

📖 EASY (Q1–Q10)

Q1. Ethical hacking is performed to:

- A. Steal confidential data
- B. Test and improve security
- C. Damage systems
- D. Bypass laws

Q2. A security evaluation plan defines:

- A. Coding standards
- B. Scope and rules of engagement
- C. Malware payloads
- D. Network speed

Q3. White-box testing provides:

- A. No system knowledge
- B. Partial system knowledge
- C. Full system and code knowledge
- D. Only network access

Q4. Foot-printing is the phase of:

- A. Exploitation
- B. Information gathering
- C. Maintaining access
- D. Covering tracks

Q5. Passive foot-printing involves:

- A. Direct interaction with target
- B. Exploiting vulnerabilities
- C. Collecting publicly available information
- D. Port scanning

Q6. Social engineering primarily exploits:

- A. Encryption flaws
- B. Human trust
- C. Network latency
- D. Hardware errors

Q7. Traceroute is used to:

- A. Scan ports
- B. Discover network path
- C. Crack passwords
- D. Encrypt traffic

Q8. Port scanning helps identify:

- A. Physical devices
- B. Open services and ports
- C. User behavior
- D. Encryption keys

Q9. Vulnerability scanning focuses on:

- A. Finding misconfigurations and known flaws
- B. Stealing credentials
- C. Crashing systems
- D. Modifying code

Q10. SYN scan is also known as:

- A. Full connect scan
- B. Stealth scan
- C. UDP scan
- D. Xmas scan

☐ **MEDIUM (Q11–Q25)**

Q11. Rules of engagement in ethical hacking ensure:

- A. Unlimited access
- B. Legal and ethical boundaries
- C. Faster scanning
- D. Exploit success

Q12. Black-box testing simulates:

- A. Insider testing
- B. Real external attacker
- C. Developer testing
- D. Source-code review

Q13. Active foot-printing differs from passive because it:

- A. Uses public sources only
- B. Interacts directly with target systems
- C. Avoids detection
- D. Requires no tools

Q14. Social engineering attacks can be:

- A. Human-based
- B. Technology-based
- C. Hybrid
- D. All of the above

Q15. Traceroute identifies:

- A. MAC addresses only
- B. Intermediate network hops
- C. Encryption algorithms
- D. User credentials

Q16. Network scanning identifies:

- A. Live hosts
- B. Network topology
- C. IP ranges
- D. All of the above

Q17. Banner grabbing reveals:

- A. Password hashes
- B. Service and version information
- C. User roles
- D. Encryption keys

Q18. Vulnerability scanners rely on:

- A. Exploit development
- B. Known vulnerability databases
- C. Social engineering
- D. Hardware access

Q19. TCP-based scanning includes:

- A. SYN scan
- B. FIN scan
- C. NULL scan
- D. All of the above

Q20. IDLE scan hides attacker identity by using:

- A. Proxy servers
- B. Zombie hosts
- C. VPN tunnels
- D. Firewalls

Q21. UDP scanning is challenging because:

- A. UDP is encrypted
- B. No response indicates ambiguity
- C. It is slower than TCP always
- D. It requires authentication

Q22. OS detection attempts to identify:

- A. User privileges
- B. Operating system and version
- C. Database schema
- D. Application logic

Q23. Stealth scanning aims to:

- A. Generate alerts
- B. Avoid detection
- C. Crash services
- D. Encrypt packets

Q24. Scanning too aggressively may:

- A. Improve stealth
- B. Trigger IDS/IPS alerts
- C. Reduce bandwidth usage
- D. Encrypt traffic

Q25. Vulnerability scanning output should be:

- A. Ignored
- B. Used for exploitation only
- C. Analyzed and prioritized
- D. Deleted

HARD (Q26–Q40)

Q26. Ethical hacking without authorization is:

- A. Legal
- B. Ethical
- C. Illegal
- D. Recommended

Q27. Grey-box testing provides:

- A. No knowledge
- B. Partial internal knowledge
- C. Full internal knowledge
- D. Only network diagrams

Q28. Passive foot-printing is preferred when:

- A. Exploitation is required
- B. Avoiding detection is critical
- C. Full access is allowed
- D. Scanning is blocked

Q29. Social engineering attacks are dangerous because they:

- A. Require malware
- B. Bypass technical controls
- C. Are easily detected
- D. Need admin access

Q30. Traceroute output can reveal:

- A. Firewall rules
- B. Network architecture
- C. User credentials
- D. Encryption keys

Q31. Excessive scanning traffic may lead to:

- A. Better results
- B. Detection and blocking
- C. Faster exploitation
- D. Encryption failure

Q32. Vulnerability scanning should be followed by:

- A. Immediate exploitation
- B. Risk assessment
- C. Covering tracks
- D. Ignoring findings

Q33. FIN, NULL, and XMAS scans exploit:

- A. Application bugs
- B. TCP flag behavior
- C. UDP protocol
- D. Encryption weakness

Q34. IDLE scanning is effective only when:

- A. Zombie host is predictable
- B. Firewall is disabled
- C. Target is offline
- D. IDS is absent

Q35. Ethical hackers must always:

- A. Avoid documentation
- B. Report findings responsibly
- C. Hide vulnerabilities
- D. Publish exploits

Q36. OS fingerprinting accuracy depends on:

- A. Application code
- B. Network responses and timing
- C. User behavior
- D. Database content

Q37. Scanning methodologies should balance:

- A. Speed and noise
- B. Security and usability
- C. Cost and encryption
- D. Hardware and software

Q38. Advanced scans evade detection by:

- A. Flooding traffic
- B. Mimicking normal packets
- C. Crashing IDS
- D. Disabling firewalls

Q39. Foot-printing and scanning primarily help attackers by:

- A. Encrypting data
- B. Reducing uncertainty
- C. Crashing servers
- D. Increasing bandwidth

Q40. Ethical scanning success is measured by:

- A. Number of alerts
- B. Quality of discovered risks
- C. System downtime
- D. Packet loss