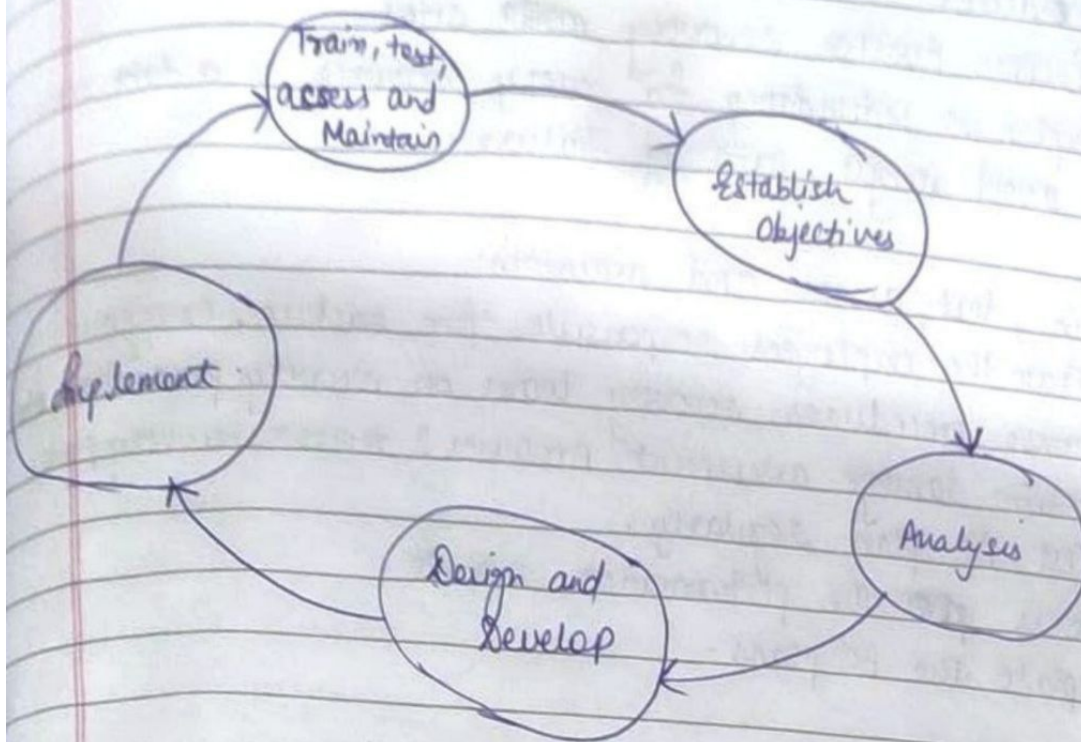


## Business Continuity Planning Life Cycle:



- ① Establish objectives:
- ① Determine Business Continuity Requirements.
  - ② Estimate the scope and budget to achieve requirements.
  - ③ Select BC team.
  - ④ Create ~~the~~ BC policies.

- ② Analysis:
- ① Collect information on data profiles, business processes, etc.
  - ② Conduct a Business Impact Analysis (BIA)
  - ③ Identify critical business processes & assign recovery priorities.
  - ④ Perform risk analysis.
  - ⑤ Perform cost benefit analysis
  - ⑥ Evaluate options.

- ③ Design and develop:
- ① Define team structure and assign individual roles and responsibilities.
  - ② Design data protection strategies & develop infrastructure.
  - ③ Develop contingency solutions, emergency response procedures.
  - ④ Detail recovery & restart procedures.



④ Implement: ④ Implement risk management and mitigation procedures.

⑤ Prepare disaster recovery ~~and~~ sites.

⑥ Implement redundancy for every resource in a data center to avoid single points of failure.

⑤ Train, test, assess and maintain:

④ Train the employees responsible for backup, emergency response procedures, recovery team on recovery procedures, etc.

⑥ Perform damage assessment processes & review recovery plans.

④ Test BC plan regularly.

④ Assess ~~and~~ the performance reports.

④ Update the BC plans.

\* Backup Purposes:

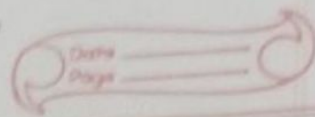
④ Backup is an additional copy of production data, created and retained for the sole purpose of recovering lost or ~~more~~ corrupted ~~data~~ data.

Backup Purpose:

- Disaster Recovery
- Operational Recovery
- Archival.

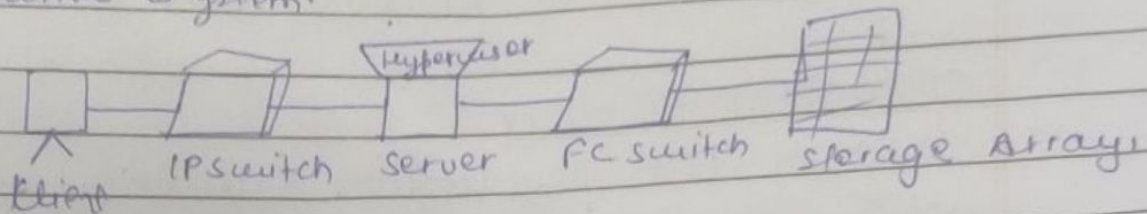


## Unit-3



### \* Failure analysis :-

- involves the analysing ~~the~~ failure of physical and virtual components and implementing mechanisms to overcome the failure
- Single Point of failure → failure of the component that can terminate the availability of the entire system.



For e.g., failure of hypervisor causes disruption of entire system.

### \* Resolving Single Points of Failure :-

- Systems are designed with redundancy such that the system fails only if ~~the~~ all the components in the redundancy group fail.
- This ensures that a failure of single component does not affect data availability.
- Data centres follow guidelines to implement fault tolerance for uninterrupted information availability.
- Analysis is performed to eliminate every single point of failure.

e.g., Configuration of redundant switches for switch failure

② Configuration of multiple <sup>storage</sup> arrays ports for a port failure.

## \* Back-up Purpose :-

### (i) Disaster Recovery :-

- The backup copies are stored at an alternate site, when the primary site is ~~disrupted~~ disrupted due to a disaster.
- Later, the info. can be recalled for restoring at the Disaster Recovery Site (DRS).

### (ii) Operational Recovery :-

- Data in the production environment changes with every business transaction & operation.
- Backups are used to restore data, if data loss or corruption occurs during routine processing.  
e.g., ~~it is common~~ deletion of email can be restored using backup-data

### (iii) Archival :-

- Content addressed storage (CAS) has emerged as as the primary sol<sup>n</sup> for archives, traditional backups are still in use for small and traditional enterprises.

## \* Backup Consideration :-

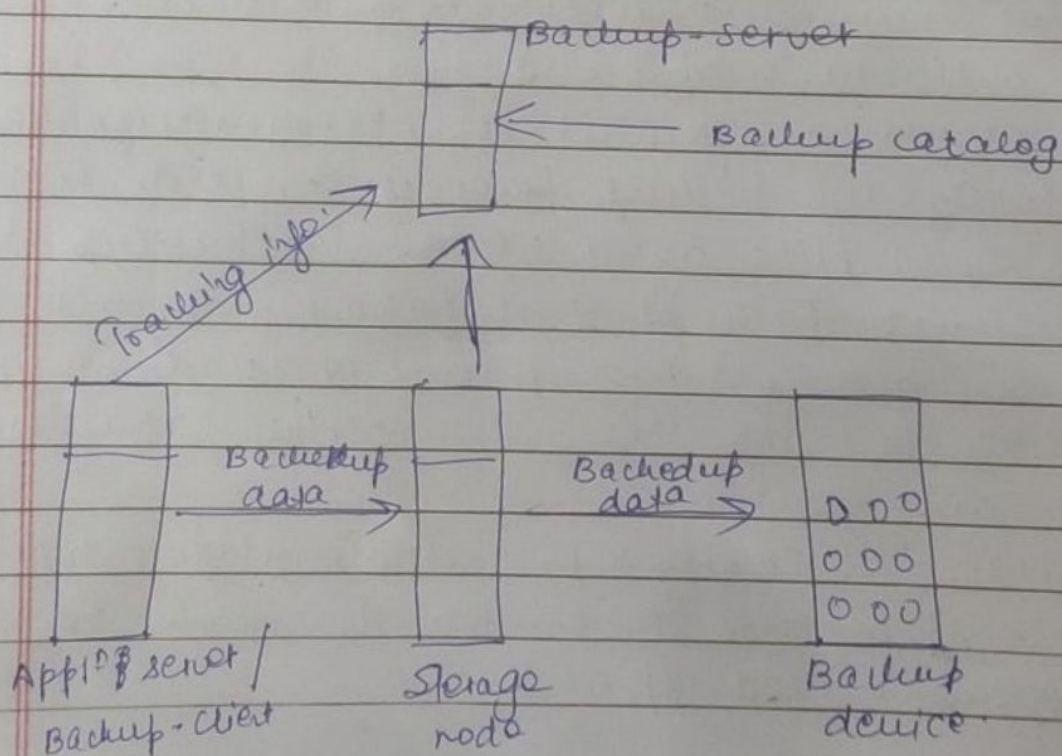
- Primary considerations → RPO, RTO
- RPO :- determines backup frequency.
  - Refers to the point-in-time at which the data must be recovered and the point-in-time ~~to~~ from which to restart business operation
  - Specifies time interval bet<sup>n</sup> two backups  
For e.g., if RPO = 1 day, the data should be backed up once every day.



- RTO :- determines the "backup media type" and determines data recovery time.
- Location, size & no. of files should also be considered because they might affect the backup process.
- Backing up large files takes less time as compared to equal ~~no.~~ amount of data divided into small files.
- Data compression & data duplication should also be considered.
- \* Backup-Methods :-
  - Two methods → Hot backup (online backup)
    - Cold backup (offline " )
  - Hot backup :- the application is up & running & the users can access data during the backup process.
  - Cold backup :- it requires application to be shut down during the backup process.
  - Hot backup is challenging because the data is actively used & changed.
  - If a file is open it is not normally backed-up during the backup process. In such situation an Open File Agent (OFA) to backup the file.
  - Consistent backups of databases can also be done by using a cold backup but a disadvantage associated with this is that the database remains inactive.
  - Certain attributes & permissions attach to a file such as permission, owner also needs to be ~~backup~~ backed-up.

## \* Backup- Architecture :-

- Uses client-server architecture with a backup server & multiple backup clients.
  - Backup server → manages backup operations which contains info. about the backup.
  - Backup configuration contains info. about when to run backup.
  - Backup client → gathers the data to be backed up & sends it to storage node. It also sends the <sup>tracking</sup> info. to the backup server.
  - Storage node → write the data to the backup device.
- Backup-devices is attached directly attached to the storage node.
- Backup SW provides reports that include info. about the amount of data backed-up, no. of complete/incomplete backup and the errors that might have occurred.



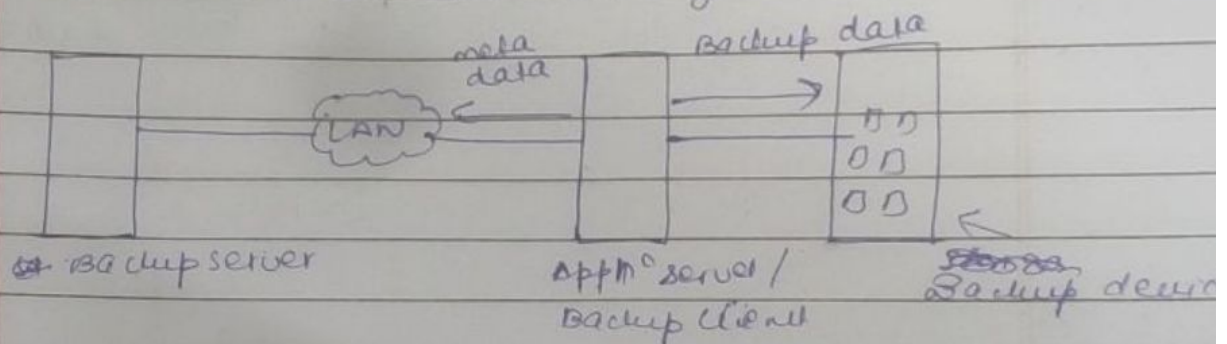


## \* Backup Topologies :-

- (i) DAS → Direct Attached Backup
- (ii) LAN Based Backup
- (iii) SAN " "
- (iv) Mixed topology [LAN + SAN]

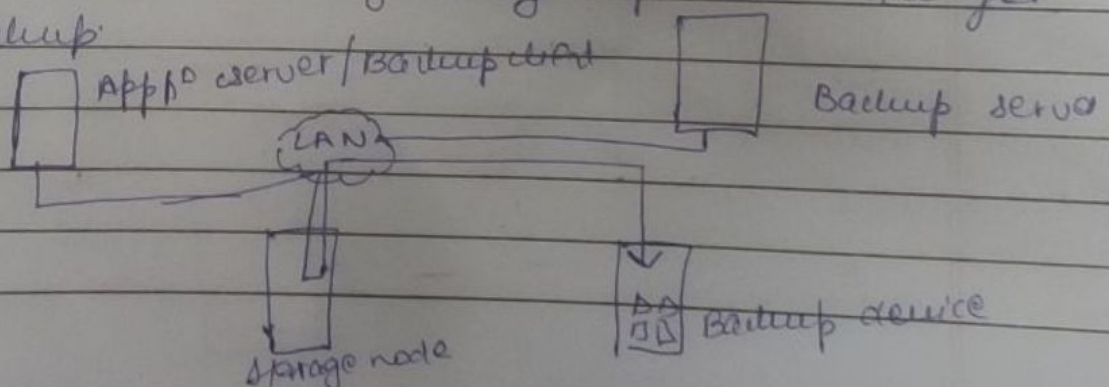
### (i) DAS :-

- Storage node is configured on backup client, backup device is attached directly to the client.
- This configuration ~~reduces~~ reduces the LAN from backup traffic, only the meta data is sent to the backup-server through the LAN.
- Cost ↑ as the environment grows.



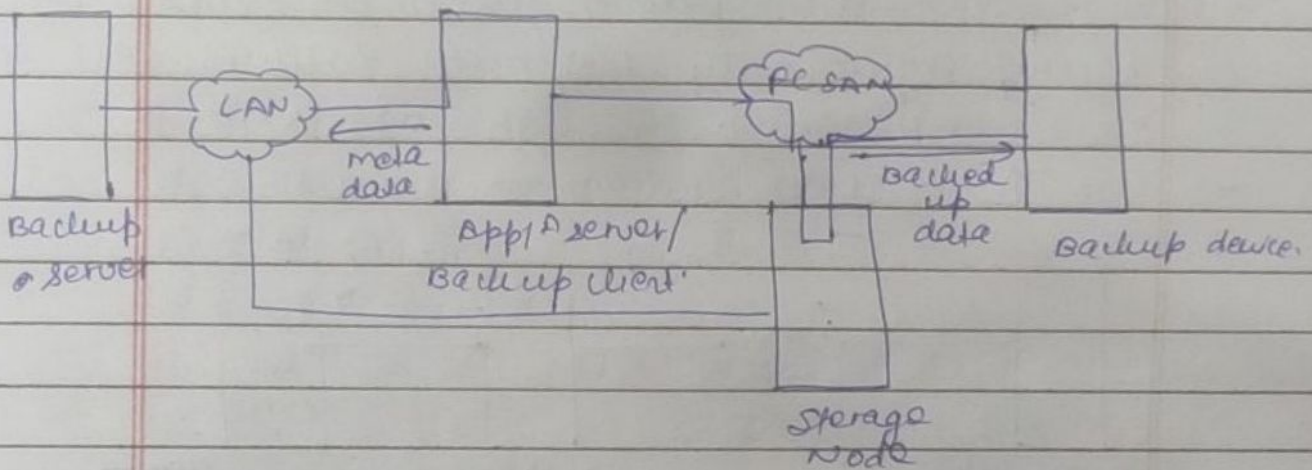
### (ii) LAN :-

- Clients, backup server, storage nodes & Backup devices are connected to LAN.
- The data to be backed-up is transferred from backup-client to the backup device over LAN which affects the n/w performance.
- Can be minimized by using separate n/w for backup.



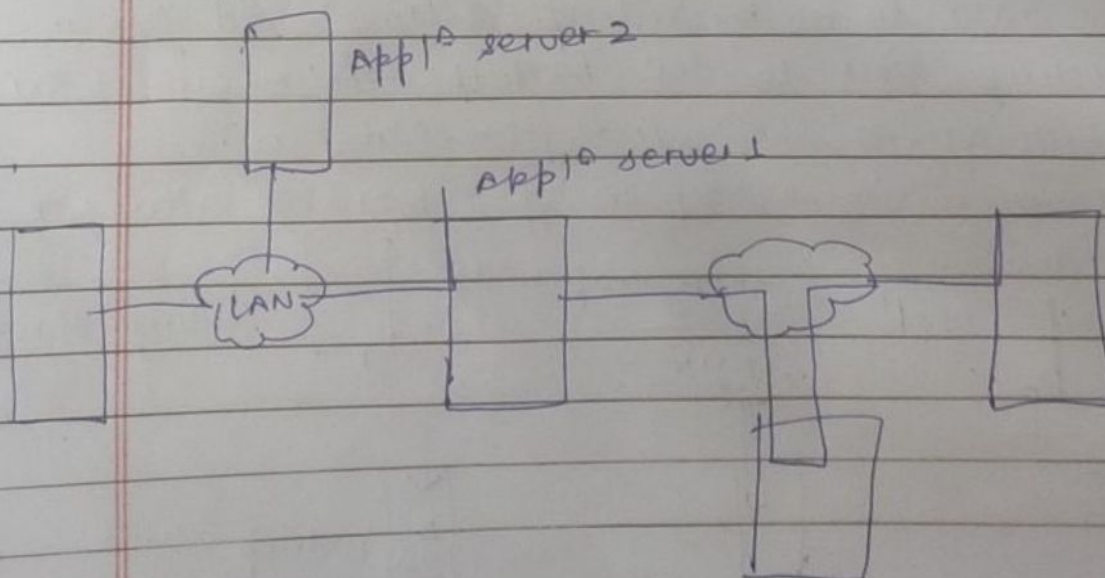
④ SAN :- [also called LAN free backup]

- appropriate when backup device needs to be shared among clients.
- The backup device & clients are attached to SAN.
- The backup data traffic is restricted to SAN and only the backup meta data is transported over the LAN.
- The LAN performance is not degraded in this configuration.



⑤ Hybrid Topologies :-

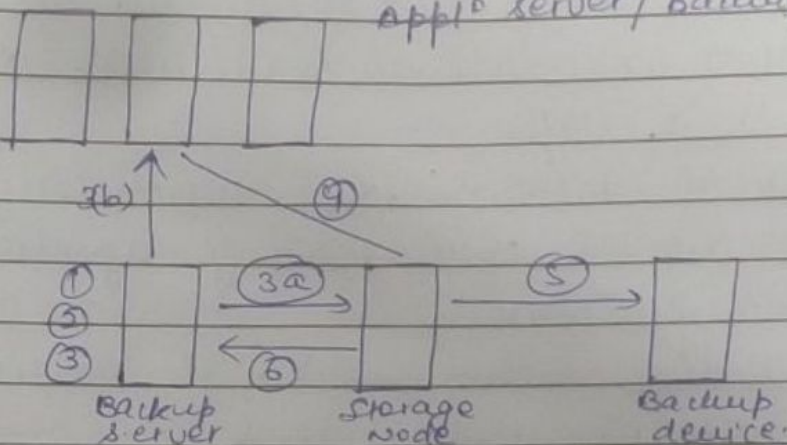
- LAN based + SAN based topologies.
- cost reduction
- improves performance.





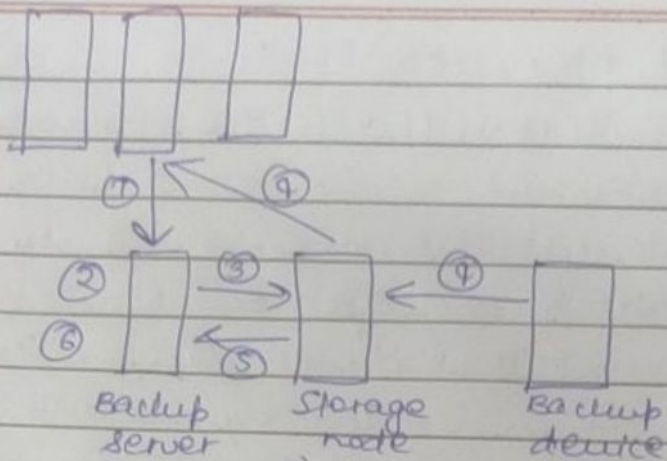
## \* Backup operation :-

- ① Backup server initiates the backup process
  - ② " " retrieves " " related info.
  - ③(a) " " instructs the storage node to load the backup media in backup device.
  - ③(b) Backup server instructs the backup client to send the data to be backed up to storage node
  - ④ Backup clients send the data to storage node and updates the info.
  - ⑤ Storage node sends the data to backup device
  - ⑥ " " " " meta data " " server.
  - ⑦ Backup server updates the info.
- App<sup>l</sup> server / Backup client.



## \* Restore operation :-

- ① Backup client request the backup server for data restore
- ② Backup server identifies the data to be restored.
- ③ " " instructs " storage node to load the backup media in backup device.
- ④ Data is then read & sent to the backup client.
- ⑤ the storage node send the ~~storage~~ restore meta data to the backup server.
- ⑥ Backup server updates the info.

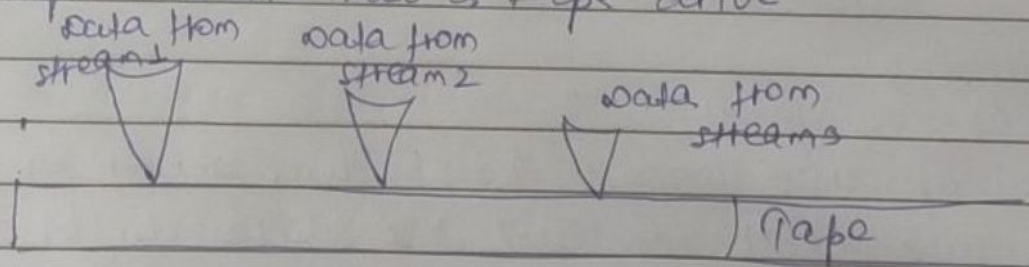


### \* Backup Targets :-

→ Tape & disks are two most commonly used backed-up targets.

### \* Back-up to Tape :-

- low cost solutions used extensively.
- Tape drives are used to read/write data from/to a tape.
- The data is written or read sequentially.
- The tape cassette is composed of magnetic tape in plastic enclosure.
- Tape mounting is the process of inserting a tape cassette into a tape drive.



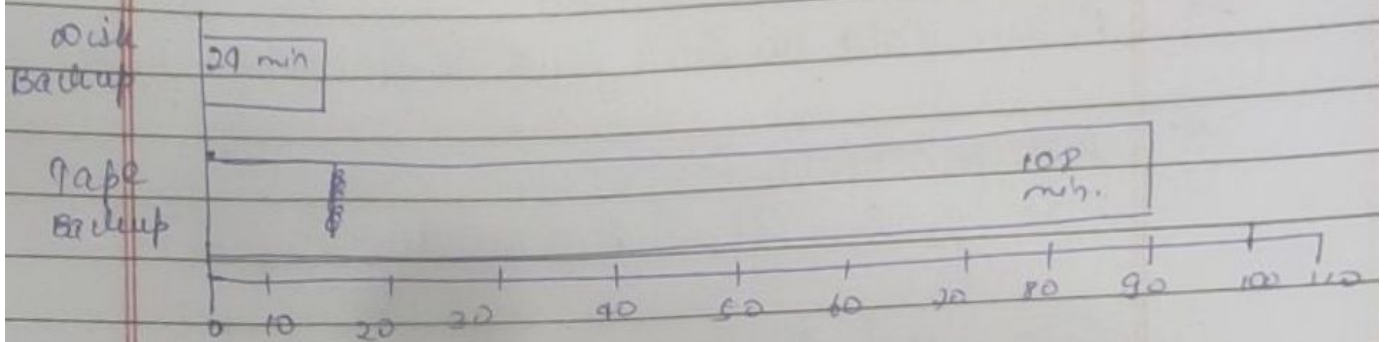
### \* Disadvantage :-

- ① slow backup & recovery operation due to sequential data access.



### \* Backup to disk :-

- Disks replaced tape because they are low cost.
- Better performance
- ease of implementation
- ↑ quality of service.
- RAID protection capabilities
- Data is stored temporarily on disks before sending them to tapes.



### \* Backup-to-Virtual Tape :-

- same as Physical tape except for virtualization of majority of components
- Virtual Tape Library :-
  - uses disk as backup media.
  - better reliability
  - Faster backup & recovery.
  - ~~low~~ <sup>No</sup> maintenance.
  - Easy installation



## \* Data Deduplication for Backup :-

- process of identifying & removing redundant data.
- When a duplicate data is detected during backup & data is discarded and pointer is created to refer the copy of data that is already backed-up.
- Helps to ↓ storage requirement for backup.
- Removes n/w burden.
- Retain data on disk for a longer time.

## \* Two methods :-

- ① File level    ② Sub-file level.

### ① File level :-

- also called single instance storage
- removes copies of identical files.
- simple & fast
- does not address the problem of duplicate content inside the files.

### ② Sub-file level :-

- breaks the file into smaller chunks then uses specialized algorithms to detect duplicate data.

### → Two forms :-

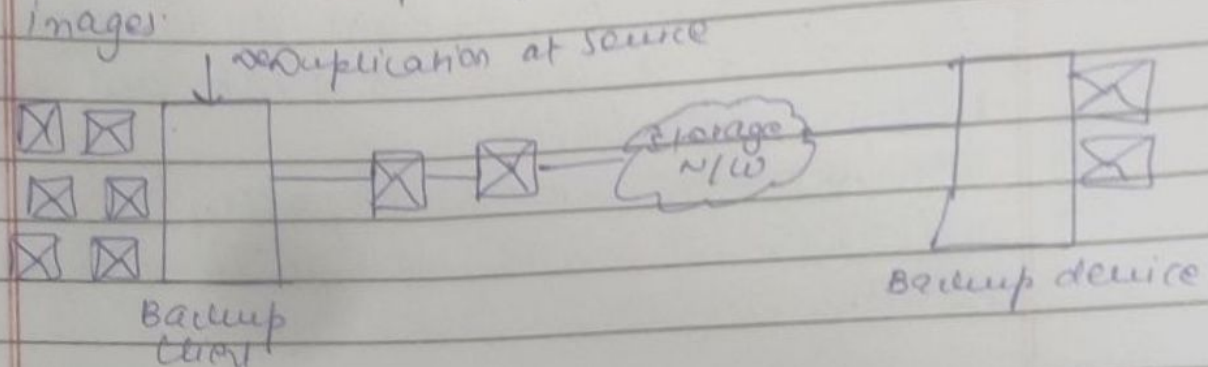
- ① Fixed length block deduplication
- ② Variable " " "



## \* Data Deduplication Implementation :-

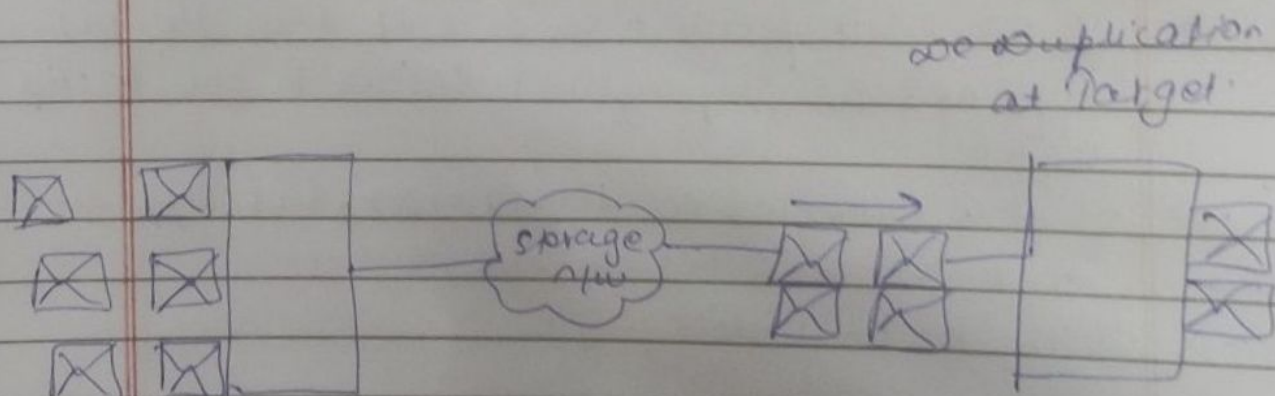
### (i) Source Based :-

- eliminates duplicate data at the source before transmitting it to the backup device.
- ↓ amount of back-up data sent over the n/w.
- requires less n/w bandwidth.
- Reduction in capacity required to store backup images.



### (ii) Target Based :-

- alternative to source based.
- occurs at the backup device.
- the data is deduplicated at the backup device either immediately or at a scheduled time.
- Increased Bandwidth requirements.
- does not requires any changes in the existing backup s/w.



### (ii) Inline deduplication :-

- performs deduplication on the backed up data before it is stored on backed up device
- ↓ storage capacity needed for backup.
- best suited for environment with large backup window.

### (iii) Post Process Deduplication :-

- enables the backed-up data to be stored on the backed-up device at first and then deduplicated later.
- requires more storage capacity.
- suitable for environment with lighter backup window.

### \* Backup in Virtualized environment :-

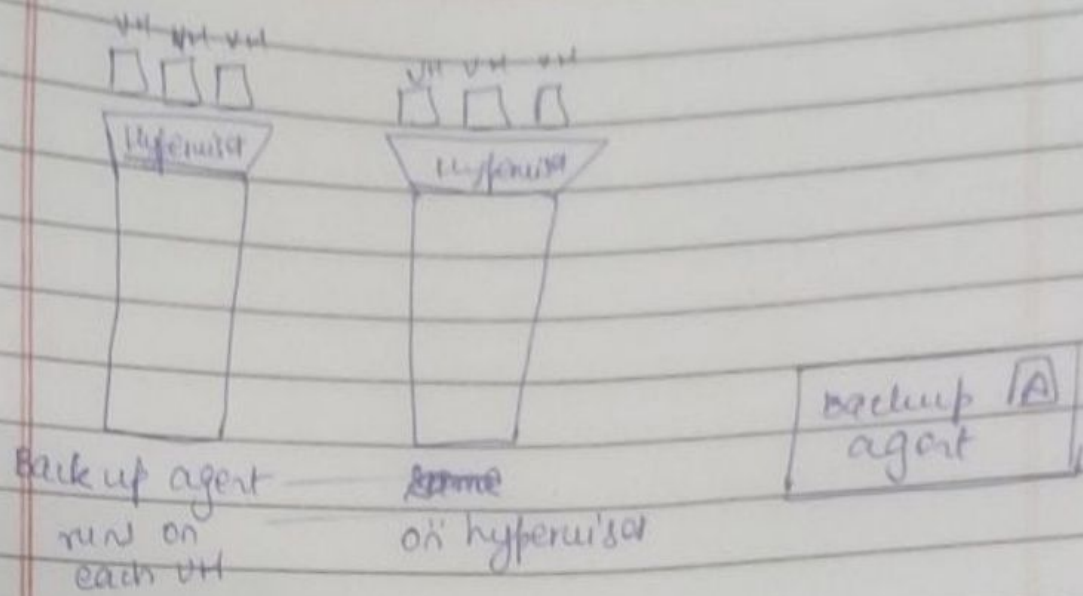
- it is important to backup virtual machine data to prevent its loss due to human or technical error.

#### → Two approaches :-

#### (i) Traditional Backup Approach :-

- Backup-agent is installed either on VMs or on the Hypervisor.
- If the backup agent on a VM, then the VM appears as a physical server to the backup agent.
- If it is installed on Hypervisor, VM appears as a set of files to the agent.
- High CPU utilization.





## ① Image Based Backup Approach :-

- operates at Hypervisor level.
- the backup is saved as single file called as image.
- This image is mounted on separate proxy server which act as a backup client.
- the backup S/W then back-up the image files normally.
- enables quick restoration of VM.

