

Tools for Exploratory Network Analysis

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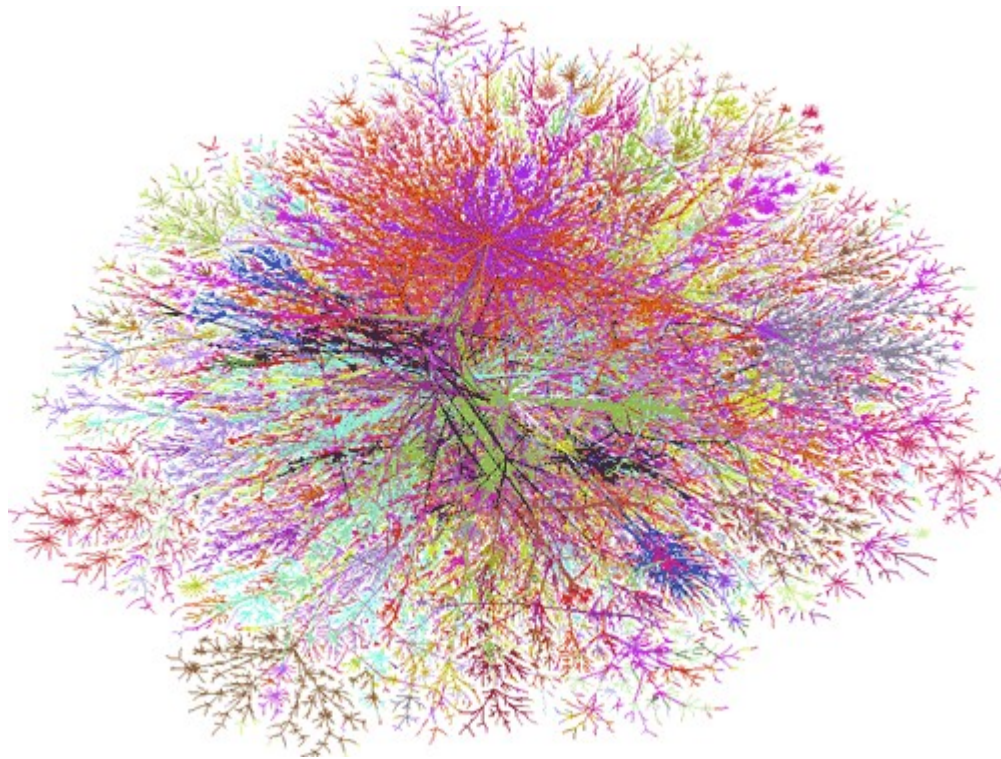
Complex Networks Thematic School, Les Houches, April 7-18, 2014

Networks are a mathematical tool to represent the backbone of complex systems that consists of many components.

Understanding the structure of the networks help us to understand the way the components interact with each other and the intrinsic properties of the complex system.

Challenge:

How to explore networks that are complex and big?



The Internet Backbone

Network Analysis Tools

Other Challenges:

- Network exploration

Visualization is essential in data exploration

- Pattern matching

How to efficiently create, render, and interact with complex networks?

- Scaling

How to explore massive network data?

Information Visualization Mantra

“Overview first, zoom and filter, then details-on-demand.”

Ben Schneiderman

NetworkX

Implemented in Python

```
import networkx as nx
import random
```

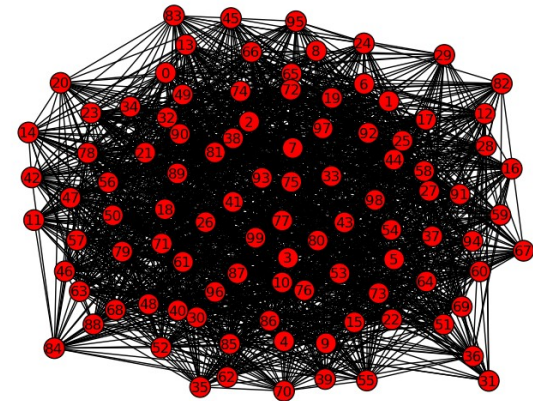
```
n = 100
p = 0.2
```

```
G = nx.Graph()
```

```
for node in range(100):
    G.add_node(node)
```

```
for source in range(100):
    for target in range(100):
        if source == target: continue
        if random.random() < p:
            G.add_edge(source, target)
```

```
import matplotlib.pyplot as plt
nx.draw(G)
plt.show()
```



NetworkX

o Generative models:

```
K_5 = nx.complete_graph(5)  
K_3_5 = nx.complete_bipartite_graph(3,5)
```

```
er = nx.erdos_renyi_graph(100,0.15)  
ws = nx.watts_strogatz_graph(30,3,0.1)  
ba = nx.barabasi_albert_graph(100,5)
```

o Basic Analysis:

```
nx.degree(G)  
nx.connected_components(G)  
nx.clustering(G)  
nx.betweenness centrality(G)  
nx.degree_assortativity_coefficient(G)
```

IGraph

Library written in C/C++

Mature interfaces to GNU R and Python

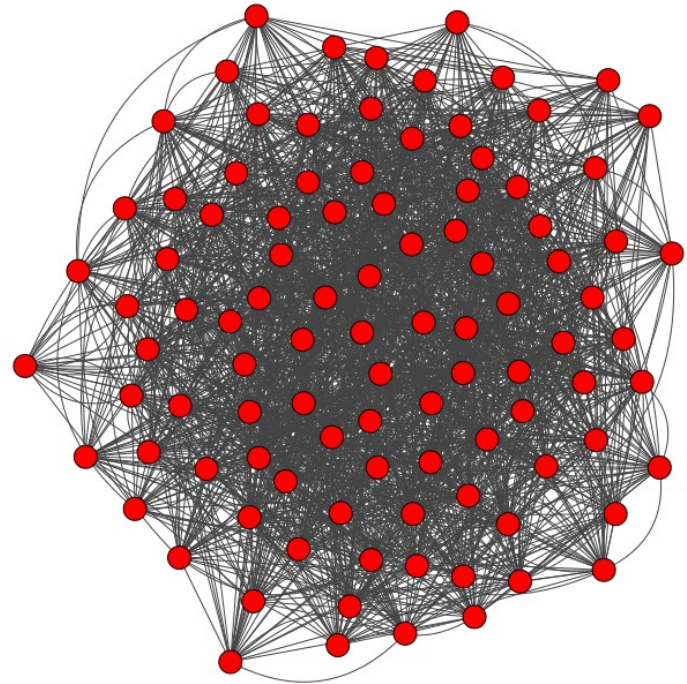
```
from igraph import *
import random

p = 0.2
n = 100

G = Graph(n)

for source in range(100):
    for target in range(100):
        if source == target: continue
        if random.random() < p:
            G.add_edges((source, target))

plot(G, layout="fr", vertex_label=None)
```

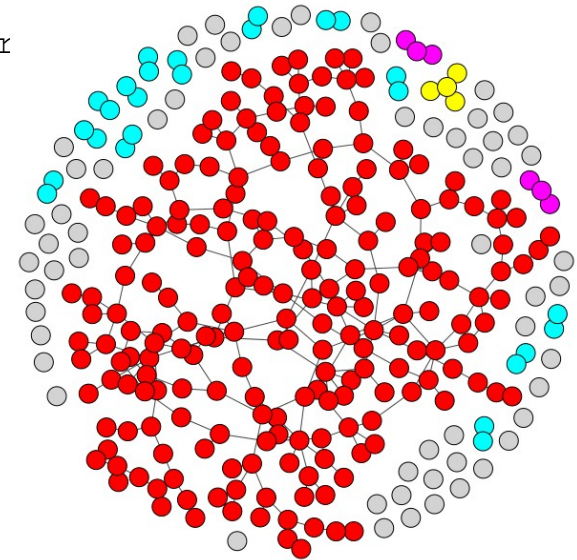


IGraph

```
from igraph import *

g = Graph.Erdos_Renyi(n=300, m=250)
colors = ["lightgray", "cyan", "magenta", "yellow", "blue", "green", "red"]
for component in g.components():
    color = colors[min(6, len(component)-1)]
    for vidx in component: g.vs[vidx]["color"] = color

plot(g, layout="fr", vertex_label=None)
```



```
g = Graph.Erdos_Renyi(100, 0.2)
g = Graph.Barabasi(100,2)

g.degree()
g.betweenness()
g.edge_betweenness()
g.pagerank() [1]
c = g.community_infomap() [2]
```

[1] Page, Lawrence and Brin, Sergey and Motwani, Rajeev and Winograd, Terry (1999) The PageRank Citation Ranking: Bringing Order to the Web. Technical Report. Stanford InfoLab.

[2] M. Rosvall and C. T. Bergstrom, Maps of information flow reveal community structure in complex networks, PNAS 105, 1118 (2008)

Pajek




Pajek is one of the first visual exploratory tools for graph visualization and analysis

It is freely available for noncommercial use

Available for Windows

<http://vlado.fmf.uni-lj.si/pub/networks/pajek/>

About Pajek



Pajek 0.73
November 1996 - August 2001
Copyright (c) 1996
Vladimir Batagelj and Andrej Mrvar
All rights reserved.

Free for noncommercial use.
<http://vlado.fmf.uni-lj.si/pub/networks/pajek/>



Recycle
Bin



Pajek

Report

File

2. C:\PAJEK\DATA\RAZNO\imrich.net [2-Mode] (674)

Number of vertices (n): 674
Number of arcs: 0
0 loops
Number of edges: 613
0 loops
Density1 [loops allowed] = 0.0026988
Density2 [no loops allowed] = 0.0027028

2. Affiliation partition of N2 [314,360] (674)

Dimension: 674

Pajek

FileNetNetsOperationsPartitionPartitionsPermutClusterHierarchyVectorVectorsOptionsDrawMacroInfo

Ne

Pa

Pe

Cl

Hierarchy

Vector

Transform

Random Network

Partitions

Components

Hierarchical Decomposition

Numbering

Citation Weights

k-Neighbours

Paths between 2 vertices

Critical Path Method - CPM

Maximum Flow

Vector

Transpose

Remove

Add

Edges->Arcs

Arcs->Edges

Reduction

Generate in Time

2-Mode to 1-Mode

Sort Lines

t [2-Mode] (674)

674)

Rows

Columns

• Include Loops

Multiple Lines

Normalize 1-Mode

Geo

Input

Output

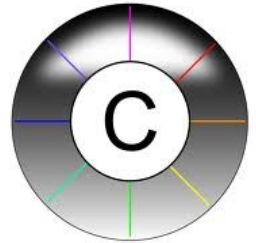
Min

Max

MinDir

MaxDir

Cytoscape



Open source software, mainly used for manipulation of biomolecular interaction networks

Cytoscape support large databases of protein-protein, protein-DNA, and genetic interactions, available for humans and model organisms

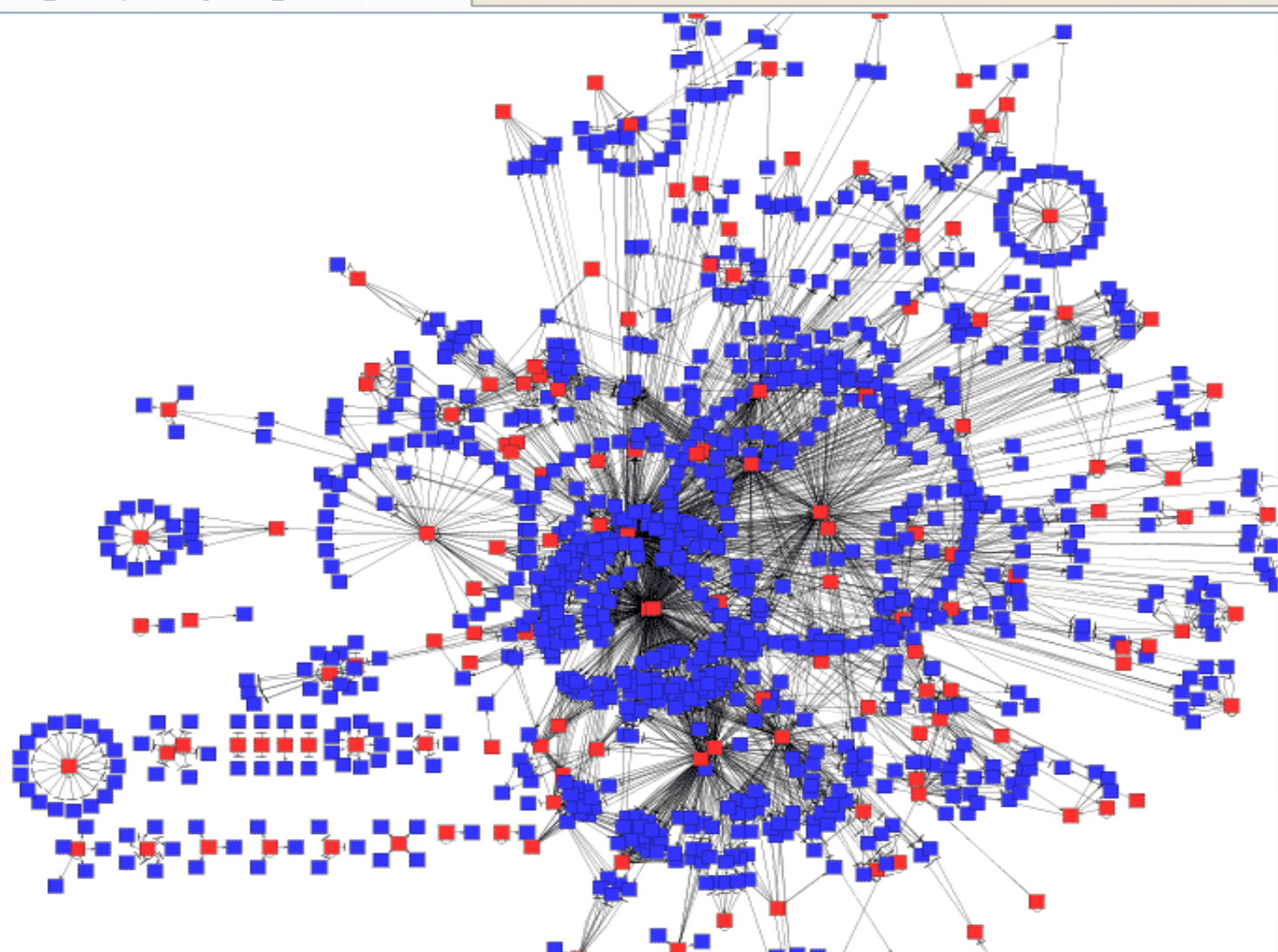
It is also an extensible software, with a plug-in architecture, allowing the development of additional features.

<http://www.cytoscape.org>



Network	No...	Ed...
Ecoli_transcript	1146(0)	2826(0)

Ecoli_transcriptionalregulation_1142614633794.sif



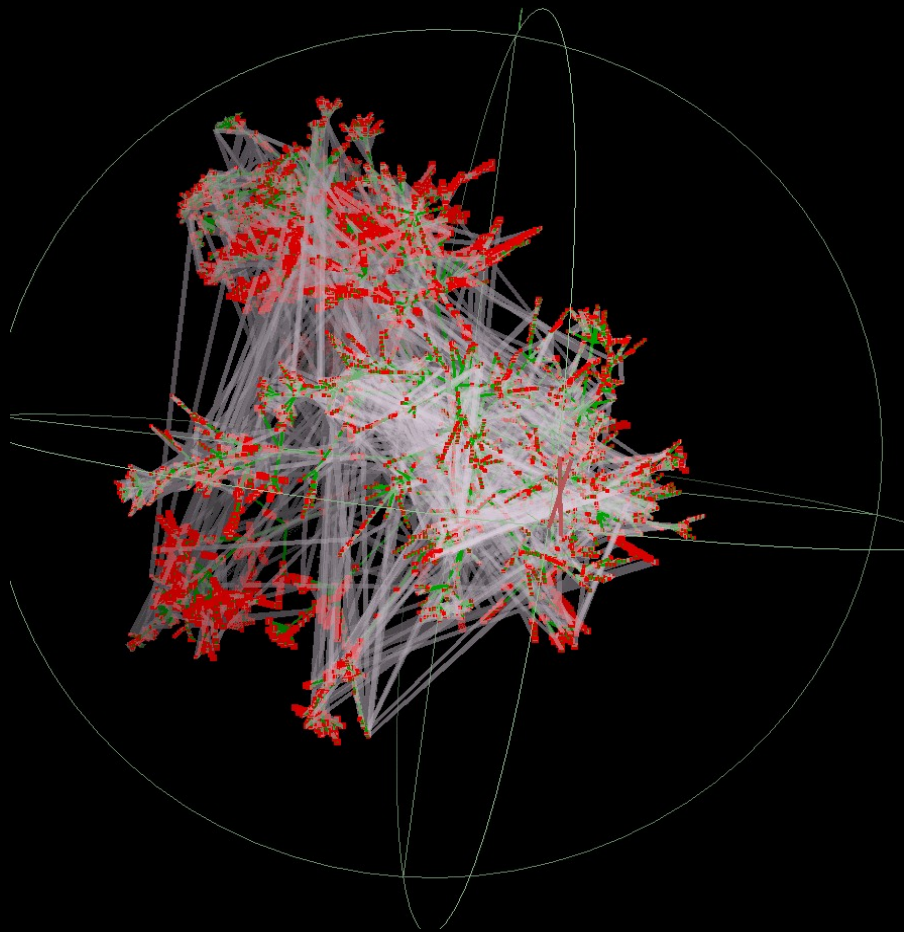
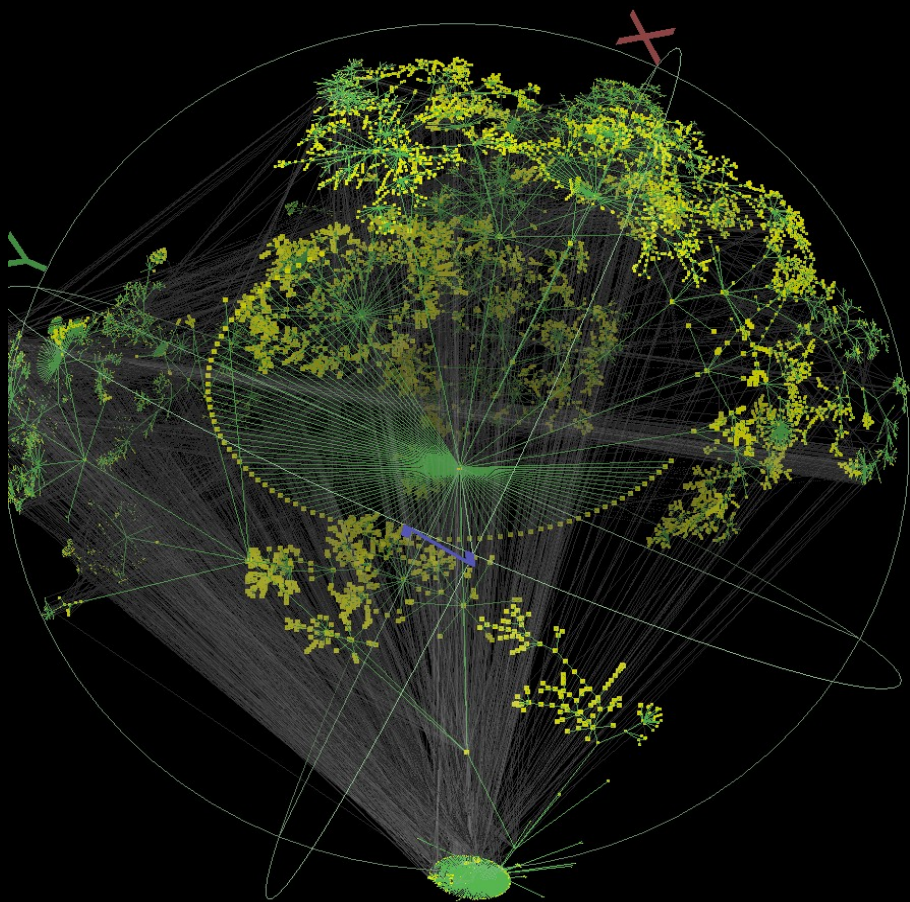
Walrus

A tool that visualizes graphs using a 3D engine, based on their spanning tree representation.

Walrus is best suited to visualizing graphs that are nearly trees

It is also an extensible software, with a plug-in architecture, allowing the development of additional features

<http://www.caida.org/tools/visualization/walrus/>



GUESS

A visualization and analysis tool based on Gython

Gython: an extension of Python; a domain-specific language that supports operators that can deal directly with graph structures

<http://graphexploration.cond.org/>

Gephi



<http://gephi.org>

An open source software based on the Netbeans platform, specialized in graph analysis and visualization.

For visualization of large networks, it uses Java OpenGL, that speeds up the exploration and realtime rendering.

The key features allow spatializing, filtering, navigating, manipulating and clustering graphs.

File Edit View Tools Window Plugins Help

Overview Data Laboratory Preview

Partition Ranking Graph

Nodes Edges

Mouse selection Max distance is 4.8 Mode: Palette Palette: Invert Palette Hierarchy

Degree

Color: Range: 1 125

Spline... Apply

Layout

Force Atlas

Run

Force Atlas

Inertia	0.1
Repulsion strength	115.0
Attraction strength	10.0
Maximum displacement	10.0
Auto stabilize function	<input checked="" type="checkbox"/>
Autostab Strength	80.0
Autostab sensibility	0.2
Gravity	15.0
Attraction Distrib.	<input type="checkbox"/>
Adjust by Sizes	<input checked="" type="checkbox"/>
Speed	1.0

Presets... Reset

...tics Filters

Reset

Library

- Attributes
- Dynamic
- Edge
- Operator
- Topology
- Saved queries

Queries

- Degree Range
- Parameters
- Drag subfilter here

Degree Range Settings

6 125

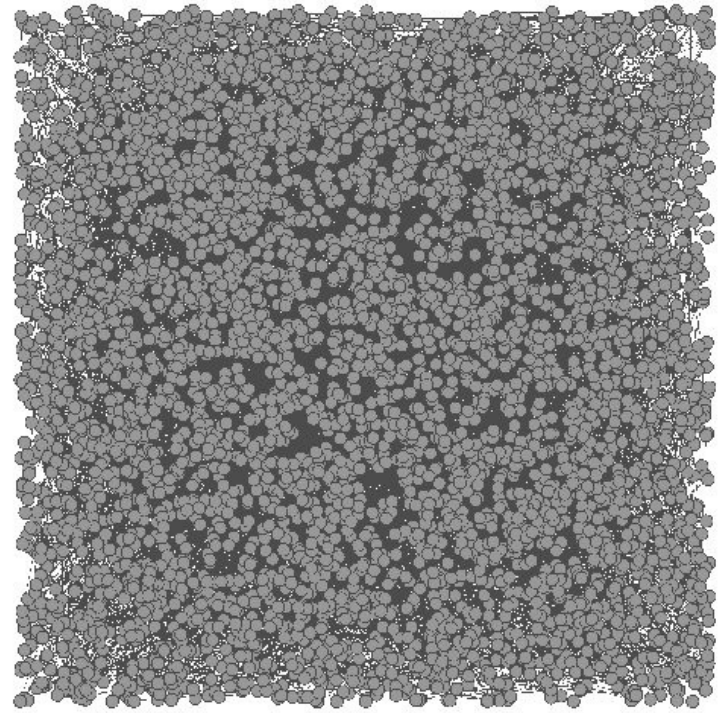
Select Filter

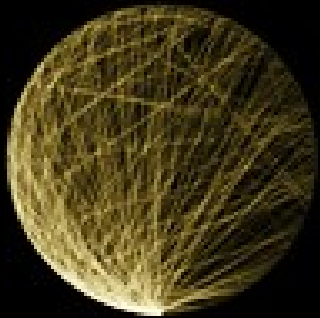
Gephi Examples

- Working with large networks
 - Layout
 - Filtering
 - Colors
 - Size

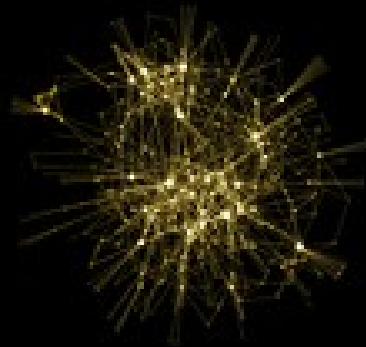
Layouts

Random Layout

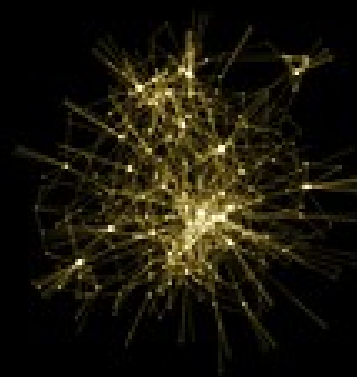




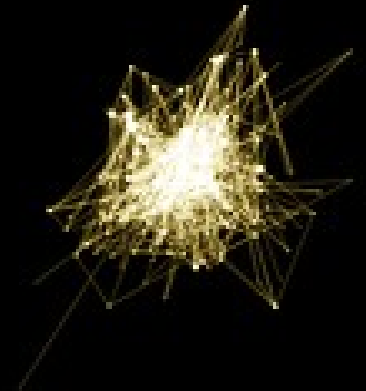
CIRCULAR BY DEGREE



EDGE-WEIGHTED
SPRING EMBEDDED



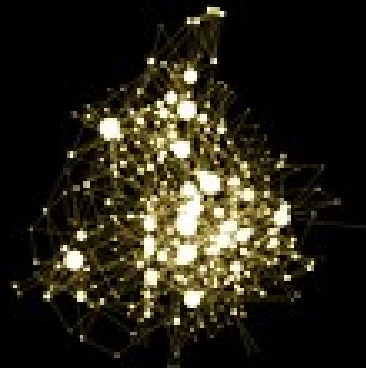
SPRING EMBEDDED



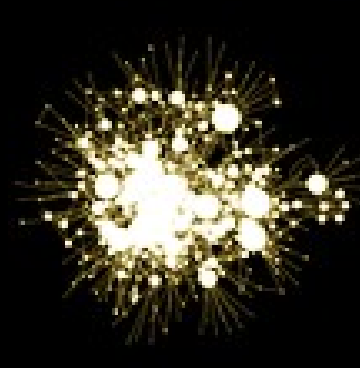
INVERTED SELF
ORGANIZING MAP



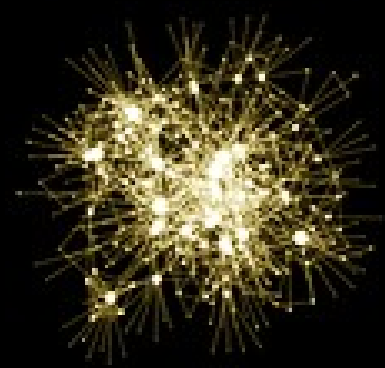
RADIAL TREE



ORTHOGONAL



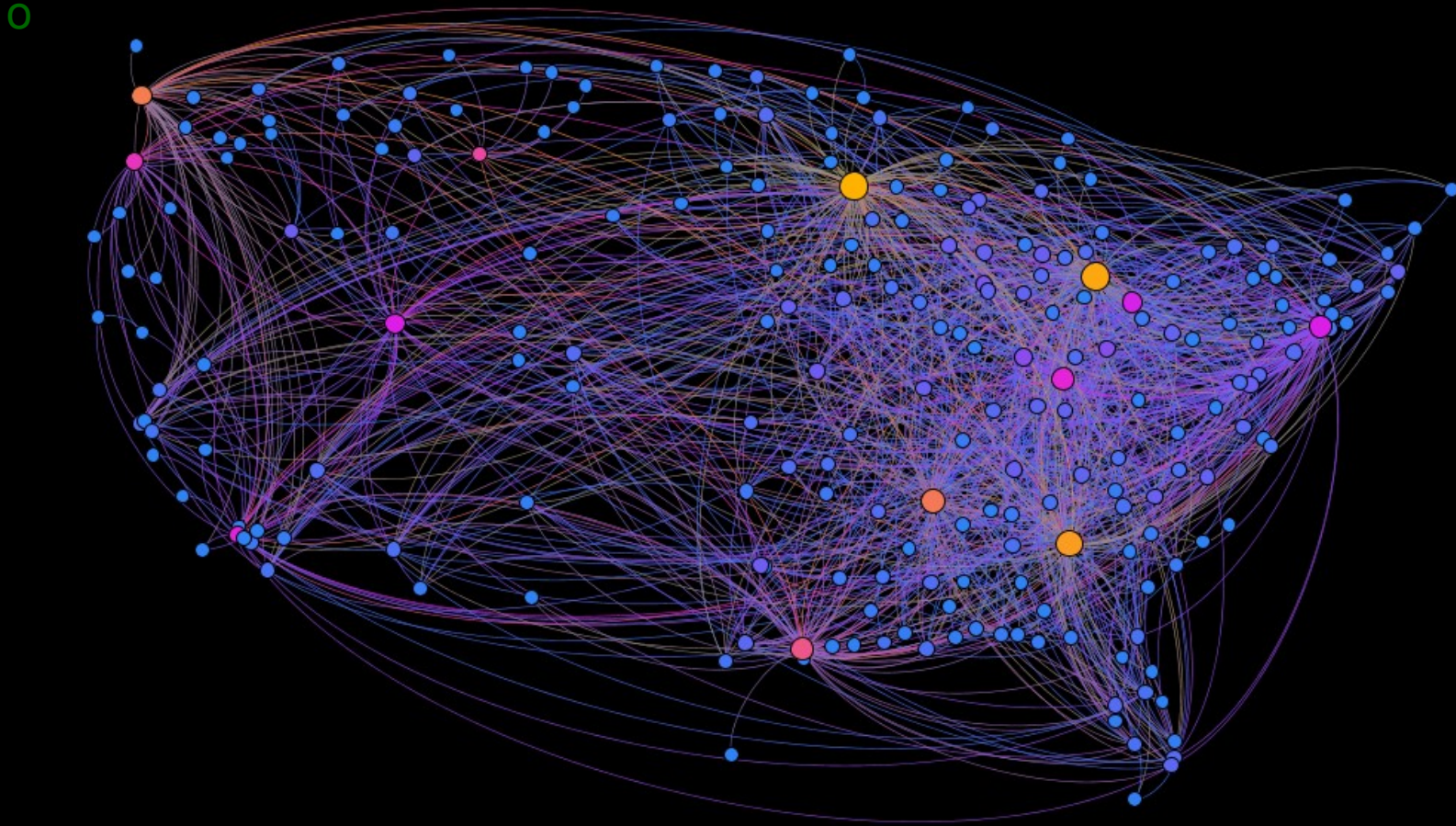
FORCE DIRECTED

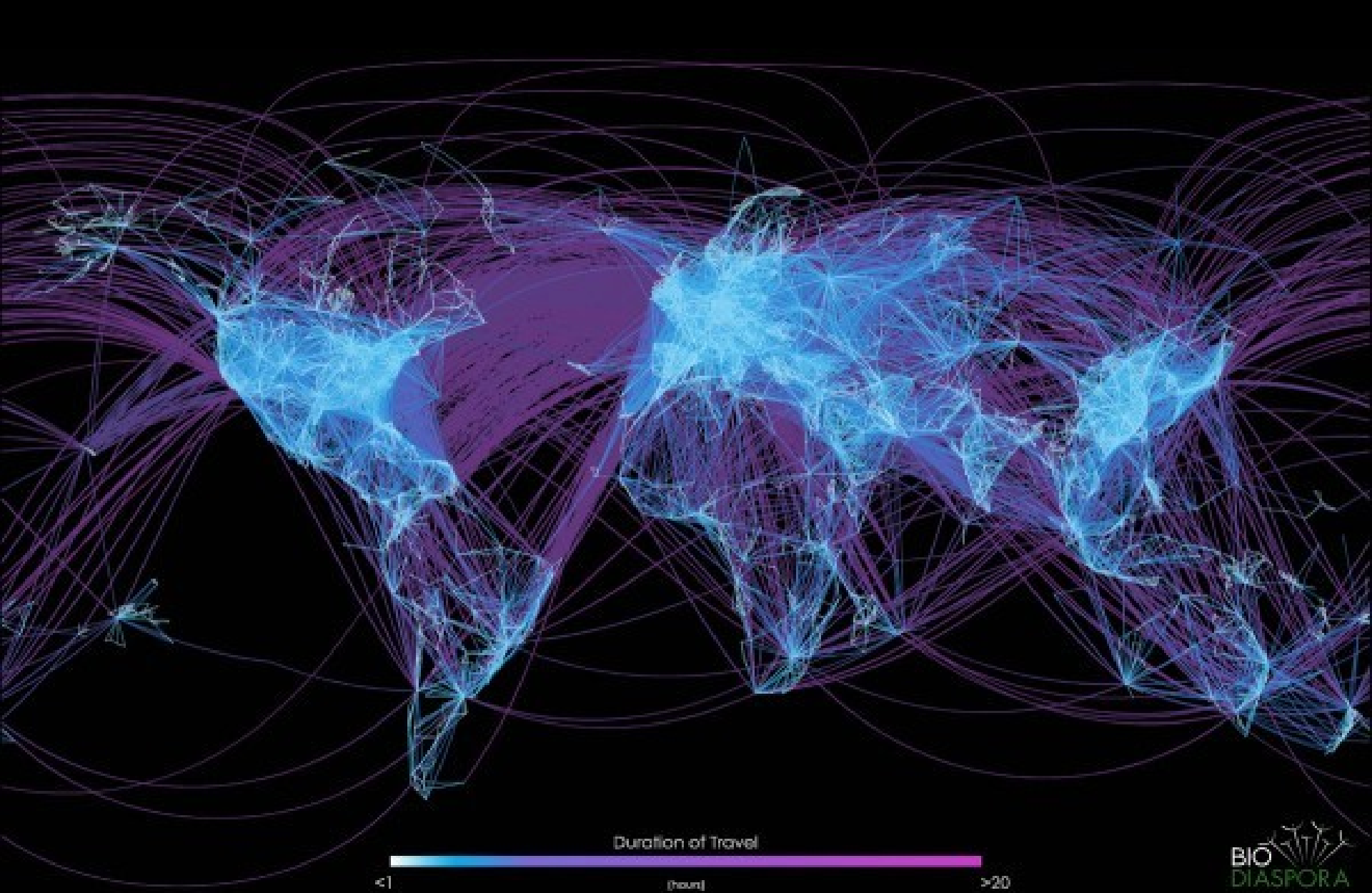


FORCE DIRECTED

All layout representations are of **the same network!**

Geo Layout



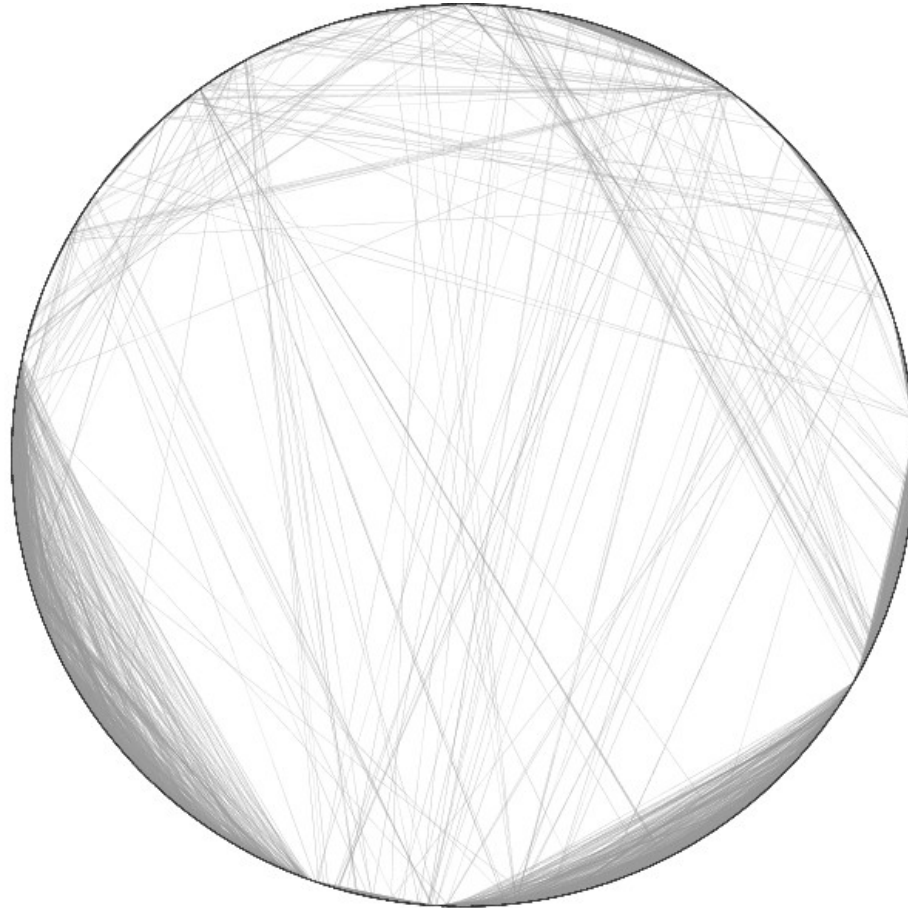




facebook

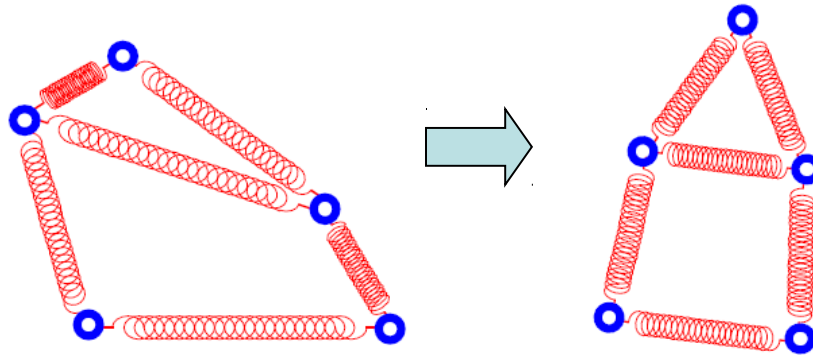
December 2010

Circular Layout



Force-directed methods

- A graph is treated as a system of entities with attraction and repulsion forces acting between them
- The algorithm seeks a configuration with locally minimal energy, i.e. , a position for every entity such that the sum of the forces on each entity is zero



Force-Directed Graph Layout

```
set up initial node velocities to (0,0)
set up initial node positions randomly
loop
  total_kinetic_energy := 0 // running sum of total kinetic energy over all particles
  for each node
    net-force := (0, 0) // running sum of total force on this particular node

    for each other node
      net-force := net-force + repulsion( node, other node )
    next node

    for each spring connected to this node
      net-force := net-force + attraction( node, spring )
    next spring

    // without damping, it moves forever
    node.velocity := (node.velocity + timestep * net-force) * damping
    node.position := node.position + timestep * node.velocity
    total_kinetic_energy := total_kinetic_energy + node.mass * (node.velocity)2
  next node
until total_kinetic_energy is less than some small number
```

What happens with disconnected components? Solution: Center of gravity

What happens if damping/timestep are too big? Flickering / bad convergence

Graph Layouts

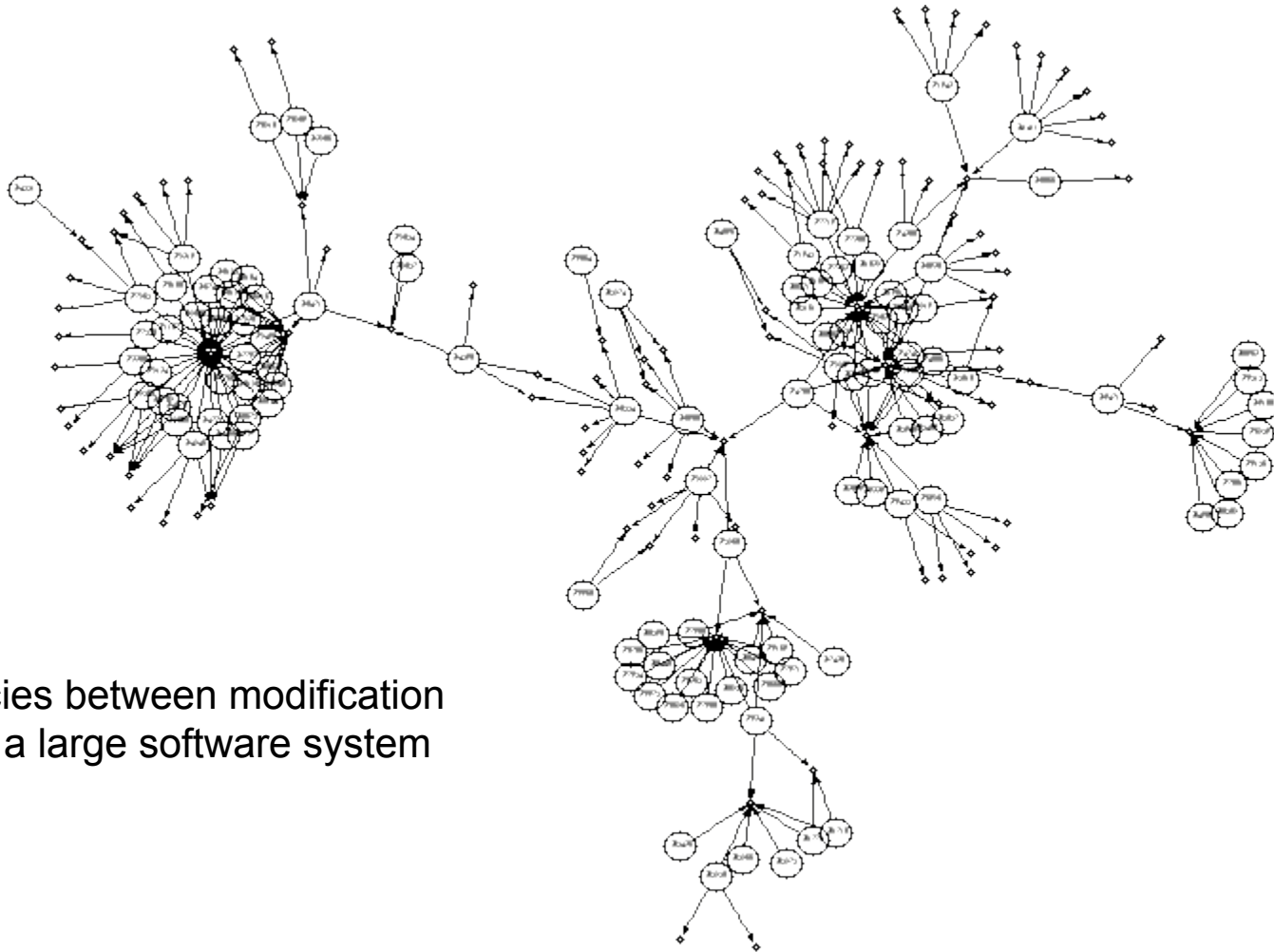
- o Examples:

- **Fruchterman**, Thomas M. J.; **Reingold**, Edward M. (1991), "Graph Drawing by Force-Directed Placement". Software – Practice & Experience (Wiley) 21 (11): 1129–1164
- **Yifan Hu**, (2006), “Efficient, High-Quality Force-Directed Graph Drawing”, The Mathematica Journal, vol. 10, issue 1
- S. Martin, W. M. Brown, R. Klavans, and K. Boyack (2011), "**OpenOrd**: An Open-Source Toolbox for Large Graph Layout," SPIE Conference on Visualization and Data Analysis (VDA)

OpenOrd

- Available as a plug-in for Gephi
- Based on a previously implemented closed-source algorithm known as VxOrd
- Uses a multi-stage approach (liquid, expansion, cool-down, crunch, and simmer)
- Good performance in large networks (100k – 1M nodes)

Force-directed layout



Dependencies between modification requests in a large software system

Aesthetics: distance, dispersion



43



OpenOrd

