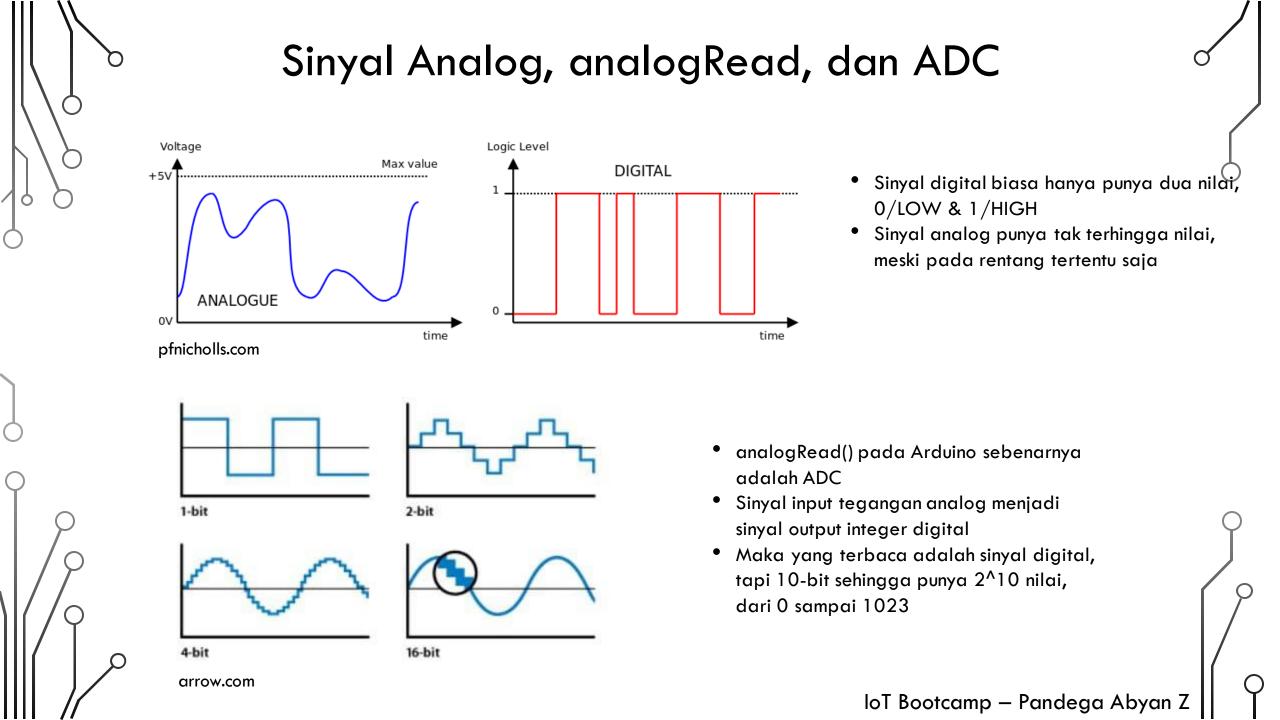


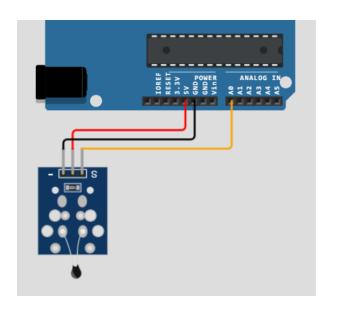
Concept of Button & Analog Signal

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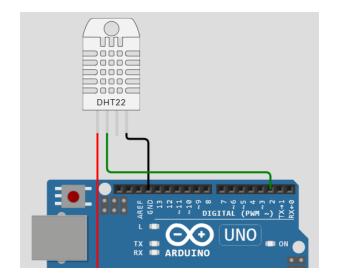




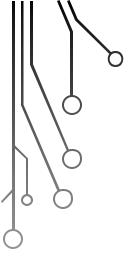
Sinyal Analog dan Sensor



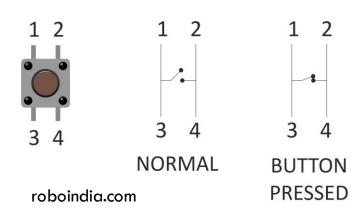
- Beberapa sensor perlu terhubung dengan pin analog atau pin ADC
- Nilai sensor itu perlu dibaca dengan analogRead()
- Sensor dengan sinyal analog: potensiometer, temperatur, cahaya, tekanan, dan lainnya



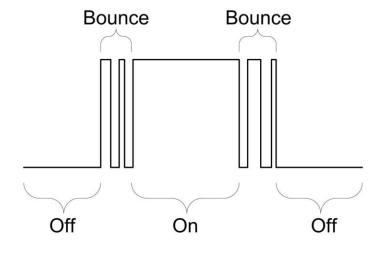
- Beberapa sensor sudah bersifat digital meski yang diukur adalah besaran analog
- Kemungkinan sensor itu sudah memiliki ADC sendiri
- Misalnya sensor DHT yang mengukur temperatur dan kelembapan dengan nilai float



Push Button dan Bounce



- Push Button pada umumnya
- Perhatikan bahwa 1 & 3 serta 2 & 4 itu saling terhubung

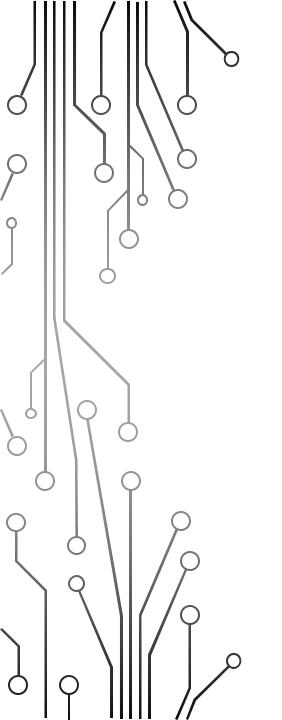


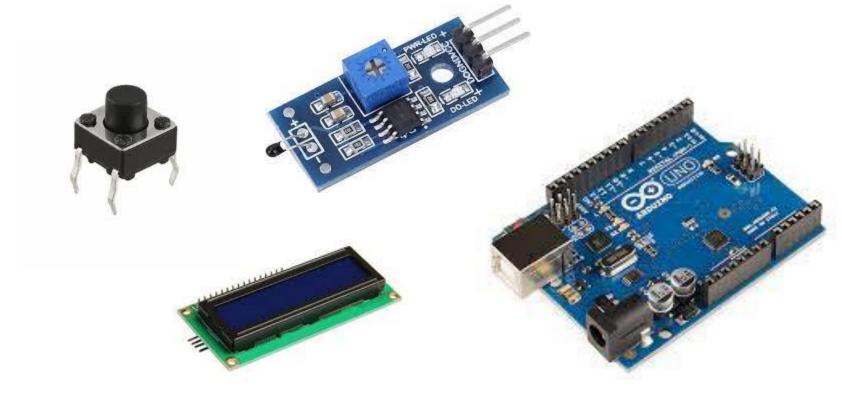
- Interaksi dengan button biasanya melibatkan side-effect bernama "bounce"
- Itu bisa menjadi masalah jika tidak diatasi

Arduino Simple Bounce Button LED

- Solusinya disebut "debounce"
- Ada banyak metode, bisa dengan handle itu di program, cara handle di program pun beragam

Debounce on a Pushbutton

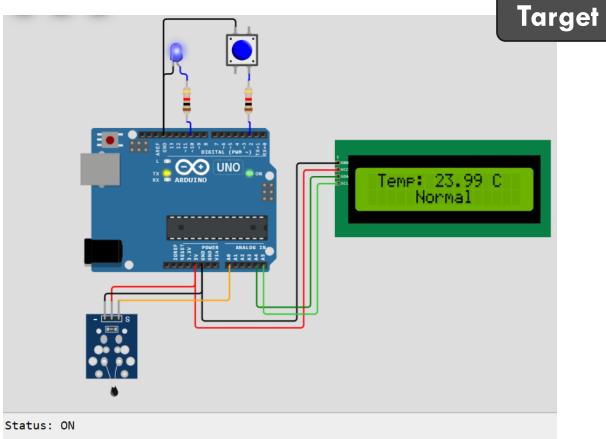




Arduino with Button, LCD, and Temperature Sensor

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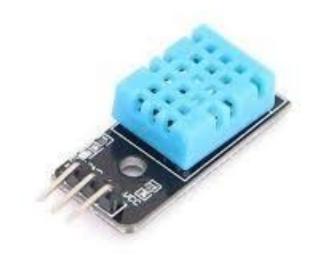




Temp: 23.99 C Temp: 23.99 C

Let's Start in Wokwi





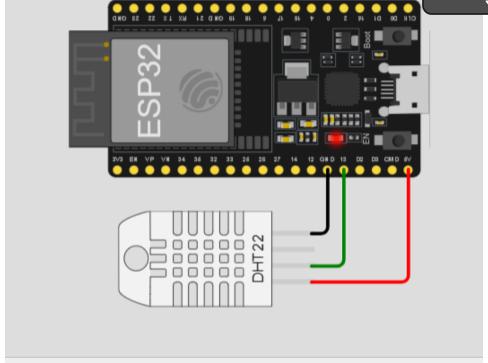


ESP32 with DHT Sensor

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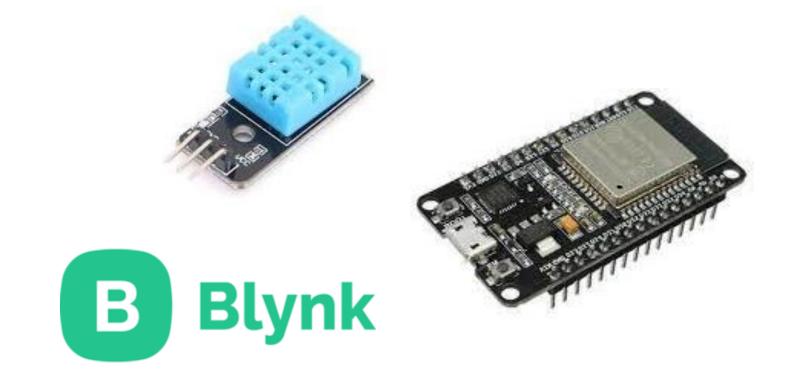
load:0x40080400,len:2972

entry 0x400805dc

Humidity: 40.000000 %, Temperature: 24.000000 C Humidity: 40.000000 %, Temperature: 24.000000 C

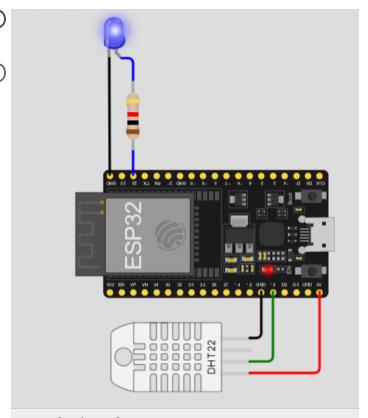
Let's Start in Wokwi



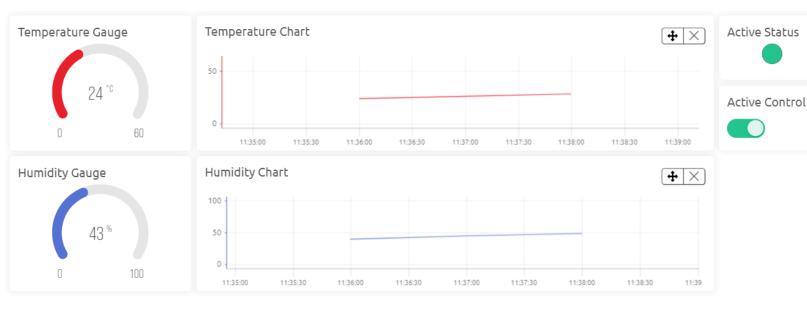


Blynk for Control and Monitoring

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Target



Control pin value: 1

Status: ON

Humidity: 40.000000 %, Temperature: 24.000000 C Humidity: 40.000000 %, Temperature: 24.000000 C

Let's Start in Wokwi

Let's Create in Blynk

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