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Model Documentation

Model Detail

This document provides a complete overview of all element details. For simpler and more focused reports, simply copy this initial template and turn off the sections not required.

NOW DCX v1

Type: Package

Status: Proposed. Version . Phase 1.0. Package:

Detail: Created on 1/18/2023. Last modified on 1/18/2023 GUID: {026AF574-80E2-43fd-BD67-CFED4DA94273}

Domain model

Type: Package

Status: Proposed. Version 1.0. Phase 1.0.

Package: NOW DCX v1

Detail: Created on 4/14/2017. Last modified on 4/14/2017 GUID: {39304A2A-D103-42d1-BB31-35A4E4F4BB4C}

A diagram summarizing the key business domain concepts.

<u>Domain model</u> - (Logical diagram) <u>Created By:</u> Bob Hruska on 8/16/2017

Last Modified: 1/17/2023 Version: 1.0. Locked: False

GUID: {E413D5E4-26F6-4ec7-AD19-0376B4872A12}

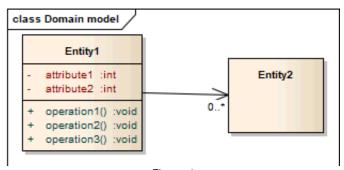


Figure: 1

Entity1

Type: <u>Class</u>

Status: Proposed. Version 1.0. Phase 1.0.

 Package:
 Domain model
 Keywords:

 Detail:
 Created on 1/17/2023. Last modified on 1/17/2023.

 GUID:
 {5552CC34-4D66-4fc7-A56A-80BD20345AE4}

Custom Properties

• isActive = False

Connections

Connector	Source	Target	Notes
Association	Public	Public	
Source -> Destination	Entity1	Entity2	

Attributes

Attribute	Notes	Constraints and tags
attribute1 int		Default:
Private		
attribute2 int		Default:
Private		

Operations

Method	Notes	Parameters
operation1() void		
Public		
operation2() void		
Public		
operation3() void		
Public		

Entity2

Type: Class

Status: Proposed. Version 1.0. Phase 1.0.

Package: Domain model Keywords:

Detail: Created on 1/17/2023. Last modified on 1/17/2023. GUID: {5AFFE082-6889-47c5-8136-60360884E7D4}

Custom Properties

• isActive = False

Connections

Connector	Source	Target	Notes
Association	Public	Public	
Source -> Destination	Entity1	Entity2	

Requirements Model

Type: Package

Status: Proposed. Version . Phase 1.0.

Package: NOW DCX v1

Detail: Created on 5/6/2017. Last modified on 5/16/2017 GUID: {8CD23EB2-D034-4989-8838-7777D59B48A9}

Requirements Model - (Custom diagram) Created By: Bob Hruska on 5/6/2017

Last Modified: 1/18/2023 Version: 1.0. Locked: False

GUID: {7E8209F2-C9CB-459a-9806-3538FEC25D82}

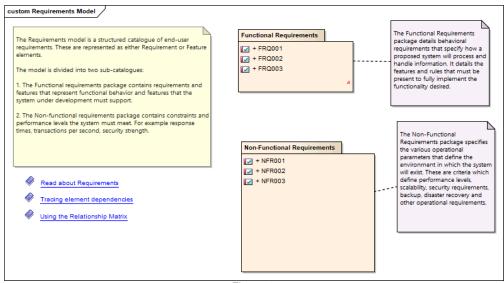


Figure: 2

Functional Requirements

Type: Package

Status: Proposed. Version 1.0. Phase 1.0.

Package: Requirements Model

Detail: Created on 5/6/2017. Last modified on 5/15/2017 GUID: {0B080C04-2C13-42f4-B07F-C07F20F9FCF4}

Functional Requirements - (Requirements diagram)

Created By: Bob Hruska on 5/15/2017

Last Modified: 1/18/2023 Version: 1.0. Locked: False

GUID: {07E20E5F-8032-4696-A7DD-E5D2A219BB3F}

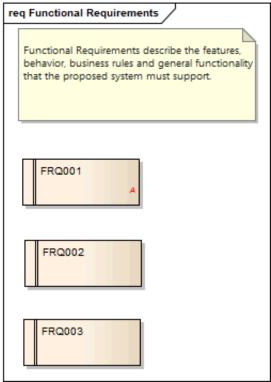


Figure: 3

FRQ001

Type:

Requirement Proposed. Version 1.0. Phase 1.0. Status: Functional Requirements Keywords:

Package: Detail: Created on 1/18/2023. Last modified on 1/18/2023. GUID: {9C332FEF-3CAA-4261-A49A-E43A76A9B4BE}

Connections

Connector	Source	Target	Notes
Realization	Public	Public	
Source -> Destination	Impact Instance	FRQ001	

FRQ002

Type: Requirement

Status: Proposed. Version 1.0. Phase 1.0. Package: Functional Requirements Keywords:

Detail: Created on 1/18/2023. Last modified on 1/18/2023. GUID: {68CF8587-F526-433c-826D-5923B01802A1}

Connections

Connector	Source	Target	Notes
Realization Source -> Destination	Public Impact Instance	Public FRQ002	
	1		

FRQ003

Type: Requirement

Status: Proposed. Version 1.0. Phase 1.0.

Package: Functional Requirements Keywords:

Detail: Created on 1/18/2023. Last modified on 1/18/2023. GUID: {0E94F334-B3AC-4d50-B424-BAD57D403860}

Connections

Connector	Source	Target	Notes
Realization	Public	Public	
Source -> Destination	Impact Instance	FRQ003	

Non-Functional Requirements

Type: Package

Status: Proposed. Version 1.0. Phase 1.0.

Package: Requirements Model

Detail: Created on 5/6/2017. Last modified on 5/6/2017 GUID: {5A87DD0A-5177-416c-AC21-908E503C4865}

 $\underline{\textbf{Non-Functional Requirements}} - (Requirements \ diagram)$

Created By: Bob Hruska on 5/15/2017

Last Modified: 1/18/2023 Version: 1.0. Locked: False

GUID: {AD5FC08E-2A50-4d94-B611-0B55C7F614A1}

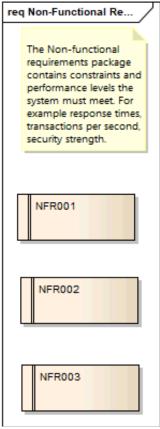


Figure: 4

NFR001

Type: Requirement

Status: Proposed. Version 1.0. Phase 1.0.

Package: Non-Functional Requirements Keywords:

Detail: Created on 1/18/2023. Last modified on 1/18/2023.

GUID: {E4F53714-9068-4c93-BDAD-A9A2300F1D69}

NFR002

Type: Requirement

Status: Proposed. Version 1.0. Phase 1.0.

Package: Non-Functional Requirements Keywords:

Detail: Created on 1/18/2023. Last modified on 1/18/2023. GUID: {966153CA-16BB-4d27-B22D-70CA71AA88E1}

NFR003

Type: Requirement

Status: Proposed. Version 1.0. Phase 1.0.

Package: Non-Functional Requirements Keywords:

Detail: Created on 1/18/2023. Last modified on 1/18/2023. GUID: {37783F46-030E-419d-8BEC-E733DCD44CF0}

Actors

Type: Package

Status: Proposed. Version 1.0. Phase 1.0.

Package: NOW DCX v1

Detail: Created on 4/30/2017. Last modified on 4/30/2017 GUID: {752EEE07-14D7-4c7e-8511-E3689CF8CA08}

Person1

Type: Person

Status: Proposed. Version 1.0. Phase 1.0.

Package: Actors Keywords:

Detail: Created on 8/16/2017. Last modified on 8/16/2017. GUID: {4A222F53-66CA-475d-BF92-20E31EE43F29}

Custom Properties

- _makeComposite = false
- isActive = False

Connections

Connector	Source	Target	Notes
Synchronous	Public	Public	
Source -> Destination	Person1	Impact	
Synchronous	Public	Public	
Source -> Destination	Person1	Impact Instance	

Connector	Source	Target	Notes

Person2

Type: Person

Status: Proposed. Version 1.0. Phase 1.0.

Package: Actors Keywords:

Detail: Created on 1/17/2023. Last modified on 1/17/2023. GUID: {DEFEB465-8C5A-4afc-B0ED-9BAB545B7C49}

Custom Properties

• _makeComposite = false

• isActive = False

Connections

Connector	Source	Target	Notes
Synchronous	Public	Public	
Source -> Destination	Person2	Impact	
Synchronous	Public	Public	
Source -> Destination	Person2	Impact Instance	
		-	

Person3

Type: Person

Status: Proposed. Version 1.0. Phase 1.0.

Package: Actors Keywords:

 Detail:
 Created on 1/18/2023. Last modified on 1/18/2023.

 GUID:
 {7615EC34-E9BE-4dbb-AC55-4334E862C9ED}

Custom Properties

 $\bullet \quad _makeComposite = false \\$

• isActive = False

Connections

Connector	Source	Target	Notes
Asynchronous	Public	Public	
Source -> Destination	Person3	Impact	

Connector	Source	Target	Notes
Asynchronous	Public	Public	
Source -> Destination	Person3	Impact Instance	
		1	

Use Case Model

Type:

Package Proposed. Version 1.0. Phase 1.0. NOW DCX v1 Status:

Package:

Created on 4/14/2017. Last modified on 4/28/2017 Detail: GUID: {242D23DD-9005-4cb5-B5B0-07A6A7A27CEC}

<u>Use Case Context</u> - (C4 Use Case diagram) Bob Hruska *on* 5/15/2017 Created By:

Last Modified: 1/17/2023 Version: 1.0. Locked: False

GUID: $\{27669EE7\text{-}9678\text{-}434a\text{-}ACF6\text{-}583758D4D0B5}\}$

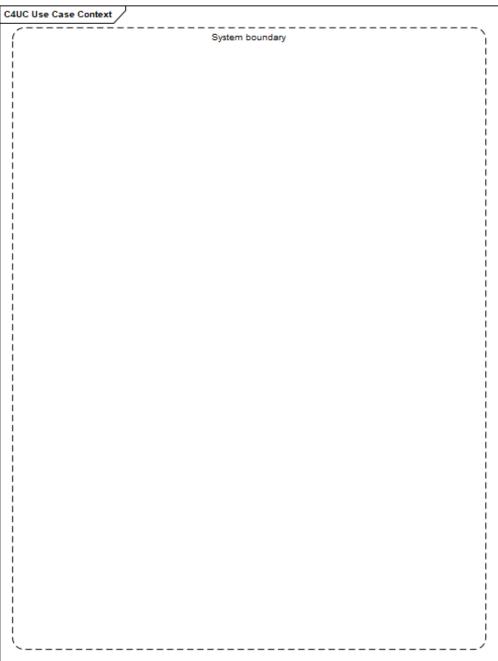


Figure: 5

Context

Type: **Package**

Proposed. Version 1.0. Phase 1.0. NOW DCX v1 Status:

Package:

Detail: Created on 4/14/2017. Last modified on 4/14/2017 {2DE9ADA3-235F-4ad4-B0EB-2F9FEC1AE6EB} GUID:

A high-level diagram that sets the scene; including key system dependencies and people (actors/ roles/ personas/

Context - (C4 Context diagram) Created By: Bob Hruska on 5/6/2017 Last Modified: 1/18/2023 Version: 1.0. Locked: False

GUID: {72E471AE-B9DE-4189-99DC-2B9A0813D112}

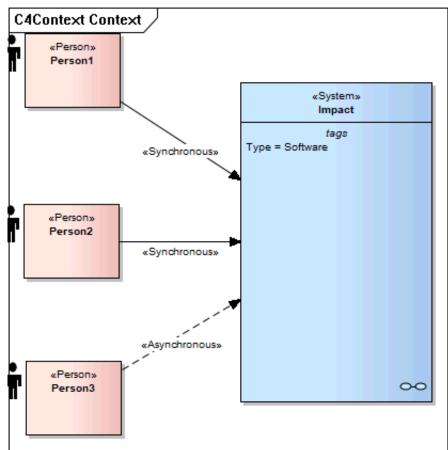


Figure: 6

Impact

Type: Status:

<u>System</u> Proposed. Version 1.0. Phase 1.0.

Package: Context Keywords:

Detail: Created on 8/16/2017. Last modified on 1/18/2023. GUID: {61688D8D-4075-4335-B85F-24A96A89DA16}

Custom Properties

• _makeComposite = true

 $\bullet \ \ \, _defaultDiagramType = C4 \ Structural \ Diagrams::Container$

• _subtypeProperty = C4 Elements::System under design::Type

• isActive = False

<u>Tagged Values</u>
• Type = Software. Values: Software, Other

Connections

Connector	Source	Target	Notes	
Synchronous	Public	Public		
Source -> Destination	Person1	Impact		
Synchronous	Public	Public		
Source -> Destination	Person2	Impact		
Asynchronous	Public	Public		
Source -> Destination	Person3	Impact		

C4 Container diagram: System under design1

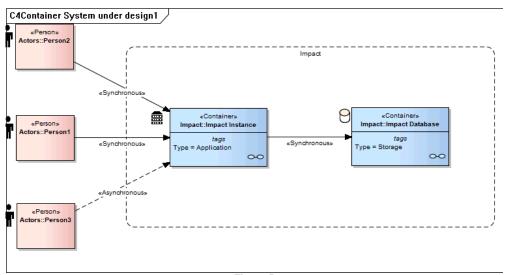


Figure: 7

Impact Database

Container Type:

Status: Proposed. Version 1.0. Phase 1.0.

Package:

Context Keywords: Created on 8/16/2017. Last modified on 1/18/2023. Detail:GUID: {927ED602-16EE-412e-931B-F0EB54C1698E}

Custom Properties

- _makeComposite = true
- $\bullet \ \ \, _defaultDiagramType = C4 \ Structural \ Diagrams::Component$
- _subtypeProperty = C4 Elements::Container::Type
- isActive = False

Tagged Values

• Type = Storage. Values: Application, Storage, Service

Connections

Connector	Source	Target	Notes
Synchronous	Public	Public	
Source -> Destination	Impact Instance	Impact Database	

C4 Component diagram: Container2

C4Component Container2

Figure: 8

Impact Instance

Type:

<u>Container</u> Proposed. Version 1.0. Phase 1.0. Status:

Package: Context Keywords:

Detail: Created on 8/16/2017. Last modified on 1/18/2023. GUID: {0BD554B5-D4A4-446b-BE53-1A13C8B69EAE}

Responsibilities (external requirements)

- FRQ001 (Proposed, Medium difficulty)
- FRQ002 (Proposed, Medium difficulty)
- FRQ003 (Proposed, Medium difficulty)

Custom Properties

- _makeComposite = true
- _defaultDiagramType = C4 Structural Diagrams::Component
- _subtypeProperty = C4 Elements::Container::Type
- isActive = False

Tagged Values

• Type = Application.
Values: Application, Storage, Service

Connections

Connector	Source	Target	Notes
Synchronous	Public	Public	
Source -> Destination	Impact Instance	Impact Database	
Synchronous	Public	Public	
Source -> Destination	Person2	Impact Instance	
Synchronous	Public	Public	
Source -> Destination	Person1	Impact Instance	
Asynchronous	Public	Public	
Source -> Destination	Person3	Impact Instance	
Realization	Public	Public	
Source -> Destination	Impact Instance	FRQ001	
Realization	Public	Public	
Source -> Destination	Impact Instance	FRQ002	
Realization	Public	Public	
Source -> Destination	Impact Instance	FRQ003	

C4 Component diagram: Container1 包 割 «Component» Component1 «Synchronous»

Figure: 9

Component1

Type: Status:

C4Component Container1

«Component»

Component2

Component
Proposed. Version 1.0. Phase 1.0.

Context Keywords: Package:

Detail: Created on 8/16/2017. Last modified on 8/16/2017. GUID: {592039FB-A8C3-45e3-8EC8-C566C7F3F208}

Custom Properties

- _makeComposite = true
- $\bullet \ \ \, _defaultDiagramType = C4 \ Structural \ Diagrams::Class$
- $\bullet \ \ is Indirectly Instantiated = True \\$

Connections

Connector	Source	Target	Notes
Synchronous	Public	Public	
Source -> Destination	Component2	Component1	

C4 Class diagram: Component1

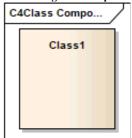


Figure: 10

Class1

Type: Class

Status: Proposed. Version 1.0. Phase 1.0.

Package: Context Keywords:

Detail: Created on 8/16/2017. Last modified on 8/16/2017. GUID: {DCF76B62-4531-433c-95A4-E5784B78C7BB}

Custom Properties

• isActive = False

Component2

Type:

Component Proposed. Version 1.0. Phase 1.0. Status:

Package: Context Keywords:

Detail: Created on 8/16/2017. Last modified on 8/16/2017. GUID: {C3EB5B5D-4A09-4cbe-A68B-6E422991A891}

Custom Properties

• _makeComposite = true

• _defaultDiagramType = C4 Structural Diagrams::Class

 $\bullet \ \ is Indirectly Instantiated = True$

Connections

ource	Target	Notes
	Public	
omponent2	Component1	

C4 Class diagram: Component2

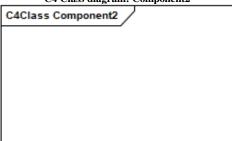


Figure: 11

Containers

Type: **Package**

Proposed. Version 1.0. Phase 1.0. NOW DCX v1 Status:

Package:

Detail: Created on 4/14/2017. Last modified on 5/15/2017 GUID: {C9B5A5BD-24EB-4ba1-9DF4-BFDD4628500F}

A container diagram shows the high-level technology choices, how responsibilities are distributed across them and how the containers communicate.

Scenarios

Type: Package

Status: Proposed. Version 1.0. Phase 1.0.

Package: Containers

Detail: Created on 5/15/2017. Last modified on 5/15/2017 GUID: {A9E8C2F5-A825-49ea-9A1B-408491844414}

 $\underline{Scenarios} - (Interaction \ diagram)$

Created By: Bob Hruska on 5/16/2017

Last Modified: 5/16/2017 Version: 1.0. Locked: False

GUID: {059A866B-A0EB-4433-ACF9-D94F211CDB02}

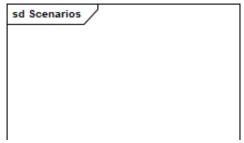


Figure: 12

Components

Type: Package

Status: Proposed. Version 1.0. Phase 1.0.

Package: NOW DCX v1

Detail: Created on 4/14/2017. Last modified on 5/15/2017 GUID: {40ABA49F-8E65-4c86-B2A0-EE923803E348}

For each container, a component diagram lets you see the key logical components and their relationships.

Scenarios

Type: Package

Status: Proposed. Version 1.0. Phase 1.0.

Package: Components

Detail: Created on 8/16/2017. Last modified on 5/15/2017 GUID: {A3930FA5-C071-42cd-B33D-174A6909DA07}

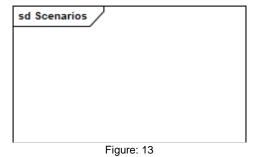
 $\underline{Scenarios} \cdot (Interaction \ diagram)$

Created By: Bob Hruska on 8/16/2017

Last Modified: 8/16/2017

Version: 1.0. Locked: False

GUID: {83374AA0-D506-4fa9-A2D1-29EDBA985CD5}



Classes

Type: Package

Status: Proposed. Version 1.0. Phase 1.0.

Package: NOW DCX v1

 Detail:
 Created on 4/14/2017. Last modified on 4/14/2017

 GUID:
 {2BB8B5E5-A92C-4ce1-A9CF-0C324CC93EAE}

This is an optional level of detail and I will draw a small number of high-level UML class diagrams if I want to explain how a particular pattern or component will be (or has been) implemented. The factors that prompt me to draw class diagrams for parts of the software system include the complexity of the software plus the size and experience of the team. Any UML diagrams that I do draw tend to be sketches rather than comprehensive models.