

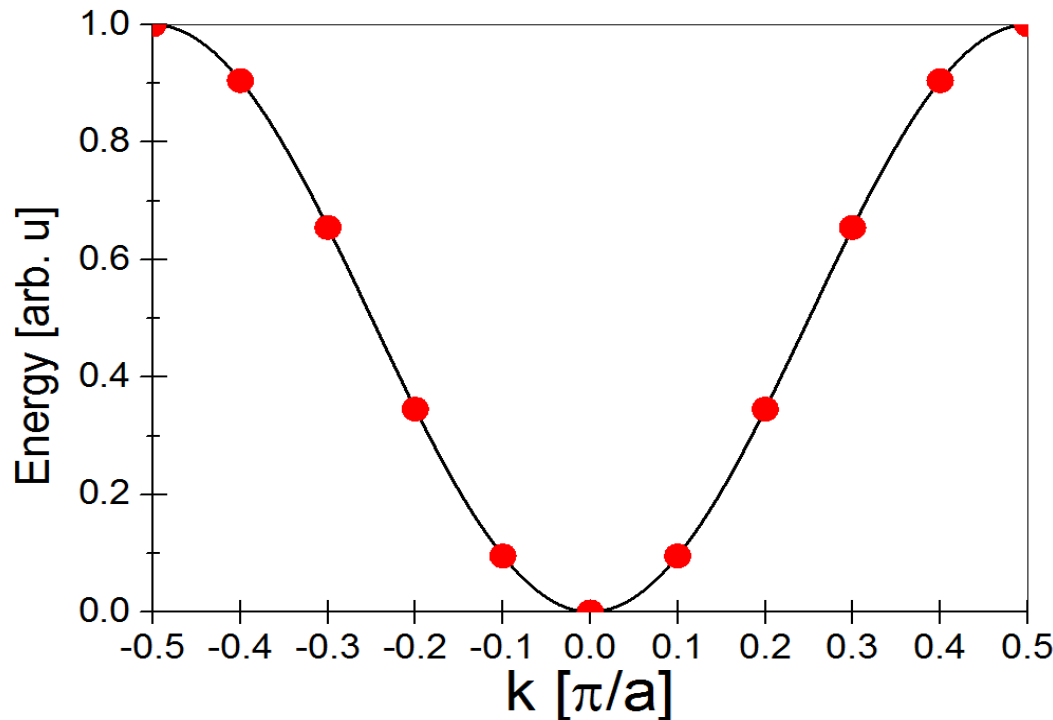
# Convergence - k-points



# Converging the k-grid

For many properties, we must integrate over the Brillouin zone, e.g.:

$$n(\mathbf{r}) = \sum_j^{\text{occ}} \int_{\Omega_{\text{BZ}}} |\psi_{j\mathbf{k}}(\mathbf{r})|^2 \frac{d^3k}{\Omega_{\text{BZ}}}$$



Target:

Get **accurate** values  
with as **few** k-  
points as possible

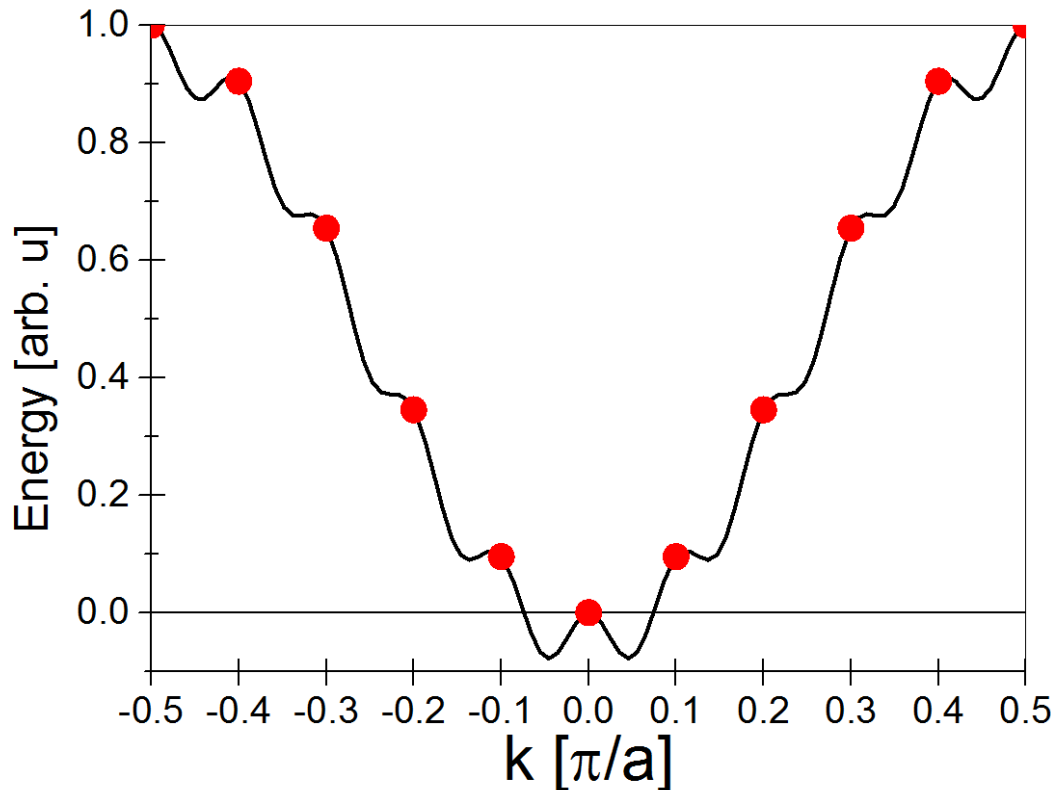
Challenge:

Function *a priori*  
**unknown**

# Converging the k-grid

For many properties, we must integrate over the Brillouin zone, e.g.:

$$n(\mathbf{r}) = \sum_j^{\text{occ}} \int_{\Omega_{\text{BZ}}} |\psi_{j\mathbf{k}}(\mathbf{r})|^2 \frac{d^3k}{\Omega_{\text{BZ}}}$$



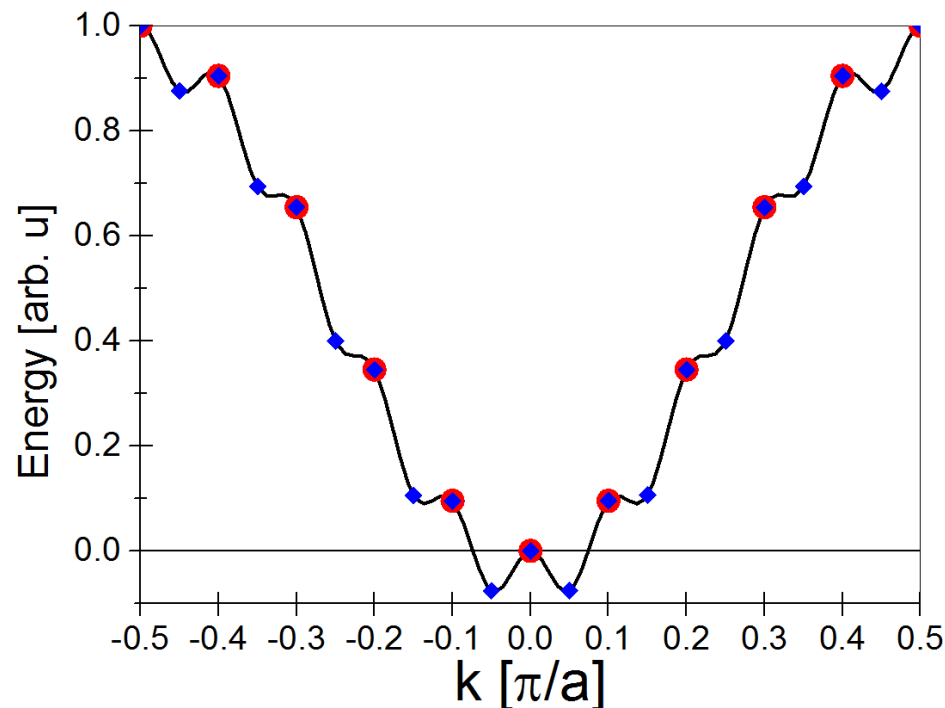
Target:

Get **accurate** values  
with as **few** k-  
points as possible

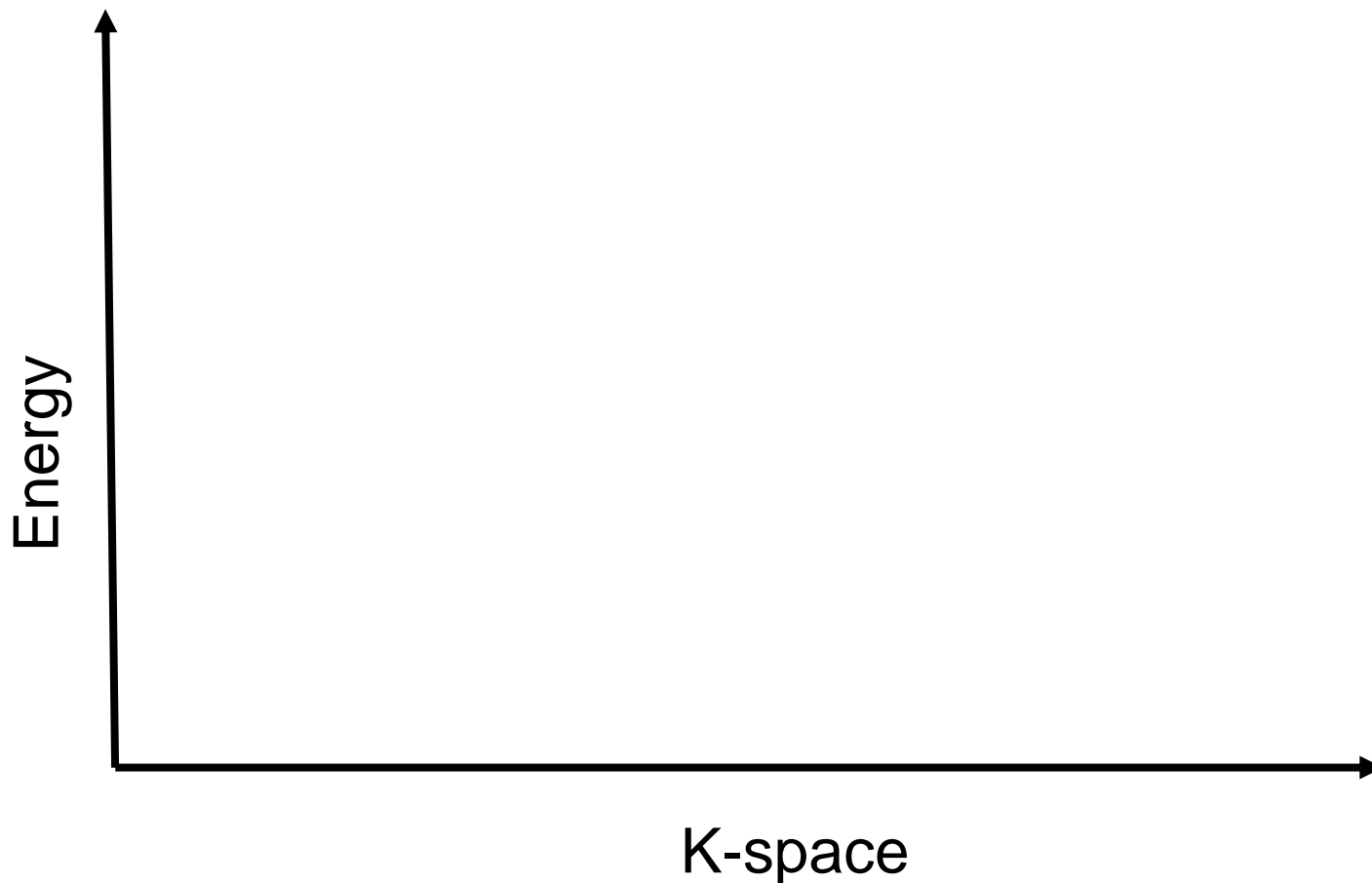
# Converging the k-grid

## Brute-Force Option:

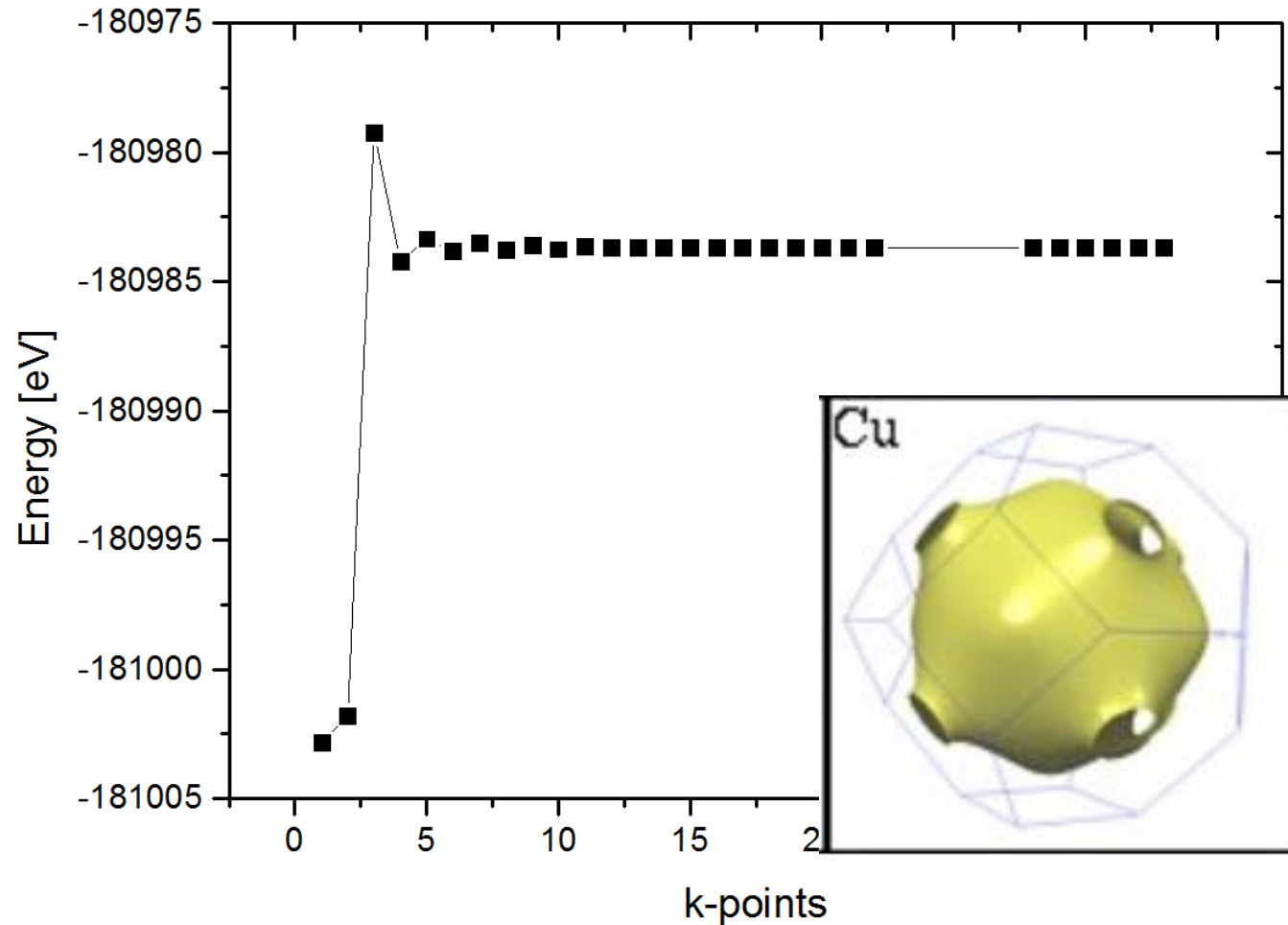
- Equally spaced grid
- Start at  $\Gamma$ -Point
- Increase k-point density until converged



# K-points are not variational!

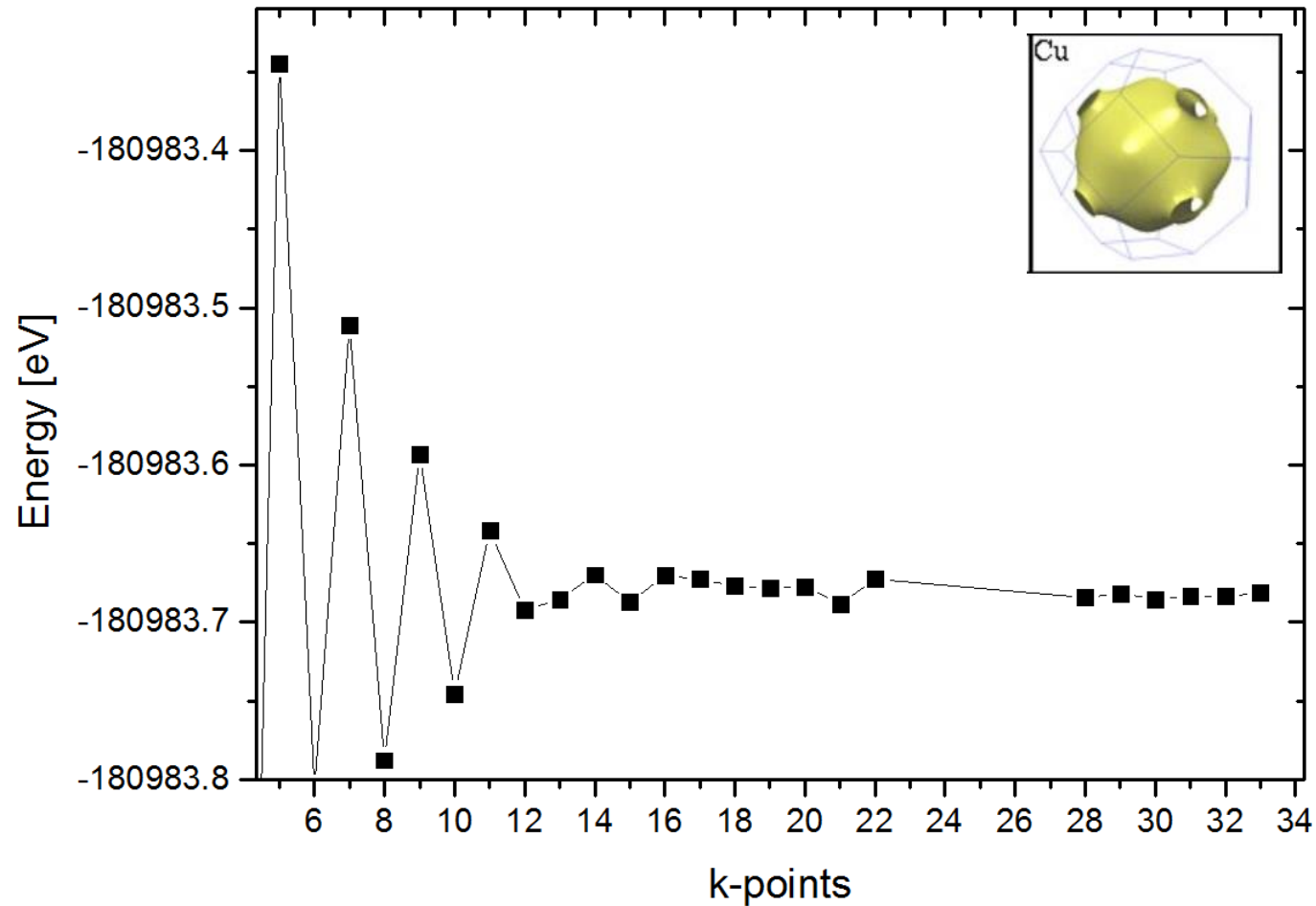


# K-point convergence



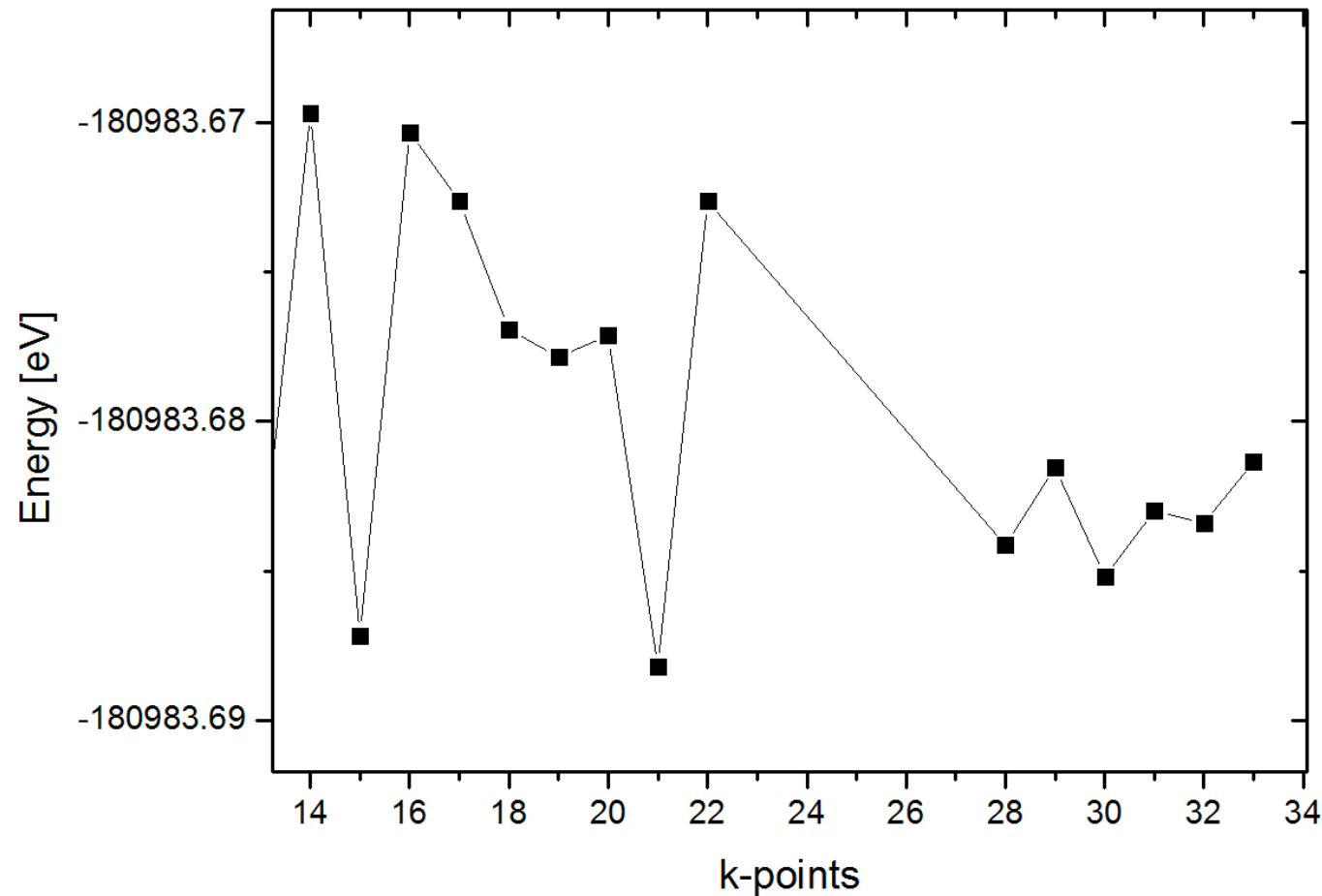
**Energy not variational  
(seems to) converge quickly with k-point density**

# K-point convergence



**Zoom: Strong odd-even effect at moderate densities**

# K-point convergence



**Zoom: Even at (moderately) high densities, still seemingly erratic behavior**

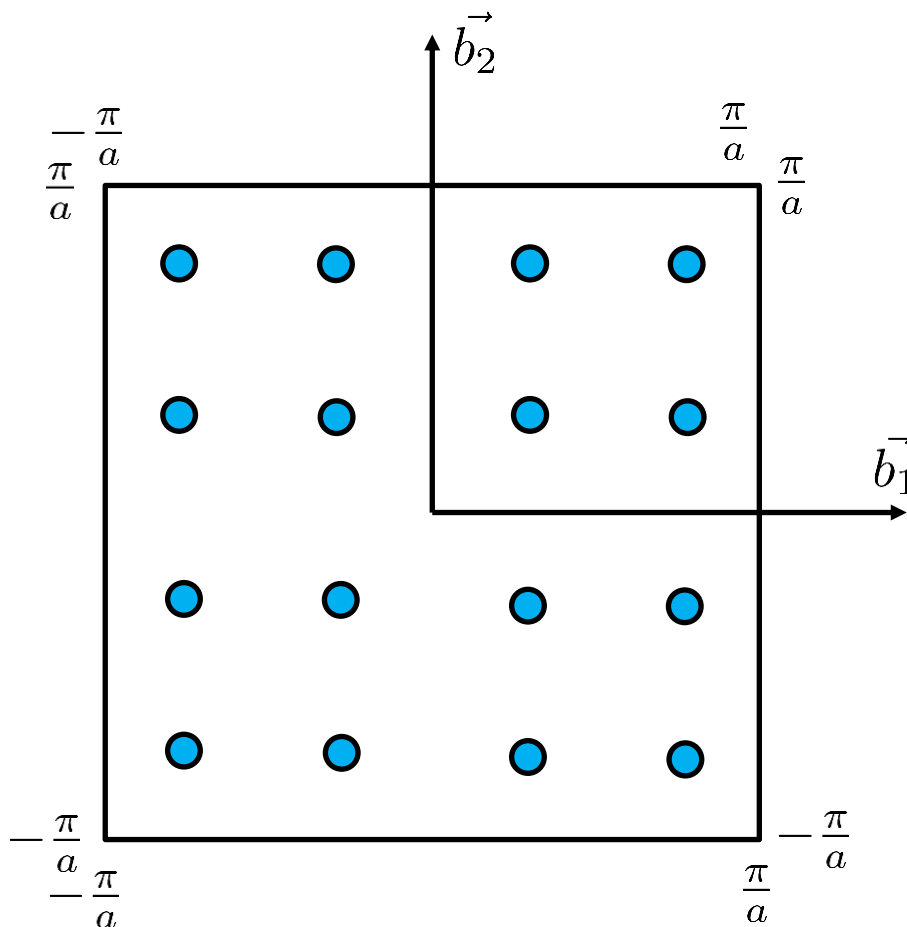


# Time-reversal symmetry

**Brillouins theorem:**  $E(\vec{k}) = E(-\vec{k})$

## Example:

- quadratic 2-dimensional lattice
- $q_1 = q_2 = 4 \Rightarrow 16$  k-points



# Time-reversal symmetry

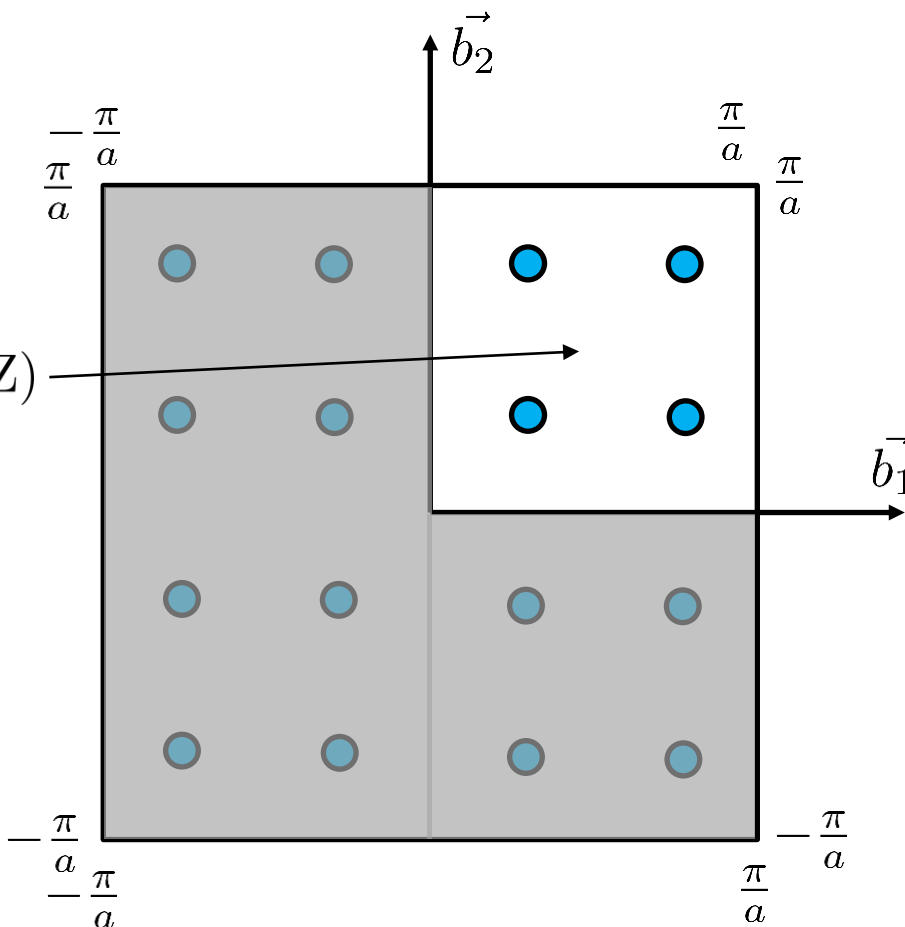
**Brillouins theorem:**  $E(\vec{k}) = E(-\vec{k})$

$$E(\vec{k}_x, \vec{k}_y) = E(-\vec{k}_x, \vec{k}_y) = E(\vec{k}_x, -\vec{k}_y) = E(-\vec{k}_x, -\vec{k}_y)$$

## Example:

- quadratic 2-dimensional lattice
- $q_1 = q_2 = 4 \Rightarrow 16$  k-points

irreducible Brillouin zone (IBZ)  $\rightarrow$



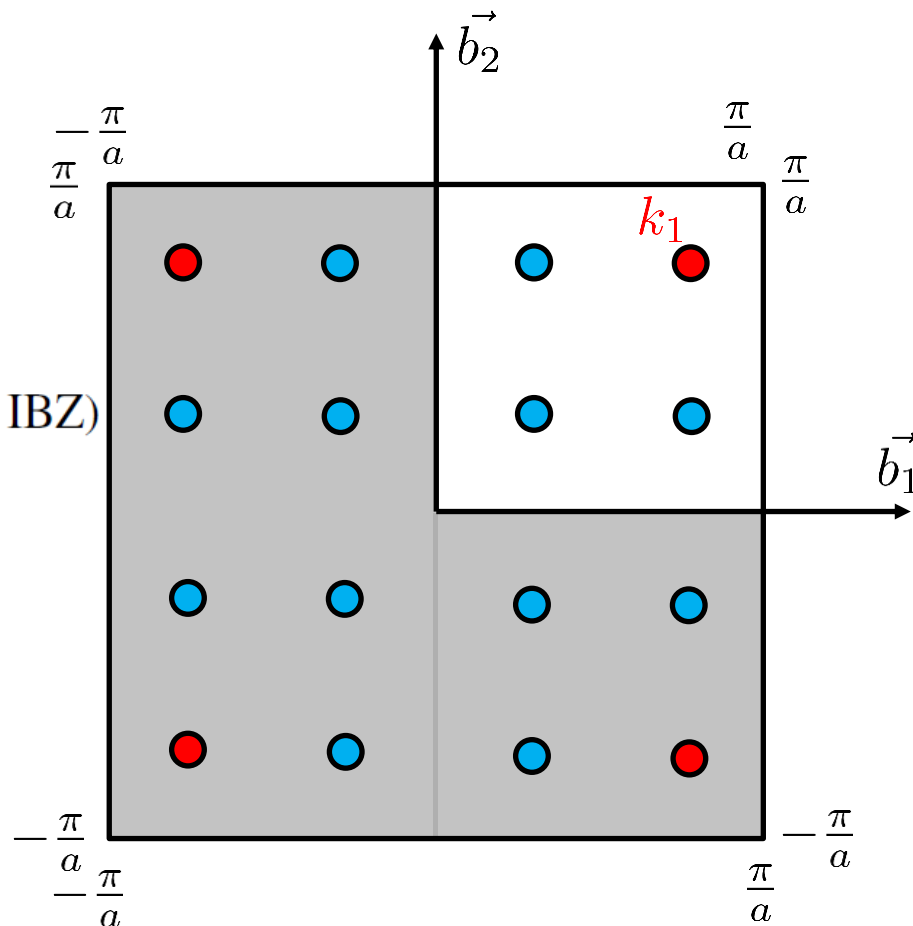
# Time-reversal symmetry

**Brillouins theorem:**  $E(\vec{k}) = E(-\vec{k})$

$$E(\vec{k}_x, \vec{k}_y) = E(-\vec{k}_x, \vec{k}_y) = E(\vec{k}_x, -\vec{k}_y) = E(-\vec{k}_x, -\vec{k}_y)$$

## Example:

- quadratic 2-dimensional lattice
- $q_1 = q_2 = 4 \Rightarrow 16$  k-points
- only 3 inequivalent k-points ( $\Rightarrow$  IBZ)
  - $4 \times \mathbf{k}_1 = (\frac{1}{8}, \frac{1}{8}) \Rightarrow \omega_1 = \frac{1}{4}$



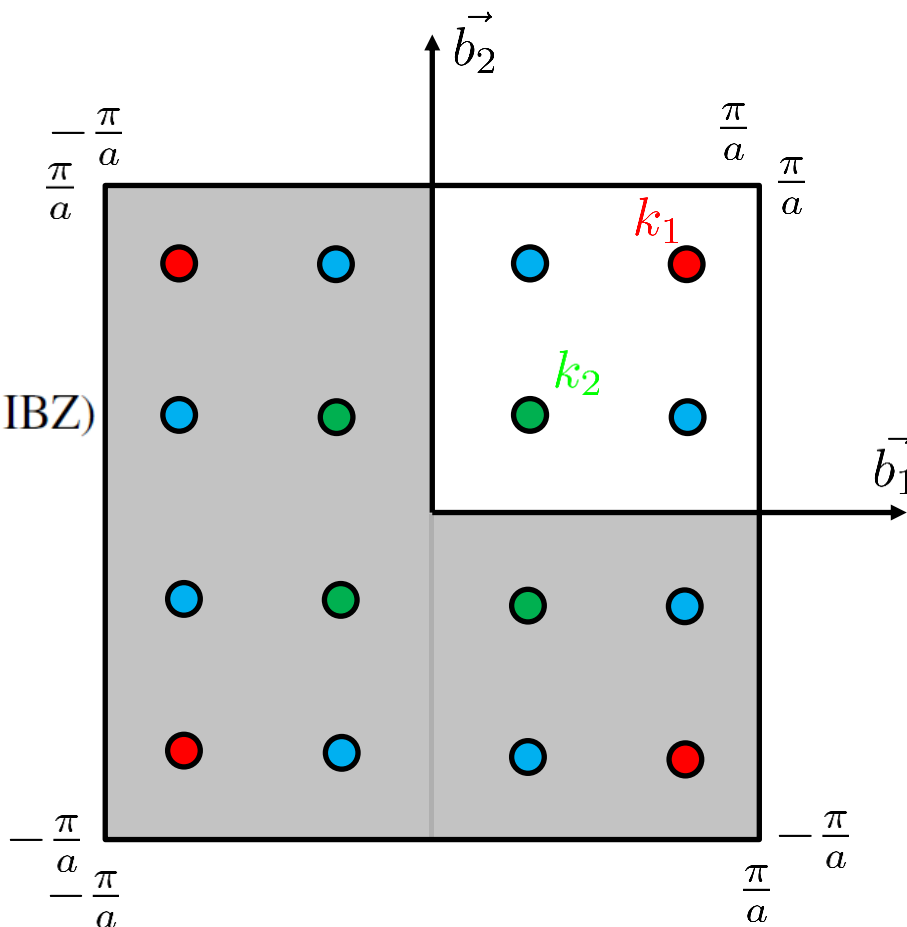
# Time-reversal symmetry

**Brillouins theorem:**  $E(\vec{k}) = E(-\vec{k})$

$$E(\vec{k}_x, \vec{k}_y) = E(-\vec{k}_x, \vec{k}_y) = E(\vec{k}_x, -\vec{k}_y) = E(-\vec{k}_x, -\vec{k}_y)$$

## Example:

- quadratic 2-dimensional lattice
- $q_1 = q_2 = 4 \Rightarrow 16$  k-points
- only 3 inequivalent k-points ( $\Rightarrow$  IBZ)
  - $4 \times \mathbf{k}_1 = (\frac{1}{8}, \frac{1}{8}) \Rightarrow \omega_1 = \frac{1}{4}$
  - $4 \times \mathbf{k}_2 = (\frac{3}{8}, \frac{3}{8}) \Rightarrow \omega_2 = \frac{1}{4}$



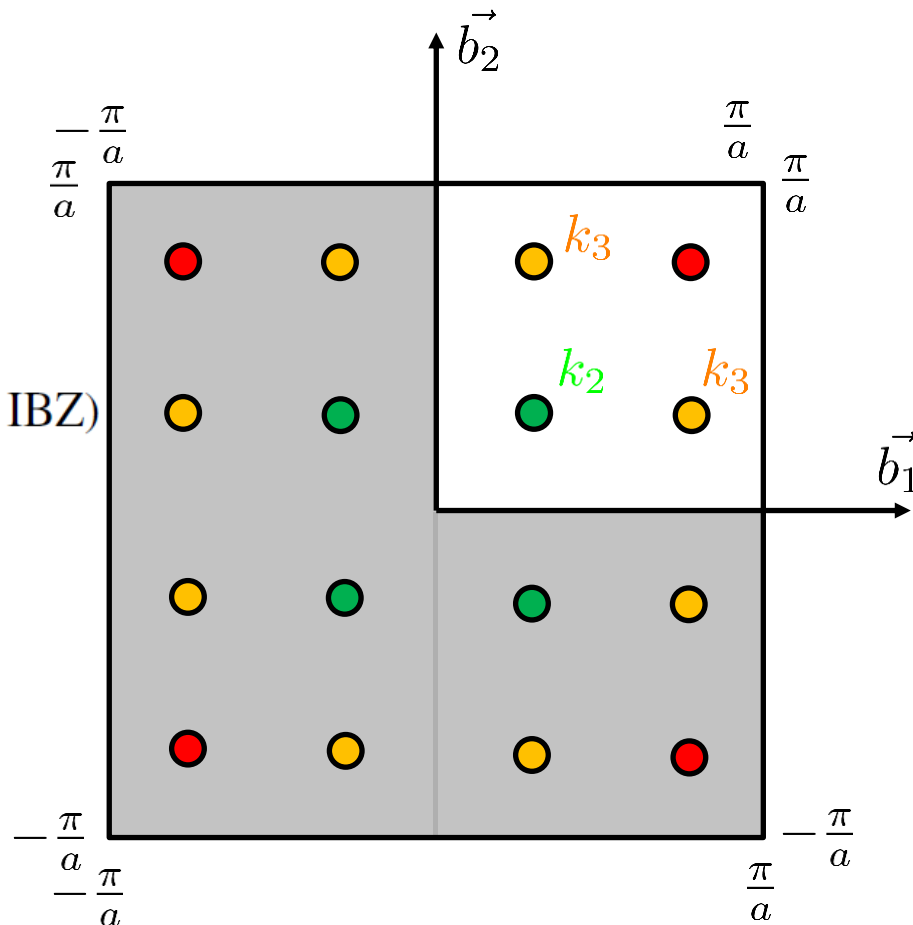
# Time-reversal symmetry

**Brillouins theorem:**  $E(\vec{k}) = E(-\vec{k})$

$$E(\vec{k}_x, \vec{k}_y) = E(-\vec{k}_x, \vec{k}_y) = E(\vec{k}_x, -\vec{k}_y) = E(-\vec{k}_x, -\vec{k}_y)$$

## Example:

- quadratic 2-dimensional lattice
- $q_1 = q_2 = 4 \Rightarrow 16$  k-points
- only 3 inequivalent k-points ( $\Rightarrow$  IBZ)
  - $4 \times \mathbf{k}_1 = (\frac{1}{8}, \frac{1}{8}) \Rightarrow \omega_1 = \frac{1}{4}$
  - $4 \times \mathbf{k}_2 = (\frac{3}{8}, \frac{3}{8}) \Rightarrow \omega_2 = \frac{1}{4}$
  - $8 \times \mathbf{k}_3 = (\frac{3}{8}, \frac{1}{8}) \Rightarrow \omega_3 = \frac{1}{2}$



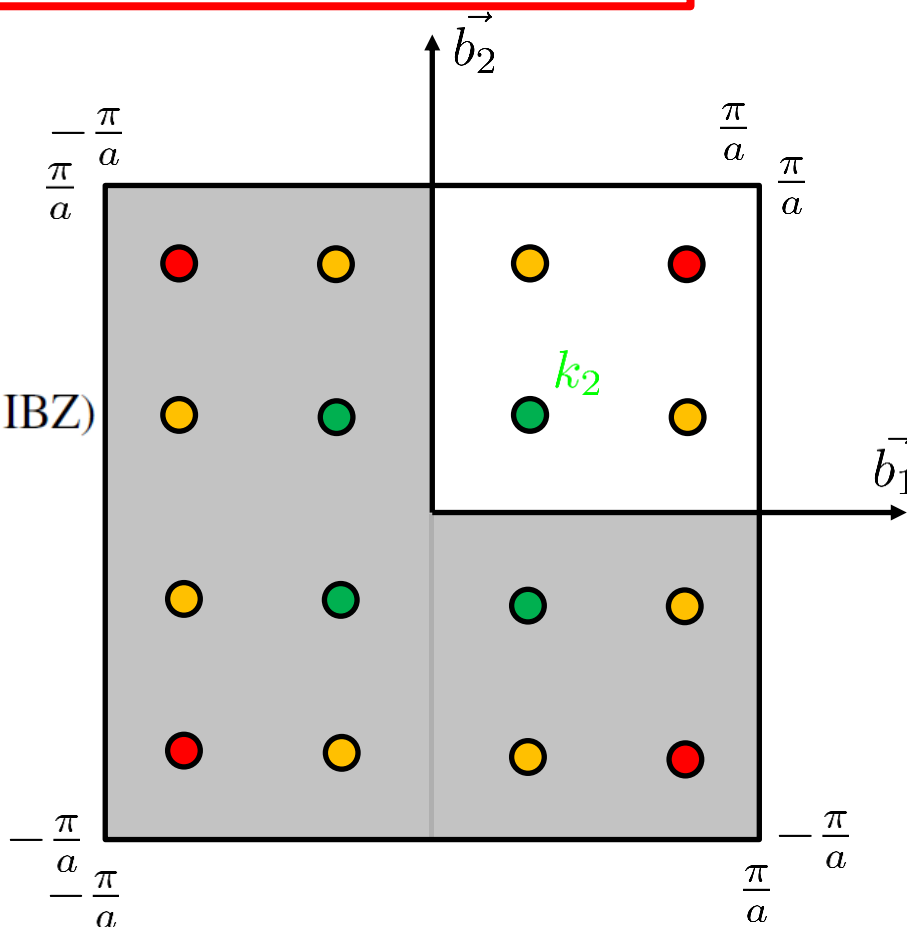
# Time-reversal symmetry

**Brillouins theorem:**  $E(\vec{k}) = E(-\vec{k})$

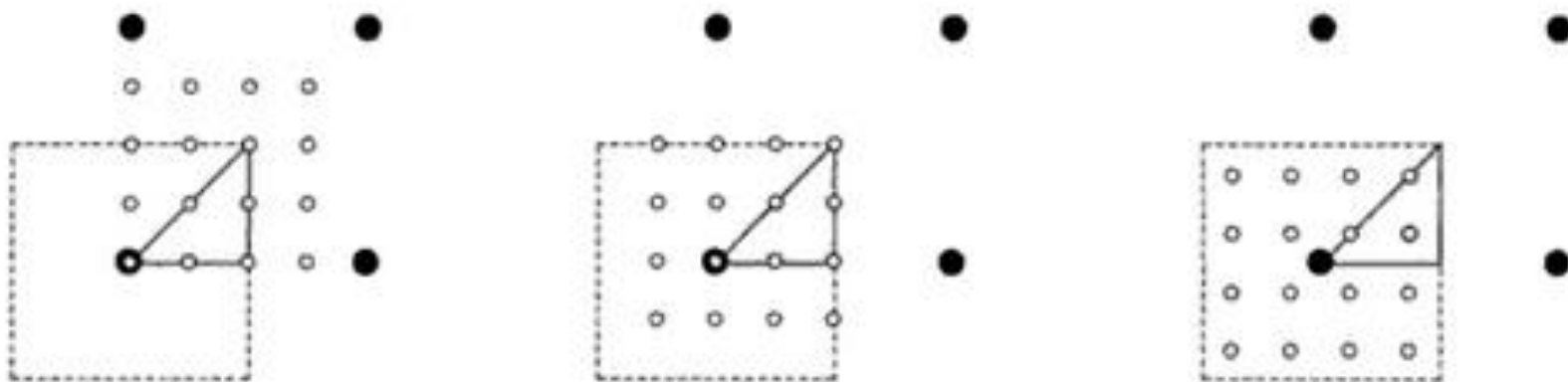
$$\frac{1}{\Omega_{\text{BZ}}} \int_{\text{BZ}} F(\mathbf{k}) d\mathbf{k} \Rightarrow \frac{1}{4}F(\mathbf{k}_1) + \frac{1}{4}F(\mathbf{k}_2) + \frac{1}{2}F(\mathbf{k}_3)$$

**Example:**

- quadratic 2-dimensional lattice
- $q_1 = q_2 = 4 \Rightarrow 16$  k-points
- only 3 inequivalent k-points ( $\Rightarrow$  IBZ)
  - $4 \times \mathbf{k}_1 = (\frac{1}{8}, \frac{1}{8}) \Rightarrow \omega_1 = \frac{1}{4}$
  - $4 \times \mathbf{k}_2 = (\frac{3}{8}, \frac{3}{8}) \Rightarrow \omega_2 = \frac{1}{4}$
  - $8 \times \mathbf{k}_3 = (\frac{3}{8}, \frac{1}{8}) \Rightarrow \omega_3 = \frac{1}{2}$



# Shifting points



**Figure 4.12.** Grids for integration for a 2d square lattice, each with four times the density of the reciprocal lattice in each dimension. The left and center figures are equivalent with one point at the origin, and six inequivalent points in the irreducible BZ shown in grey. Right: A shifted special point grid of the same density but with only three inequivalent points. Additional possibilities have been given by Moreno and Soler [277], who also pointed out that different shifts and symmetrization can lead to finer grids.

# Theory of Special Points

**Chadi/Cohen:** Define special points in the Brillouin zone.  
From that converge fast to the average.

## **Concept:**

Lattice-periodic function  
expanded in Fourier series

$$f(k) = f_0 + \sum_{m=1}^{\infty} f_m A_m(k)$$

$$A_m(k) = \sum_{|R|=C_m} e^{ikR}$$

**Coefficients  $A_m$  are “shells“ of lattice vectors,  
chosen such that**

$$\sum_i \omega_{k_i} A_m(k_i) = 0$$

$$\rightarrow \bar{f} = f_0$$



# Theory of Special Points

## Monkhorst/Pack:

### ➤ Realization with equally-spaced mesh

$$\mathbf{k}_{prs} = u_p \mathbf{b}_1 + u_r \mathbf{b}_2 + u_s \mathbf{b}_3$$

$$u_r = \frac{2r - q_r - 1}{2q_r} \quad r = 1, 2, \dots, q_r$$

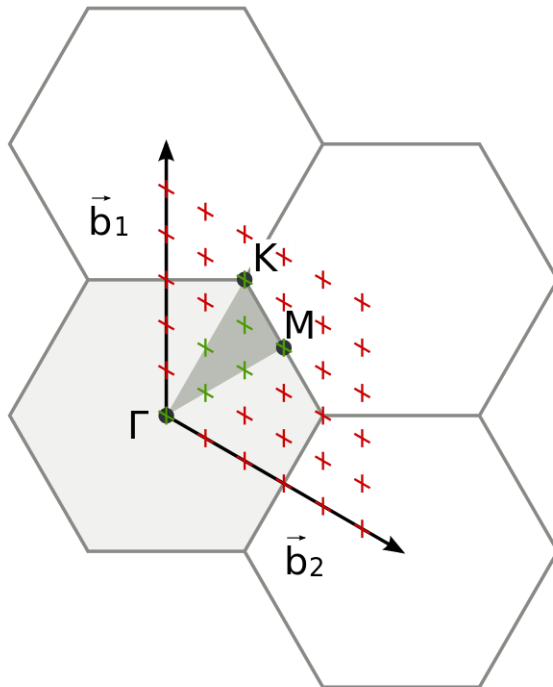
$\mathbf{b}_i$  reciprocal lattice-vectors

$q_r$  determines number of  
k-points in r-direction

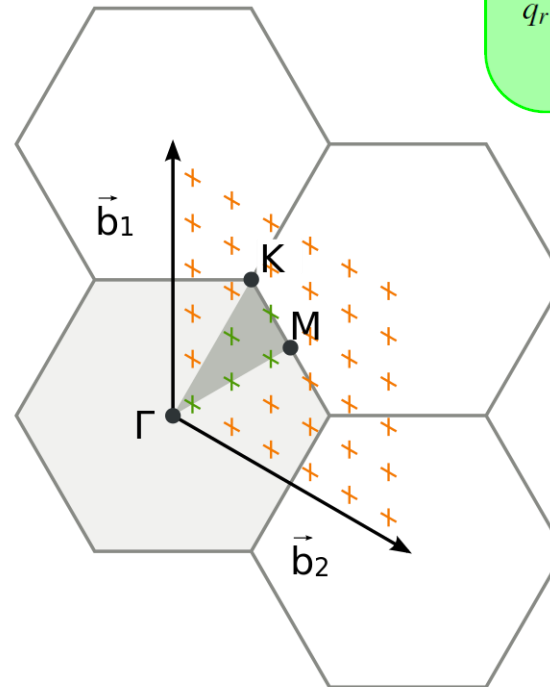
$\Gamma$ -centered (7 points in IBZ)

Off- $\Gamma$  (5 points in IBZ)

a)



b)



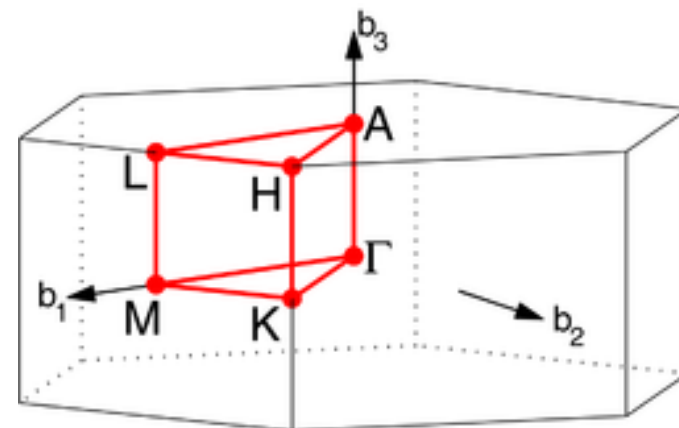
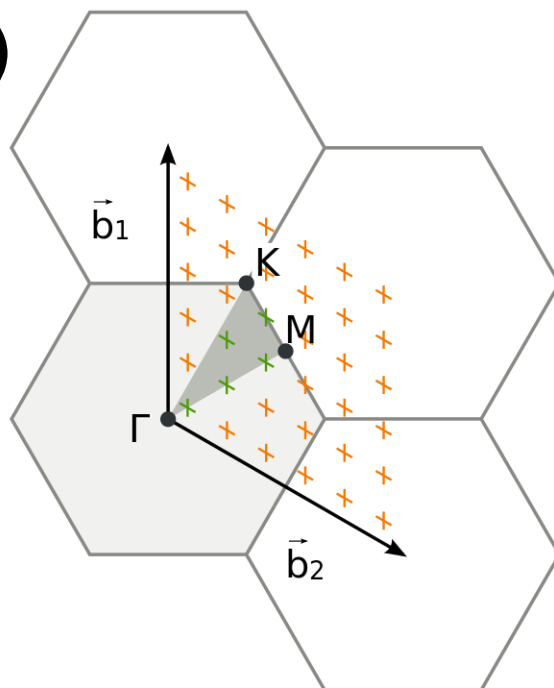
[https://commons.wikimedia.org/wiki/File:Example\\_Brillouin\\_zone\\_sampling\\_of\\_hexagonal\\_lattice\\_with\\_Monkhorst-Pack\\_grid.svg](https://commons.wikimedia.org/wiki/File:Example_Brillouin_zone_sampling_of_hexagonal_lattice_with_Monkhorst-Pack_grid.svg)

Monkhorst and Pack (1976):

# Monkhorst-Pack grids

Intentionally **avoids** high-symmetry points

( $\Gamma$ , K, M,...)



HEX path:  $\Gamma$ -M-K- $\Gamma$ -A-L-H-A|L-M|K-H

[Setyawan & Curtarolo, DOI: 10.1016/j.commatsci.2010.05.010]

**Designed to be good for averages**

(electron density, energy, dielectric function)

**.. not for k-dependent quantities**

(DOS, band structure, work function)

# K-point mesh in practise

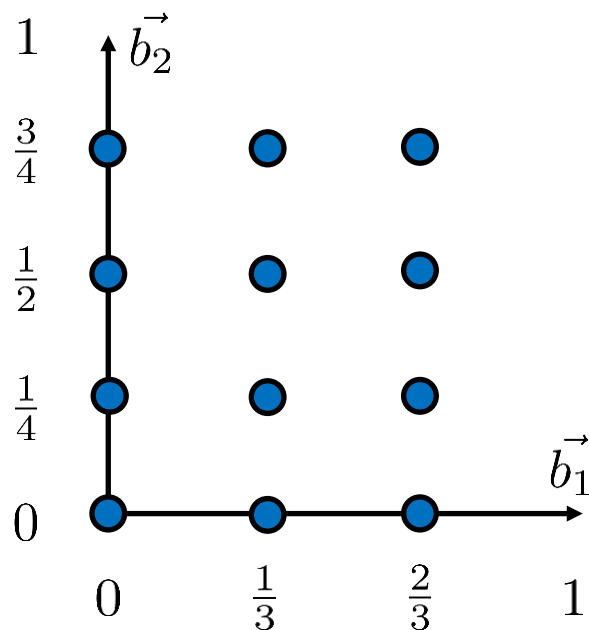
```
xc pbe
```

```
k_grid 4 3 1
```

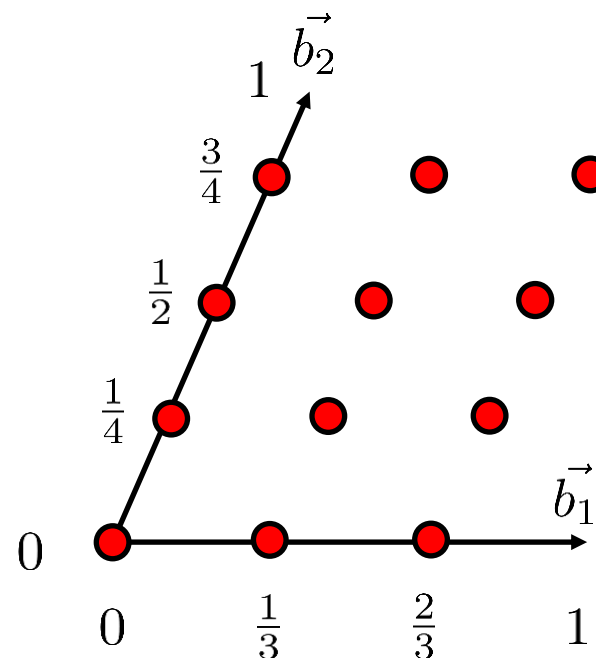
```
k_offset 0 0.5 0
```

Number of segments in  $b_1, b_2, b_3$   
offset in  $b_1, b_2, b_3$

3x4 k-grid, no offset



3x4 k-grid, no offset



# K-Point Summary

- **Used to integrate functions in reciprocal space**
- **Not variational**
- **Quality is determined by**
  - **Grid Density**
  - **Cell Size**
  - **Cell Shape**
- **Always use consistent k-grids**

# Self-Assessment / Q&A

**<https://fbr.io/join/lzape>**