David Paner

panerdavid@berkeley.edu (925)-237-0468 Berkeley, California

WORK/VOLUNTEER EXPERIENCE

Berkeley Engineers and Mentors

Sept. 2017 - Present

Site Leader and Lesson Writer

Berkeley, CA

- Mentored at least 40 elementary/middle school students throughout Berkeley and Oakland through engaging project based science and engineering lessons in order to stimulate their interest in pursuing careers in STEM.
- Managed my team of 4 other colleagues by assigning different roles and providing feedback on any issues or strengths in their performances.
- Designed lessons involving STEM topics and the engineering design process in a way for other mentors to effectively teach elementary/middle school students.

St. Raymond Catholic Church

Oct.2016 - Present

Piano Accompanist

Dublin, CA

- Accompanied children and adult choirs at both rehearsals and live performances.
- Interpreted and personalized performances to accentuate worship during mass.
- Worked individually with soloists in order to facilitate flawless performances of psalms.

Biology 1B Field Research

Jan. 2018 - May 2018

Researcher

Berkeley, California

- Worked with 3 other undergraduate students to research the effect of diet changes on behavior with Argentine ant (*Linepithema humile*) colonies.
- Used R with guidance from my GSI in order to analyze the results from our data.

PROJECTS

Audioflexica

Python

• Utilized PYAudio, PyQtGraph, and OpenGL to create an audio-responsive mesh that used a Perlin noise algorithm to randomize and animate the mesh's terrain.

Amazons

Java

- Created a program to run the Chess variant, *The Game of the Amazons*.
- Coded an AI utilizing the minimax algorithm that is capable of finding a win within 10 moves.

Video Object Detection

Python

Tensorflow based detection adapted to track custom objects through live video.

EDUCATION

University of California, Berkeley

May, 2021

B.A. Computer Science

Berkeley, CA

SKILLS

• Skills: Proficient in Python, Java, Javascript, HTML, and CSS | Familiar with SQL, Scheme