

3. 列表

无序列表：遍历

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❖ template <typename T>

```
void List<T>::traverse( void ( * visit )( T & ) ) { //函数指针
```

```
    Posi(T) p = header;
```

```
    while ( ( p = p->succ ) != trailer ) visit( p->data );
```

```
}
```

❖ template <typename T>

```
template <typename VST>
```

```
void List<T>::traverse( VST & visit ) { //函数对象
```

```
    Posi(T) p = header;
```

```
    while ( ( p = p->succ ) != trailer ) visit( p->data );
```

```
}
```