

## PAUL ANGLAND

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<https://github.com/pangland>

## PROJECTS

### EasySeating

<https://easyseating.herokuapp.com/#/>

<https://github.com/pangland/ProjectSetup>

*EasySeating is an Opentable-inspired single page web app made using React and the Rails framework.*

- Connected searchbar input to AJAX requests so that restaurant options are rendered in real-time
- Created reusable, DRY React components to improve readability and scalability
- Utilized ActiveRecord functions and database indexing to simplify and expedite complicated searches

### ExplodingNumbers

<https://pangland.github.io/JavaScript-Proposal/>

<https://github.com/pangland/JavaScript-Proposal>

*ExplodingNumbers is a mathematical matching game that 'explodes' in difficulty the longer you take.*

- Used HTML5 Canvas for rendering the game and animating all onscreen behavior
- Assigned mouse behavior to event listeners to promote easy interactivity with the game screen

## SKILLS

JavaScript, Ruby, Rails, RSpec, React, Redux, jQuery, SQL, HTML, CSS, Git, Java, Matlab

## EXPERIENCE

### Software Engineer

*Laboratory for Laser Energetics, Rochester, NY*

*May 2014 - December 2016*

- Created a custom simulated annealing algorithm that optimized complex multiparameter data profiles
- Improved efficiency of comparison between synthetic and real data by one order of magnitude
- Designed a way to find error of plasmas that underwent the Angular Filter Refractometry diagnostic.

## Education

**App Academy, New York, NY**

*July 2016 - September 2016*

- Rigorous 1000-hour software development curriculum with < 3% acceptance rate
- Topics include: TDD, scalability, algorithms, OOP, coding style, and web development best practices

**University of Rochester, Rochester, NY**

*August 2011 - May 2015*

- Bachelor of Science, Physics
- Professor's Choice Award for Best Natural Science Research, 2015