Roadmap to competitive programming

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It is a sport in which you have to solve problem based on programming(DSA) in the limited time that ranges from few hours to few days.

Steps to learn-

- 1) Learn a programming language and clear the basics.
- 2) You can learn any language but it is recommended languages are C/C++/J ava/Python.
- 3)Learn about algorithms, its time complexity and its space complexity.
- 4)Learn about Big-O notation.

Go for Data Structures and Algorithm

- ■It is the root/base of competitive programming.
- → Start learning DSA and Practicing it.
- Some Data Structures are
- -Array, Pointer, Stack, queue, linked list, tree, deque etc.

Where to learn

Some learning platforms are:

- 1) Udemy
- 2) Udacity
- 3)Youtube
- 4) geeks for geeks
- 5) freecodecamp
- 6)w3school
- 7)coursera

Out of these listed links w3school, youtube, freecodecam -p are free.

To avail free udemy courses go on <u>Discudemy</u> Website.

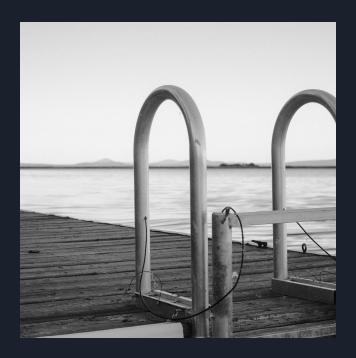
Now you have learnt DSA and language. What's next:-

Practice and participate in Contests, here are some few websites-

- 1. <u>Codeforces</u> (for contest and practice both)
- 2.<u>top coder</u>(mainly for contest)
- 3. <u>Codechef</u> (for contest and practice both)
- 4. geeksforgeeks (mainly for practice)
- 5. <u>Leetcode</u> (mainly for practice)

Some international contests-

- 1.ACM-ICPC(https://icpc.global/)
- 2. Google Code jam
- 3. Facebook Hacker Cup
- 4. Top Coder open
- 5.Google Hashcode



Don't miss it.



Some extra resources for Computer Science

─<mark>Bhagavad Gita</mark>

"Don't compare yourself with others and

remember there is always beginning."



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<Happy Coding and happy learning../>

