Computational Lab - Assignment 3: Directed Acyclic Graph (DAG) with DOT visualization By: Pankaj Azad, Roll Number - 14M517, M.Tech Ist Sem

Enter number of vertices...13

Enter the edges (E.g. 43 means a directed edge from 4 to 3). -1 -1 as input stops the process

05

0 1

06

2 0

23

3 5

5 4

6 4

04

8 7

9 11

9 12

9 10

5 10

11 12 -1 -1

Enter any of the following available choices

- 1 Add Edge(s)
- 2 Delete Edge(s)
- 3 Print Adjacency list and draw graph (generates a png image)
- 4 Depth First Search (DFS)
- 5 Detect existence of cycle
- 9 Exit

3

DAG: 13 Vertices and 15 Edges

[0] => 516

[1] =>

 $[2] \Rightarrow 03$

[3] => 5

[4] =>

[5] => 4

 $[6] \Rightarrow 49$

[7] => 6

[8] => 7

[9] => 11 12 10

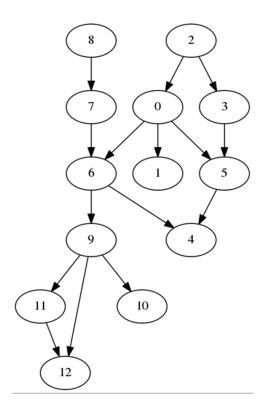
[10] =>

[11] => 12

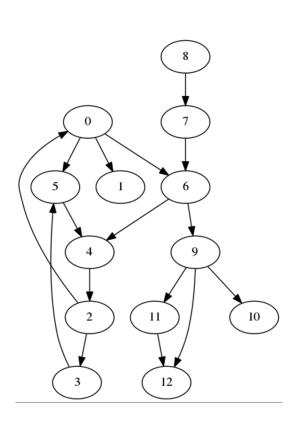
[12] =>

Enter any of the following available choices

- 1 Add Edge(s)
- 2 Delete Edge(s)
- 3 Print Adjacency list and draw graph (generates a png image)
- 4 Depth First Search (DFS)
- 5 Detect existence of cycle
- 9 Exit



```
4
Enter the source node for DFS...2
DFS from 2: 2, 0, 5, 4, 1, 6, 9, 11, 12, 10, 3,
Enter any of the following available choices
1 - Add Edge(s)
2 - Delete Edge(s)
3 - Print Adjacency list and draw graph (generates a png image)
4 - Depth First Search (DFS)
5 - Detect existence of cycle
9 - Exit
5
No Cycle found!!
Enter any of the following available choices
1 - Add Edge(s)
2 - Delete Edge(s)
3 - Print Adjacency list and draw graph (generates a png image)
4 - Depth First Search (DFS)
5 - Detect existence of cycle
9 - Exit
Enter the edges (E.g. 43 means a directed edge from 4 to 3). -1 -1 as input stops the process
120
-1 -1
Enter any of the following available choices
1 - Add Edge(s)
2 - Delete Edge(s)
3 - Print Adjacency list and draw graph (generates a png image)
4 - Depth First Search (DFS)
5 - Detect existence of cycle
9 - Exit
5
Edge 12,0 is involved in cycle
Cycle Exits!!
Enter any of the following available choices
1 - Add Edge(s)
2 - Delete Edge(s)
3 - Print Adjacency list and draw graph (generates a png image)
4 - Depth First Search (DFS)
5 - Detect existence of cycle
9 - Exit
3
DAG: 13 Vertices and 16 Edges
[0] => 516
[1] =>
[2] \Rightarrow 03
[3] => 5
[4] =>
```



- [5] => 4 [6] => 4 9 [7] => 6 [8] => 7 [9] => 11 12 10
- [10] =>
- [11] => 12
- [12] => 0

Enter any of the following available choices

- 1 Add Edge(s)
- 2 Delete Edge(s)
- 3 Print Adjacency list and draw graph (generates a png image)
- 4 Depth First Search (DFS)
- 5 Detect existence of cycle
- 9 Exit

2

Enter the edges (E.g. 43 means a directed edge from 4 to 3). -1 -1 as input stops the process

0.6

-1 -1

Enter any of the following available choices

- 1 Add Edge(s)
- 2 Delete Edge(s)
- 3 Print Adjacency list and draw graph (generates a png image)
- 4 Depth First Search (DFS)
- 5 Detect existence of cycle
- 9 Exit

3

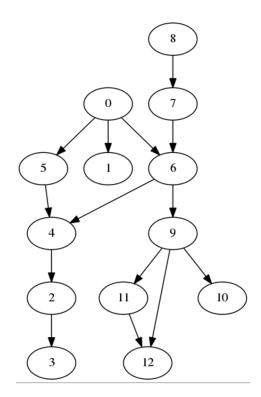
DAG: 13 Vertices and 15 Edges

- $[0] \Rightarrow 51$
- [1] =>
- [2] => 03
- [3] => 5
- [4] =>
- [5] => 4
- [6] => 49
- [7] => 6
- [8] => 7
- [9] => 11 12 10
- [10] =>
- [11] => 12
- [12] => 0

Enter any of the following available choices

- 1 Add Edge(s)
- 2 Delete Edge(s)
- 3 Print Adjacency list and draw graph (generates a png image)
- 4 Depth First Search (DFS)
- 5 Detect existence of cycle
- 9 Exit

9



```
SOURCE CODE
dag.h
#include <iostream>
#include <list>
#include <vector>
using namespace std;
enum Color { WHITE, GREY, BLACK };
class Dag
    public:
        Dag(int vertices);
        ~Dag();
        int vertices() { return numberOfVertices; }
        int edges() { return numberOfEdges; }
        bool addEdge(int src, int dst);
        void addEdges();
        bool deleteEdge(int src, int dst);
        void deleteEdges();
        vector<int>& performDfsFromGivenSource();
        void dfs(int sourceVertex);
        bool doesCycleExist();
        bool visit(int vertex);
        friend ostream &operator << (ostream &out, const Dag &dag);</pre>
    private:
        int numberOfEdges;
        int numberOfVertices;
        list<int>* adjList;
        char* colorList;
        vector<int> dfsOutputList;
};
Dag.cpp
#include "dag.h"
#include <fstream>
#include <cstdlib>
#include <string>
#include <sstream>
using namespace std;
Dag::Dag(int vertices)
{
    numberOfVertices = vertices;
    numberOfEdges
                     = 0;
    adjList = new list<int>[numberOfVertices];
    colorList = new char[numberOfVertices];
}
Dag::~Dag()
{
```

```
delete adjList;
    delete colorList;
}
bool Dag::addEdge(int src, int dst)
    bool ret = false;
    if( src < numberOfVertices && dst < numberOfVertices)</pre>
        adjList[src].push_back(dst);
        numberOfEdges++;
        ret = true;
        }
    return ret;
}
bool Dag::deleteEdge(int src, int dst)
    bool ret = false;
    if( src < numberOfVertices && dst < numberOfVertices)</pre>
        adjList[src].remove(dst);
        numberOfEdges--;
        ret = true;
        }
    return ret;
}
ostream &operator << (ostream &out, const Dag &dag)</pre>
{
    static int dotfileNumber=0;
    dotfileNumber++;
    out << "DAG: " << dag.numberOfVertices << " Vertices and " << dag.numberOfEdges << " Edges "</pre>
<< endl;
    ofstream dotfile;
    ostringstream dotfileName;
    dotfileName <<"dag" << dotfileNumber << ".dot";</pre>
    dotfile.open(dotfileName.str().c_str(),ofstream::out);
    dotfile << "digraph G {" << endl;</pre>
    for (int index = 0; index < dag.numberOfVertices; index++)</pre>
        out << "["<< index << "] => ";
        for (list<int>::iterator it=dag.adjList[index].begin(); it != dag.adjList[index].end();
++it)
             {
                 out << *it << " ";
                 dotfile << "\t "<< index << " -> " << *it << ";" << endl;</pre>
        cout << endl;</pre>
    dotfile << "}" << endl;</pre>
    dotfile.close();
    ostringstream dagGenerationCommand;
    dagGenerationCommand << "dot -Tpng dag" << dotfileNumber << ".dot -o dag" << dotfileNumber <</pre>
".png";
    system(dagGenerationCommand.str().c str());
```

```
ostringstream imageOpeningCommand;
    imageOpeningCommand << "ristretto dag" << dotfileNumber << ".png" << "&";</pre>
    system(imageOpeningCommand.str().c_str());
    return out;
}
void Dag::addEdges()
{
    int src, dst;
    cout << "Enter the edges (E.g. 4 3 means a directed edge from 4 to 3). -1 -1 as input stops
the process" << endl;
    do
        {
            cin >> src >> dst;
            if(src!=-1 && !addEdge(src,dst))
                 cout <<"Failed to add this edge, (Try again with vertex numbers between range
(0,TotalVertices -1))" << endl;</pre>
        }while(src!=-1);
}
void Dag::deleteEdges()
    int src, dst;
    cout << "Enter the edges (E.g. 4 3 means a directed edge from 4 to 3). -1 -1 as input stops
the process" << endl;
    do
        {
            cin >> src >> dst;
            if(src!=-1 && !deleteEdge(src,dst))
                 cout <<"Failed to add this edge, (Try again with vertex numbers between range
(0,TotalVertices -1))" << endl;</pre>
        }while(src!=-1);
}
vector<int>& Dag::performDfsFromGivenSource()
{
    int src;
    cout << "Enter the source node for DFS...";</pre>
    cin >> src;
    dfsOutputList.clear();
    for(int i=0;i<numberOfVertices;i++)</pre>
    {
        colorList[i] = WHITE;
    dfs(src);
    cout << "DFS from " << src << " : ";</pre>
    for(int i=0;i<dfsOutputList.size();i++)</pre>
        cout << dfsOutputList[i] << ", ";</pre>
    cout << endl;</pre>
    return dfsOutputList;
}
```

```
void Dag::dfs(int sourceVertex)
{
    colorList[sourceVertex] = BLACK;
    dfsOutputList.push back(sourceVertex);
    for(list<int>::iterator it = adjList[sourceVertex].begin(); it != adjList[sourceVertex].end();
++it)
        {
            if ( colorList[*it] != BLACK )
                dfs(*it);
        }
}
bool Dag::doesCycleExist()
{
    for(int i=0;i<numberOfVertices;i++)</pre>
        colorList[i] = WHITE;
    }
    for(int i=0;i<numberOfVertices;i++)</pre>
        if( colorList[i] == WHITE )
            {
                if ( visit(i) )
                     return true;
            }
    return false;
}
bool Dag::visit(int v)
{
    int u;
    colorList[v] = GREY;
    for (list<int>::iterator it = adjList[v].begin(); it != adjList[v].end(); ++it)
        {
            u = *it;
            if ( colorList[u] == GREY)
                 cout << "Edge " << v << "," << u << " is involved in cycle" << endl;</pre>
                return true;
            else if (colorList[u] == WHITE)
                     if ( visit(u) )
                         return true;
                }
        }
    colorList[v] = BLACK;
    return false;
}
main.cpp
#include <iostream>
#include <cstdlib>
#include <cstdio>
```

```
#include "dag.h"
#ifdef linux
    #define CLEAR_SCREEN system("clear")
#elif WIN32
    #define CLEAR SCREEN system("cls")
#endif
using namespace std;
int main()
{
    int input=0, vertices=0;
    CLEAR SCREEN;
    cout << "\nComputational Lab - Assignment 3: Directed Acyclic Graph (DAG) with DOT</pre>
visualization";
    cout << "\nBy: Pankaj Azad, Roll Number - 14M517, M.Tech Ist Sem\n\n" << endl;</pre>
    cout << "Enter number of vertices...";</pre>
    cin >> vertices;
    Dag dag(vertices);
    dag.addEdges();
    do
    {
        cout << "\n\n\n";</pre>
        cout << "Enter any of the following available choices" << endl;</pre>
        cout << "1 - Add Edge(s)" << endl;</pre>
        cout << "2 - Delete Edge(s)" << endl;</pre>
        cout << "3 - Print Adjacency list and draw graph (generates a png image)" << endl;</pre>
        cout << "4 - Depth First Search (DFS)" << endl;</pre>
        cout << "5 - Detect existence of cycle" << endl;</pre>
        cout << "9 - Exit" << endl;</pre>
        cin >> input;
        switch(input)
             case 1:
                 dag.addEdges();
                 break;
             case 2:
                 dag.deleteEdges();
                 break;
             case 3:
                 cout << dag << endl;</pre>
                 break;
             case 4:
                 dag.performDfsFromGivenSource();
                 break;
             case 5: cout << ( dag.doesCycleExist()? "\nCycle Exits!!\n": "\nNo Cycle found!!\n")</pre>
<< endl;
                 break;
```