

# Foundations of Audio Signal Processing:

## Exercise sheet 4

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### Exercise 4.1.

$$\left\| \sum_{j=1}^n x_j \right\|^2 = \left( \sum_{j=1}^n x_j, \sum_{i=1}^n x_i \right) = \sum_{j=1}^n \left( x_j, \sum_{i=1}^n x_i \right) = \sum_{j=1}^n x_j \cdot \sum_{i=1}^n x_i = \sum_{j=1}^n \sum_{i=1}^n x_j \cdot x_i = \sum_{j=1}^n \sum_{i=1}^n (x_i, x_j) \quad (1)$$

Because of orthogonality of  $x$ ,  $(x_i, x_j) = 0$  for  $i \neq j$  (2)

$$\text{So (1)} = \sum_{j=1}^n (x_j, x_j) = \sum_{j=1}^n \|x_j\|^2 \quad (3)$$



**Exercise 4.2.**

**(a).**

$$d(x, y) = |x - y| = \sqrt{(Re(x) - Re(y))^2 + (Im(x) - Im(y))^2} \quad (4)$$

property 1  
(5)

$$(Re(x) - Re(y))^2 \geq 0, (Im(x) - Im(y))^2 \geq 0 \Rightarrow \quad (6)$$

$$\sqrt{(Re(x) - Re(y))^2 + (Im(x) - Im(y))^2} \geq 0 \quad (7)$$

property 2  
(8)

$\Rightarrow$   
(9)

$$\sqrt{(Re(x) - Re(y))^2 + (Im(x) - Im(y))^2} = 0 \Rightarrow (Re(x) - Re(y))^2 + (Im(x) - Im(y))^2 = 0 \quad (10)$$

$$\Rightarrow Re(x) = Re(y), Im(x) = Im(y) \Rightarrow x = y \quad (11)$$

$\Leftarrow$   
(12)

$$x = y \Rightarrow Re(x) = Re(y), Im(x) = Im(y) \Rightarrow \sqrt{(Re(x) - Re(y))^2 + (Im(x) - Im(y))^2} = 0 \quad (13)$$

$$\text{So, } d(x, y) = 0 \Leftrightarrow x = y \quad (14)$$

property 3  
(15)

$$d(x, y) = \sqrt{(Re(x) - Re(y))^2 + (Im(x) - Im(y))^2} = \quad (16)$$

$$\sqrt{((-1) \cdot (Re(x) - Re(y)))^2 + ((-1) \cdot (Im(x) - Im(y)))^2} = \quad (17)$$

$$\sqrt{(Re(y) - Re(x))^2 + (Im(y) - Im(x))^2} = d(y, x) \quad (18)$$

property 4  
(19)

$$\forall x, y, z \in \mathbb{C} \quad |x - z| \leq |x - y| + |y - z| \quad (20)$$

because they can be treated as points on the Euclidean plane with coordinates Re, Im  
(21)

All 4 properties hold, so it is a metric  
(22)

**(b).**

$$d(x, y) = |x| \cdot |y| \quad (23)$$

$$\text{Let } x=y. \text{ Then } d(x, x) = |x|^2 = \operatorname{Re}(x) + \operatorname{Im}(x) \text{ not always equals } 0. \quad (24)$$

$$\text{Property 3 doesn't hold, so it is not a metric} \quad (25)$$

(c).

$$d(x, y) = \begin{cases} 1 & \text{if } y \neq x \\ 0 & \text{else} \end{cases} \quad (26)$$

Property 1  
(27)

By definition,  $d(x, y)$  is always  $\geq 0$   
(28)

Property 2  
(29)

By definition,  $d(x, x) \Leftrightarrow 0$   
(30)

Property 3  
(31)

$$d(x, y) = \begin{cases} 1 & \text{if } y \neq x \\ 0 & \text{else} \end{cases} \quad (32)$$

$$d(y, x) = \begin{cases} 1 & \text{if } x \neq y \\ 0 & \text{else} \end{cases} \quad (33)$$

$$d(x, y) = d(y, x) \quad (34)$$

Property 4  
(35)

$$d(x, z) \in \{0, 1\}, d(x, y) + d(y, z) \in \{0, 1, 2\} \quad (36)$$

The only case, where  $d(x, z) > d(x, y) + d(y, z)$  is  $d(x, z) = 1$  and  $d(x, y) + d(y, z) = 0$   
(37)

In this case  $x = y = z$ , which means  $d(x, z) = 0$ , which contradicts with  $d(x, z) = 1$   
(38)

So, this case never happens.  
(39)

All 4 properties hold, so it is a metric  
(40)