

Network Security



Layer 1: (Physical layer)

- ① Repeater :- Repeater are network devices operating at Physical layer of the OSI model that amplify or regenerate an incoming signal before retransmitting it.
- It works on Physical layer.

Let say we create 200m LAN & connect different devices & if any signal moves on this LAN till 200m only signal after 200m gets weak it means strength get weak & signal gets corrupted. Then we use repeater to regenerates the signal strength.



Types of Repeater :-

- ① Analog Repeater & A/c type of signal they are regenerated.
- ② Digital Repeater
- ③ Hired & Wireless → A/c type of network
- ④ Local & Remote → A/c to domain of length.

Advantages :-

- ① They are easy to install & easily to extend length & coverage area of network.
- ② They are cost-effective.
- ③ Help in forwarding messages from device A to B.
- ④ Repeater not required any processing overhead.
- ⑤ They can connect signal using different type of cables.

Disadvantages :-

- ⑥ It cannot connect dissimilar network.
- ⑦ They cannot differentiate b/w actual signal & noise.
- ⑧ They cannot reduce network traffic or congestion.
- ⑨ Most network have limitation upon the no. of repeaters that can be deployed.

(2) HUB :-

- ① A Hub is a layer 1 device and operate at the physical network of the OSI model.
- ② Since, it works in the physical layer, it mainly deals with the data in the form of bits & electrical signals.
- ③ A Hub is mainly used to create a network & connect devices on the same devices only.
- ④ Hub forwards the incoming messages to the other devices without checking for any error or processing. It only knows the device is connected to one of its port.
- ⑤ When data packets arrive at one of the port of Hub, it simply copies the data to every port, it means Hub broadcast message.
- ⑥ Transmission mode is Half Duplex.
- ⑦ Hubs are Passive devices, they don't have any software associate with it.
- ⑧ Ports of hub devices → 4/12.

Types of HUB :-

- ① Active HUB: It amplify & regenerate the incoming signal before broadcasting them.
- ② Passive HUB: It connects node in a star configuration by connecting wiring from nodes. It also broadcast the signal onto the network without amplifying the signal.
- ③ Intelligent HUB: These are active HUB that provide additional network management facilities.

Layer 2 : (Data-link layer)

① Switch :-

Switch is a layer 2 network connected device and it works on both Physical & Data-link layer & it interprets the data in the form of data frames. It act as a multipoint bridge in the network. They connect device in a network & used Packet-switching to send, receive or forward data packets or data frames over the network.

- © It supports Unicast, Multicast & Broadcast Communication
- © Ports of switch \rightarrow 24/28
- © It perform error before forwarding data to the destined port.
- © Transmission mode is Full-Duplex.

Types of Switch :-

- (I) Unmanaged switch
- (II) Managed switch
- (III) LAN Switch
- (IV) POE (Power Over Ethernet) Switch.

② Bridge :

- © Bridge is a layer 2 network-connecting device. It works on Physical and Data-link layers of the OSI model. In Physical layer, it act as a repeater and while in Data-link layer it check the MAC address of the data frames for its transmission.
- © Used for filtering the signals. It means ~~it can~~ it can discards the faulty data frames & will allow only the errors-less data frames in the network.
- © It also maintain the table containing the physical addresses of all the devices in the network.

Types of Bridge:

- ① **Transport Bridge:** Bridge work as a transmission medium b/w two devices.
- ② **Routing Bridge:** Routing Bridge have their unique identify. They can be easily identify by the network devices.

Layer 3 :

(i) Router :

- ① Router is a layer 3 network connected devices. It works on Physical, Data-link & Network layers. It is an inter-networking device which can connect devices of different network.
- ② It can connect two physically & logically different network devices with each other.
- ③ It is used to connect & route the traffic. In other words, a router is the gateway of network.
- ④ Router maintain a routing table using the Routing Algorithm.
- ⑤ When a data packet is received at a router, it first check the IP address, if the IP address is same as the networks's IP address it receives the ^{data} packet, else it forwards the data packet to the destination IP address using Routing table.

firewall :

- ⑥ A firewall is a device that filter all traffic between the protected or less trustworthy network. The purpose of a firewall is to help untrusted things outside the protected environment.

- ① It can be hardware or software device which monitors all incoming & outgoing traffic based on defined set of security rules.
- ② It accepts, reject or drop that specific traffic.
- # accept : allow the traffic
- # reject : block the traffic but reply with unreachable error
- # drop : block the traffic with no reply.
- ③ A firewall is a network access control device that design to deny all traffic which are not protected or less trustworthy.

Types of firewall :-

- | | |
|---|---------------------|
| ① Packet filtering | ② Proxy Firewall |
| ③ Stateful Inspection firewall
(Circuit) | ④ Personal Firewall |

Different Types of Network layer Attacks :-

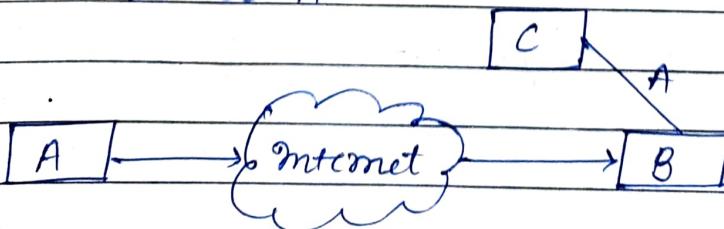
① Active Attack :

Attack to alter the network.

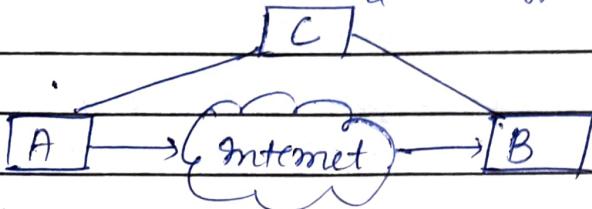
Active attack involves some modification of the data stream or creation of false statements.

Types :-

(1) Masquerade : This attack takes place when one entity pretend to be other entity. C pretend to be A.



(II) Modification of message: It means that some part of the message is modified or that message is delayed or reordered to produce an unauthorized effect.

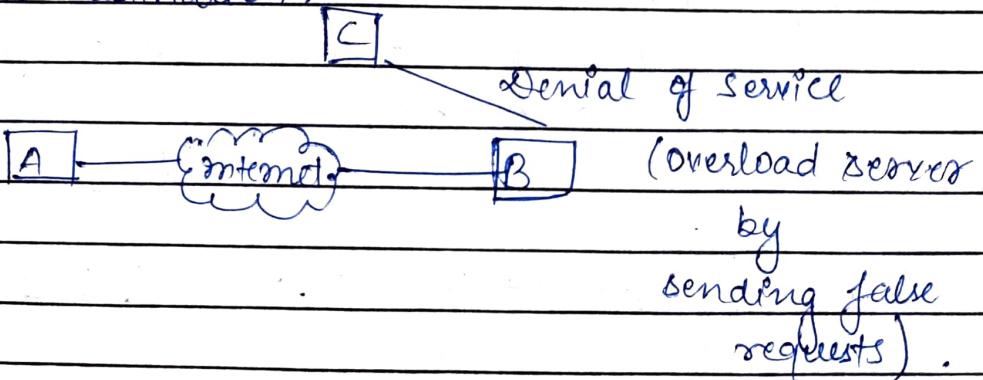


(III) Repudiation: This attack is either done by sender or receiver. It means sender or receiver deny the message. The sender or receiver can deny later, that she has not send or receive the message.

(IV) Replay: It involves the passive capture and its subsequently transmission to produce an unauthorized effect.

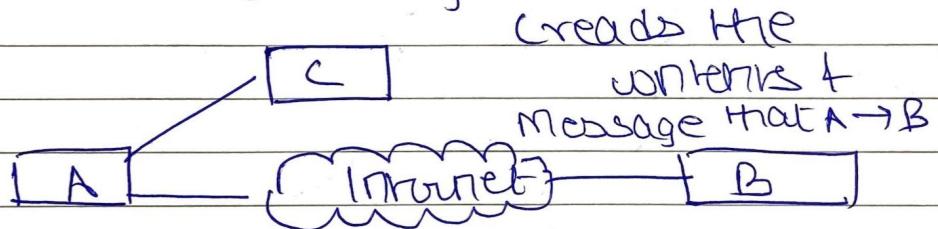
(V) DOS (Denial of Service): It prevent the normal use of communication facilities. This attack may have specific target.

eg An entity may send message directly to a particular destination.



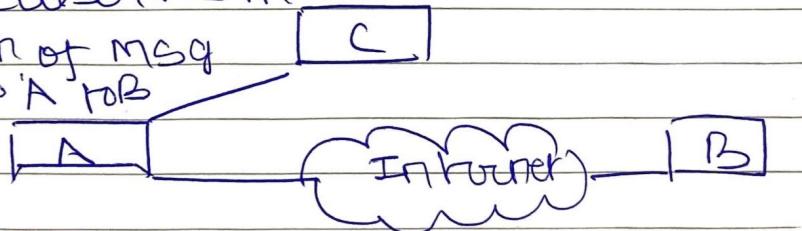
Passive Attacks attempts to learn or make use of information from the system but does not affect system resources

i) Release of message content



ii) Traffic analysis

Observes the pattern of msg exc b/w A to B



4) Man in the middle Attack

It occurs when someone between you and the person with whom you are communicating is actually monitoring, capturing & manipulating your communication.

5) IP Spoofing (IP address spoofing)

In this attack, an attacker uses special program to construct IP packets that appear to originate from

valid addresses

~~Password based attack~~

6) DDoS Application

→ Old applications do not always protect identity information
→ Attacker gain access to the system by posing as a valid user with password based access control

7) Driftor attack / Packet attack

→ A driftor is an application in a device that can read, monitor & capture data packets

→ If the packets are not encrypted, a driftor provides full view of data

→ Encapsulated packets cannot be read until they are decrypted.

8) Phising

This is a practice of sending email from companies in order to induce individuals to reveal personal information such as passwords, credit cards, banking info etc.

9) DNS Spoofing (DNS cache poisoning)

It is a form of computer security in which DNS system introduce causing the nameservers to return an incorrect IP address.

Suppose we had a way of masking of information (envelopment) so that the attacker could not extract any info from the message. he could determine the location & observe the frequency & length of messages.

Types of Network Layer Attack

- 1) → Cover dropping → occurs in an unsecured format which allows an attacker to read the traffic.
→ It is also referred to as striping & snooping.
→ It can be improved with strong encryption services.

unsecured

→
No envelopment
clear former

Data Modification

- 1) An intruder attacker reads your data. The next step is to alter it without the knowledge of sender or receiver.

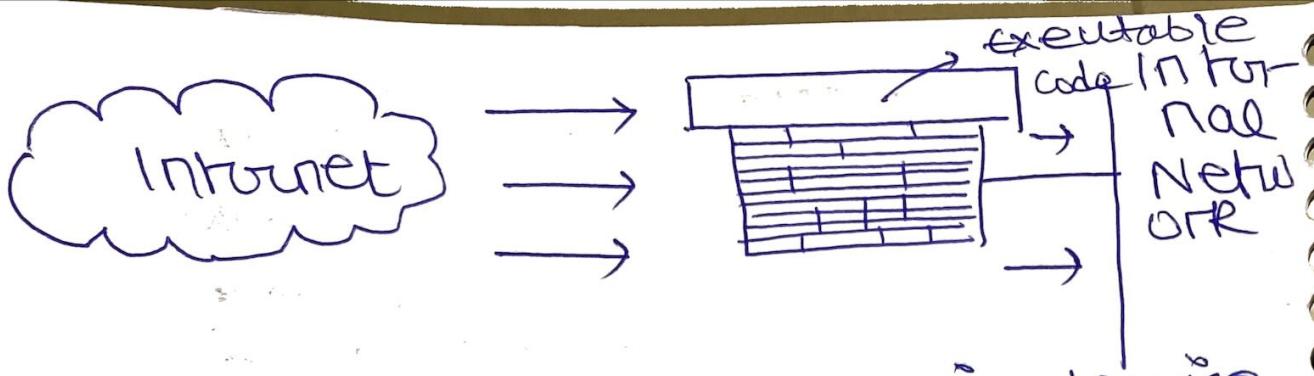
Compromised Key Attack

- A key is a secret code or number necessary to interpret secured information.
- An attacker obtains a key is referred to as compromised key.

↳ Encryption

↳ Decryption

↳ Key



Firewall is a network security device that monitors incoming & outgoing traffic & permits or blocks data packets based on a set of security rules. It is basically an executable code run on a dedicated computer that works like a barrier.

(Access Control List) ACL

These works on set of rules that can control between incoming & outgoing traffic.

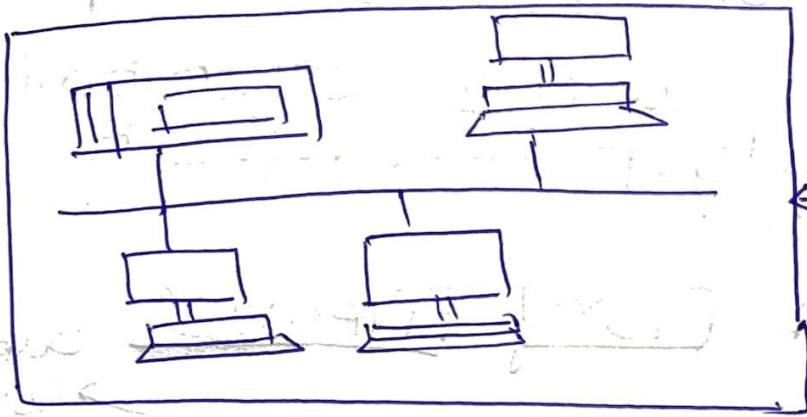
Personal Firewall

It is an application that runs on a personal computer to screen the traffic.

Stateless Firewall

It works on up to layer 4 which restricts packets flowing from source to destination.

Packet Filtering Firewall



Packets filtered from
specific network

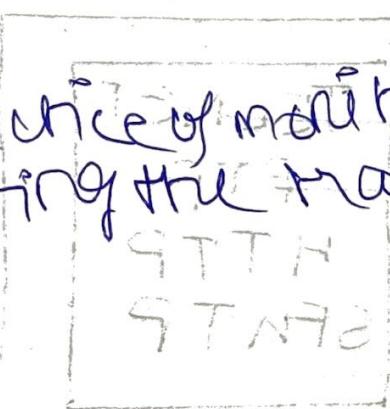
A packet filtering firewall controls access to packets on the basis of source & destination IP address or specific transport layer protocol source & destination

Traffic Filtering

It is the practice of monitoring, controlling & restricting traffic, filtering leaving a network

Ingress

It is a practice of monitoring, controlling & restricting the traffic entering a network



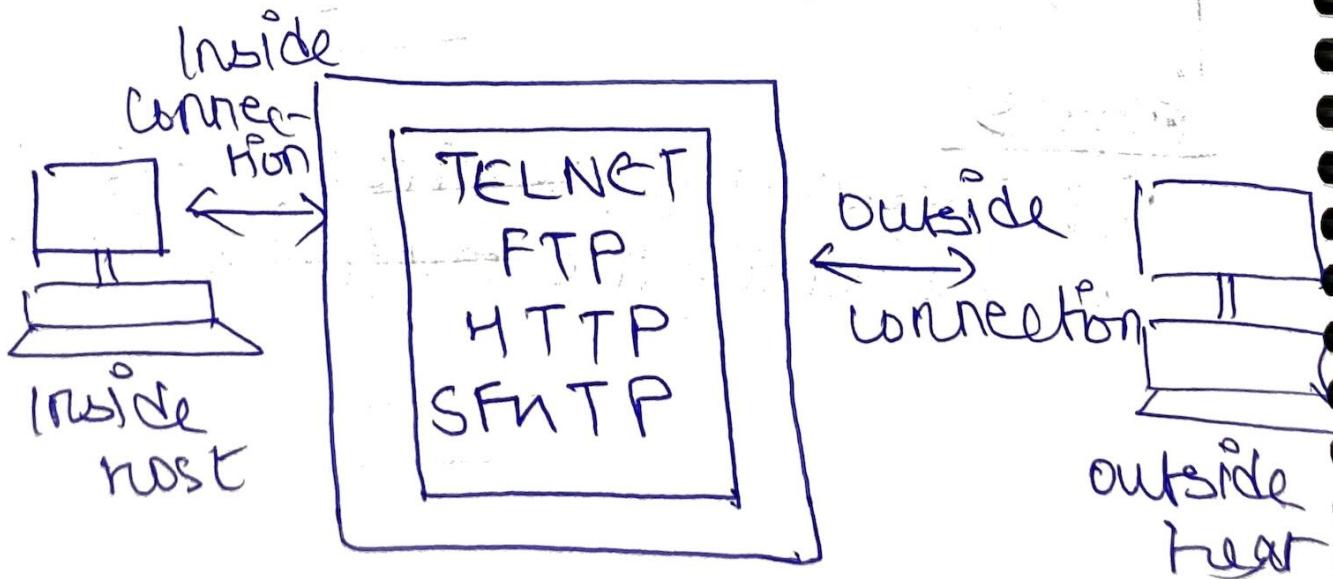
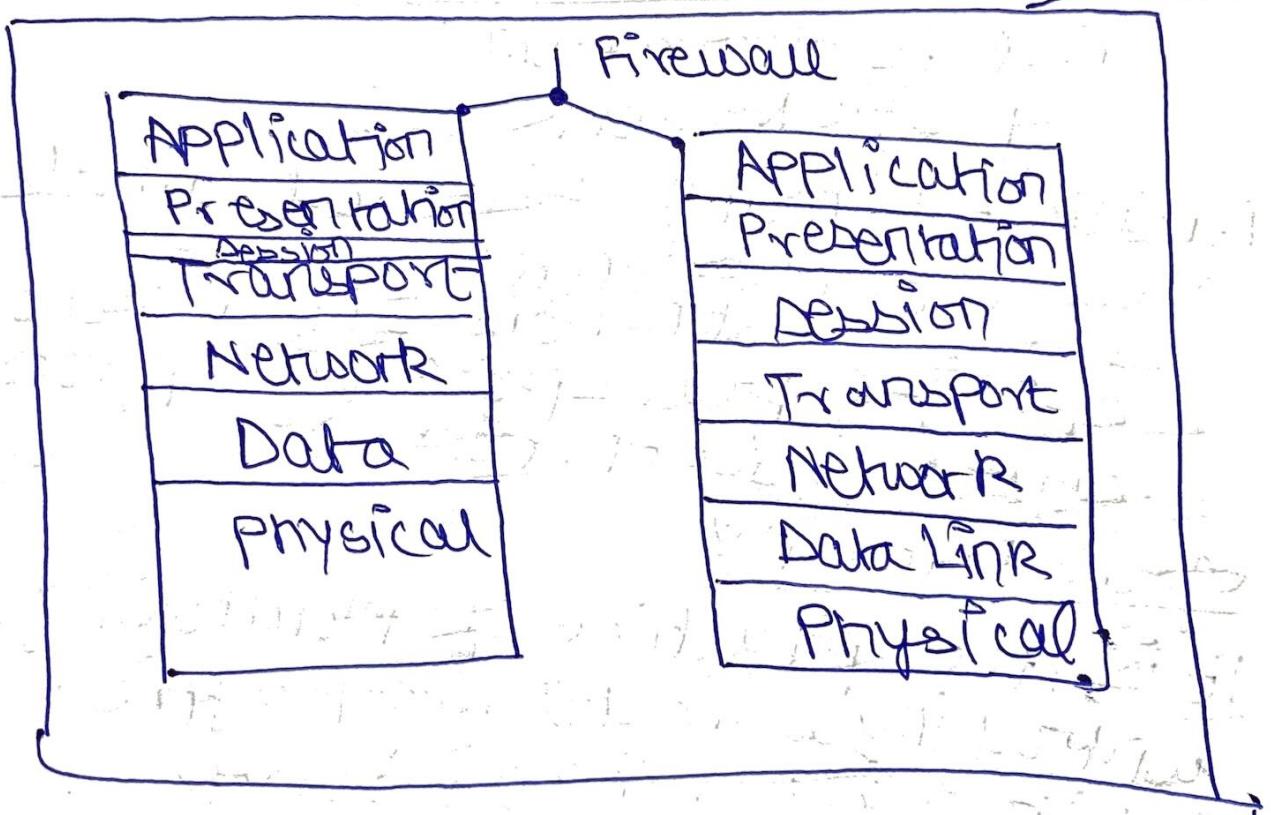
Stateful Firewall

It is based on states of data packets

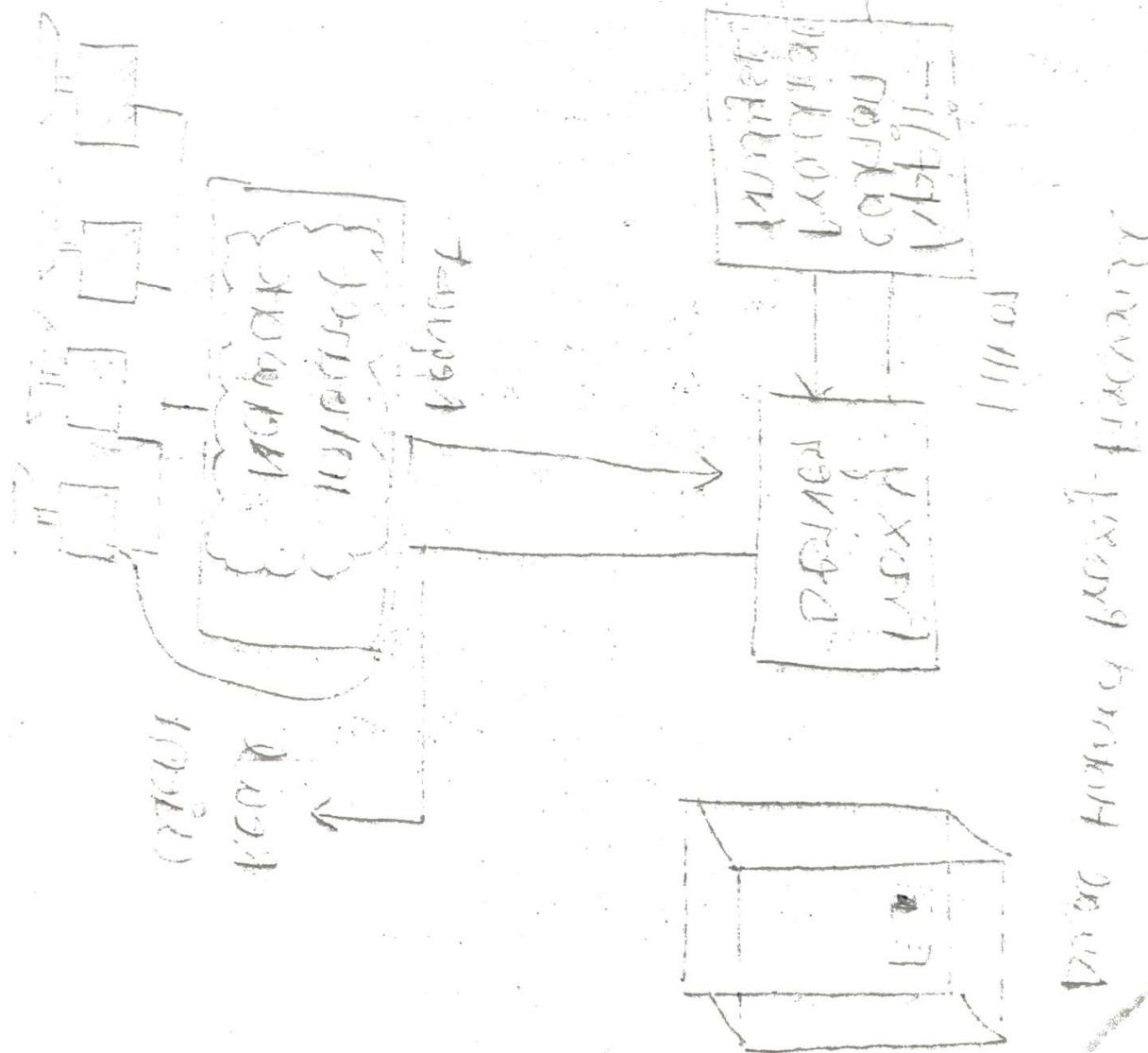
Stateless Firewall only focuses individual packets using preset rules to filter traffic.

Application Proxy Firewall

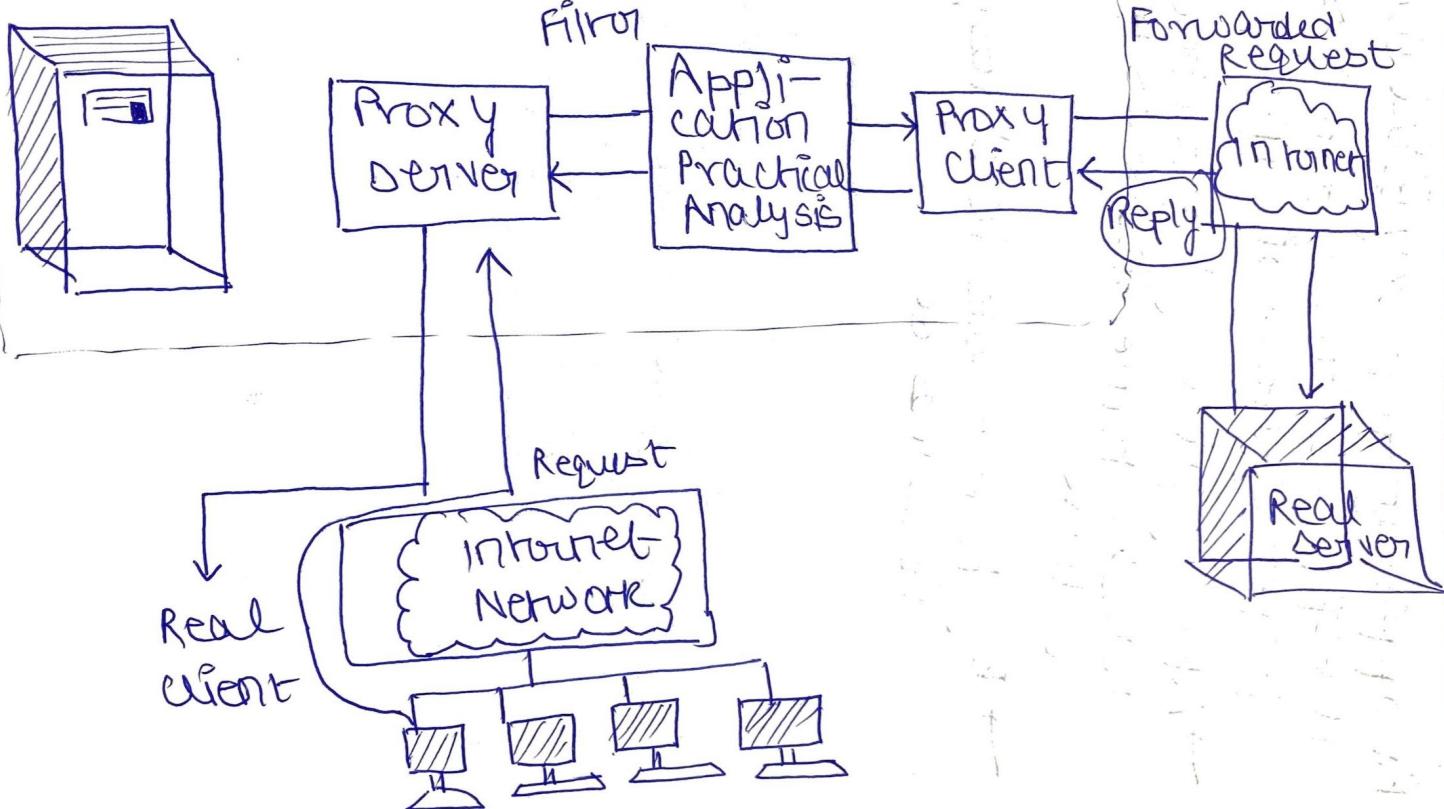
outside connection



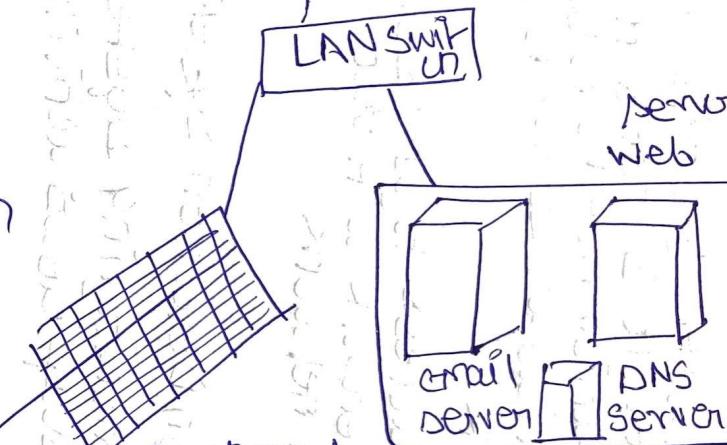
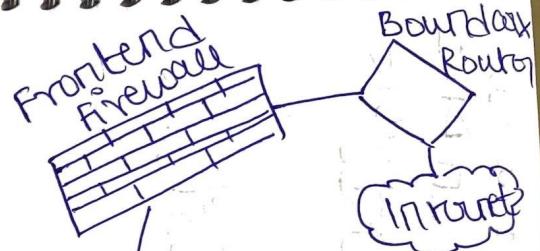
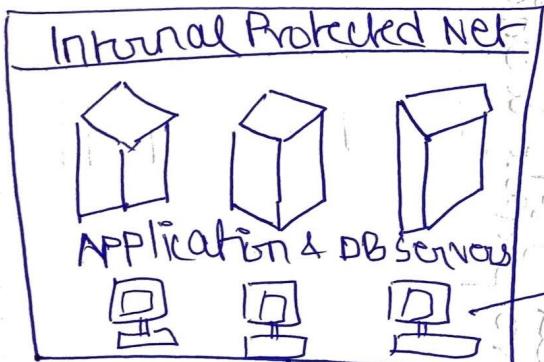
- An application proxy wall works on the application layer that simulates proper effects of an application.
- A proxy gateway is a two-headed devil it looks to the inside as if it is the outside
- By to the outside responds as it is inside



Dual Homed Proxy Firewall



Demilitarized zones Network (DMZ)



- The zone between two firewalls are called DMZ zone. It is need that an organisation needs to be available its particular server to outside network
- It allows access to any service on the DMZ network without affecting the internal network

IDS

Intrusion Detection System

- It is a monitoring system that detects suspicious activity & generate alerts
- Based on these alerts a SOC (Security operation center) analyst investigate the issue & take the appropriate actions

Intrusion Detection System :-

Intruder - It is a person who tries to gain an unauthorized access to a system or a network

An intruder can:

- Corrupt the whole data
- Retrieve / Steal the information
- Imbalance the whole network environment

Two types :

Outside Intruder (Masquerade), Unauthorized user

Inside Intruder (Misfeasor), Authorized user

II is more harmful than OI, because it is very much difficult to detect or identify them.

Intrusion - An unauthorized access by an intruder

IOS : → It is a system which continuously monitors the network traffic and all the data packets that are moving inside the network and checks for any suspicious content

→ Checks whether the network resources or privileges are not being misused

→ Works at backend and as soon as it detects any suspicious activity, it sends an alert signal / message to the Network Admin.

→ Two types :-

i) NIDS, → Network based

→ Monitors, Capture and analyse Network traffic

→ Detects malicious data present into packets

→ If it finds any malicious data, it monitors, captures and matches that traffic (packet) to library of known attack [Analysis part]

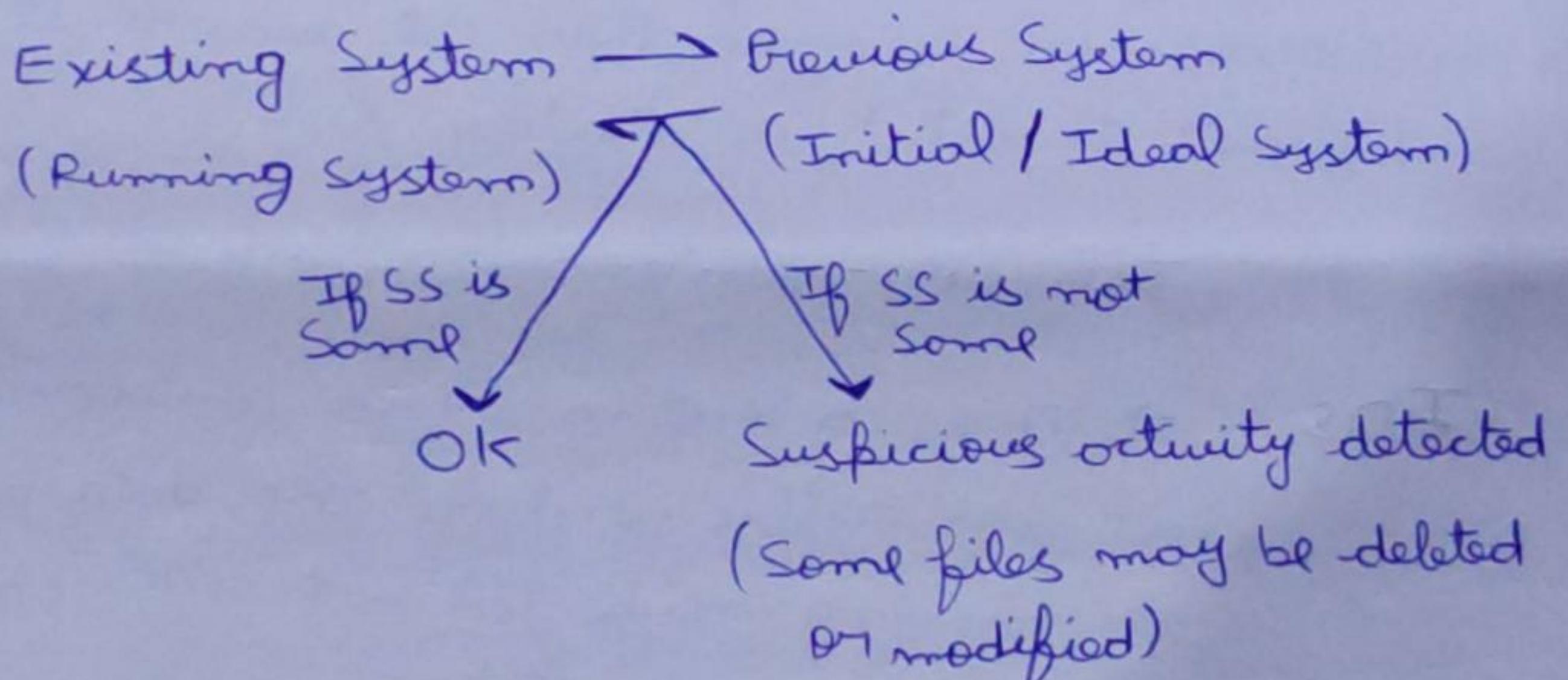
ii) HIDS, → Host Based

→ Installed on individual host or device on network

→ It monitors the data packets from the device only and alerts admin if any suspicious activity is detected

→ How it detects ?

Snapshot



→ Two Detection Methods :-

i) Signature Based IDS, → It matches the pattern

→ Creates a database of all the known attack patterns

→ Cannot identify a new attack

ii) Anomaly

HIDS, → It detects Deviation

→ Whenever someone deviates from its natural behaviour / role / domain, A IDS ~~detects~~ that intrusion / deviation

↳ Malware :- Malware is a malicious software designed to break into, damage or gain authorized access to a computer system without the owner's consent.
→ It attacks on our Client, Server or whole network
→ Six Types :-

- i) VIRUS, Vital Information Resources Under Seige is a type of malicious software or program that corrupts our various files inside the System (~~Creates shortcuts, deletes~~)
 - It replicates itself (a human force is needed).
 - First virus was [Boot Sector Virus ('BRAIN') (on ~~Windows~~ - OS)
 - [Creeper (on Networks)
 - [Elk-Cloner (on PCs)
- ii) WORM, Write Once Run Many is also a type of virus
 - It is self-replicating (Does not need any human force)
 - It overloads the Hard disk and RAM's Space of computers due to which System becomes slow and it hangs
- iii) TROJAN HORSE, It is a ~~fake~~ software which pretends to be useful but it is not, and when we download it, it infects our system
 - Mainly found in Banking sectors
 - They have Rootkits
 - ↓
 - they are the software packages which modifies the host's OS so that the malware is hidden from the user, i.e. concealed.

iv) Phising. It generally clones a website and creates a duplicate one
→ It mainly tracks our login credentials (ID's, Passwords etc)

v) Ransomware, once it is installed in the system
~~it locks~~^{encrypts} or kidnaps the data and then they ask for ransoms

→ The ransoms are mostly asked to paid virtually through bitcoins so that the developer cannot get caught

→ It is mainly happens in Government sectors

vi) Spyware. It basically tracks our online activities, whenever we download any application from an open source, these spywares may also get installed (as they are very small)

→ The pop-up ads we get while watching a video etc are also a types.

-
- # IPS :- → IPS stands for Intrusion Prevention System
→ Designed to prevent malicious threats and activities detected by IDS in the network.
→ Unlike IDS, IPS not only detects the malicious activity but it takes action (in addition to notifying the administrator)
→ The IPS may drop a packet from the suspicious traffic or release further traffic from that particular IP.