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package week06Assignment;

import java.util.ArrayList;
//import java.util.Collections;
import java.util.Scanner;

public class App {

    static Scanner sc = new Scanner(System.in);
    static ArrayList <Card> playerOneDeck = new ArrayList<>();
    static ArrayList <Card> playerTwoDeck = new ArrayList<>();

    public static void main(String[] args) {
        System.out.println("Hey, let's play some war\nplayerOne, type
your name: ");
        String namePlayerOne = sc.nextLine();
        playerOneDeck = Deck.createStackOne();

        System.out.println(playerOneDeck);
        System.out.println("playerTwo, your name: ");
        String namePlayerTwo = sc.nextLine();
        playerTwoDeck = Deck.createStackTwo();
        System.out.println(playerTwoDeck);

        System.out.println("Let's Play");
        System.out.println(namePlayerOne + " VS " + namePlayerTwo + "\n" );

        for(int i = 0; i < playerOneDeck.size() && i <
playerTwoDeck.size(); i++ ) {
            //Player.flip(Deck.cardsDeckOne, Player.playerTwoTopCard);

            System.out.println("playerOne's top card is: " +
Player.playerOneTopCard);
            System.out.println("VS");
            System.out.println("playerTwo's top card is: " +
Player.playerTwoTopCard);

            int comparable =
Player.playerOneTopCard.compareTo(Player.playerTwoTopCard);
            System.out.println(Player.determineWinner(Player.playerOneTopCard,
Player.playerTwoTopCard, comparable));
        }

        System.out.println(Player.score(Player.p1Score, Player.p2Score));

    }

}

```