

图像处理与机器学习 基础实验



> 实验数据

-- 源图像: 被噪声污染的图像

-- 格式: *.raw

- Pulse_Noised_Image.raw
 - Gaussian_Noised_Image.raw
- Multiplicative_Noised_Image.raw
 - Additive_Noised_Image.raw











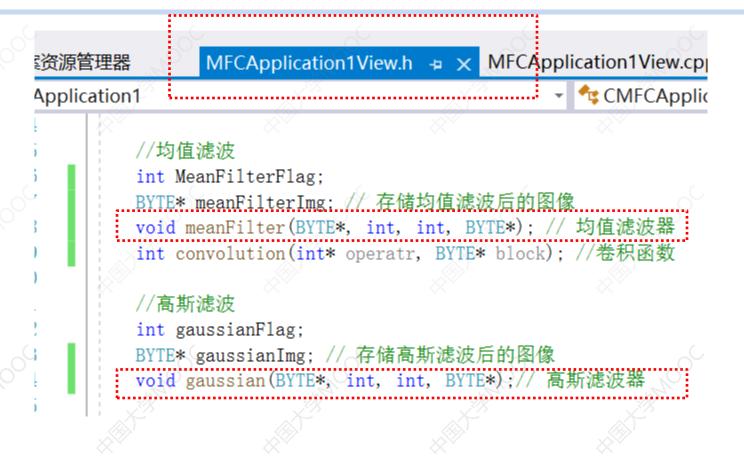
无标题 -- MFCApplication1

文件(F) 编辑(E) 视图(V) 帮助(H) 打开bmp图像 直方图绘制 直方图均衡 均值滤波 高斯滤波 中值滤波 sobel算子边缘提取 形态学处理











空间域滤波

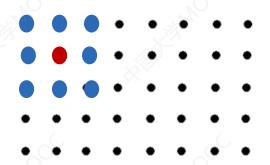
$$y(j,i) = \sum \sum h(m,n)x(j+m,i+n)$$

均值滤波

高斯滤波

$$h(m,n) = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \times \frac{1}{n}$$

>





```
_yoid CMFCApplication1View::meanFilter(BYTE* image, int width, int heigth, BYTE* outImg)
    int smth[9];
    int i, j, m, n;
   BYTE block[9]:
    int value:
    for (i = 0: i < 9: i++)
        smth[i] = 1:
    for (i = 0; i < height; i++)
        for (i = 0: i < width: i++)
            if (i == 0 | | i == 0 | | i == height - 1 | j == width - 1)
                outImg[i * width + j]=0:
            else
                for (m = -1: m < 2: m++)
                    for (n = -1: n < 2: n++)
                        block[(m + 1) * 3 + n + 1] = image[(i + m) * width + j + n];
                value = convolution(smth, block);
                outImg[i * width + j] = BYTE(value \( 9. \);
```



```
□ int CMFCApplication1View::convolution(int* operatr, BYTE* block)
int value;
int i, j;
value = 0:
for (i = 0; i < 3; i++)
    for (j = 0; j < 3; j++)
         value += operatr[i * 3 + j] * block[i * 3 + j];
return value;
```

```
□void CMFCApplicationlView::gaussian(BYTE* image, int width, int heigth, BYTE* outImg)
int smth[9];
int i, j, m, n;
BYTE block[9];
int value;
                                                      16
smth[0] = 1; smth[4] = 4:
smth[1] = 2; smth[5] = 2:
smth[2] = 1; smth[6] = 1:
smth[3] = 2; smth[7] = 2;
            smth[8] = 1:
 for (i = 0; i < height; i++)
    for (j = 0; j < width; j++)
        if (i == 0 | j == 0 | i == height - 1 | j == width - 1)
            outImg[i * width + j] = 0;
         else
            for (m = -1: m < 2: m++)
                for (n = -1; n < 2; n++)
             block[(m + 1) * 3 + n + 1] = image[(i + m) * width + j + n];
            value = convolution(smth, block);
             outImg[i * width + i] = BYTE(value / 16.) :
```





无标题 - MFCApplication1

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谢谢

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