconds>

I also write the code for the read the data to client side and and write the data from server side to transfer the files. Using Reference\_ <https://www.thepythoncode.com/article/send-receive-files-using-sockets-python>

After that Run the Server B then Server A and then Client. Both Server runs continuously and syncing the files and also give the notifications to any updates until the user kill the the both server manually.

So, It's continuously syncing the files. And show the updates.





## # Lab 3 Update

I used Direct Sync for syncing the files in python using below link

<https://stackoverflow.com/questions/52718889/can-dirsync-for-python-sync-files-and-folders-in-two-directions>

After that I used pandas data frame for lock and unlock the files. I create a Functionality like Queue, Lock and Unlock.

```
serverA_que=Queue() # Create a Queue for server A
serverB_que=Queue() # Create a Queue for server B
client_que=Queue() # Create a Queue for Client
lock_que=Queue() # Create Lock Queue
unlock_que=Queue() # Create Unlock Queue
```

Then I receive the data from server to server A and load that data using the pickle.

<https://sites.pitt.edu/~naraehan/python2/pickling.html>

<https://datascienceparichay.com/article/read-pickle-file-as-pandas-dataframe/>

After that I create a function for check the modification like Adding , Removing, modifying the data.

After that I create update and append and Check\_queue function.

<https://stackoverflow.com/questions/34595041/fcntl-file-lock-example-not-working>

After that I Append the data

```
def append(server1data, server2data): # Function to append data from both the
servers
    t = server1data.merge(server2data, 'outer', on='Filename')
    t = t.replace(np.NaN, 0)
    final_data=pd.DataFrame(columns=['Filename','Size','Date modified'])
    for values in t[['Date modified_x', 'Filename', 'Size(KB)_x', 'Date
modified_y', 'Size(KB)_y']].values:
        row_dict = {"Filename": values[1]}

        if values[0] == 0:
            row_dict['Date modified'] = values[3]
            row_dict['Size'] = values[4]

        elif values[3] == 0:
            row_dict['Date modified'] = values[0]
            row_dict['Size'] = values[2]

        elif datetime.datetime.strptime(values[0], '%c') >
datetime.datetime.strptime(values[3], '%c'):
            row_dict['Date modified'] = values[0]
            row_dict['Size'] = values[2]

    else:
```

```

        row_dict['Date modified'] = values[3]
        row_dict['Size'] = values[4]

    final_data = final_data.append(row_dict, ignore_index=True)

    return final_data

```

Then I check all the queue step by step

```

def check_queue(q1,q2,q3,lockq,unlockq): # A function to check queues for the
changes made in the directory
    servera_data = pd.DataFrame()
    serverb_data = pd.DataFrame()

    while True:
        if not q1.empty() and not q2.empty():
            servera_data = q1.get()
            serverb_data = q2.get()
            combined_data=append(servera_data, serverb_data)
            print("Appended Data")
            print(combined_data)
            send_data(combined_data)
            q3.put(combined_data)
            break

    while True:
        if not lockq.empty():
            print("==== lockq accessed =====")
            if "locked/unlocked" not in combined_data.columns:
                combined_data["locked/unlocked"]=["" for i in
range(combined_data.shape[0])]

            locked=lockq.get()
            print(locked)
            combined_data['locked/unlocked'] = ["locked" if fileme== locked else
value for fileme, value in combined_data[['Filename', 'locked/unlocked']].values]
            q3.put(combined_data)
            print(combined_data)

            if not unlockq.empty():
                print("==== unlockq accessed =====")
                unlocked=unlockq.get()
                print(unlocked)
                combined_data['locked/unlocked'] = ["unlocked" if fileme== unlocked
else value for fileme, value in combined_data[['Filename',
'locked/unlocked']].values]
                combined_data_ = append(servera_data, serverb_data)
                combined_data = update(combined_data, combined_data_)
                q3.put(combined_data)
                print(combined_data)

            if not q2.empty():
                print("Modification in ServerB")
                serverb_data = q2.get()
                combined_data_ = append(servera_data, serverb_data)
                print("Appended Data")
                # print(combined_data_)
                send_data(combined_data_)
                combined_data = update(combined_data, combined_data_)
                print(combined_data)
                q3.put(combined_data)

```

```

if not q1.empty():
    print("Modification in ServerA")
    servera_data = q1.get()
    combined_data_ = append(servera_data, serverb_data)
    print("Appended Data")
    #print(combined_data_)
    send_data(combined_data_)
    combined_data = update(combined_data, combined_data_)
    print(combined_data)
    q3.put(combined_data)

```

After print the list of file in server B and server A

The screenshot shows an IDE with a project named 'lab3' containing two sub-projects: 'serverA' and 'serverB'. The 'serverB' directory contains files: 'a.jpg', 'aa.jpg', 'b.txt', 'c.pdf', 'd.gif', and 'e.txt'. The 'client.py' file is open in the editor, showing code for connecting to a server and handling data. The terminal window at the bottom displays the output of the program, including a list of files and their modification details.

```

Run: serverA x serverB x client x
2  b.txt 7.059 Sun Dec 5 10:51:43 2021
3  c.pdf 8563.132 Thu Jul 8 23:50:38 2021
4  d.gif 131.992 Sun Sep 26 11:00:06 2021
5  e.txt 5.776 Sun Dec 5 10:44:05 2021, 1638751903.128541)
('127.0.0.1', 52868)
Appended Data
Filename Size Date modified
0 a.jpg 270.029 Fri Oct 22 10:05:46 2021
1 aa.jpg 46.620 Thu Nov 25 13:23:26 2021
2 b.txt 7.059 Sun Dec 5 18:51:43 2021
3 c.pdf 8563.132 Thu Jul 8 23:50:38 2021
4 d.gif 131.992 Sun Sep 26 11:00:06 2021
5 e.txt 5.776 Sun Dec 5 10:44:05 2021

```

The screenshot shows the PyCharm IDE with the `serverB.py` file open. The code defines a server that listens on port 5059 and receives data from a client. The Run console shows the server's output, including the IP address and port of the connected client, and a table of appended data.

```
# Student Name: Shivani Panchiwala
# Student ID: 1001982478

import ...

directory = "C:\\Users\\pshiv\\Desktop\\"

host = '127.0.0.6' # Assigning the IP address to Server B
df_1 = pd.DataFrame() # Pandas dataframe is created
df_2 = pd.DataFrame() # Pandas dataframe is created

sock2 = socket.socket() # Create a socket object
sock2.bind((host, 5059)) # Binds server with particular IP address and Port Number
sock2.listen(3) # Waiting for a connection
bFileFound = 0

check_modification()
```

Run console output:

```
127.0.0.1:52075
3 c.pdf 8563.132 Thu Jul 8 23:50:38 2021
4 d.gif 131.992 Sun Sep 26 11:00:06 2021
5 e.txt 5.776 Sun Dec 5 10:44:05 2021, 1638723165.6209462)
('127.0.0.1', 52075)
Appended Data
Filename      Size      Date modified
0 a.jpg      270.029  Fri Oct 22 10:05:46 2021
1 aa.jpg      46.620   Thu Nov 25 13:23:26 2021
2 b.txt        7.059   Sun Dec 5 18:51:43 2021
3 c.pdf      8563.132  Thu Jul 8 23:50:38 2021
4 d.gif      131.992   Sun Sep 26 11:00:06 2021
5 e.txt        5.776   Sun Dec 5 10:44:05 2021
```

After that on Client type only “server” to get the list of files

The screenshot shows the PyCharm IDE with the `client.py` file open. The code defines a client that connects to the server and sends data. The Run console shows the client's output, including the server's IP address and port, and a table of appended data.

```
# Student Name: Shivani Panchiwala
# Student ID: 1001982478

import ...

directory = "C:\\Users\\pshiv\\Desktop\\"

host = '127.0.0.6' # Assigning the IP address to Server B
df_1 = pd.DataFrame() # Pandas dataframe is created
df_2 = pd.DataFrame() # Pandas dataframe is created

sock2 = socket.socket() # Create a socket object
sock2.bind((host, 5059)) # Binds server with particular IP address and Port Number
sock2.listen(3) # Waiting for a connection
bFileFound = 0

check_modification()
```

Run console output:

```
C:\\Users\\pshiv\\.virtualenvs\\lab3\\Scripts\\python.exe C:/Users/pshiv/PycharmProjects/Lab3/client.py
Enter server lock/unlock index: server
Data is Appended
Filename      Size      Date modified
0 a.jpg      270.029  Fri Oct 22 10:05:46 2021
1 aa.jpg      46.620   Thu Nov 25 13:23:26 2021
2 b.txt        7.059   Sun Dec 5 18:51:43 2021
3 c.pdf      8563.132  Thu Jul 8 23:50:38 2021
4 d.gif      131.992   Sun Sep 26 11:00:06 2021
5 e.txt        5.776   Sun Dec 5 10:44:05 2021
Enter server lock/unlock index:
```

After that enter “server lock index” to lock the files. Ang get this result.

The screenshot shows a VS Code editor with a Python script named `serverB.py`. The script is designed to act as a file server, listening for connections on `127.0.0.6:5059`. It uses `pandas` to track file uploads and `socket` for communication. The `Run` console at the bottom displays the output of the script, showing a list of files and their metadata. The output indicates that the server is currently in a 'locked' state.

```
1 # Student Name: Shivan Panchiwala
2 # Student ID: 1001982478
3
4 import ...
5
6 directory = "C:\\Users\\gshiv\\Desktop\\"
7
8 host = '127.0.0.6' # Assigning the IP address to Server B
9 df_1 = pd.DataFrame() # Pandas dataframe is created
10 df_2 = pd.DataFrame() # Pandas dataframe is created
11
12 sock2 = socket.socket() # Create a socket object
13 sock2.bind((host, 5059)) # Binds server with particular IP address and Port Number
14 sock2.listen(3) # Waiting for a connection
15 bFileFound = 0
16
17 check_modification()
```

Run console output:

```
Enter server lock/unlock index: server lock 1
Data is Appended
Filename      Size      Date modified locked/unlocked
0  a.jpg      270.029  Fri Oct 22 10:05:46 2021
1  aa.jpg     46.620  Thu Nov 25 13:23:26 2021
2  b.txt       7.059  Sun Dec 5 18:51:43 2021      locked
3  c.pdf     8563.132  Thu Jul 8 23:50:38 2021
4  d.gif     131.992  Sun Sep 26 11:00:06 2021
5  e.txt       5.776  Sun Dec 5 10:44:05 2021
Enter server lock/unlock index:
```

This screenshot shows the same VS Code editor and Python script as the first image. However, the `Run` console now shows the output after the server has been unlocked. The 'locked/unlocked' status for file `b.txt` has changed from 'locked' to 'unlocked'.

```
Enter server lock/unlock index: server unlock 1
Data is Appended
Filename      Size      Date modified locked/unlocked
0  a.jpg      270.029  Fri Oct 22 10:05:46 2021
1  aa.jpg     46.620  Thu Nov 25 13:23:26 2021
2  b.txt       7.059  Sun Dec 5 18:51:43 2021      unlocked
3  c.pdf     8563.132  Thu Jul 8 23:50:38 2021
4  d.gif     131.992  Sun Sep 26 11:00:06 2021
5  e.txt       5.776  Sun Dec 5 10:44:05 2021
Enter server lock/unlock index:
```

Then File is unlock like this.

## **HOW TO IMPLEMENT THE** **PROJECT**

- Open the Command Prompt and write the **serverB.py**
- After that open another Command Prompt and write the **serverA.py**
- And open again another Command Prompt and write **client.py**
- After that Write server on client then get the list of files and then write server lock 2 where 2 is index and for unlock write server lock 2

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