



北京交通大学

图像处理与机器学习 基础实验

实验六 图像边缘提取



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实验数据

-- 源图像：CMU等大学Face Detection/Recognition 收集的公开数据库

-- 格式：*.raw

FILE1.raw	FILE10.raw	FILE11.raw	FILE12.raw	FILE13.raw
FILE14.raw	FILE15.raw	FILE16.raw	FILE17.raw	FILE18.raw
FILE19.raw	FILE2.raw	FILE20.raw	FILE21.raw	FILE22.raw
FILE23.raw	FILE24.raw	FILE25.raw	FILE26.raw	FILE27.raw





空间域滤波

➤ 基于一阶差分的图像增强

$$G_x = (z_3 + 2z_6 + z_9) - (z_1 + 2z_4 + z_7)$$

$$G_y = (z_7 + 2z_8 + z_9) - (z_1 + 2z_2 + z_3)$$

z_1	z_2	z_3
z_4	z_5	z_6
z_7	z_8	z_9

-1	0	1	-1	-2	-1
-2	0	2	0	0	0
-1	0	1	1	2	1

Sobel 算子



空间域滤波

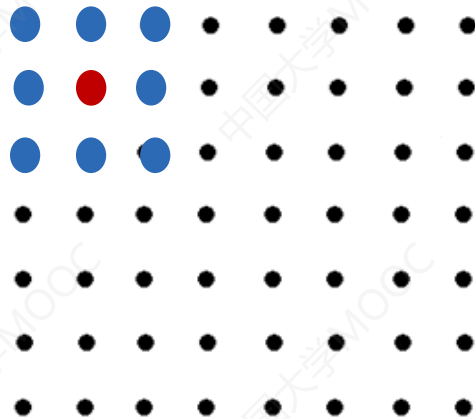
$$y(j,i) = \sum_m \sum_n h(m,n) x(j+m, i+n)$$

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$$h(m,n) =$$

-1	0	1
-2	0	2
-1	0	1

-1	-2	-1
0	0	0
1	2	1





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管理器

MFCApplication1View.h

MFCApp

cation1

//边缘提取

int sobelFlag;

int* sob_x, * sob_y;

BYTE* outSobelx, * outSobely;

void sobel(BYTE*, int, int, int*, int*);

void tranByte(int*, BYTE*, int, int);

```
void CMFCApplication1View::sobel(BYTE* window, int wid, int hei, int* sob_x, int* sob_y)
```

```
{  
    int so_x[9]; //horizontal  
    so_x[0] = -1;  
    so_x[1] = 0;  
    so_x[2] = 1;  
    so_x[3] = -2;  
    so_x[4] = 0;  
    so_x[5] = 2;  
    so_x[6] = -1;  
    so_x[7] = 0;  
    so_x[8] = 1;  
  
    int so_y[9];  
    so_y[0] = -1;  
    so_y[1] = -2;  
    so_y[2] = -1;  
    so_y[3] = 0;  
    so_y[4] = 0;  
    so_y[5] = 0;  
    so_y[6] = 1;  
    so_y[7] = 2;  
    so_y[8] = 1;  
  
    int i, j, m, n;  
    BYTE block[9];  
  
    int value;  
    for (i = 0; i < hei; i++)  
        for (j = 0; j < wid; j++)  
        {  
            if (i == 0 || j == 0 || i == hei - 1 || j == wid - 1)  
            {  
                sob_x[i * wid + j] = 0;  
                sob_y[i * wid + j] = 0;  
            }  
  
            else  
            {  
                //pick up 3*3 block  
                for (m = -1; m < 2; m++)  
                    for (n = -1; n < 2; n++)  
                        block[(m + 1) * 3 + n + 1] = window[(i + m) * wid + j + n];  
  
                value = convolution(so_x, block);  
                sob_x[i * wid + j] = value;  
  
                value = convolution(so_y, block);  
                sob_y[i * wid + j] = value;  
            }  
        }  
}
```



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```
int CMFCApplication1View::convolution(int* operatr, BYTE* block)
{
    int value;
    int i, j;
    value = 0;
    for (i = 0; i < 3; i++)
        for (j = 0; j < 3; j++)
            value += operatr[i * 3 + j] * block[i * 3 + j];

    return value;
}
```



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谢 谢

本课程所引用的一些素材为主讲老师多年的教学积累，来源于多种媒体及同事和同行的交流，难以一一注明出处，特此说明并表示感谢！