

Pankaj Pede

UX/UI Designer

<https://pankajpede.github.io/aboutme>
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Intelligent Machines Lab,

UX/UI Designer

October 2018 - Currently Working

Researched and identified problems through stakeholder talks and user research in the respective industry and validated workflows and interfaces through iterations. Collaborated with multiple roles to drive alignments

Benchmark IT Solutions,

Graphics & Web Designer

January 2017 - September 2018

I have been lead visual designer in iOS & Android app designing. Also here I have been part of hybrid app designing for web, iOS & android platform. My responsibilities included heuristic analysis, wireframes, sitemaps, user flows, concept sketches & visual design.

Enosis Software Solutions,

Graphics & Web Designer

August 2013 - January 2017

As the only designer, took the responsibility from strategy to the design of Reward Management System for Syntech (South Africa).

B.E.(Electronics)

M.S.Bidwe Engineering College,
Latur

2008-2013

H.S.C.(Science)

Science College, Nanded

2006-2007

S.S.C.

Z. P. High School, Ak. Balapur

2004-2005

Design

Illustration & UI graphics • Photoshop & Illustrator • Strategy & vision presentations • User flows • Concept sketches • Wireframes & mock ups with Sketch & Illustrator • Style guides & pattern library

Prototyping

Rapid prototyping using Figma • Invision • Adobe XD • Sketch

Coding

HTML/HTML5 • CSS/CSS3/SCSS • JavaScript/ JQuery • Responsive Coding • Bootstrap • Angular • GIT