1.绪论

迭代与递归

Max2

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# 迭代1

```
10 . . . x1 . . . . . hi
```

```
\diamond void max2(int A[], int lo, int hi, int & x1, int & x2) { // 1 < n = hi - lo
    for (x1 = lo, int i = lo + 1; i < hi; i++ ) //扫描A[lo, hi), 找出A[x1]
       if (|A[x1] < A[i] |) x1 = i; // hi - lo - 1 = n - 1
    for ( x2 = lo, int i = lo + 1; i < x1; i++) //扫描A[lo, x1)
       if (|A[x2] < A[i] |) x2 = i; // x1 - lo - 1
    for ( int i = x1 + 1; i < hi; i++ ) //再扫描A(x1, hi), 找出A[x2]
       if (A[x2] < A[i]) x2 = i; // hi - x1 - 1
 } //无论如何, 比较次数总是Θ(2n - 3)
```

### 迭代2

❖ 比较次数可否进一步减少呢?分而治之!

```
\diamond void max2( int A[], int lo, int hi, int & x1, int & x 2) { // 1 < n = hi-lo
    if ( | A[x1 = lo] < A[x2 = lo + 1] | ) swap(x1, x2);
    for ( int i = lo + 2; i < hi; i++ )
       if ( A[x2] < A[i]
          if (|A[x1] < A[x2 = i]|)
             swap(x1, x2);
❖最好情况,1 + (n - 2)*1 = n - 1

◆最坏情况 , 1 + (n - 2)*2 = 2n - 3
```

## 递归 + 分治

```
❖ void max2( int A[], int lo, int hi, int & x1, int & x2 ) {
    if (| hi <= lo + 3 |) { trivial(A, lo, hi, x1, x2); return; } //T(3) <=
    int mi = (lo + hi)/2; //divide
    int x1L, x2L; max2( A, lo, mi, x1L, x2L );
    int x1R, x2R; max2( A, mi, hi, x1R, x2R );
    if (| A[x1L] > A[x1R] |) {
       x1 = x1L; x2 = | A[x2L] > A[x1R] | ? x2L : x1R;
    } else {
       x1 = x1R; x2 = | A[x1L] > A[x2R] | ? x1L : x2R;
    } //1 + 1 = 2
 } //T(n) = 2*T(n/2) + 2 <= |5n/3 - 2|;借助数据结构,还可进一步优化(第10章)
```

### Master Theorem

### ❖[AHU-74], p64, Theorem 2.1

Recurrence	Solution	Examples
T(n) = T(n-1) + 1	Ø(n)	向量求和之线性递归版
T(n) = T(n-1) + n	0(n <sup>2</sup> )	列表起泡排序之线性递归版
T(n) = 2*T(n-1) + 1	0(2 <sup>n</sup> )	Hanoi塔、Fibonacci数
T(n) = 2*T(n-1) + n	Ø(2 <sup>n</sup> )	
T(n) = T(n/2) + 1	<b>⊘</b> (logn)	向量的二分查找
T(n) = T(n/2) + n	Ø(n)	列表的二分查找
T(n) = 2*T(n/2) + 1	Ø(n)	向量求和之二分递归版
T(n) = 2*T(n/2) + n	<b>⊘</b> (nlogn)	归并排序