

24 Hours Code Challenge

Theme: Media Library

Requirements

1. Build an application to allow users to curate their own media libraries.
2. The users should be able to:
 - Add, edit and remove media items
 - Categorise media items
 - View media items
3. Must have a GUI or Web UI.
4. Persistent storage is a must.
5. Media types include:
 - Movies
 - Games
 - Music

Required Techniques

At least one example or equivalent of each of the below:

- Array or List
- Loop
- Method
- Class
- Interface
- Encapsulation
- Abstraction
- Comment
- Inheritance
- Polymorphism