

# Computational Lab - Assignment 4: Directed Acyclic Graph (DAG) with STL-Plus Lib

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Enter number of vertices...13

Enter the edges (E.g. 4 3 means a directed edge from 4 to 3). -1 -1 as input stops the process

0 5

0 1

0 6

2 0

2 3

3 5

5 4

6 4

6 9

7 6

8 7

9 11

9 12

9 10

11 12

-1 -1

Enter any of the following available choices

1 - Add Edge(s)

2 - Delete Edge(s)

3 - Print Adjacency list and draw graph (generates a png image)

4 - Depth First Search (DFS)

5 - Detect existence of cycle

9 - Exit

3

DAG: 13 Vertices and 15 Edges

[0] => 5 1 6

[1] =>

[2] => 0 3

[3] => 5

[4] =>

[5] => 4

[6] => 4 9

[7] => 6

[8] => 7

[9] => 11 12 10

[10] =>

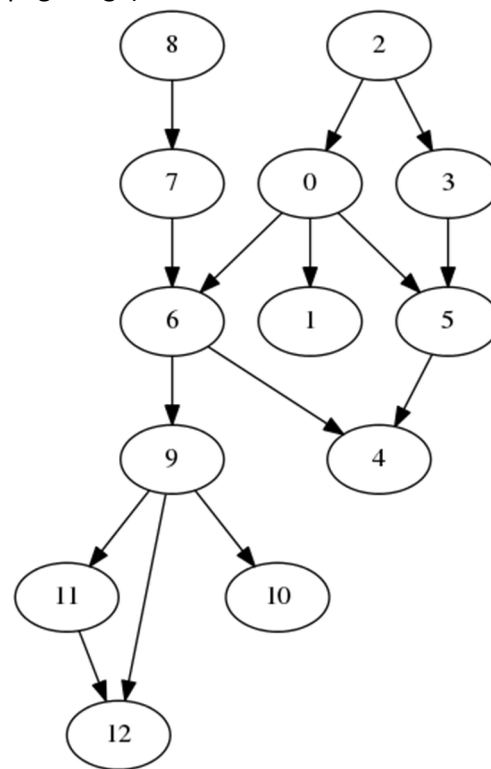
[11] => 12

[12] =>

Enter any of the following available choices

1 - Add Edge(s)

2 - Delete Edge(s)



3 - Print Adjacency list and draw graph (generates a png image)

4 - Depth First Search (DFS)

5 - Detect existence of cycle

9 - Exit

5

No Cycle found!!

Enter any of the following available choices

1 - Add Edge(s)

2 - Delete Edge(s)

3 - Print Adjacency list and draw graph (generates a png image)

4 - Depth First Search (DFS)

5 - Detect existence of cycle

9 - Exit

1

Enter the edges (E.g. 4 3 means a directed edge from 4 to 3). -1 -1 as input stops the process

4 2

-1 -1

Enter any of the following available choices

1 - Add Edge(s)

2 - Delete Edge(s)

3 - Print Adjacency list and draw graph (generates a png image)

4 - Depth First Search (DFS)

5 - Detect existence of cycle

9 - Exit

3

DAG: 13 Vertices and 16 Edges

[0] => 5 1 6

[1] =>

[2] => 0 3

[3] => 5

[4] => 2

[5] => 4

[6] => 4 9

[7] => 6

[8] => 7

[9] => 11 12 10

[10] =>

[11] => 12

[12] =>

Enter any of the following available choices

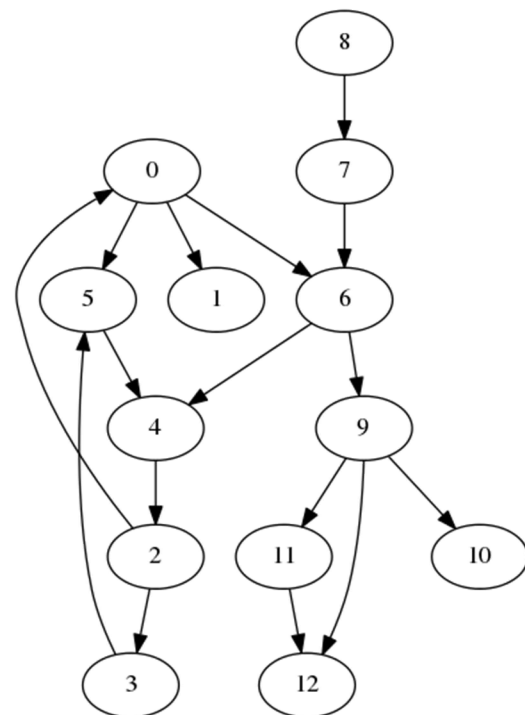
1 - Add Edge(s)

2 - Delete Edge(s)

3 - Print Adjacency list and draw graph (generates a png image)

4 - Depth First Search (DFS)

5 - Detect existence of cycle



9 - Exit

5

Cycle Exits!!

Enter any of the following available choices

1 - Add Edge(s)

2 - Delete Edge(s)

3 - Print Adjacency list and draw graph (generates a png image)

4 - Depth First Search (DFS)

5 - Detect existence of cycle

9 - Exit

2

Enter the edges (E.g. 4 3 means a directed edge from 4 to 3). -1 -1 as input stops the process

3 5

-1 -1

Enter any of the following available choices

1 - Add Edge(s)

2 - Delete Edge(s)

3 - Print Adjacency list and draw graph (generates a png image)

4 - Depth First Search (DFS)

5 - Detect existence of cycle

9 - Exit

5

Cycle Exits!!

Enter any of the following available choices

1 - Add Edge(s)

2 - Delete Edge(s)

3 - Print Adjacency list and draw graph (generates a png image)

4 - Depth First Search (DFS)

5 - Detect existence of cycle

9 - Exit

2

Enter the edges (E.g. 4 3 means a directed edge from 4 to 3). -1 -1 as input stops the process

2 0

-1 -1

Enter any of the following available choices

1 - Add Edge(s)

2 - Delete Edge(s)

3 - Print Adjacency list and draw graph (generates a png image)

4 - Depth First Search (DFS)

5 - Detect existence of cycle

9 - Exit

5

No Cycle found!!

Enter any of the following available choices

- 1 - Add Edge(s)
  - 2 - Delete Edge(s)
  - 3 - Print Adjacency list and draw graph (generates a png image)
  - 4 - Depth First Search (DFS)
  - 5 - Detect existence of cycle
  - 9 - Exit
- 3

DAG: 13 Vertices and 14 Edges

[0] => 5 1 6

[1] =>

[2] => 3

[3] =>

[4] => 2

[5] => 4

[6] => 4 9

[7] => 6

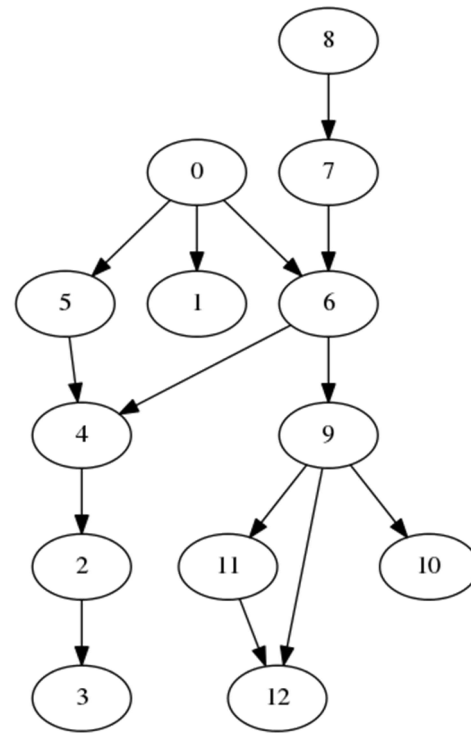
[8] => 7

[9] => 11 12 10

[10] =>

[11] => 12

[12] =>



Enter any of the following available choices

- 1 - Add Edge(s)
  - 2 - Delete Edge(s)
  - 3 - Print Adjacency list and draw graph (generates a png image)
  - 4 - Depth First Search (DFS)
  - 5 - Detect existence of cycle
  - 9 - Exit
- 4

Enter the source node for DFS...0

DFS from 0 : 0, 5, 4, 2, 3, 1, 6, 9, 11, 12, 10,

Enter any of the following available choices

- 1 - Add Edge(s)
  - 2 - Delete Edge(s)
  - 3 - Print Adjacency list and draw graph (generates a png image)
  - 4 - Depth First Search (DFS)
  - 5 - Detect existence of cycle
  - 9 - Exit
- 9

## SOURCE CODE

dag.h

```
#include <iostream>
#include <list>
#include <vector>
#include "digraph.hpp"
using namespace std;

enum Color { WHITE, GREY, BLACK };

typedef std::plus<int,bool> IntBoolGraph; // int Node Type & bool arc type
typedef std::vector<IntBoolGraph::iterator> NodeVector ;
typedef std::vector<IntBoolGraph::arc_iterator> ArcVector ;

class Dag
{
public:
    Dag(int vertices);
    ~Dag();

    int vertices() { return numberOfVertices; }
    int edges() { return numberOfEdges; }

    bool addEdge(int src, int dst);
    void addEdges();

    bool deleteEdge(int src, int dst);
    void deleteEdges();

    vector<int>& performDfsFromGivenSource();
    void dfs(int sourceVertex);

    bool doesCycleExist();
    bool visit(int vertex);

    void print(ostream &out);

private:
    int numberOfEdges;
    int numberOfVertices;
    list<int>* adjList;
    char* colorList;
    vector<int> dfsOutputList;

    IntBoolGraph graph;
    NodeVector nodes;
    ArcVector arcs;
};
```

dag.cpp

```
#include "dag.h"
```

```

#include <fstream>
#include <cstdlib>
#include <string>
#include <sstream>

using namespace std;

Dag::Dag(int vertices)
{
    numberOfVertices = vertices;

    // Add nodes/vertices
    IntBoolGraph::iterator node;
    for (int i=0;i<numberOfVertices;i++)
    {
        IntBoolGraph::iterator node = graph.insert(i);
        nodes.push_back(node);
    }
    numberOfEdges = 0;

    // adjList = new list<int>[numberOfVertices];
    colorList = new char[numberOfVertices];
}

Dag::~Dag()
{
    // delete adjList;
    delete colorList;
}

bool Dag::addEdge(int src, int dst)
{
    bool ret = false;
    if( src < numberOfVertices && dst < numberOfVertices)
    {
        IntBoolGraph::arc_iterator edge =
graph.arc_insert(nodes[src],nodes[dst],true);
        arcs.push_back(edge);
        numberOfEdges++;
        ret = true;
    }
    return ret;
}

bool Dag::deleteEdge(int src, int dst)
{
    bool ret = false;
    if( src < numberOfVertices && dst < numberOfVertices)
    {
        //locate and remove the edge
        IntBoolGraph::arc_iterator edge;
        IntBoolGraph::iterator from;
        IntBoolGraph::iterator to;
        for (int i=0;i<numberOfEdges; i++)
        {

```

```

        from = graph.arc_from(arcs[i]);
        to = graph.arc_to(arcs[i]);
        if (*from == src && *to == dst)
        {
            graph.arc_erase(arcs[i]);
            numberOfEdges--;
            ret = true;
            break;
        }
    }
}
return ret;
}

void Dag::print(ostream &out)
{
    static int dotfileNumber=0;
    dotfileNumber++;

    out << "DAG: " << numberOfVertices << " Vertices and " << numberOfEdges << "
Edges " << endl;

    ofstream dotfile;
    ostringstream dotfileName;
    dotfileName << "dag" << dotfileNumber << ".dot";
    dotfile.open(dotfileName.str().c_str(),ofstream::out);
    dotfile << "digraph G {" << endl;

    for (int index = 0; index < numberOfVertices; index++)
    {
        out << "[" << index << "] => " ;

        for(int j = 0; j< graph.fanout(nodes[index]); j++)
        {
            IntBoolGraph::arc_iterator edge = graph.output(nodes[index],j);
            IntBoolGraph::iterator toNode = graph.arc_to(edge);
            out << *toNode << " " ;
            dotfile << "\t " << index << " -> " << *toNode << ";" << endl;
        }
        cout << endl;
    }

    dotfile << "}" << endl;
    dotfile.close();

    ostringstream dagGenerationCommand;
    dagGenerationCommand << "dot -Tpng dag" << dotfileNumber << ".dot -o dag" <<
dotfileNumber << ".png";
    system(dagGenerationCommand.str().c_str());

    ostringstream imageOpeningCommand;
    imageOpeningCommand << "ristretto dag" << dotfileNumber << ".png" << "&";
    system(imageOpeningCommand.str().c_str());
}

```

```

void Dag::addEdges()
{
    int src, dst;
    cout << "Enter the edges (E.g. 4 3 means a directed edge from 4 to 3). -1 -1 as
input stops the process" << endl;
    do
    {
        cin >> src >> dst;

        if(src!=-1 && !addEdge(src,dst))
            cout <<"Failed to add this edge, (Try again with vertex numbers
between range (0,TotalVertices -1))" << endl;

    }while(src!=-1);
}

void Dag::deleteEdges()
{
    int src, dst;
    cout << "Enter the edges (E.g. 4 3 means a directed edge from 4 to 3). -1 -1 as
input stops the process" << endl;
    do
    {
        cin >> src >> dst;

        if(src!=-1 && !deleteEdge(src,dst))
            cout <<"Failed to add this edge, (Try again with vertex numbers
between range (0,TotalVertices -1))" << endl;

    }while(src!=-1);
}

vector<int>& Dag::performDfsFromGivenSource()
{
    int src;
    cout << "Enter the source node for DFS...";
    cin >> src;

    dfsOutputList.clear();
    for(int i=0;i<numberOfVertices;i++)
    {
        colorList[i] = WHITE;
    }
    dfs(src);
    cout << "DFS from " << src << " : ";

    for(int i=0;i<dfsOutputList.size();i++)
        cout << dfsOutputList[i] << ", ";

    cout << endl;
    return dfsOutputList;
}

```



```

void Dag::dfs(int sourceVertex)
{
    colorList[sourceVertex] = BLACK;
    dfsOutputList.push_back(sourceVertex);

    for(int j = 0; j< graph.fanout(nodes[sourceVertex]); j++)
    {
        IntBoolGraph::arc_iterator edge = graph.output(nodes[sourceVertex],j);
        IntBoolGraph::iterator toNode = graph.arc_to(edge);
        if ( colorList[*toNode] != BLACK )
            dfs(*toNode);
    }
    cout << endl;
}

bool Dag::doesCycleExist()
{
    NodeVector topo = graph.dag_sort();
    return topo.empty();
}

main.cpp
// build command
// g++ -g -Istlplus3-03-11/containers -Istlplus3-03-11/persistence -Istlplus3-03-11/portability -Lstlplus3-03-11 -lstlplus3-03-11 dag.cpp main.cpp -o dag

#include <iostream>
#include <cstdlib>
#include <cstdio>
#include "dag.h"

#ifdef __linux__
    #define CLEAR_SCREEN system("clear")
#elif _WIN32
    #define CLEAR_SCREEN system("cls")
#endif

using namespace std;

int main()
{
    int input=0,vertices=0;

    CLEAR_SCREEN;

    cout << "\nComputational Lab - Assignment 4: Directed Acyclic Graph (DAG) with STL-Plus Lib";
    cout << "\nBy: Pankaj Azad, Roll Number - 14M517, M.Tech Ist Sem\n\n\n" << endl;

    cout << "Enter number of vertices...";
    cin >> vertices;

    Dag dag(vertices);

```

```

dag.addEdges();

do
{
    cout << "\n\n\n";
    cout << "Enter any of the following available choices" << endl;
    cout << "1 - Add Edge(s)" << endl;
    cout << "2 - Delete Edge(s)" << endl;
    cout << "3 - Print Adjacency list and draw graph (generates a png image)" <<
endl;
    cout << "4 - Depth First Search (DFS)" << endl;
    cout << "5 - Detect existence of cycle" << endl;
    cout << "9 - Exit" << endl;

    cin >> input;
    switch(input)
    {
        case 1:
            dag.addEdges();
            break;

        case 2:
            dag.deleteEdges();
            break;

        case 3:
            dag.print(cout);
            break;

        case 4:
            dag.performDfsFromGivenSource();
            break;

        case 5: cout << ( dag.doesCycleExist()? "\nCycle Exits!!\n": "\nNo Cycle
found!!\n") << endl;
            break;

        case 9: exit(0);
            break;
    }

}while(input!=9);

return 0;
}

```